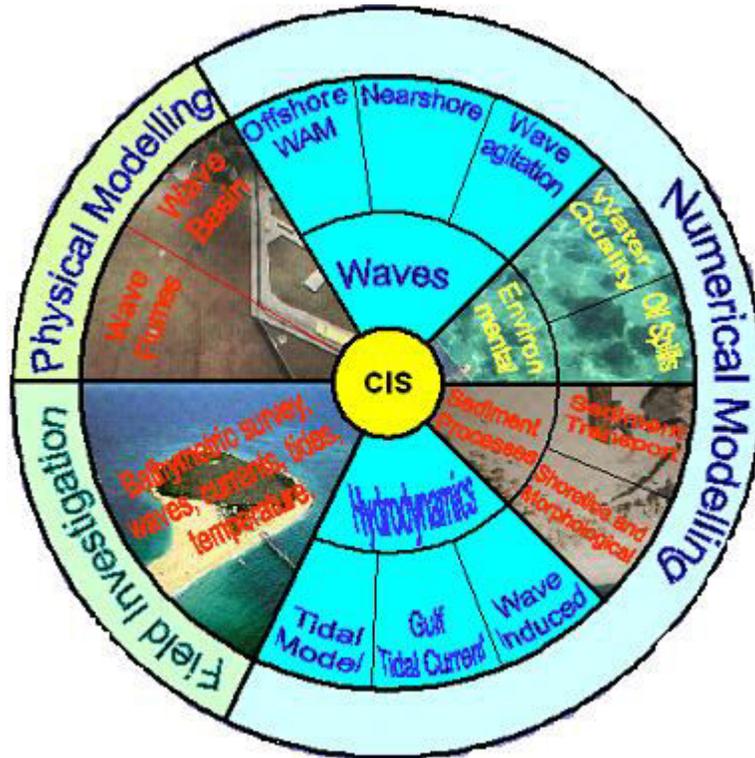


# H.C.A.



Description Manual For  
Hydraulics and Coastal Application Programs  
**H.C.A.**

Developed by  
**Khaled Al-Salem**  
[2004]

Email: [ksalem@kISR.edu.kw](mailto:ksalem@kISR.edu.kw)  
Tel: 965-99016700  
[WWW.hceatkuwait.net](http://WWW.hceatkuwait.net)

COASTAL MANAGEMENT PROGRAM  
KUWAIT INSTITUTE FOR SCIENTIFIC RESEARCH



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## **1. Introduction**

The shorelines of Kuwait extend over a distance of about 500 km. Marinas, harbours, ports, power plants, and other projects are being constructed or planned in the near shore area. Such projects require data on the extreme wave conditions for the design of the coastal structures. Yearly average wave conditions are also important for the prediction of the wave induced currents. These currents are important for the prediction of the sediment transport rates in the surf zone. The calculation of the littoral drift is essential for the prediction of the shoreline changes due to any proposed structure in the near shore area. This data will be very important for the design of the future extensions of the water front along the shorelines of Kuwait. The tidal currents are also essential in predicting the fate of any oil spill in the marine environment or in predicting the water quality.

Such projects require data on the water levels, the currents, and the extreme wave conditions for the design of the coastal structures. The risk associated with different extreme wave conditions is also essential for the proper design of coastal structures. Thus, it is essential to know the risk of failure for any coastal structures.

No long term wave or current measurements exist for the Kuwaiti territorial waters. The long term wave data available along the shorelines of Kuwait are based on simplistic empirical wave hindcast formulas (KWave model by Al-Salem 2005). These formulas assume a stationary and homogeneous wind speed over the Gulf. Such formulas provide realistic data as will be discussed later.

Finally, all the coastal model were stored in a (Hydraulics and coastal application system HCA by Al-Salem K.) developed in a different of programing codes as:

- Visual Fortran F90
- Visual Basic 6.0
- Script coding For Surfer Utility
- Active server page (ASP) web coding
- Objective C++ for Mobile coding

These models provide for a user friendly tool for solving coastal engineering application.

## **2. Hydraulics and Costal Hydrodynamic s application**

### **2.1. 1D/2D hydrodynamic model; KGulf model**

*[Khaled Al-Salem 2009] (Pc Version)*

Hydrodynamic models (HD) represent the core of any simulation for flow field, water quality, erosion and siltation, and morphological studies. HD models vary from fully three dimensional (3D) to simpler one dimensional (1D) models. For such models they may differ in the choice of the numerical grid, the discretization method, the time difference scheme, the solution technique, and the treatment of boundary conditions. Finite difference models using Cartesian grids require the application of several nested models in order to model a certain area with a fine grid. Finite element models have the advantage that an unstructured grid can be used thus providing fine grid resolution in the areas of interest only. But the disadvantage with this method is that the computation takes much time for simulation. A new Tidal Current prediction technique is developed for hind-cast, now-cast and forecasting of Tidal current conditions over the Kuwaiti territorial water and the Arabian Gulf. It is an interactive online model. The computer simulation time required for this model technique for Tidal Current history prediction in very little. The

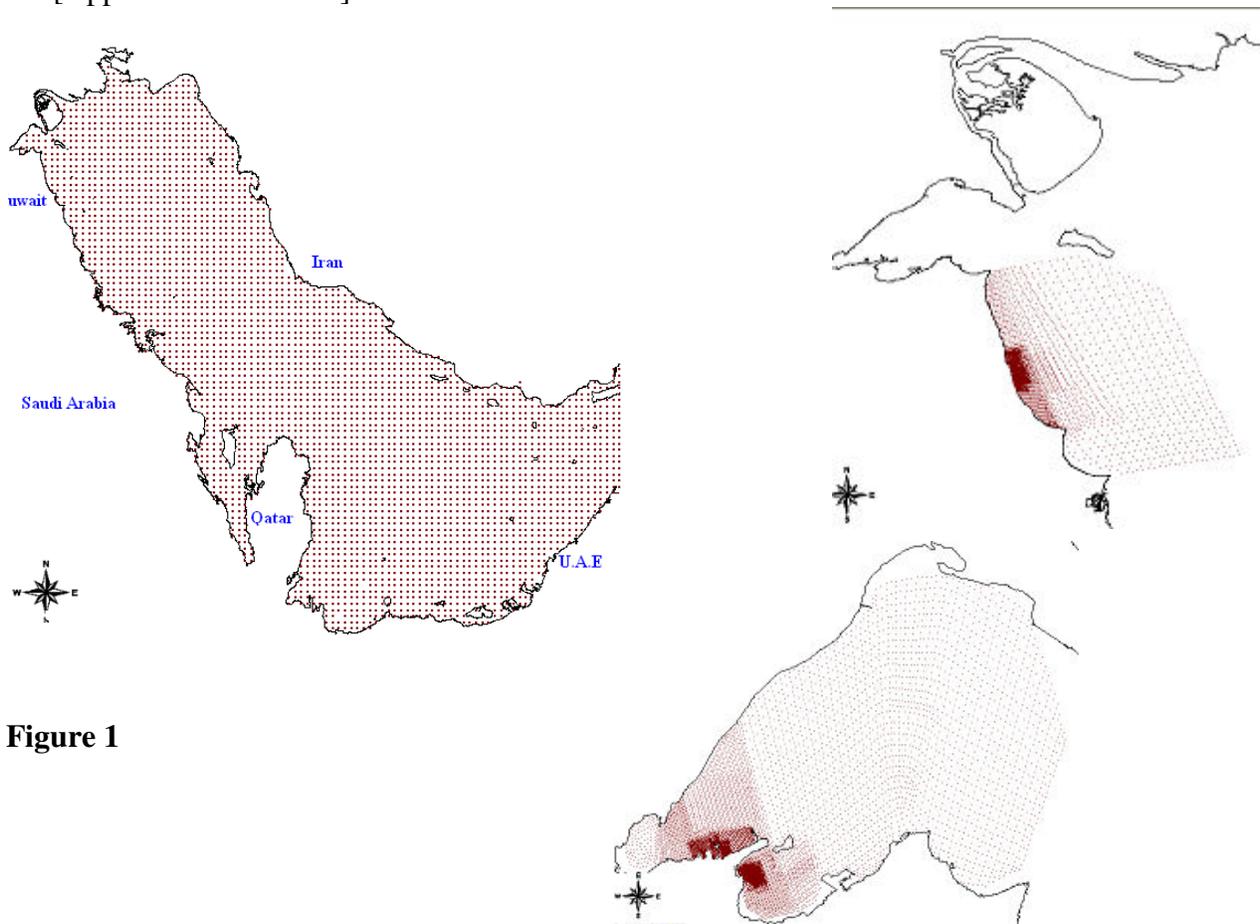
present technique is validated with RMA 10 model and with measured field data. The model is named as KGulf model developed by [Al-Salem 2009]

### Model Description

In this study, the KGulf model was developed and set up for the Arabian Gulf and Kuwait territorial waters. The KGulf model is a two dimensional (2D) and is based on the calculated grid constituents values, which is stored and linked as database to the model. The model is capable of simulating 2D tidal current and water level at any selected grid inside the Arabian Gulf waters starting from the year 1970 to 2035 with hourly output results.

### Model Setup

Grid was generated covering the Arabian Gulf from the Hormoz inlet till the upper part of the Gulf (Fig. 1). The grid spacing is about 5-8 km in the Arabian Gulf as show in Fig. 1 with a total of 3692 wet grid inside the Gulf. For some local areas in Kuwait the refined grid spacing reached less than 50 m (Fig.1) with total wet refined grid of about 9696 and 7346 grids. For more refine grid inside Kuwaiti territorial water and Arabian Gulf one can refer to Figs. A1, A2 and A2 list at the [Appendix Section 2.1].



**Figure 1**

### Model simulation options

KGulf model was developed and set up for the Arabian Gulf and Kuwait territorial waters with multi grid system for solving hydraulic engineering application as the following:

- 1D/2D tidal current speed and direction hourly prediction
- 1D/2D tide Level hourly prediction and Water level analysis
- Trajectory Oil spill prediction [see section 3 P50]
- Back Track Oil Spill [see section 3 P59]

To start simulate the KGulf model user must select [  ] to stat the model Fig 2 will display the following input Option for user to state as follows:

#### **For 1D tidal Current and water level Prediction**

- I. Domain Grid Selection; to grid size resolution and Area.
- II. Domain Limit, shows the selected area coordinates in degrees.
- III. For 1D option user must select longitude/Latitude location if two method
  - 1- Display map option from [MAP] the click on the map to get Location.
  - 2-Manuly input the Longitude/Latitude then select [ **C** ]
- IV. User Must Select [ **Prediction Type**]. A two option will display as following
  - 1- 24 hours prediction as shown in Fig 3
  - 2- Time Serious prediction as shown in Fig 3

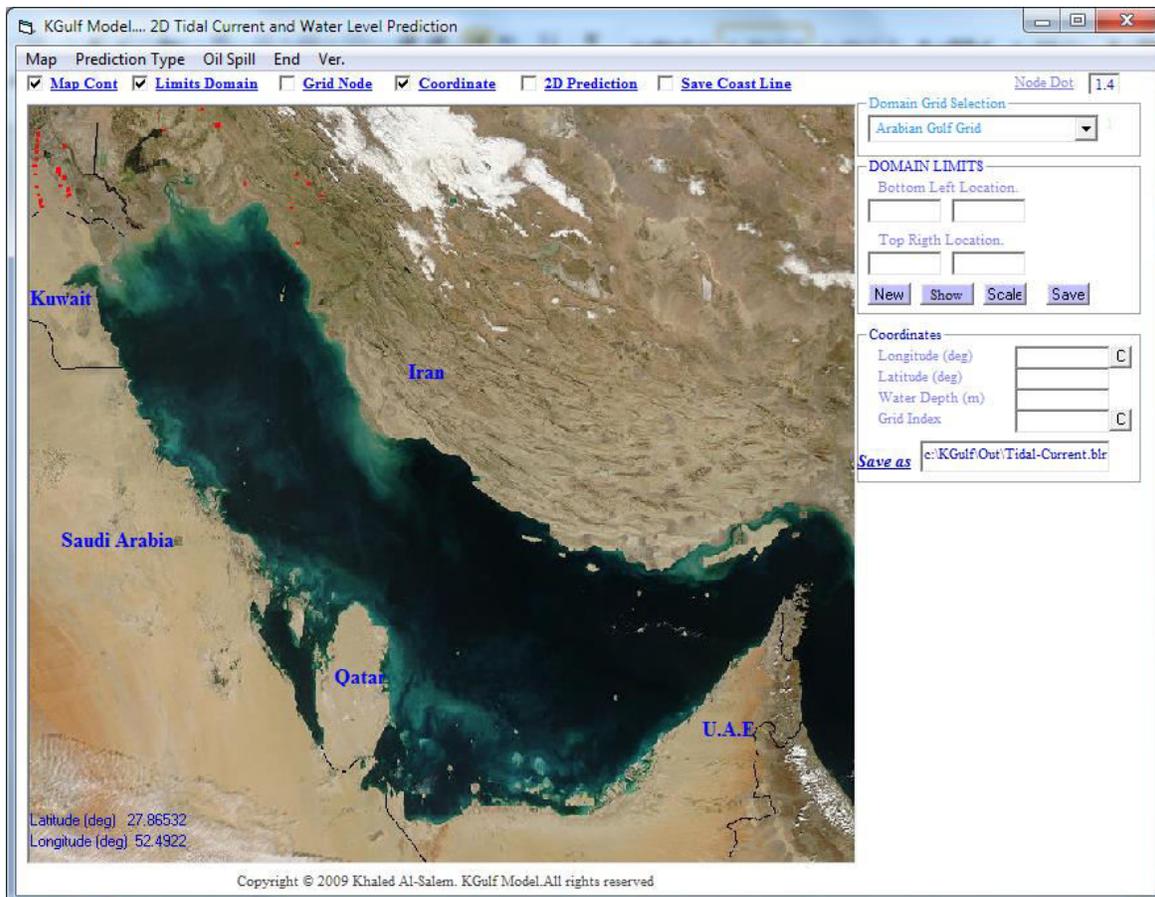


Figure 2



From Fig 3 user must select [ **24 Hours Prediction** ] based on Calculated datum.  
 Start predict 1D hourly tidal Current and Direction and Water Level for the Current day as display in Figure 4 If user want to change the Date for prediction must Check the [ **DATE** ] from Fig 4. A new Frame of Date Select will display to enter data .As Shown in Fig 4.  
 User can covert Water level Prediction To MEAN SEA LEVEL by check on CheckBox [ **WL** ].

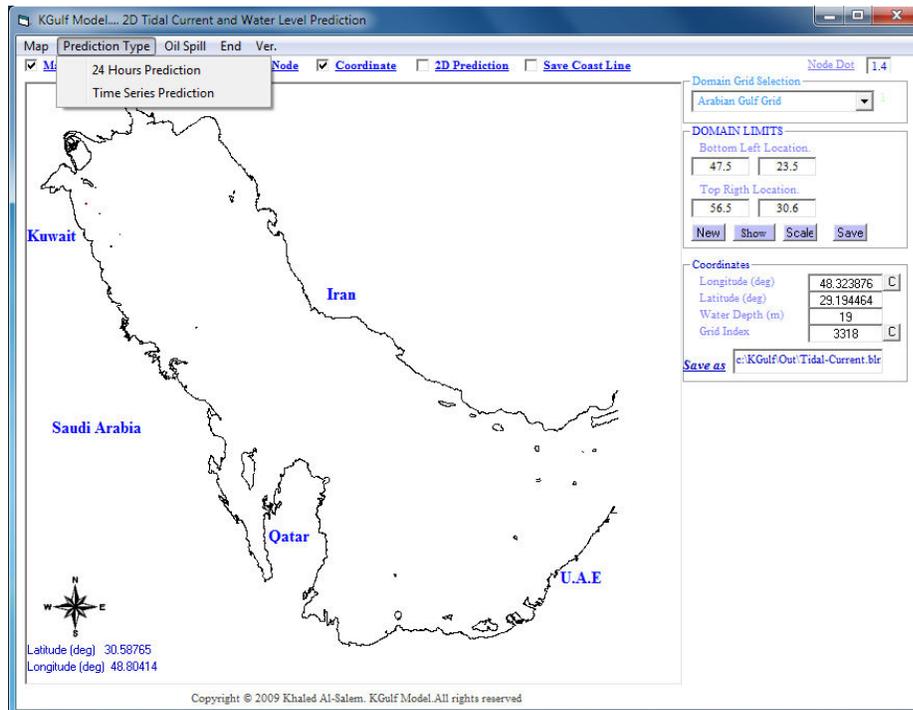


Figure 3

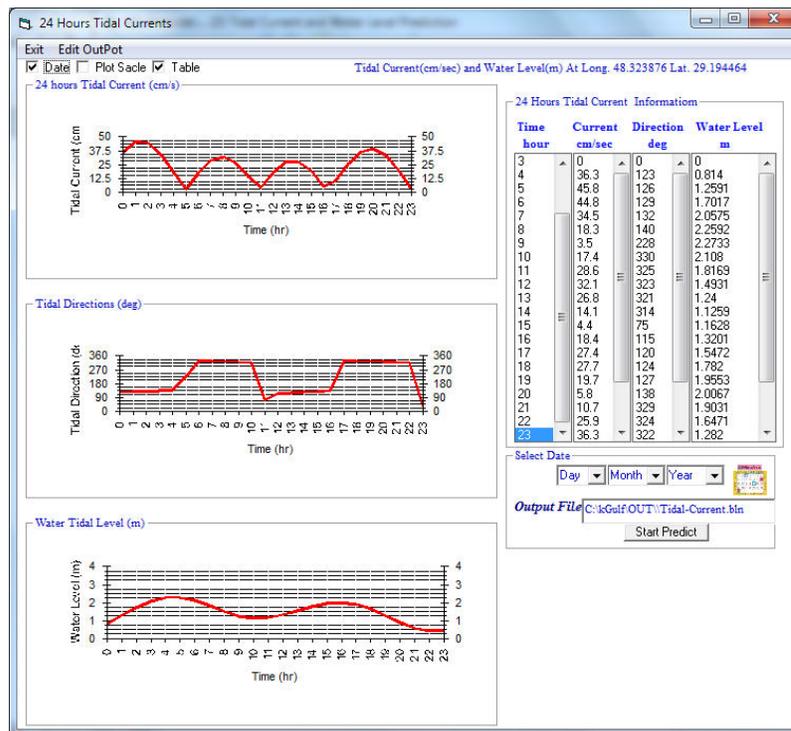


Figure 4

**For 1D tidal Current and water level Prediction [Time Serous prediction]**

Domain Grid Selection; to grid size resolution and Area.

Domain Limit, shows the selected area coordinates in degrees.

For 1D option user must select longitude/Latitude location if two method

1- Display map option from [MAP] the click on the map to get Location.

2-Manully input the Longitude/Latitude then select [**C**]

User Must Select [**Prediction Type**] Time Serious prediction as shown in Fig 5 To user to enter the require input as

1- Start Date

2- End Date

3- Water Level base on calculated datum Check box [**WL**] is OFF.

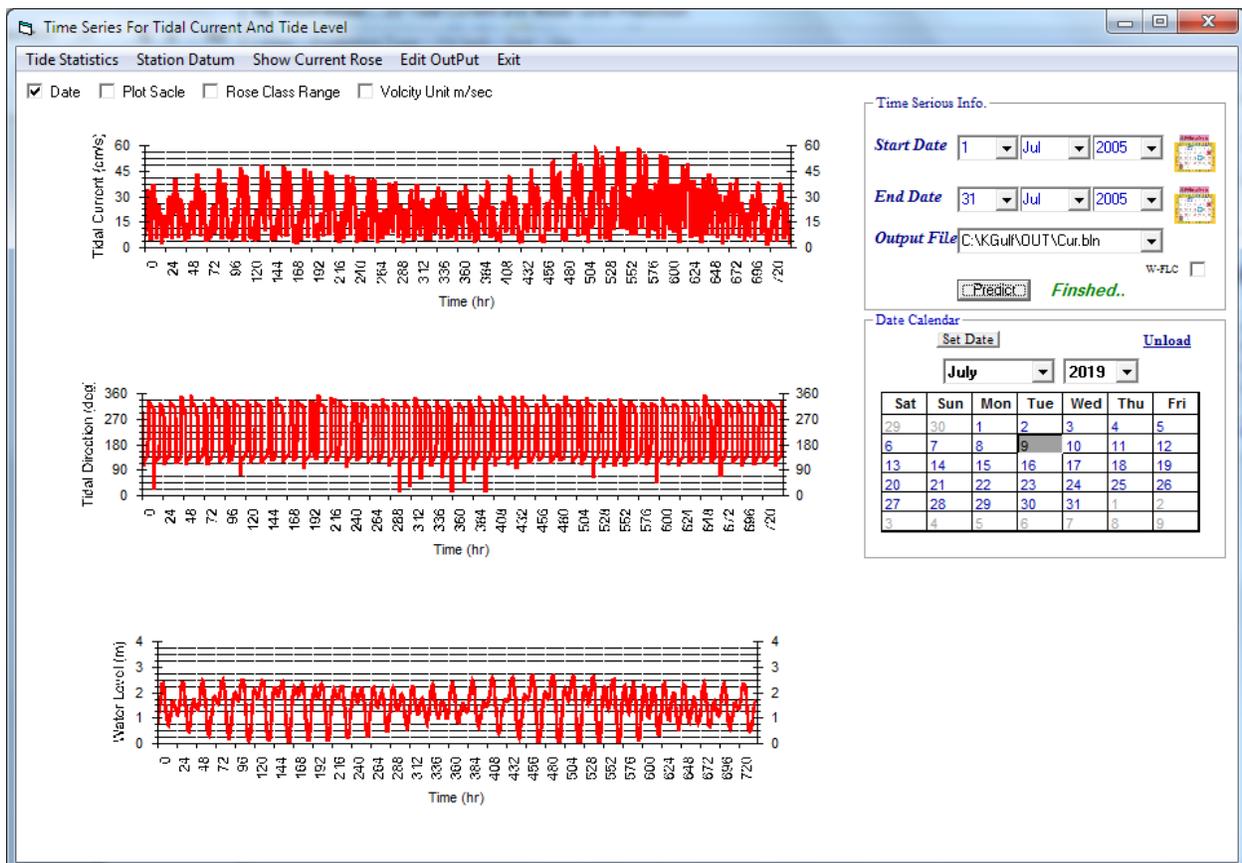
Water Level based MEAN SEA Level Reference [**WL**] is ON

Then user selct [**Predict**]. A three graphs will display as shown in Fig 5 as follows:

1- Tidal Current VS Time

2- Tidal Direction VS Time

3- Tide Level VS Time



**Figure 5**

From Fig 5 a two Analysis option as follows:

1- [ *Station Datum analysis* ]. Figure 6 display the station datum analysis

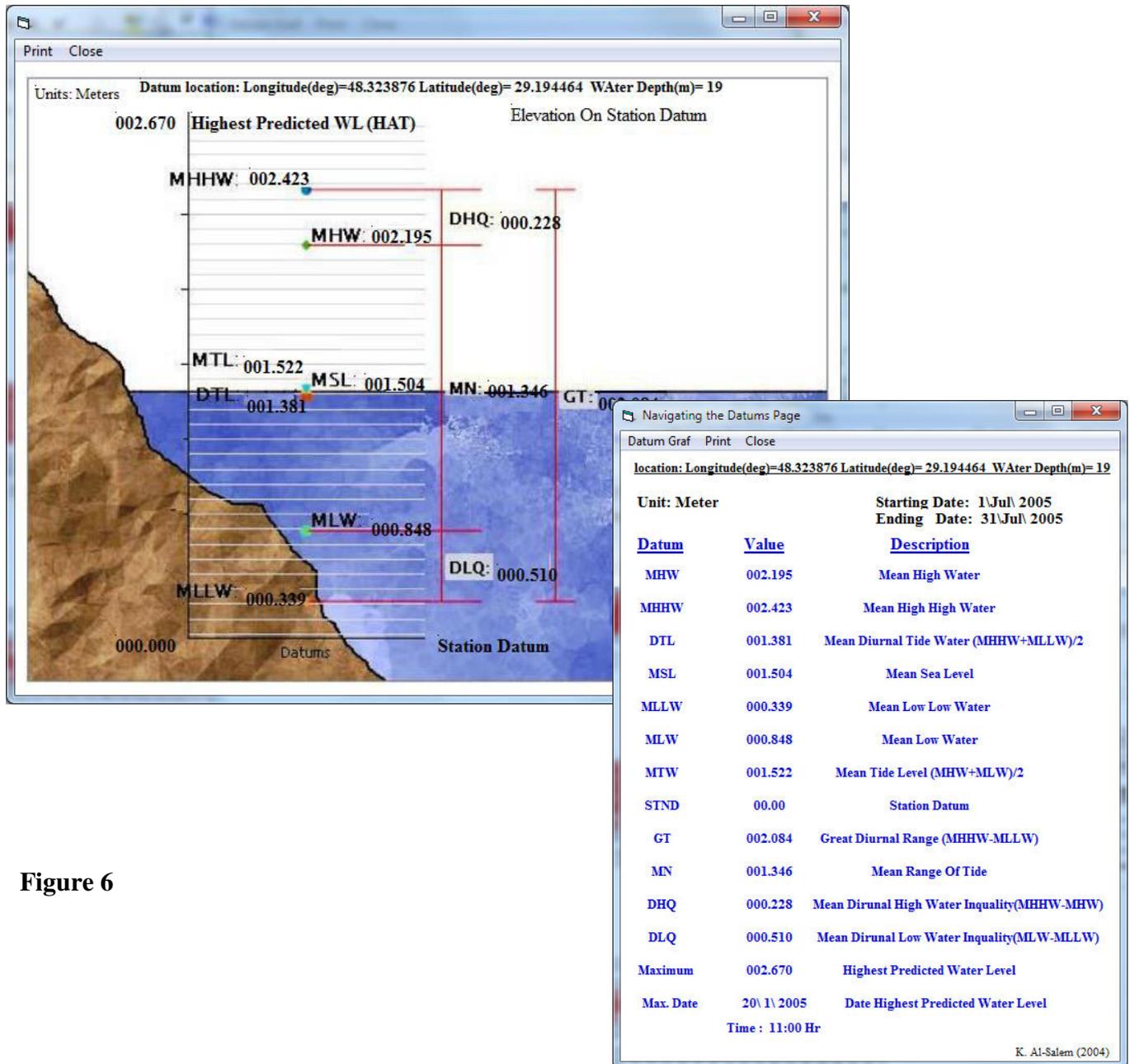


Figure 6

2- [ *Show Current Rose* ]. Will Display the Tidal Current analysis as follows

- Frequency Of Statistical Current Seep and Direction Tabel as shown in Fig 7
- Tidal Current Rose Plot as shown in Fig 8

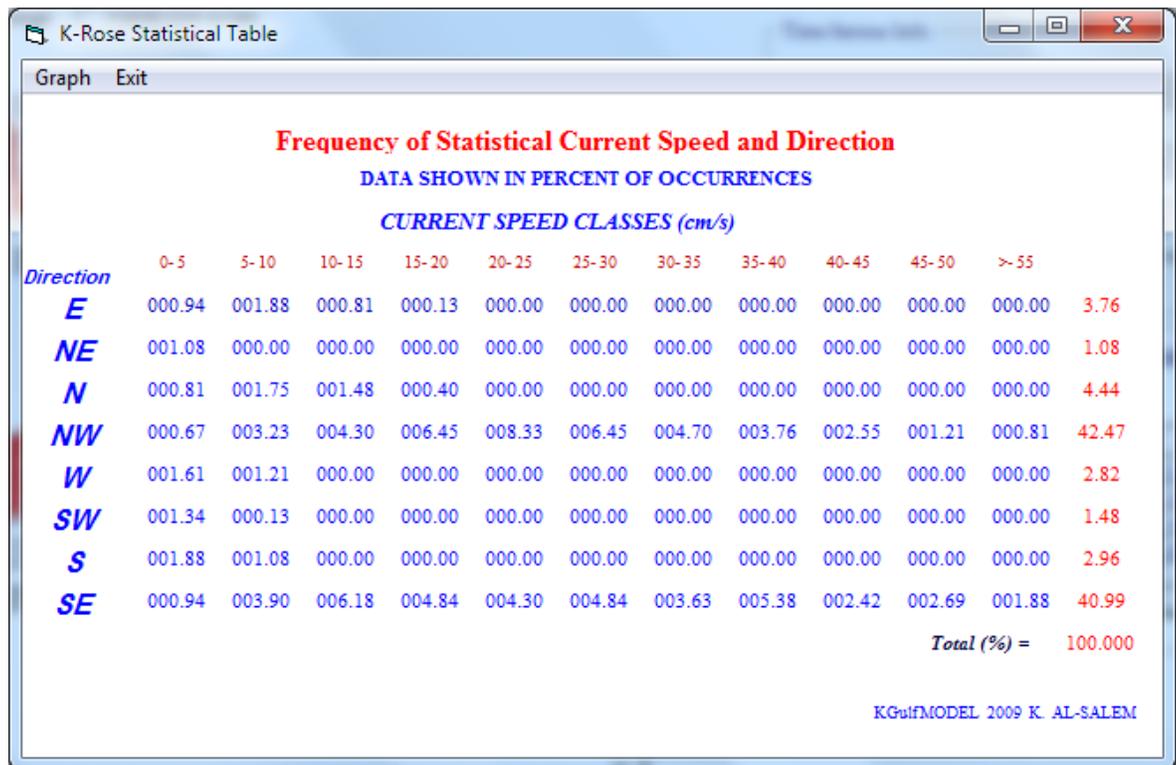


Figure 7

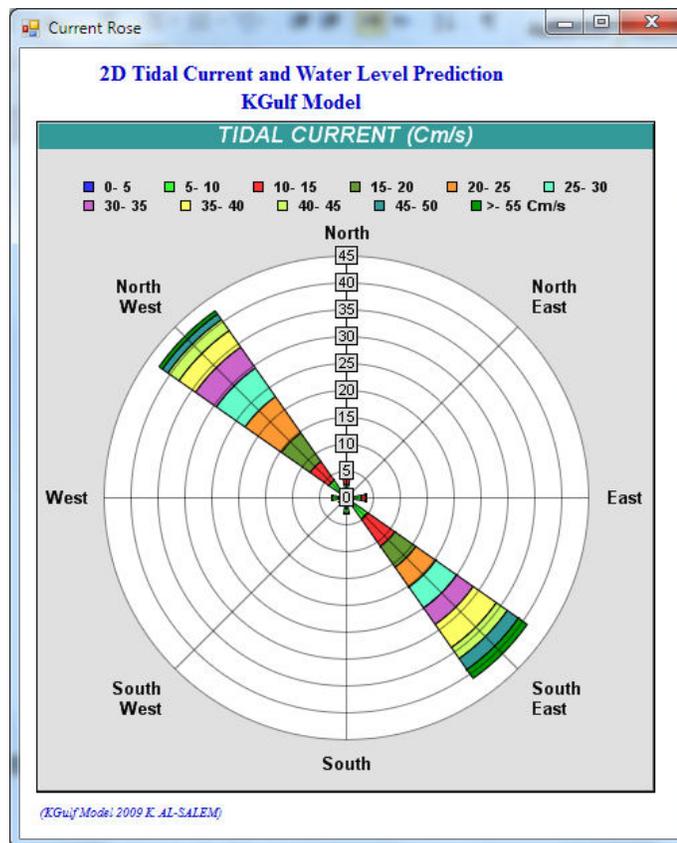


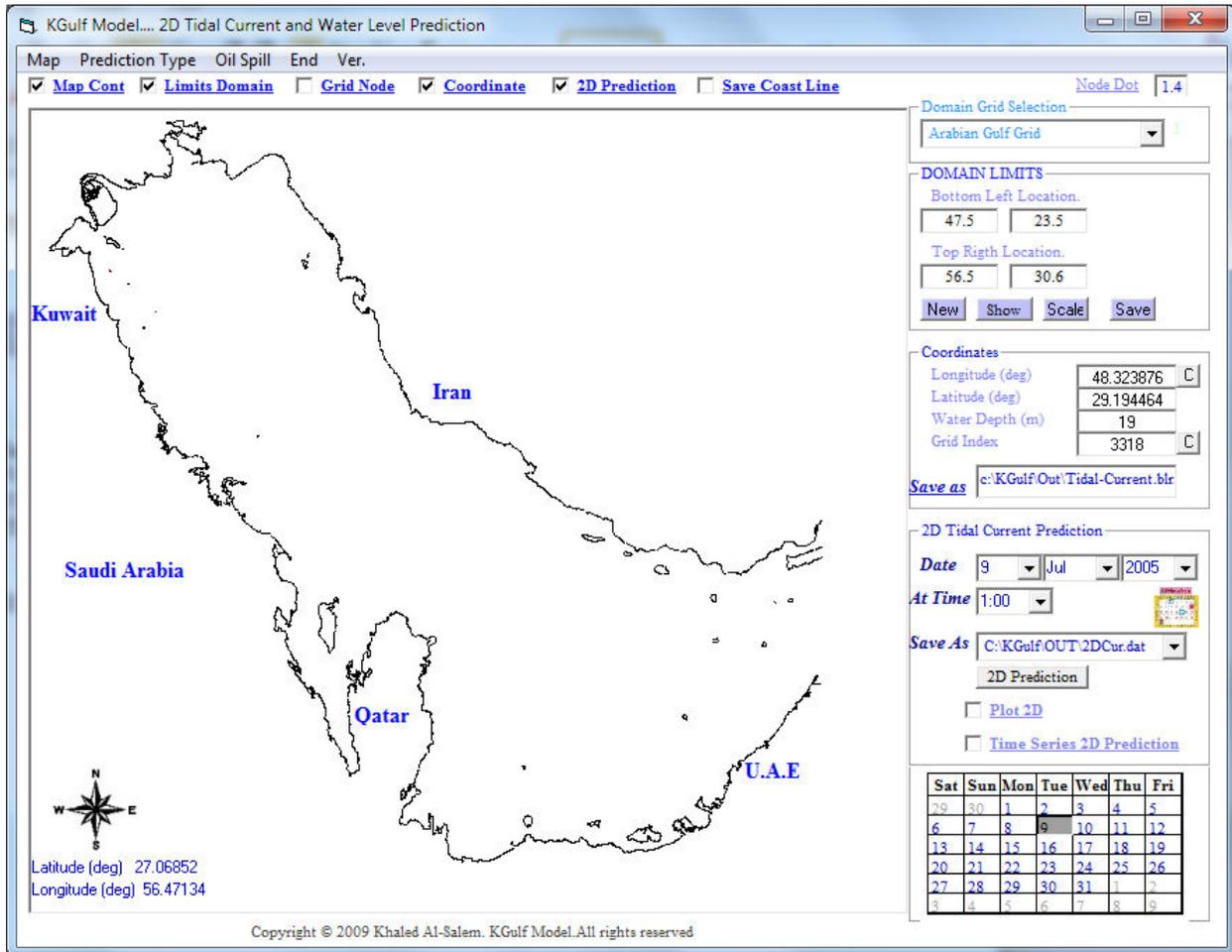
Figure 8

**For 2 D tidal Current and water level Prediction**

- I. Domain Grid Selection; to grid size resolution and Area.
- II. Domain Limit, shows the selected area coordinates in degrees.
- III. For 2D option user must check on [ 2D Prediction ] in Fig 9. A new Frame Box will display to input the require information as follows
  - 1- Enter the date for prediction
  - 2-Enetr the Hour in the Selected Date

Then user must select [ **2D Predict** ] Button. Figs 10, 11 and 12 will display for user for the following as :

- Figure 10 for Tidal current at select Date and Hour
- Figure 11 For Tide level at Select Date and hour
- Figure 12 for Superimpose tidal current and water level at select date and hour.



**Figure 9**

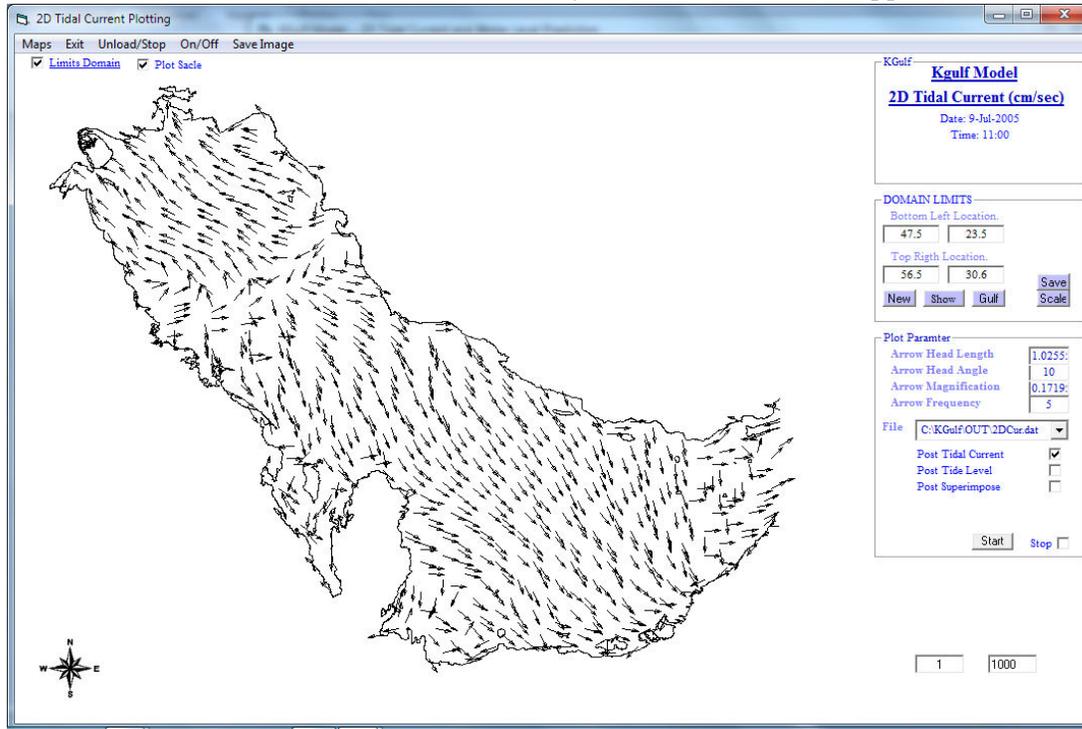


Figure 10

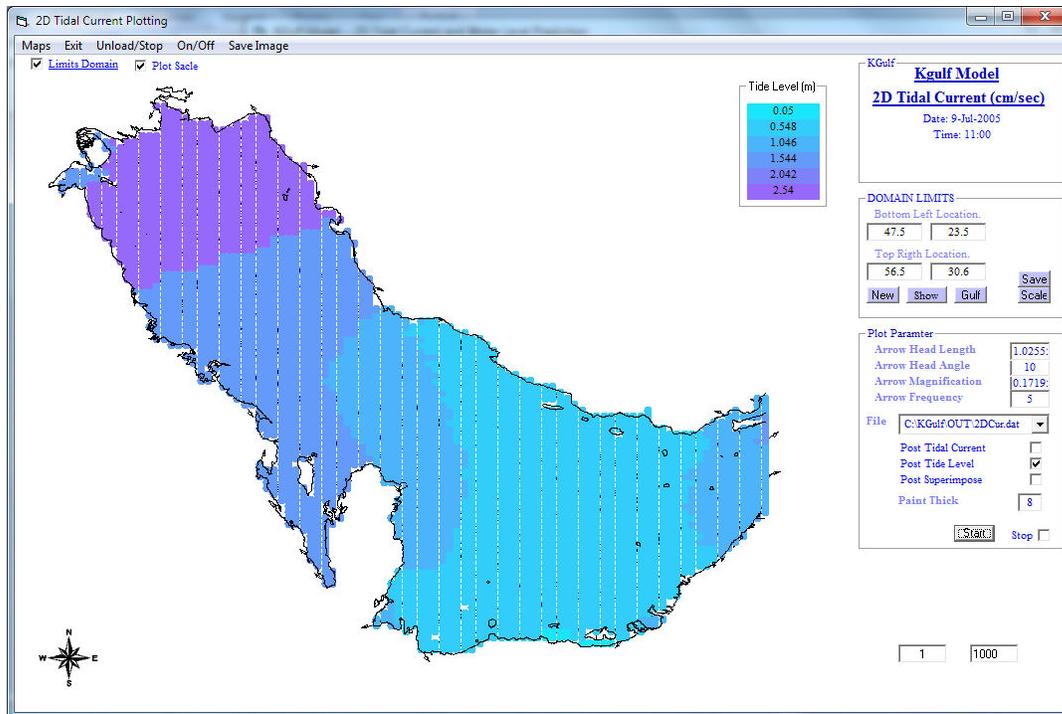


Figure 11

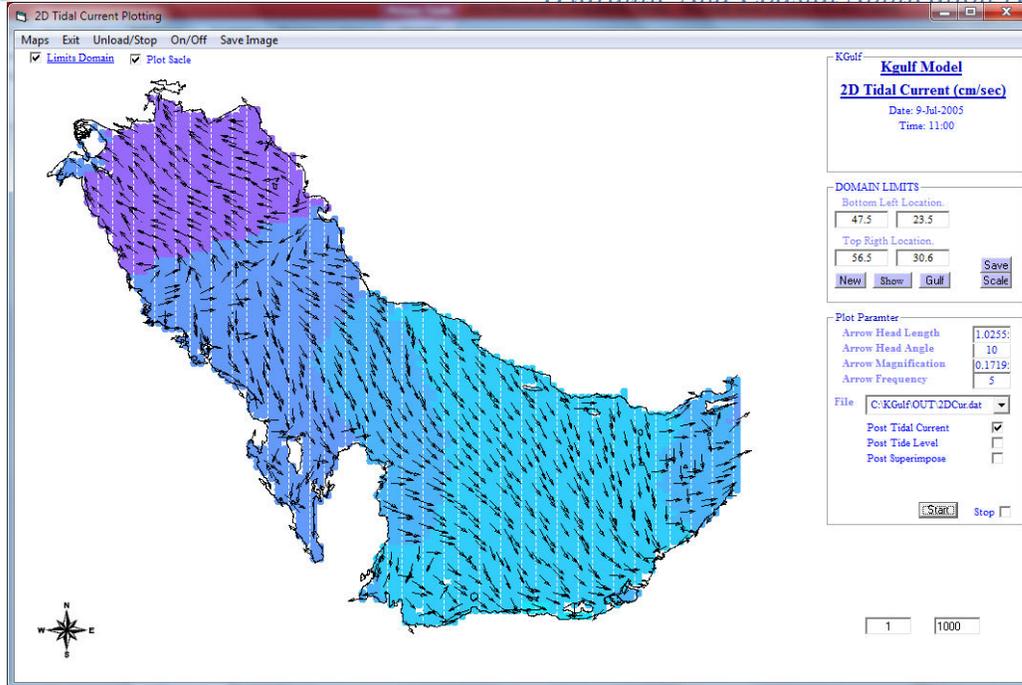


Figure 12

**For 2 D tidal Current and water level Prediction [Time Serious prediction option]**

- V. Domain Grid Selection; to grid size resolution and Area.
- VI. Domain Limit, shows the selected area coordinates in degrees.
- VII. For 2D prediction option user check on [ **2D Prediction** ] in Fig 9
- VIII. For 2D time serious option user must check on [ **Time Serious 2D Prediction** ] in Fig 9.
- IX. Figure 13 will display to input the require information as follows

- 1- Enter the start and end date for prediction
- 2- Enetr output file name

Then user must Select [ **START** ]

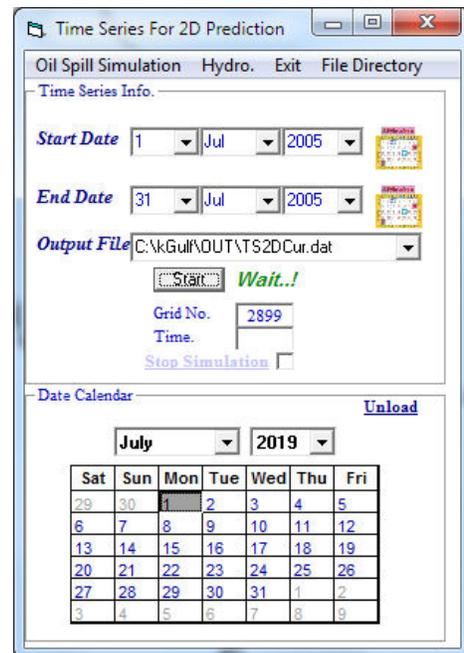


Figure 13

For output analysis; At Figure 13 user has to 2 options to select as follows:

- 1- Hydrodynamic output display [ **HYDRO** ]
- 2- Oil Spill Simulation [ **Oil Spill Simulation** ] *SEE Description in SECTION 3.0 Page 42*

If user select Hydrodynamic output display [ **HYDRO** ].

Figure 14 will display for user to start display 2D animation option for the results for:

- 1- Tidal current Animation
- 2- Water level Animation

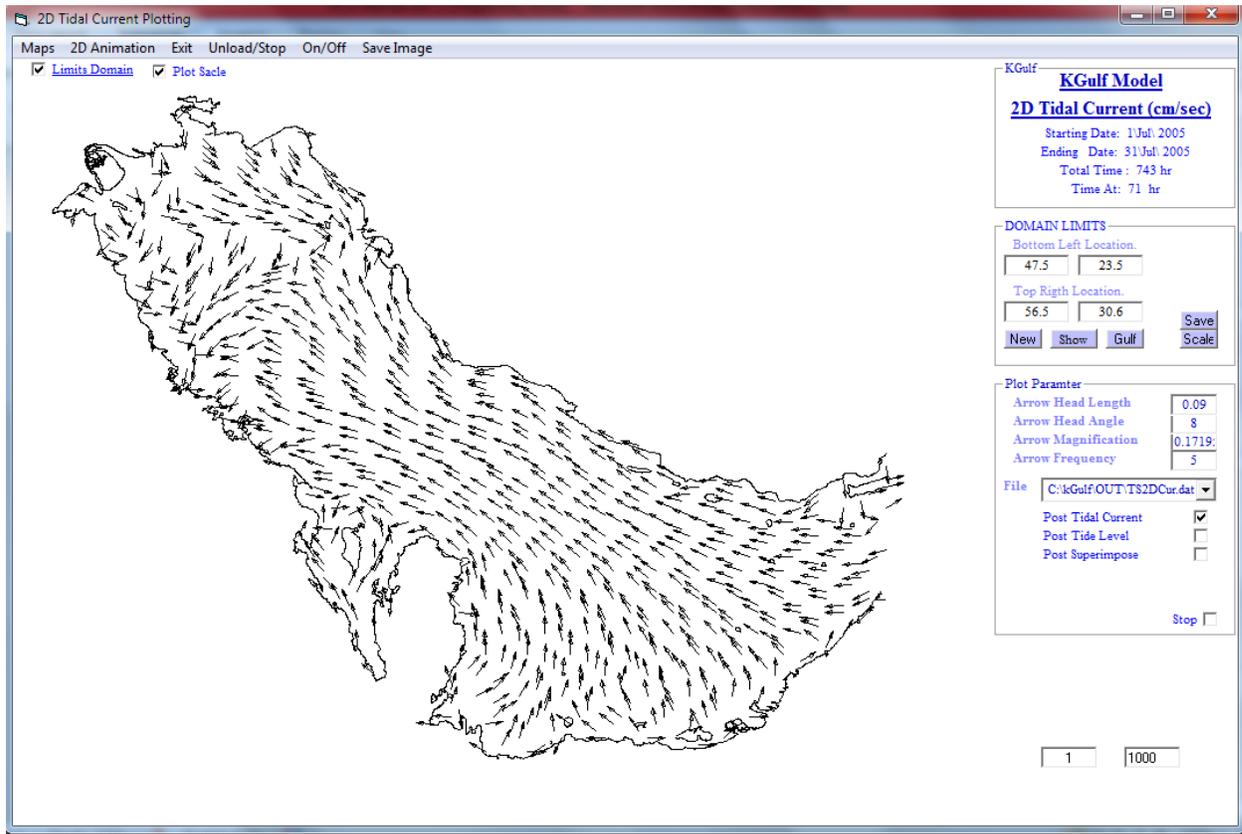


Figure 14

## 2.2 1D/2D hydrodynamic program (ver. 1) KCurrent model

[Khaled Al-Salem 2005] (First Version of 2D tidal current program)

Introduction.

A new Tidal Current prediction technique is developed for hind-cast, now-cast and forecasting of Tidal current conditions over the Kuwaiti territorial water and the Arabian gulf. It is an interactive, online model. The computer simulation time required for this new modeling technique for Tidal Current history prediction is very little. The present technique is validated and named as KCurrent model. The results of this technique are compared with RMA model results and are found to be good.

The following files contain executable and linked data files for the KCurrent model:

- Kcurrent.exe -- VisualBasic source code Interface for tidal Current prediction.
- Cur-ADMequil. – Fixed input data describing the Kuwait stations.
- Cur-gulf-ADMequil. – Fixed input data describing the Arabian Gulf stations.

### Procedure for Stand-Alone Usage of “KCurrent model”

Kuwait Tidal Current model is an efficient and interactive model and easy to use for any user with a little experience in a computer usage. Although more advanced features are anticipated to evolve in the future, this version is sufficiently user-friendly and can provide the base information for water circulation for Kuwait Waters. The information provided by this model can be further used to calculate sediment/pollutant transport for Kuwait waters. In this section of the report, step-by-step instructions are given for use of KCurrent model. The procedure outlined here to run the model, click on (KCurrent Tide ) icon. Fig.15 will display for user three option to select as:

- Option 1.Kuwait water
- Option 2.Arabian Gulf
- Option 3.Time Series
- Option 4 2D Prediction

If user select option 1 (Kuwait Waters) as shown in fig 15 before select Kuwait waters user must select the Location from the map shown in fig. 15 by using the mouse. Click on the interest location, fig.16 will display to check the selected location.

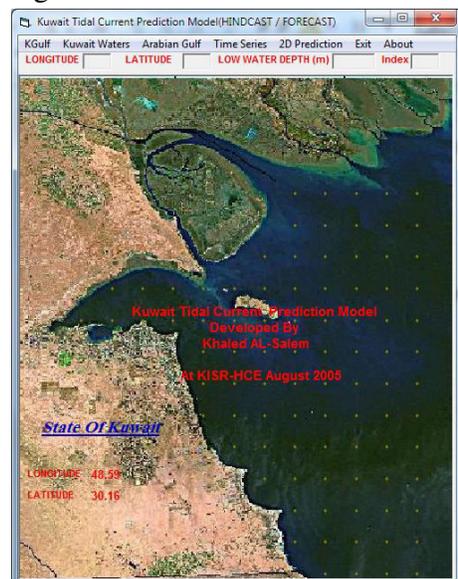


Figure 15

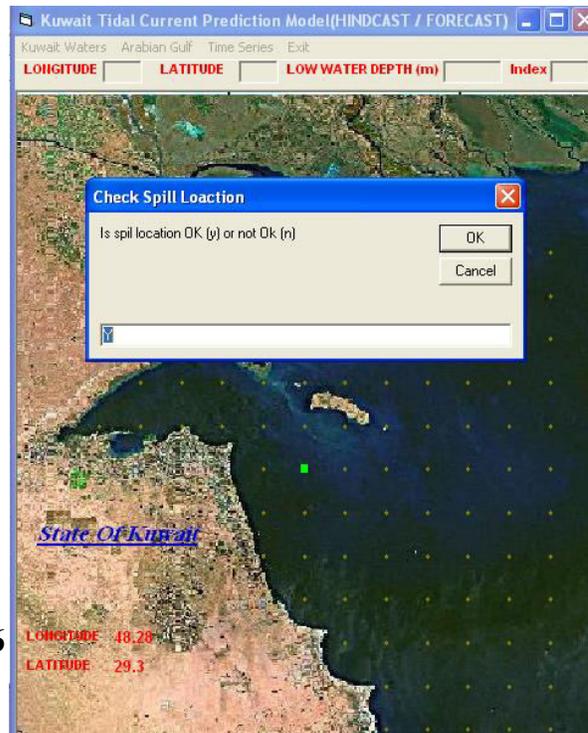


Figure 16

Then user should select **Kuwait Waters** to run the tidal current prediction model to forecast the 24 hours for the current date then displayed the 24 hours forecasting table as shown in fig.17.

Then if user wants to display the 24 hours tidal current forecasting information as in graphically form user should select **Show Graphic form** fig. 18 will display the tidal current plot.

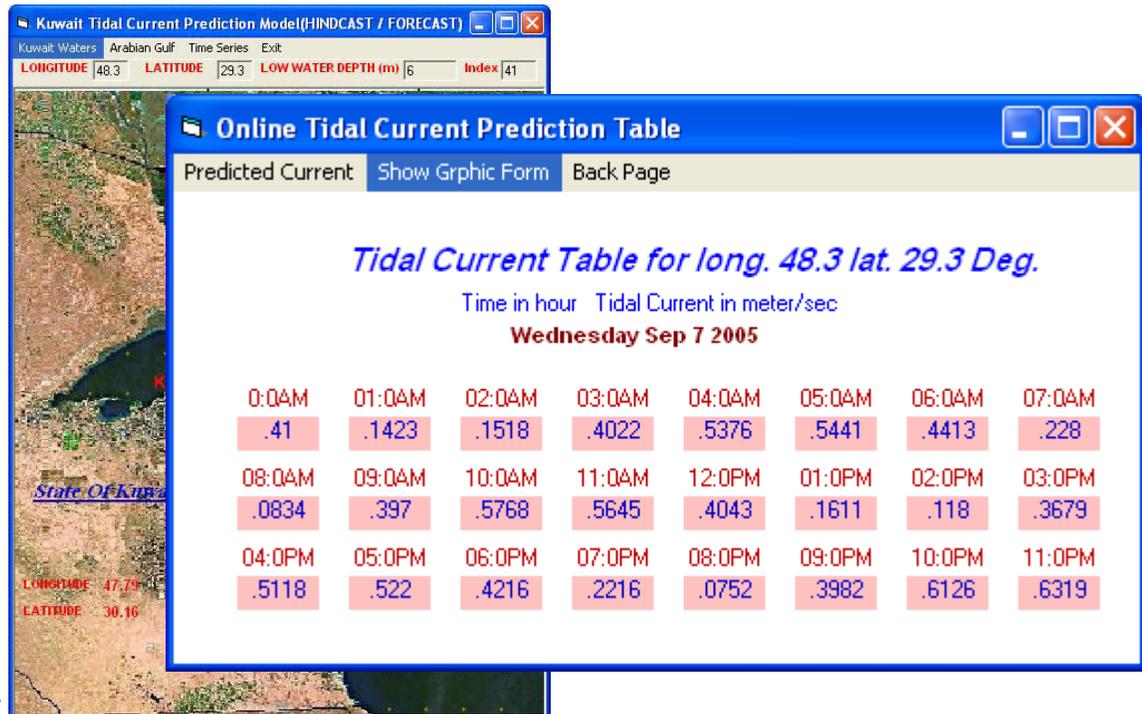


Figure 17

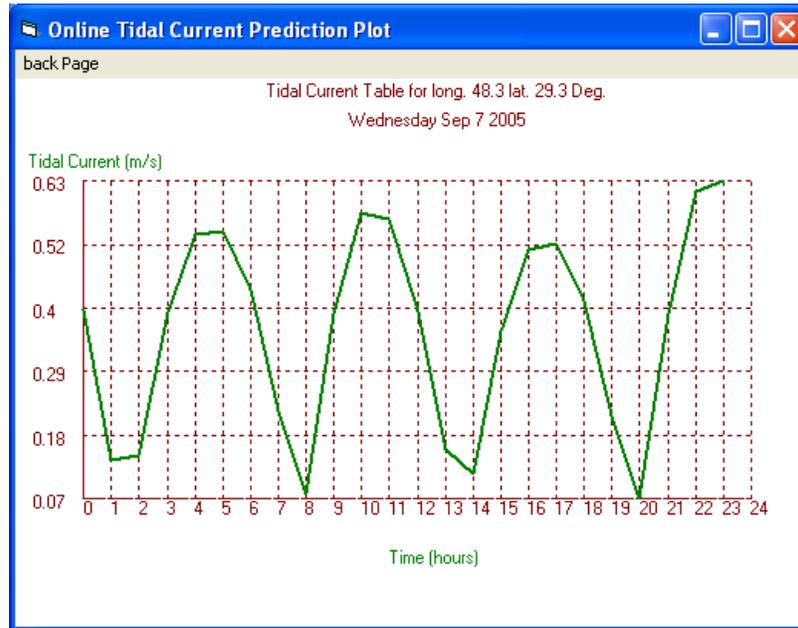


Figure 18

If user want to HindCast , Nowcast , Forecast or change location should select **Predicted Current** as shown in fig. 17. Then fig.19 will display two sub-option as:

- 1-Select Date
- 2-Select Station (long/lat)

User should select first Sub-option 1 **Select Date** to setup the prediction Date from (1 Jan 1970) until (31 Dec 2037) as shown in fig 20.

Then user should select Sub-option 2 **Select Station** to change a different location for tidal prediction (based on Longitude and Latitude in Degrees) as shown in fig 20.

Then fig. 21 will display the tidal current predicted information.

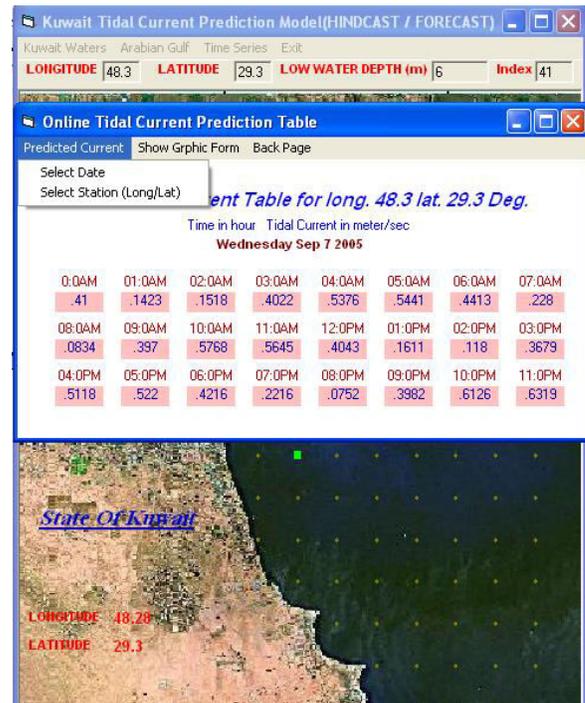


Figure 19

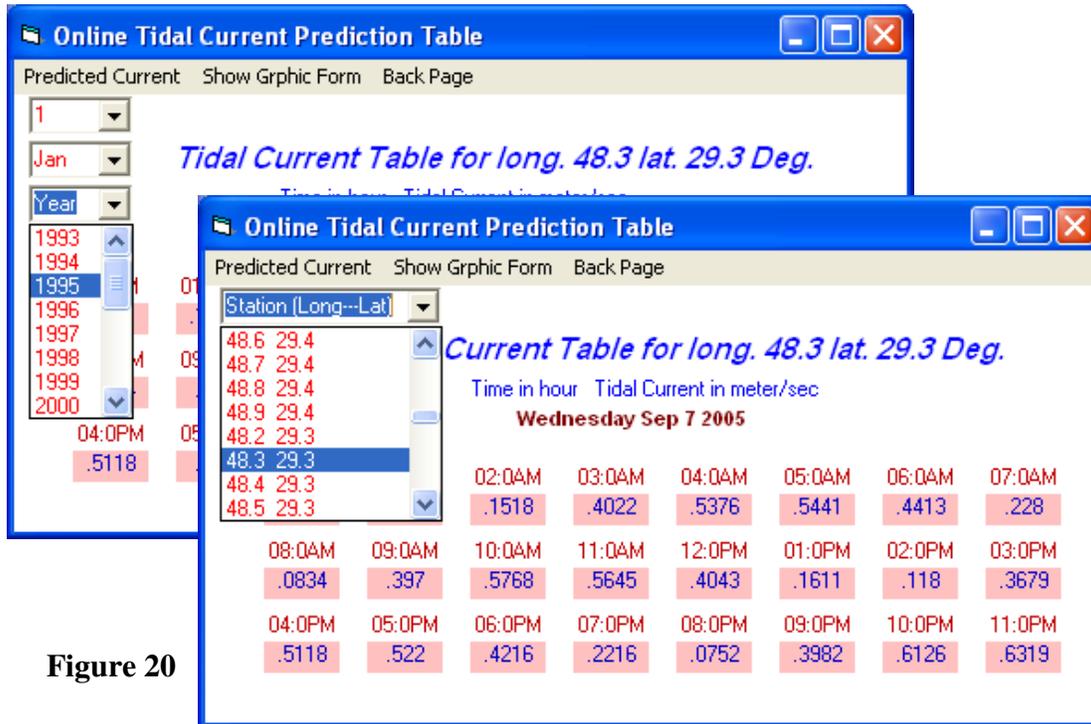


Figure 20

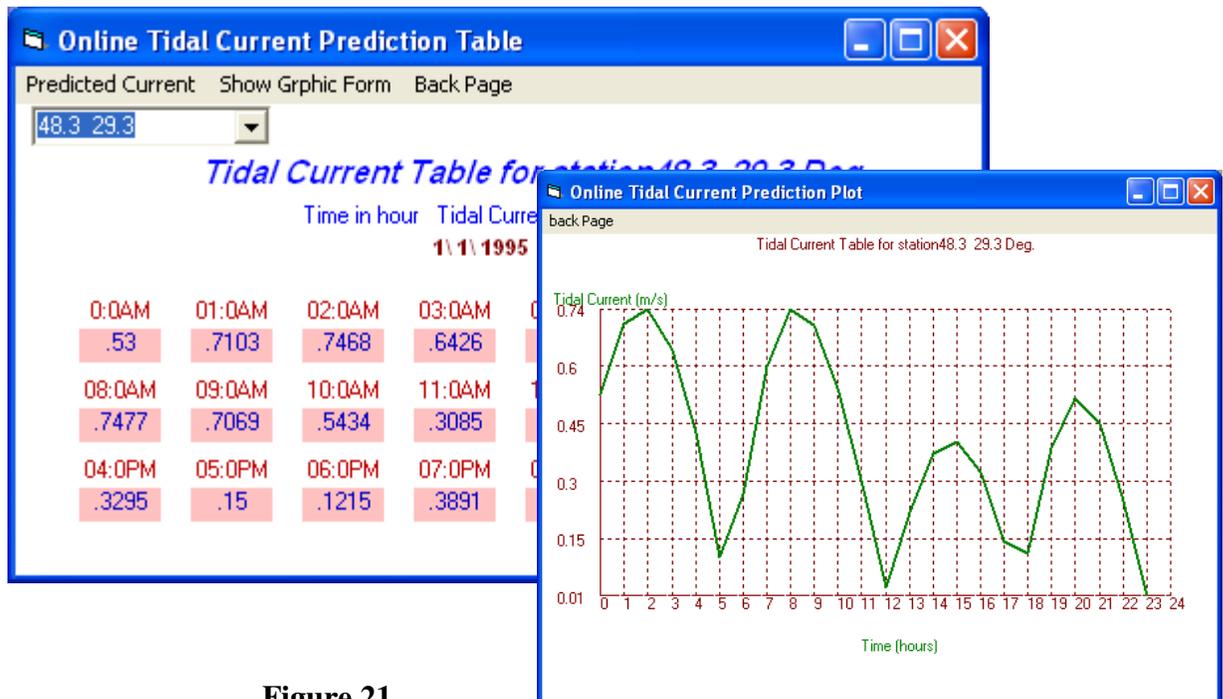


Figure 21

If user selects **option 2 (Arabian Gulf)** as shown in fig 15. Figure 22 will display the Arabian Gulf Map for user to select the interest Location from the map shown in fig.22 by using the mouse. Click on the interest location, fig.23 will display to check the selected location.

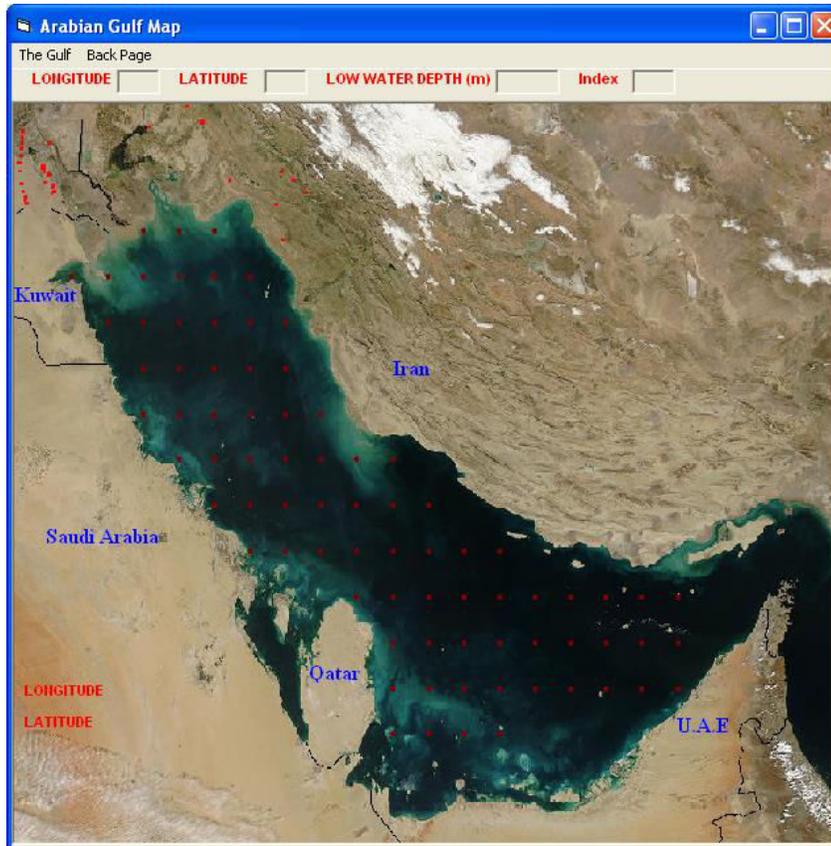


Fig. 22

Then user should select **The Gulf** to run the tidal current prediction model to forecast the 24 hours for the current date then displayed the 24 hours forecasting table as shown in fig.24.

Then if user wants to display the 24 hours tidal current forecasting information as in graphically form user should select **Show Graphic form** as shown in fig. 24. Fig 25 will display the tidal current plot.

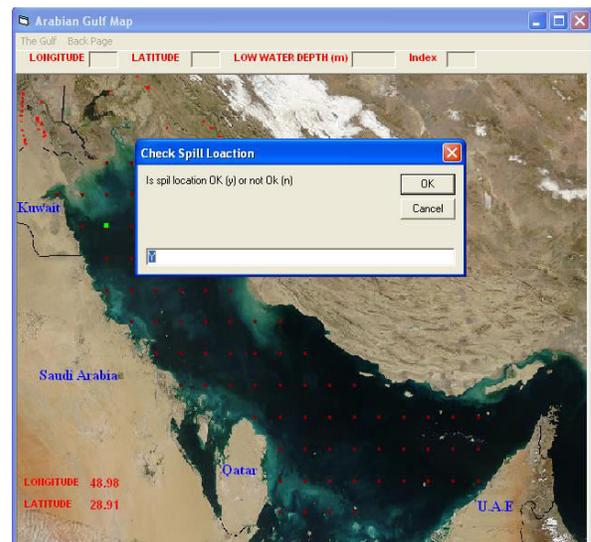


Figure 23

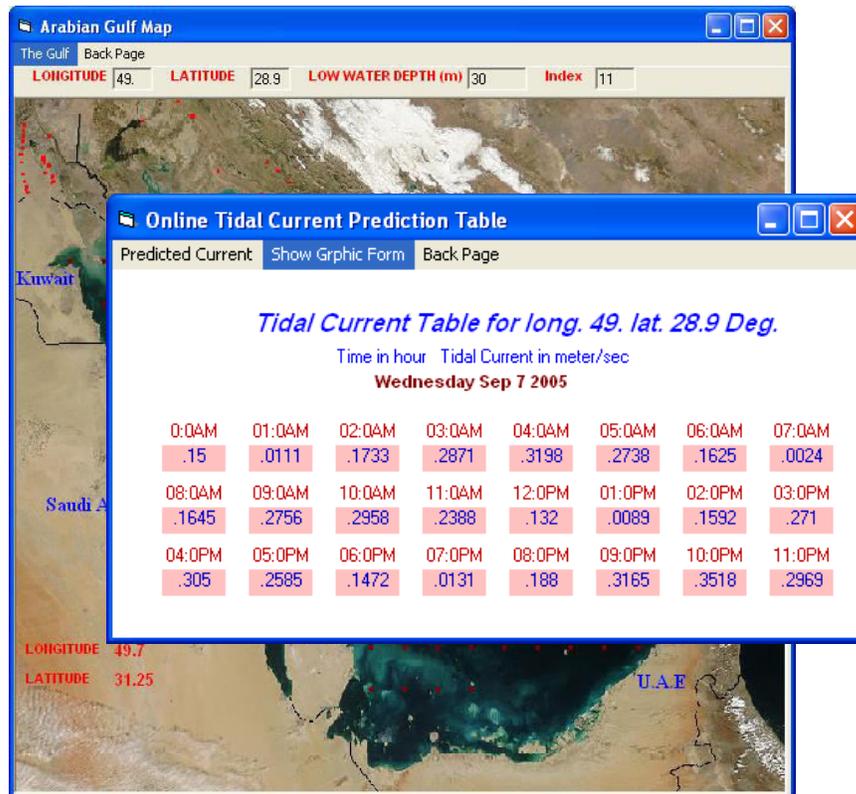


Figure 24

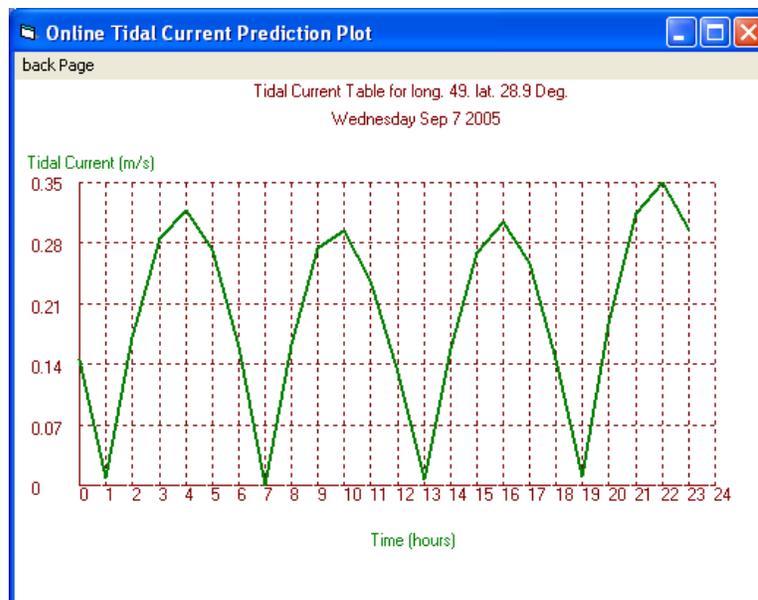


Figure 25

If user want to HindCast , Nowcast , Forecast or change location should select **Predicted Current** as shown in fig.26. Then fig.27 will display two sub-option as:

- 1-Select Date
- 2-Select Station (long/lat)

User should select first Sub-option 1 **Select Date** to setup the prediction Date from (1 Jan 1970) until (31 Dec 2037) as shown in fig 27.

Then user should select Sub-option 2 **Select Station** to change a different location for tidal prediction (based on Longitude and Latitude in Degrees) as shown in fig 27.

Then fig. 27 will display the tidal current predicted information.

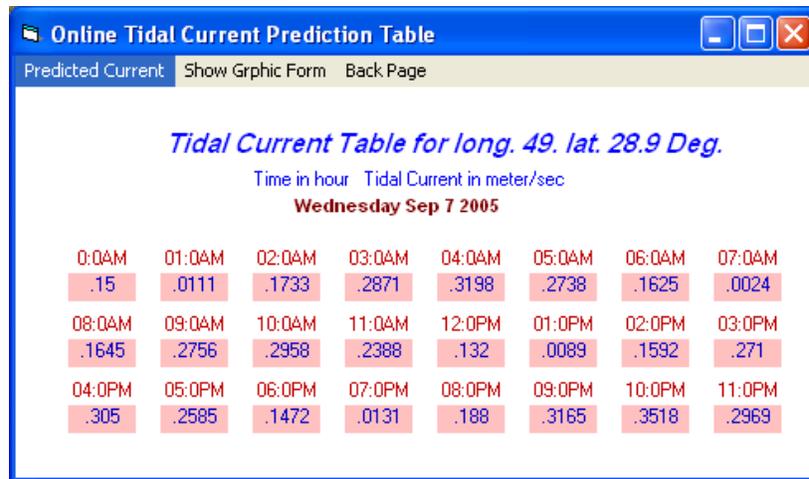


Figure 26

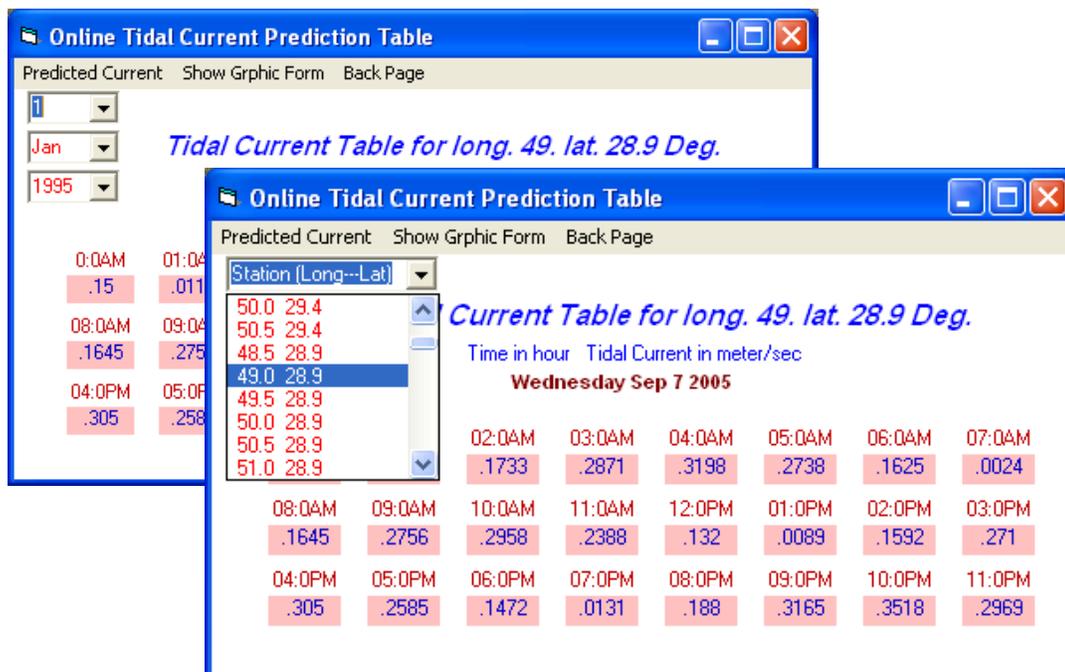


Figure 27

If user select **Option 3.Time Series** as shown in fig 28. Fig 29 will display for user to enter the request input data as:

1. User must select (the area for prediction ether Kuwait waters or Arabian Gulf)
2. Enter the location in (longitude/latitude) in degree.
3. Input Staring Date for prediction as ( Day/Month/Year )
4. Input End Date for prediction as (Day/Month/year)
5. Output File Name must be entered.

Fig . 29 display the input information for prediction; Then User must select **Run** as shown in fig. 29 to start tidal current prediction for the Selected time period.

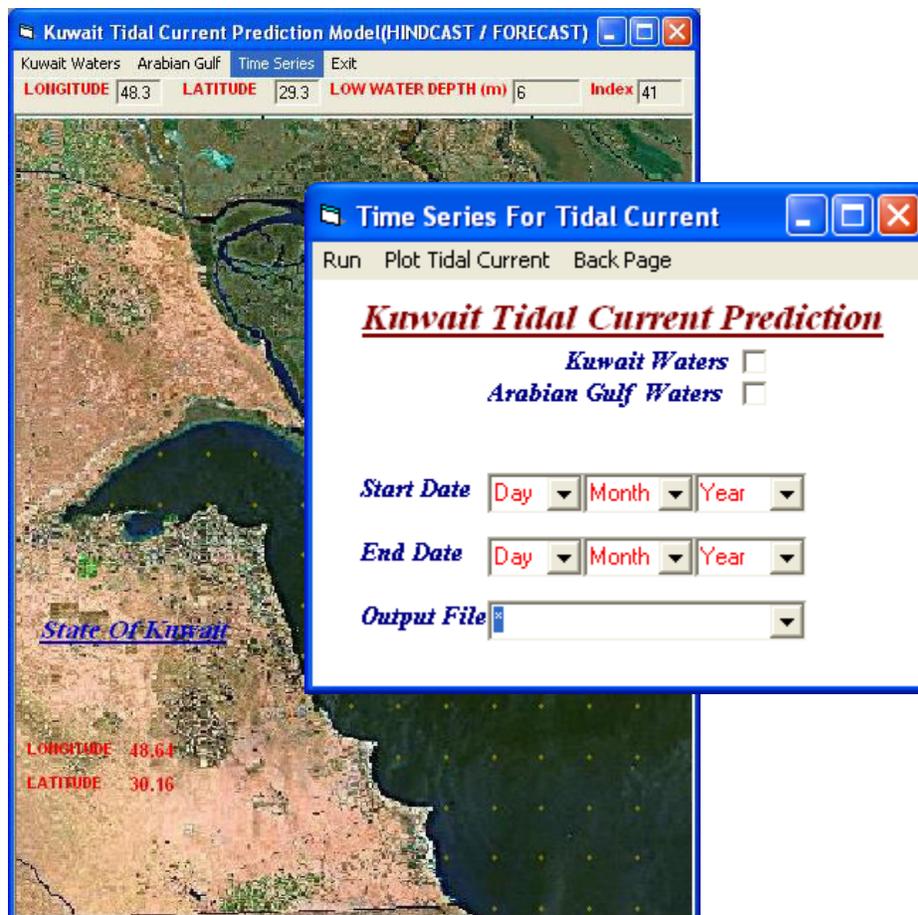


Figure 28

Then if user wants to display the tidal current information as in graphically form user should select **Plot Tidal Current** as shown in fig. 29. Fig 30 will display the tidal current plot.

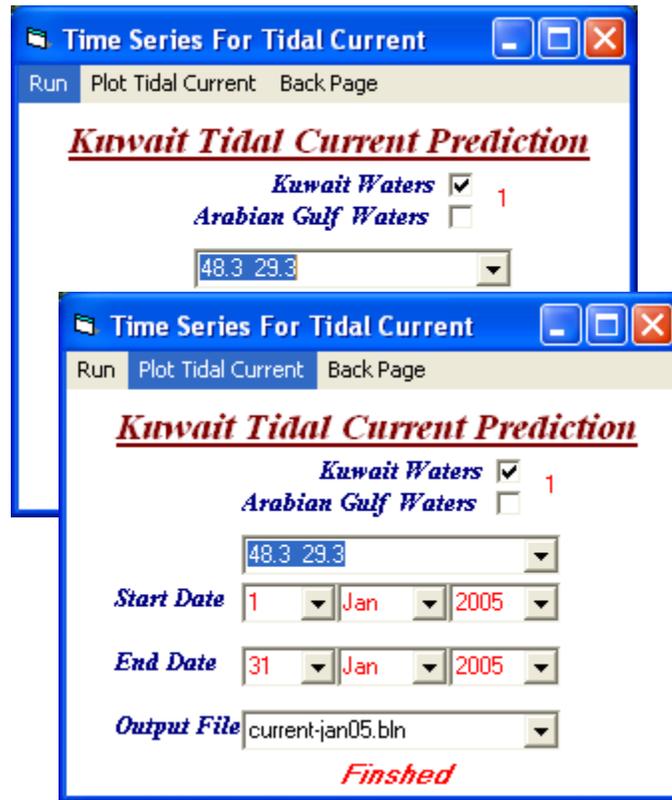


Figure 29

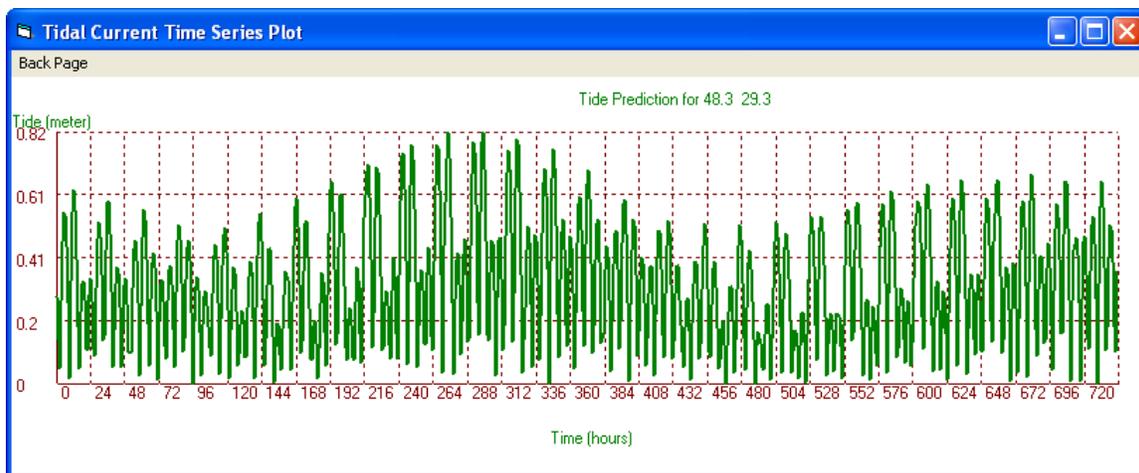


Figure 30

If user select **Option 4.**

[ **2D prediction** ] as shown in fig 15. Fig 31 will display for user to enter the require input as follows:

- 1- Enter The date
- 2- Enter The hour in the selected date
- 3-Enter Output file name

To display the 2D tidal current by select [ **Plot 2D Tidal current into SUFER** ] as shown in Fig 32.

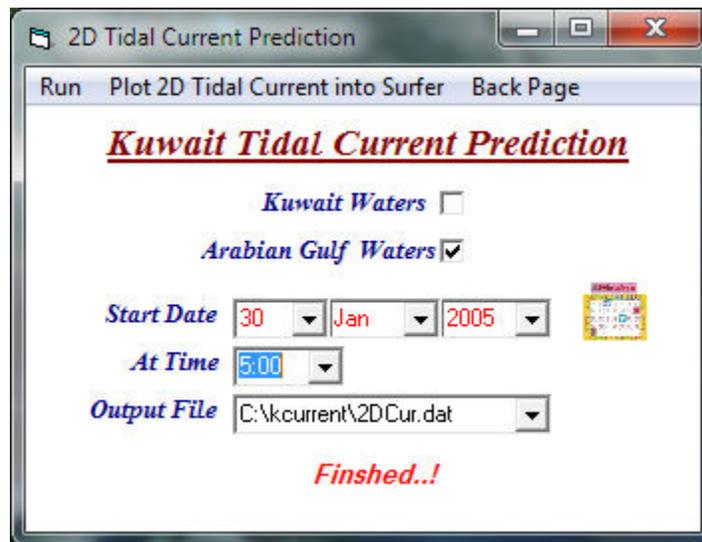


Figure 31

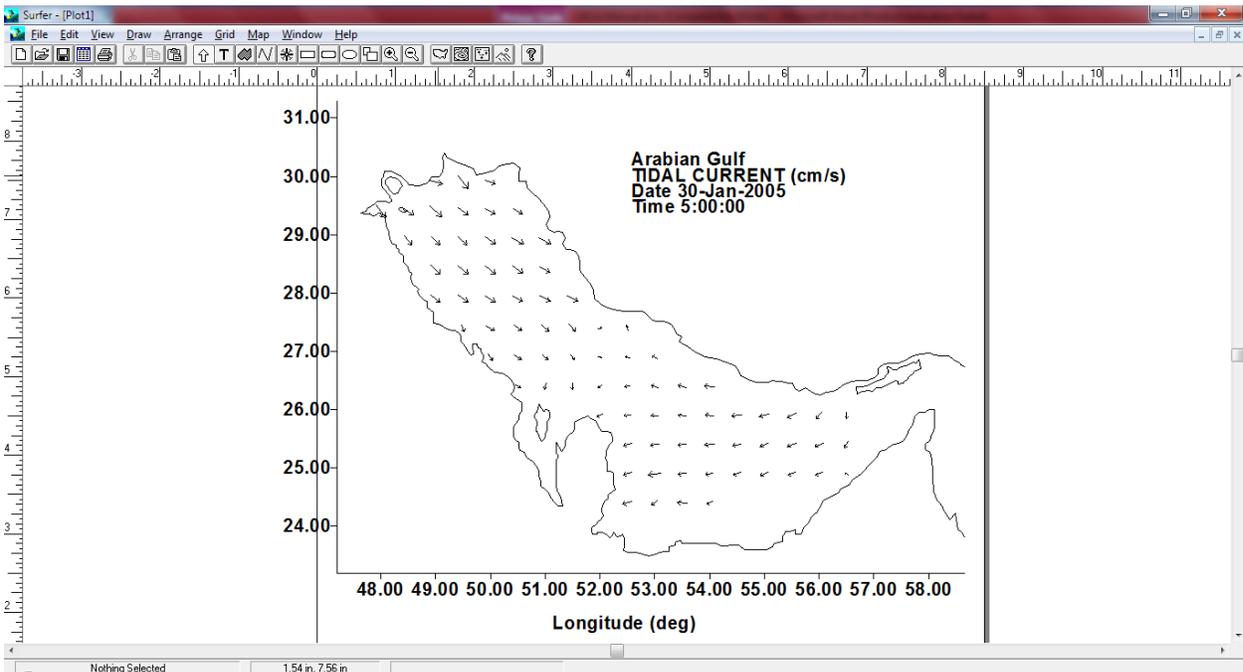


Figure 32

## 2.3 Water level prediction for Arabian Gulf ,KTide model

[Khaled Al-Salem 2005] (Pc Version)

### Model Description

The Tidecalc software, which is a version of the tidal prediction program developed by United Kingdom's Hydrographic Office for publication in the Admiralty Tide Tables, is used at the Coastal and Air pollution Department (CAD) of KISR to predict the water level variations at different locations in Kuwaiti territorial waters. The data set generated using the Tidecalc software covers only a maximum of 3 days. For driving the Tidal Current model, it is essential to have a tool capable of generating tides for longer periods and in a suitable format that can be used directly into other models. For this purpose the KTIDE model was developed by (Al-Salem K., 2004) for Kuwaiti territorial waters and the Arabian Gulf. The KTIDE model predicts the tides from the following equation,

$$H(t) = H_o + \sum f_n H_n \cos[a_n t + (V_o + u)_n - \kappa_n] \quad (5)$$

where

H(t)	=	Water level at time t (t is measured from start of the year)
H <sub>o</sub>	=	Mean water level above some defined datum
H <sub>n</sub>	=	Mean amplitude of tidal constituent n
f <sub>n</sub>	=	Factor for adjusting mean amplitude (for each year)
a <sub>n</sub>	=	speed of constituent n ( 2π / T where T is the tidal period )
(V <sub>o</sub> +u) <sub>n</sub>	=	Equilibrium argument (for each year)
κ <sub>n</sub>	=	Phase shift of tidal constituent n

The KTIDE model includes the values of f<sub>n</sub> and (V<sub>o</sub>+u)<sub>n</sub> for the years from 1970 till 2037. A total of 22 constituents were included in the KTIDE model a sample were listed in Table 1.

### Procedure for Stand-Alone Usage of Kuwait Tide model [KTide]

Kuwait Tide model is an efficient and easy-to-use tide model. Although more advanced features are anticipated to evolve in the future, this version is sufficiently user-friendly and can provide the base information for water elevation for Kuwait Waters. The information provided by this model can be further used to calculate sediment/pollutant transport and to predict the tidal circulation for Kuwait waters. In this section of the report, step-by-step instructions are given for use of **Kuwait Tide model**. The procedure outlined here to run the model, click on (**Kuwait Tide**) icon. Figure 33 display a number of option as follows:

- *Tide Station*
- *Arabian Gulf*
- *Time Serious*
- *Data Export*

**Table 1. A Sample of Constituents used in KTIDE model for Station in Kuwait Waters.**

Constituent	Tidal Period (hr)	Speed (deg/hr)
M <sub>2</sub>	12.421	28.984
S <sub>2</sub>	12.000	30.000
K <sub>1</sub>	23.935	15.041
O <sub>1</sub>	25.819	13.943
Sa	8780.488	0.041
Ssa	4390.244	0.082
Mm	661.765	0.544
Msf	354.680	1.015
Mf	327.869	1.098
S <sub>1</sub>	24.000	15.000
Q <sub>1</sub>	26.870	13.398
P <sub>1</sub>	24.067	14.958
N <sub>2</sub>	12.659	28.439
v <sub>2</sub> (NU <sub>2</sub> )	12.626	28.512
K <sub>2</sub>	11.967	30.082
L <sub>2</sub>	12.192	29.528
(2N) <sub>2</sub>	12.906	27.895
μ <sub>2</sub> (MU <sub>2</sub> )	12.872	27.968
T <sub>2</sub>	12.017	29.958
M <sub>4</sub>	6.2103	57.968
(MS) <sub>4</sub>	6.103	58.984
(2MS) <sub>6</sub>	4.092	87.968

*Option 1, if user chooses [Tide Predict].*

This option allows the user to select the station name for tide prediction as shown in fig.33 in two ways for Kuwait waters as follows:

-From Dropdown List as shown in Fig 34

-By Click on Station Name on Screen as shown in Fig 34

If user select any of the station name of the fig.34 list fig.35 will display showing the 24 hours tide for the current day.

To select different date or Station Name for tide prediction as shown Fig 36 by select [ **Tide Predict** ]

To Plot the water level user select [ **Show Graphic Form** ] as shown in Fig 37.

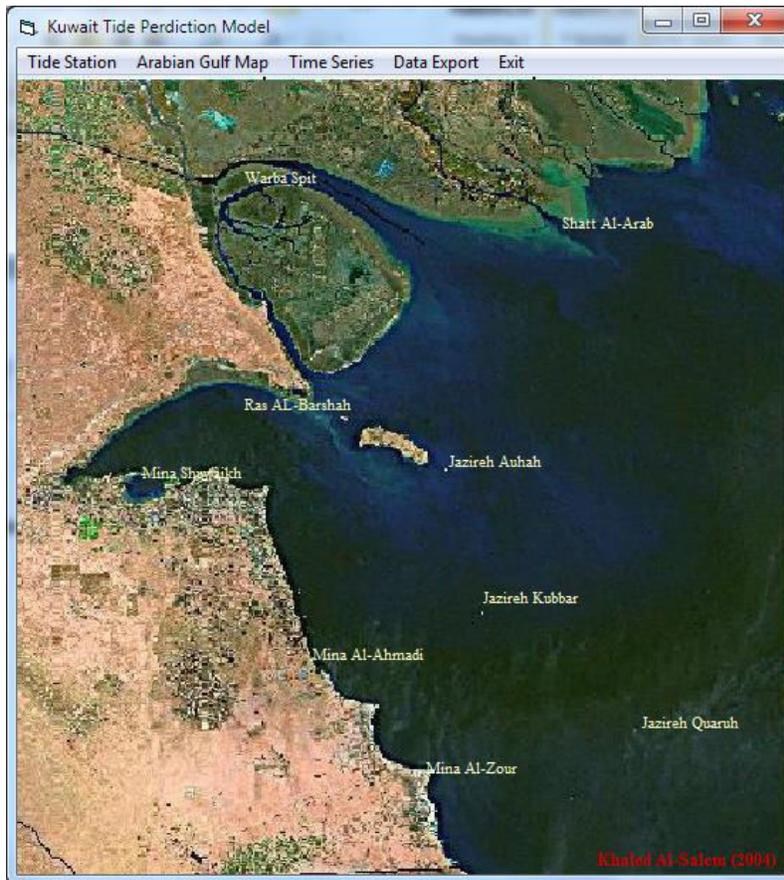


Figure 33

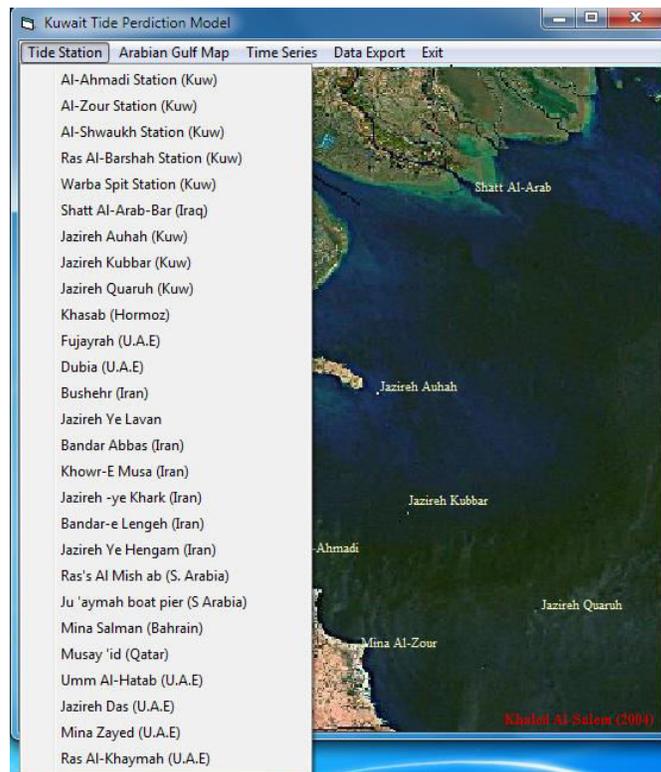


Figure 34

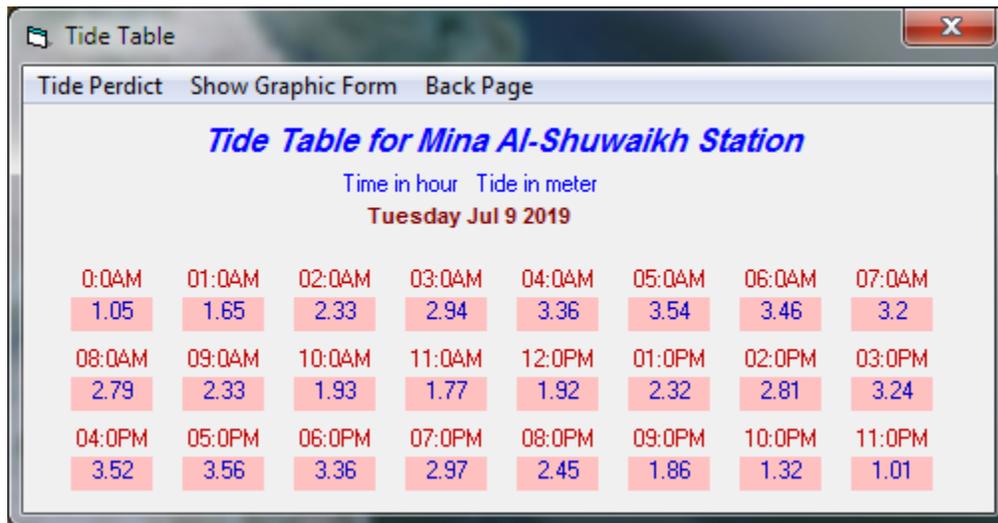


Figure 35

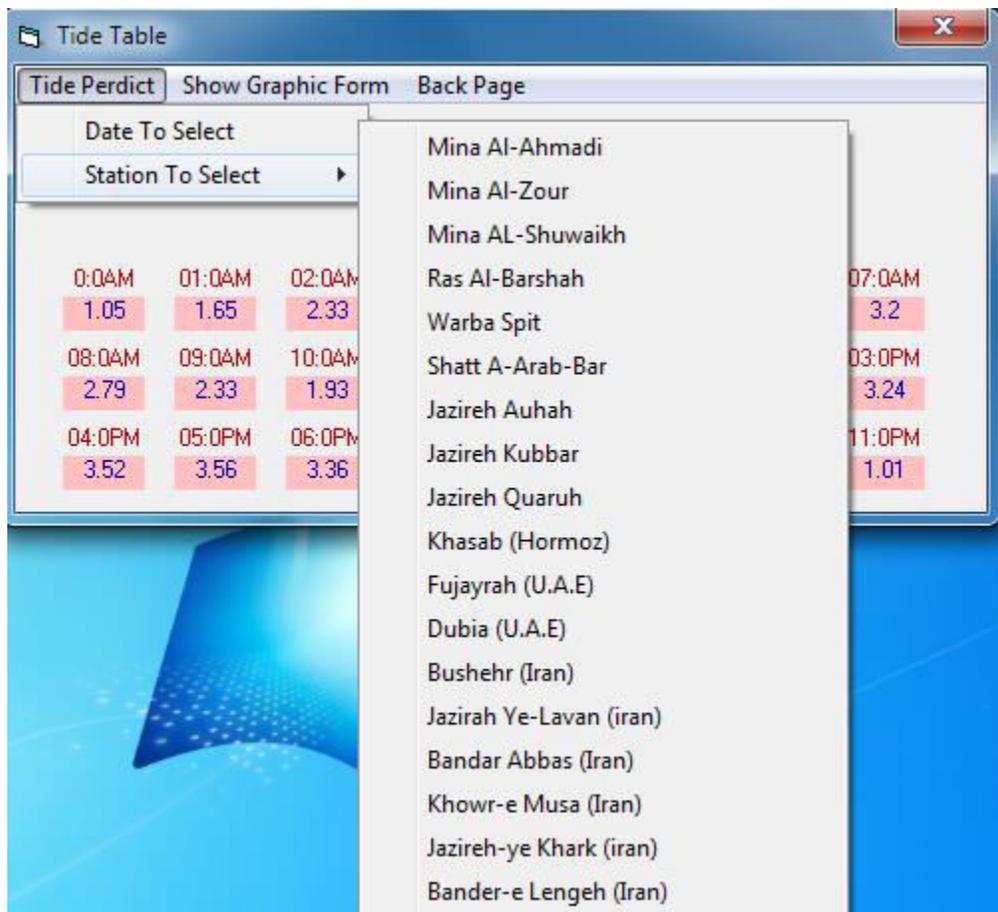


Figure 36

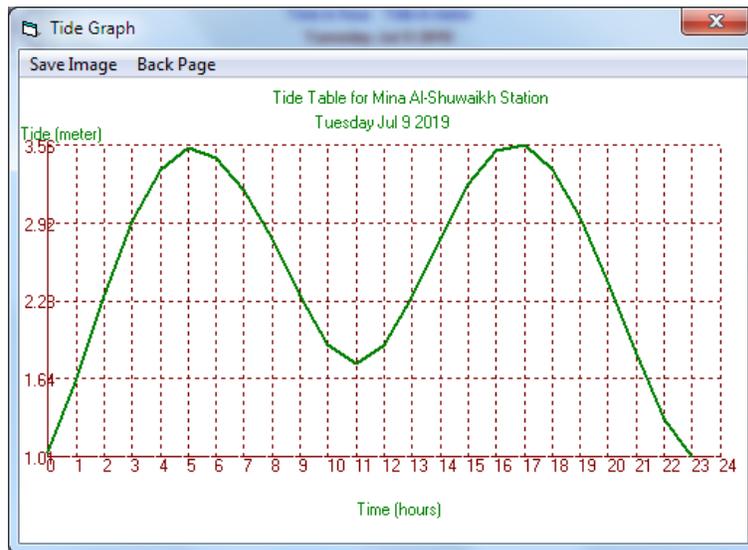


Figure 37

Option 2, if user chooses [Arabian Gulf]

This option allows the user to select Arabian Gulf Station name for tide prediction as shown in fig.38 in two ways for Kuwait waters as follows:

- From Dropdown List as shown in Fig 34
- By Click on Station Name on Screen as shown in Fig 38

If user select any station name from Fig.34 or Fig 38. Fig.35 will display showing the 24 hours tide for the current day.

To select different date or Station Name for tide prediction as shown Fig 36 by select [ **Tide Predict**]

To Plot the water level user select [ **Show Graphic Form** ] as shown in Fig 37.

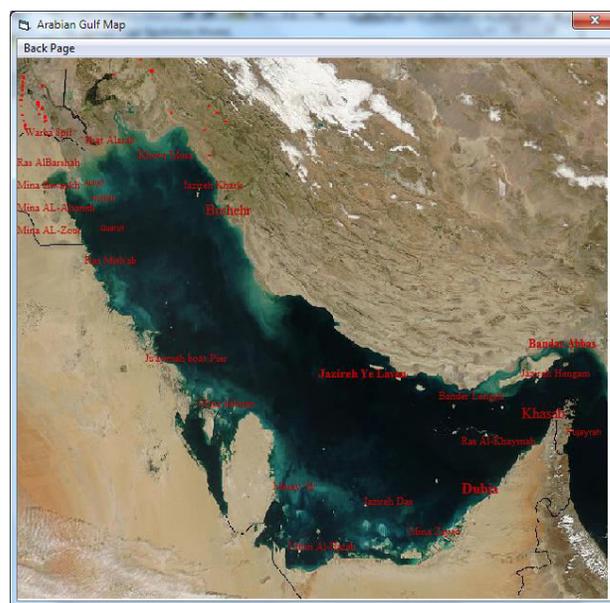


Figure 38

Option 3, if user chooses [Time Serious]

This option allows the user to select Kuwait Waters or Arabian Gulf Station name for tide prediction as shown in Fig.33 for Time serious. Figure 39 will display for user to input requires information as follow:

- Input station Name
- Input Stat and End Date
- Input Output file name

To start Simulation user must select [ RUN ].

In Figure 39 shows a number of output analysis as follows:

- [Plot Tide Predicted] . Plot line for Data predicted as (WL Vs T) as shown in Fig 40
- [Interpolation]. To Interpolate the predicted data
- [Datum's] . To Display Tide Level Datum's as shown in Fig 42

Water Level Prediction By Default the datum based on Admiralty Chart datum.

If water level based on MEAN SEA WATER LEVEL [MSL] user must Check [ W-FLC ]

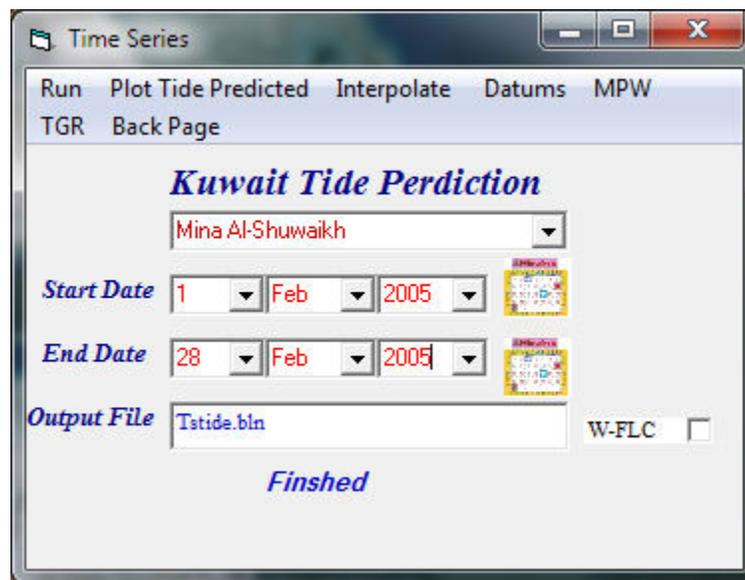


Figure 39

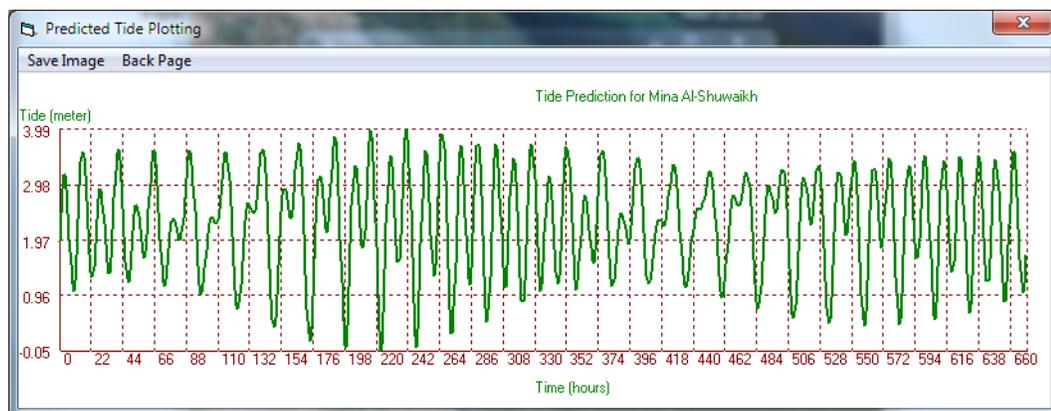


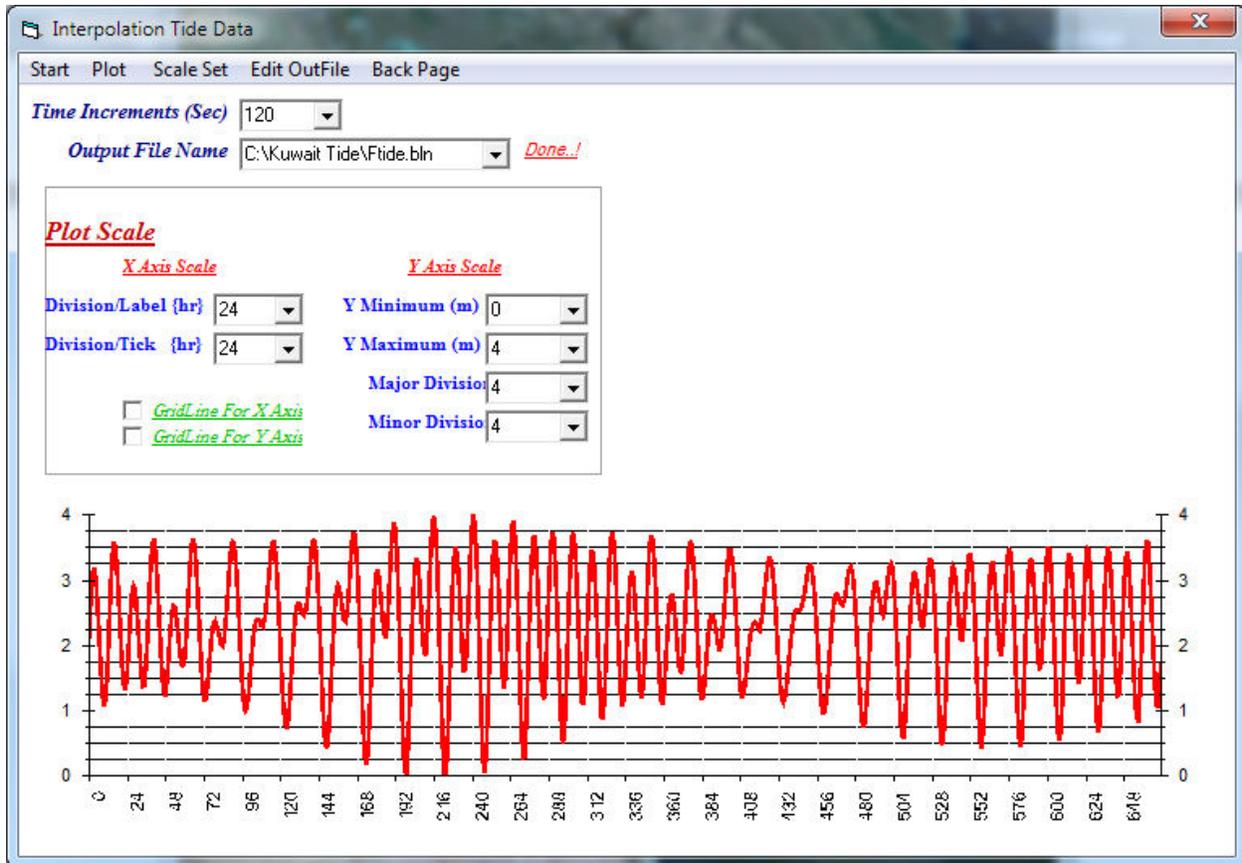
Figure 40

To Interpolate the predicted data user select [**Interpolation**] Fig 41 will display for user to enter a require information as follows:

- Enter [ Time Increment (SEC)
- Enter output file name to store the interpolated data

Select [ **Start** ] To start the interpolation process.

Select plot the interpolated data by [ **PLOT** ] as shown in 41



**Figure 41**

*Option 4, if user chooses [Data Export]*

This option allows the user to setup an export formatted output file by select [ **Data Export** ] in Fig 33. Figure 43 will display for user to input requires information as follow:

- Input station Name
- Input Stat and End Date
- Input Output file name

To start Simulation user must select [ **Export** ] as shown in Fig 43.

To Display the export file by select [ **Edit File** ] as shown in Fig 43.

Note: by default water level based on admiralty Chart datum

For water level based on MEAN SEA LEVEL {MSL} by click on [ **W-FLC** ]

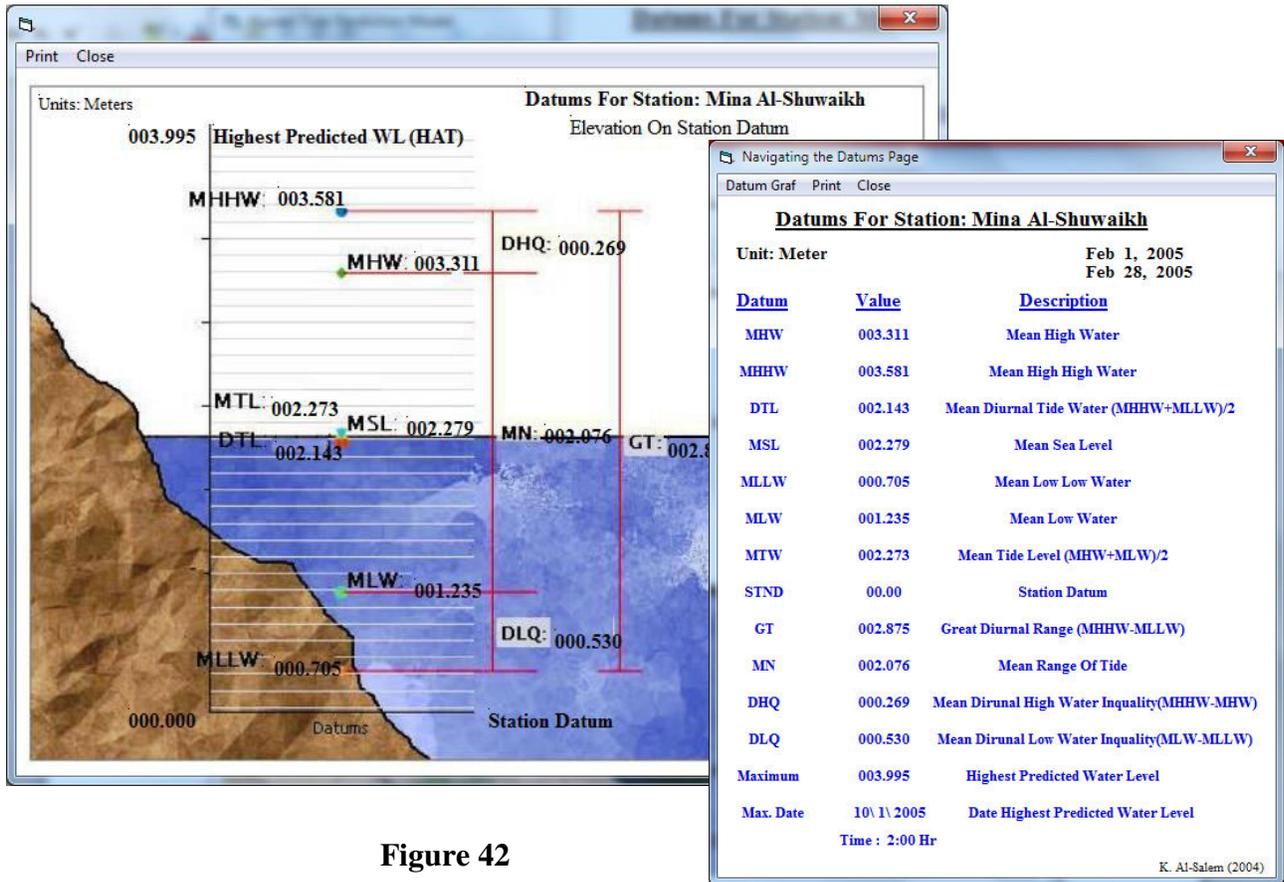


Figure 42

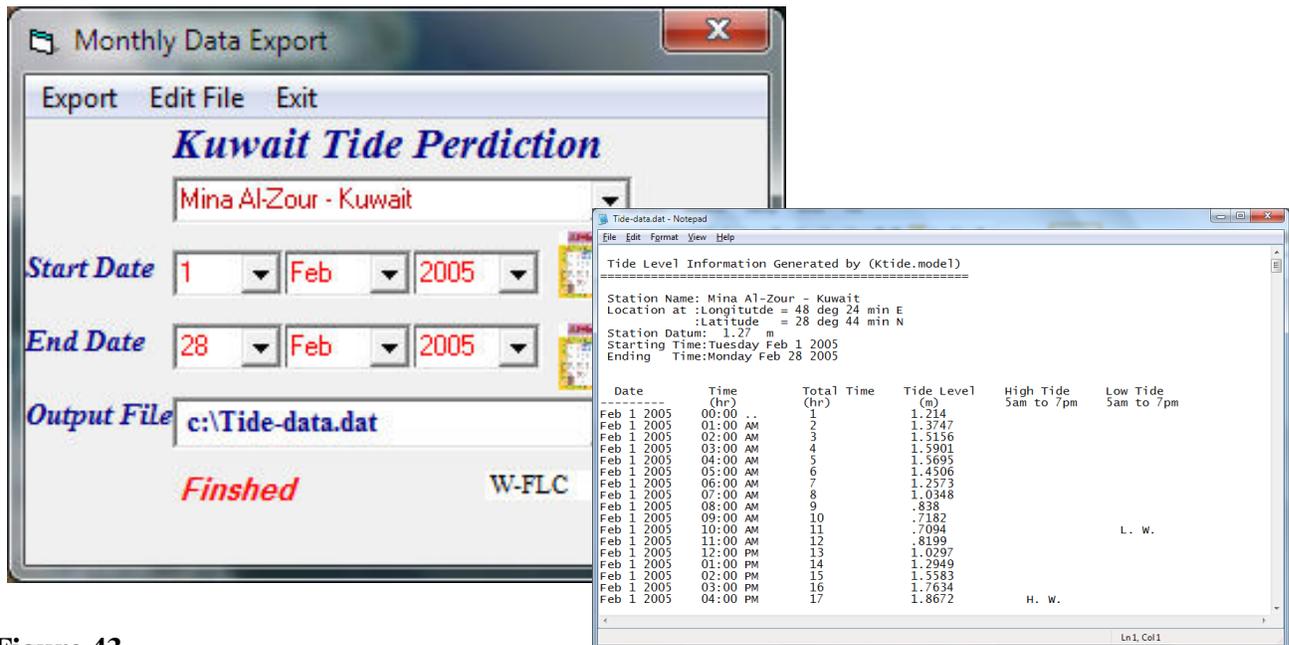


Figure 43

## 2.4 2D water level prediction for Arabian Gulf and Gulf of Oman [KTide-Tunami-N2KISR, [Khaled Al-Salem 2016]

2D Tidal level prediction was developed and coupled inside the tsunami model [ TUNAMI-N2KISR model interface] for Tsunami wave Prediction with the effect of water level. The model has been tested with the newly available DEM successfully for tsunami wave prediction with and without the effect tidal level.

### *Coupled 2D Water Level Prediction model with TUnami-N2KISR model*

2D tidal model can predict tide level at any time covering the whole Arabian Gulf and Gulf of Oman region based on KTide model [AL-Salem 2005]. The tide water level distribution at an hour interval is shown in Fig 47. These results suggested that there are several rapid changes of the water level at different locations (especially at the head of the Arabian Gulf) which should have some significant effect to tsunami wave propagation.

### *Model Concept description*

KTide-Tunami-N2KISR model version was developed based on Multi grid system.

The model mean domain was list as follow

- i. Arabian Gulf and Gulf Of Oman for grid Size 1215m
- ii. Arabian Gulf grid size 405m
- iii. Sub area of Arabian Gulf for Grid size 135m
- iv. Sub area of Kuwait water grid size 45
- v. Sub area of Kuwait for grid size 15m
- vi. Sub area of Kuwait for grid size 5m

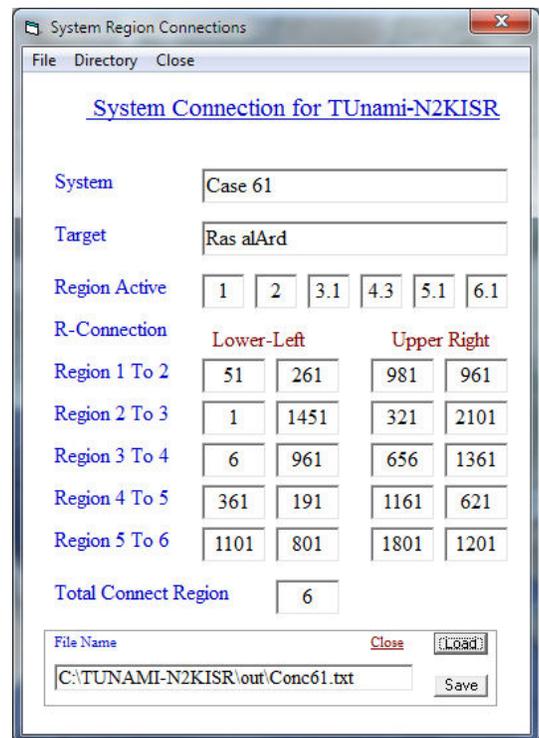
Then user must create System Connection From TUNAMI-N2KISR Model. A Sample of system Connection will display at Fig 44.

Then to start the model user must create system connect by

- 1- Tunami-N2KISR model
  - 2- From Figure 46 user can Switch On/OFF The Require Connected system file
  - 2- Manually setup the connection system file as Fig 47
- Figure 45 will display when model start.

User must select [ **START** ] on Figure 46. To start simulate and predict 2D water level based on mean sea water level (MSL).

Fig 48 shown 2D water levels predicted over Arabian Gulf water for different hour by GMT plot Code.



**Figure 44**

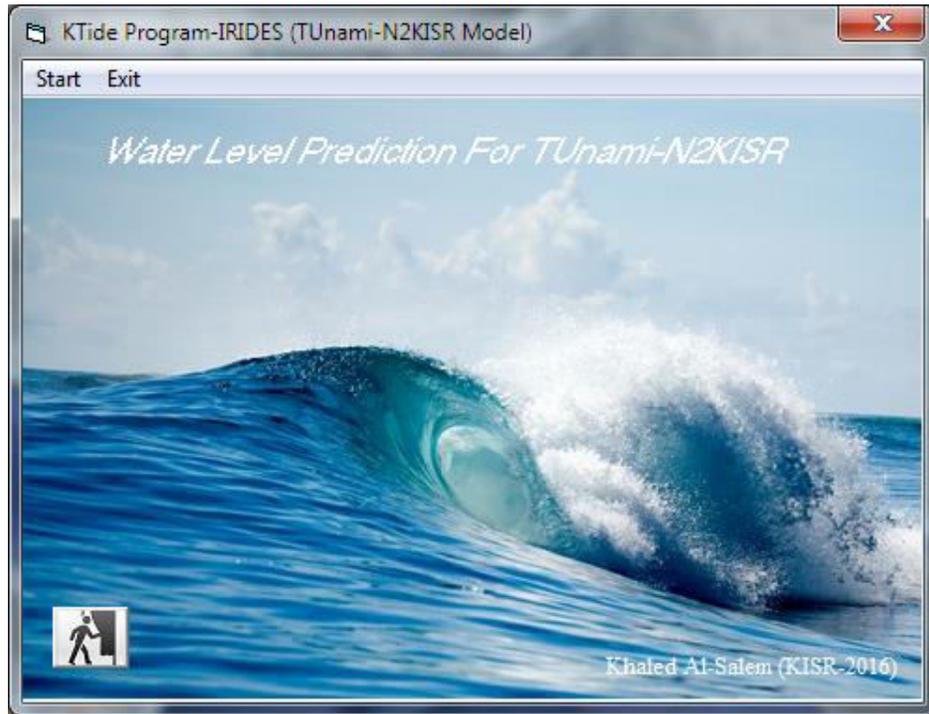


Figure 45

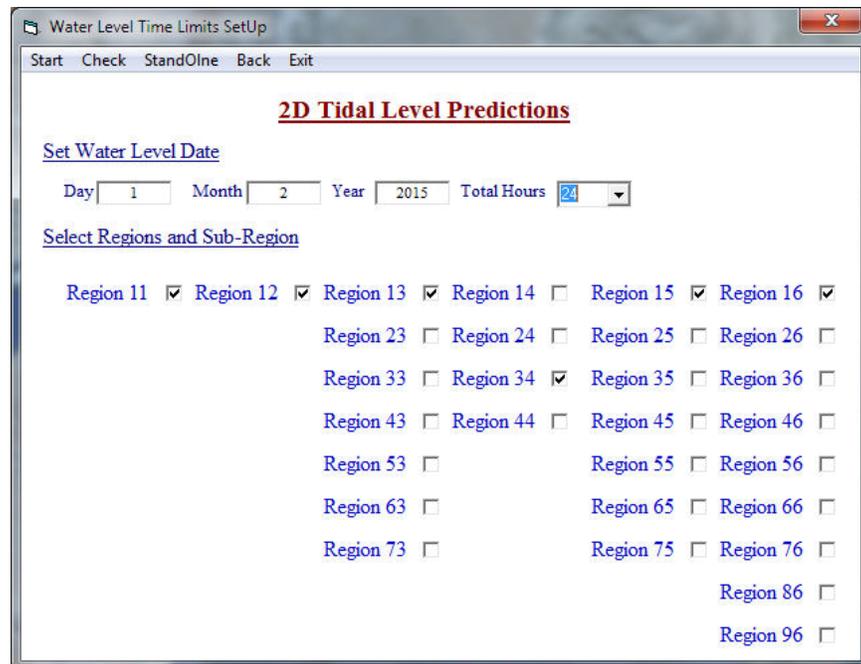
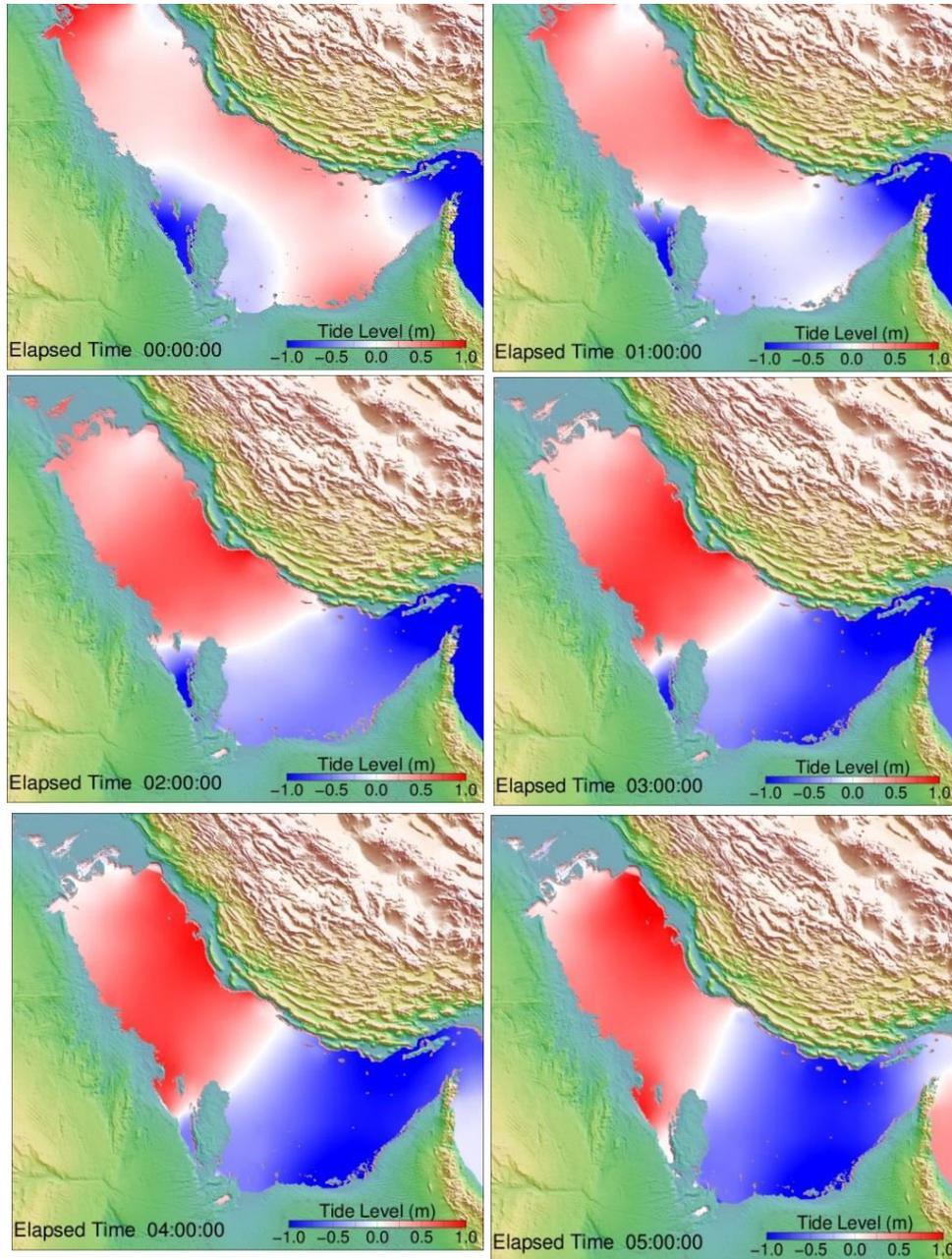


Figure 46

**System Connection System File Format**

Proj. No	Proj. Name	System Connection No.	System Connection index each Region [lower/left] and [Upper/right]
Case 61,	Ras al Ard,	1,2,3,1,4,3,5,1,6,1,	51,261,1,1451,6,961,361,191,1101,801,981,961,321,2101,656,1361,1161,621,1801,1201
6			
Total Active Region			

**Figure 47**



**Figure 48. Results of new developed tide model showing distribution of water level in the Arabian Gulf from tide at hourly interval**

## 2.5. Global Water Level Prediction. MTide model

[Khaled Al-Salem 2016] (Pc Version)

Global Tide model was developed by (Al-Salem K., 2006) for Global Water Level Prediction as shown in Fig 49; This version is sufficiently user-friendly and can provide the base information for water tide elevation for Global Regions (Asia, Africa, Europe, North America and South America) based on Station Longitude/Latitude with water level reference MEAN SEA LEVEL (MSL). The information provided by this model can be further used to calculate sediment/pollutant transport and used as input for tidal circulation models.

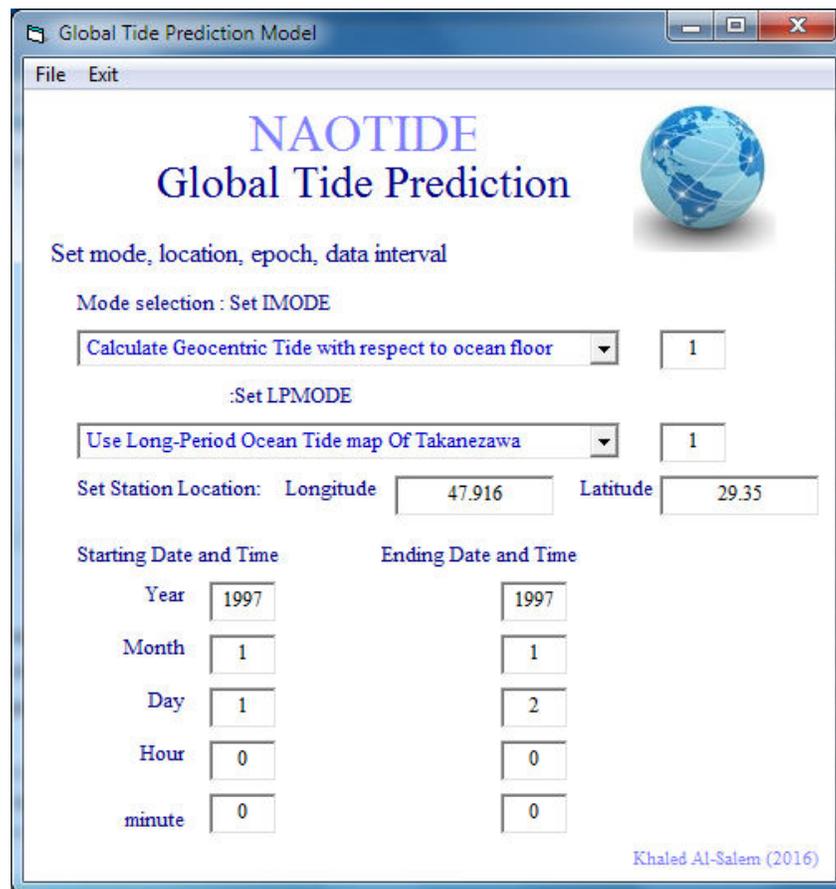


Figure 49

### *Model simulation Description*

User must select [ MTIDE ] to start the model as shown in Fig 49.

User must select the require input as

Set [ IMODE ]

Set [ LPMODE ]

Set Station Location [Longitude and Latitude ] in Degrees

Set Start Date and End date

Then user must select [ **FILE** ].

A New Window will display for user to inform data saved and new Button Will Appear for user to select to start simulation [ **START** ] as shown in Fig 50.

Figure 51 will display for user show the simulation Process.

From Fig 50 can select [ Edit Output ] to display the output file as shown in Fig 52.

Figure 53 display water level plot line compared to KTIDE model.

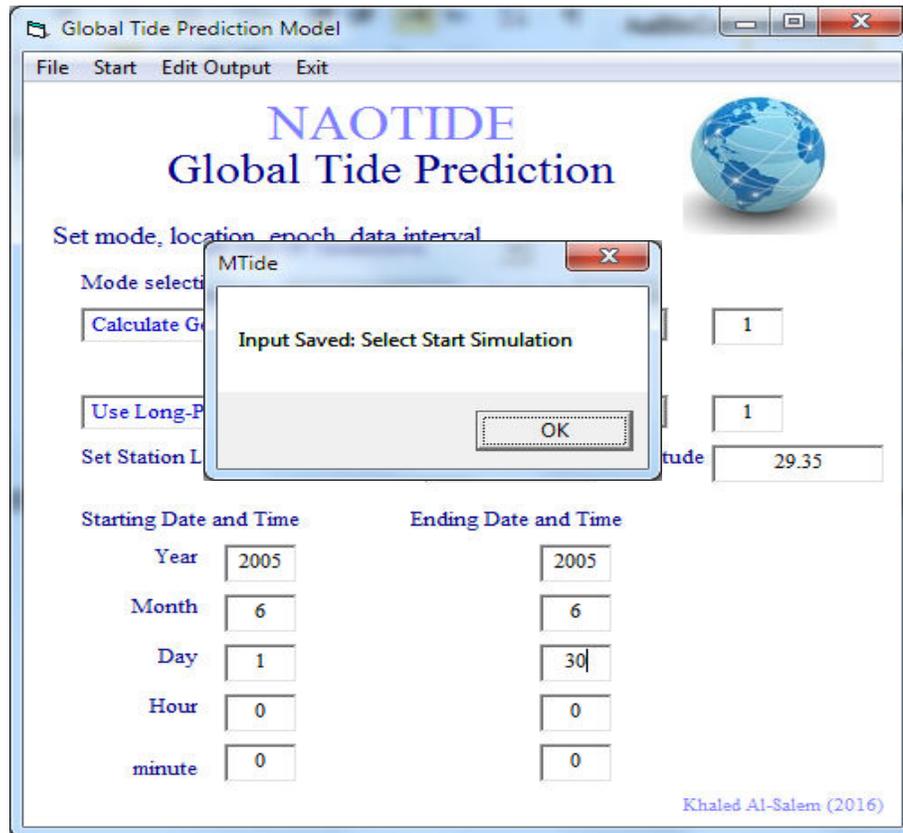


Figure 50

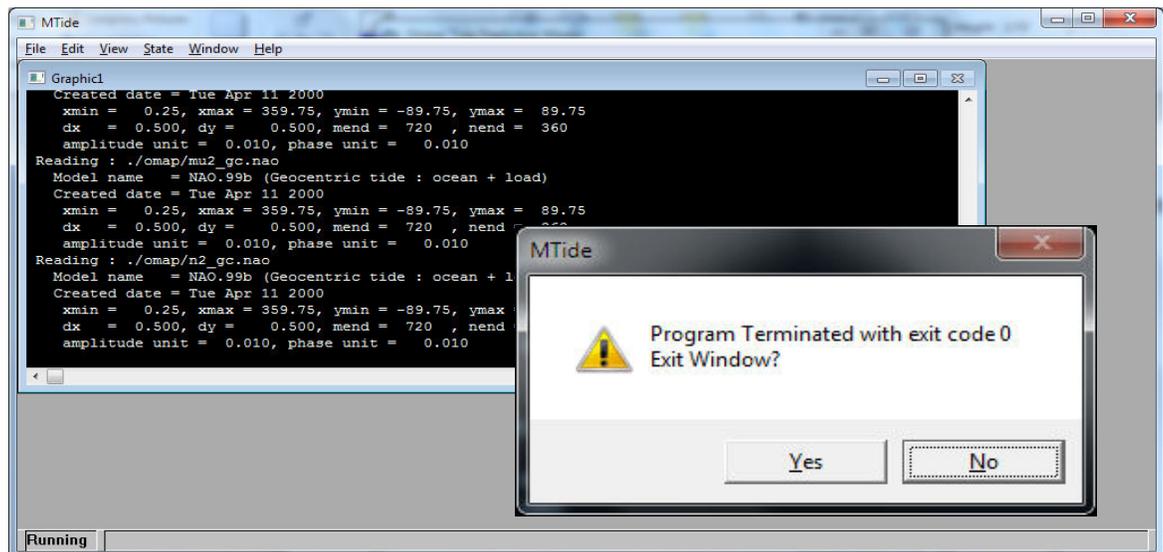


Figure 51

NAOTIDE.OUT - Notepad

File Edit Format View Help

Geocentric tidal height

Elapsed day	Tide(cm)	Short-p	Long-p	M	D	Yr	H	M	MJD	Longitude	Latitude
0.000000	-117.953	-118.081	0.128	6/	1	2005	0:	0	53522.000000	47.9160	29.3500
0.041667	-66.443	-66.583	0.140	6/	1	2005	1:	0	53522.041667	47.9160	29.3500
0.083333	-2.947	-3.099	0.152	6/	1	2005	2:	0	53522.083333	47.9160	29.3500
0.125000	58.524	58.360	0.164	6/	1	2005	3:	0	53522.125000	47.9160	29.3500
0.166667	104.647	104.472	0.175	6/	1	2005	4:	0	53522.166667	47.9160	29.3500
0.208333	126.049	125.863	0.186	6/	1	2005	5:	0	53522.208333	47.9160	29.3500
0.250000	119.529	119.331	0.198	6/	1	2005	6:	0	53522.250000	47.9160	29.3500
0.291667	88.698	88.490	0.209	6/	1	2005	7:	0	53522.291667	47.9160	29.3500
0.333333	42.891	42.672	0.219	6/	1	2005	8:	0	53522.333333	47.9160	29.3500
0.375000	-5.353	-5.583	0.230	6/	1	2005	9:	0	53522.375000	47.9160	29.3500
0.416667	-43.578	-43.818	0.240	6/	1	2005	10:	0	53522.416667	47.9160	29.3500
0.458333	-62.597	-62.848	0.250	6/	1	2005	11:	0	53522.458333	47.9160	29.3500
0.500000	-58.774	-59.034	0.260	6/	1	2005	12:	0	53522.500000	47.9160	29.3500
0.541667	-34.810	-35.080	0.270	6/	1	2005	13:	0	53522.541667	47.9160	29.3500
0.583333	1.137	0.858	0.279	6/	1	2005	14:	0	53522.583333	47.9160	29.3500
0.625000	37.747	37.458	0.289	6/	1	2005	15:	0	53522.625000	47.9160	29.3500
0.666667	63.634	63.336	0.298	6/	1	2005	16:	0	53522.666667	47.9160	29.3500
0.708333	70.420	70.113	0.307	6/	1	2005	17:	0	53522.708333	47.9160	29.3500
0.750000	54.984	54.669	0.315	6/	1	2005	18:	0	53522.750000	47.9160	29.3500
0.791667	20.311	19.988	0.323	6/	1	2005	19:	0	53522.791667	47.9160	29.3500
0.833333	-25.274	-25.606	0.331	6/	1	2005	20:	0	53522.833333	47.9160	29.3500
0.875000	-70.269	-70.608	0.339	6/	1	2005	21:	0	53522.875000	47.9160	29.3500
0.916667	-102.978	-103.324	0.347	6/	1	2005	22:	0	53522.916667	47.9160	29.3500
0.958333	-114.540	-114.894	0.354	6/	1	2005	23:	0	53522.958333	47.9160	29.3500

Ln1, Col1

Figure 52

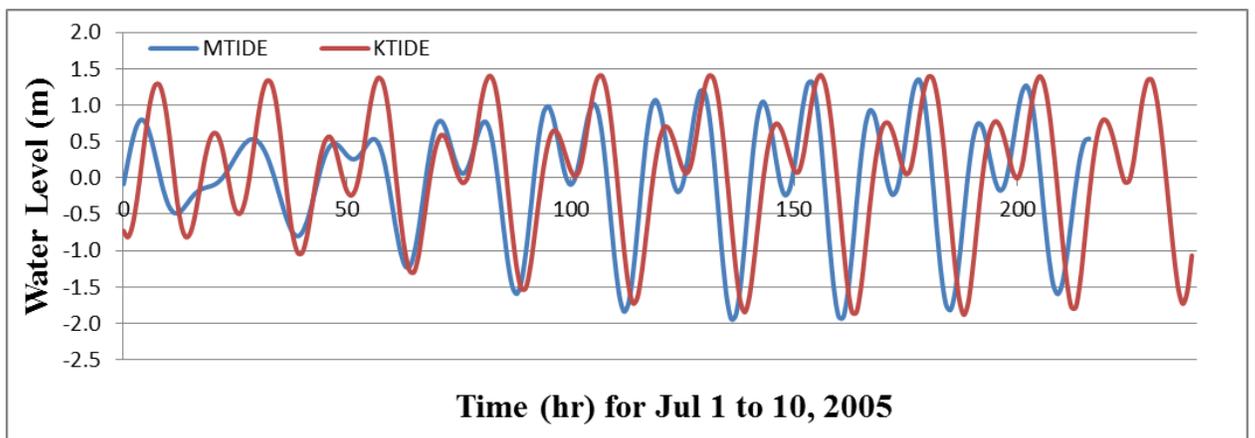


Figure 53

## 2.6. Virtual Real-Time Hydrodynamic monitoring Khydro

[Khaled Al-Salem 2011] (PC Version 2.0)

Kuwait Real-time Hydrodynamic Virtual Monitoring System (Khydro System as shown in Fig 54). Khydro system was developed by (Al-Salem K., 2005 as ver. 1.0) for hydrodynamics virtual monitoring in real-time for Kuwaiti territorial waters, it is an efficient and easy-to-use system. Although more advanced features are anticipated to evolve in the future, this version is sufficiently user-friendly and can provide and displays highly detailed output of hydrodynamics virtual monitoring information in real-time for Kuwait Water's.

### Model simulation Description

Kydro program are based on

- Tidal prediction [ KTIDE mode] [see in section 2 p24](#)
- Tidal Current Prediction [ KGULF model ] [see section 2 p3](#)
- Significant wave height, direction and period prediction [ KWAVE model ] [see section 4 p88](#)
- Wind Data used for prediction Wave height will updated every 6 days. And operator will download wind data online from Website address

[[http://www.hceatkuwait.net/web\\_pas/main.aspx](http://www.hceatkuwait.net/web_pas/main.aspx)]

To start KHydro program user must select [  ]. Figure 54 will display doe user.

User must select [ **START** ] for run the hydrodynamic monitoring system program as shown in Fig. 54. Figure 55 will display automatic startup of monitoring for Current Date/Time.

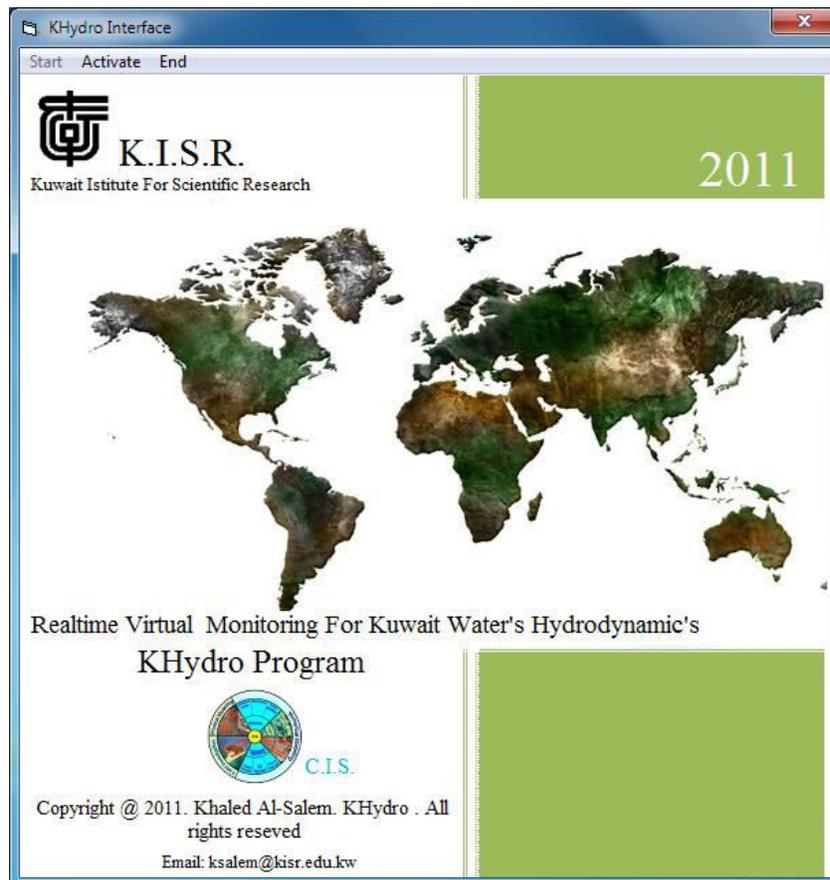


Figure 54

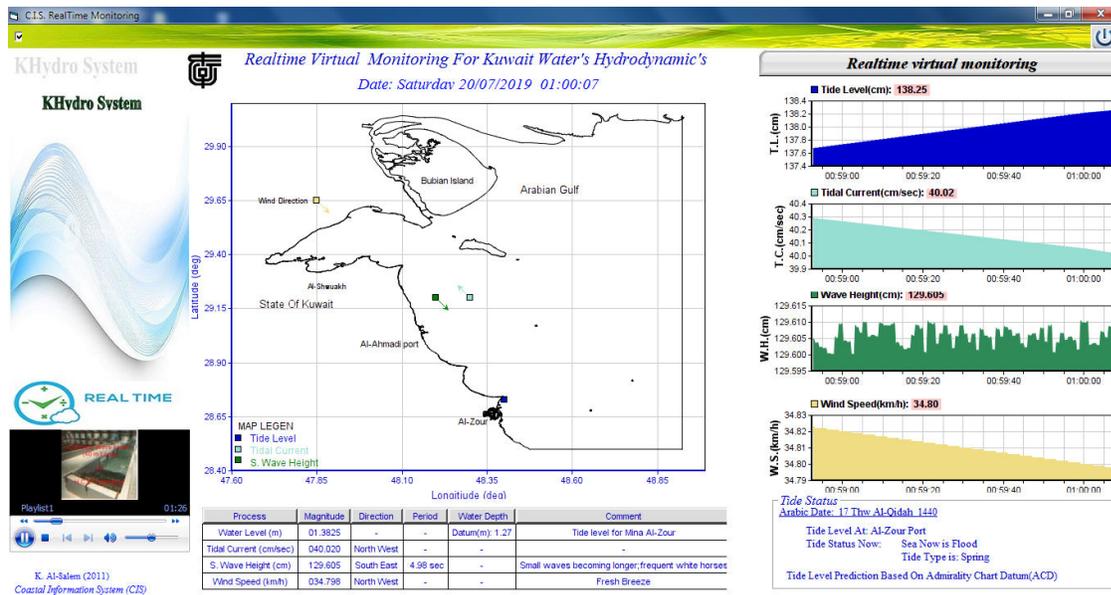


Figure 55

To Change the monitoring Location In Kuwait water user must Uncheck on Checkbox Located on the top-Left Figure 55. Then Figure 56 will display to change object location. By Default water level reference is Admiralty Chart Datum to Get to MEAN SEA LEVEL (MSL) datum user must check [ **MEAN SEA LEVEL** ] checkbox as shown Fig 56. To Update Wind Data user must download wind data then Click [ **Update** ].

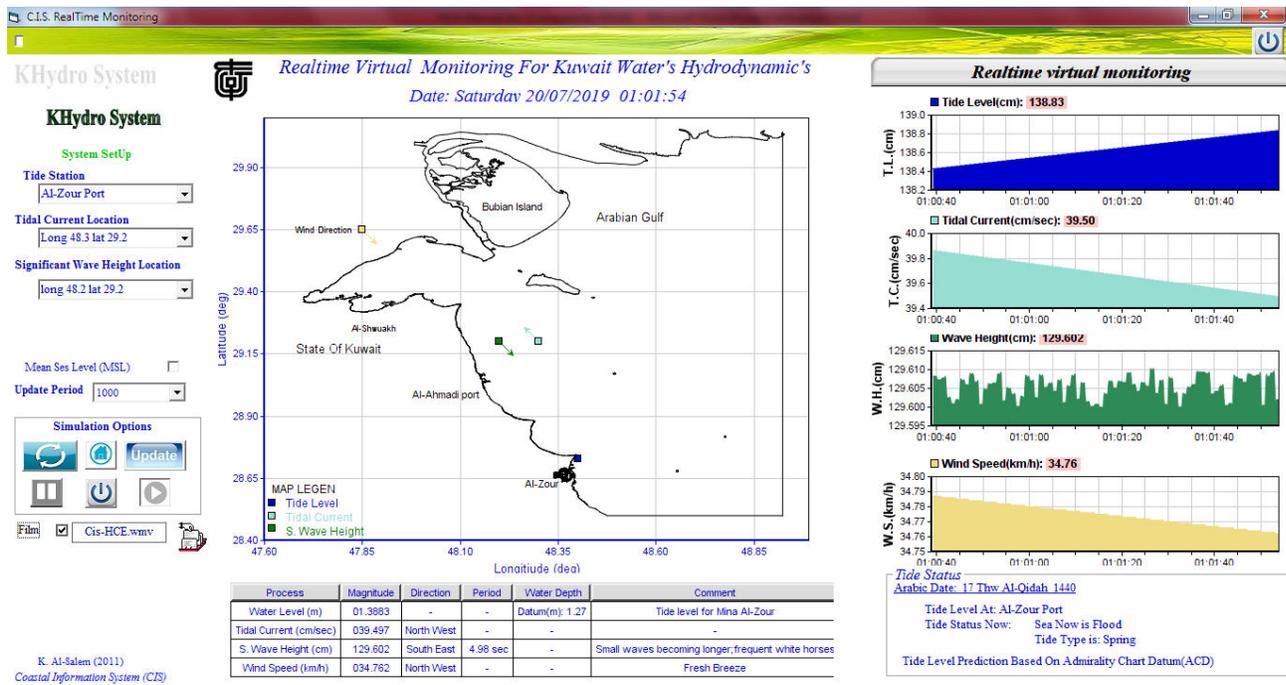


Figure 56

## 2.7. Kuwait Hydrodynamic monitoring Baywatch

[Al-Salem 2005] (PC Version 1.0)

Kuwait Hydrodynamic Monitoring System (BayWatch System as shown in Fig 57). BayWatch system was developed by (Al-Salem K., 2005 as ver. 1.0) for hydrodynamics monitoring in real-time for Kuwaiti territorial waters, it is an efficient and easy-to-use system. Although more advanced features are anticipated to evolve in the future, this version is sufficiently user-friendly and can provide and displays highly detailed output of hydrodynamics monitoring information in for Kuwait Water's.

### Model simulation Description

To start the program user must select [ *BayWach* ]

Figure 57 will display for user to start by Enter system Password [bay1]. Then Fig 57 will also display a number of option:

- [ *Time Interval Forecast Table Update* ]  
To display the hydrodynamic monitoring as shown in Fig 58
- [ *Film* ] To display HCE groups capabilities movie as shown in Fig 58

In Figure 59 display for user two table for 24hr of water level of Tidal Current shown hourly for selected a station from Dropdown List.

To Show the HCE groups capabilities movie in Full Screen mode just double click on Movie screen

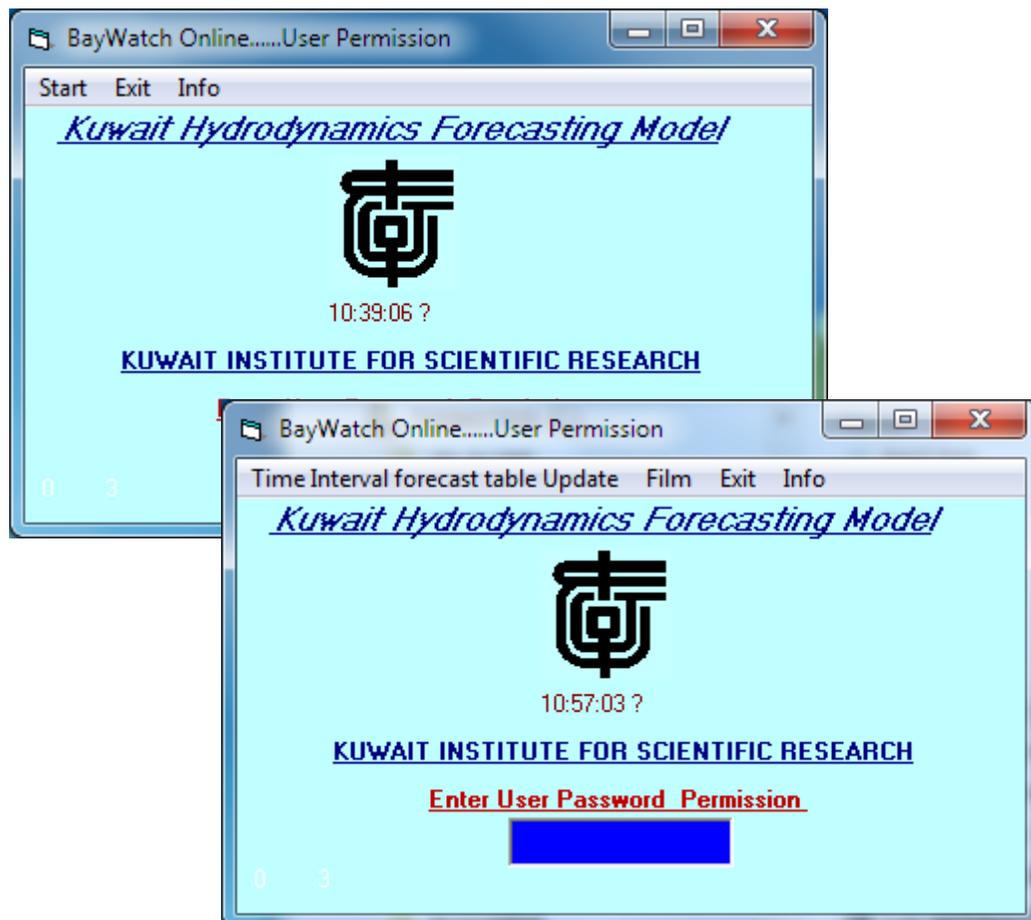


Figure 57

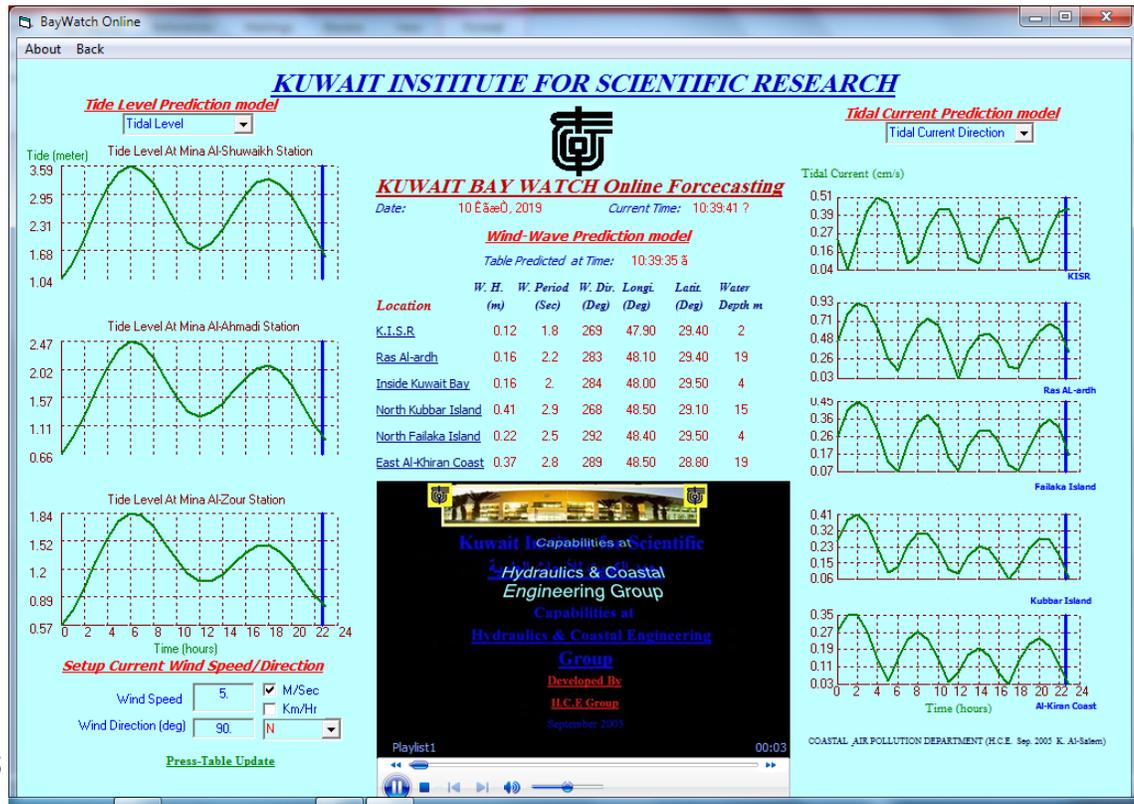


Figure 58

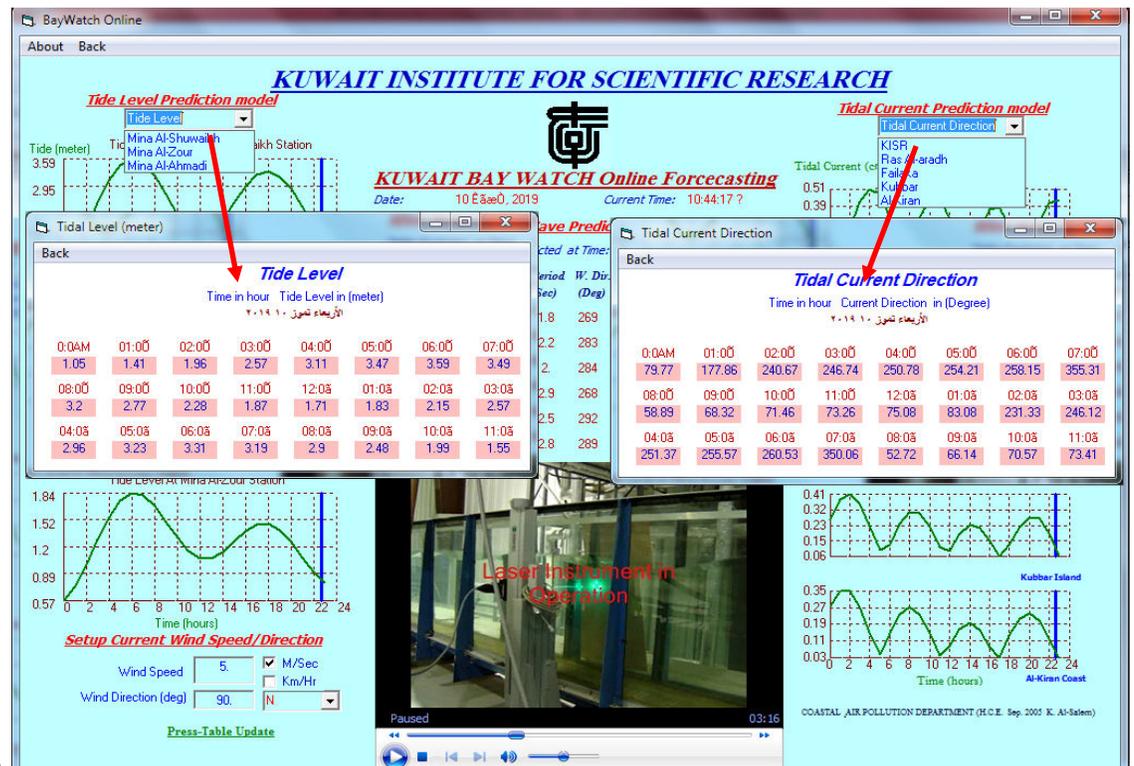


Figure 59



### **3. Hydraulics Costal Oil Spill application**

#### **3.1. Oil Spill trajectory for Arabian Gulf [KOil model]**

[Al-Salem 2009] (Pc Version)

Models to predict the behavior of the oil spill include the calculation of the spreading, the displacement and the mass/volume balance over the different compartments (air, water surface, water column and bottom) of a released substance. The phenomenon of spreading results from a dynamic equilibrium between the forces of gravity, inertia, friction, viscosity, and surface tension. The variables that mainly influence the dispersion and evaporation are the wind speed, marine currents, time, density of the oil and the amount of the oil released. Many oil spill models are commercially available and can be setup for the Arabian Gulf and the Kuwaiti territorial waters. Such models however, require accurate data on the marine currents which are usually provided from a separate hydrodynamic model HD ( Lo and Al-Salem. 1999) and (K. Al-Salem ,2008) that it takes very long computer time for simulation of the marine current condition.

#### *Methodology*

The model currently uses data from the KGulf 2D hydrodynamic HD model for the Arabian Gulf (K. Al-Salem; web address:

[[http://www.hceatkuwait.net/web\\_pas/web-KGulf/KGulfmain.aspx](http://www.hceatkuwait.net/web_pas/web-KGulf/KGulfmain.aspx)].

KGulf is 2D hydrodynamics Prediction model set up for the Arabian Gulf and Kuwait waters (K. Al-Salem ,2008). The model is capable of simulating 2D tidal current and water level at any selected grid inside Arabian Gulf waters with hourly output results. Also a refine grid was generated for Kuwaiti territorial water. A grid was generated covering the Arabian Gulf from the Hormoz inlet till the upper part of Arabian Gulf . The grid spacing is about 5-8 km in the Arabian Gulf with a total of 3692 grid inside the Gulf. For some local areas in Kuwait waters the refined grid spacing reached about less than 50 m Figs. 1. KGulf model was validated using a tide prediction TIDCALC model (UK's Hydrographic Office), RMA-10 HD model (King, I.P. 1988) and using some field measurements. Result showed that the model is capable of predicting the 2D tidal currents and water level variations well with very short simulation time. Four finer grids have recently been setup for the Kuwaiti territorial waters and include all the power plants in Kuwait. These grids provide detailed tidal currents near the sensitive locations in Kuwait as shown in Figs 1 and Fig A1-A3. Fig 1 shows samples of grid system in Kuwait waters. The Oil transport model is coupled with 2D hydrodynamic model for Kuwait Waters (KGulf model). The velocity distribution is calculated at each time step and is taken as an input for the oil transport simulation model (KOil model) (K. AlSalem ,1993).

#### *Lagrangian description of turbulent diffusion*

A Lagrangian discrete-parcel algorithm is used. In this algorithm, the oil slick is viewed as a large ensemble of small parcels. It looks at the subsequent coordinates (trajectories) of a number of individual fluid or fluid property particles that are advected (transported) by currents. When



the current field is known then we may add turbulent diffusion as random walks that have in general Gaussian distribution with dispersion that corresponds to turbulent activity.

For a particle numbered  $i$  we get

$$\begin{aligned}dx_i &= u(x_i, y_i, z_i, t)dt + Rnd_x(i) \\dy_i &= v(x_i, y_i, z_i, t)dt + Rnd_y(i) \\dz_i &= w(x_i, y_i, z_i, t)dt + Rnd_z(i)\end{aligned}$$

#### *Model Simulation Description*

KGulf model was developed and set up for the Arabian Gulf and Kuwait territorial waters with multi grid system for solving hydraulic engineering application. To start simulate the KGulf model user must select  to start the model Fig 60 will display the following input Option for user to state as follows:

- 1D/2D tidal current speed and direction hourly prediction
- 1D/2D tide Level hourly prediction and Water level analysis
- Trajectory Oil spill prediction [KOil 2009]
- Oil Spill
  - KOil model 2012 [See Section 3 p50]
  - Back Track Oil Spill [see section 3 p59]

To Simulation Oil Spill Project KGulf model have two Models for user to select from Fig 60 as follow:

- 1- [KOil model 2009] User must Check [ **2D Prediction** ]. A new frame will display at Fig 60. User must select again [ **Time Serious 2D Prediction** ].
- 2- [KOil model 2012 ] User must select [ **Oil Spill** ] from Fig 60. These model will describe on next Section

#### *For Simulation [KOil model 2009]*

User after selected [ **Time Serious 2D Prediction** ] in Fig 60.

Figure 61 will display for user to generate 2D hydrodynamic Data.

User must enter the following information as:

- Start Date and End Date
- Output hydrodynamic data file name.

Then user must select [ **Oil Spill Simulation** ] as shown in fig 61.

Fig 62 will display for user to setup simulation input:

-Load Select domain map [ **MAP** ] -Select [ **UV Interpolate** ]

-Setup Wind speed [Constant wind or variable wind speed data file]. Then select [ **Wind Interpolation** ].

-Setup Oil Spell Source [Check on **Source Info** ]. Input Longitude/Latitude Location

Then To Start oil spill simulation by Select [ **Start** ] from Fig 62.

User can load Satellite image as background by select [ **Image Selection** ] as in Fig 63

To display 2D tidal current at simulation process Check [Plot Parameter] then [Plot Tidal

Current] as shown in Fig 64. Display Evaporation table analysis[ **Edit Output** ] as shown Fig 65

Display Animation Result [ **Result Animation** ] as shown in Fig 66.

Display Oil Spill Result On Google as shown in Fig 67. Fig 68 shows oil spill on Google Map.

Fig 68 shown The Part of Html file created to display oil spill location Data on Google Map.  
 Fig 69 shown result for Continuous Oil Spill Option from Fig 61



Figure 60

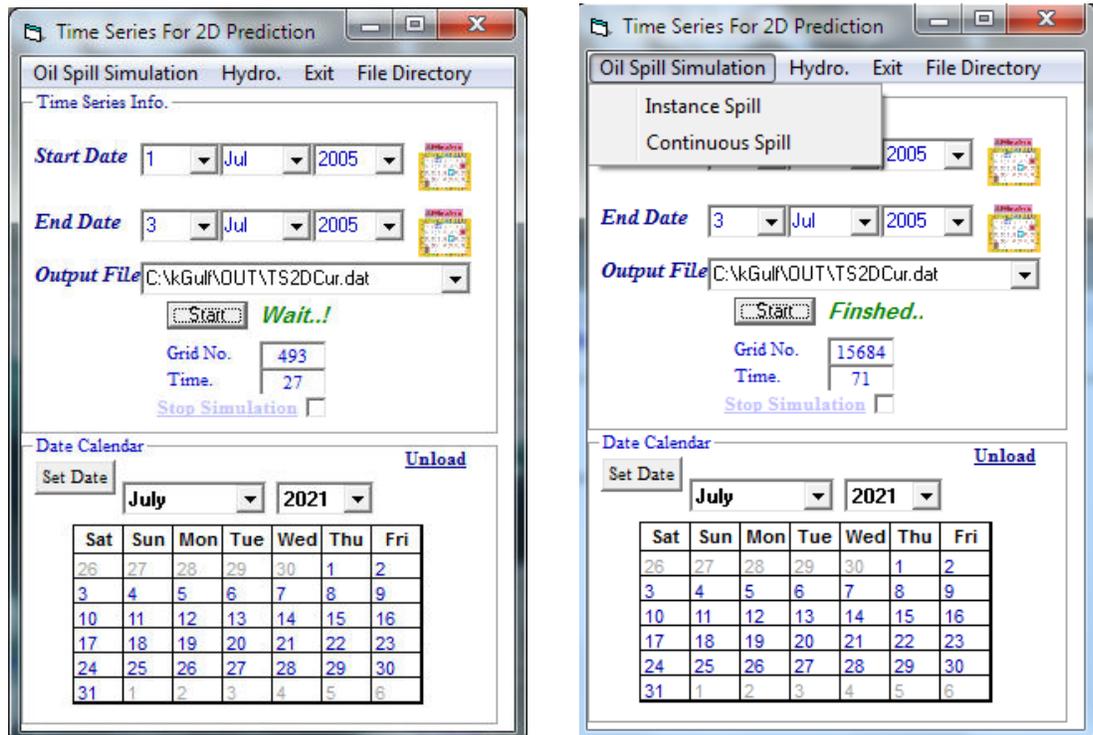


Figure 61

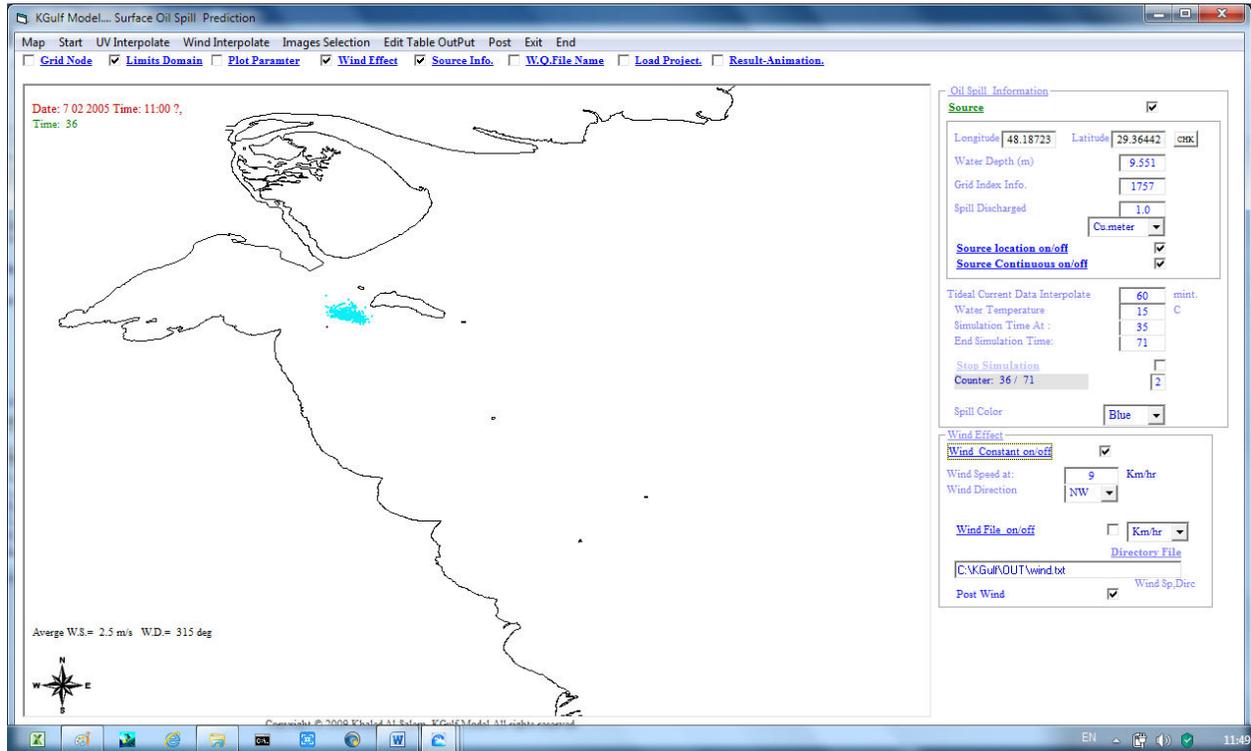


Figure 62

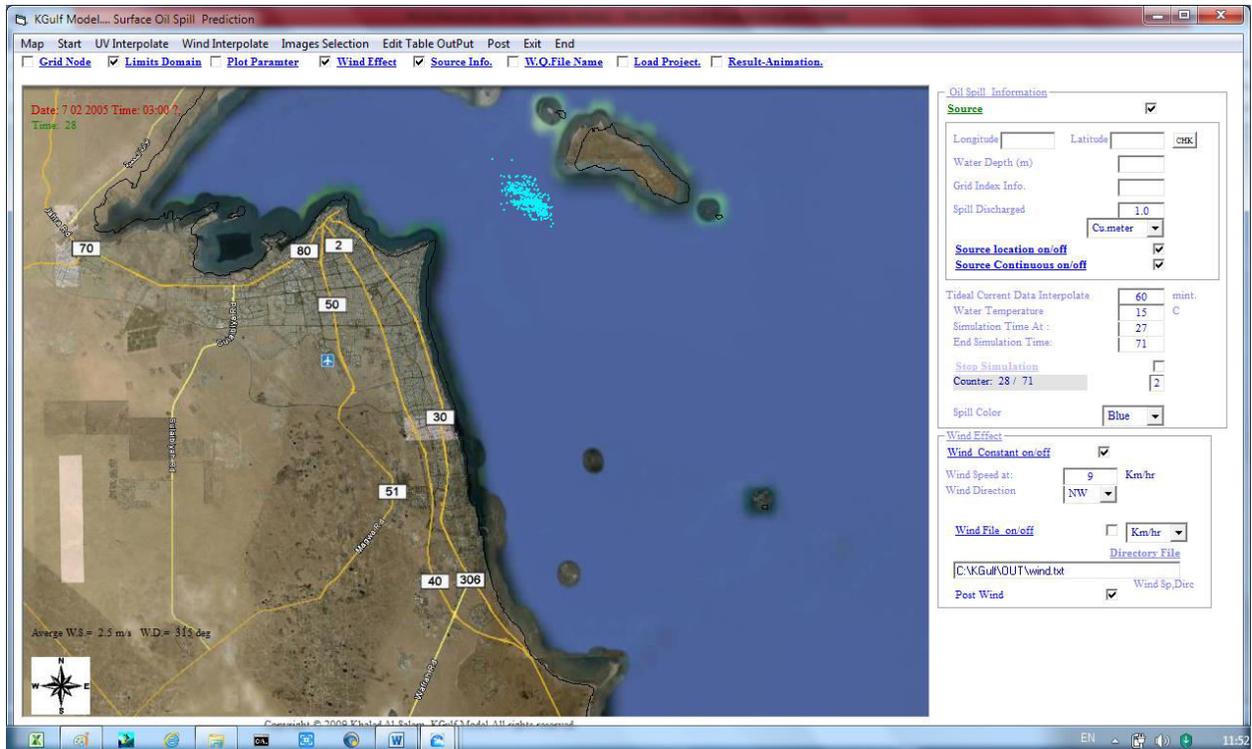


Figure 63

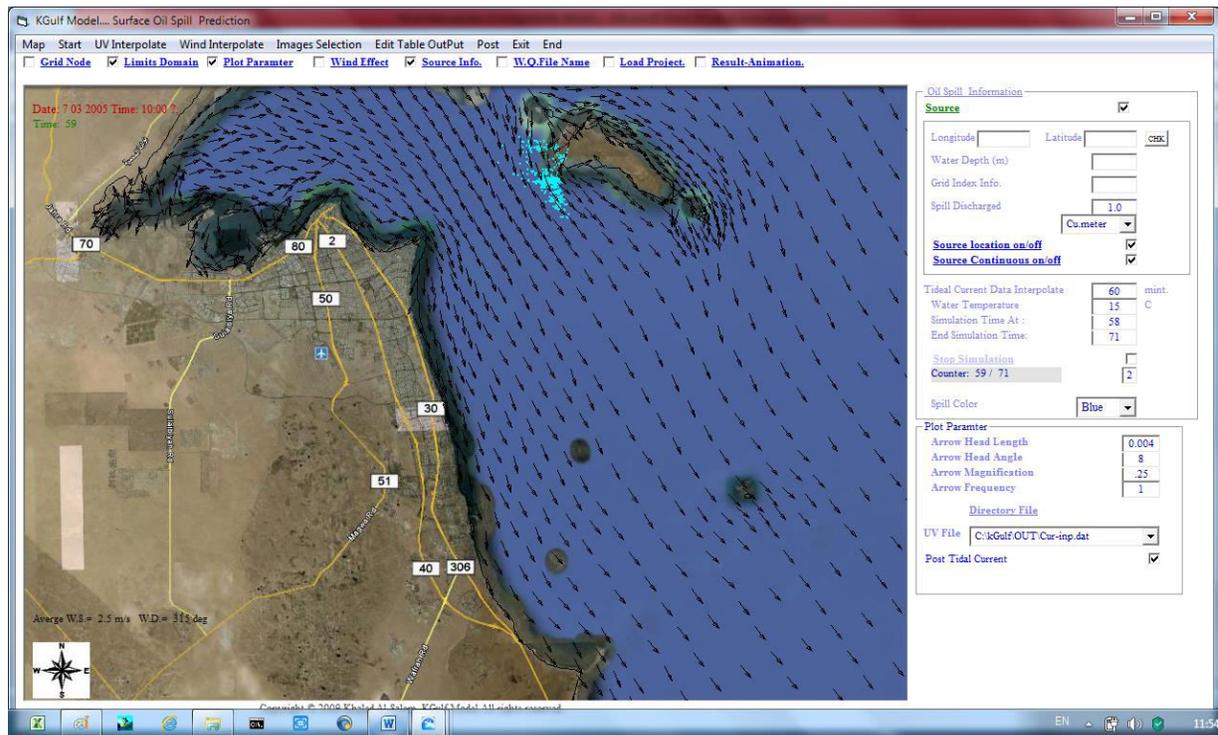


Figure 64

KGulf Model  
Oil Spill Prediction  
Developed By: K. Al-salem (2009)  
www.hceatkuwait.net

Map Limit  
47.609 48.69  
28.85 29.514  
Grid Index, Discharge Source location, Water Depth  
1757 48.18723 29.36442 9.551  
Oil Spill Date  
1 7 2005  
Oil Volume = 1.0 Cu. meter  
Wind Speed Unit, Km/hr.  
Total Time (hr), time Increment (sec)  
71 3600

Date	Time	Dispersion	Spill Volume	Evap. Compo.1	Evap. Compo.2	Evap. Compo.3	Evap. Compo.4	Evap. Compo.5	Evap. Compo.6	Evap. Compo.7	Evap. Compo.8		
Wind Speed	Wind Direction	Area (sq(m))	%	%	%	%	%	%	%	%	%		
...	...	0.000 1.0000	10.000	8.0000	15.0000	20.000	5.0000	2.0000	15.000	25.0000	0.0000 0.0000		
7 01 2005	00:00.2	0.532	0.8192	4.108	7.9998	7.3993	20.000	0.4221	1.9996	14.995	25.0000	9.0000	315.0000
7 01 2005	01:00.2	3.641	0.7972	3.296	7.9997	6.1411	20.000	0.2924	1.9994	14.994	25.0000	9.0000	315.0000
7 01 2005	02:00.2	5.036	0.7773	2.568	7.9996	4.9752	19.999	0.1921	1.9993	14.992	25.0000	9.0000	315.0000
7 01 2005	03:00.2	6.056	0.7596	1.934	7.9995	3.9179	19.999	0.1183	1.9991	14.990	25.0000	9.0000	315.0000
7 01 2005	04:00.2	6.881	0.7446	1.407	7.9994	2.9994	19.999	0.0682	1.9989	14.988	25.0000	9.0000	315.0000
7 01 2005	05:00.2	7.589	0.7324	0.989	7.9993	2.2339	19.999	0.0368	1.9987	14.986	25.0000	9.0000	315.0000
7 01 2005	06:00.2	8.220	0.7229	0.673	7.9991	1.6197	19.999	0.0185	1.9985	14.983	25.0000	9.0000	315.0000
7 01 2005	07:00.2	8.800	0.7157	0.443	7.9990	1.1437	19.999	0.0087	1.9982	14.981	25.0000	9.0000	315.0000
7 01 2005	08:00.2	9.344	0.7105	0.282	7.9989	0.7870	19.999	0.0038	1.9979	14.978	25.0000	9.0000	315.0000
7 01 2005	09:00.2	9.861	0.7067	0.174	7.9987	0.5278	19.998	0.0015	1.9977	14.975	25.0000	9.0000	315.0000
7 01 2005	10:00.2	10.357	0.7042	0.104	7.9985	0.3450	19.998	0.0006	1.9974	14.972	25.0000	9.0000	315.0000
7 01 2005	11:00.2	10.835	0.7024	0.060	7.9984	0.2200	19.998	0.0002	1.9971	14.969	25.0000	9.0000	315.0000
7 01 2005	12:00.2	11.297	0.7013	0.034	7.9982	0.1367	19.998	0.0001	1.9968	14.965	25.0000	9.0000	315.0000
7 01 2005	01:00.2	11.745	0.7005	0.018	7.9980	0.0829	19.997	0.0000	1.9964	14.962	25.0000	9.0000	315.0000
7 01 2005	02:00.2	12.180	0.7001	0.010	7.9978	0.0490	19.997	0.0000	1.9961	14.958	25.0000	9.0000	315.0000
7 01 2005	03:00.2	12.601	0.6998	0.005	7.9976	0.0283	19.997	0.0000	1.9957	14.954	25.0000	9.0000	315.0000

Figure 65

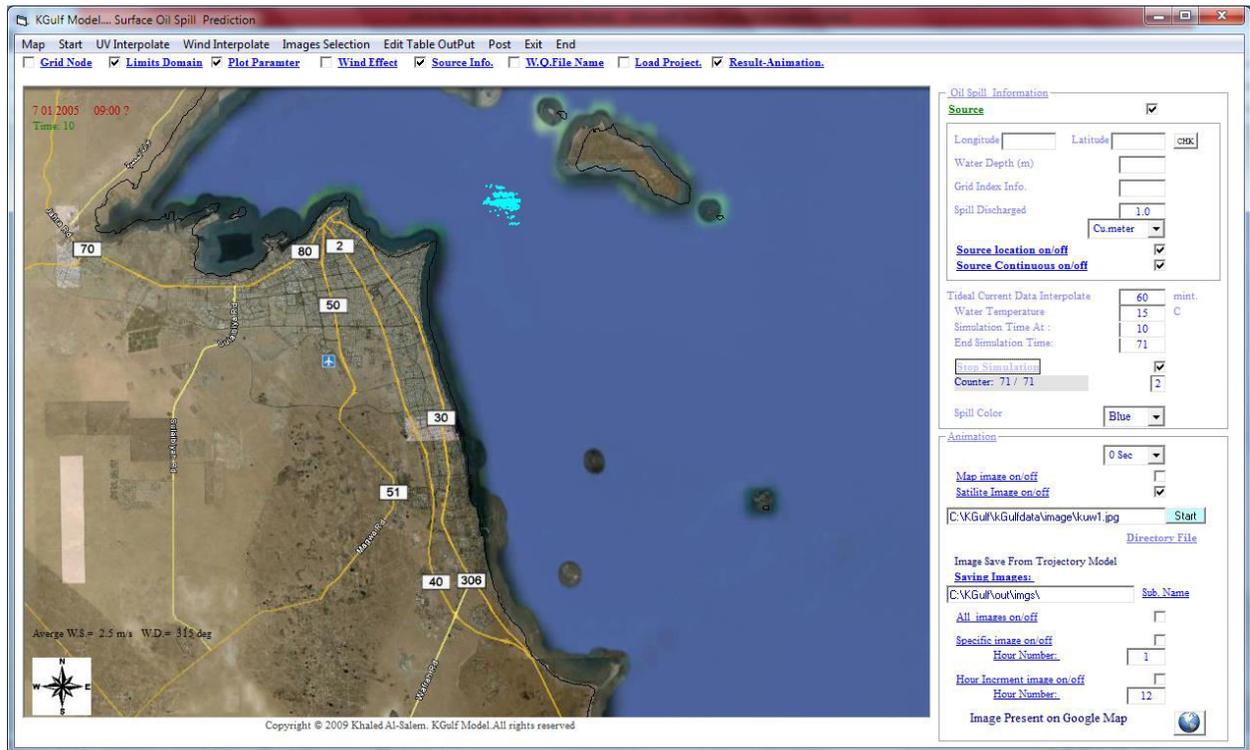


Figure 66

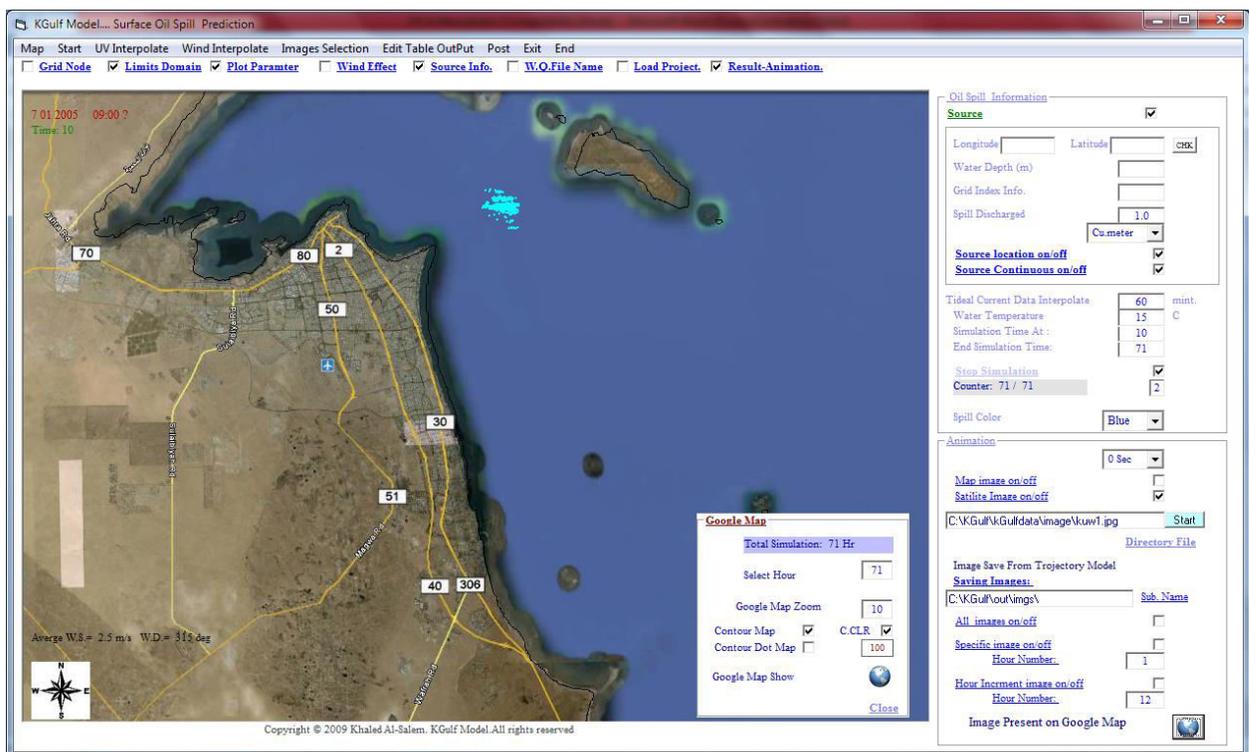


Figure 67



```

<!DOCTYPE html>
<html>
<head>
<meta http-equiv='content-type' content='text/html; charset=utf-8' />
<meta http-equiv='X-UA-Compatible' content='IE=edge'>
<title>KOil Model(2012)</title>
<style>
#map {
height: 100%;
}
html, body {
height: 100%;
margin: 0;
padding: 0;
}
#floating-pane {
position: absolute;
top: 10px;
left: 25%;
z-index: 5;
background-color: #fff;
padding: 5px;
border: 1px solid #999;
text-align: center;
font-family: 'Roboto', 'sans-serif';
line-height: 30px;
padding-left: 10px;
}
#floating-panel {
background-color: #ffff;
border: 1px solid #999;
left: 1%;
padding: 5px;
position: absolute;
top: 100px;
z-index: 5;
}
#floating-pane2 {
background-color: #fff;
border: 1px solid #999;
left: 1%;
padding: 5px;
position: absolute;
top: 80px;
z-index: 5;
}
</style>
</head>
<body>
<div id='floating-panel'>
<button onclick='changeopacity()'>Intensity</button>
</div>
<div id='floating-pane2'>
<input id='tv4' type='text' value='Date: 7\ 2\ 2005 02:00 ?' />
</div>
<div id='map'></div>
<script>
var map, heatmap;
var gradient1 = ['rgba(0, 0, 0, 0)', 'rgba(0, 0, 0, 1)'];
var gradient2 = ['rgba(255, 0, 0, 0)', 'rgba(255, 0, 0, 1)'];

```

Figure 68

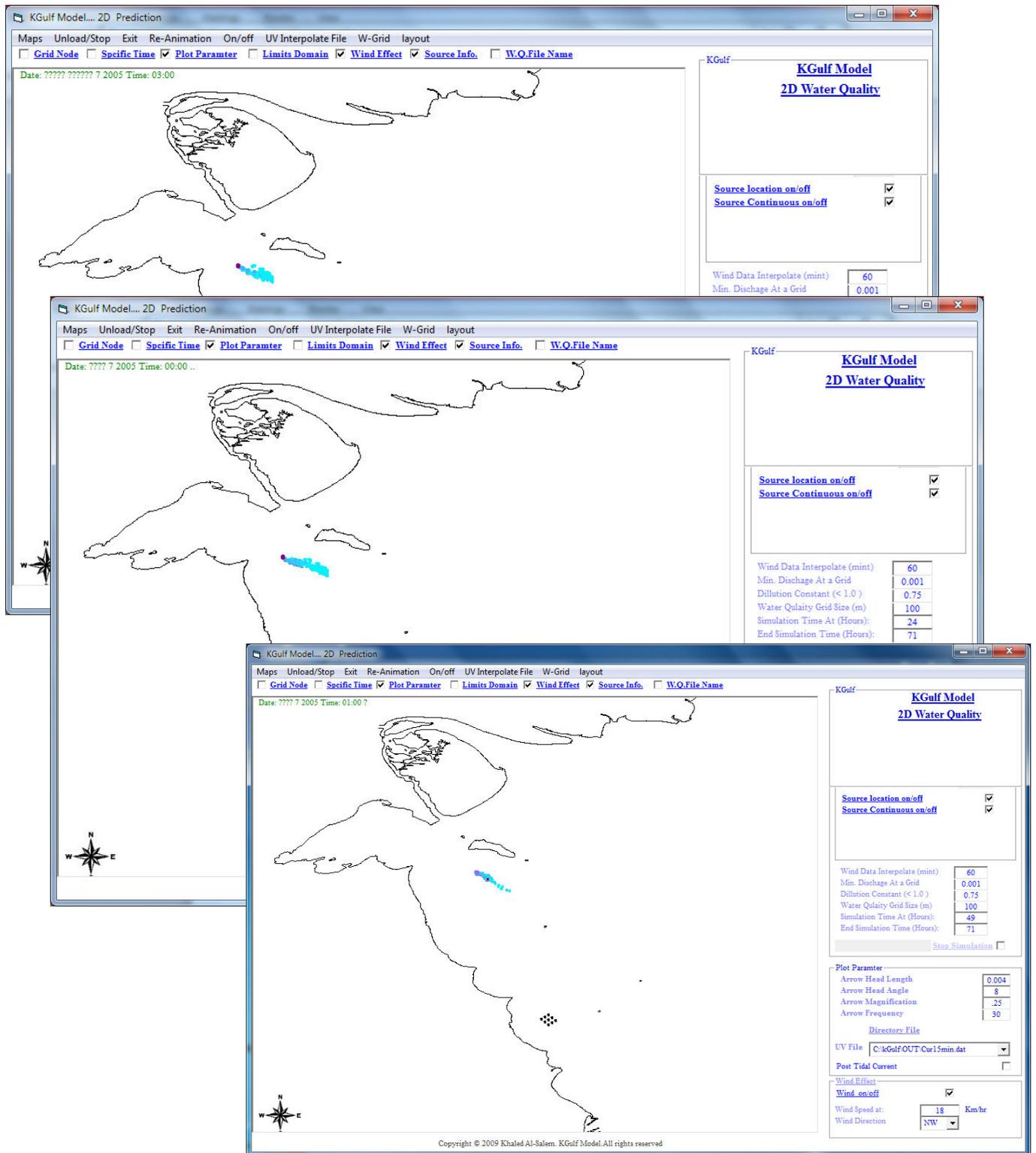


Figure 69

### 3.2 Oil Spill trajectory for Arabian Gulf [KOil model]

[Al-Salem 2012] (Pc Version)

Models to predict the behavior of the oil spill include the calculation of the spreading, the displacement and the mass/volume balance over the different compartments (air, water surface, water column and bottom) of a released substance. The phenomenon of spreading results from a dynamic equilibrium between the forces of gravity, inertia, friction, viscosity, and surface tension. The variables that mainly influence the dispersion and evaporation are the wind speed, marine currents, time, density of the oil and the amount of the oil released. Many oil spill models are commercially available and can be setup for the Arabian Gulf and the Kuwaiti territorial waters. Such models however, require accurate data on the marine currents which are usually provided from a separate hydrodynamic model HD (Lo and Al-Salem. 1999) and (K. Al-Salem ,2008) that it takes very long computer time for simulation of the marine current condition.

#### *Methodology*

The model currently uses data from the KGulf 2D hydrodynamic HD model for the Arabian Gulf (K. Al-Salem; web address:

[[http://www.hceatkuwait.net/web\\_pas/web-KGulf/KGulfmain.aspx](http://www.hceatkuwait.net/web_pas/web-KGulf/KGulfmain.aspx)].

KGulf is 2D hydrodynamics Prediction model set up for the Arabian Gulf and Kuwait waters (K. Al-Salem ,2008). The model is capable of simulating 2D tidal current and water level at any selected grid inside Arabian Gulf waters with hourly output results. Also a refine grid was generated for Kuwaiti territorial water. A grid was generated covering the Arabian Gulf from the Hormoz inlet till the upper part of Arabian Gulf . The grid spacing is about 5-8 km in the Arabian Gulf with a total of 3692 grid inside the Gulf. For some local areas in Kuwait waters the refined grid spacing reached about less than 50 m Figs. 1. KGulf model was validated using a tide prediction TIDCALC model (UK's Hydrographic Office), RMA-10 HD model (King, I.P. 1988) and using some field measurements. Result showed that the model is capable of predicting the 2D tidal currents and water level variations well with very short simulation time. Four finer grids have recently been setup for the Kuwaiti territorial waters and include all the power plants in Kuwait. These grids provide detailed tidal currents near the sensitive locations in Kuwait as shown in Figs 1 and Fig A1-A3. Fig 1 shows samples of grid system in Kuwait waters. The Oil transport model is coupled with 2D hydrodynamic model for Kuwait Waters (KGulf model). The velocity distribution is calculated at each time step and is taken as an input for the oil transport simulation model (KOil model) (K. AlSalem ,1993).

#### *Lagrangian description of turbulent diffusion*

A Lagrangian discrete-parcel algorithm is used. In this algorithm, the oil slick is viewed as a large ensemble of small parcels. It looks at the subsequent coordinates (trajectories) of a number of individual fluid or fluid property particles that are advected (transported) by currents. When the current field is known then we may add turbulent diffusion as random walks that have in general Gaussian distribution with dispersion that corresponds to turbulent activity.

For a particle numbered  $i$  we get

$$dx_i = u(x_i, y_i, z_i, t)dt + Rnd_x(i)$$

$$dy_i = v(x_i, y_i, z_i, t)dt + Rnd_y(i)$$

$$dz_i = w(x_i, y_i, z_i, t)dt + Rnd_z(i)$$



### Model Simulation Description

KGulf model was developed and set up for the Arabian Gulf and Kuwait territorial waters with multi grid system for solving hydraulic engineering application. To start simulate the KGulf model user must select [  ] to start the model Fig 60 will display the following input Option for user to state as follows:

- 1D/2D tidal current speed and direction hourly prediction
- 1D/2D tide Level hourly prediction and Water level analysis
- Trajectory Oil spill prediction [KOil 2009]
- Oil Spill
  - KOil model 2012 [See Section 3 p50]
  - Back Track Oil Spill [see section 3 p59]

To Simulation Oil Spill Project KGulf model have two Models for user to select from Fig 60 as follow:

- 1- [KOil model 2009] User must Check [ 2D Prediction ]. A new frame will display at Fig 60. User must select again [ Time Serious 2D Prediction ].
- 2- [KOil model 2012 ] User must select [ Oil Spill ] from Fig 60. These model will describe on next Section

### *For Simulation [KOil model 2012]*

User after selected [ **OIL SPILL** ] in Fig 60. Figure 70 will display for user two models as:

- Oil Spill Trajectory
- Back Track Oil Spill.

User must select [**Oil Spill Trajectory** ] Fig 71 will display to select the following

- Grid Domain
- Domain map

User must Check [**2D hydrodynamics' Setup**] Fig 72 will display for user to input the hydrodynamic require information as:

- Start Date
- End Date

User must check [ **Wind Data Setup** ] Fig 73 will display for user to input Type of wind data entry as follows:

- Constant Wind Speed data [**Constant Wind speed**].
- Variable wind Speed Data [**Load Wind Speed**]. From Data file [Wind speed, Direction]

User must Check [ **Start Simulation** ] Fig 74 will display to enter the following

- Time of oil spill in hour of first day.
- Oil Spill Location(Longitude/Latitude) in Degree
- Oil spill Volume

User must press on [**Save spill Location**].

To check location press [**Show** ]. Spill location Will display on Map as DOT.

To start oil spill simulation in Fig 74 two option display as follows:

- Point Source Simulation
  - User can setup Number of Particle as represent the oil spill volume
  - Then must select [**RUN**]
  - A Snapshot of oil spill simulation shown in Fig 75

- Continuous Spill Simulation  
User can set [**Spill Time in Hour**] as follows
  - [ 0 ] : mean the oil spill continuous spill until the end on simulation
  - [ A number on Hour ] : Mean; that the total of oil spill hours. Then after that oil spill will stop until end of simulation.User can setup **Number of Particle** as represent the oil spill volume  
Then must select [RUN]

A Snapshot of Continuous oil spill simulation option shown in Fig 76  
User can run the oil spill result Animation by check [ **Simulation Output**] from Fig 76.  
Figure 77 will display snapshot of the result animation of oil spill particle for every time step

Display Oil Spill Result On Google user must check [ **Google map On/Off**] as shown in Fig 78.  
A new frame will display information for selecting the Google map option as in Fig 78  
Then user must select [**Google Map Show**] in fig 78  
Fig 79 shows oil spill on Google Map.  
Fig 79 shown The Part of Html file created to display oil spill location Data on Google Map.



Figure 70

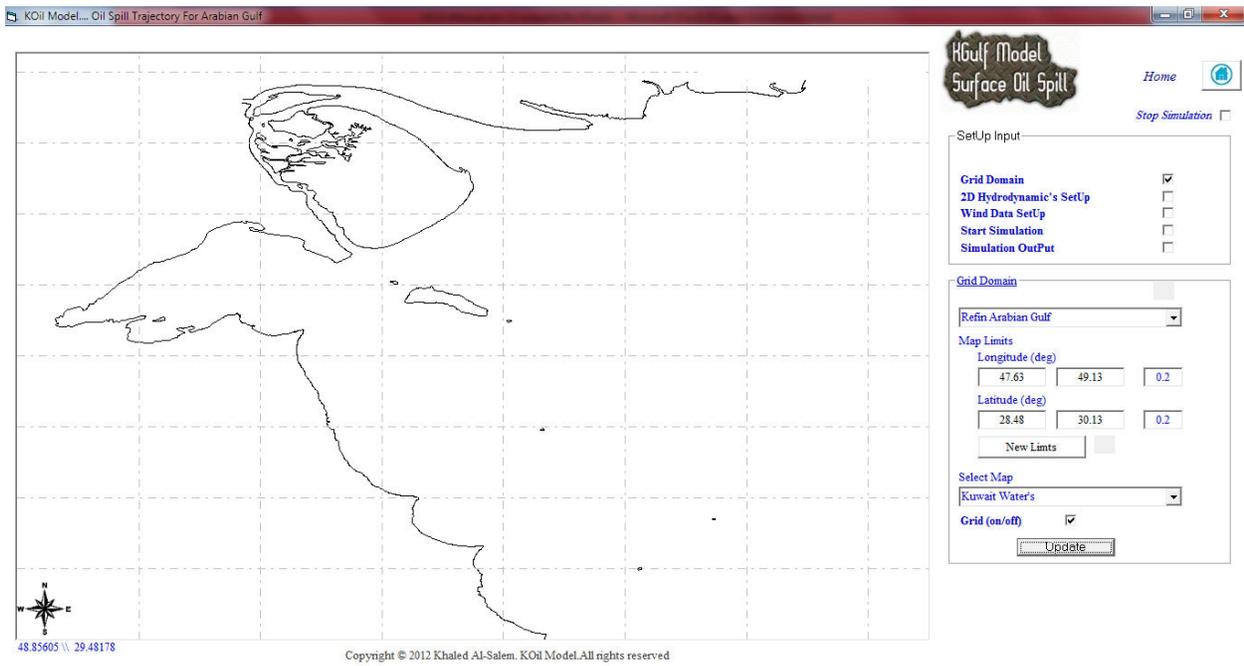


Figure 71

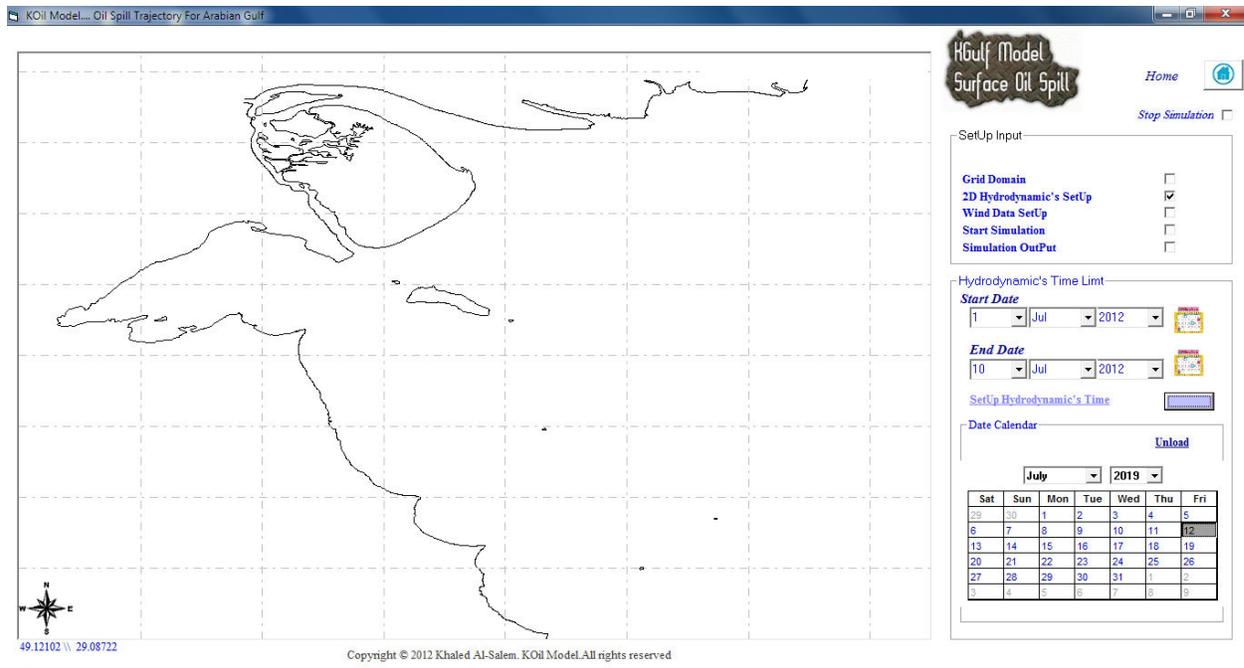


Figure 72

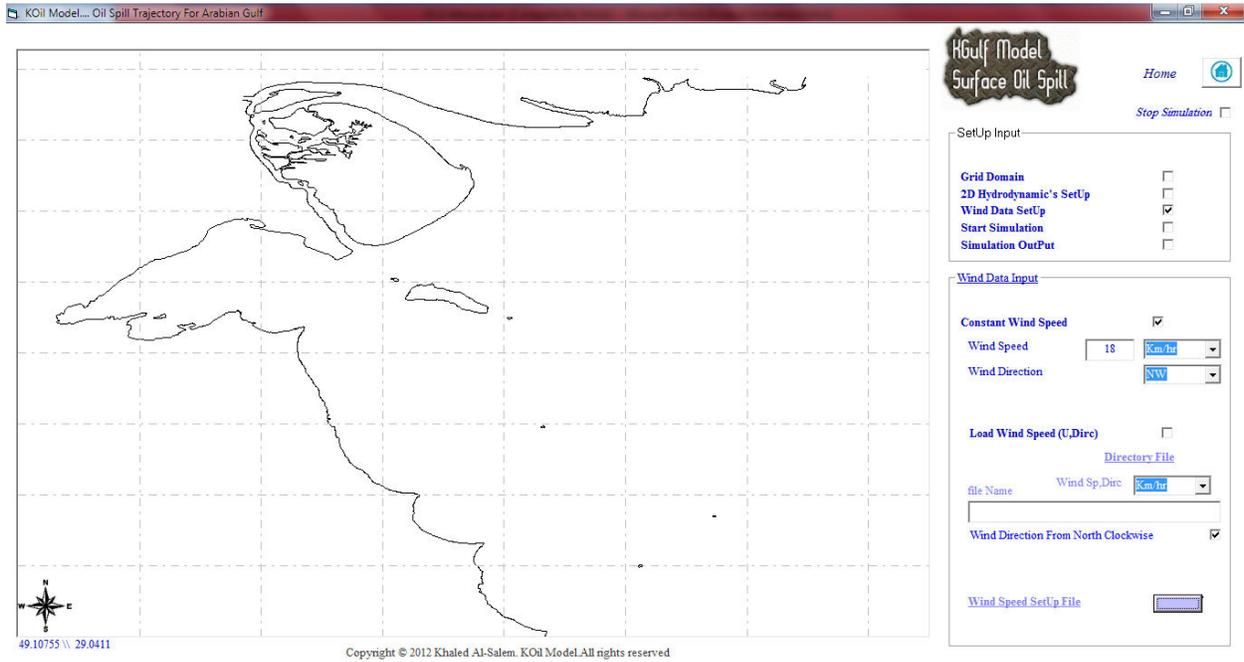


Figure 73

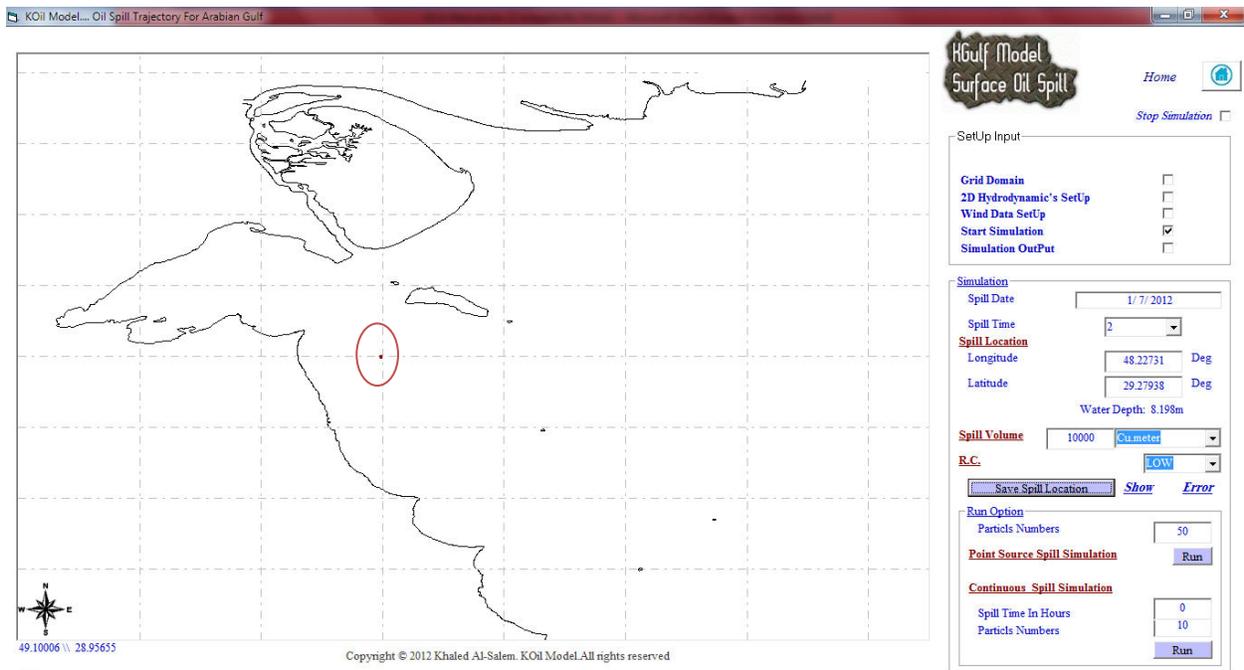


Figure 74

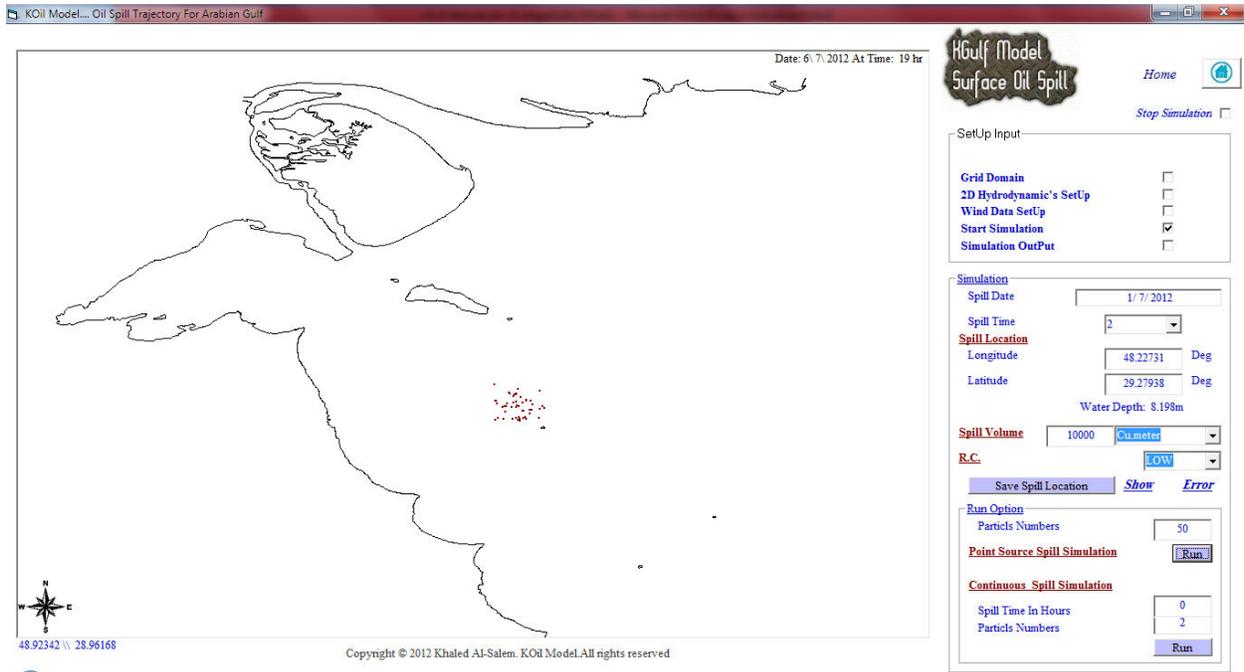


Figure 75

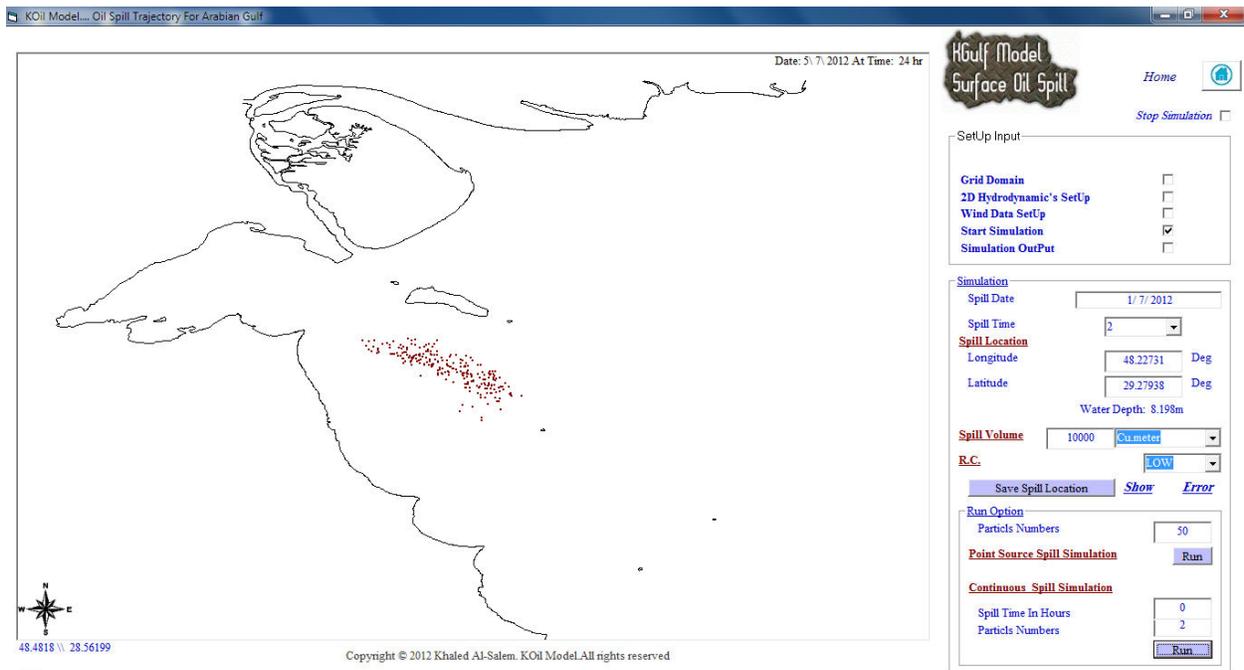


Figure 76

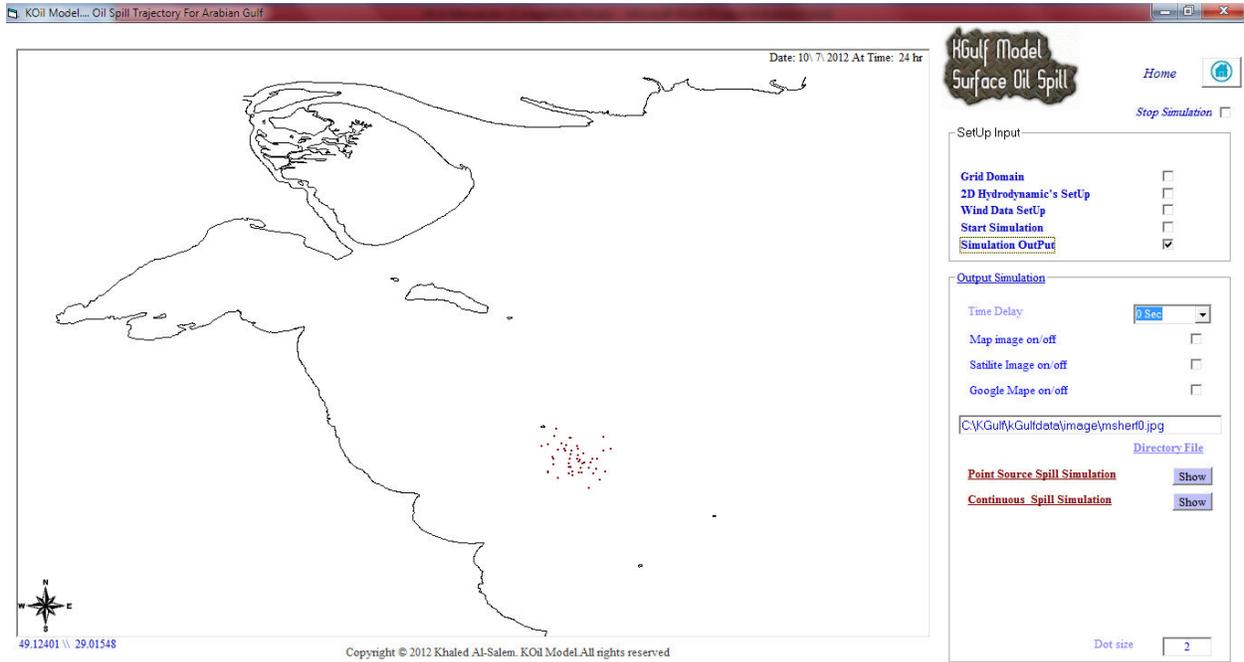


Figure 77

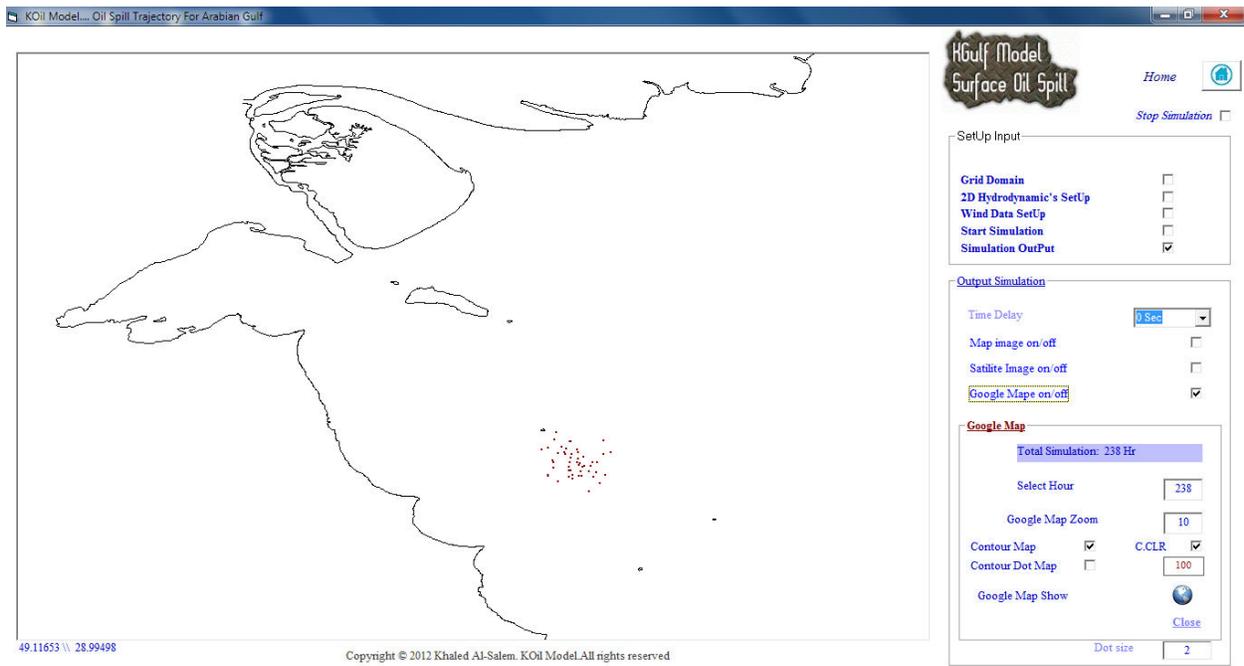
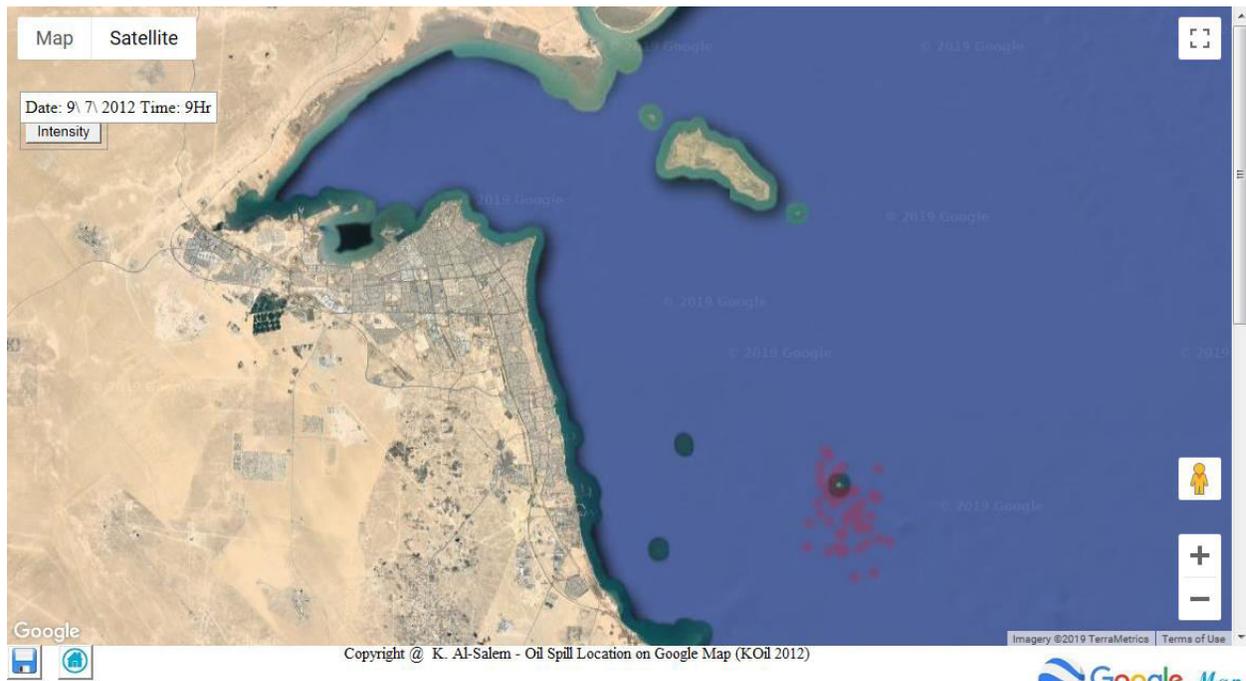


Figure 78



```

<!DOCTYPE html>
<html>
<head>
<meta http-equiv='content-type' content='text/html;charset=u
<meta http-equiv='X-UA-Compatible' content='IE=edge'>

<title>KOil Model(2012)</title>
<style>
#map {
height: 100%;
}
html, body {
height: 100%;
margin: 0;
padding: 0;
}
#floating-pane {
position: absolute;
top: 10px;
left: 25%;
z-index: 5;
background-color: #fff;
padding: 5px;
border: 1px solid #999;
text-align: center;
font-family: 'Roboto','sans-serif';
line-height: 30px;
padding-left: 10px;
}
#floating-panel {
background-color: #ffff;
border: 1px solid #999;
left: 1%;
padding: 5px;
position: absolute;
top:100px;
z-index: 5;
}
#floating-pane2 {
background-color: #fff;
border: 1px solid #999;
left: 1%;
padding: 5px;
position: absolute;
top:80px;
z-index: 5;
}
</style>
</head>
<body>
<div id='floating-panel'>
<button onclick='changeOpacity()'>Intensity</button>
</div>
<div id='floating-pane2'>
<textbox id='tv4' >Date: 7\ 2\ 2005 02:00 ?</textbox>
</div>
<div id='map'></div>
<script>
var map, heatmap;

```

Figure 79

### 3.3 Back Track Oil Spill for Arabian Gulf [ BOil model]

[Al-Salem 2012] (PC Version)

#### Methodology

Prior to modeling the transport and dispersion of a typical oil spill processes in estuarine and coastal waters, the hydrodynamic characteristics of the flow fields, such as water elevations and velocity components must be predicted. In the current study, this was predicted by the hydrodynamic model named KGulf, which is used to solve the governing hydrodynamic equations, further details is included in [Al-Salem, 2012]. Previously, KGulf model has been successfully validated and widely used for studying the Gulf dynamics as in *Alosairi et al.*, [2011]. In this study, a coarse numerical grid was used, while relatively finer grid was used for Kuwait territorial waters. At each grid points the model provides tidal elevations and most importantly it provides the tidal and wind induced currents that act as the driver for the BOil model.

A Lagrangian discrete-parcel algorithm is used, in which the oil slick is viewed as a large ensemble of small parcels, see Figure 80. The movement of each parcel is followed and recorded as functions of time relative to a reference grid system fixed in space [Reddy, 1997, Shen and Yapa, 1988, Shen et al., 1987, Yapa and Chowdhary, 1989, and Yapa, 1994]. In the Lagrangian discrete-parcel algorithm, the oil slick is divided into a large number of equal masses. These parcels are introduced into the system in case of instantaneous spill at the spill site (x,y) and time (t). Each parcel is then allowed to move with the drift velocity. The water speed  $s_r$  and wind speed  $w_r$  can be calculated from Equations 1 and 2 respectively.

$$s_r = \sqrt{U_x^2 + U_y^2} \text{ and} \quad (1)$$

$$w_r = \sqrt{W_x^2 + W_y^2} \quad (2)$$

Where  $U_x$  and  $U_y$  is the velocity components in the  $x$  and  $y$  directions, respectively. Similarly for the wind, where  $W_x$  and  $W_y$  are the wind components in the  $x$  and  $y$  directions. The drift velocity,  $u_i^t$  and  $v_i^t$ , of oil spill takes into account the effects of both, water currents and wind, where it can be calculated by Equations 3 and 4 for the  $x$  and  $y$  directions, respectively.

$$u_i^t = U_x + W_x^d \quad (3)$$

$$v_i^t = U_y + W_y^d \quad (4)$$

Where  $W^d$  is the drifting speed due to wind that typically varies from 2 to 4% of the wind speed ( $w_r$ ) [Schwartzberg, 1971], for the current study 3% has been used. The component of the velocity due to diffusion of oil slick is calculated by random walk analysis as shown Equations 5 and 6. The computation for oil parcels calculated numerically by integrating the drift velocity at each time interval. For numerical accuracy, sub-time intervals are used for the advection of oil parcels. When the current field is known then turbulent diffusion can possibly be added as random walks  $Rnd(\ )$  that have, in general, a Gaussian distribution with dispersion that corresponds to turbulent activity. Therefore, for a particle numbered  $i$  we get:

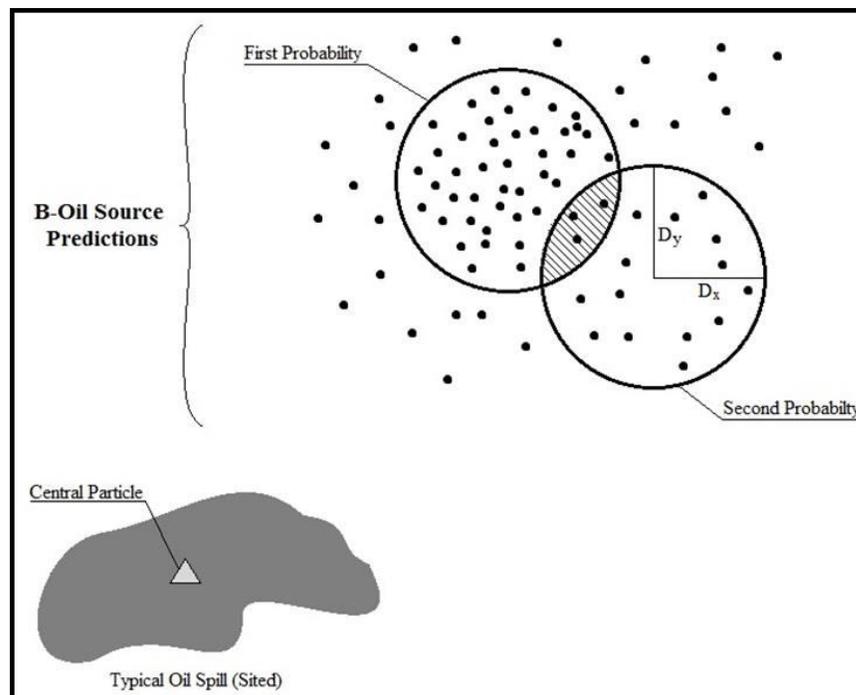
$$dx_i = u(x_i, y_i, t) dt + Rnd_x(i) \quad (5)$$

$$dy_i = v(x_i, y_i, t) dt + Rnd_y(i) \quad (6)$$

It is worth mentioning that Schwartzberg's experiments indicate that the drift has the same direction as the wind but theoretical studies for wind-induced surface current, conducted by Ekman, [1905], suggests that the direction of the drift velocity has small deflection to the right or to the left of the wind direction. To overcome the random walk in backtrack simulation of Lagrangian discrete-parcel algorithm, Monte Carlo Statistical Technique can be applied, as explained in Binder and Heermann [2010]. Using Lagrangian discrete-parcel algorithm analogy in backward time series approach, the path of the center of oil particles were simulated from a given sited location to track where the spill has probably started for  $n$  number of tests. Then all tests are grouped in defined limits of  $D_x$  and  $D_y$  with respect the total test completed to generate the probabilities of the final location as shown in Equation 7 and illustrated in Figure 2.

$$P_i = \frac{\sum((abs(X_{i+1}-X_i) \leq D_x) \text{ and } (abs(Y_{i+1}-Y_i) \leq D_y))}{N} \quad (7)$$

Where  $P_i$  is the probability of particles location,  $N$  is total number of simulated tests,  $i$  is the location  $x$  and  $y$  at  $i$  test number of total tests  $N$ ,  $D_x$  and  $D_y$  is the limit value setup between  $X$  and  $Y$  location for all simulated tests. The algorithm in Equation 7 is coupled with KGulf to give the source of the oil spill, i.e. B-Oil. The mechanism of the B-Oil model predictions is illustrated in Figure 2. The user of the model would need to set the total number of tests that the model needs to undertake and the diameter of the area where the probabilities may occur (in meters) i.e.  $D_x$  and  $D_y$ . Based on Equations 7, the probability of test distribution for position of the oil path is estimated by fraction of central practical reaching various locations within selected time intervals based on the number of tests as shown in Figure 80. To elucidate, if the probability indicates 50% at a particular location for 20 tests then this means that half of the tests results (10) occurred in this location. The remaining test would be designated to search for other locations. If probabilities elapsed at a particular location, as shown in Figure 80, then the probability would be accounted for the first probability and not the second one. This modeling technique will be tested and verified in the following section.



**Figure 80**



### Model simulation Description

User after selected [ **OIL SPILL** ] in Fig 60.  
Figure 81 will display for user two models as:

- Oil Spill Trajectory
- Back Track Oil Spill.

User must select [**Back Track Oil Spill**] Fig 82 will display to select the following

- Check [ **Limits Domain** ] to enter the following
  - Grid Domain [As shown in Fig 83]
  - Domain MapThen select [**UPDATE**]
- Enter [ Wind Effect] as following:
  - Constant Wind Speed
  - Variable wind Speed (Read from wind speed file **WS,Wdirc**)
- User must check [**Source Info**] to Enter oil spill **SEEN Location** as
  - Click On Map
  - Manual Enter Longitude and Latitude then select [**CHK**]
- Select Hydrodynamic information at [**Start Info**] as follows:
  - Select Oil Spill Seen Date and Time
  - Select Date for Backtrack To.
- Select information for Lagrangian discrete-parcel algorithm as
  - =Enter [**number Of Test**] for back track simulation test
  - =Enter [**Delta**] the probability radius for prediction location

User must select [**Simulate**] in Fig 82 then Fig 84 will display the simulation Results  
To display [Location Of Probabilities Table] user must select from Fig 84 [**POST OUTPUT**].  
Figure 85 will display A summary of Back track oil spill Probably of Source Location from all Select Test.

Figure 86 Display A sample Output file select.at [**Store Output File**] as shown in Fig 84

Figure 87 display the back Track Oil Spill with back Ground map of Satellite Image.

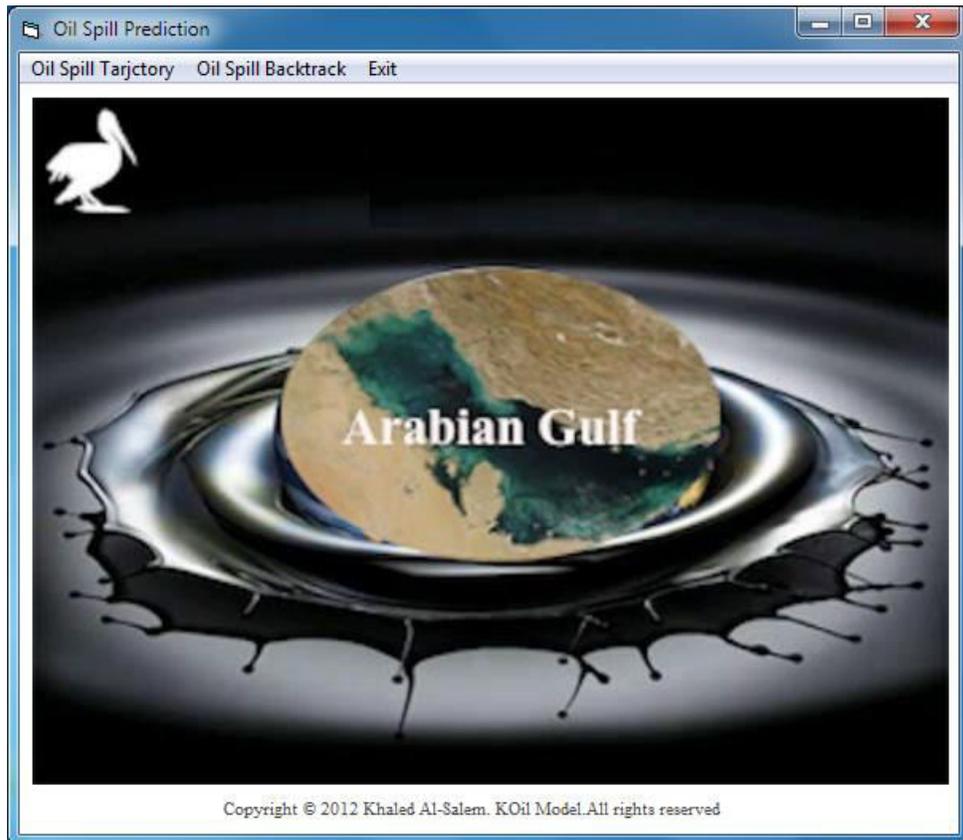


Figure 81

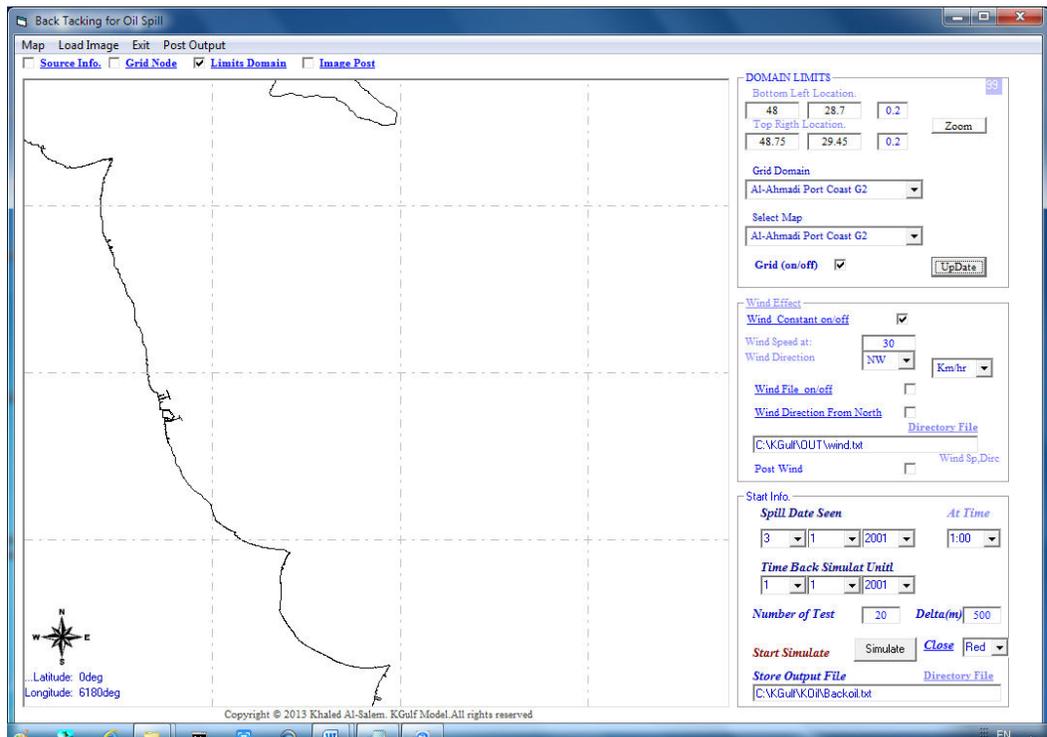


Figure 82

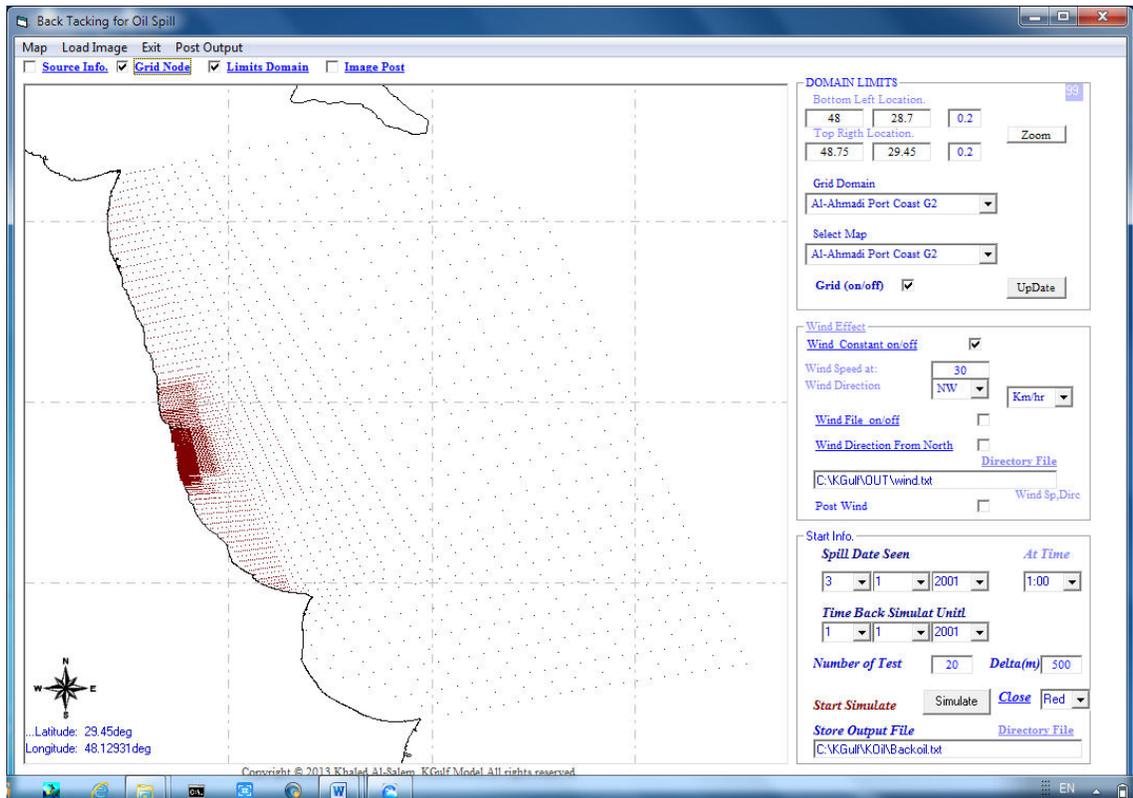


Figure 83

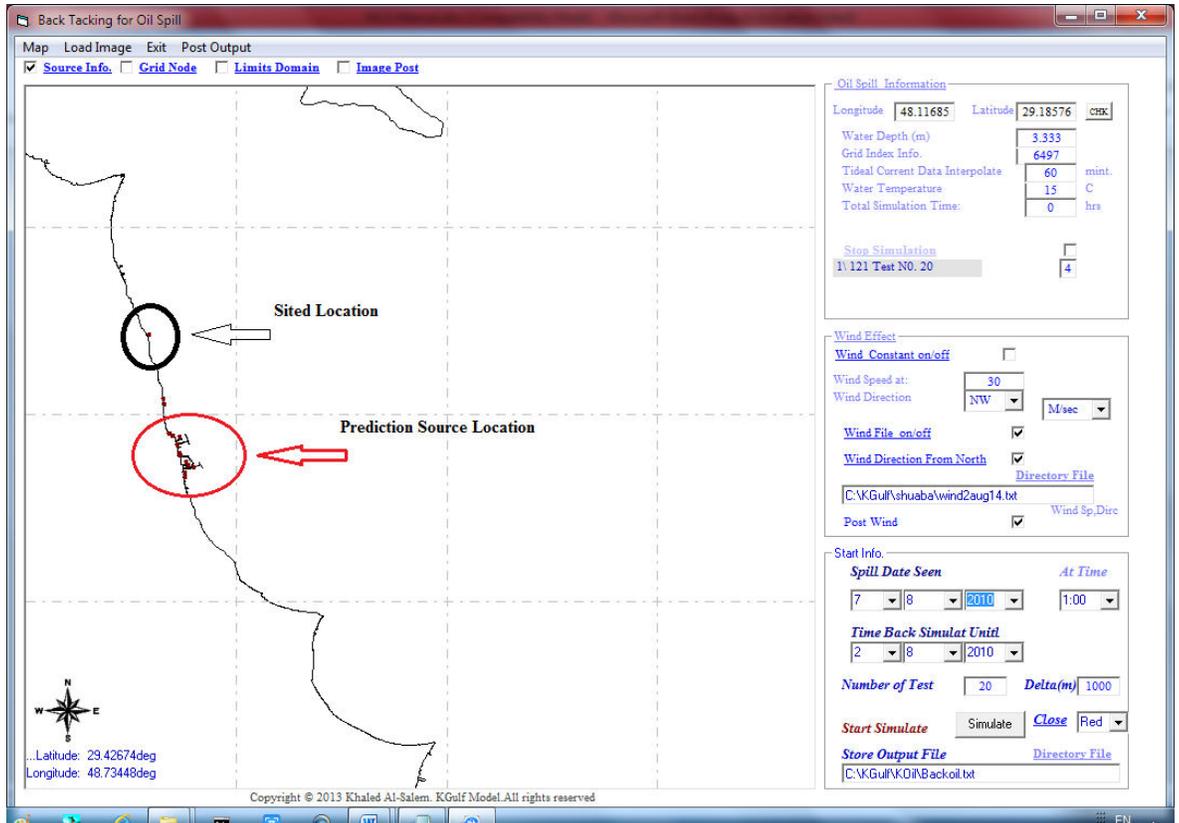


Figure 84

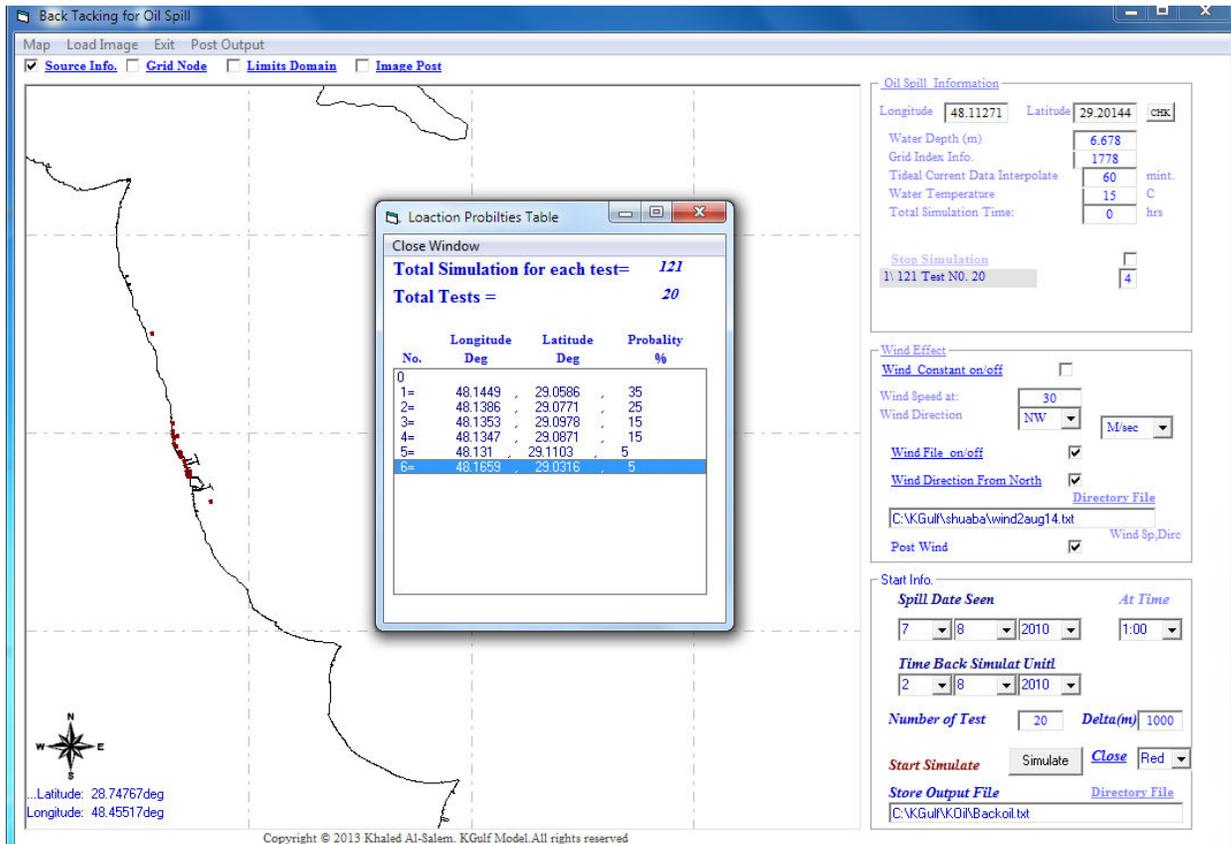


Figure 85

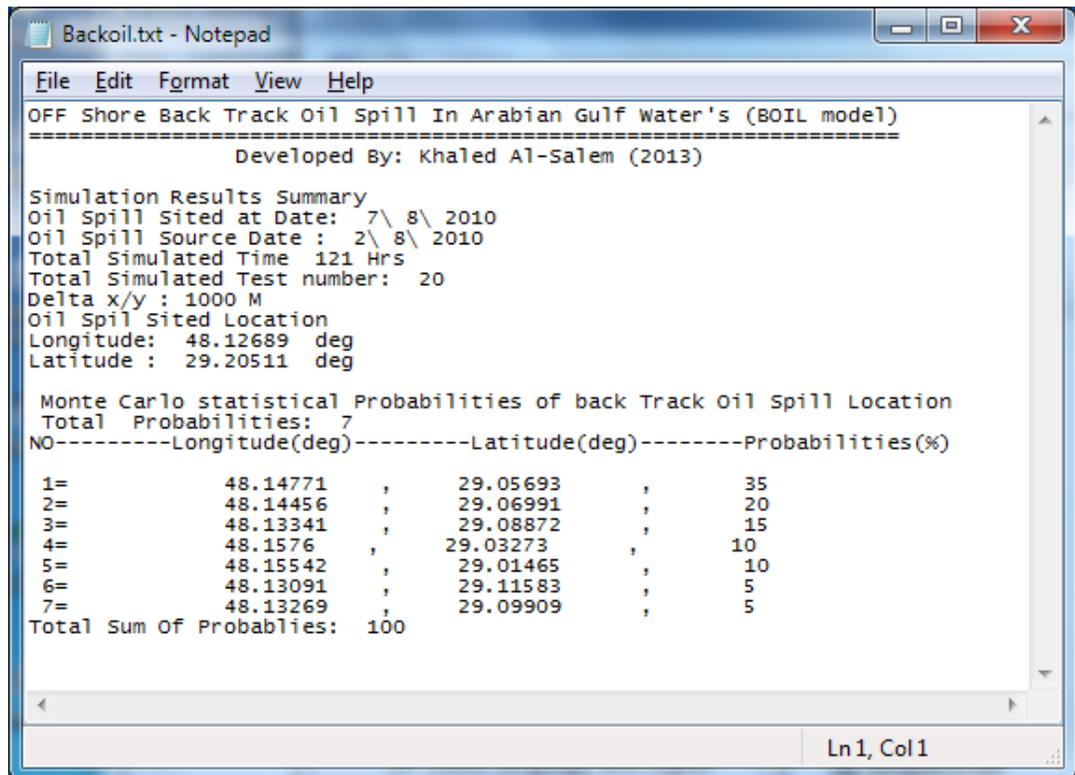


Figure 86

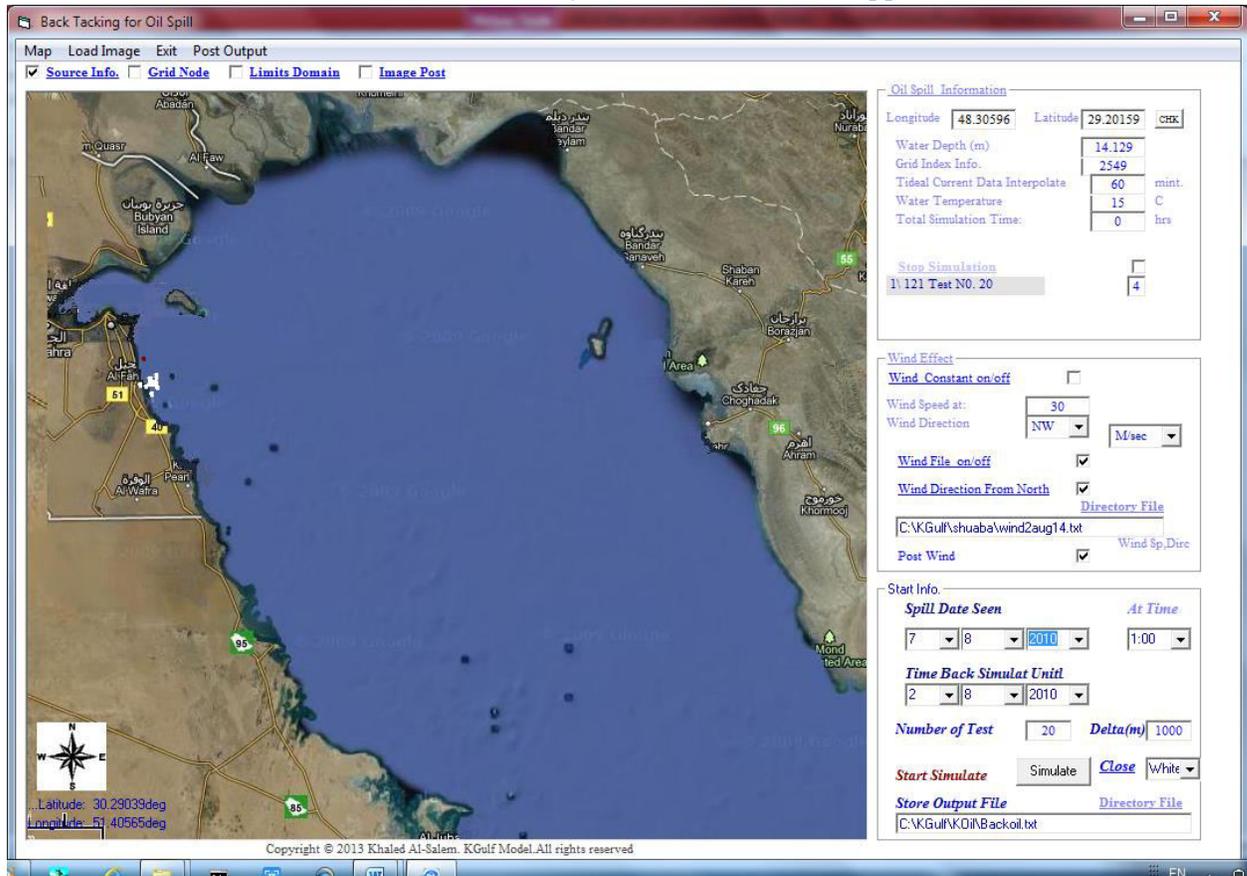


Figure 87

### 3.4 Under Water Oil Seepage [KSPoil model]

[ Dr Yaba 1997 ]

[Model updated and Interface Developed by Khaled Al-Salem 2010]

#### Methodology

##### Governing Equations for Simulating the Plume Dynamics (Phase-1)

Many oil spill models were developed to predict the trajectory and fate of surface or near surface oil spills (see ASCE, 1996). The KISR oil spill model represents one of such models (Al-Salem and Lo, 1993). Such models are based on the advection/diffusion equation and are thus valid for simulating oil spills on the water surface. For submerged oil spills or underwater natural seepage, the oil behaves as a submerged buoyant jet requiring other model formulations.

The model described in Yapa and Zheng (1997) provides a model capable of simulating underwater oil spills and is the base for the model developed in this study. The model is a modification of the Lagrangian concept proposed by Lee and Cheung (1990). The model assumes the following:

- The cross section of the oil jet is round and perpendicular to the trajectory (Fig. 88).
- The effect of oil viscosity is neglected.
- The variables used represent average values for the cross section.

- Forced entrainment of ambient fluid occurs from the frontal side of the jet.
- Quasi steady conditions are considered.

A Lagrangian element is defined as a control volume moving along the centerline of the buoyant jet with its local centerline velocity  $V$ . The element thickness  $h$  and mass  $m$  can be calculated from,

$$h = \left| \vec{V} \right| \Delta t \quad (1)$$

$$m = \rho \pi b^2 h \quad (2)$$

where  $\rho$  is the local density of the buoyant jet,  $b$  is the jet radius (Fig. 88), and  $\Delta t$  is the time step.

### Conservation of Mass

The conservation of mass for an oil jet can be written as,

$$\frac{dm}{dt} = \rho_a Q_e - \sum_{i=1}^n \frac{dm_i}{dt} - \frac{dm_d}{dt} \quad (3)$$

Where  $\rho_a$  is the density of the ambient fluid,  $Q_e$  is the volume flux entrained, the second term on the right-hand side represents the dissolution of oil into water, and the last term on the right-hand side represents the mass loss due to turbulent diffusion.

### Entrainment

The volume flux entrained  $Q_e$  is separated into the shear-induced entrainment and forced entrainment (Frick, 1984 & 1994 and Lee and Cheung, 1990). The shear-induced entrainment  $Q_s$  is calculated from,

$$Q_s = 2\pi b h \alpha \left| \left| \vec{V} \right| - V'_a \right| \quad (4)$$

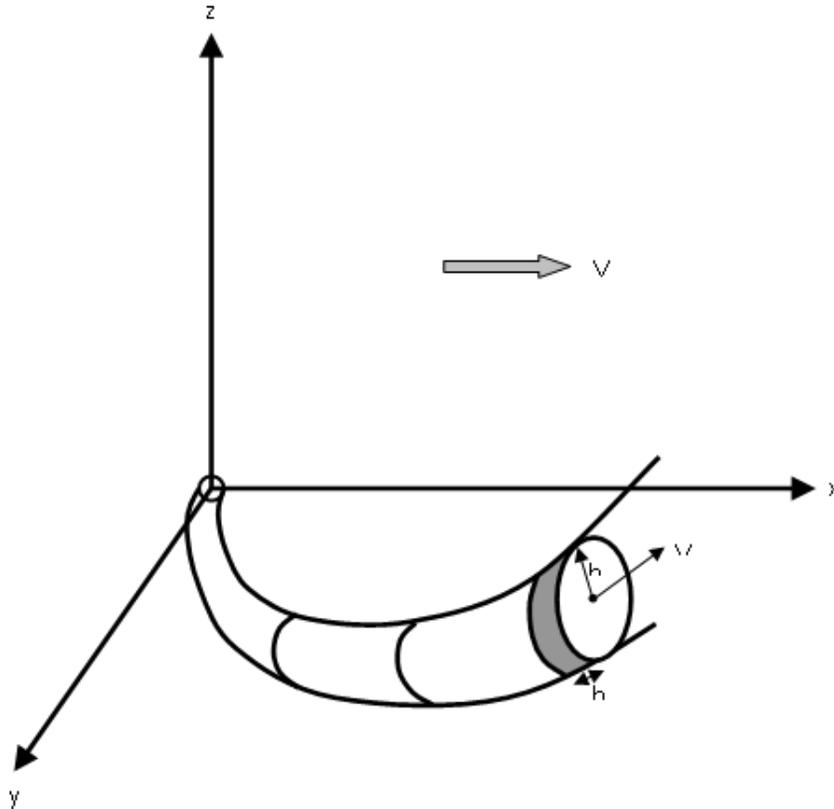
Where  $V'_a$  is the projection of  $V_a$  in the direction of  $V$ , and the entrainment coefficient  $\alpha$  is calculated from (Lee and Cheung, 1990),

$$\alpha = \sqrt{2} \frac{0.057 + \frac{0.554 \sin \varphi}{F^2}}{1 + 5 \frac{V'_a}{\left| \left| \vec{V} \right| - V'_a \right|}} \quad (5)$$

Where  $\varphi$  is the angles between the jet trajectory and the horizontal plane and  $F$  is calculated from,

$$F = E \frac{\left| \left| \vec{V} \right| - V'_a \right|}{\sqrt{g \frac{\Delta \rho}{\rho_a} b}} \quad (6)$$

Where the proportionality constant  $E$  is taken to be 2 as recommended by Yapa and Zheng (1997).



**Figure 88. Schematic of the buoyant jet.**

The forced entrainment components  $Q_{fx}$ ,  $Q_{fy}$ , and  $Q_{fz}$  in the x, y, and z directions are calculated from (Yapa and Zheng, 1997),

$$Q_{fx} = |u_a| \Delta t \left[ \pi b \Delta b |\cos \varphi \cos \theta| + 2b \Delta s \sqrt{1 - \cos^2 \theta \cos^2 \varphi} + \frac{\pi b^2}{2} |\Delta(\cos \varphi \cos \theta)| \right] \quad (7)$$

$$Q_{fy} = |v_a| \Delta t \left[ \pi b \Delta b |\cos \varphi \sin \theta| + 2b \Delta s \sqrt{1 - \sin^2 \theta \cos^2 \varphi} + \frac{\pi b^2}{2} |\Delta(\cos \varphi \sin \theta)| \right] \quad (8)$$

$$Q_{fz} = |w_a| \Delta t \left[ \pi b \Delta b |\sin \varphi| + 2b \Delta s |\cos \varphi| + \frac{\pi b^2}{2} |\Delta(\sin \varphi)| \right] \quad (9)$$

where  $\theta$  is the angle between the x-axis and projection of the jet trajectory on the horizontal plane, and  $u_a$ ,  $v_a$ , and  $w_a$  are the velocity components of the ambient current  $V_a$  in the x, y, and z directions respectively..

Finally, the value of  $Q_e$  is calculated as the maximum of  $Q_s$  or  $Q_f$ .

### Dissolution

The dissolution term is calculated from the following equation (Yapa, and Zheng, 1997),

$$\frac{dm_i}{dt} = K_r \alpha_i A X_i S_i \quad (10)$$

Where,

- $m_i$  is the mass of the oil component  $i$  ( $i=1,2,\dots,n$ )
- $K_r$  is the mass transfer coefficient of dissolution (m/s)
- $\alpha_i$  is an empirical constant = 0.7 (Rye, 1994)
- $A$  is the area of exposed jet  $A = 2\pi bh$
- $X_i$  is the molar fraction of the component  $i$
- $S_i$  is the solubility of the component  $i$  ( $\text{kg/m}^3$ )

This term was neglected in this study ( $K_r=0.0$ ).

### Turbulent Diffusion

The turbulent diffusion term is calculated as,

$$\frac{dm_d}{dt} = \rho_a K_c A \left| \frac{\partial C}{\partial r} \right| \quad (11)$$

Where,

- $m_d$  is the mass loss due to turbulent diffusion
- $K_c$  is the oil diffusivity
- $C$  is the average (over cross section) oil concentration in the jet

### Conservation of Momentum

The conservation of momentum can be written as,

$$\frac{d(m\vec{V})}{dt} = \vec{V}_a \frac{dm}{dt} + m \frac{\Delta\rho}{\rho} g \vec{k} - 2\rho b h C_D \left( |\vec{V}| - V'_a \right)^2 \frac{\vec{V}}{|\vec{V}|} \quad (12)$$

Where  $C_D$  is a drag coefficient (taken to be zero thus neglecting the drag force),  $k$  is a unit vector in the  $z$  direction, and  $\Delta\rho = \rho_a - \rho$  (where  $\rho$  is the average density of the jet).

### Conservation of Heat, Salinity, and Oil Concentration

The conservation of the scalar parameters of the buoyant jet, namely the heat, salinity, and the oil concentration can be written in the form,

$$\frac{d(mC_p T)}{dt} = (C_p T)_a \frac{dm}{dt} - 2\rho_a \pi b h K_T \frac{\partial(C_p T)}{\partial r} \quad (13)$$

Where  $C_p$  is the specific heat (assumed constant),  $T$  is the average temperature of the jet, and  $K_T$  is the heat diffusivity.

$$\frac{d(mS)}{dt} = S_a \frac{dm}{dt} - 2\rho_a \pi b h K_S \frac{\partial S}{\partial r} \quad (14)$$

Where  $S$  is the average salinity of the jet, and  $K_S$  is the salinity diffusivity.

$$\frac{d(mC)}{dt} = C_a \frac{dm}{dt} - 2\rho_a \pi b h K_C \frac{\partial C}{\partial r} + \sum_{i=1}^n \frac{dm_i}{dt} \quad (15)$$

State Equation

Finally, the density of the buoyant jet is calculated from the state equation describing the variation of the density with temperature, salinity, and concentration of the fluid in the jet.

Discretization of Equations

The above equations were discretized using the finite difference technique as provided in this section.

The mass equation can be discretized as,

$$m_{k+1} = m_k + \rho_a Q_e \Delta t - \sum_{i=1}^n \Delta m_i - \Delta m_d \quad (16)$$

Where the subscript k denotes the time step and the last two terms are calculated from,

$$\Delta m_i = K_i \alpha_i 2\pi b h X_i S_i \Delta t \quad (17)$$

$$\Delta m_d = \rho_a K_c 2\pi b h \Delta t \frac{C - C_a}{b/2} \quad (18)$$

The salinity, concentration and temperature can be calculated as follows,

$$S_{k+1} = \frac{m_k S_k + \Delta m_k S_a - 4\pi \rho_a K_s h_k \Delta t (S_k - S_a)}{m_{k+1}} \quad (19)$$

$$C_{k+1} = \frac{m_k C_k + \Delta m_k C_a - 4\pi \rho_a K_c h_k \Delta t (C_k - C_a) + \sum_{i=1}^n \Delta m_i}{m_{k+1}} \quad (20)$$

$$T_{k+1} = \frac{m_k T_k + \Delta m_k T_a - 4\pi \rho_a K_T h_k \Delta t (T_k - T_a)}{m_{k+1}} \quad (21)$$

The jet velocities are calculated from the momentum equation,

$$u_{k+1} = \frac{m_k u_k + \Delta m_k u_a}{m_{k+1}} \quad (22)$$

$$v_{k+1} = \frac{m_k v_k + \Delta m_k v_a}{m_{k+1}} \quad (23)$$

$$w_{k+1} = \frac{m_k w_k + \Delta m_k w_a}{m_{k+1}} + \frac{\rho_a - \rho_k}{\rho_k} g \Delta t \quad (24)$$

The location of the jet is calculated from,

$$x_{k+1} = x_k + u_{k+1} \Delta t \quad (25)$$

$$y_{k+1} = y_k + v_{k+1} \Delta t \quad (26)$$

$$z_{k+1} = z_k + w_{k+1} \Delta t \quad (27)$$

The density of the jet can be calculated from the state equation and the thickness and radius of the jet are calculated from,

$$h_{k+1} = \frac{|\vec{V}_{k+1}|}{|\vec{V}_k|} h_k \quad (28)$$

$$b_{k+1} = \sqrt{\frac{m_{k+1}}{\rho_{k+1} \pi h_{k+1}}} \quad (29)$$

It is important to note that for the first time step, the value of  $h$  is taken to be the same as  $\Delta s$ . The orientation of the jet is calculated from,

$$\sin \theta_{k+1} = \frac{v_{k+1}}{Hvel} \quad (30)$$

$$\cos \theta_{k+1} = \frac{u_{k+1}}{Hvel} \quad (31)$$

$$\sin \varphi_{k+1} = \frac{w_{k+1}}{|\vec{V}_{k+1}|} \quad (32)$$

$$\cos \varphi_{k+1} = \frac{Hvel}{|\vec{V}_{k+1}|} \quad (33)$$

Where,

$$Hvel = \sqrt{u_{k+1}^2 + v_{k+1}^2} \quad (34)$$

Finally, the displacement  $\Delta s$  is calculated from,

$$\Delta s_{k+1} = \vec{V}_{k+1} \Delta t \quad (35)$$

### Governing Equations for Simulating Advection Dispersion (Phase-2)

After the *dynamic phase (Phase 1)*, the oil is considered to have reached *passive phase (Phase 2)*. The oil transport in this phase can be simulated by using advection-diffusion equation. The concentration distribution in the water column can be described by

$$\begin{aligned} & \frac{\partial C_v}{\partial t} + \frac{\partial(uC_v)}{\partial x} + \frac{\partial(vC_v)}{\partial y} + \frac{\partial(wC_v)}{\partial z} \\ & = \frac{\partial}{\partial x} (D_x \frac{\partial C_v}{\partial x}) + \frac{\partial}{\partial y} (D_y \frac{\partial C_v}{\partial y}) + \frac{\partial}{\partial z} (D_z \frac{\partial C_v}{\partial z}) + \frac{\partial(V_b C_v)}{\partial z} \end{aligned} \quad (36)$$

where  $C_v$  = volumetric concentration of oil in the suspended layer;  $u, v, w$  = ambient velocity in  $x, y, z$  direction;  $V_b$  = the buoyant velocity of oil droplets; and  $D_x, D_y, D_z$  = diffusion coefficient in  $x, y, z$  direction.

For surface oil in a three dimensional (3-D) system, an equation similar to that of two dimensional (2-D) system can be used. The thickness of the surface layer is assumed to be negligible in comparison to the water depth. The equation can be written as

$$\begin{aligned} & \frac{\partial C_s}{\partial t} + \frac{\partial(u_s C_s)}{\partial x} + \frac{\partial(v_s C_s)}{\partial y} \\ & = \frac{\partial}{\partial x} (D_x \frac{\partial C_s}{\partial x}) + \frac{\partial}{\partial y} (D_y \frac{\partial C_s}{\partial y}) + (V_b C_v - w C_v + D_z \frac{\partial C_v}{\partial z}) \Big|_{z=0} \end{aligned} \quad (37)$$

where  $C_s$  = local oil concentration in the surface layer per unit area;  $u_s, v_s$  = the components of surface drift velocity in  $x$  and  $y$  direction;  $C_v|_{z=0}$  = local volumetric concentration of oil per unit volume of water in the water layer immediately below the surface oil.

In this model, Lagrangian discrete parcel method is used to simulate the processes described by Eqs. 36 and 37. The Lagrangian discrete-parcel algorithm, oil is represented as an ensemble of a large number of small parcels. Each parcel has a mass and a set of time dependent



spatial coordinates associated with it. During each time step, all of the oil parcels are displaced according to the drift velocity and a fluctuation component at their respective locations. The fluctuation component represents the turbulent diffusion. Complete details can also be found in Yapa (1994). The corresponding advective velocity is now given by

$$\vec{V}_T = \vec{V}_m + \vec{V}' \quad (38)$$

where  $\vec{V}_T$  = total velocity vector;  $\vec{V}_m$  = mean advective velocity, which is equal to ambient velocity  $\vec{V}_a$ ;  $\vec{V}'$  = fluctuating component representing the turbulent diffusion. The components of  $\vec{V}'$  are given by

$$\begin{aligned} u_{ran} &= \sqrt{\frac{2D_x}{\Delta t}} R_{nx} \\ v_{ran} &= \sqrt{\frac{2D_y}{\Delta t}} R_{ny} \\ w_{ran} &= \sqrt{\frac{2D_z}{\Delta t}} R_{nz} \end{aligned} \quad (39)$$

where  $u_{ran}$ ,  $v_{ran}$ ,  $w_{ran}$  = random walk velocities in x, y, and z directions, respectively;  $R_{nx}$ ,  $R_{ny}$ , and  $R_{nz}$  = normally distributed random numbers;  $\Delta t$  = time step.

### Model simulation Description

User after selected [ **OIL SPILL** ] in Fig 60.  
Figure 81 will display for user two models as:

- Oil Spill Trajectory
- Back Track Oil Spill.
- Under water Oil Seepage

User must select [**under water oil seepage**] Fig 89 will display for user to start [**Start**]  
Fig 90 will display to select model input information that described in fig 90 as follows:

- Fig 90 require a number of parameters to input which are describe in the page
- Two important input as [**Time step**] and [**Increment for output of time steps**]
- Input parameters At depth intergrade values option as in:
  - drop box [**For U from file (3)**] read velocity along Z direction
  - Drop box [Temperature Type] Read Temperature value along Z
  - Drop Box [Salinity Type] Read water Salinity value along z
- New Kuwait water map also displayed for user to select the oil seepage location by:
  - Click On the map to select location
  - [Select Location] then enter longitude and Latitude location manual.

User must select [**Initial Parameter**] then Fig 91 for the following input as

- A number parameter that describes the Oil JET under water
- The selected Oil seepage location display for user to convert the location as shown Fig 92:
  - Degree --> UTM [**UTM Location**] then click on **LIST**
  - Or UTM --> Degree [Geographical Location] then click on **LIST**

User must select [**Model Parameter**] then Fig 93 for the following input as

- Total Grid in X
- Total Grid in Y

- Total grid in Z

User must Select [**File Option**] on number of option will display as follows:

- Load Input Files
  - Setup files to load per save input data [data input file, initial condition file and parameter file]
  - Load setup files Load pervious saved input data
- Save Input Files
  - User must save the input then can start simulate model.
- Model Simulation [Run]
- User select to start simulate the model as shown in Fig 94
- Shows Results
  - User must select [Result Shows] to display model results as shown in Fig 95. Which display options for user to select as shown in Figs 96, 97 and 98.
  - To adjust the select plot selects [Adjust Scale]
  - To Save Plot As image [Save Image]

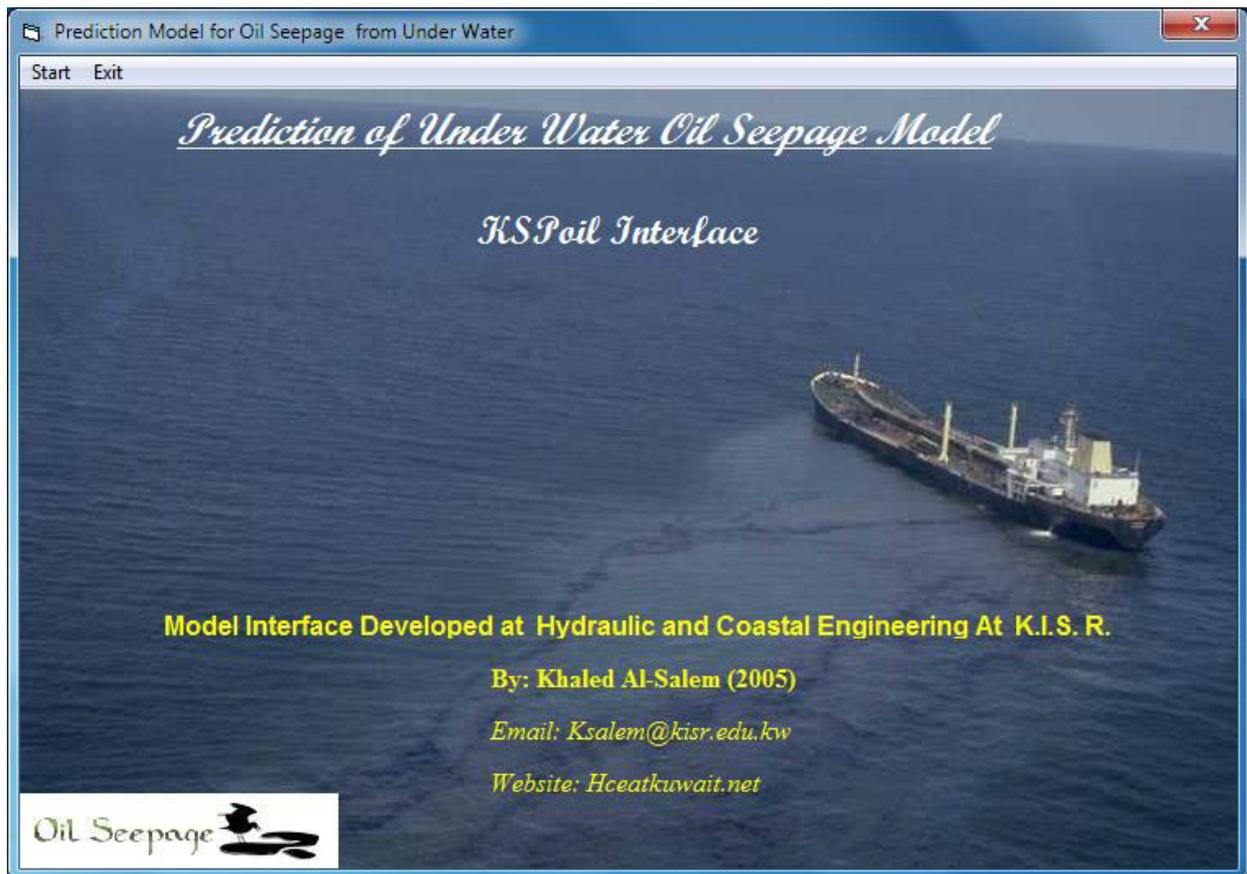
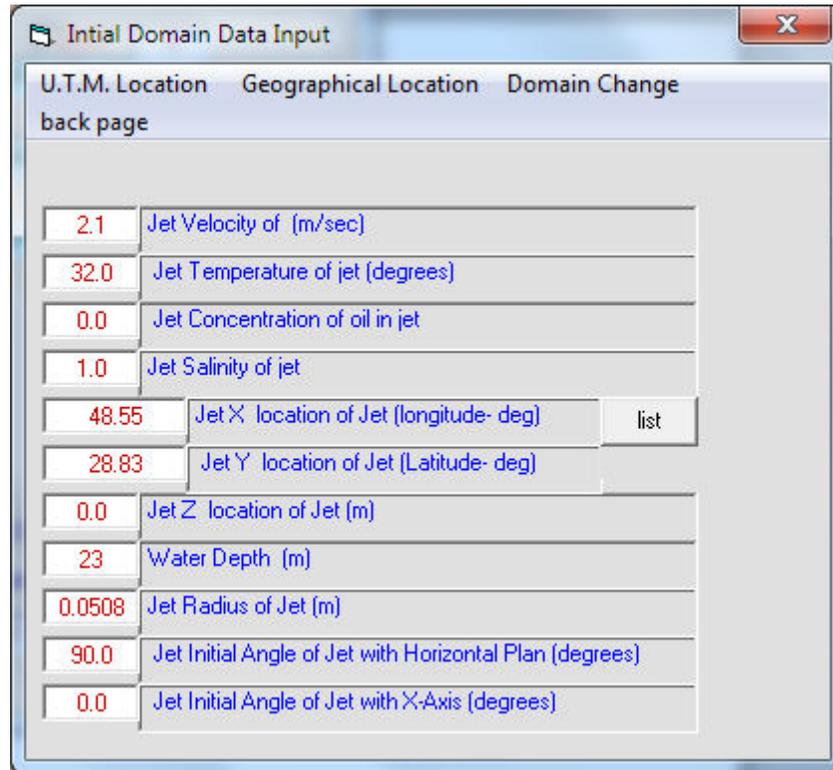


Figure 89



Figure 90

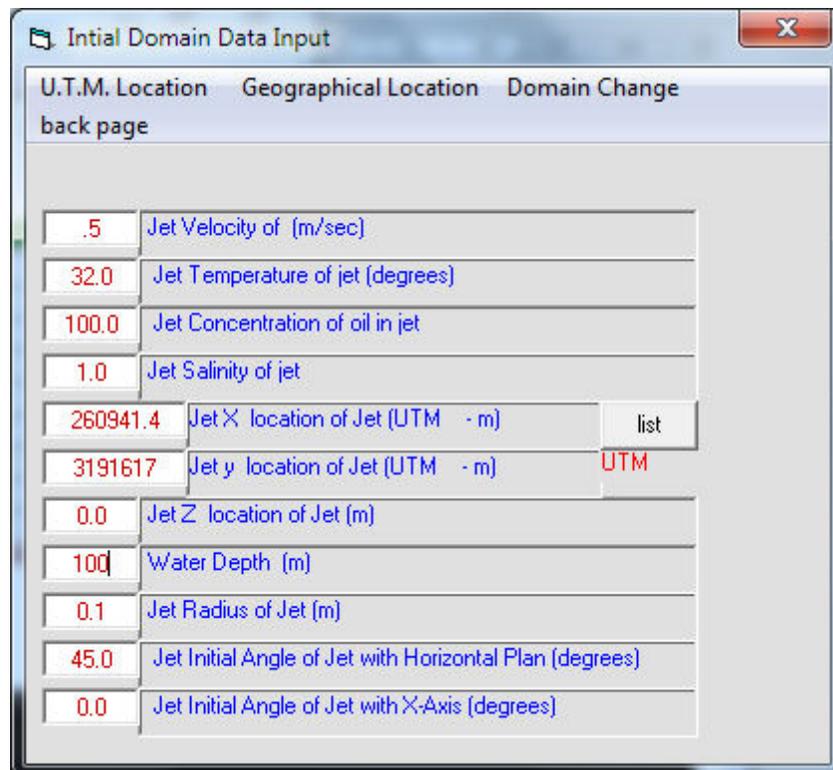


Initial Domain Data Input

U.T.M. Location   Geographical Location   Domain Change  
back page

2.1	Jet Velocity of (m/sec)	
32.0	Jet Temperature of jet (degrees)	
0.0	Jet Concentration of oil in jet	
1.0	Jet Salinity of jet	
48.55	Jet X location of Jet (longitude- deg)	list
28.83	Jet Y location of Jet (Latitude- deg)	
0.0	Jet Z location of Jet (m)	
23	Water Depth (m)	
0.0508	Jet Radius of Jet (m)	
90.0	Jet Initial Angle of Jet with Horizontal Plan (degrees)	
0.0	Jet Initial Angle of Jet with X-Axis (degrees)	

Figure 91



Initial Domain Data Input

U.T.M. Location   Geographical Location   Domain Change  
back page

.5	Jet Velocity of (m/sec)	
32.0	Jet Temperature of jet (degrees)	
100.0	Jet Concentration of oil in jet	
1.0	Jet Salinity of jet	
260941.4	Jet X location of Jet (UTM - m)	list
3191617	Jet y location of Jet (UTM - m)	UTM
0.0	Jet Z location of Jet (m)	
100	Water Depth (m)	
0.1	Jet Radius of Jet (m)	
45.0	Jet Initial Angle of Jet with Horizontal Plan (degrees)	
0.0	Jet Initial Angle of Jet with X-Axis (degrees)	

Figure 92

Figure 93

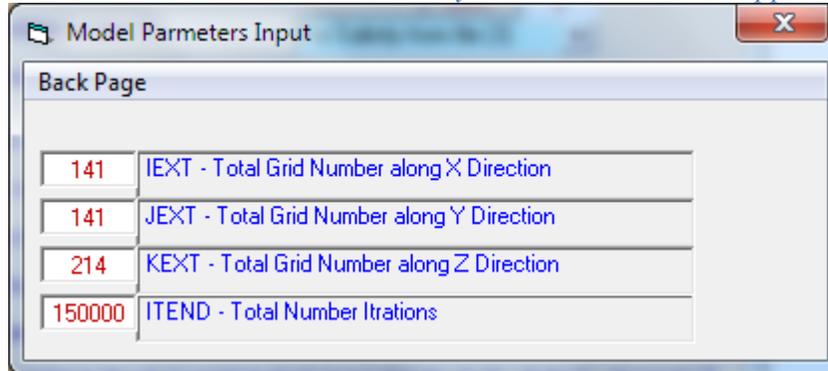


Figure 94

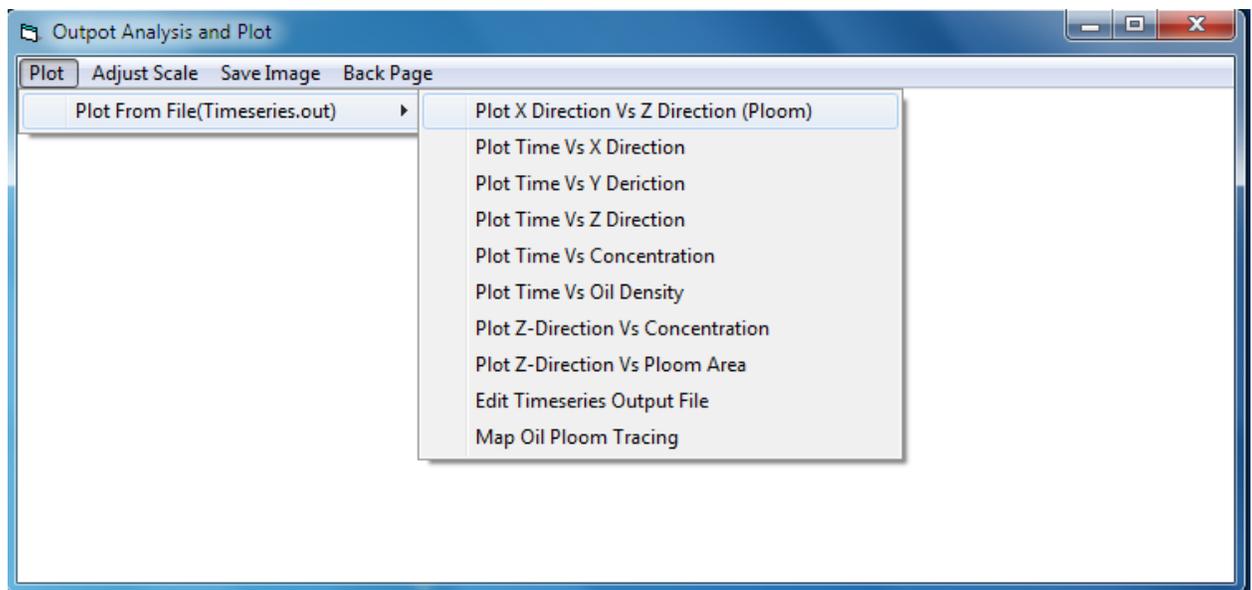
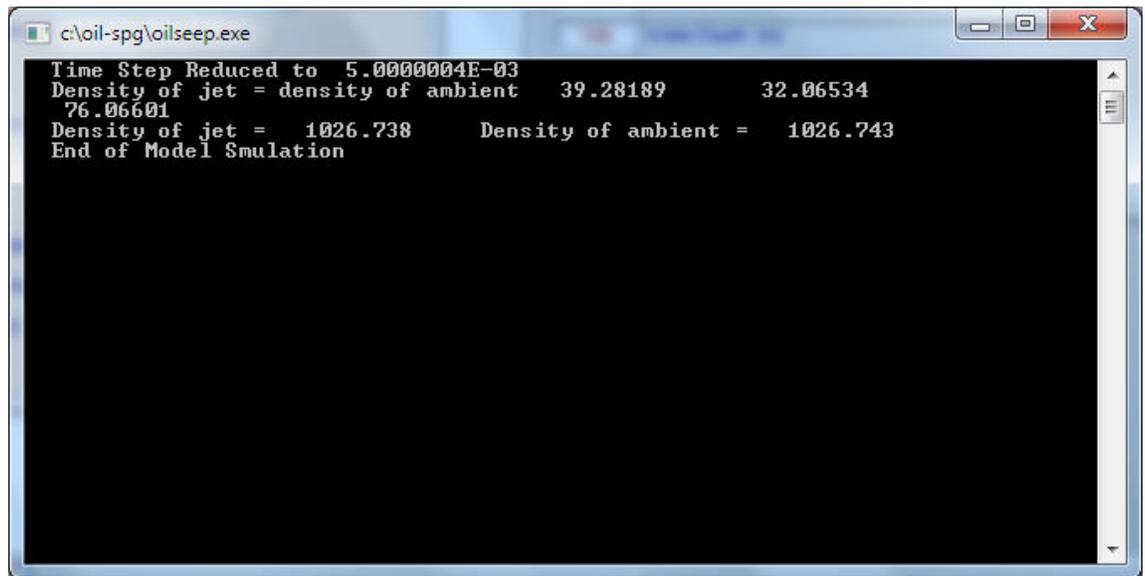


Figure 95

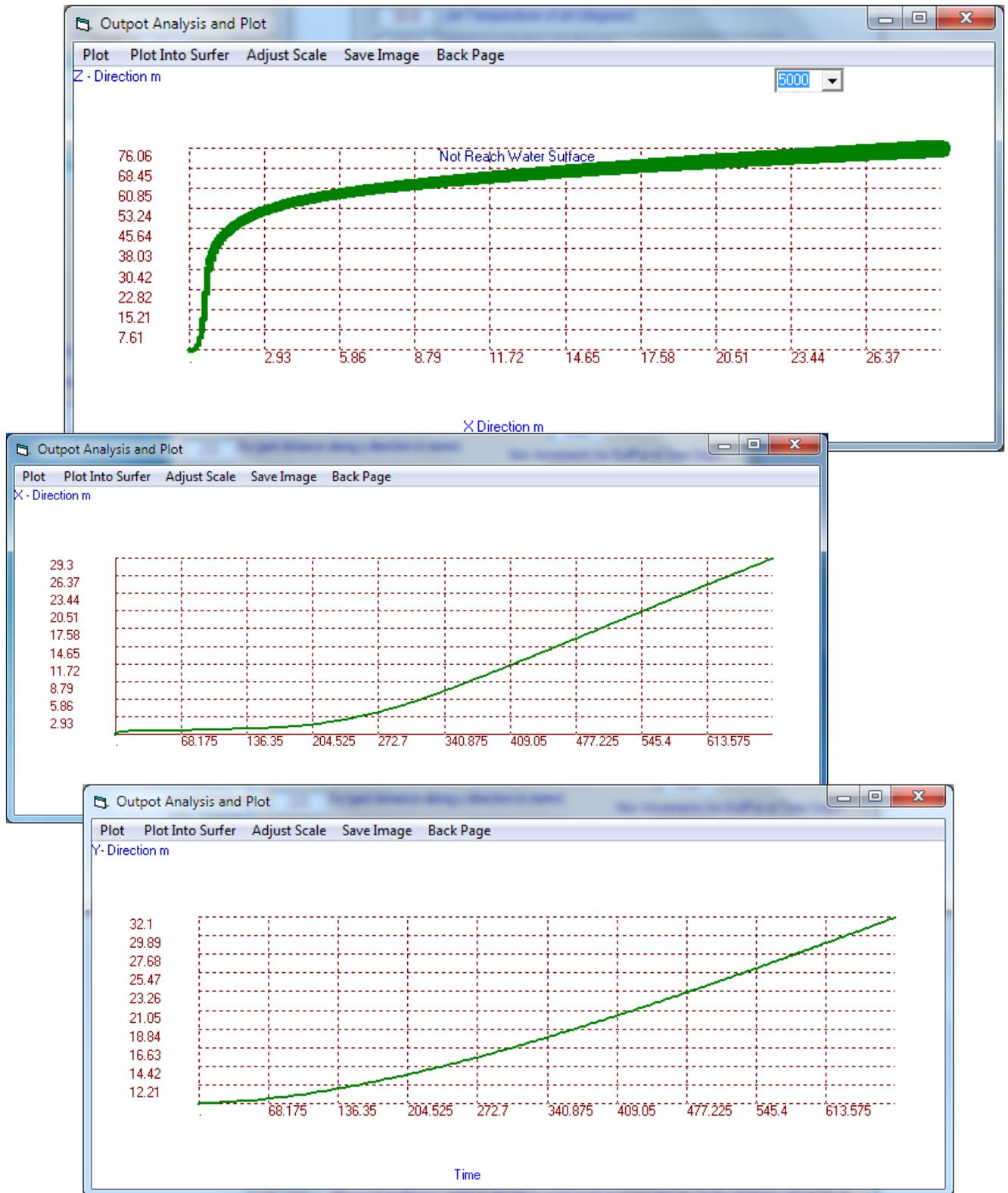


Figure 96

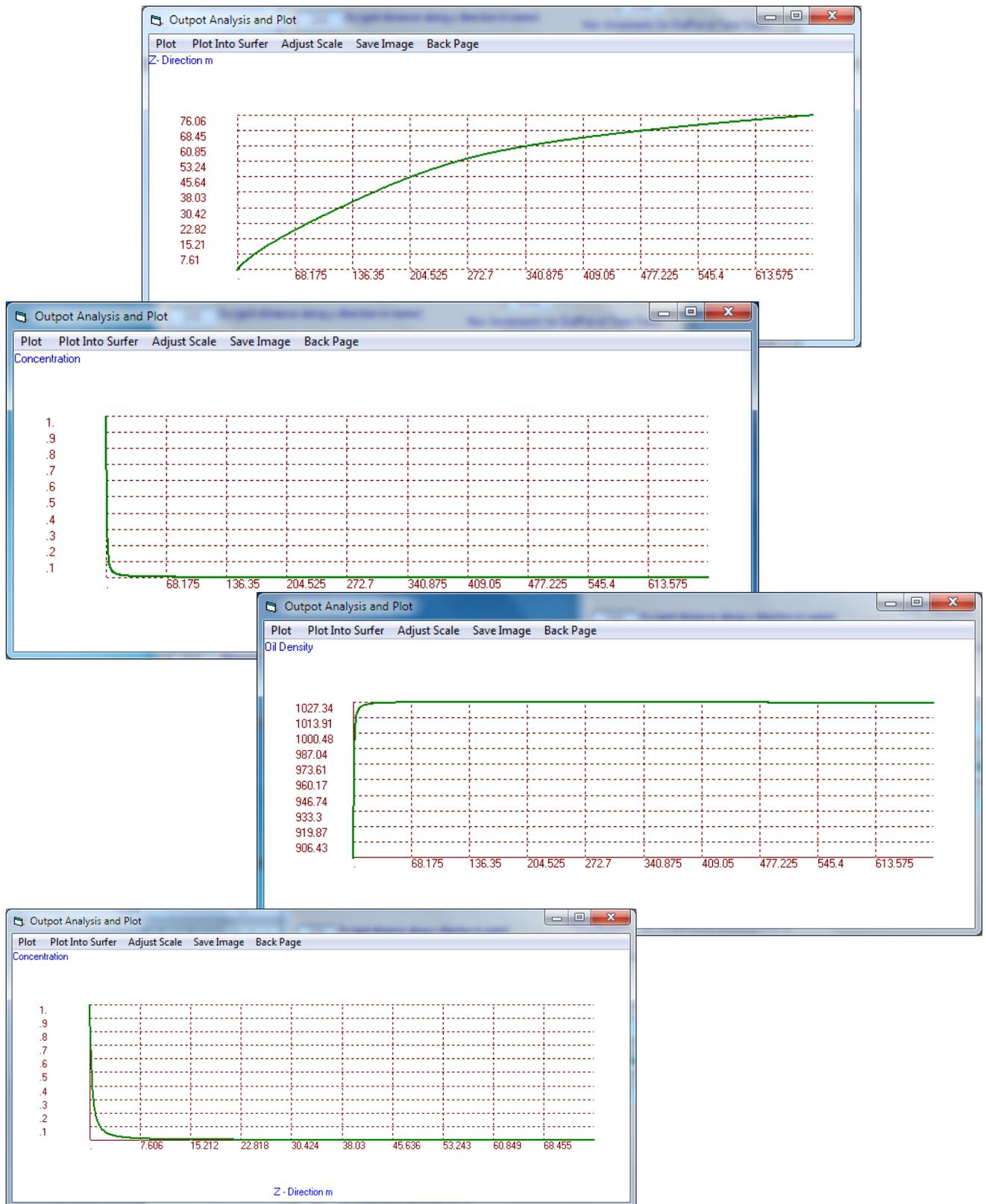


Figure 97

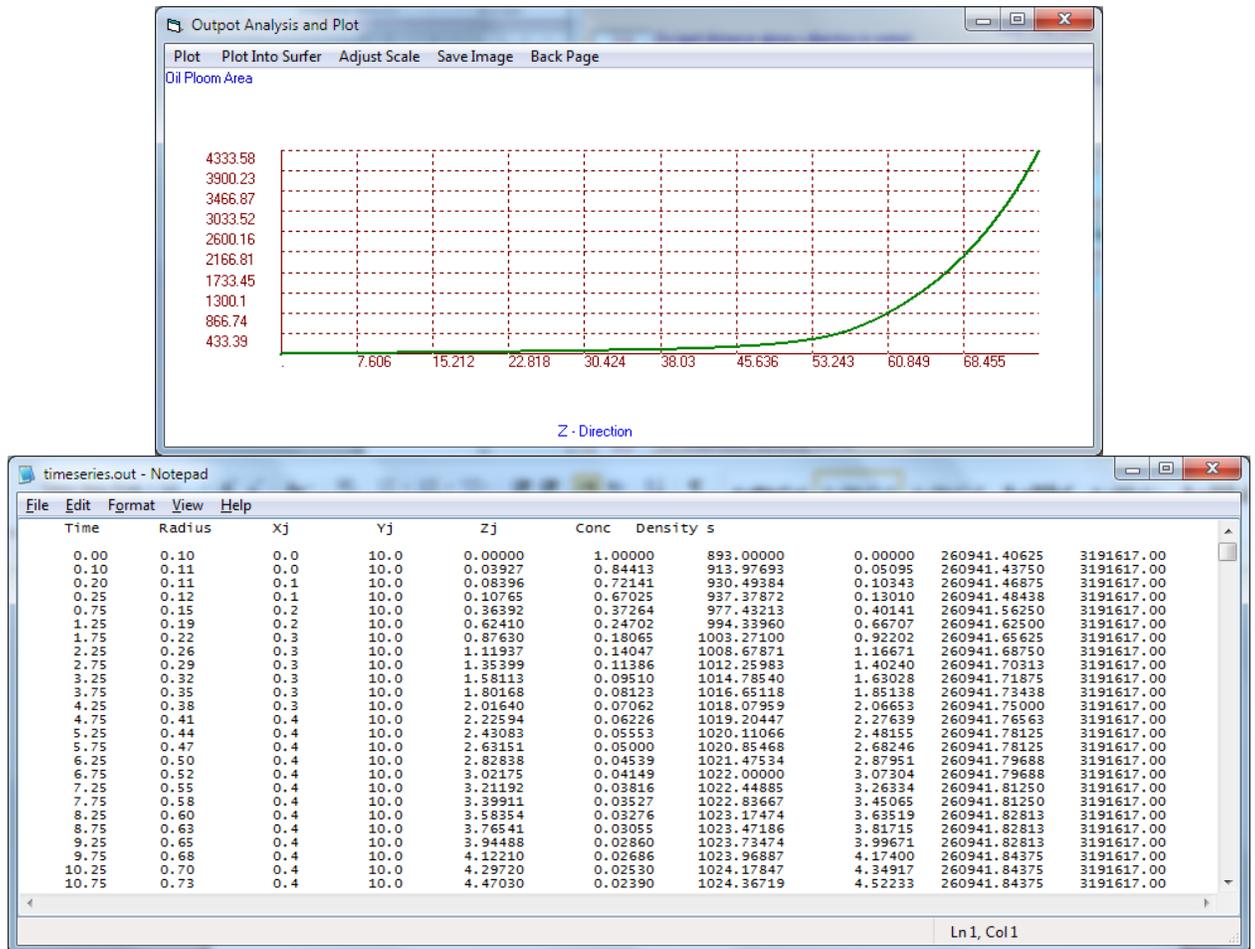


Figure 98

## **4. Hydraulics Costal Application**

power plants, and other projects are being constructed or planned in the near shore area. Such The shorelines of Kuwait extend over a distance of about 500 km. Marinas, harbours, ports, projects require data on the extreme wave conditions for the design of the coastal structures. Yearly average wave conditions are also important for the prediction of the wave induced currents. These currents are important for the prediction of the sediment transport rates in the surf zone. The calculation of the littoral drift is essential for the prediction of the shoreline changes due to any proposed structure in the near shore area. This data will be very important for the design of the future extensions of the water front along the shorelines of Kuwait. The tidal currents are also essential in predicting the fate of any oil spill in the marine environment or in predicting the water quality.

Numerical analysis, area of mathematics and computer science that creates, analyzes, and implements algorithms for obtaining numerical solutions to problems involving continuous variables. Such problems arise throughout the natural sciences, Coastal sciences. To combines numerical analysis, symbolic mathematical computations, computer graphics, and other areas of computer science to make it easier to set up, solve, and interpret complicated mathematical models of the real world.

### **4.1 Wind/ Wave Perdition For Arabian Gulf [WAM4 Model ]**

[Hasselmann 1987 , Wamdi group 1988]

[Model Updated and interface Developed by: Khaled AL-Salem 2005]

For most locations, it is difficult to find long-term wave data, essential for the design of any coastal project. Hindcasted wave data are usually used for such purposes. Different wave hindcasting methods are available, ranging from simplistic empirical formulas to complex two-dimensional wave models. Many organizations around the world sell hindcasted data obtained from advanced offshore wave models, e.g., British Met Office (BTO). Many other centers provide wave forecasts based on advanced offshore wave models (e.g., <https://www.fnmoc.navy.mil>). These forecasts range from global forecasts to local forecasts. The Naval Oceanographic Office in the USA uses the WAM model for forecasting waves in the Arabian Gulf (Johnson et al. 1995).

The Arabian Gulf is almost 900 km long and has a maximum width of about 360 km. The width of the Strait of Hormoz is about 100 km. The Arabian Gulf is predominantly shallow with the bottom sloping gently from the Arabian peninsula into an elongated basin attaining maximum depths of 80 to 100 m close to the more linear and mountainous Iranian coast on the east. Due to the shape of the Gulf as shown in Fig.1, it is sufficient to model the wind waves in the Gulf only with part of the Gulf of Oman.

[Al-Salem. 2005] used a third-generation wind-driven wave model WAM (WAMDI Group, 1988) to model the wind waves in the Arabian Gulf with emphasis on Kuwait's territorial waters. The WAM model is a third-generation ocean wind-wave model. The model is based on the discrete spectral action balance equation that is a generalization of the energy balance equation in the presence of currents. In the model, this balance is formulated for propagation over a sphere using longitude  $\lambda$  and latitude  $\phi$  coordinates.

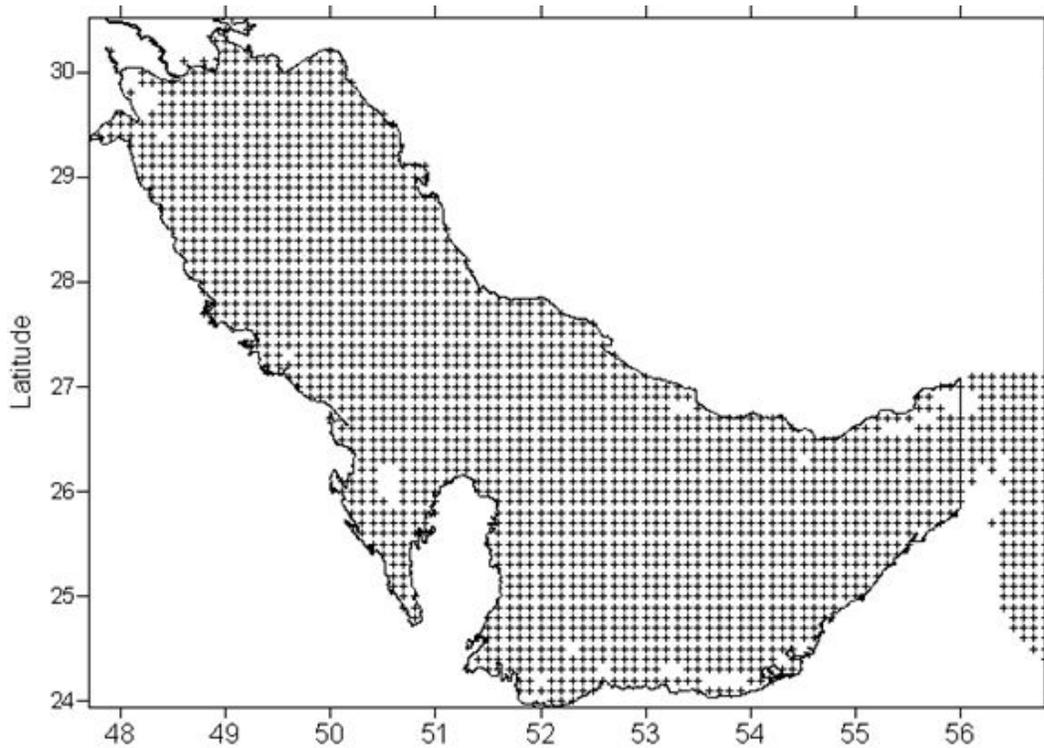
$$\frac{\partial N}{\partial t} + \frac{1}{\cos \phi} \frac{\partial}{\partial \phi} (\dot{\phi} N \cos \theta) + \frac{\partial}{\partial \lambda} (\dot{\lambda} N) + \frac{\partial}{\partial k} (\dot{k} N) + \frac{\partial}{\partial \theta} (\dot{\theta} N) = \frac{S}{\sigma} \quad [1]$$

with short hand notation  $N$  for  $N(k, \theta)$ , which is the wave number action density spectrum of the waves, defined as the energy density divided by the relative frequency  $\sigma$ ;  $S$  is the source term, and  $\theta$  is the wave direction.

The left hand side represents the advection term. The first term on the left hand side of the balance equation represents the local rate of change of wave action density. The second and the third terms represent propagation along great circles in geographic space. The fourth term represents shifting of wave number due to time variations in depth and currents. The fifth term represents refraction. The right hand side of the above balance represents the overall effects of the physical processes that add or take energy to or from a given spectral component. The physical processes included in the model are wind-wave interaction (generation), wave-wave interaction (quadruplet), dissipation (white capping), and shallow water bottom dissipation (bottom friction). For the calculation of waves in the surf zone and in shallow water a nearshore wave model with a fine grid should be used to transform the offshore wave roses generated by this study. More details on the model can be found in [Sulisz and Al-Salem (2000), WAMDI Group (1988), and Al-Salem et al. (2005)]

[Sulisz and Al-Salem 2000] showed that the use of simple empirical techniques assuming stationary and homogeneous wind fields over the Gulf often results in poor wave predictions. They also verified the ability of the WAM model to predict the wave conditions at three different locations in Kuwait. Their study indicated that the wind data obtained by the ECMWF underestimated the wind speed for some of the storms. This was shown by comparing measured winds at the buoy location with the ECMWF data for these storms. The comparison showed that for the storms with an underestimation in the wave heights, the winds used were lower than the values measured at the buoy as shown by Al-Salem et al. (2005).

The model covers the entire Gulf from the 47.4° until the 56.8° Longitude and 23.8° until 30.5° Latitude with a grid spacing of 0.1°. Fig 2 provides the grid used for the WAM model over the entire Gulf; Fig. 3 provides a closer view for the Kuwait's territorial waters. The bathymetry digitized from the admiralty charts used in Sulisz and Al-Salem 2000] was used. Twenty-five logarithmically distributed frequencies ( $f_{n+1} = 1.1f_n$ ) with an initial frequency of  $f_1 = 0.0505$  Hz were used to represent the wave spectrum. The directional spectrum has a resolution of 15° with 24 directions, which will provide data that can be used for sediment transport calculations. A time step of 5 min was used in the model (Table 1). A new interface was developed for Wind/Wave model By [Al-Salem 2005] named [WAM4 model]. The model description will discuss in next section.



**Figure 99. Grid used for the Arabian Gulf WAM model.**

**Table 1. WAM Model Setup Parameters**

<b>Parameter</b>	<b>Value / Range</b>
Spatial grid resolution	0.1°
Frequency resolution	25 frequencies (starting from 0.0505 Hz)
Directional resolution	15° (24 directions)
Propagation time step	300 s
Source time step	150 s
Output time step	1 h
Time step for wind data	3 h for ECMWF and 6 h for NCEP
Shallow water terms	On
Depth refraction	On
Current refraction	Off



## Model simulation Description

Wam4 model interface was rewritten in Visual FORTRAN Coding.

### *Model Structure*

Model path was setup as [ C:\Wam4\]

Model divide into 4Section as follows:

- WAM1
- WAM2
- WAM3
- WAM4

Parameter Setup Data file

- Current .Par
- Paramet.Par
- Wind. Par

Model Input/Output Data file Path [C:\Wam4\01-stacj\]

Input domain data file:

- Depth10.dat [ Bathometry data for Arabian Gulf Waters Grid 01.x0.1 deg]
- NW16.dat [2D wind speed Data created in C.I.S Interface ]

Input Setup model simulation files

- PREPROC.in [Relate WAM1.exe]
- Preset.in [Relate WAM2.exe]
- Chief.in [Relate WAM3.exe]
- Pgrid.in [Relate WAM4.exe]

Simulation Output Path location [C:\WAM4\01-stacj\coarse\]

- [coarse] it a folder inside [01-stacj folder]
- [coarse] Folder should empty at every new simulation [important]
- [coarse] Folder where simulation output file will store in.

Create a folder at path location [C:\WAM4\01-stacj\Fine\]

Output files

- Preproc2.out [Relate WAM1.exe]
- Preset.out [Relate WAM2.exe]
- Chief.out [Relate WAM3.exe]
- Pgrid.out [Relate WAM4.exe]

To start new project user must follows as:

- Prepare [**NW16.DAT**] file.
  - I. It is 2D wind speed data over Arabian Gulf Waters. Created from Coastal Information System Interface as shown in Fig 100
  - II. Setup Form Page for NW16.dat file an Fig 101
  - III. A Sample of 2D wind speed data file from NW16.Dat as shown in Fig. 102.
- Prepare input Setup Simulation files as:  
[PREPROC.in ] this input file is related to [WAM1.exe] it already setup for Arabian Gulf sample of part of the file shown in Fig 103.



[PRESET.in ] this input file is related to [WAM2.exe]. it already setup for Arabian Gulf sample of part of the file shown in Fig 104. But user should input the following data as:

- I. start date of run (yymmddhhmm)
- II. timestep on input wind file (seconds)
- III. time unit s seconds or h hours

[CHIEF..in] this input file is related to [WAM3.exe]. it already setup for Arabian Gulf sample of part of the file shown in Fig 105. But user should input the following data as:

Input Date and Time

- I. start date of run (yymmddhhmm)
- II. end date of run (yymmddhhmm)

input selection of output data \*\*\*\*\*

- I. p character\*1 printer output.. y data are printed, otherwise no output
- II. f character\*1 file output.. y data are written to file, otherwise no output

[PGRID.in] this input file is related to [WAM4.exe]. it already setup for Arabian Gulf sample of part of the file shown in Fig 106. But user should input the following data as:

*Enter output time in fixed intervals*

- I. start date of output (yymmddhhmm)
- II. end date of output (yymmddhhmm)
- III. data output time step (second)
- IV. u = time unit: h = hours, s = seconds

*Enter information for file requests*

- I. date of first file name (yymmddhhmm)
- II. file time step (seconds)
- III. u = time unit: h = hours, s = seconds
- IV. 3 character user id [BEP]

*Enter Information for fields to be printed*

At the end of 50 character print header

p = t (true) if print is requested else f (false)

- Simulated data will be display at file name [PGRID.OUT]. A part of sample of Output File shown in Fig 107.

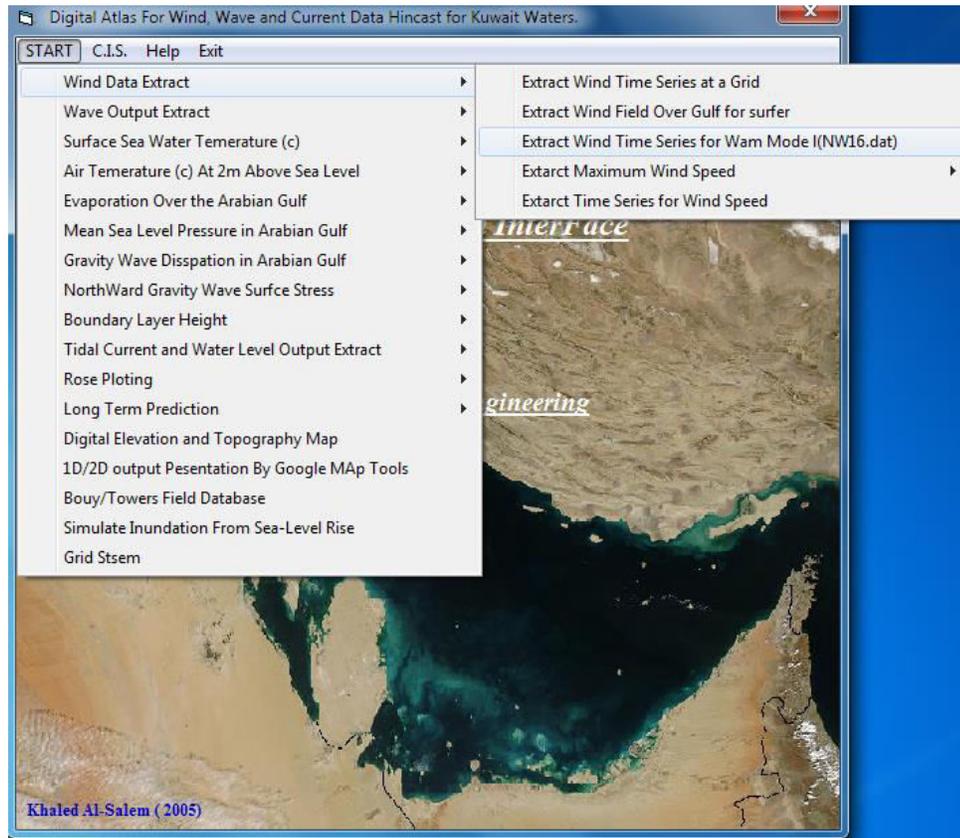


Figure 100

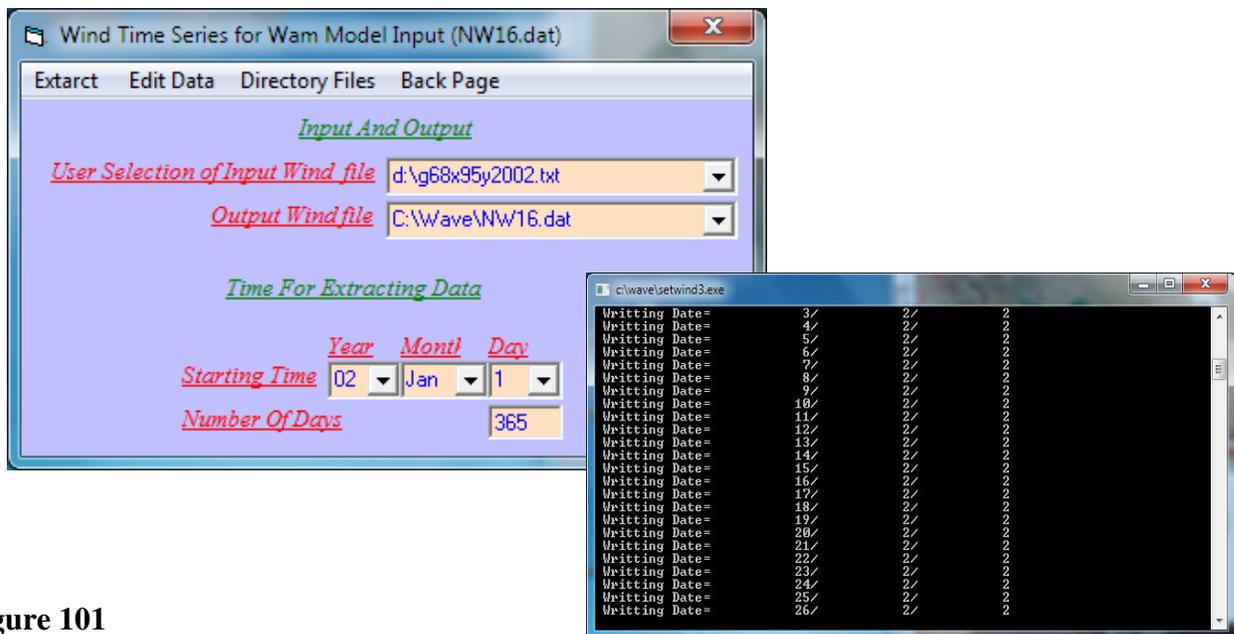


Figure 101







USER INPUT OF CHIEF.  
=====

CREATED 19/4/2005

USER INFORMATION IS BEING READ WITH THE PRESUMPTIONS THAT:  
1. EVERY LINE STARTING WITH 'C' IS A COMMENT LINE  
2. VALUES ARE PUT IN BELOW POSITIONS INDICATED WITH '-'  
(RIGHT-JUSTIFIED, BUT CHARACTER LEFT-JUSTIFIED)

\*\*\*\*\* HEADER OF MODEL RUN \*\*\*\*\*

HEADER CHARACTER\*70 TEXT TO BE PRINTED

HEADER

Arabian Gulf grid-01 N10 MODEL VERSION 4.0

\*\*\*\*\* PERIOD OF MODEL RUN \*\*\*\*\*

IDATEA INTERGER\*10 START DATE OF RUN (YYMMDDHHMM)  
IDATEE INTERGER\*10 END DATE OF RUN (YYMMDDHHMM)

IDATEA IDATEE

1412300000 1412312100

\*\*\*\*\* MODEL TIME STEPS \*\*\*\*\*

IDELPRO INTERGER\*7 PROPAGATION TIMESTEP  
IDELT INTERGER\*7 SOURCE TIME STEP  
IDELWO INTERGER\*7 OUTPUT WIND TIMESTEP  
IDELWI INTERGER\*7 TIMESTEP ON INPUT WIND FILE  
U CHARACTER\*1 TIME UNIT S SECONDS OR H HOURS

DEMAND : ALL RATIO'S ARE N OR 1/N AND N IS AN INTEGER

IDELPRO U IDELT U IDELWO U IDELWI U  
300 S 150 S 3 H 3 H

Figure 105



INPUT OF PROGRAM PGRID (PRINT GRID)  
=====

USER INFORMATION IS BEING READ WITH THE PRESUMPTIONS THAT:  
1. EVERY LINE STARTING WITH 'C' IS A COMMENT LINE  
2. VALUES ARE PUT IN BELOW POSITIONS INDICATED WITH '-'  
(RIGHT-JUSTIFIED, BUT CHARACTER LEFT JUSTIFIED)

\*\*\*\* OUTPUT TIME IN FIXED INTERVALS \*\*\*\*

IDATEA = START DATE OF OUTPUT (YYMMDDHHMM)  
IDATEE = END DATE OF OUTPUT (YYMMDDHHMM)  
IDELDO = DATA OUTPUT TIME STEP (SECOND)  
U = TIME UNIT: H = HOURS, S = SECONDS

IDATEA        IDATEE        IDELDO    U  
-----  
1712010000   1712312100        1    H

\*\*\*\* OUTPUT TIME AT SPECIFIED TIMES \*\*\*\*

SPECIFY A LIST WITH UP TO 100 DATES (YYMMDDHHMM) AND CLOSE THE LIST BY 'END'. IF THE LIST INCLUDES ANYTHING ELSE THAN 'END' ALL OUTPUT TIME STEPS SPECIFIED ABOVE ARE IGNORED.

YYMMDDHHMM   YYMMDDHHMM   YYMMDDHHMM   YYMMDDHHMM   YYMMDDHHMM   YYMMDDHHMM  
-----  
END

\*\*\*\* FILE REQUESTS \*\*\*\*

IDATEF = DATE OF FIRST FILE NAME (YYMMDDHHMM)  
IDELFI = FILE TIME STEP (SECONDS)  
U = TIME UNIT: H = HOURS, S = SECONDS  
USD = 3 CHARACTER USER ID  
RID = 3 CHARACTER RUN ID (FOR CYBER 205 ONLY)  
FID = 3 CHARACTER FILE ID (NORMALLY MAP)  
PATH = 60 CHARACTER PATH (WITHOUT FILE NAME)

IDATEF        IDELFI    U    USD  
-----  
1712010000        3    H    BEP

Figure 106

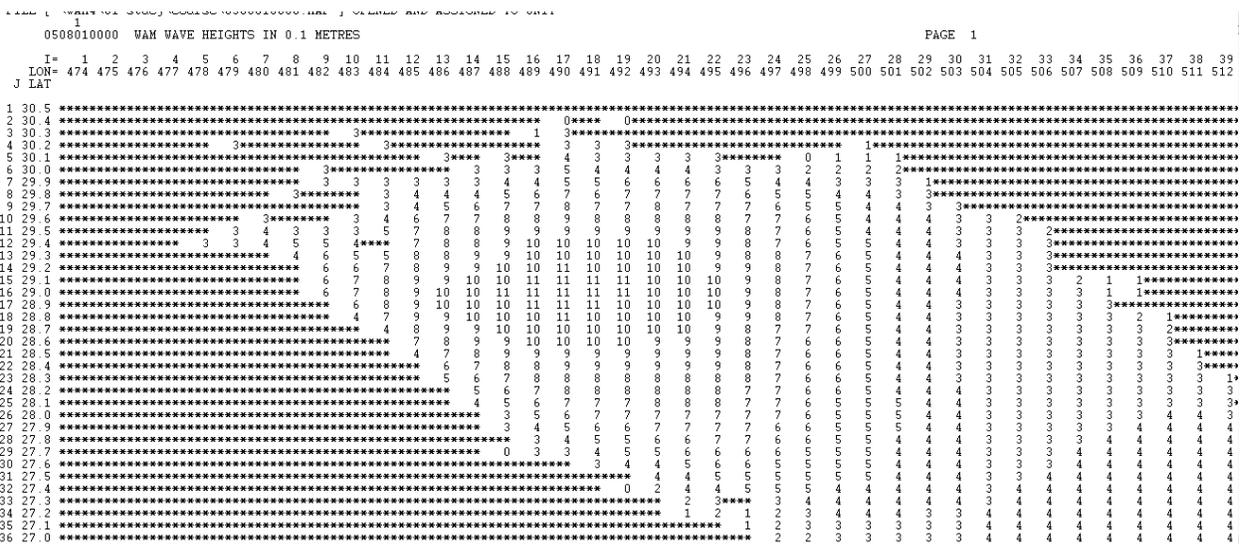


Figure 107

## **4.2 Prediction of significant wave height using an empirical relation for Kuwaiti territorial waters [KWave Model]**

[K. Al-Salem 2005] [Pc version]

### *Model Methodology*

It is well known that wind speed and fetch (depends on wind direction) dominate the generation of water waves in the sea. Apart from this, the water depth, the bathymetry and the location of the point of interest are all important. The wind speed at 10 meter above the sea level, wind direction, and water depth are considered as primary forcing parameters for the present technique.

All wind wave models such as the WAM model also require the wind speeds and the bathymetry. These types of models however, require spatial and temporal wind data over the water body. The WAM model needs to be applied to the full Arabian Gulf and thus takes considerable computer time. An empirical model [KWave model by Al-Salem 2005] is developed for the Kuwaiti territorial waters to provide an efficient and prediction of wave parameters. This technique can be useful in providing wave conditions from wind data at a single point 1D and 2D. It is expected that the technique can provide good predictions for storm conditions. For swell conditions, it will not provide good results. Due to the relatively small water body of the Arabian Gulf in most cases the wind will not vary considerably over the full Arabian Gulf. For more accurate wave forecasting it is recommended to have a local wind model for the Arabian Gulf to provide data to an operational KWAM model.

To demonstrate the method developed the results for one location is provided. This location is offshore Al-Fintas at longitude E 48.2° and latitude N 29.1° in Kuwait's territorial waters as shown in Fig. 108. A wave Buoy was placed at this location for about three years and the data from this buoy were used in the WAM model validation (Al-Salem et al., 2005). The water depth was 14 m. Equation 1 was used to determine the significant wave height ( $H_s$ ) for a certain wind speed 'v' class and direction 'α' class.

$$H_s(v, \alpha) = \frac{k \sum_{i=1}^n C_H H_{si}}{m} \quad (1)$$

where the weighting factor  $C_H$  is calculated according to,

$$C_H = 1.0 \quad \text{if} \begin{cases} v_{\min} < v < v_{\max} \\ \alpha_{\min} < \alpha < \alpha_{\max} \end{cases} \quad (2)$$

$$C_H = 0.0 \quad \text{otherwise}$$

where 'n' is the total number of data values available and 'm' is the number of data values with  $C_H=1.0$ . The minimum and maximum values for 'v' and 'α' are the limits for each class. K is the constant of 1.2. The wind classes were taken every 1.0 m/s till 20.0 m/s (3.6 km/h to 72 km/h). For the directions a class of 45 degree was used as shown in Table 1. Hourly data for two full years (1993-1994) were used to determine the value of  $H_s$  for each 'v' and 'α' class. Table 1 provides the values of  $H_s$  for the Fintas location under consideration.

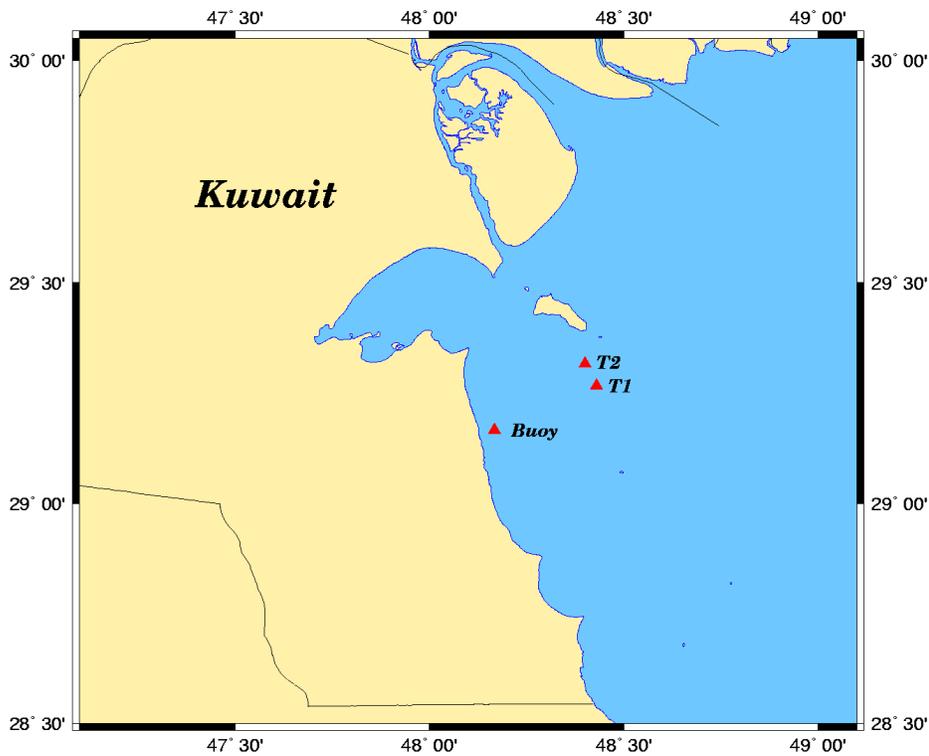
A similar relation was used for the mean wave period ( $T_m$ ),

$$T_m(v, \alpha) = \frac{k \sum_{i=1}^n C_T T_{mi}}{m} \quad (3)$$

where the weighting factor  $C_T$  is calculated according to,

$$C_T = 1.0 \quad \text{if} \begin{cases} v_{\min} < v < v_{\max} \\ \alpha_{\min} < \alpha < \alpha_{\max} \end{cases} \quad (4)$$

$$C_T = 0.0 \quad \text{otherwise}$$



**Figure 108. Map of Kuwait showing the locations where measured data was available.**

Table 2 provides the values of  $T_m$  for the different ' $v$ ' and ' $\alpha$ ' classes at the Fintas location. Finally, a similar relation for the wave direction was used to provide a table similar to Tables 1 and 2 for the direction of waves.

**Table 1. Coefficients for  $H_s(m)$  at Al-Fintas.**

Dir.	Wind Speed Class (m/s)											
	0-1	1-2	2-3	3-4	4-5	5-6	6-7	7-8	8-9	9-10	10-11	11-20
E	0.107	0.113	0.144	0.193	0.327	0.444	0.559	0.68	0.7	0.967	0	0
NE	0.104	0.133	0.111	0.169	0.311	0.325	0.533	0.667	0.7	0	0	0
N	0.067	0.091	0.158	0.194	0.289	0.442	0.67	0.925	1.067	0	0	0
NW	0.154	0.133	0.147	0.217	0.332	0.48	0.683	0.911	1.146	1.08	0	0
W	0.146	0.115	0.123	0.212	0.33	0.387	0.6	0.9	0.9	0	0	0
SW	0.147	0.112	0.152	0.223	0.386	0.48	0	0.933	0	0	0	0
S	0.145	0.104	0.108	0.176	0.345	0.426	0.561	0.833	0.85	0	0	0
SE	0.085	0.105	0.128	0.192	0.314	0.421	0.535	0.691	0.825	0.99	1.111	0

**Table 2. Coefficients for  $T_m(s)$  at Al-Fintas.**

Dir.	Wind Speed Class (m/s)											
	0-1	1-2	2-3	3-4	4-5	5-6	6-7	7-8	8-9	9-10	10-11	11-20
E	2.732	2.822	2.787	2.77	3.009	3.237	3.236	3.38	3.322	3.867	0	0
NE	2.733	2.817	2.714	2.955	3.172	2.85	3.2	3.4	3.3	0	0	0
N	2.75	2.641	2.938	2.884	2.875	3.106	3.833	4.425	4.5	0	0	0
NW	2.958	2.894	2.754	2.851	2.886	3.184	3.691	4.152	4.671	4.187	0	0
W	3.228	2.894	2.804	2.884	2.892	2.94	3.392	3.933	3.933	0	0	0
SW	2.793	2.842	3.005	3.231	3.233	3.18	0	4.9	0	0	0	0
S	2.9	2.77	2.705	2.823	3.124	3.052	3.369	3.833	3.883	0	0	0
SE	2.526	2.604	2.693	2.728	2.838	3.01	3.165	3.417	3.644	3.926	4.089	0

### Model simulation Description

KWAVE model was rewritten in Visual FORTRAN and Visual Basic Coding.

Fig 109 shows the main page of the model when it start [KWAVE.EXE]

The model has to option for Wave prediction as:

- i. Kuwait water
- ii. Arabian Gulf Water

#### *For Simulation Option 1 [Kuwait Water]*

User must select start from fig 109 . Then select [**Kuwait water**]. Then two sub-option will display shown 110 as follows:



- I. [**Interactive Mode**]. For interactive run as single run
- II. [**Time Serious Mode**]. For variable wind speed data run for sub-option shown 110 as
  - Random Data file
    - Read from wind Data file [Wind direction and Wind speed]
    - Wind speed in meter and Direction in Degree
    - Wind Direction Read From X-Axis counter clock Wise
  - Hindcast Wind Data (1979-2018)
    - Wind Data will extract from Coastal Information System [C.I.S.]

If user select [**Interactive Mode**]. Figure 111 will display to enter the following information as

- Location [Longitude/Latitude] by two way
  - Click on the map
  - Select from dropdown list of locations
- Enter Wind Speed (m)
- Select wind direction from Dropdown list of wind directions

Then user must select [**Run**] to start prediction as shown in Fig 111.

To Display the result user select [**SHOW**] as shown in Fig 111.

If user select [**Time Serious Mode**] and select option [**Random File**] Figure 112 will display for user to input information for prediction as follows:

- Location [Longitude/Latitude] by two way
  - Click on the map
  - Select from dropdown list of locations
- Enter Wind Speed file [formatted as (wind direction and wind speed)]

Then user must select [Run] to start prediction as shown in Fig 112.

A new dropdown list will display [**Type of Plot**] as shown in Fig 12. To display the simulation result by Graph as shown in Fig 113 as time serious predicted Parameter plot. And Fig 114 displays the wave height Rose and Frequency of Occurrence table.

If user select [**Time Serious Mode**] and select option [**Hindcast Wind Data (1979-2018)**]

Figure 115 will display for user to input information for prediction as follows:

- Select Wind Data file from [CIS Database]
- Select output file name
- Location [Longitude/Latitude] by two way
  - Click on the map to get location
  - Select from dropdown list of locations
- Enter Year/Month/Day
- Enter start hour
- Enter number of Days

Then user must select [**Extract Wind Data**] to start prediction as shown in Fig 115.

The extracting process shown at Fig 116.

Then user must select [**Wave Height Prediction**] from Fig 115 to start prediction.

A new dropdown list will display [**Type of Plot**] as shown in Fig 117. To display the simulation result by Graph as shown in Fig 113 as time serious predicted Parameter plot. And Fig 114 displays the wave height Rose and Frequency of Occurrence table.

For Simulation Option 1 [Arabian Gulf Water]

User must select [Start] from Fig 109. Then select [Arabian Gulf water] Figure 118 will display the Arabian Gulf Map.

The Procedure for Wave Height Prediction will be the same as for [Kuwait Waters]

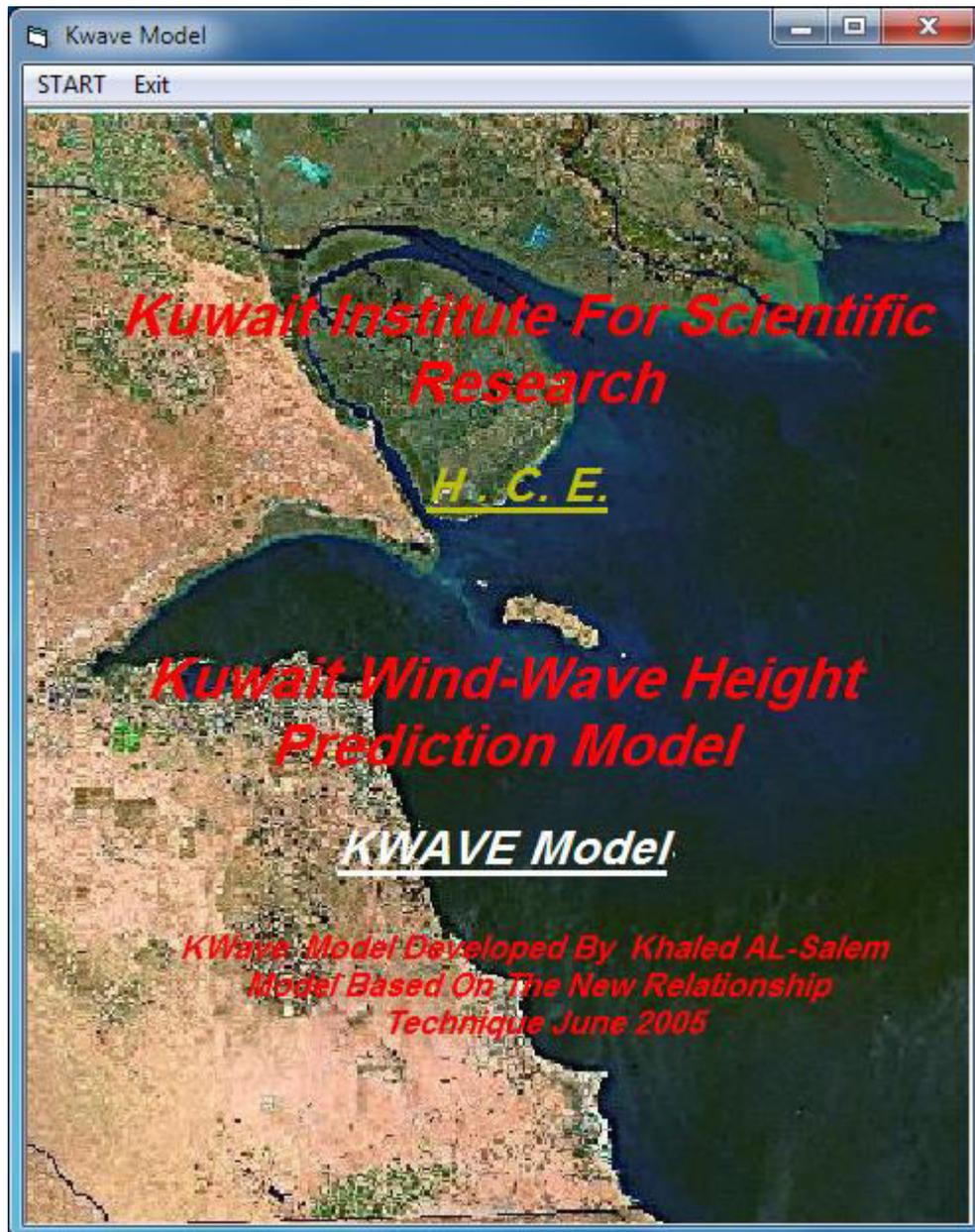


Figure 109

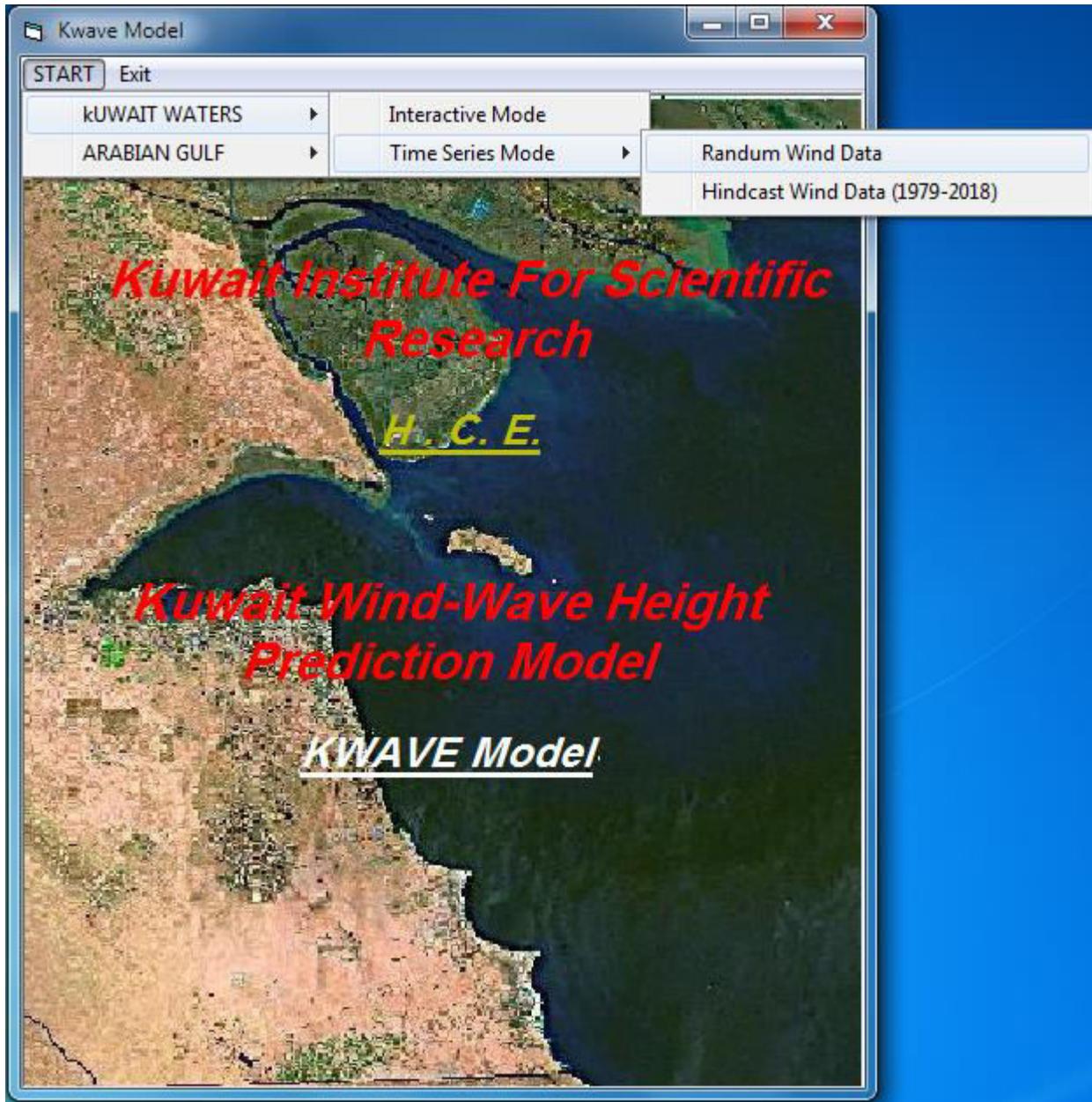


Figure 110

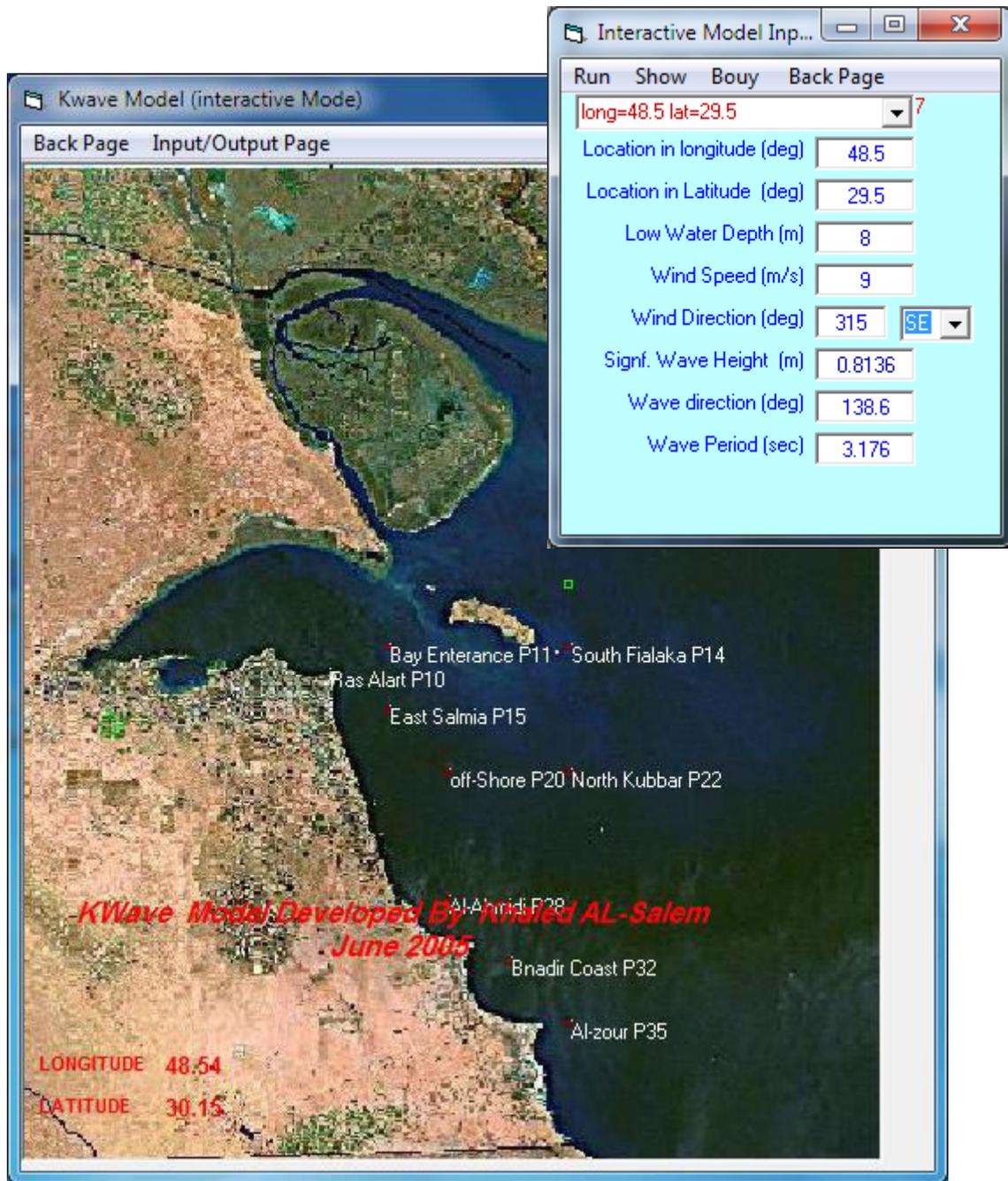


Figure 111

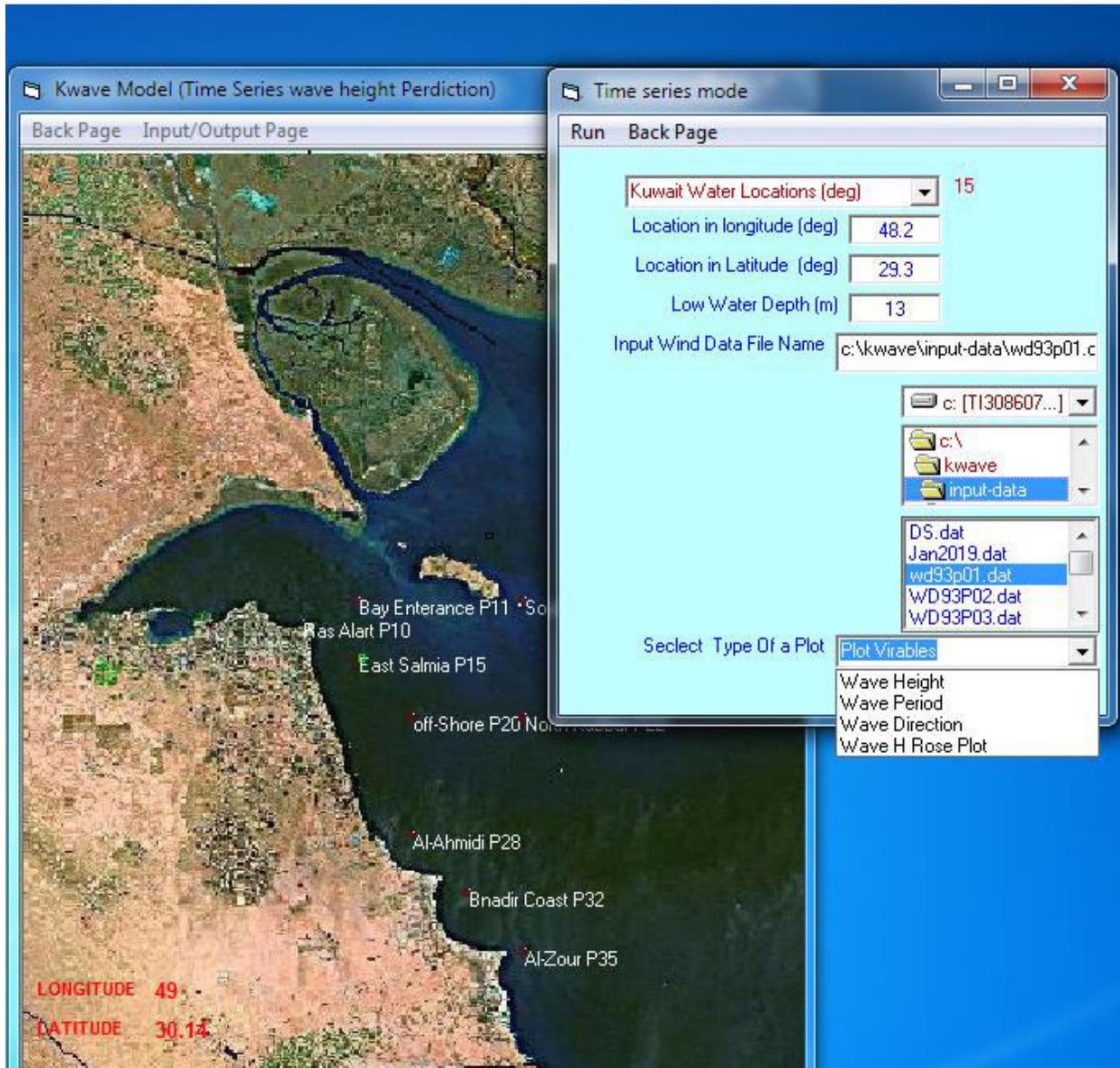


Figure 112

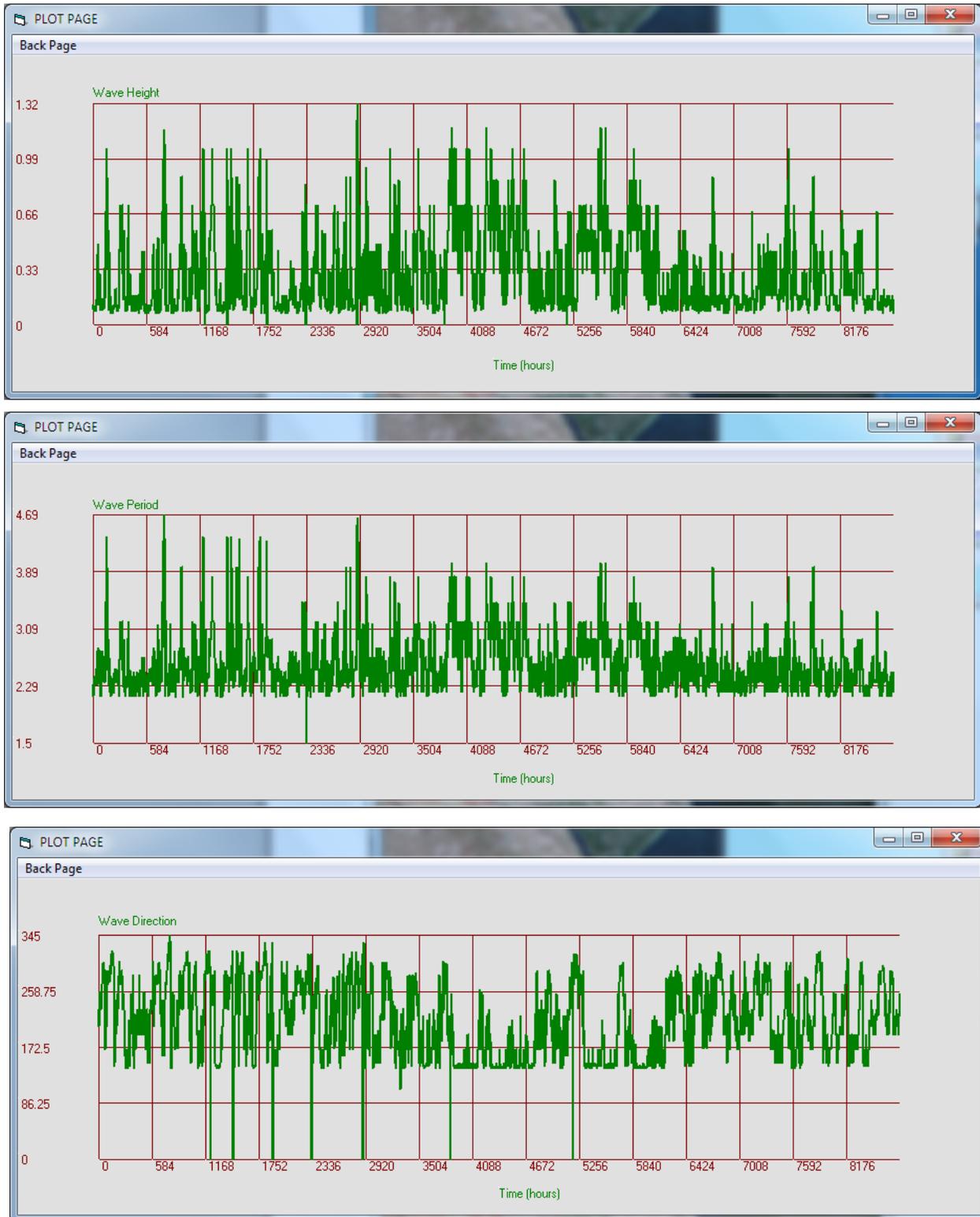


Figure 113

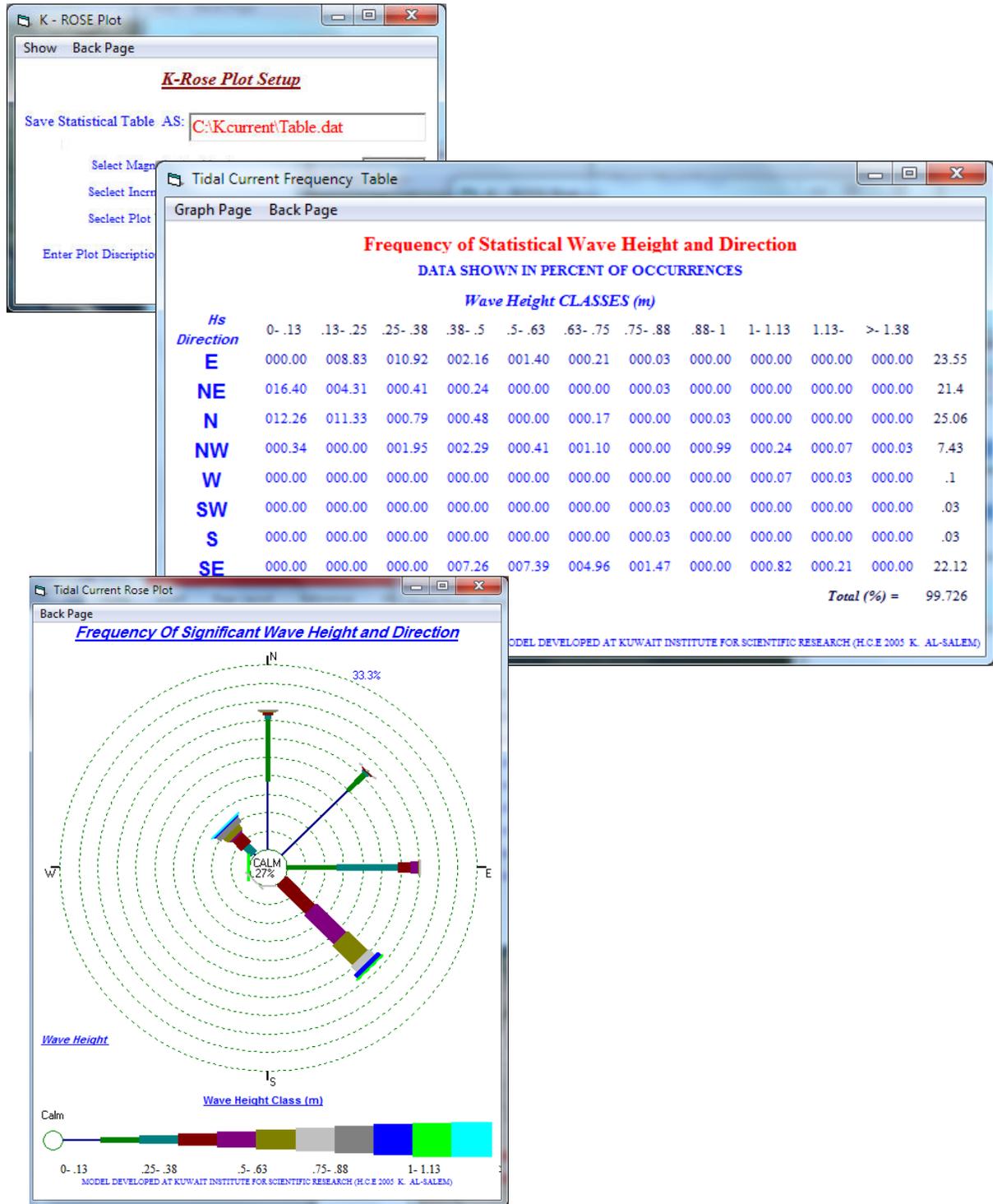


Figure 114

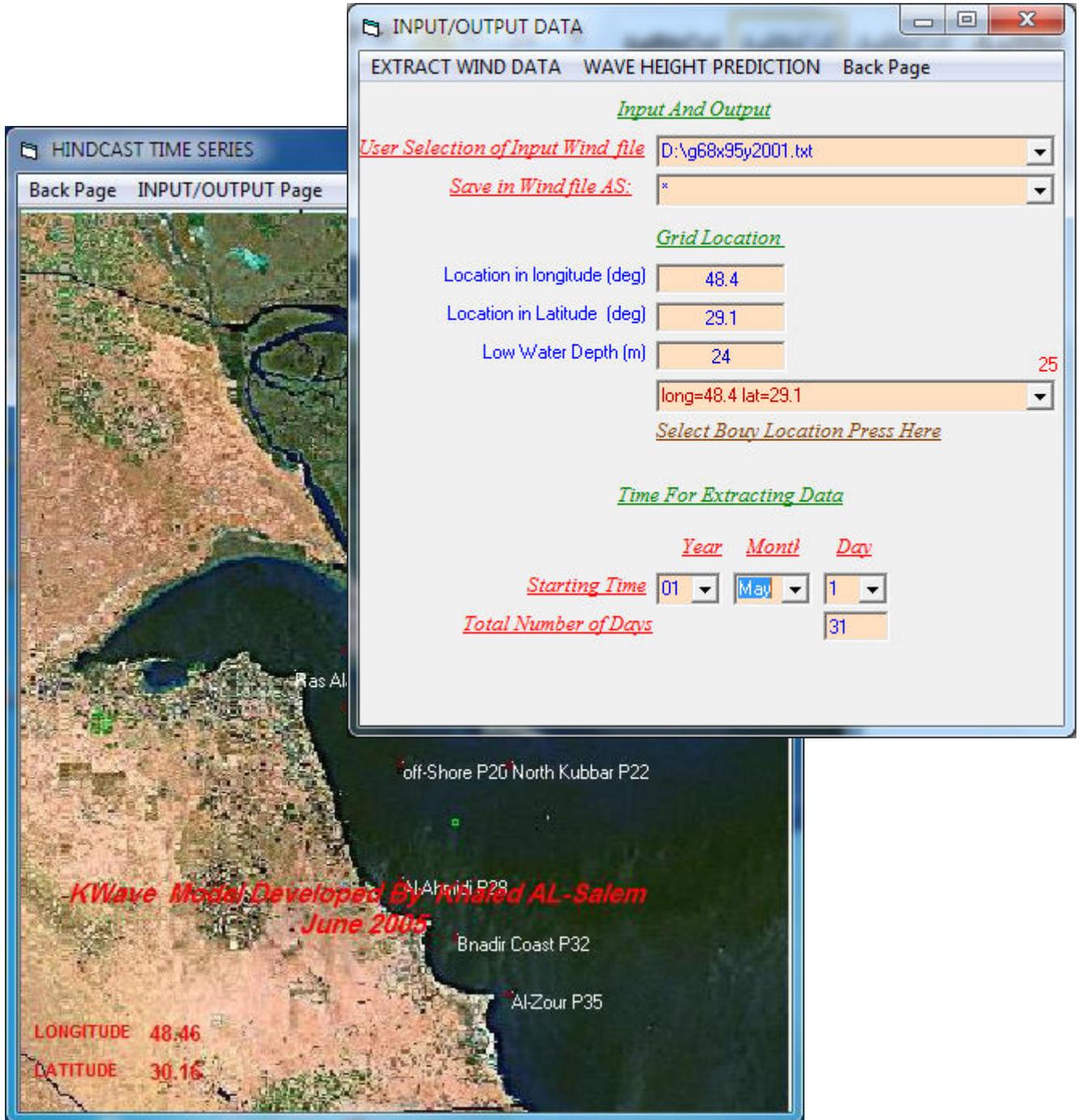


Figure 115

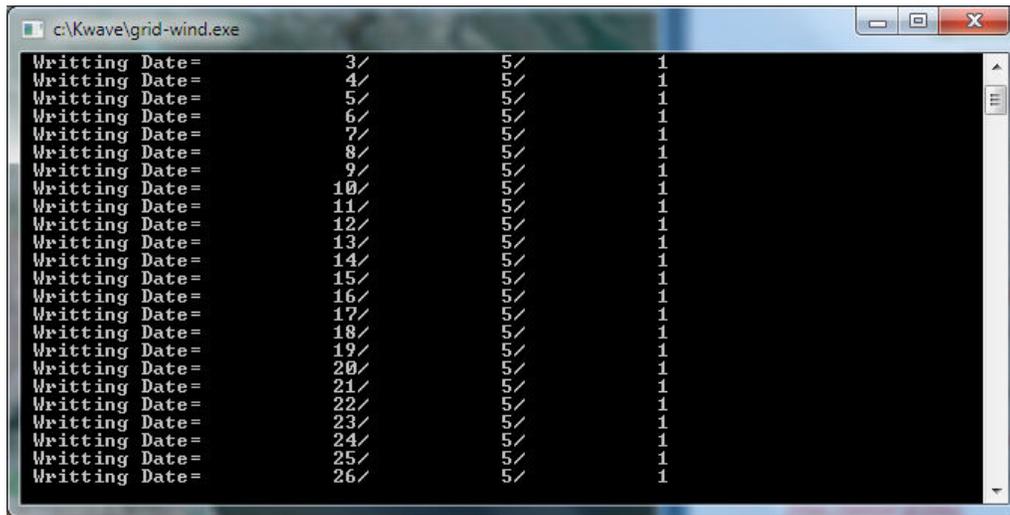


Figure 116

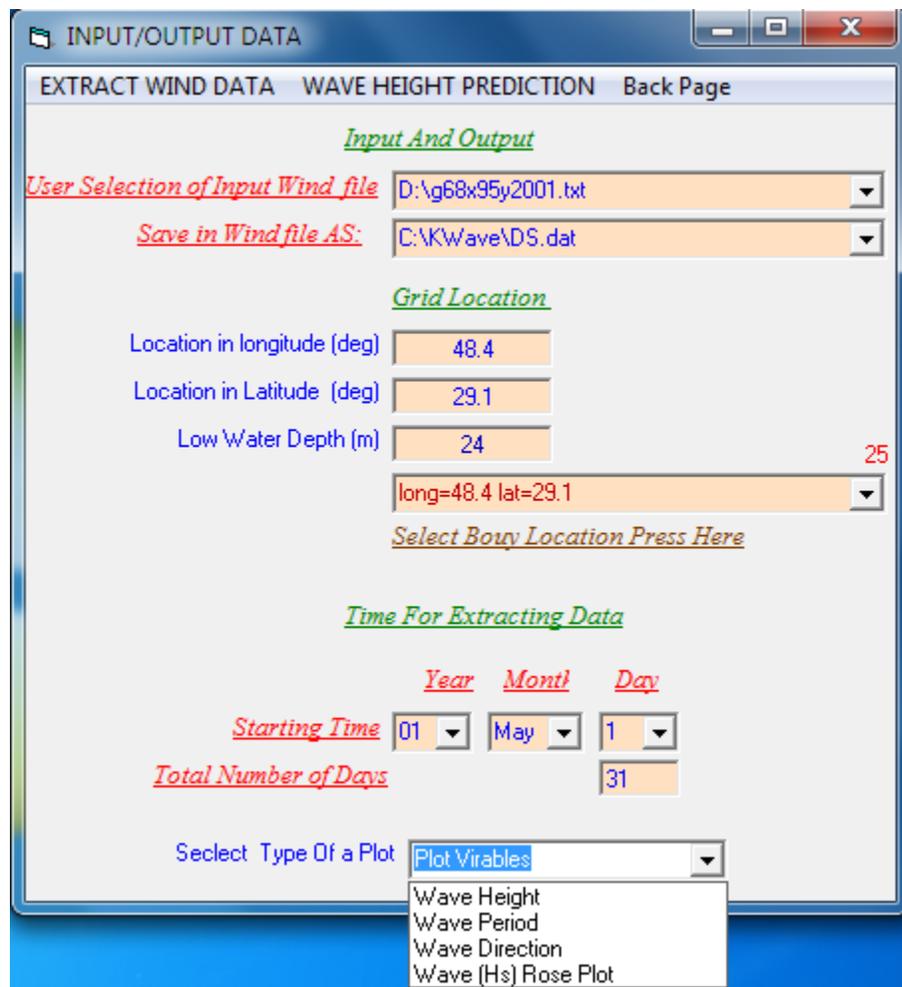


Figure 117

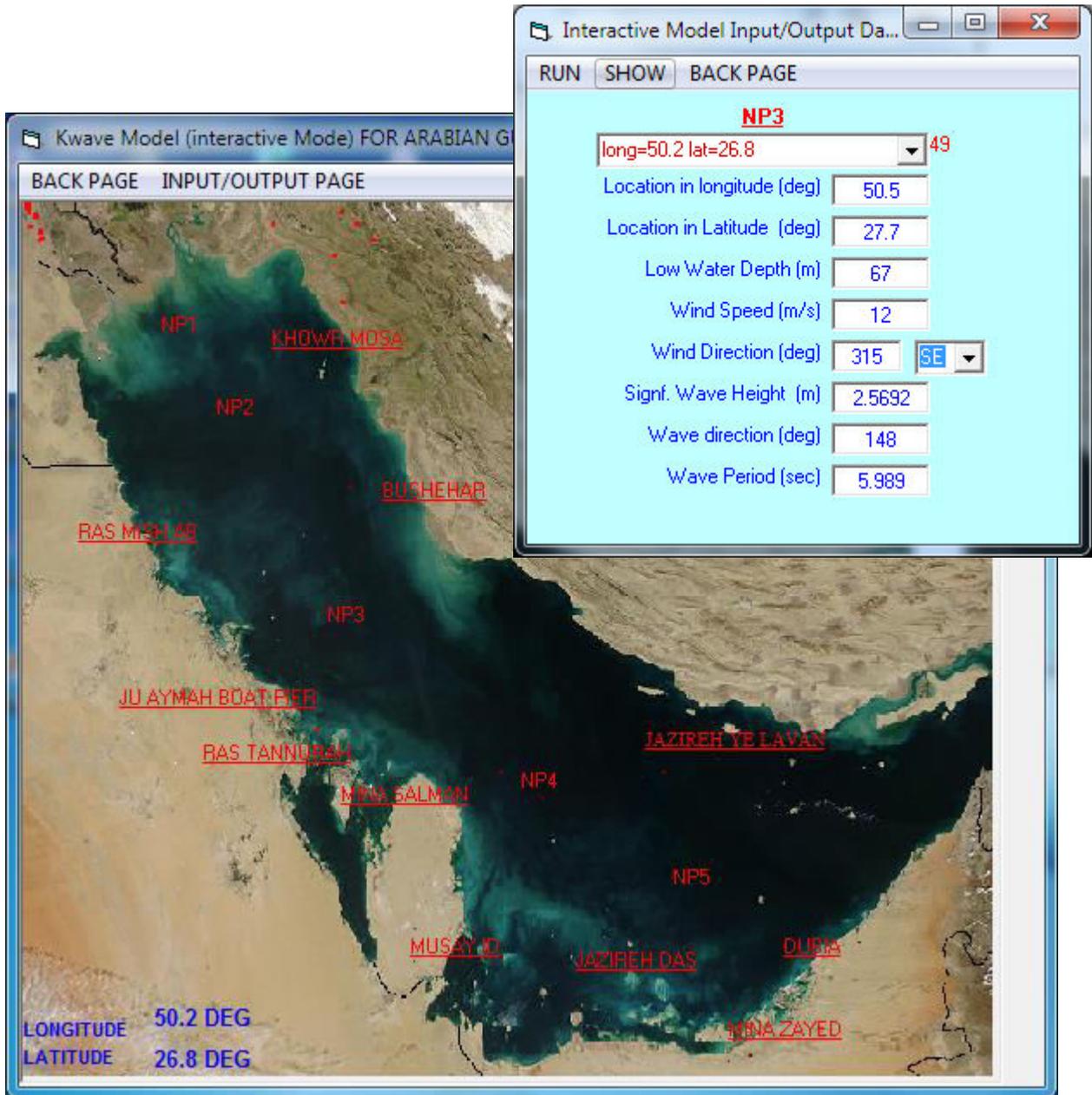


Figure 118

### **4.3 Design Statistical Threshold Value for Significant Wave Height**

#### **[DWave Model ]**

[K. Al-Salem, M Al-Khaldi 2017] (Pc version)

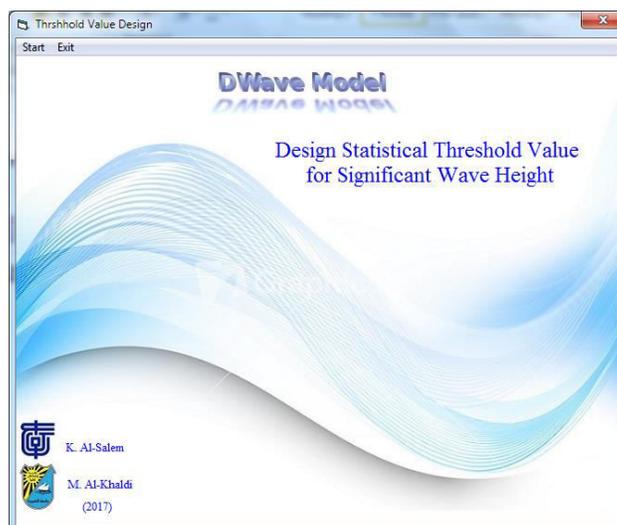
#### *Model description*

Model Wave Database from Jan 1, 1979 To Dec 31, 2015 [Total records: 324336]  
Cover All Arabian Gulf Water

To Start the model  Fig 119 display main page.

Then user select [Start] Fig 120 will display to user for input Require as follows:

- User have two way to select Location [**Select input File**] as :
  - From Dropdown list
  - Select [**Map**] Arabian Gulf Map will display as Fig 121. Click on map to Select.
- User must select [**Physical TH**] to display the threshold Value as in Fig 120
- User select [**Filter**]. To filter data base on select Threshold vale as shown in Fig 120
- User select Plot button to display Wave height time series plot as shown in Fig 122
- User can display wave statistical distribution as:
  - Gumbel Distribution
  - Weibull Distribution
- To Display Gumbel Distribution Base On Physical Threshold Plot analysis:
  - [BEST FIT] Plot shown in Fig 123
  - [Logarithmic] plot shown in Fig 123. To show Logarithmic System Formulation user must Select [EQU] from figure 123. Figure 124 will display to the system Formulation.
- From Fig 125 user can select [ Statistical Threshold] by select [**RUN**] after uset select Max of Threshold Range value.
- To display [**Plot Statistical US**] user must select [**Show**] to display the analysis plot as shown Fig 126. To display Part of sample analysis output data as shown in Fig 127.



**Figure 119**

If user select [**Physical TH**] to display the threshold Value as in Fig 120 a new dropdown list will appear [**SELECT**] showing two options as:

- [Hs] Fig 128 will display Time series for Wave Height for Selected Location.
- [Tp] Fig 129 will display time series for Wave Periods for Selected Location.
- From Fig 129 user can select [Spectra Analysis] Option. Frame will display on Fig 129 To select Plot Button to display [Wave Height Spectra Distribution] Analysis plot as shown Fig 130.
- From Fig 130 user can display the Spectrum Distribution Formulation Option by Select [**EQU**] as shown in Figs 131, 132 and 133.

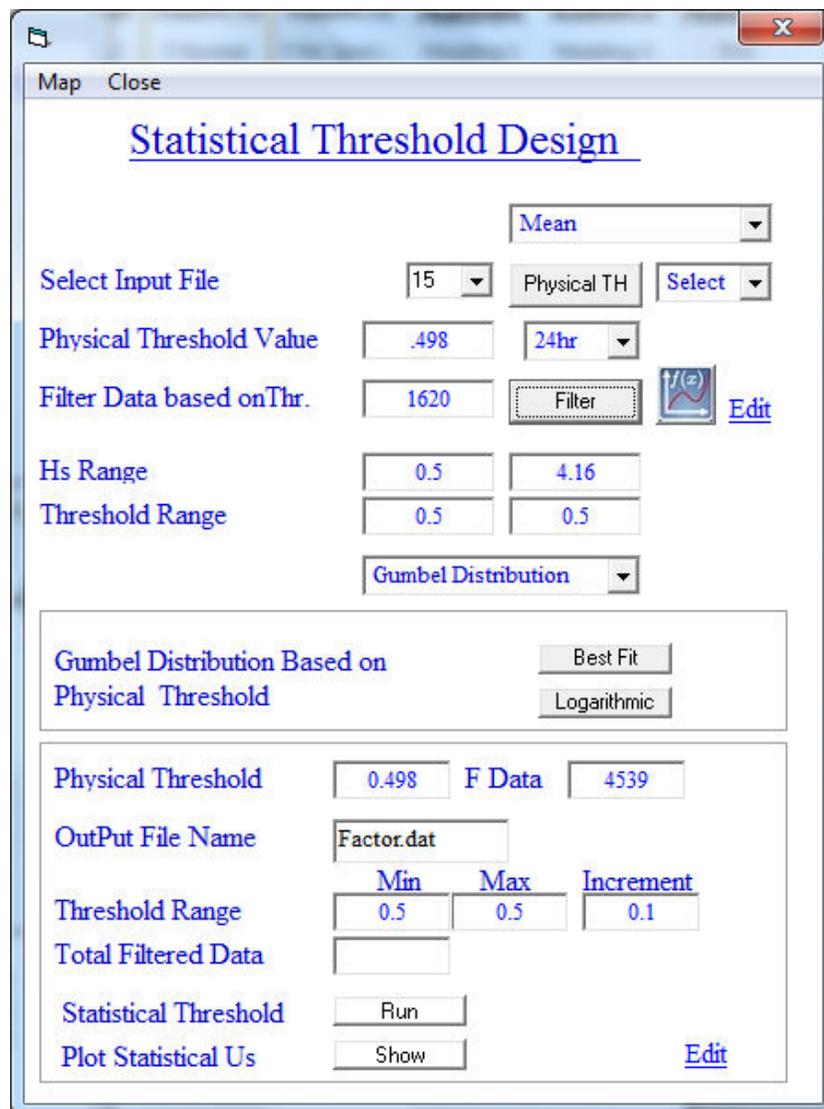


Figure 120

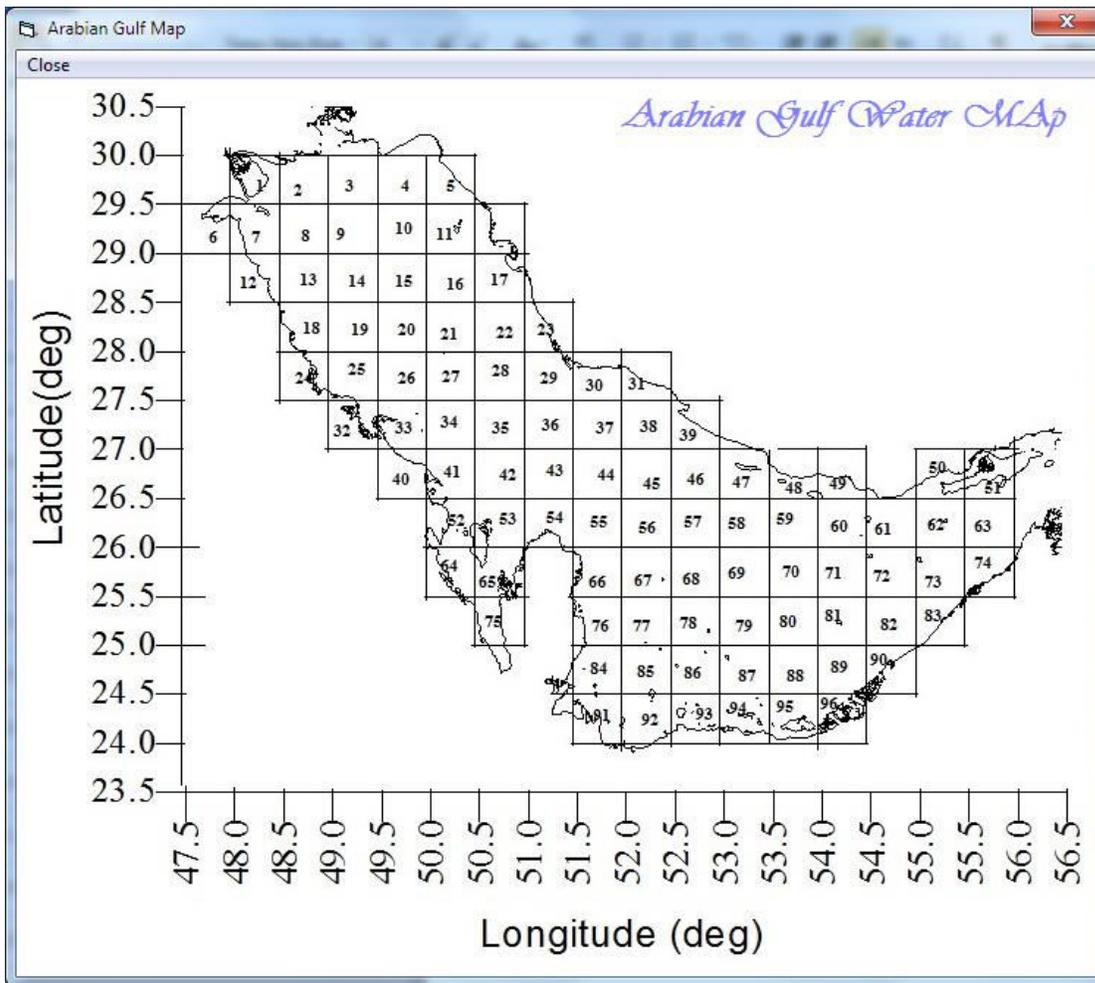


Figure 121

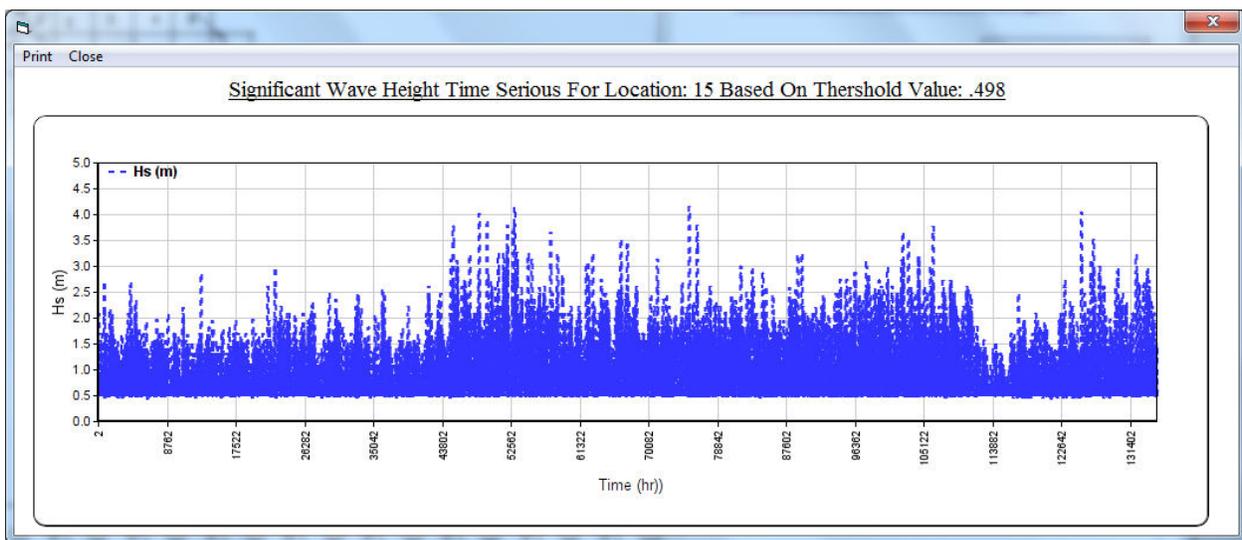


Figure 122

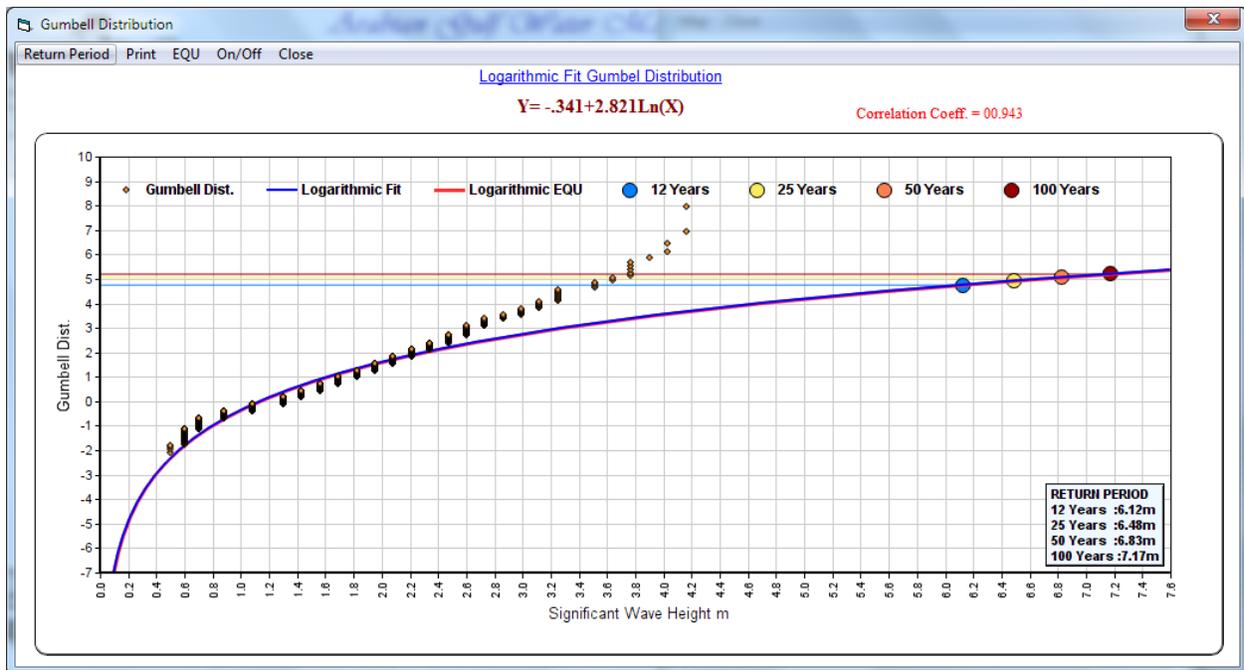
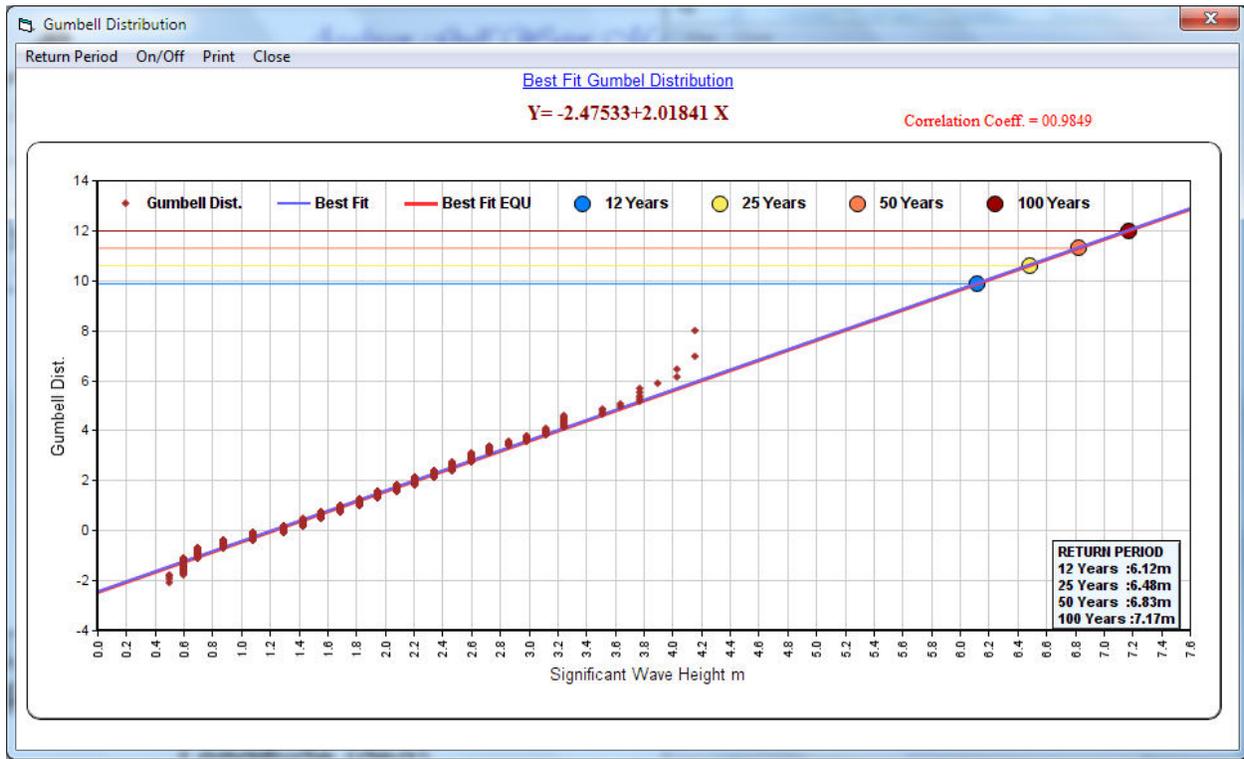


Figure 123

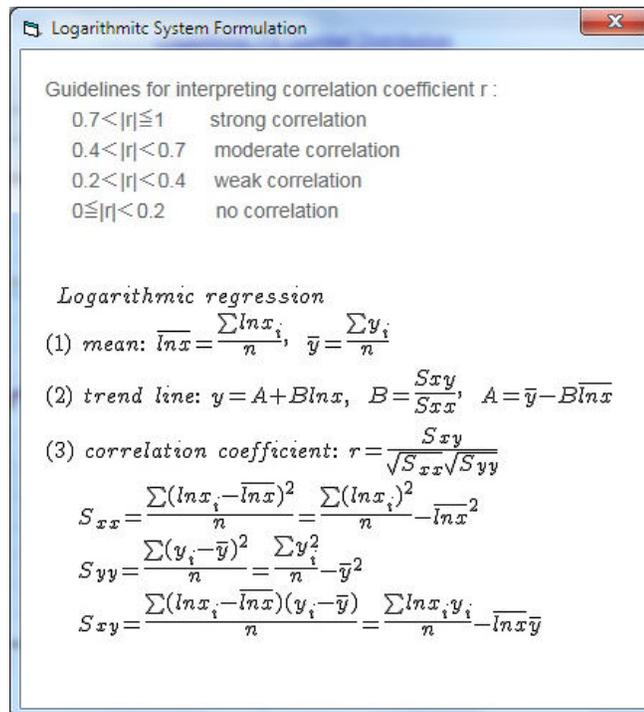


Figure 124

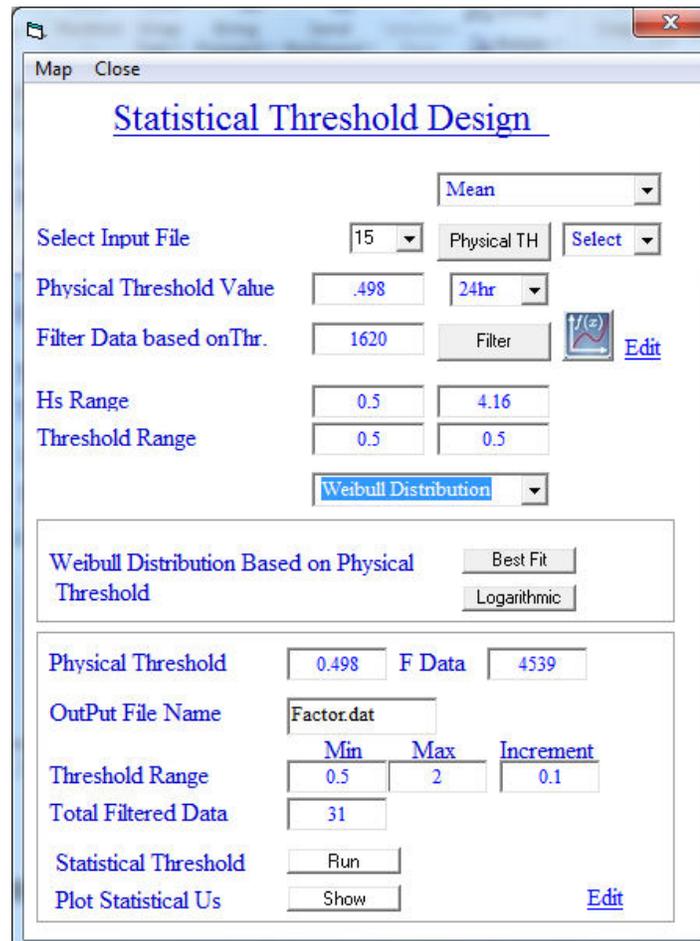


Figure 125

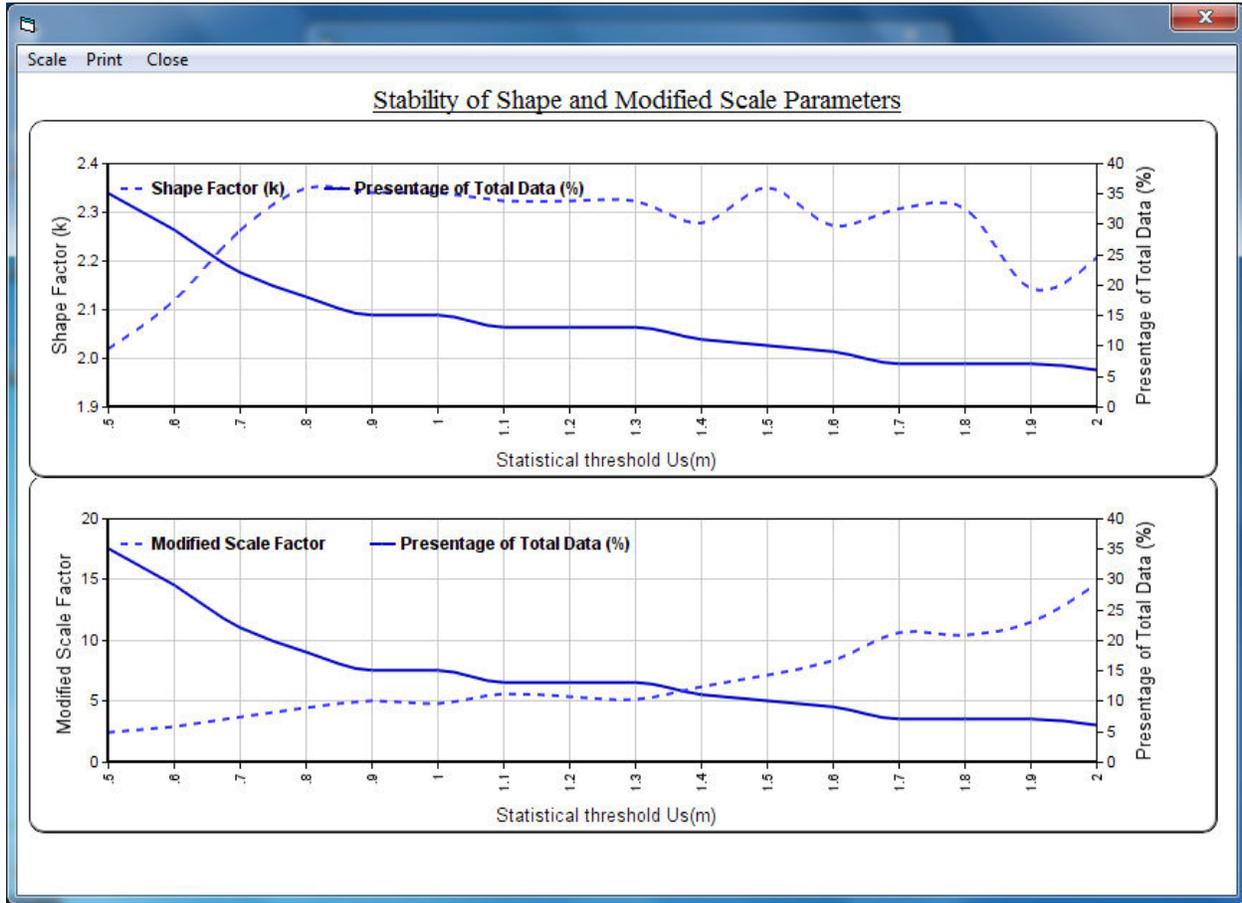


Figure 126

Factor.dat - Notepad

Gumbell Distribution from [Fisher-Tepett Type II Distribution]  
total data: 324336  
total Filtered data: 4539  
Physical Threshold (m): 0.498  
Us : Statistical Threshold Vaule Range

Us	InterCept	Slop	Regression Coefficient	Total Filtered	Total Data	Shape Factor	Scale Factor	Modified Scale Factor
0.5	-2.47532644522559780156611274			2.0184097399442159272988190402		.9849	1620	4539
0.6	-3.0105067712663113025510248919			2.1176422961025909625478003402		.98693	1223	4208
0.7	-3.7507113875916060727983674712			2.261828163737079828970692604		.98981	827	3627
0.8	-4.3242277126622609288356255755			2.3484841778976615382272581212		.99071	591	3189
0.9	-4.588511258462652272885658243			2.3390862946823088823781838239		.98869	423	2737
1	-4.588511258462652272885658243			2.3390862946823088823781838239		.98869	423	2737
1.1	-4.8637557770423228700076235391			2.3218085022780745504715313777		.98736	299	2229
1.2	-4.8637557770423228700076235391			2.3218085022780745504715313777		.98736	299	2229
1.3	-4.8637557770423228700076235391			2.3218085022780745504715313777		.98736	299	2229
1.4	-5.0880799245154504991143676763			2.2766993656232923444925431674		.98433	211	1793
1.5	-5.5525829644112776333818858896			2.348840878537262806054572199		.97799	144	1434
1.6	-6.6306075460358975604230730001			2.271095966307754332161156402		.97264	103	1131
1.7	-6.1702054559926697344626164246			2.3059205665216156459398194741		.95843	68	883
1.8	-6.1702054559926697344626164246			2.3059205665216156459398194741		.95843	68	883
1.9	-5.8753722089231596163149186349			2.142256145078422010639248306		.93762	51	642
2	-6.4957273975386143084710256135			2.20617833772931178169188366		.92485	31	493

Ln1, Col1

Figure 127

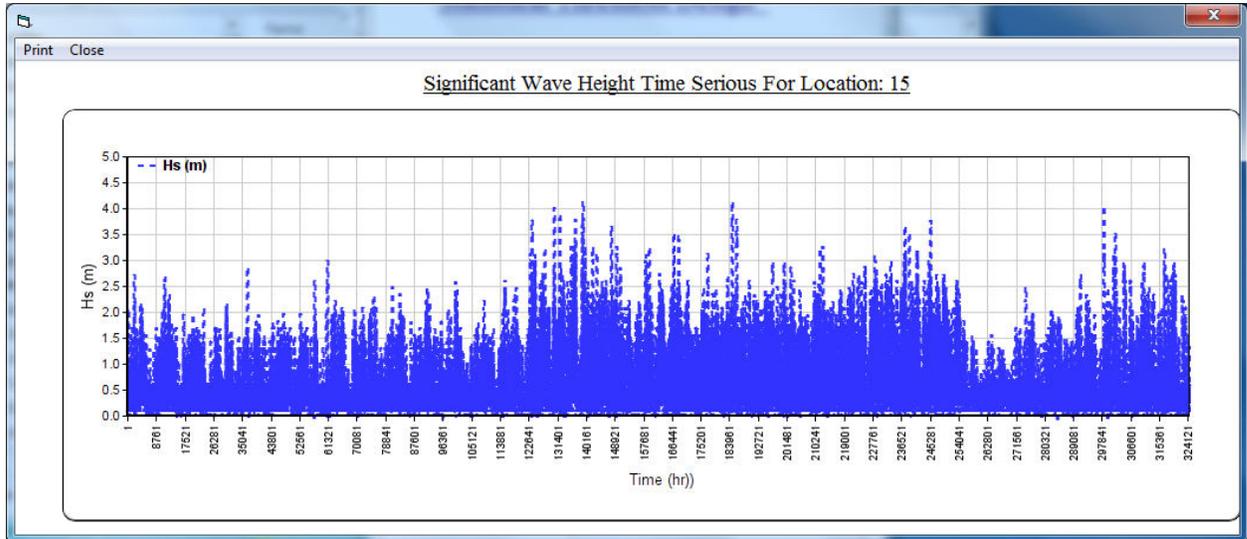


Figure 128

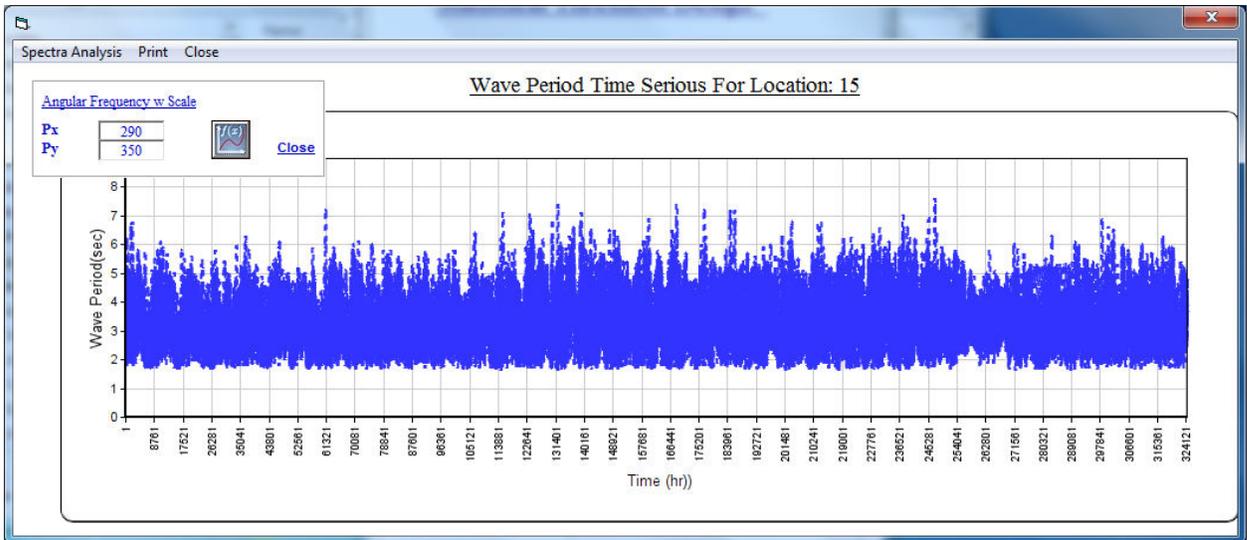


Figure 129

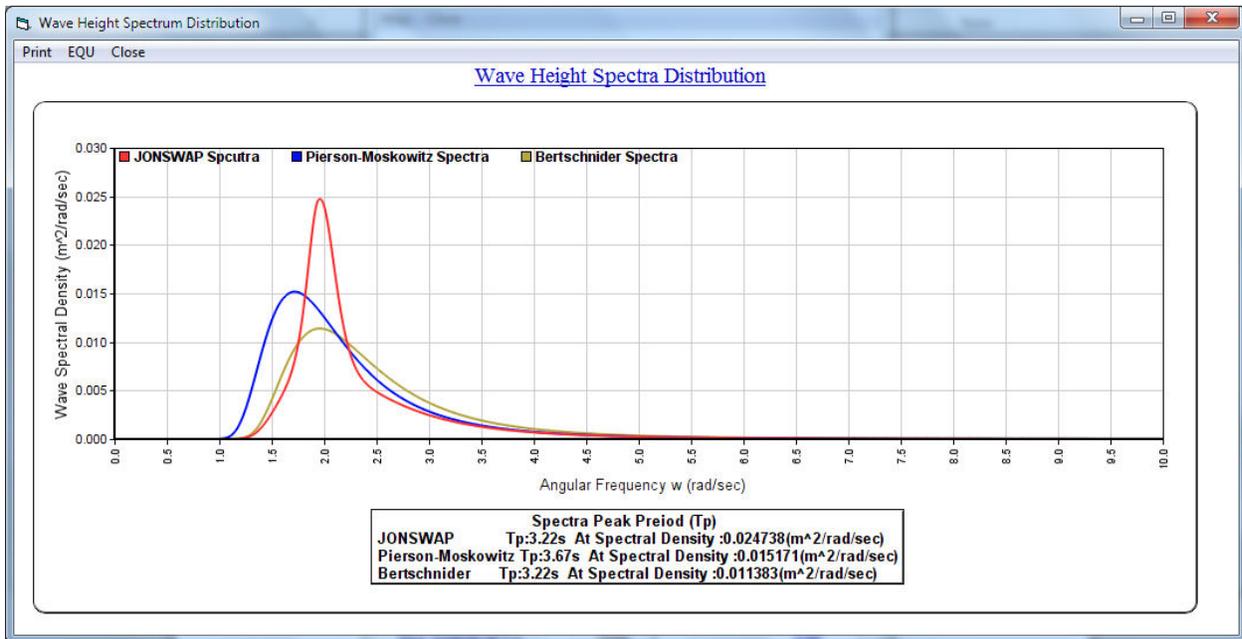


Figure 130

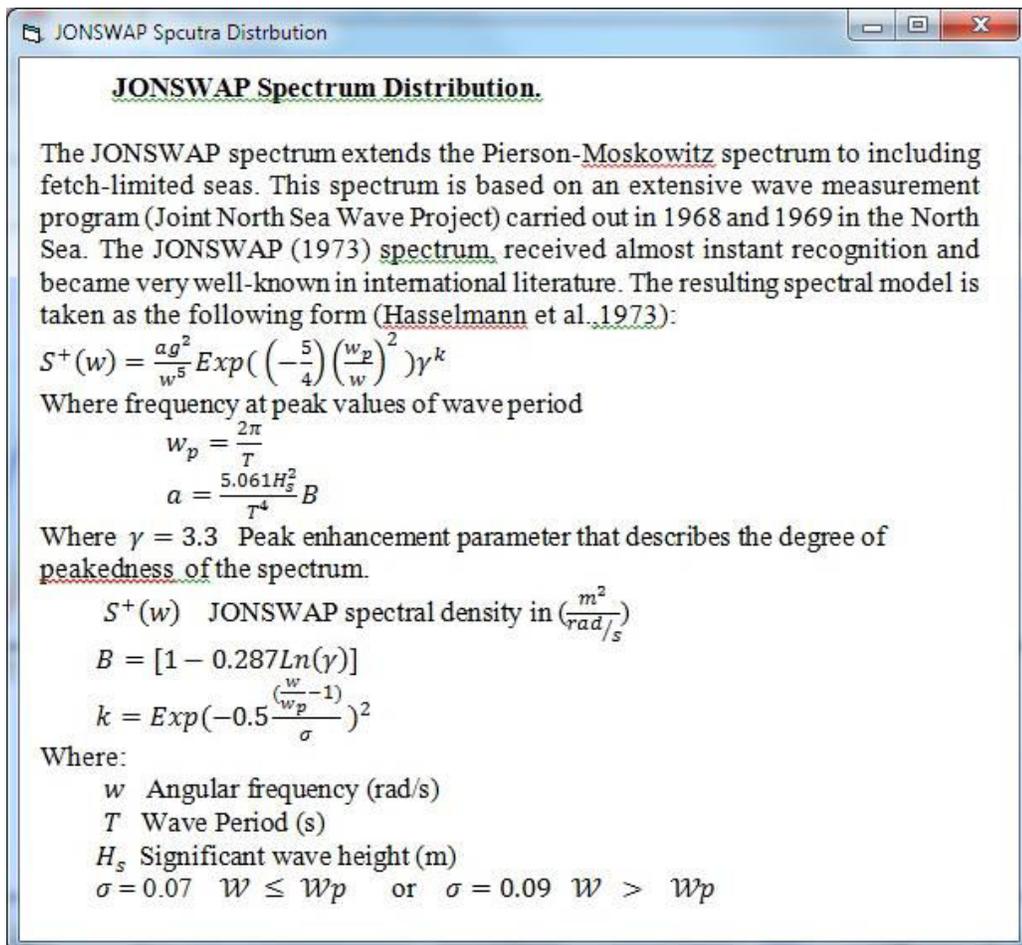


Figure 131

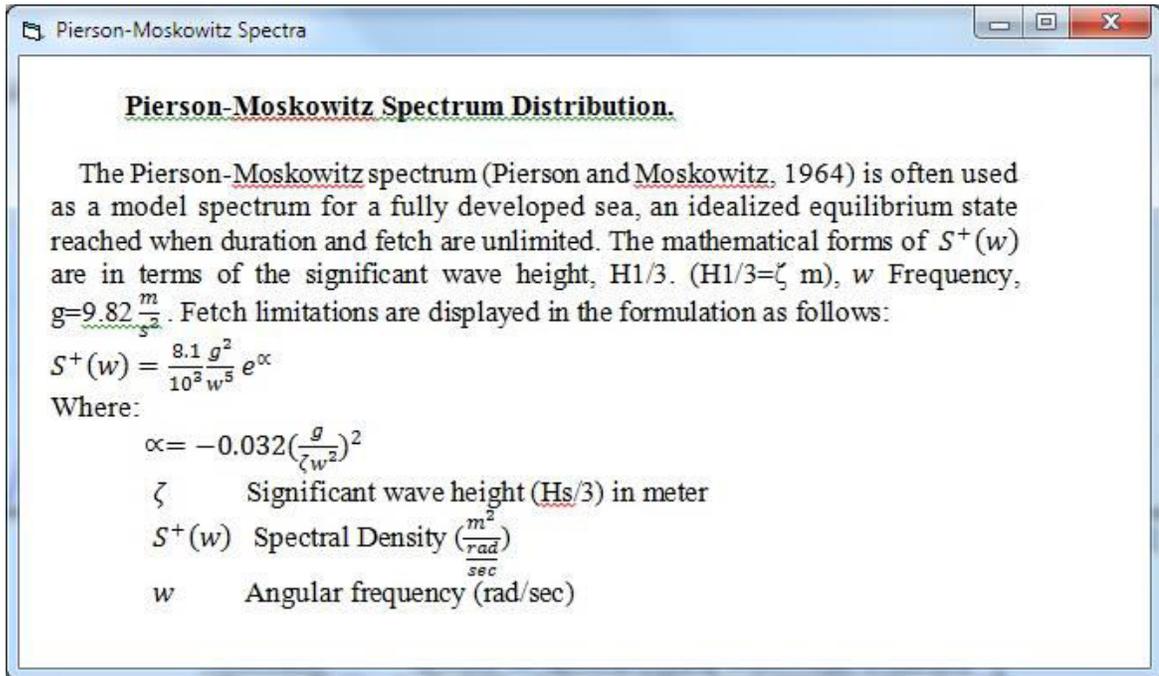


Figure 132

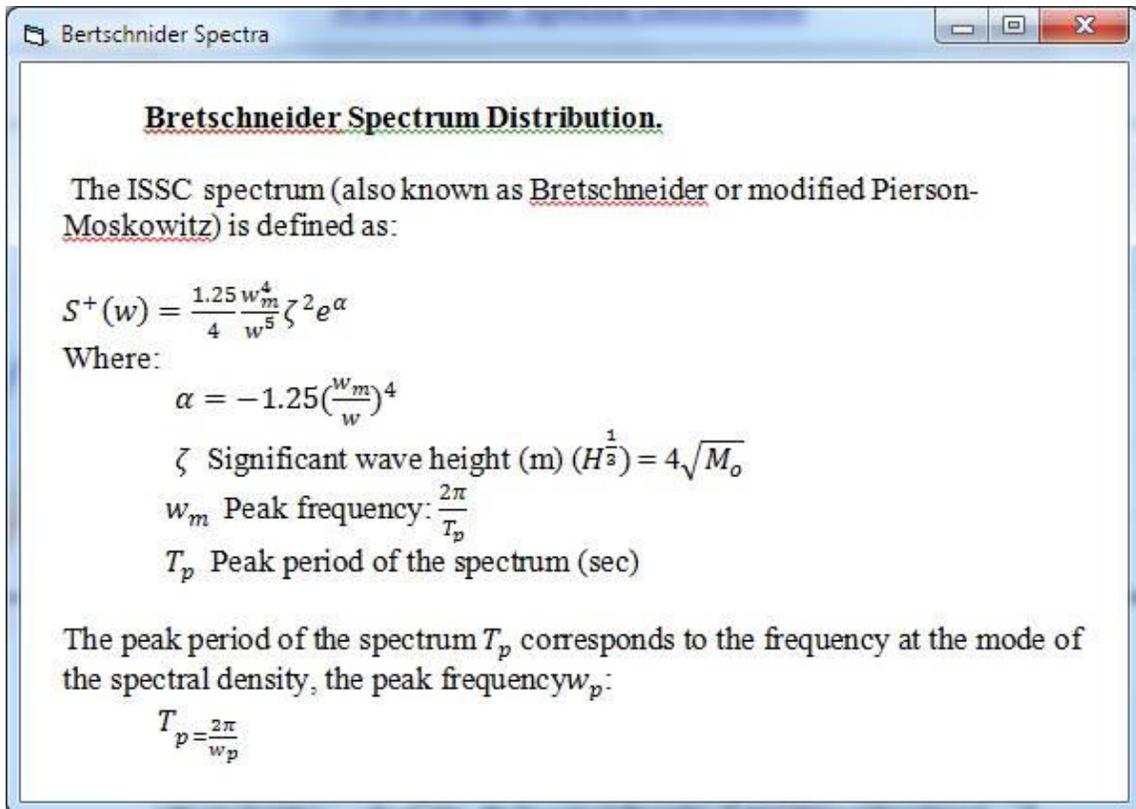


Figure 133



#### **4.4 Extreme marine water levels in the Arabian Gulf [ KSurge Model]**

[Khaled Al-Salem 2011] (Pc version)

The extreme water level at any location is important for the proper design of any coastal structure. For the present project, this is needed for selecting the top level of the breakwater and the level of the land fill. **KSurge model** provides an estimate for the extreme water level at the selected location in Arabian Gulf. According to Kamphuis (2000), there are several types of water level fluctuations and they can be classified according to their return period as:

*Short Term:*

- I Astronomic Tides
- II Storm Surge
- III Wave setup

*Long Term:*

- I. Eustatic (Sea) Level Rise
- II. Isostatic (Land) Emergence and Subsidence
- III. Climate Change

This study focus on the short term water level fluctuations.

*Astronomic Tides*

Astronomic tides are observed as the periodic falling and rising of the water surface for major water bodies on the earth. Astronomic tides are the result of a combination of forces acting on individual water particles.

Water level and its change with respect to time have to be measured relative to some specified elevation or datum in order to have a physical significance. In the fields of coastal engineering and oceanography this datum represents a critical design parameter because reported water levels provide an indication of minimum navigational depths or maximum surface elevations at which protective levees or berms are overtopped. It is therefore necessary that coastal datums represent some reference point which is universally understood and meaningful, both onshore and offshore. The following are some of the commonly used datums with respect to tides,

HAT	Highest Astronomical Tide
MHWS	Mean High Water Springs
MHWN	Mean High Water Neaps
MSL	Mean Sea Level
MLWN	Mean Low Water Neaps
MLWS	Mean Low Water Springs
LAT	Lowest Astronomical Tide

*Storm Surge*

Storms are atmospheric disturbances characterized by low pressures and high winds. A storm surge represents the water surface response to wind-induced surface shear stress and pressure fields. Storm-induced surges can produce short-term increases in water level that rise to an elevation considerably above mean water levels. The water level fluctuation due to storm surge is an increase in water level resulting from shear stress by onshore wind over the water surface . This temporary water level increase occurs at the same time as major wave action and it



is the cause of most of the world's disastrous flooding and coastal damage. During storm surge the water level at a downwind shore will be raised until the slope of the water surface counteracts the shear stress from the wind. Computations of storm surge are carried out using the same depth-averaged two dimensional equations of motion and continuity that are used for tidal computations. In this case wind-generated shear stress is the main driving force. For simple problems, the equations can be reduced to a one-dimensional computation (Kamphuis, 2000).

#### *Wave Setup*

Wave setup is the rise in water level at the shoreline induced by the breaking of waves. The wave setup will occur only in the surf zone and is maximum at the shoreline. According to Dean and Dalrymple (1984), the wave setup is about 15% to 19% of the breaking wave height.

#### Model description

To Start the model [  ] Fig 134 display main page.

Then user select [Start] Fig 135 will display to user for input Require as follows:

- User must select grid size from Dorpdwn list [**Select Grid size**] as :
- User must select [**SHOW**] to display select domain as shown in Fig 136
- To Display Selected Domain by [ **G.D.** ] as shown in Fig 136

Then user must Check on [**Select Location**] to activate the map for Click Selection for:

- User must select Shallow and deep Location for two way as follows
  - Click on map the two locations
  - Manual Enter the two locations
- User must convert the selected location to Degree by [ **CONV** ]
- Then user must select [**Wind Path on Google map**]. To Calculate the distance of Wind Path Selected and Display Google Map Icon. And Wind Path will display on Map as shown in Fig 137.
- User can display the Selected wind Path on Google Map by [**Google map Icon**] from Fig 137. Then Fig 138 will display Google map with showing selected wind path [**model need internet Access**]
- A Part of Sample HTML file was created by the KSURGE model for Google map displaying Wind Path as shown Fig 139.

Then user must start to setup the wind speed path data by select [ **SET** ] from figure 137.

To show the wind path profile by select [  ]. Then Fig 140 will display for user the wind Profile map.

To Start simulate the extreme water level prediction From Fig 141 user enter the following [**Wind Speed and Units**]

Then select [  ] to start prediction for extreme water level [*based on Mean Sea Level MSL*] as shown in Fig 141.

To display a sample on Output file from storm Surge calculation as shown Fig 142.

By select [  ]

To display a sample Final full report of Extreme water level prediction as shown Fig 143

by [  ]

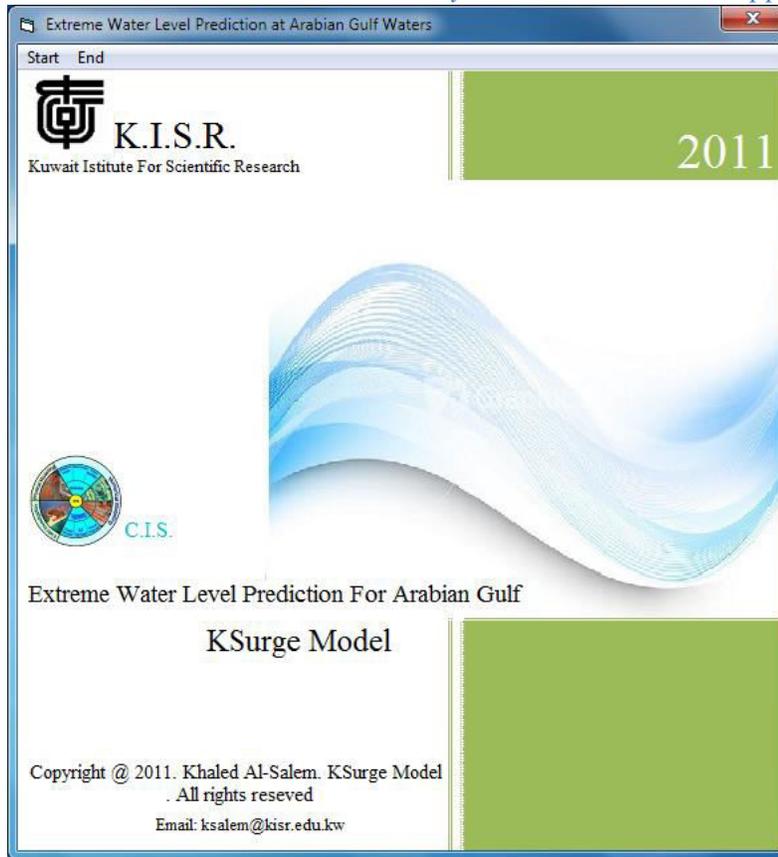


Figure 134

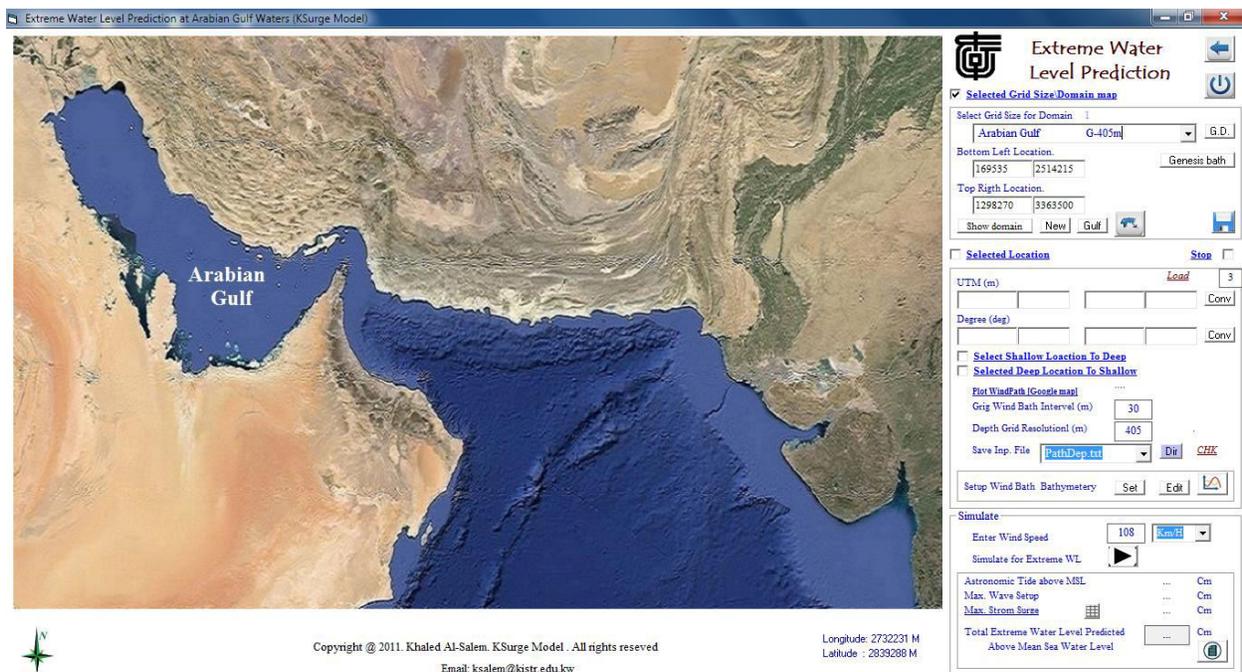


Figure 135

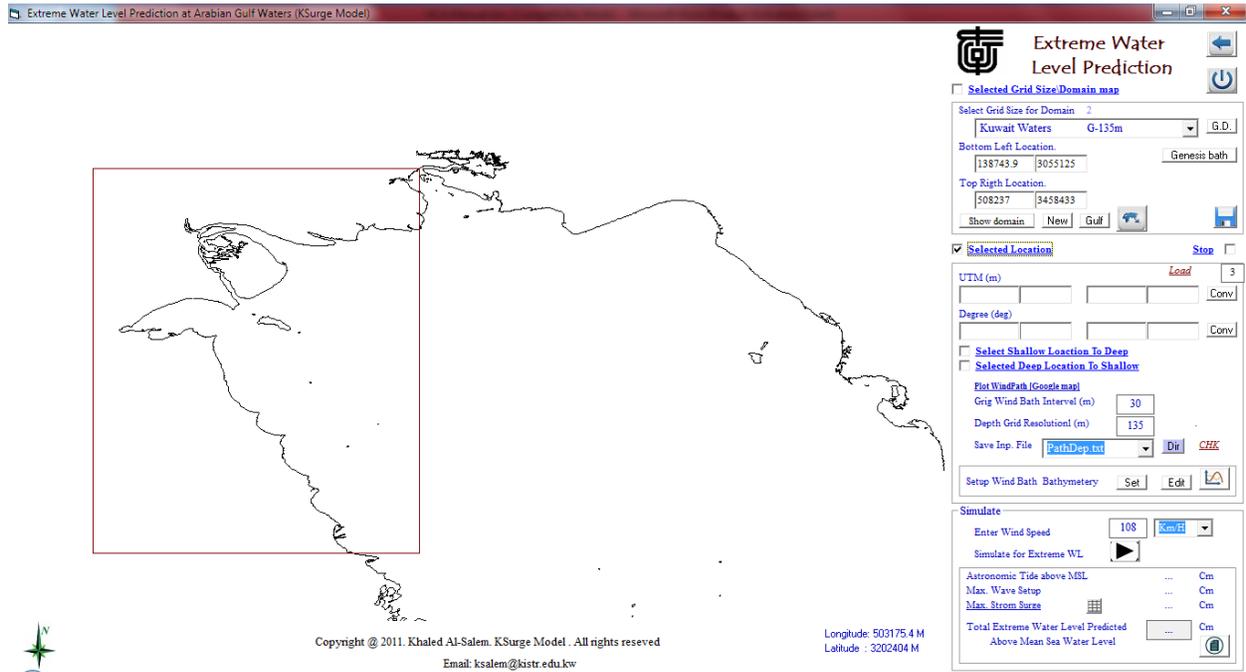


Figure 136

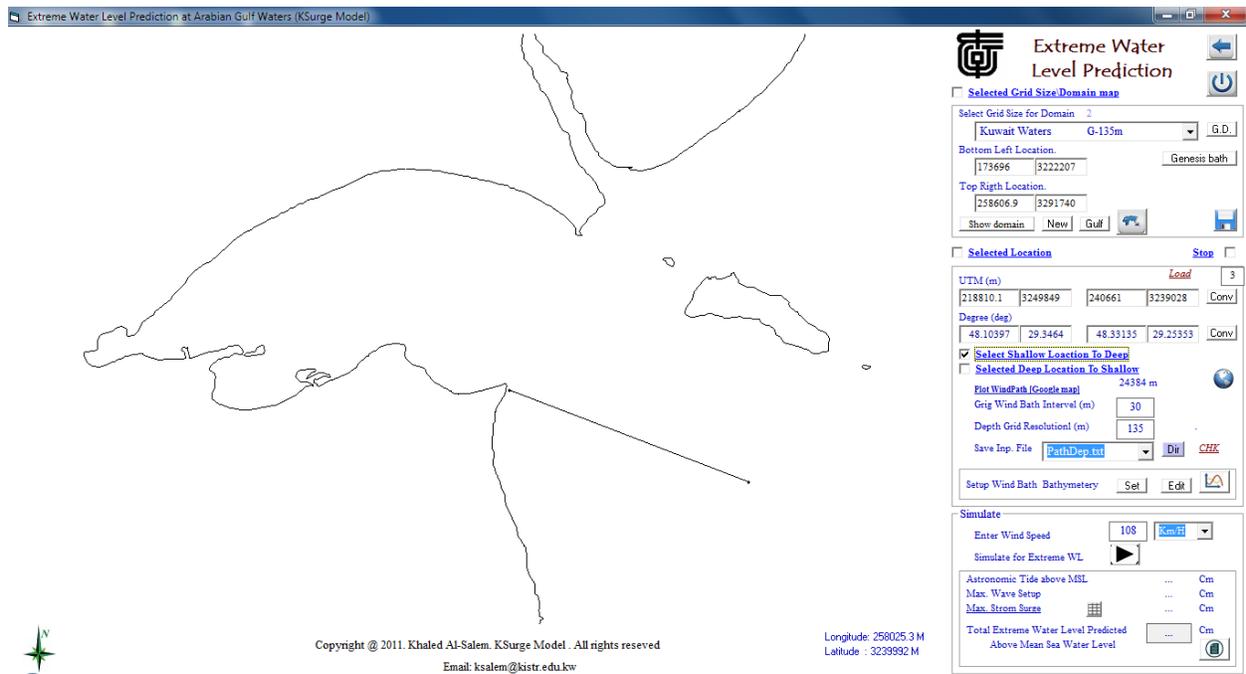


Figure 137

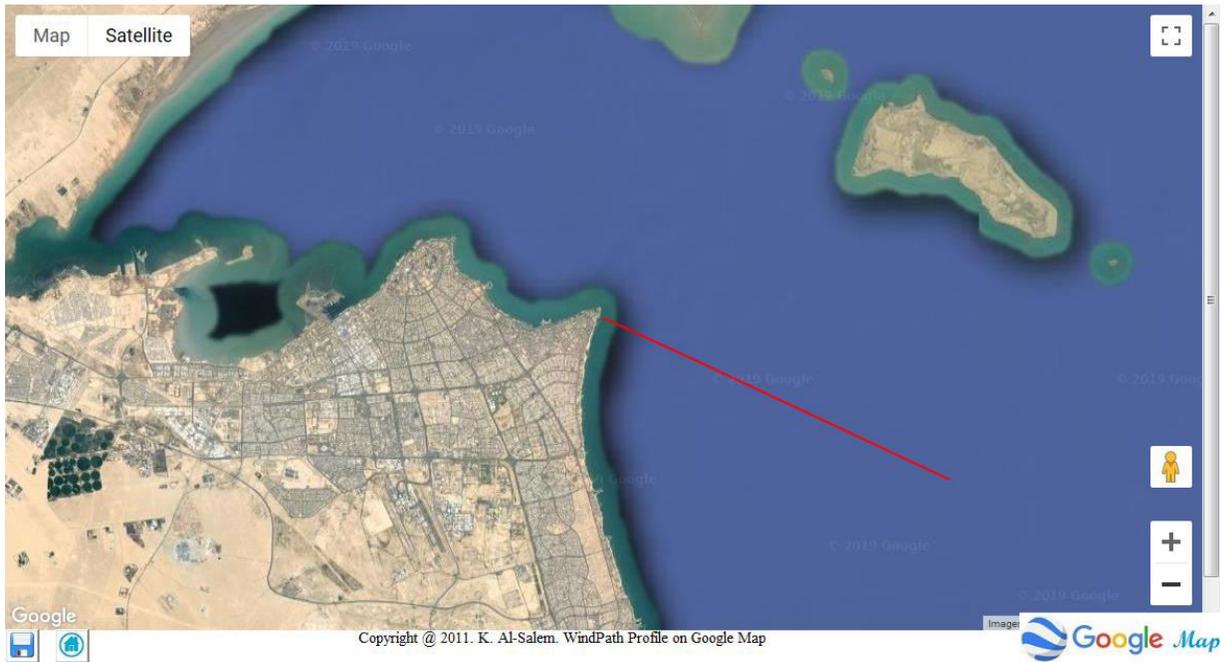


Figure 138

```
WindPath Profile[KSurge Model].htm - Notepad
File Edit Format View Help
<!DOCTYPE html>
<html>
<head>
<meta http-equiv="content-type" content="text/html; charset=utf-8"/>
<meta http-equiv="X-UA-Compatible" content="IE=edge">

<title>WindPath Profile[KSurge Model]</title>
<style>
#map {
height: 100%;
}
html, body {
height: 100%;
margin: 0;
padding: 0;
}
</style>
</head>
<script>
function initMap() {
var map = new google.maps.Map(document.getElementById("map"), {
zoom: 12,
center: {lat: 29.3464, lng: 48.10397},
mapTypeId: "satellite"
});
var flightPlanCoordinates = [
new google.maps.LatLng(29.3464, 48.10397),
new google.maps.LatLng(29.25353, 48.33135)
];
var flightPath = new google.maps.Polyline({
path: flightPlanCoordinates,
geodesic: true,
strokeColor: "#FF0000",
strokeOpacity: 1.0,
strokeWeight: 2
});
flightPath.setMap(map);
}
</script><script src="http://maps.googleapis.com/maps/api/js?key=AIZA5yBt"
</script>
<body onload="initMap()" >
<div id="map" ></div>
<br clear="all"/>
</body>
</html>
```

Figure 139

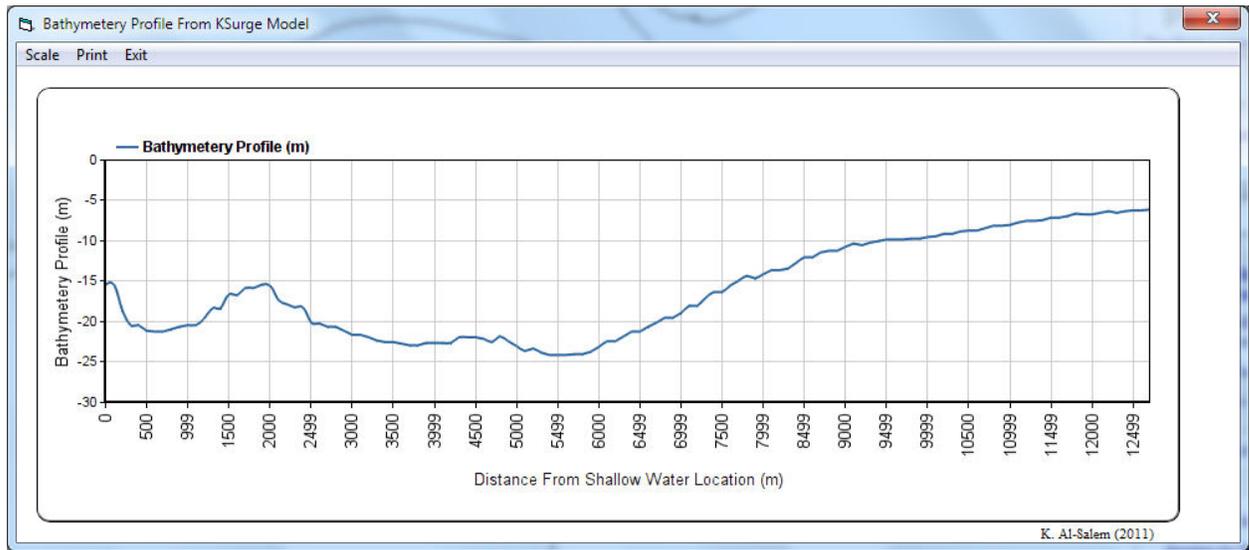


Figure 140

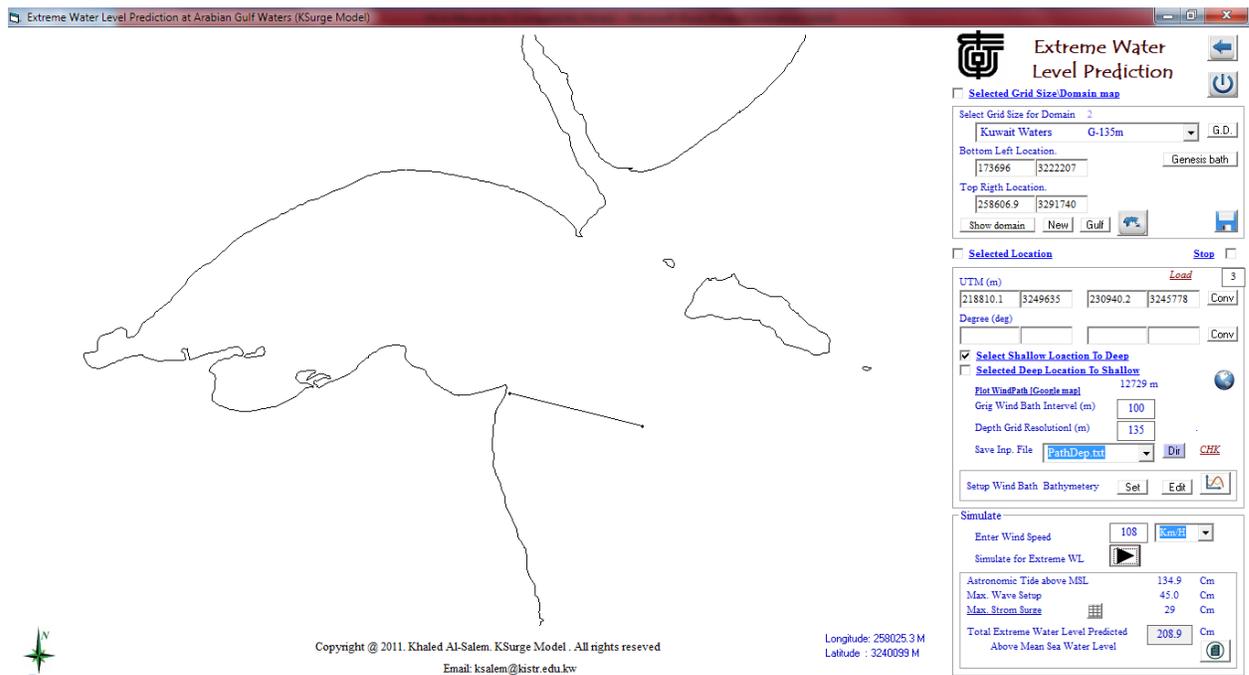


Figure 141

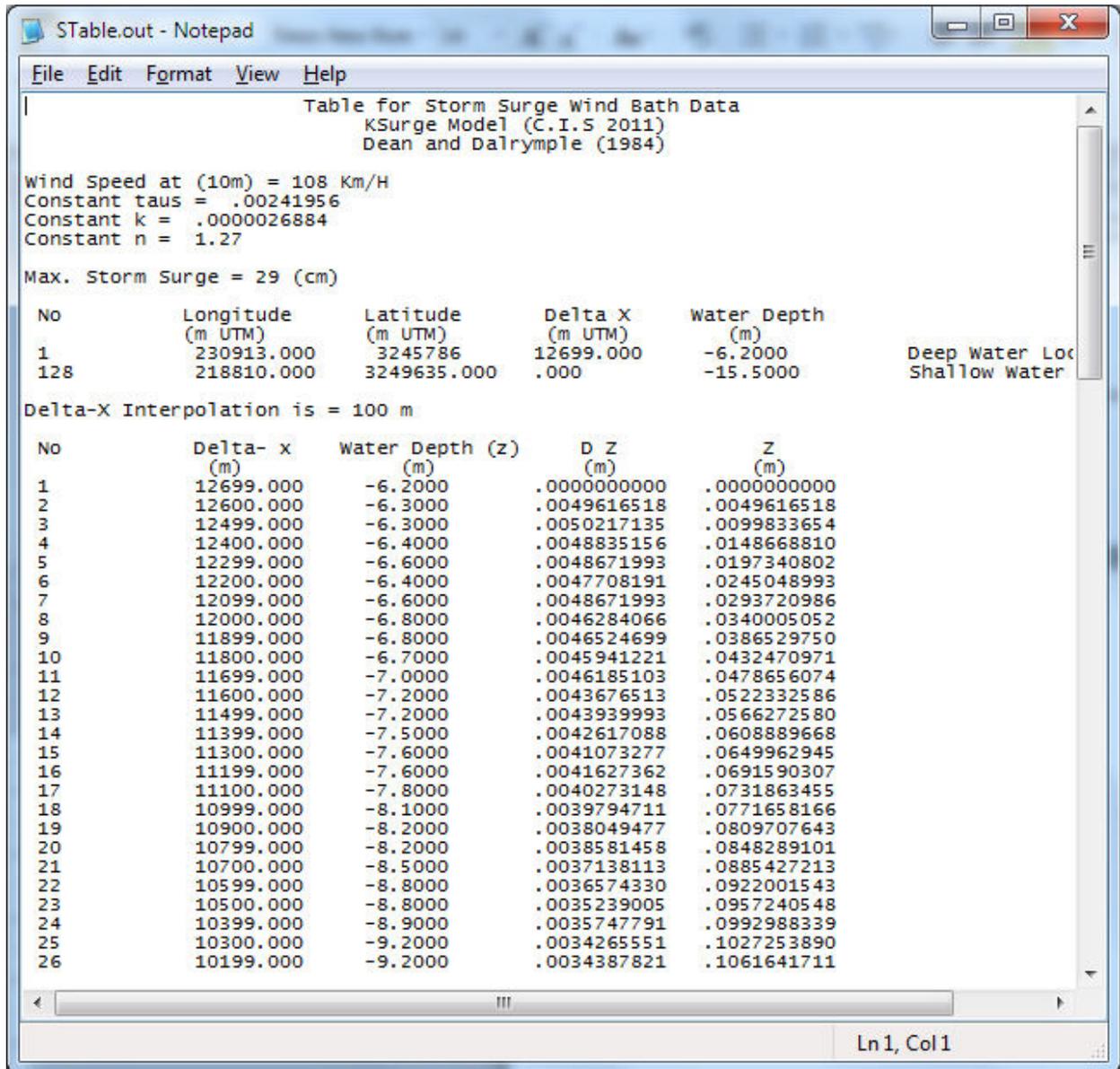


Figure 142

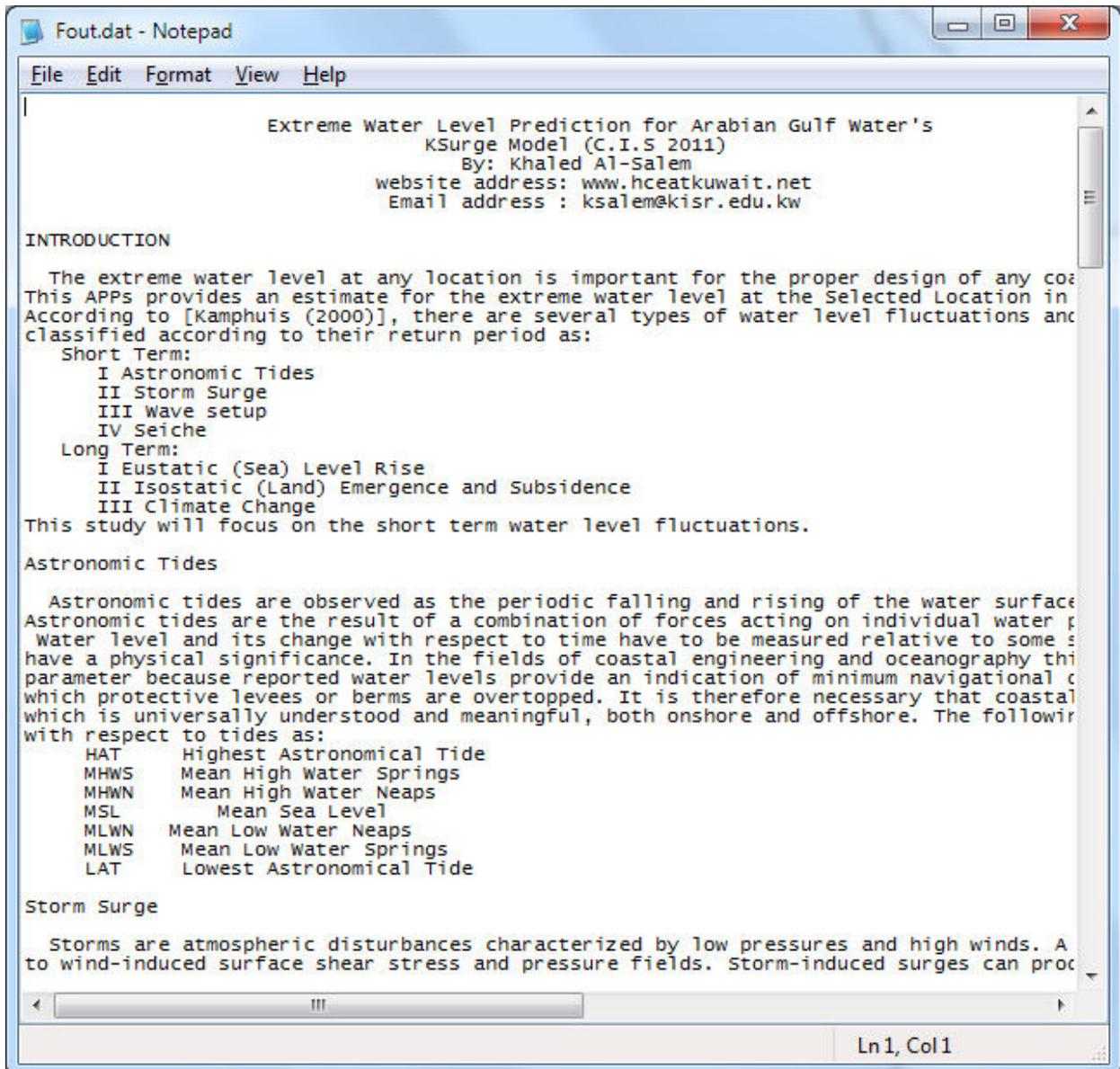


Figure 143

#### 4.5 Wave Agitation inside Harbor [ KHarbor model]

[Al-Salem 1999] (Pc Version)

##### Model Methodology

Numerical Method Approach Based on Boundary Element Method for a Harbor of Non-dissipative Boundaries. A brief review of the basic theory, overview of how this theory is implemented is discussed here. The numerical modeling of the problem of wave agitation inside a harbor has gained a lot of attention as numerical modeling can substantially reduce the cost required for conducting feasibility and design studies. All of the basic numerical methods, including the boundary element method and finite element method, finite difference method have been applied to solve the problem. These methods have been applied to solve the governing equation for the problem, which is usually a second-order partial differential equation, namely, the mild-slope equation or the Helmholtz equation with appropriate boundary conditions. The boundary element method has been shown to be an efficient numerical method for the problem of wave agitation and resonance in a harbor, and seems to be an appropriate method to solve the problem numerically. The boundary element method is especially recommended when the water depth is relatively constant or a harbor consists of a basin of constant water depth. Moreover, the application of the boundary element method seems to be indispensable in analyzing the problem of harbor resonance. Finally, the approach based on the boundary element method seems to be irreplaceable when a problem to be solved is urgent and requires a prompt reply.

Water wave agitation in a harbor can be satisfactorily described under the assumption that the fluid is ideal, and the velocity vector possesses a velocity potential function (Hwang and Tuck, 1970). The velocity potential  $\Phi(x, y, z, t)$  is assumed in the following form

$$\Phi(x, y, z, t) = \text{Re} \left[ -\frac{ig}{\omega} \xi(x, y) \frac{\cosh k(z+h)}{\cosh kh} e^{-i\omega t} \right] \quad (1)$$

where  $x$ ,  $y$  and  $z$  are the Cartesian coordinates,  $t$  is the time,  $\text{Re}$  denotes the real part,  $i = \sqrt{-1}$ ,  $g$  is the gravitational constant,  $\omega$  is the wave angular frequency,  $\xi(x, y)$  is the complex-value free-surface elevation,  $h$  is water depth, and  $k$  is the wave number.

Since the velocity potential satisfies the Laplace equation, the free-surface elevation has to satisfy equation as follows:

$$\nabla^2 \xi + k^2 \xi + f_2 = 0 \quad (2)$$

Where  $\nabla$  is the gradient operator, and the function  $f_2$  is associated with varying water depth. For a constant water depth, Eq. 3 can be reduced to the classical Helmholtz equation:

$$\nabla^2 \xi + k^2 \xi = 0 \quad (3)$$

It is known that numerical integration is usually more stable than numerical differentiation, and often it is convenient to seek the solution of a differential equation in the form of an integral equation (Sulisz, 1987). In particular, it is convenient to seek the solution of Eq. 3 in the form of the integral equation as follows:

$$\int_s \left[ \xi \frac{\partial H_0^1(kr)}{\partial n} - \frac{\partial \xi}{\partial n} H_0^1(kr) \right] dS = 0 \quad (4)$$

Where  $S$  is the boundary of a domain,  $n$  is the normal to the boundary,  $H_0^1$  is the Hankel Function of the first kind and order 0, and  $r$  is the distance between the point on the boundary and a field point. Eq. 4 is solved numerically by discretizing the boundary of a domain (harbor) into  $N$  segments.

$$\sum_j \int_{s_j} \left[ \xi \frac{\partial H_0^1(kr)}{\partial n} - \frac{\partial \zeta}{\partial n} H_0^1(kr) \right] dS_j = \sum_j (I_{ij} + II_{ij}) = 0, i = 1, 2, \dots \quad (5)$$

Where  $I_{ij}$  and  $II_{ij}$  denote the first and the second integral, respectively, and implementing boundary condition by imposing at the boundary of a harbor.

$$\frac{\partial \zeta}{\partial n} = 0 \quad (6)$$

Moreover, at the harbor entrance, matching conditions are imposed which require the continuity of a normal component of velocity and continuity of free-surface elevation along the entrance. The procedure leads to a set of simultaneous equation, the solution of which provides the free-surface elevation at any point in the harbor. Since only the boundary of the harbor requires discretization, the procedure is very efficient and can be applied to even a large harbor.

**Boundary Condition for Practical Applications.** The crucial point in the numerical modeling of wave agitation in a real harbor is the modeling of the wave-absorbing boundary condition. These condition should describe the wave damping associated with wave interaction and reflection at harbor structures and are essential for the proper modeling of wave agitation and resonance in a harbor, as wave field in a harbor is a result of multiple wave reflection from harbor structures (Behrendt, 1985; Dalrymple and Martin, 1996; Melo and Gobbi 1998).

Difficulties in imposing these conditions are due to a lack of details available wave-damping properties for harbor structures and some problems with implementing partially absorbing boundary conditions in a numerical model. The problem with boundary conditions for practical applications can be illustrated by the analysis of partial reflection of oblique incident waves. An elliptic model requires a proper  $\zeta$  or its normal derivative, or a relation between  $\zeta$  and its normal derivative at the boundary. Since in general,  $\zeta$  and its normal derivative are not known at the boundary of a harbor, it is convenient to impose the boundary condition in the form of a relation between  $\zeta$  and its normal derivative. A relation between  $\zeta$  and its normal derivatives for the partial reflection of oblique incident plain wave on a straight boundary is expressed as:

$$\frac{\partial \zeta}{\partial n} = ik \frac{1-R}{1+R} \sin \theta_i \zeta, \quad (7)$$

Where  $\theta_i$  the angle of incidence and  $R$  is the complex-value reflection coefficient. The main problem with the application of Eq. 7 to a harbor agitation problem is related to a lack of information regarding the angle of incidence  $\theta_i$ , which is known only for the incident wave outside a harbor, and a lack of details regarding  $R$  for most harbor structures. Moreover, there is also a problem arising from the application of a formula derived for plain waves to a three-dimensional case, which requires justification.

In addition to the problem with boundary condition inside a harbor, there is also the problem with implementing partially absorbing boundary condition in the exterior domain. A proper solution in the exterior domain is essential to the final solution because the final solution is the result of matching a solution in a harbor and a solution in the exterior domain. The solution

associated with the scattered wave field in the exterior semi-infinite domain bound by collinear coastline may be written in a polar coordinate  $(r, \theta)$  as follows:

$$\zeta_s = \sum H_q^1(kr)(A_q \cos q\theta + B_q \sin q\theta) \quad (8)$$

Where  $H_q^1$  is the Hankel function of the first kind and order  $q$ ,  $A_q$  and  $B_q$  are constant. For a fully reflective coastline, Eq. 8 can be applied to represent scattered wave field in the exterior domain. However, for a partially reflecting boundary, application of Eq. 8 fails (Xu et al., 1994). This can be illustrated by substituting Eq. 8 into Eq. 7, which results in the relation as follows:

$$\frac{q}{r} B_q + \beta A_q = 0, \theta = 0 \quad (9)$$

Where  $\beta$  is a constant; Since  $A_q$  and  $B_q$  are constants and cannot depend on  $(r)$ , Eq. 9 can be satisfied only if  $A_q = 0$  and  $B_q = 0$ . This implies that the classical approach to the exterior domain cannot be applied for a partially reflecting coastline. In practical applications, the angle of incidence,  $\theta_i$  is often neglected in the modeling of wave field in a harbor. There are also some attempts to minimize the effect of the lack of information regarding, the angle of incidence by estimating  $\theta_i$  at the boundaries, applying iterative approaches.

**Assessment of Wave Reflection Properties for Harbor Structures.** There are basically two methods which can be used to predict reflection properties for harbor structures with relatively small error. The first method is based on the physical modeling of the process of wave interaction with a structure conducted at small, moderate and large scale. The results obtained at different scales can be used to assess scale effects and to predict the reflection properties of harbor structures with a relatively small error. This method requires an access to large wave flume facilities and is both time consuming and expensive. Alternatively, reflection properties for most harbor structures may be assessed using a second method.

This method assesses the reflection properties of harbor structures on the basis of the hydraulic properties of the material used to build a harbor structure and a numerical model for wave interaction with the structure (Sulisz, 1985). Although this method still requires laboratory experiments to assess the hydraulic properties of the material used to build the structure, the experiments are simple, and require only an access to a large perimeter and are conducted only once for each new type of material regardless of structure type or shape. The second method is inexpensive and provides prompt results.

In reality, some feasibility studies for harbor agitation problems are often conducted based on the reflection properties of harbor structure assessed in a very rough manner; namely, on the basis of our individual experience and the material available in the literature. However, this approach possesses a variety of shortcomings due to the lack of reliable information available in literature. For example, the reflection coefficient for normally incident waves and a typical rubble mound breakwater varies from about 0.1 (0.2) for waves of intermediate length to about 0.6 (0.7) for long waves (CERC 1984; Sulisz, 1985). The reflection coefficient is reported to depend on a wide variety of factors including wave length, wave steepness, breakwater width, slope angles, thickness of layers permeability, material used to build the layers, etc. Moreover, the reflection coefficient within and outside the harbor depends also on the angle of incidence (Isaacson et al., 1996, Losada et., al. 1993). The range of the reflection coefficient for a vertical and horizontal composite breakwater is even wider than for a rubble mound breakwater. The



reflection coefficient for normally incident waves varies from about 0.2 to not more than 1 (CERC 1984; Sulisz and McDougal 1988).

**Prediction Of Resonance Effect.** An important part of the prediction of wave field in any harbor is the analysis of harbor resonance, which is related to the size and shape of the harbor and the range of incoming wave frequencies (Mei, 1983). The analysis should provide information regarding resonance frequencies as well as the effect of resonance on the wave field inside the harbor. In general, the analysis of harbor resonance requires enormous numbers of calculations and related analysis. The situation is especially complicated for tidal seas, where often an infinite number of resonance frequencies is dealt with some simplification which are possible only for harbors of simple shapes like a rectangular harbor, a circular harbor, etc., where information regarding natural models for circular basin following eigen value solutions may be useful.

$$\zeta = A_{mn} \cos \frac{m\pi x}{b} \cos \frac{n\pi y}{c}, m, n = 0, 1, \dots \quad (10a)$$

Provided that

$$k = k_{mn} = \left[ \left( \frac{m\pi}{b} \right)^2 + \left( \frac{n\pi}{c} \right)^2 \right]^{\frac{1}{2}} \quad (10b)$$

Where the natural periods

$$T_{mn} = \frac{2\pi}{\omega_{mn}} \quad (10c)$$

Are related to  $k_{mn}$  via the dispersion relation

Circular Basin:

$$\eta = A_{mn} J_m(k_{mn} r) \cos m\theta \quad (11a)$$

Provided that  $k_{mn}$  satisfies

$$J_m(k_{mn} a) = 0, m = 0, 1, \dots, n = 1, 2, \dots \quad (11b)$$

Where the natural periods

$$T_{mn} = \frac{2\pi}{\omega_{mn}} \quad (11c)$$

are related to  $k_{mn}$  via the dispersion relation.

## **TECHNICAL USER GUIDE**

### **Procedure for Usage of KHarbor Model (Wave Agitation Model inside a Harbor)**

Wave Agitation Model (**KHarbor**) is an efficient and easy-to-use wave model. This version is sufficiently user-friendly and can provide the base information for water wave inside harbors. The information provided by this model can be further used to calculate wave forces on structures, stability of breakwaters, sediment/pollutant transport and can be used to assist harbor and coastal protection structure design. In this section of the report, step-by-step instructions are given for use of Wave Agitation Model (Kharbor). The procedure outlined here consists of number of steps which are:

The model can run by select from Figure 144 Start option and then select (Wave Agitation) then Figure 145 will display for user to start.



Figure 144

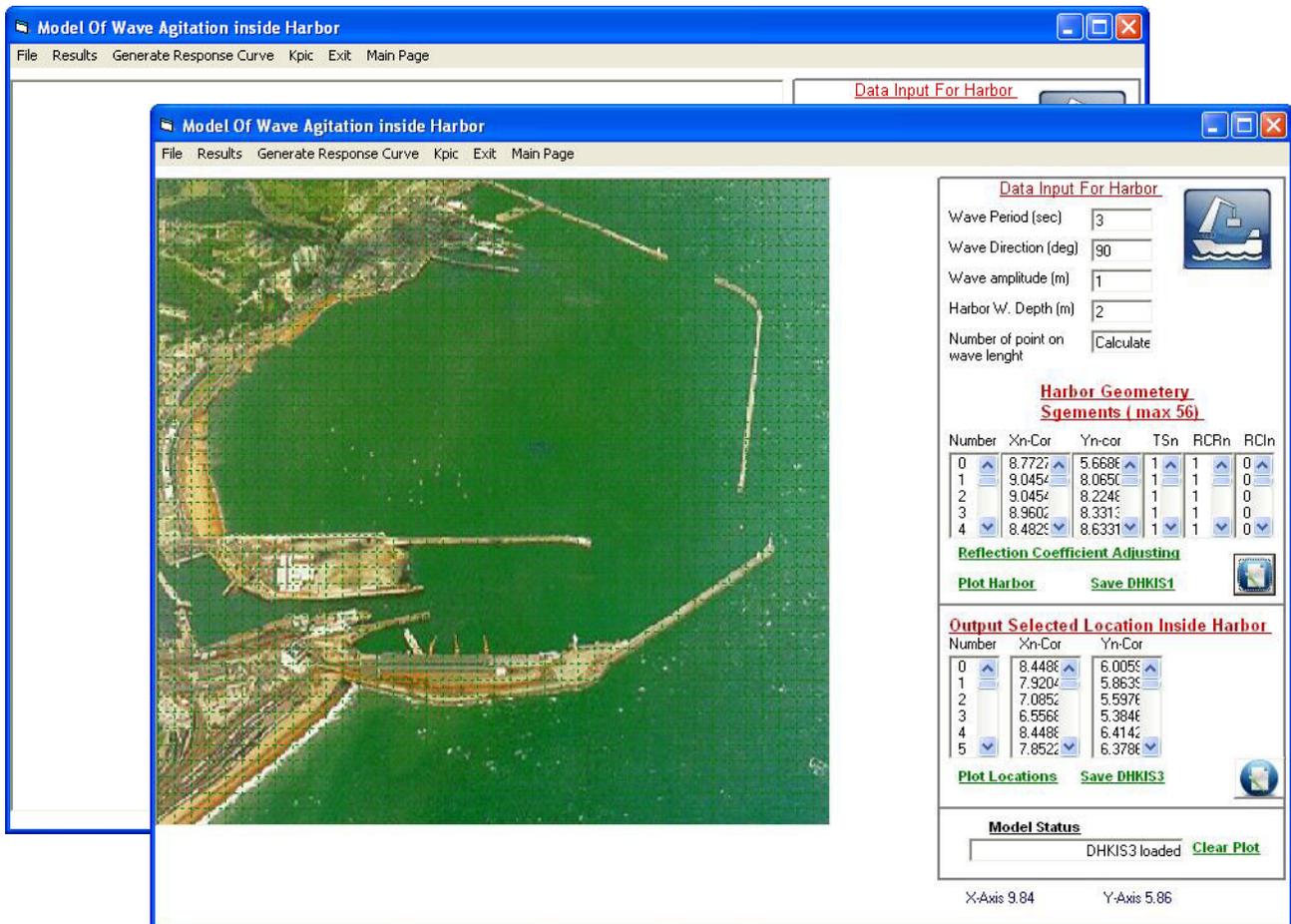


Figure 145

Figure 145 contain some option for user as:

- 1- Option One : File
  - Load Previous Project Input Data
  - Load Existing Project (Pre-save Input Data)
  - New Project (To start new input Project and Initialize plot Screen)
  - Run (Start simulate for Wave Height prediction inside a Harbor only design wave)
  - Run Time serious (start simulate for Wave Height prediction for variable incidents wave height and direction”
- 2- Option Two: Results
  - Output List (Show Wave Predicted at select output location)
  - 2D Wave Height Contours Plot (start Kharbnor Graphic Program for 2D Contour presentation)
  - Edit Output (Open output file in text format)
  - Harbor Geometry input 1 and 2 save as (Store input files name)
  - harbor location output 1 and 2 save as (Store output file name)
- 3- Option three: Generate Response Curve:
  - Select Harbor Data (Input Harbor data and Simulation time)
  - Run (Start simulate for Wave resonance prediction inside a Harbor)
  - Plot Response Curve(start Kharbnor Graphic Program presentation)
  - Edit Output(Open output file in text format)
  - Save Response OutPut
- 4- Option Four: KPIC

For Digitize Plot Image for Validation the KHarbor Model Output Prediction.

Procedure for Option Usage as follows:

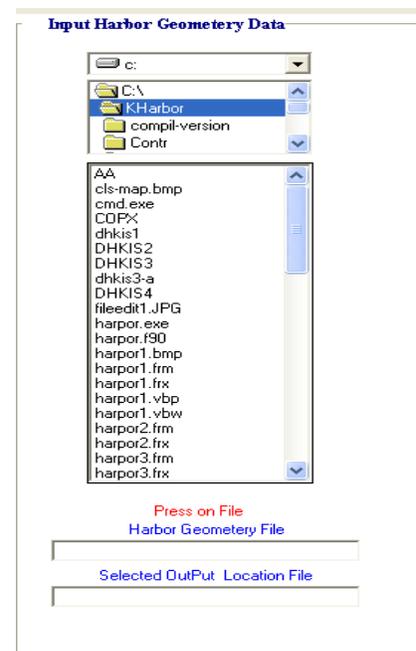
Option one

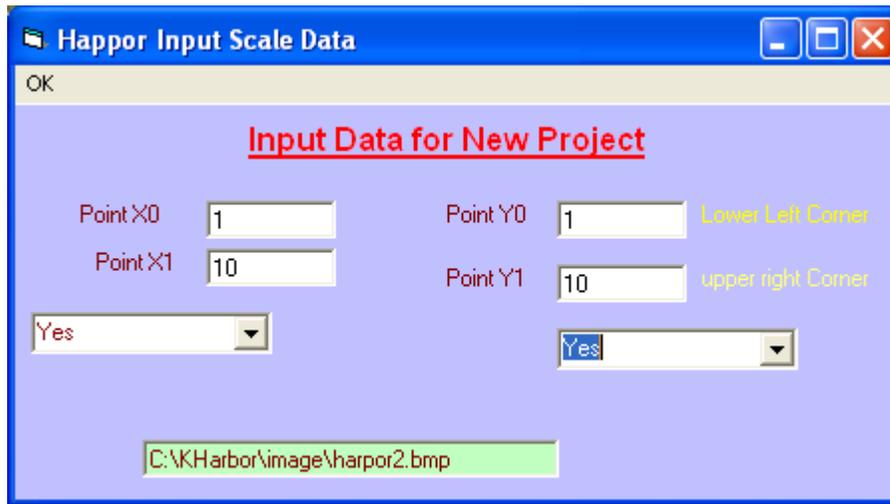
User has two option to start Kharbor model as Load Previous Run input data or user can load Pre-store input data as show in Figure 30. User can Input File name for Harbor Geometry and Output Location File.

Then User from Figure 145 selects Load files. Figure 146 will Display.

From Fig 145 user must Initialized the Screen plot scale as shown in Figure 147.

**Figure 146. Load Input previous stored data**





**Fig. 147. Initialized load or new project for plot screen**

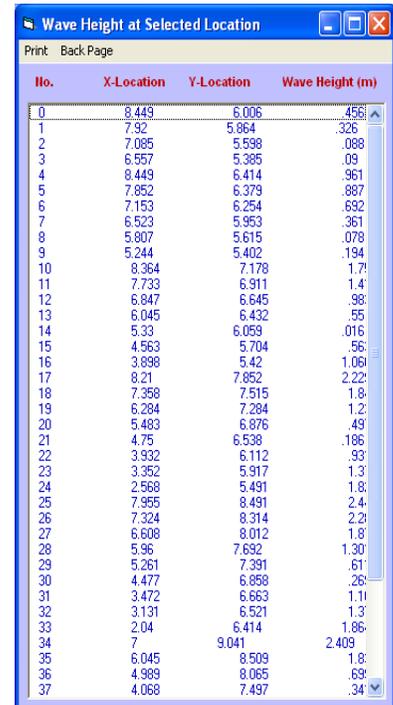
Figure 147 shows for user to input Screen Scale and Load background Harbor Image for digitized the geometry for input and Shown Grid on screen on/off.

Figure 145 shows for user a different project input as :

- Data Input Harbor
  - Incident wave period (sec)
  - Incident Wave Direction (deg)
  - Incident Wave Height/2 (or Wave Amplitude) (m)
  - Harbor Water Depth (m)
- Harbor Geometry Segments (max 56 point)
  - Number
  - X location/y Location
  - TSn: Type of harbor segment (1 for nonentrance 0 entrance)
  - RcRn: Real part on harbor reflection coefficient properties Structure (.1 to 1)
  - RcIn: Imaginary part on harbor reflection coefficient properties Structure (0)
  - User can change RcRn by select Reflection adjusting.
  - User can plot harbor
  - User can edit input data file (DHKIS1) as text file
  - User must save input file (Save DHKIS1)
- Output Location Inside Harbor
  - User enter selected output location.
  - User can plot output location
  - User can edit DHKIS3 location file as text file
  - User must save DHKIS3 location file

Figure 145 user can start simulation for wave height design in harbor as:

- Select Run
- Figure 148 shows the output prediction wave height.

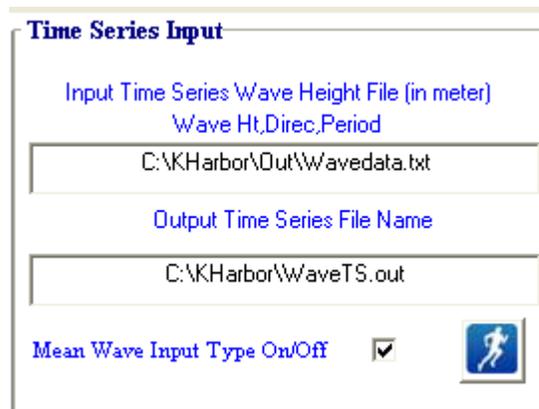


No.	X-Location	Y-Location	Wave Height (m)
0	8.449	6.006	4.56
1	7.92	5.864	.326
2	7.085	5.598	.088
3	6.557	5.385	.09
4	8.449	6.414	.961
5	7.852	6.379	.887
6	7.153	6.254	.692
7	6.523	5.953	.361
8	5.807	5.615	.078
9	5.244	5.402	.194
10	8.364	7.178	1.7
11	7.733	6.911	1.4
12	6.847	6.645	.98
13	6.045	6.432	.55
14	5.33	6.059	.016
15	4.563	5.704	.56
16	3.898	5.42	1.061
17	8.21	7.852	2.22
18	7.358	7.515	1.8
19	6.284	7.284	1.2
20	5.483	6.876	.49
21	4.75	6.538	.186
22	3.932	6.112	.93
23	3.352	5.917	1.3
24	2.568	5.491	1.8
25	7.955	8.491	2.4
26	7.324	8.314	2.2
27	6.608	8.012	1.8
28	5.96	7.692	1.30
29	5.261	7.391	.61
30	4.477	6.898	.26
31	3.472	6.663	1.1
32	3.131	6.521	1.3
33	2.04	6.414	1.86
34	7	9.041	2.409
35	6.045	8.509	1.8
36	4.989	8.065	.69
37	4.068	7.497	.34

**Figure 148. Wave height Output Screen**

Figure 145 user can start time serious simulation for wave height design in harbor as:

- Select Run Time serious
- Figure 149 will display for user to input incident wave time serious input file name and the output file name.
- User must select Run to start simulation.
- 



**Time Series Input**

Input Time Series Wave Height File (in meter)  
Wave Ht, Direc, Period

C:\KHarbor\Out\Wavedata.txt

Output Time Series File Name

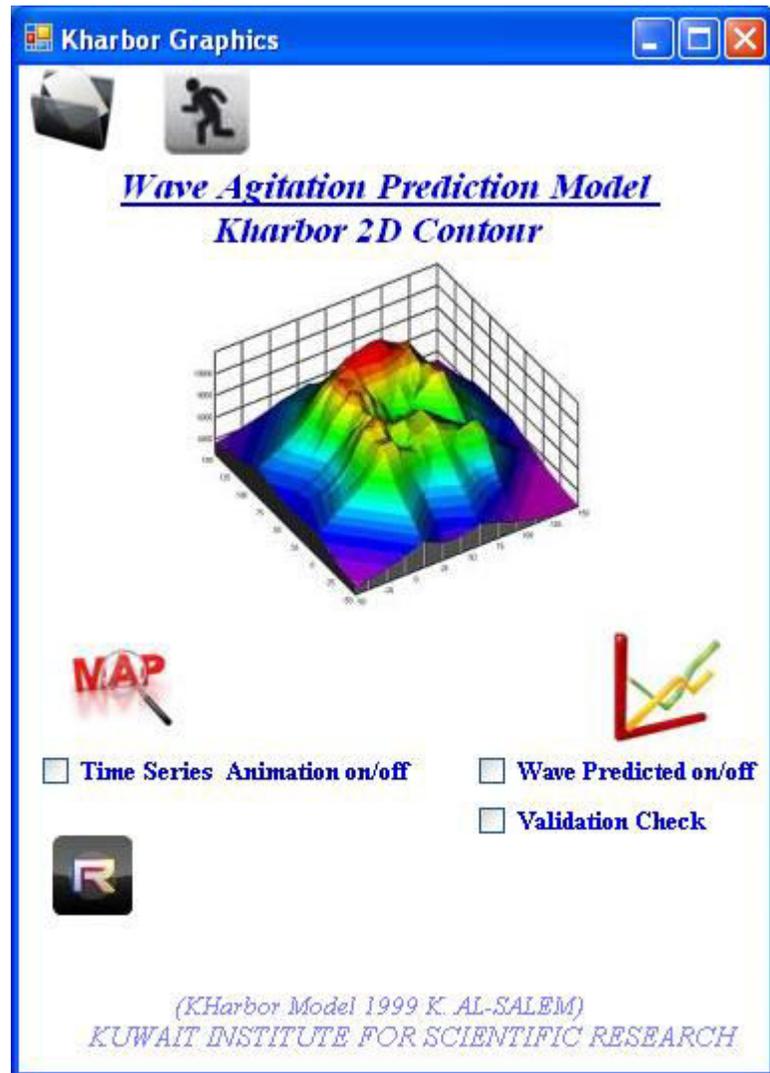
C:\KHarbor\WaveTS.out

Mean Wave Input Type On/Off  

**Figure 149. Time Serious Wave height Input Screen**

Figure 145. User can Select Result for Present the output as in table as shown in Figure 148. Or user can start Kharbor 2D Graphics from Figure 145. Figure 150 will display for user to select what plot type to select.

Next section user will find full procedure description for KHarbor 2D graphic.



**Fig. 150. Kharbor Graphic Screen**

### *Procedure for Studying the Wave Resonance Inside a Harbor*

After user setup the harbor geometry and initial wave input then user must select one output inside the harbor to predict the wave resonance data as show in Figure145.

Then user must select only one location inside the harbor to predict the wave resonance data.

Then user select from Figure 145 (Generate Response Curve - Select Data file)

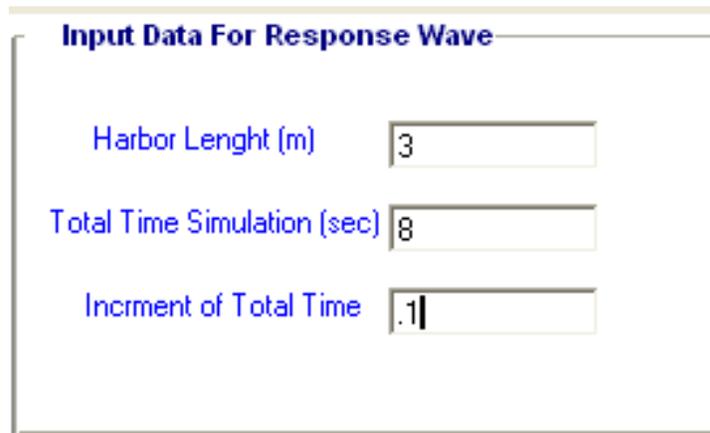
Figure 151 will display for user to enter Harbor Length ,total Simulation Time And time Step.

Then user must select from Figure 145 (Generate Response Curve – Run – Run Time Serious) to start simulation for wave resonance prediction.

*Data output presentation:*

From Figure 145 user can present the as the following

- User can start Kharbor 2D Graphics from Figure 145. Figure 151 will display for user to select what plot type to select. Next section user will find full procedure description for KHarbor 2D graphic.
- Edit Output File ( results in text format )

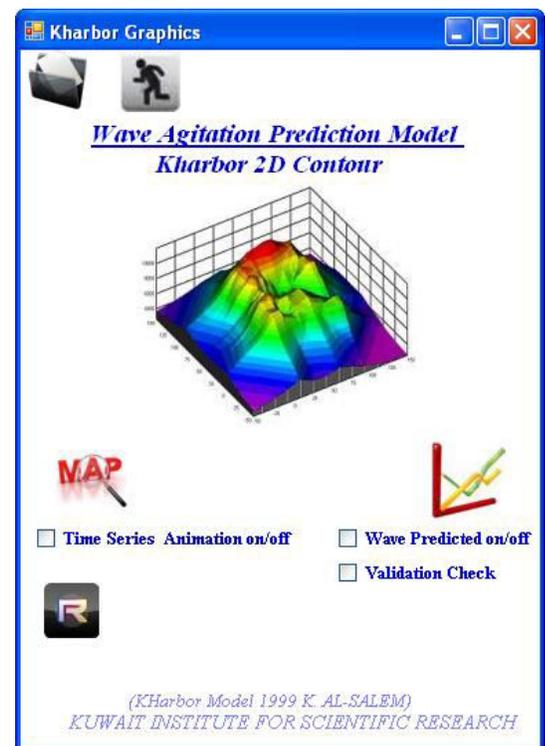


**Figure 151. Harbor Data file for Resonance curve prediction screen**

Procedure for Kharbor 2D Grsphic Program

Kharbor 2D Graph as shown in Figure 152 is design to present the output from KHarbor Model for:

- Wave Agiation 2D Contours
- Wave Agiation Animation 2D Contours
- Wave Contour in 3D
- Resonance Curve Line
- User Selected Output Location Line for Wave Height
- Superimposed Wave Resonance Line for Validation
- Wave Refraction/Diffraction Contours
- Plot wave height prediction from KRD model for Selected location.
- Plot time serious Animation contour result from KRD model



**Figure 152. Kharbor Graphic Screen.**

Figure 152 shows main screen of Kharbor 2D Graphic Program which have different options as follows:

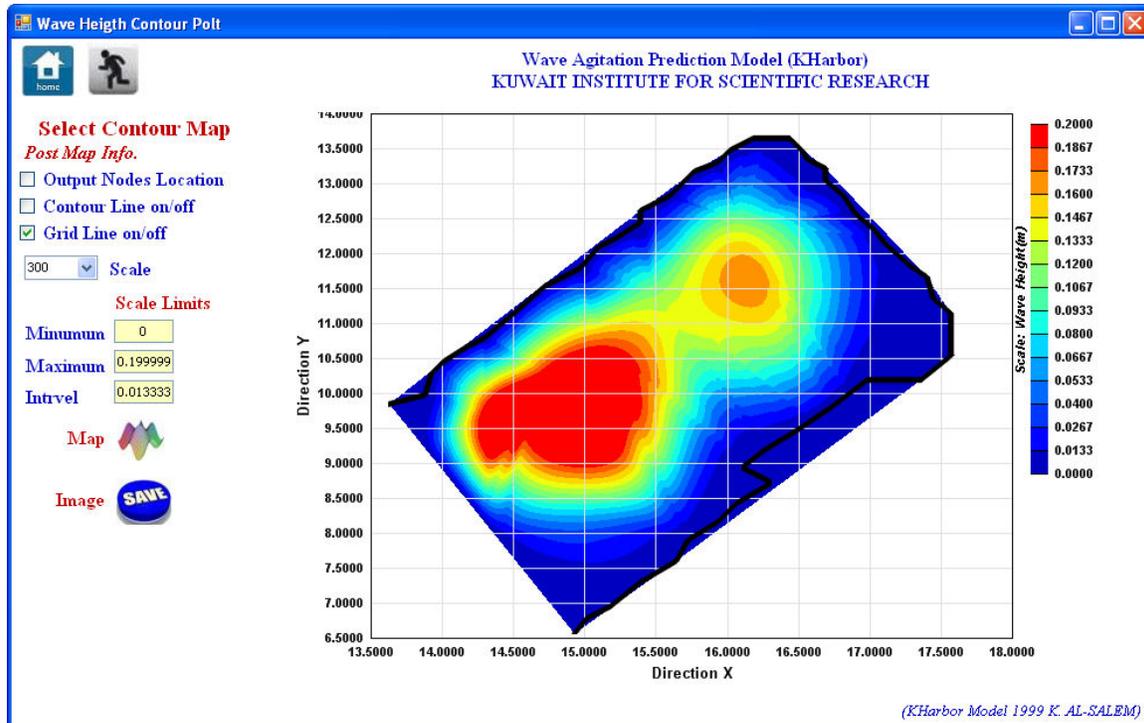
Map Section



The Map section has two option as

Option 1. Design Wave Height 2D Contour Plot from Wave Agitation model

User must Deselect (time serious animation off or uncheck) Figure 153 will display for the user with several plot option as follows:



**Figure 153. Wave Height Contour Plot Page.**

Select Contour Map Option:

1. Post Map information has different check box for:
  - To Post Selected Output location on map
  - To Show Contour Line on map
  - To Show Grid x,y Line on map
2. Scale Legend On/Off or select size.
3. Scale Contour Map as (maximum ,minimum, Interval)
4. To save Image on disk



Option 2. Time serious Animation for Design Wave Height 2D Contour Plot from Wave Agitation model.

User must select (time serious animation On or check) and must enter file name for simulation output as shown in Figure 154.

User must select Map Figure 155 will display for user with several plot option as follows:

- 1- Plot line for wave height prediction for any selected output location as shown in Figure 156.
- 2- Plot Animation for 2D wave height contour line for selected output location as shown in Figure 157
- 3- Plot animation for 3D wave height contour line for selected output location as shown in Figure 158

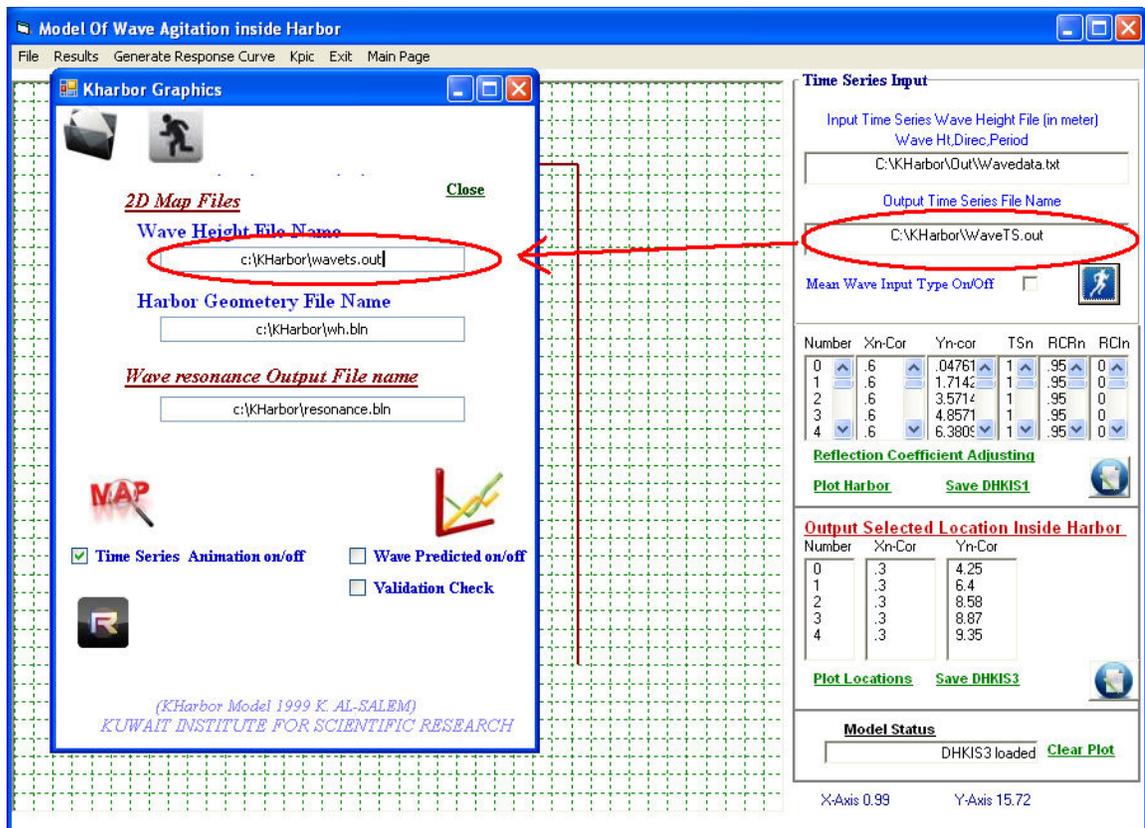


Figure 154. Kharbor Graphic Page.



Figure 155 Time serious Animation for Design Wave Height 2D Contour Page.

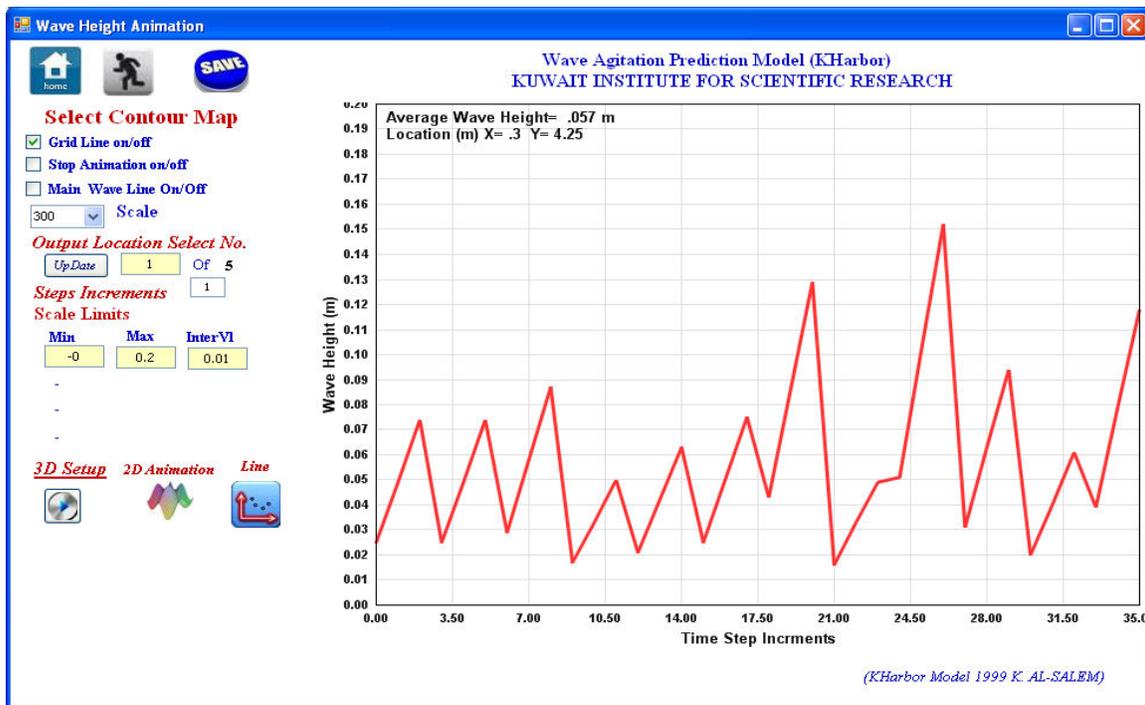


Figure 156. Time serious for Design Wave Height prediction for Location

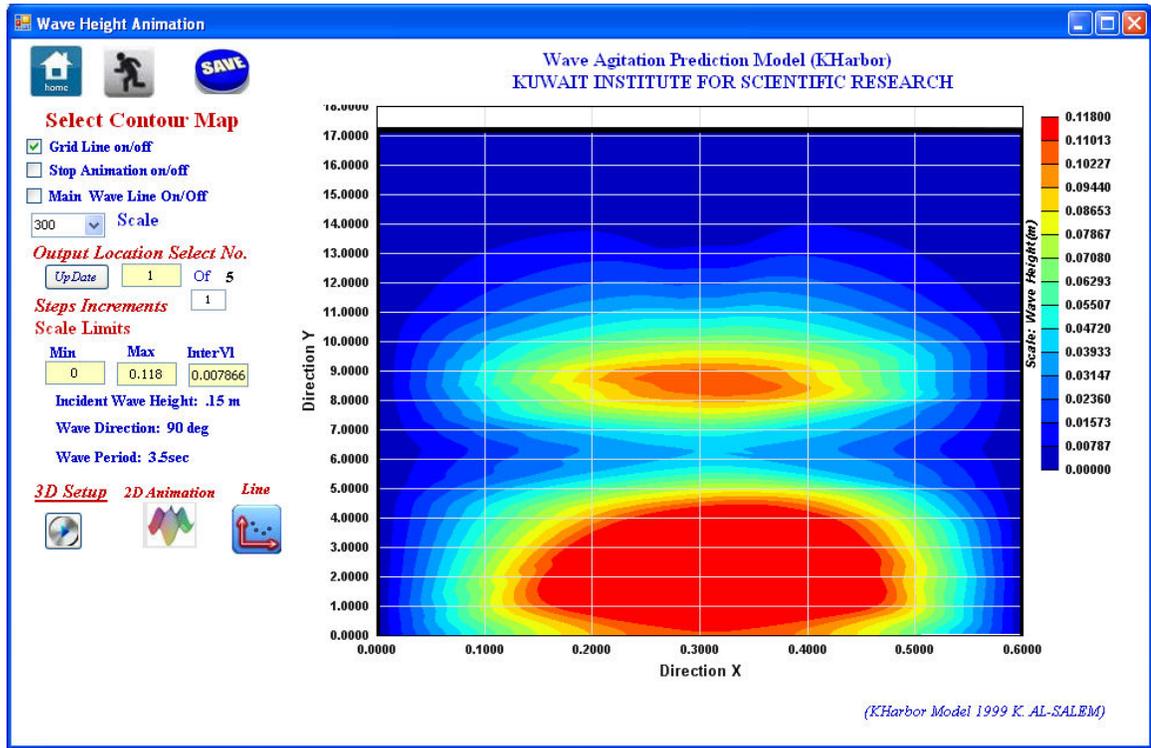


Figure 157. Time series for Design Wave Height 2D contour prediction .

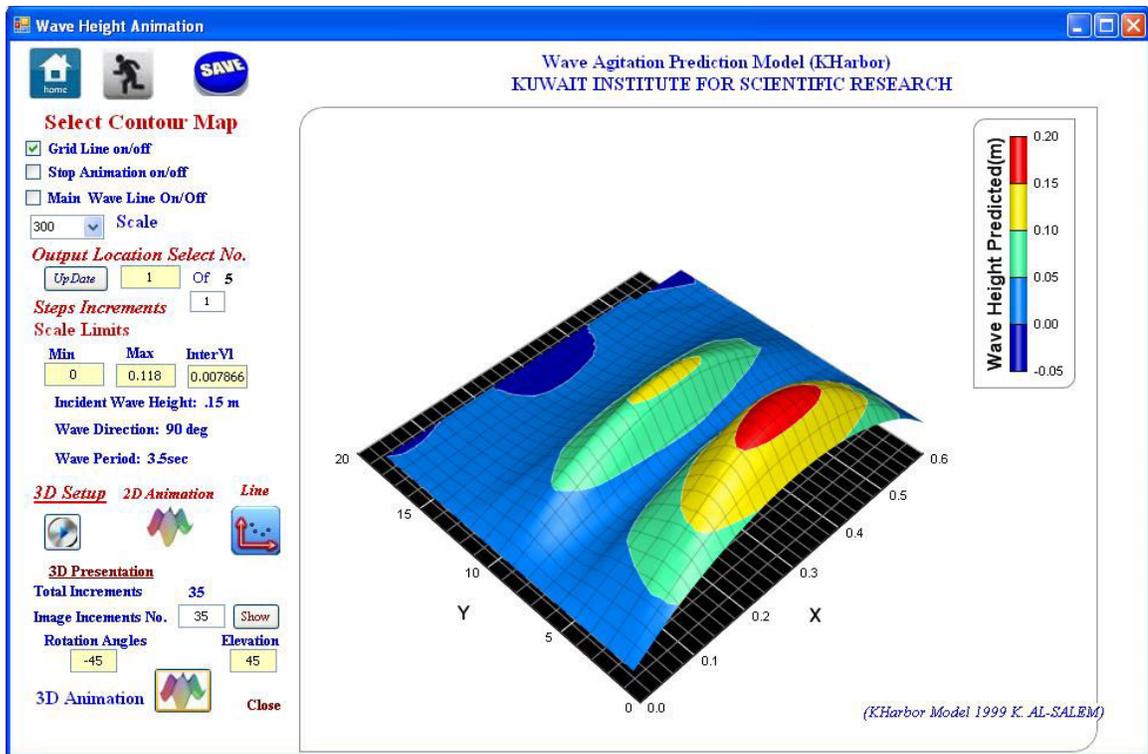


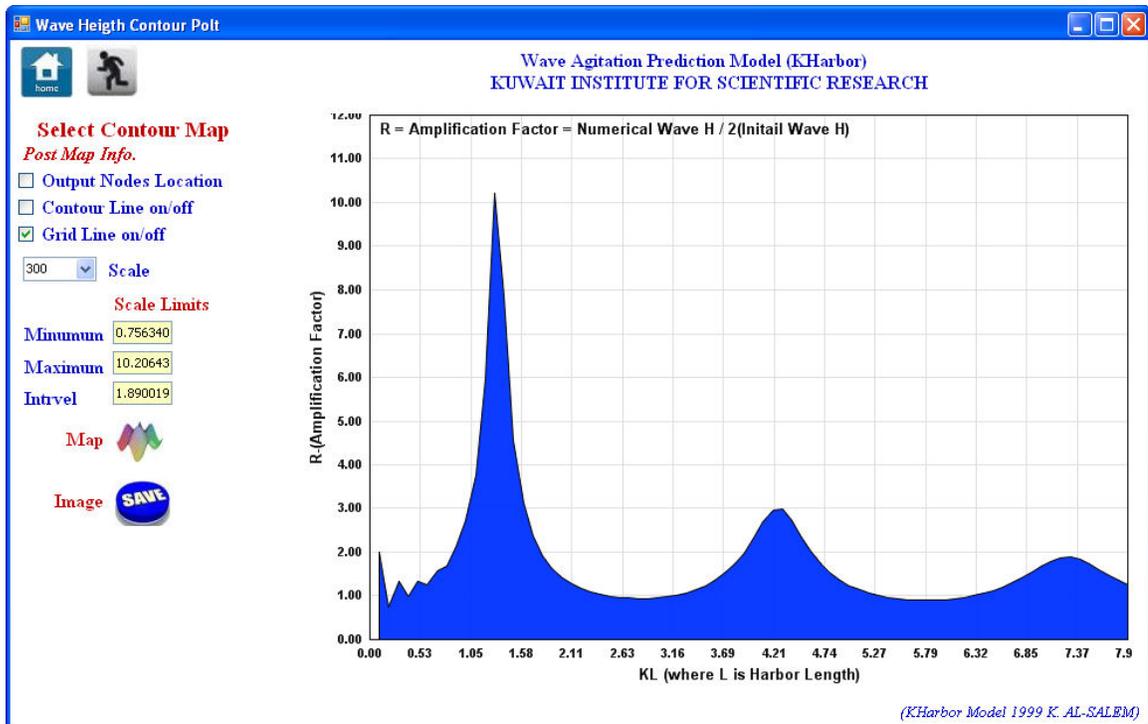
Figure 158. Time series for Design Wave Height 3D contour prediction.

Wave Resonance prediction Section

To present the wave resonance predicted from  or model by select the above Image from Figure 152. Figure 159 will display.

For plot wave Amplification user must deselect (Wave prediction and Validation Check)

For plot wave height predicted user must select (Wave prediction) and deselect (Validation Check)



**Figure 159. Wave Height Resonance prediction for Selected Location.**

Wave Resonance Validation check (KPIC program)

To create data form literature plot for checking the model predicted resonance curve line User have two option as:

- 1- Manual Create data
- 2- Run KPIC program

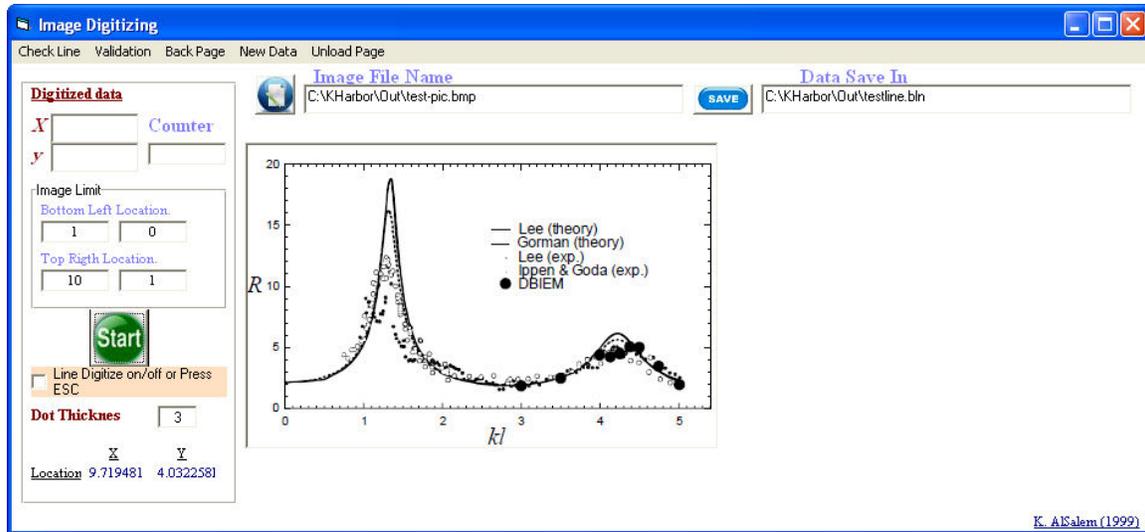
*Option 1. User can create data manual in text format and save it as*

```
Ndat,1 (Total number data,1)
X1,Y1 (Location X1, Location Y1)
X2,Y2
-,-
-,-
Xndat,Yndat
```

**Option 2: Run KPIC program**

User can run KPIC program [Fig 160] for Digitizing pre-Saved Plot image as shown in Figure 161. User to start create data from digitalized image must follows the next steps as :

- 1- Must Setup the plot limits for X-axis and Y-axis
- 2- Enter Data file name to be save in
- 3- To collect Each data point for x,y user must click on the image
- 4- When finished user must check the line
- 5- At the end user must save the data



**Figure 160. KPIC Program for Digitation Plot line from stored image**

For Wave Resonance Validation check:

User must deselect (Wave prediction) and select (Validation Check) from Figure 161.

User must enter the file name for pre-save digitized data.

User must select  to superimpose plot the two data file for validation As shown in Figure 162.

For Saving the Image:

- Enter File Name
- Select Save Button



**Figure 161. Validation Files.**

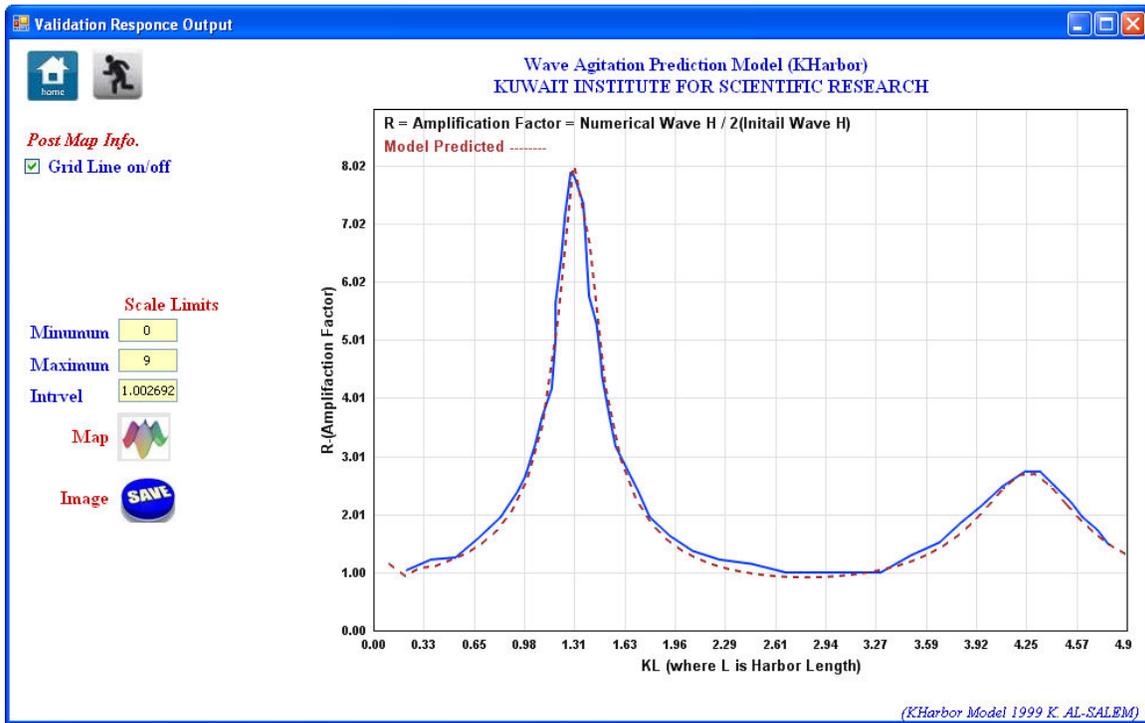


Figure 162. Superimpose plot for Wave Resonance Curves

## 4.6 Wave Refractions / Diffraction Model [ KRDF model]

[J. Kirby, R. Dalrymple 1989]

[Updated and interface developed by: Khaled Al-Salem 1999] (Pc Version)

### Procedure for Usage of KHarbor Model (Wave Refracion\Diffraction Model KRDF)

KHarbor Model is an efficient and easy-to-use wave model. This version is sufficiently user-friendly and can provide the base information for water wave inside harbors or around breakwater (K. Al-Salem, 1999). The information provided by this model can be further used to calculate wave forces on structures, stability of breakwaters, sediment/pollutant transport and can be used to assist harbor/coastal protection structure design. In this section of the report, step-by-step instructions are given for use of wave refraction\diffraction Model (Kharbor).

The procedure outlined here consists of number of steps which are:

The model can run by select from Figure 144 [ **Start**] option and then select (Wave refraction\diffraction KRDF model) then Figure 163 will display for user to start.

Figure 163 contain some option for user to start:

Option One : File

- New Project
- Harbor Geometry
- Update Data
- Location Output
- Add slop Bathymetry to Harbor Geometry
- Run Wave Design

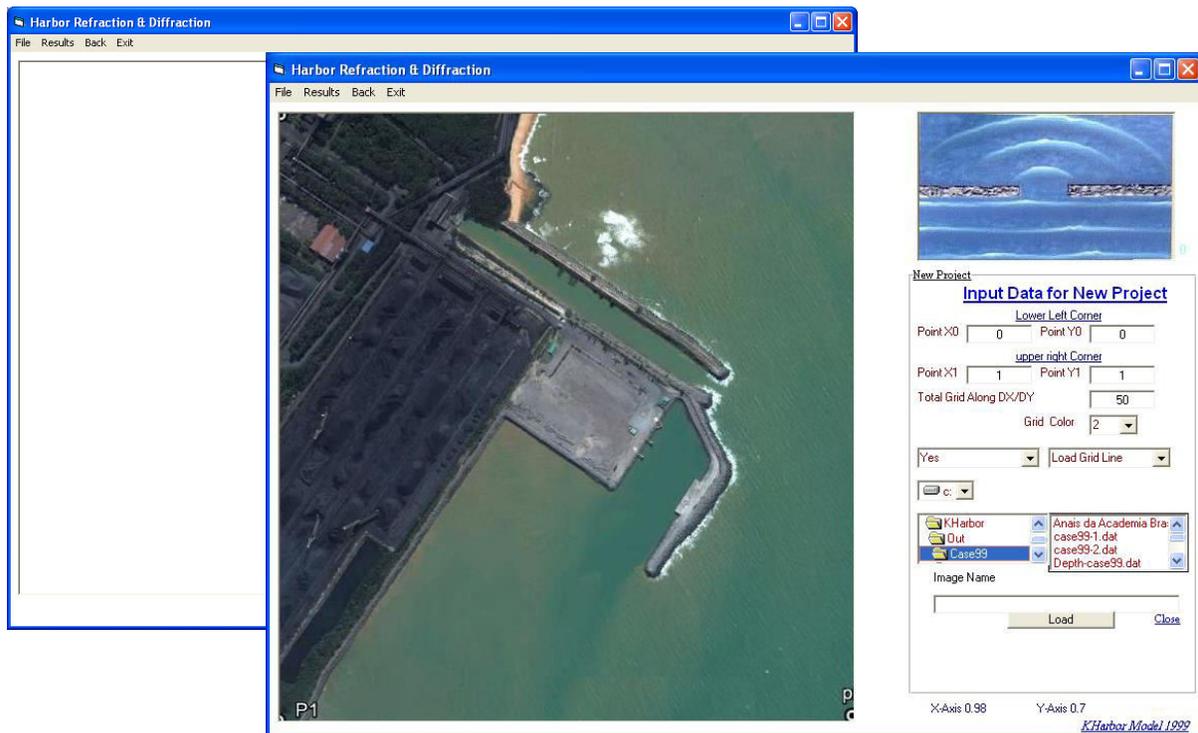
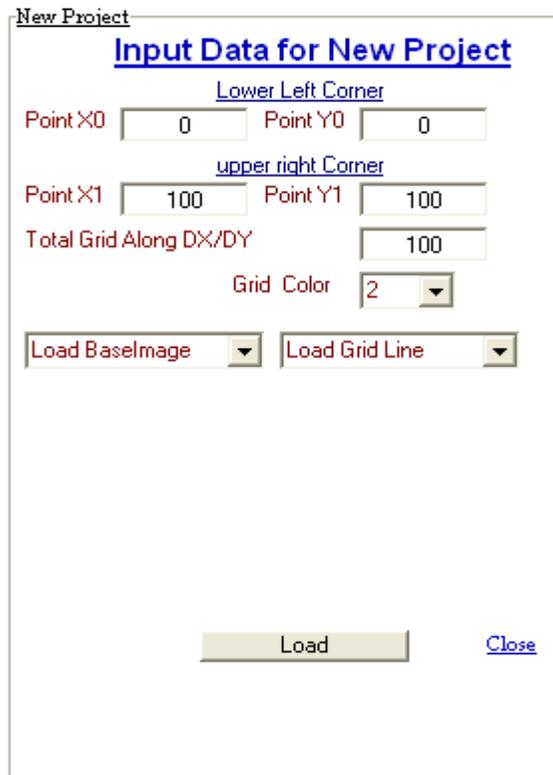


Figure 163. Main Screen for Refraction\Diffraction model (KRDF)

*New Project:*

User can start new Project or setup screen scale for screen plotting and to load pre-saved harbor image for screen digitizing as shown in Figure 164.



**Figure 164. New project screen**

*Harbor Geometry:*

User can load pre-save harbor Geometry or to start digitizing the harbor geometry as shown in Figure 165 as follows:

User can Enter Water depth of the selected domain

User must enter file name where Harbor Data will save in.

User must enter file name where domain water depth will be stored in

User can Plot the Harbor Geometry in screen by select (plot Harbor Ploy)

Then user must setup domain water depth by select (Depth in)

Land Ploy

**File Start New Close Clear Pause**

Water Depth

Total Points 71 Grid Dot Size

**Harbor Geometry Sgements** Off

Number	Xn-Cor	Yn-Cor
0	0	330
1	36	312
2	72	300
3	102	288
4	132	282
5	156	282

Harbor/Breakwater Geometry File **Edit**

Water Depth File

Load Plot Harbor Ploy. Depth In

Save Add Slop Geo. Depth

**Figure 165. Harbor Geometry Setup Screen**

Add Slop Geo Depth:

To add New Breakwater, user must select ADD Slop Figure 166 will display for user to direct him how to enter the data as follows:

- User has two options in Figure 166
- User can add new bathymetry data To the system Domain.
  - User can Add New breakwater as new Depth data to the system domain.

User Can Reload re-save data.

To add data use mouse click on the loaded Image. When finish user must save data.

And User must select New Depth Save to enter the selected depth data to the System domain.

A sample of harbor with new breakwater Add to the system shown in Figure 167.

Slop GEO. Bathemetry

**File New Close**

New Water Depth

Total Number Of Selected Pt. **0**

Slop Geo File

load Plot Inital Depth Save Slop File

New Depth saved

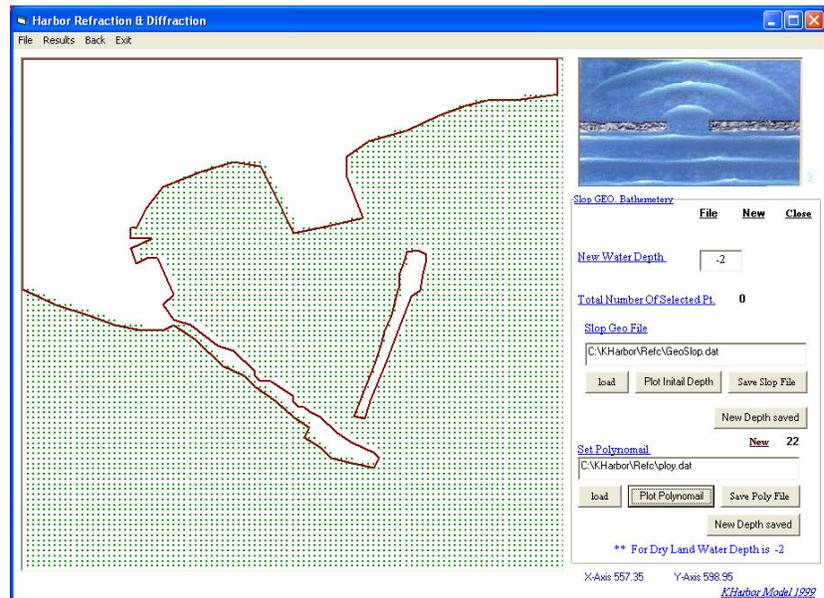
Set Polynomail **New 0**

load Plot Polynomail Save Poly File

New Depth saved

**\*\* For Dry Land Water Depth is -2**

**Figure 166 BreakWater depth & slop**



**Figure 167. Sample harbor with add Break Water**

Update Data:

In this section user should setup (KRD.IN) main input file for parameter data as shown in Figure 168 as follows:

Total grids domain dimensions along x and y

User can select grid spacing at X and Y

User should Enter:

Wave Period in sec.

Wave Amplitude (m) (wave height/2)

Wave Direction (deg)

User can select type of domain boundary as :

Open Boundary Case

Close Boundary Case

User can Select time serious case on/off

If select (Off) only for design wave height prediction at selected location.

If select (On) for time serious wave height prediction where user must enter Input file name for time serious incident wave height in m

User can enter the effect of tidal current on wave height prediction by select (2D tidal current Check On). Then user must enter 2d tidal current files that cover the selected domain grids as in Ux then Vy data in (m/sec).

User Can Edit (KRD.In) file in text file by select

Model Input		X-Axis	Y-Axis
Reference Grid Dimensions			
Grid Spacing Dimensions	10	10	
Water Depth (m)			
Number Of Frequency (Period in Sec)	10		
Wave Amplitude (m)	1		
Wave Direction (-90 to 90 deg)	0		
Boundray Type Selection	Open Boundray		
Time Serious Simulation Input (On/Off)	<input type="checkbox"/>		
2D Tidal Current Input (On/Off)	<input type="checkbox"/>		
C:\KHarbor\Refc\KRD.in			
Edit		UpDate	Close

**Figure 168. Updata File Screen**



[Edit] To save the input user must select (**Update Button**).

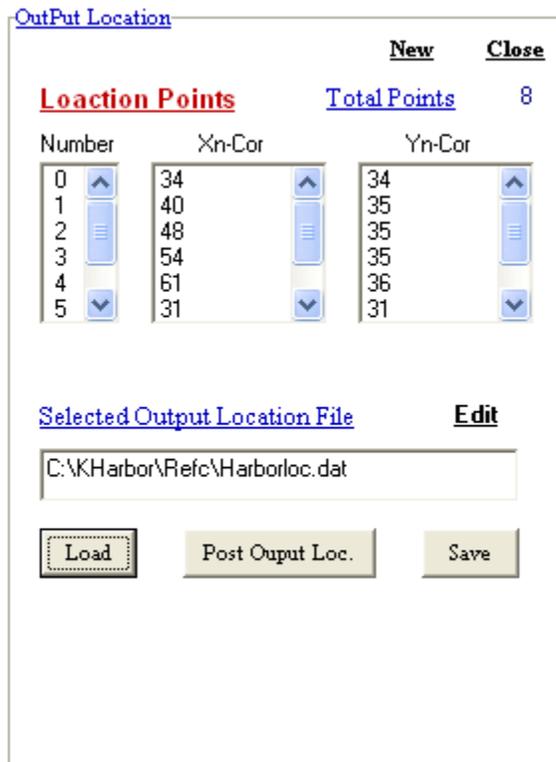
**Location Output:**

User can select output location by three methods as shown in Figure 169 as follows:

Select location by digitize from screen.

User Can enter Location In X and Y by edit from the selected file name.

User can load data from pre-save location data



**Figure 169. Output Locations Screen.**

**Add Slop Bathymetry to Harbor Geometry:**

In this section user can enter new depth in the select domain as shown in Figure 170 in two methods as:

- User enters the depth by digitized on the screen.
- User can Load pre-save data

Then user must save the new depth by select (Save File)

**Run Wave Design:**

User can start model simulation

Option Two : Results

- Edit Output



- 2D output Plot
- Check Water Depth

Edit Output:

User can display the output result for wave height design as in text file

Slop GEO. Bathemetry

New Close

New Water Depth 10

Total Number Of Selected Pt. 0

Slop Geo File

C:\KHarbor\Refc\GeoSlop.dat

load Plot Inital Depth Save Slop File

\*\* For Dry Land Water Depth is -2

**Figure 170. Adding Bathometry Data To Domain Screen.**

2D Output Plot:

From Figure 163 User can Select Result for Present the output as to start Kharbor 2D Graphics from Figure 163. Figure 171 will display for user to select what plot type to select. Next section user will find full procedure description for KHarbor 2D graphic.

Procedure for Kharbor 2D Grsphic Program

Kharbor 2D Graph as shown in Figure 171 is design to present the output from KHarbor Model for:

- Wave Agiation 2D Contours
- Wave Agiation Animation 2D Contours
- Wave Contour in 3D
- Resonance Curve Line

- User Selected Output Location Line for Wave Height
- Superimposed Wave Resonance Line for Validation
- Wave Refraction/Diffraction Contours
- Plot wave height prediction from KRD model for Selected location.
- Plot time serious Animation contour result from KRD model

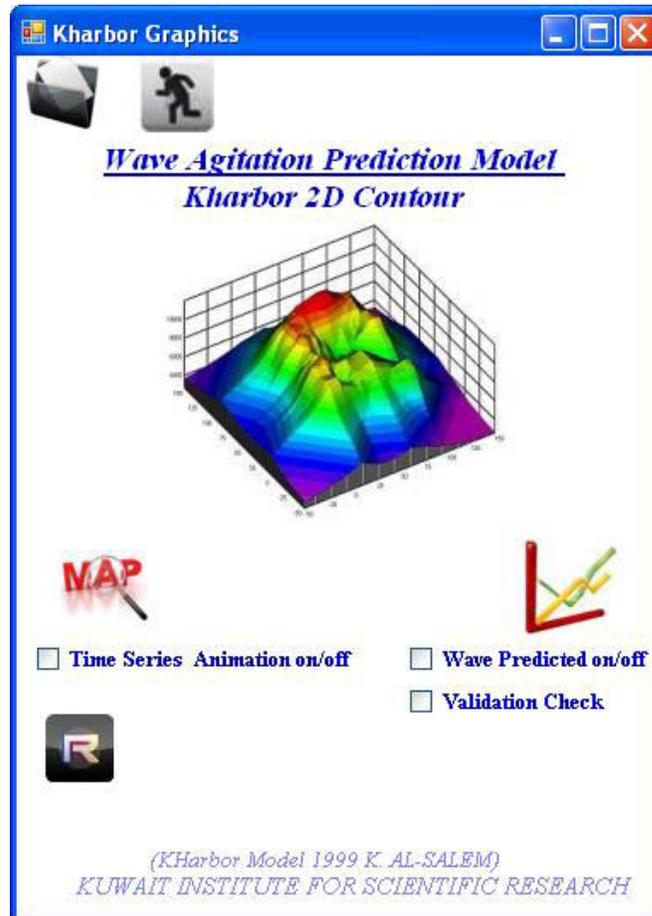


Figure 171. Kharbor Graphic Screen.

Figure 171 shows main screen of Kharbor 2D Graphic Program which have different options as follows:

### Map Section



The Map section has two option as

#### Option 1.

Design Wave Height 2D Contour Plot from Wave Agitation model

User must Deselect (time serious animation off or uncheck) Figure 172 will display for the user with several plot option as follows:

#### Select Contour Map Option:

5. Post Map information has different check box for:

- To Post Selected Output location on map
- To Show Contour Line on map
- To Show Grid x,y Line on map
- 6. Scale Legend On/Off or select size.
- 7. Scale Contour Map as (maximum ,minimum, Interval)
- 8. To save Image on disk

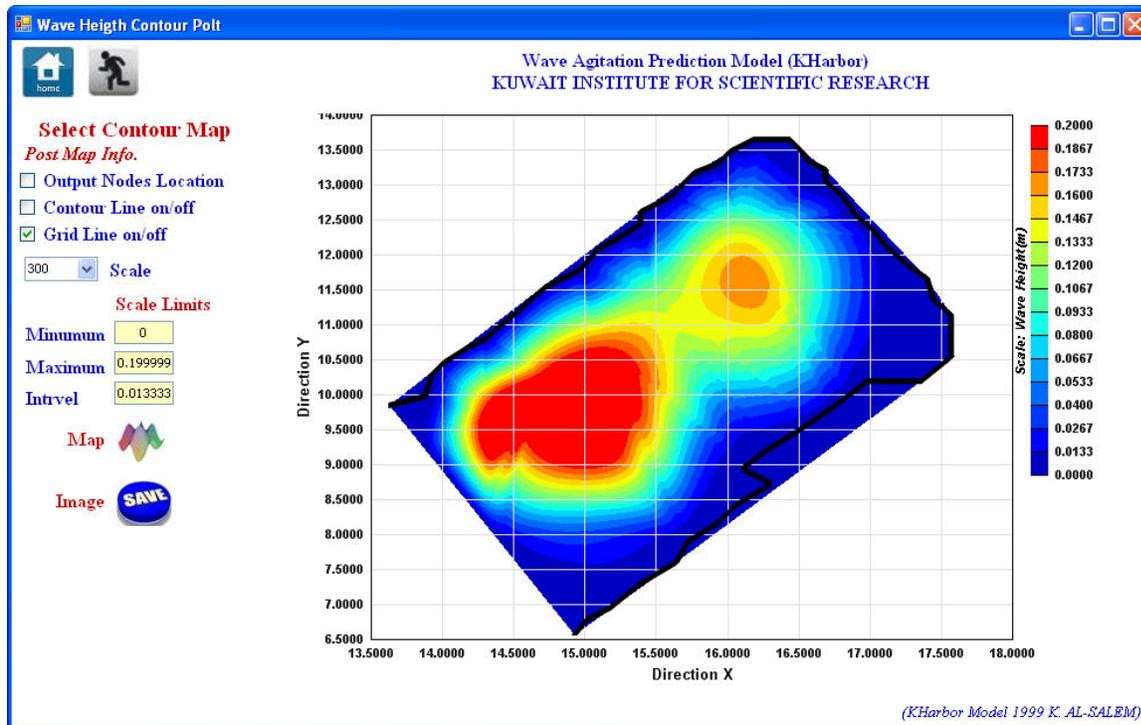


Figure 172. Wave Height Contour Plot Page.

### Option 2.

Time serious Animation for Design Wave Height 2D Contour Plot from Wave Agitation model. User must select (time serious animation On or check) and must enter file name for simulation output as shown in Figure 173.

User must select Map Figure 174 will display for user with several plot option as follows:

- Plot line for wave height prediction for any selected output location as shown in Figure 175.
- Plot Animation 2D wave height contour line for selected output location shown in Figure 176
- Plot animation 3D wave height contour line for selected output location shown in Figure 177

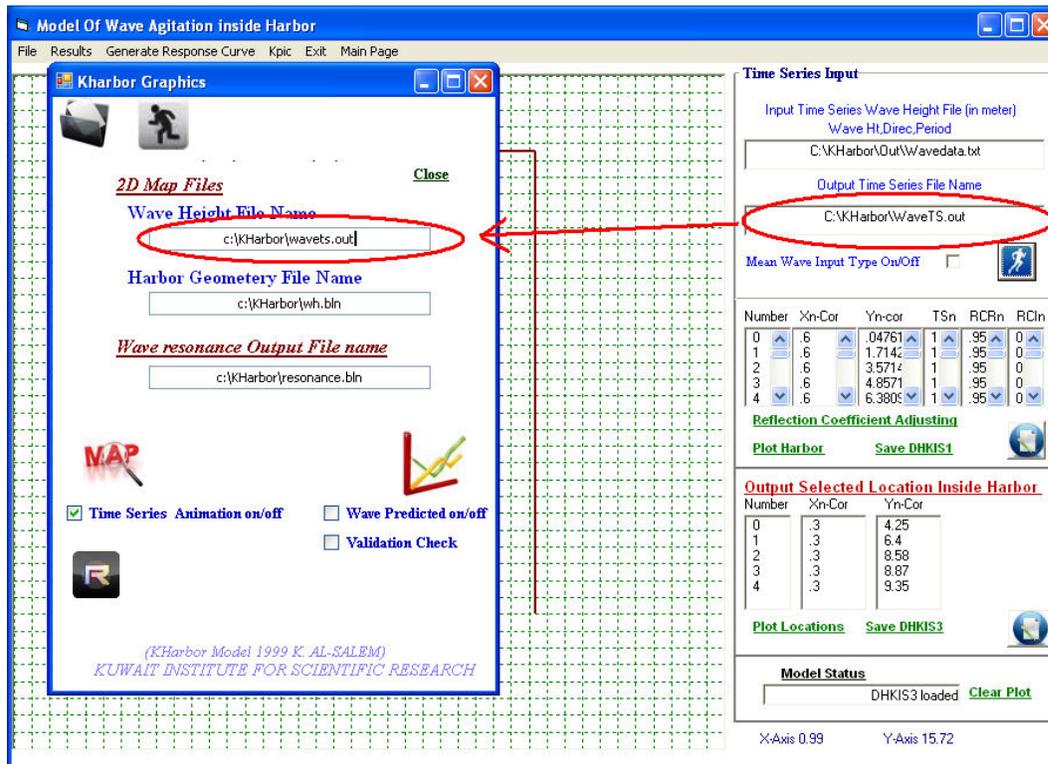


Figure 173. Kharbor Graphic Page.



Figure 174. Time serious Animation for Design Wave Height 2D Contour Page.

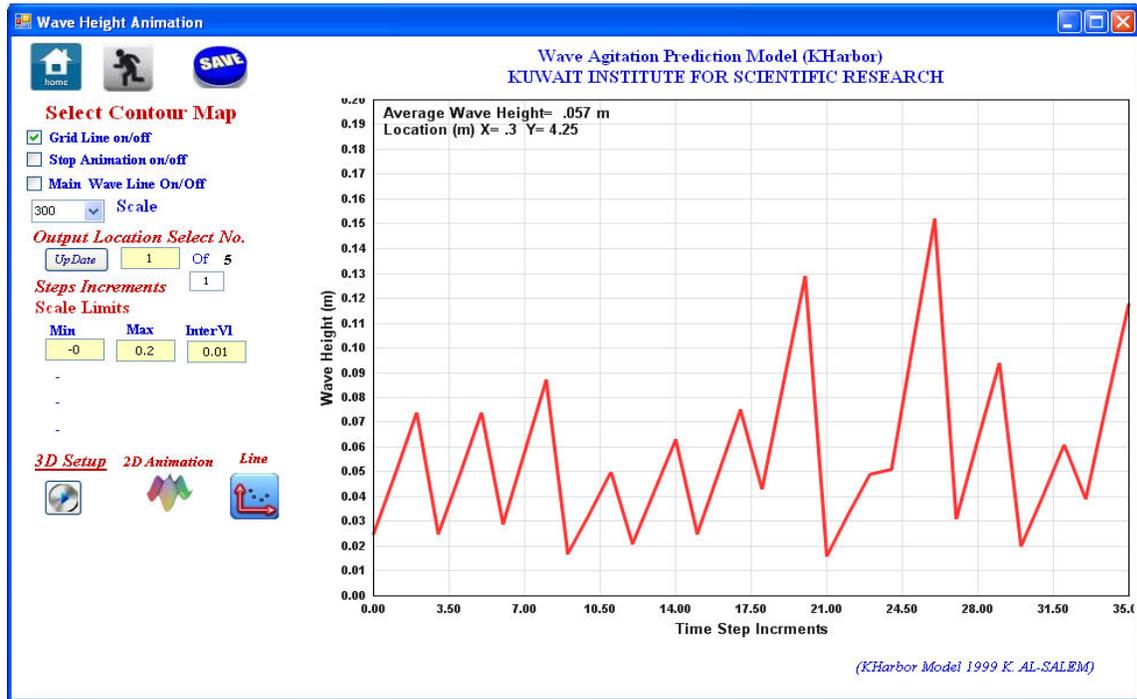


Figure 175. Time series for Design Wave Height prediction for Location 1.

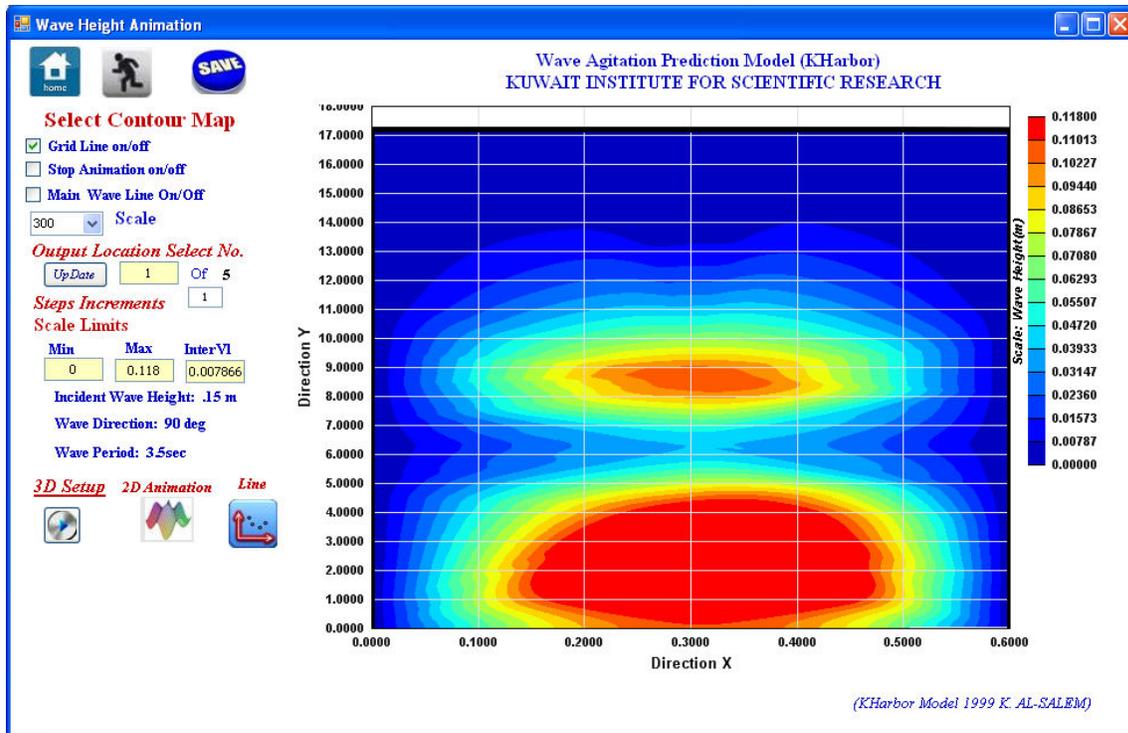


Figure 176. Time series for Design Wave Height 2D contour prediction

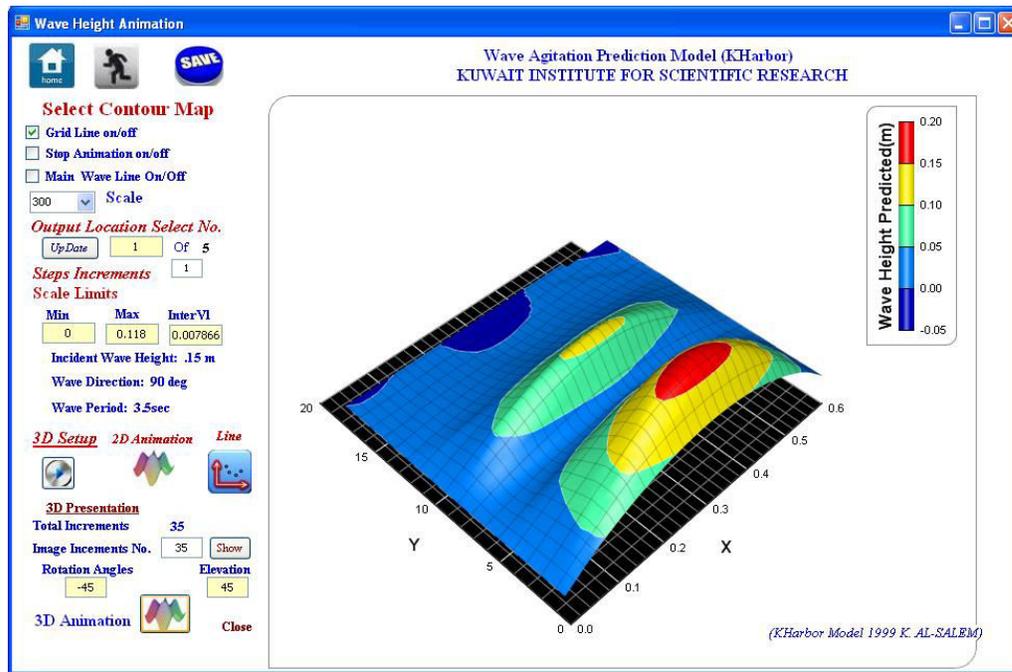


Figure 177. Time series for Design Wave Height 3D contour prediction.

Wave Resonance prediction Section

To present the wave resonance predicted from Kharbor model by select the above Image from Figure 171. Figure 178 will display.

For plot wave Amplification user must deselect (Wave prediction and Validation Check)

For plot wave height predicted user must select (Wave prediction) and deselect (Validation Check)

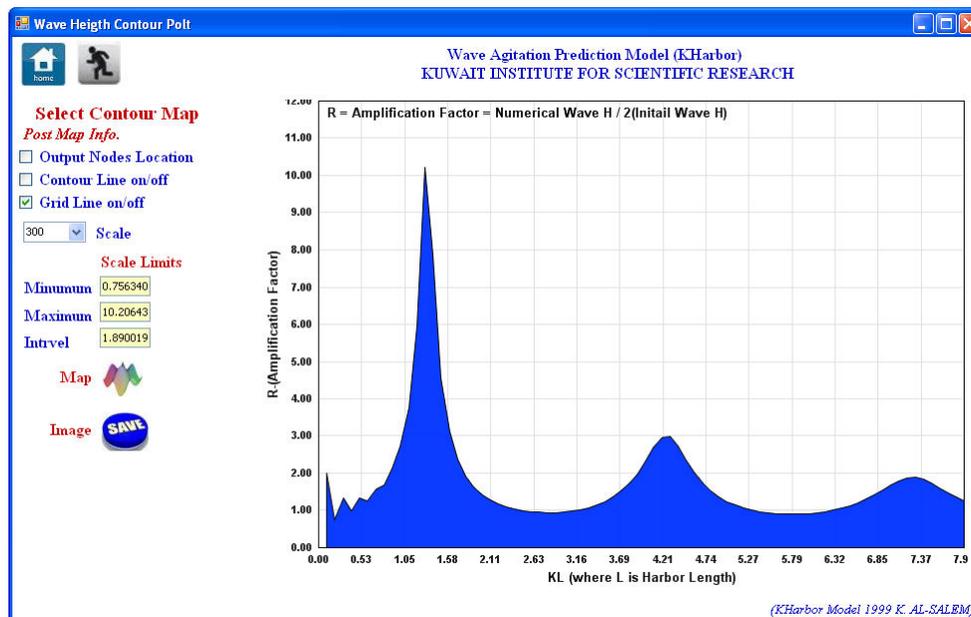


Figure 178. Wave Height Resonance prediction for Selected Location.

Wave Resonance Validation check (KPIC program)

To create data form literature plot for checking the model predicted resonance curve line User have two option as:

- 3- Manual Create data
- 4- Run [KMap program ] See Section 5 Page 197

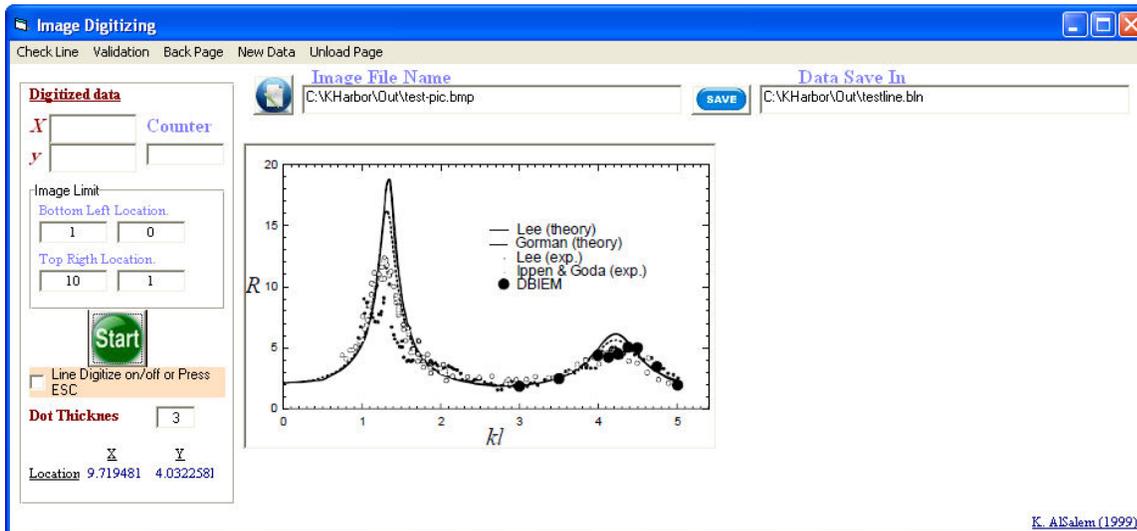
Option 1. User can create data manual in text format and save it as

Ndat,1 (Total number data,1)  
 X1,Y1 (Location X1, Location Y1)  
 X2,Y2  
 -,-  
 -,-  
 Xndat,Yndat

Option 2: Run KPIC program

User can run KPIC program from Figure 1 or 2 for Digitizing pre-Saved Plot image as shown in Figure 179. User to start create data from digitalized image must follows the next steps as :

- 6- Must Setup the plot limits for X-axis and Y-axis
- 7- Enter Data file name to be save in
- 8- To collect Each data point for x,y user must click on the image
- 9- When finished user must check the line
- 10- At the end user must save the data



**Figure 179. KPIC Program for Digitation Plot line from stored image**

For Wave Resonance Validation check:

User must deselect (Wave prediction) and select (Validation Check) from Figure 180. User must enter the file name for pre-save digitized data.

User must select  as in Fig 180  
 To superimpose plot the two data file for validation  
 As shown in Figure 181.

For Saving the Image:  
 Enter File Name  
 Select Save Button



Figure 180 Validation Files.

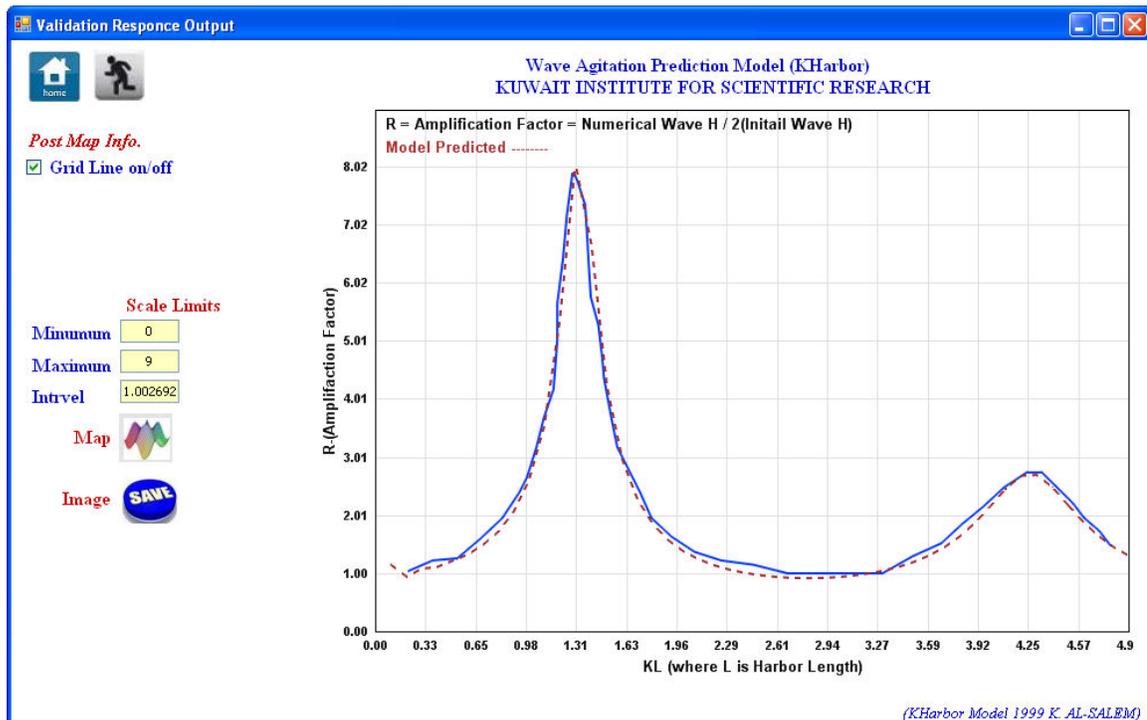
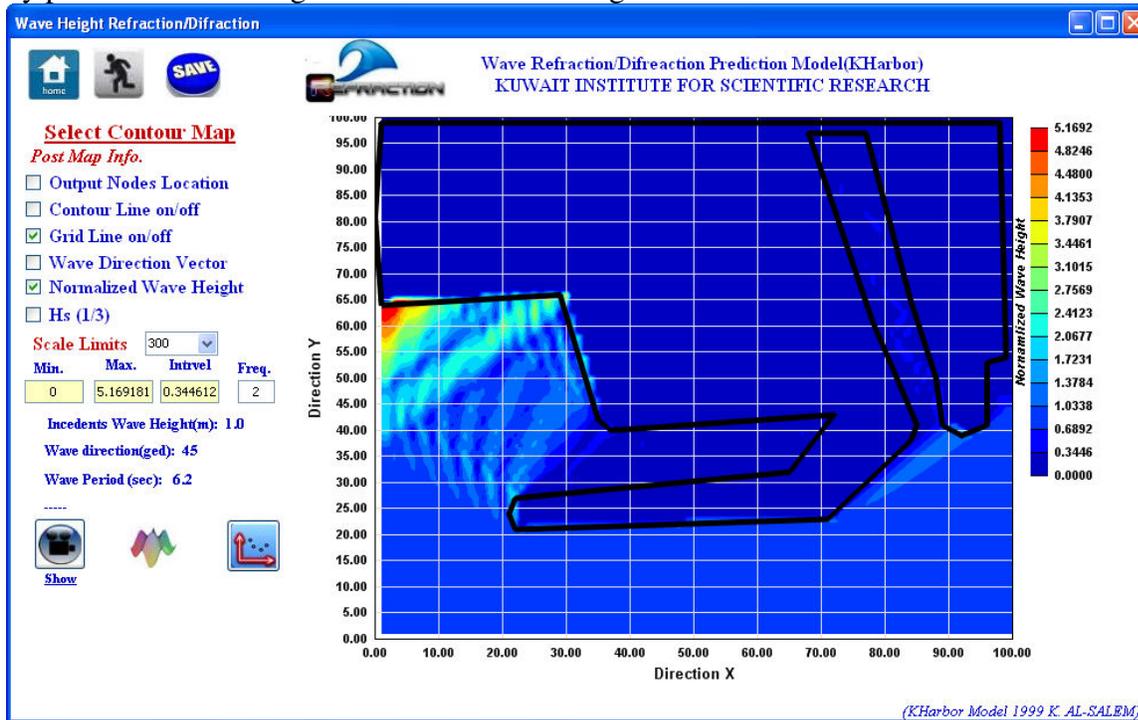


Figure 181. Superimpose plot for Wave Resonance Curves

Refraction/Diffraction



To present the output generated by the Kharbor Model for (refraction/diffraction simulation) is by press on above image to start as shown in Figure 182



**Figure 182. Wave Height refraction/diffraction main page**

From Figure 182 user have several option for Present the image output as follows:

- 2D Contour Map as shown in figure 182
- Select Output Wave Height Predicted as Line Plot as shown Figure 183
- 2D Contour Map Animation as shown in Figure 184
- User Save any select Image as (Contour or Line plot)

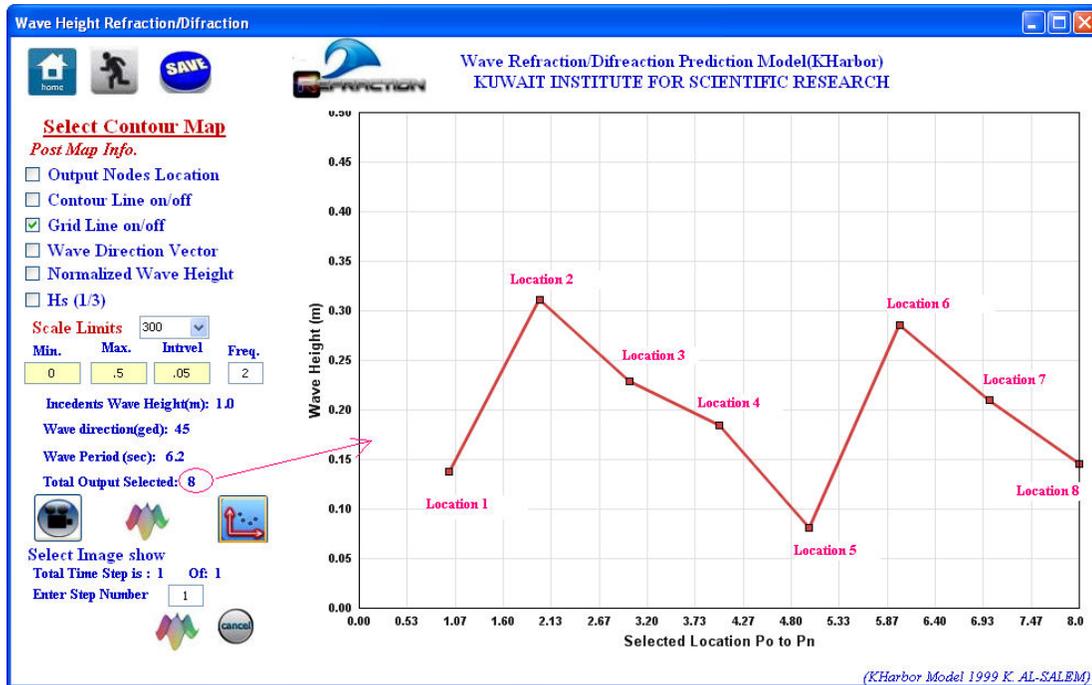


Figure 183. Select Output Wave Height Predicted as Line Plot.

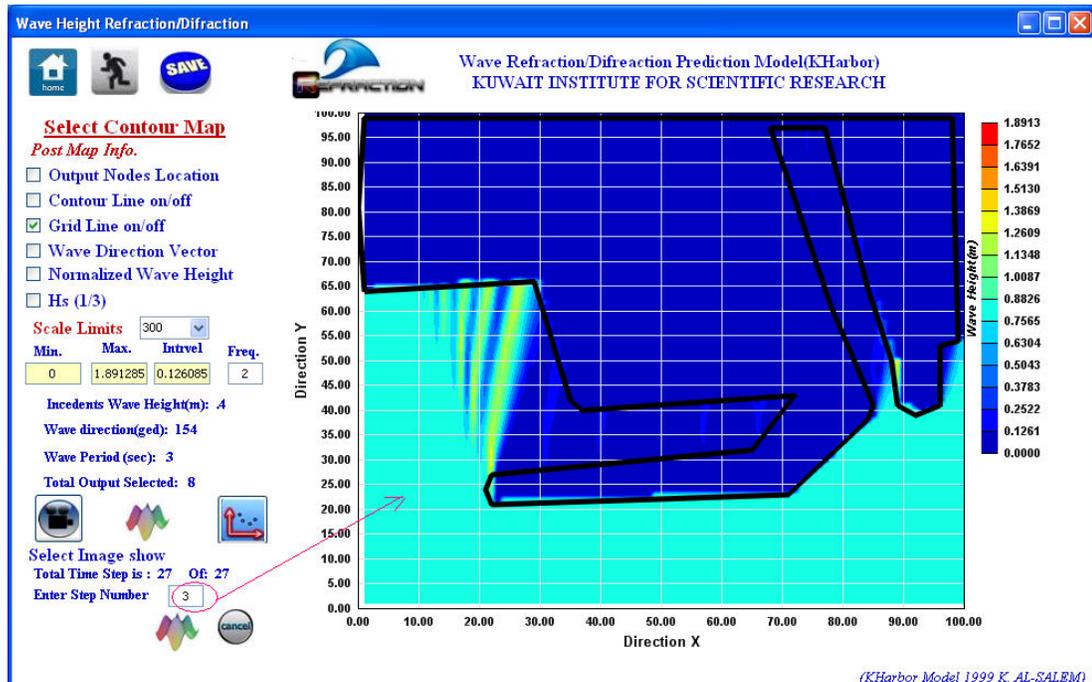


Figure 184. 2D Contour Map Animation



#### **4.7 Awareness System for Tsunami Wave Height in Arabian Gulf , Gulf of Oman and the Arabian Sea Through Smart Mobil Technology and Internet Website by [KUnami Interface model]**

*[ComCot model developed at Cornell University and Imamura 1996 ]*

*[Update and interface developed By: Khaled Al-Salem 2016]*

Published at: 3rd International Conference on Environmental Sustainability, Technology and Development (3rd ICESTD), Nov 2016 Kuwait

*KUnami Interface developed For Tsunami Wave Height Prediction Based on Comcot Model (Cornell multi-grid coupled tsunami) For Arabian Gulf, Gulf of Oman and Arabian Sea*

KUnami interface adopts the setup and organized the input data for simulation Comcot model for tsunami wave prediction that covered the Arabian Gulf, Gulf of Oman and Arabian Sea. Let's user to generate and presents the simulation output in 1D, 2D and 3D graphics; Also to generate 2D and 3D results animation by using the Surfer Software Utilities. . KUnami interface also linked to the internet system for public awareness through webs ide address

(<http://www.hceatkuwait.net/KUnami/kunami.aspx>) and through smart mobile technology.

Model were developed in (visual basic 6) were linked to Comcot model in (visual Fortran 90) and Surfer plotting Software using (GS Scriptor program). And for internet webside coding were used (Active sever page) and for smart mobile technology coding were used Object-C++.

Comcot adopts finite difference schemes to solve Shallow Water Equations. A nested grid system, dynamically coupled up to four regions (which will be referred to as layers) with different grid resolution, is adopted in the model to fulfill the need for tsunami simulations in different scales. Nested grid system means in a region of one grid size, there is one or more regions with smaller grid sizes situated in, which eventually, forms a hierarchy of grids, or grid levels. The region with largest grid size is called 1<sup>st</sup> level grid and all the grid regions directly nested in the 1<sup>st</sup> level grid, are called 2<sup>nd</sup> level grids, so on and so forth. In one grid region, up to 4 sub-level grid regions can be defined. It should be noted that in one grid region, a uniform grid size is adopted in Comcot.

Surfer Software uses GS Scriptor program is a basic-like interpreter that loads and executes scripts (also called macros). GS Scriptor is automatically installed when you run the Golden Software Setup program. GS Scriptor consists of two windows. The GS Scriptor Edit window is a standard Windows ASCII text editor that allows you to open, create, edit and save ASCII text files. Scripts are executed from the GS Scriptor Edit window. Scripts are text files created within GS Scriptor, an Editor window, Windows Notepad, or any ASCII editor of your choice. When a script file is displayed in the GS Scriptor Edit window, you can run the script. The operations specified in the script will be carried out. Scripts executed from the GS Scriptor Edit window can contain commands necessary to automatically run the Surfer plotting program. .

##### *Files required in KUnami Interface*

KUnami main Interface files are included in this package which is:

##### **1. KUnami**

KUnami is program developed using Visual basic 6.0 for main control of the interface to allow user to navigate between the model program options.

##### **2. Kudata**

Kudata is program developed using Visual Fortran 90 for organizing the main data entry for the Comcot model.



**3. DepX**

DepX program developed using Visual Basic 6.0 to generate 2D bathymetry interpolation for the sub grids system in Comcot model input data requirement (refined 2D grid system)

**4. FDep**

5. FDep is program developed using Visual Fortran 90 for organizing the bathymetry files such as (Layer21-4, Layer31-4 and Layer41-4) in Comcot model main input.

**6. GEBCO**

Software Interface allows the user to view and access data from GEBCO's gridded data sets of the digital bathymetry Atlas used in forming the sub grid systems.

**7. Sim**

Sim program is developed using Visual Fortran 90 to run Comcot program from KUnami main interface.

**8. Comcot**

9. Comcot is developed using Visual Fortran 90 for tsunami wave simulations and prediction model.

**10. GSMAC32**

GS Scripser program compiler for Surfer Plotting software Utilities.

**11. KUnami2D**

KUnami2D is developed using GS Scripser programing for generate a different type of plots and create images for animation. Plot can be 1D, 2D and 3D using Surfer software utilities routine.

*Input Files required in KUnami Interface*

1. Comcot.CLT

Main Input data for Comcot model

2. layer01.DEP

Main bathymetry data file for main grid system in Comcot model

3. layer01\_x.DAT, layer01\_y.DAT

Location of main grid system in Longitude and Latitude Direction (degree)

If Sub grid system was activated in Comcot.clt data input, the following has to be included for the activated one

Layer21.DEP, Layer22.DEP, Layer23.DEP, Layer24.DEP

A bathymetry data file for Sub grid Level 2 from grid system in Comcot model

Layer31.DEP, Layer32.DEP, Layer33.DEP, Layer34.DEP

A bathymetry data file for Sub grid Level 3 from sub grid level 2 system in Comcot model.

Layer41.DEP, Layer42.DEP, Layer43.DEP, Layer44.DEP

A bathymetry data file for Sub grid Level 4 from sub grid level 3 system in Comcot model

Input File used in GS Scripser programing for Graphic development for Surfer software files: a

1. AGcoast.BLN: Input file for Coastal line of the main grid system

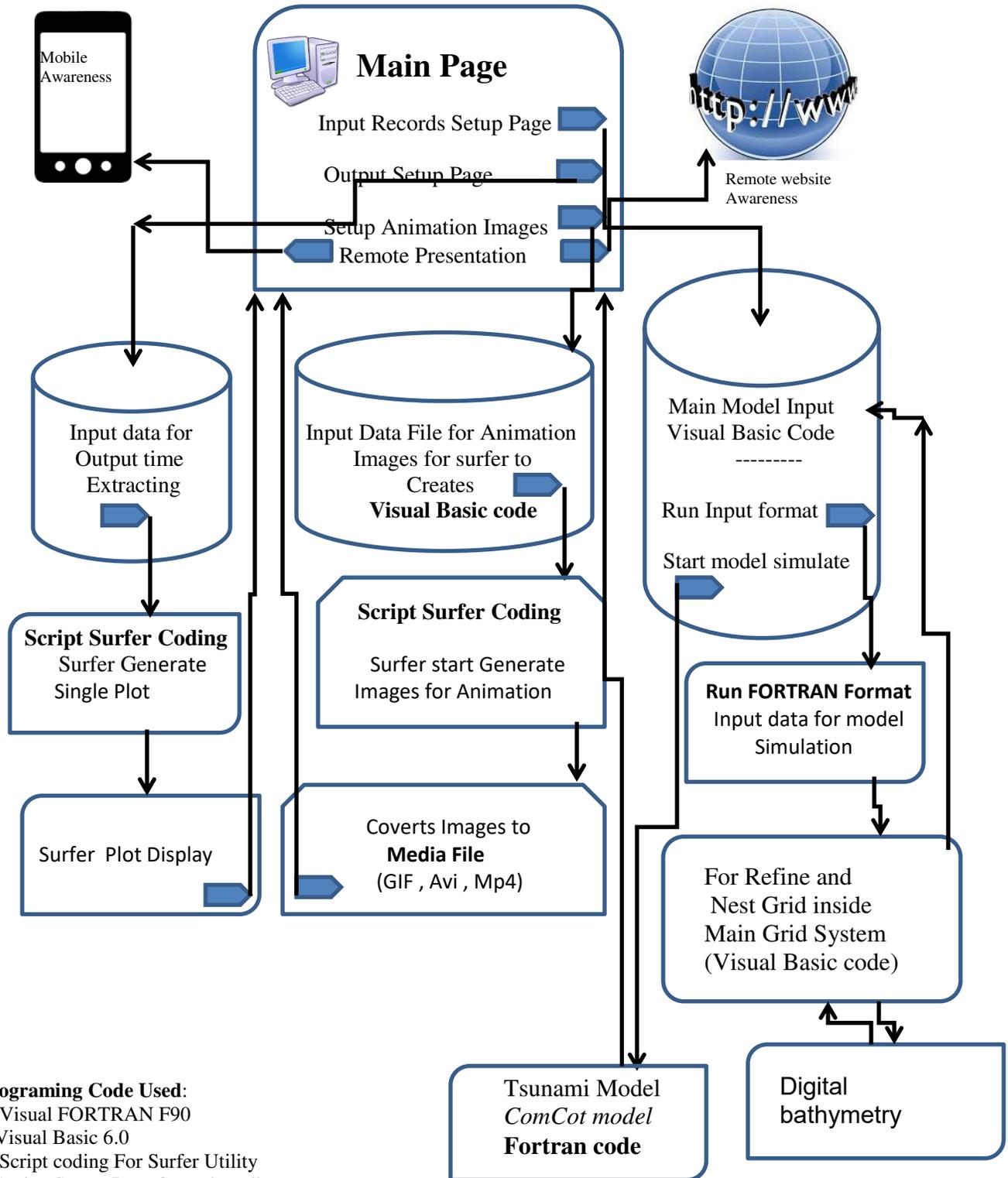
2. AGBLANK.BLN: Input file for Blanking data uses in Surfer software

3. Gulf2d.DAT: A Control input file for GS Scripser programing to generate Surfer plot  
[Sample of Data format shown in Appendix Section 4.7]

4. PLV0.LVL: A File for control the contour level in 2D Surfer plot

5. col3d.CLR: A File for control the contour level in 3D Surfer plot

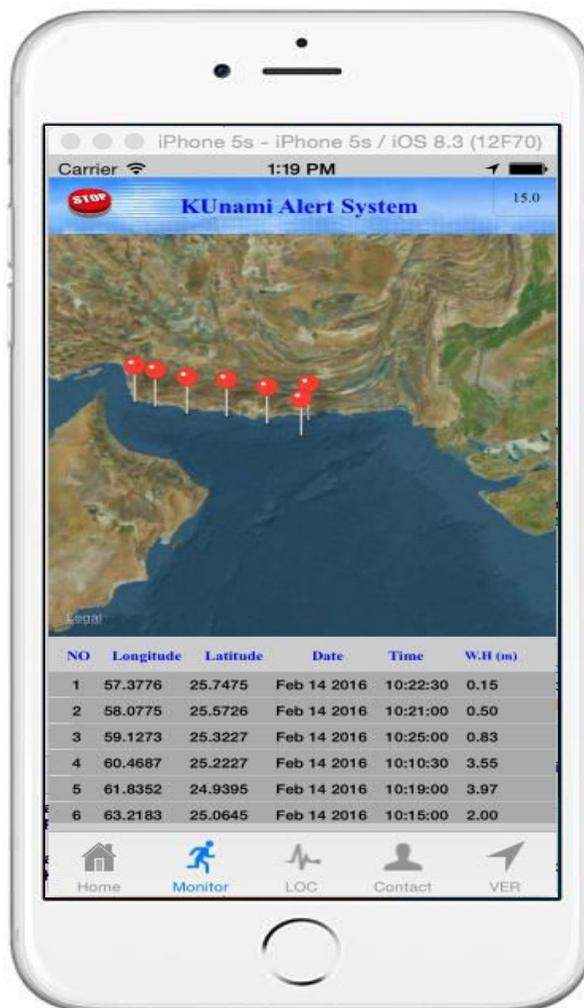
**Flow Chart Display for KUnami Interface**



**Programing Code Used:**  
 1- Visual FORTRAN F90  
 2- Visual Basic 6.0  
 3- Script coding For Surfer Utility  
 4- Active Server Page for web coding  
 5- Objective-C for Mobile coding

### The interface as Tsunami Warning System

As known, the prediction of an earthquake is still not satisfactory with today's technologies, and in fact, for most earthquakes, is unsuccessful. Detection and prediction of tsunamis is only half the work of the system. Of equal importance is the ability to warn the populations of the areas that will be affected. The KUnami warning systems feature lines of communications (such as internet website and smart mobile technology). The awareness system capable of issuing warnings to the general public in less than 15 minutes for known location and initial data input of epicenter and moment magnitude of an underwater quake and the probable tsunami arrival times can be quickly calculated and posted for any selected location from the main domain area in KUnami interface. The internet website address was display the tsunami hazard at website address :(<http://www.hceatkuwait.net/KUnami/kunami.aspx>) [Al-Salem 2008]. Also it will display on smart mobile system and it will be posted at Apple Store in future.



### Procedures for using of (The KUnami Interface)

KUnami interface is an efficient and easy-to-use data entry and model simulation. This version is sufficiently user-friendly and can provide the basic information of simulation for tsunami wave prediction. In this section of the report, step-by-step instructions are given for using the model interface.

The procedures outlined here consist of number of steps which can be summarized as:

The model can be run by select the icon (  ).Figure 185, will display for the user.

User can select the option, which shows a number of selections as follows:

- 1- To start the new project by setup the input data for Comcot simulation model.
- 2-Start generate from selected output time step to form Surfer plot in 1D or line plot.
- 3- Start generate from selected output time step to form Surfer plot in 2D or 3D plot
4. Start generate from selected output time step to form a set on images for Surfer plot in 2D or 3D Animation



Figure 185. KUnami Interface model main page

### New project option

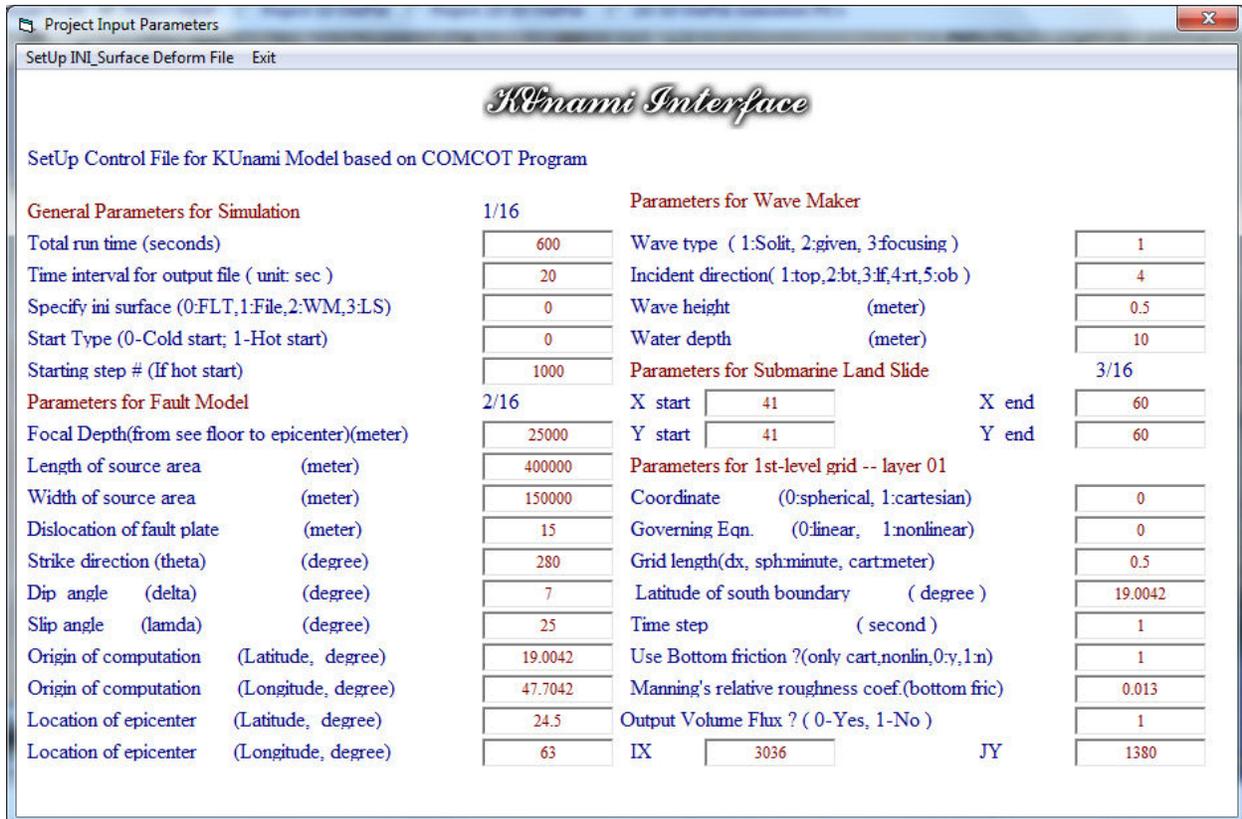
If user select to start new project a number of procedure should follows as:

From figure 1 the project input check box should checked then the group option will display for user to start as:

- 1- The location of the earthquake in longitude and latitude textbox. To select the location user checkbox the ON/OFF as shown in Figure 158 should be activate. Then move the mouse over the Satellite map then click at select location or by enter the location manual then click on the button.

2- Load input Pages as shown in Figure 185.

A- To load the General input parameter is by check on the check box then Figure 186 will display for user to show the type of input data parameter.



Project Input Parameters  
SetUp INI\_Surface Deform File Exit

*KUNAMI Interface*

SetUp Control File for KUNAMI Model based on COMCOT Program

General Parameters for Simulation		1/16	Parameters for Wave Maker	
Total run time (seconds)		600	Wave type ( 1:Solit, 2:given, 3:focusing )	1
Time interval for output file ( unit: sec )		20	Incident direction( 1:top,2:bt,3:l,4:rt,5:ob )	4
Specify ini surface (0:FLT,1:File,2:WM,3:LS)		0	Wave height (meter)	0.5
Start Type (0-Cold start; 1-Hot start)		0	Water depth (meter)	10
Starting step # (If hot start)		1000	Parameters for Submarine Land Slide 3/16	
Parameters for Fault Model		2/16	X start	41
Focal Depth(from see floor to epicenter)(meter)		25000	Y start	41
Length of source area (meter)		400000	X end	60
Width of source area (meter)		150000	Y end	60
Dislocation of fault plate (meter)		15	Parameters for 1st-level grid -- layer 01	
Strike direction (theta) (degree)		280	Coordinate (0:spherical, 1:cartesian)	0
Dip angle (delta) (degree)		7	Governing Eqn. (0:linear, 1:nonlinear)	0
Slip angle (lamda) (degree)		25	Grid length(dx, sph:minute, cart:meter)	0.5
Origin of computation (Latitude, degree)		19.0042	Latitude of south boundary ( degree )	19.0042
Origin of computation (Longitude, degree)		47.7042	Time step ( second )	1
Location of epicenter (Latitude, degree)		24.5	Use Bottom friction ?(only cart,nonlin,0:y,1:n)	1
Location of epicenter (Longitude, degree)		63	Manning's relative roughness coef.(bottom fric)	0.013
			Output Volume Flux ? ( 0-Yes, 1-No )	1
			IX	3036
			JY	1380

**Figure 186. Project General Input Parameter**

Figure 186 will show for user all earthquake data parameter and simulation time and time step. Also show the total grid dimension for the main system assign. Which cover all Arabian Gulf, Gulf Of Oman and Arabian Sea with grid spacing 30 sec in DX/DY.

Then if user wants to simulate the Comcot model for Wave tsunami prediction for only the system main grid. User can select from Figure 185 **model Simulate** to start the model.

If user want to assign new refined grid inside main grid system user must follow these option as follows:

For level 2nd refined grid user have 4 section to assign as new bathymetry Layer (21, 22, 23 24) So user must select option checkbox (**Project for 2<sup>nd</sup> level grid**). Then Figure 3 will display for user.

- In Figure 187 there are 4 sub grid can be used. To Activate the the 2<sup>nd</sup> level layer is to check the corresponding checkbox.
- If Layer21 activated then go to Figure 185 and select two points on the map to form the refined grid domain. Then the same for the other layer 22,23,24.



- Then from Figure 187 user must select **Sub Grid Dimension** to generate the location index of the sub grid level 2 inside the main grid system and form the total sub grid with the assign ratio also to calculate the dx/dy for the sub grid as shown in Figure 187.

Parameters for 2nd-level grid	Layer 21	Layer 22	Layer 23	Layer 24
Run Layer 21 ? (0:Yes, 1:No )	0	1	1	1
Coordinate (0:spherical, 1:cartesian)	0	1	1	1
Governing Eqn. (0:linear, 1:nonlinear)	0	0	0	0
Use Bottom friction?(only cart,nonlin,0:y,1:n)	1	1	1	1
Manning's relative roughness coef.(bottom fric)	0.013	0.013	0.013	0.013
Output Volume Flux ? ( 0-Yes, 1-No )	1	1	1	1
Grid Size Ratio of Layer01 to Layer21-4	3	3	3	3
X start	1693	11	11	61
X end	1825	30	30	80
Y start	689	11	11	61
Y end	818	30	30	80
Grid Identification Number (DONNOT CHANGE!!!)	21	22	23	24
Parent Grid's ID Number	1	1	1	1
Nx	399	60	60	60
Ny	390	60	60	60
dx	.002756	.002638	.002638	.002638
dy	.002755	.002638	.002638	.002638
	61.8101912384717	47.7958514492754	47.7958514492754	48.2124489459816
	62.910008629776	47.9541584980237	47.9541584980237	48.3707559947299
	24.7395697101449	19.0916331884058	19.0916331884058	19.5081476811594
	25.8141771014493	19.2499086956522	19.2499086956522	19.6664231884058

Figure 187. Project for 2<sup>nd</sup> Level Grid

- User must select **Sub Grid Depth Map scale** to store information for the 2D Bathymetry interpolate program for later based on the new sub domain of new (NX/NY) as shown in Figure 187.
- To show the new sub grid border line on the map in Figure 1 by selecting **Sub Grid Plt**.
- By default the border color of sub grid 2<sup>nd</sup> level is **RED**
- There are two important number must user check which are
  - . **Grid indication number must not change**
  - . **Parent Grid ID number if user in 2<sup>nd</sup> level, then the ID must be 1**

For level 3rd refined grid user have 4 section to assign as new bathymetry Layer (31, 32, 33 34) So user must select option checkbox (**Project for 3rd level grid**). Then Figure 188 will display for user.



- In Figure 188 there are 4 sub grid can be used. To activate the 3<sup>rd</sup> level layer is to check the corresponding checkbox.
- If Layer31 activated then go to Figure 185 and select two points on the map to form the refined grid domain. But make sure that user select the point inside the 2<sup>nd</sup> grid level as shown in **Figure 190**.
- When grid was selected the program generate the location index of the sub grid level 3 inside the 2<sup>nd</sup> level grid system and form the total sub grid with assign ratio also calculate the dx/dy for the sub grid as shown in Figure 188.
- To show the new sub grid border line on the map in Figure 1 by selecting **Sub Grid Plt.**
- By default the border color of sub grid 3<sup>rd</sup> level is **Green**
- There are two important number must user check which are
  - . **Grid indication number must no change**
  - . **Parent Grid ID number if user in 3<sup>rd</sup> level, then the ID must be 2#**
- In this section user can store the input for this grid level information by selecting from Figure 188 **Load/Save Info** . Input/output file information will display in Figure 188 to let user to store or load the grid information.
- Then user must select **Sub grid Depth Map Scale** to calculate sub grid information and store in inf3.dat for 2D bathymetry interpolation program, Will discuss later.

For level 4th refined grid user have 4 section to assign as new bathymetry Layer (41, 42, 43 44) So user must select option checkbox (**Project for 4th level grid**). Then Figure 189 will display for user.

- In Figure 189 there are 4 sub grid can be used. To Activate the 4<sup>th</sup> level layer is to check the corresponding checkbox.
- If Layer41 activated then go to Figure 185 and select two points on the map to form the refined grid domain. But make sure that user select the point inside the 3<sup>rd</sup> grid level as shown in Figure 190.
- When grid was selected the program generate the location index of the sub grid level 4 inside the 3<sup>rd</sup> level grid system and form the total sub grid with assign ratio also to calculate the dx/dy for the sub grid as shown in Figure 189.
- Show the new sub grid border line on the map in Figure 185 by selecting **Sub Grid Plt.**
- By default the border color of sub grid 3<sup>rd</sup> level is **Blue**
- There are two important number must user check which are
  - . **Grid indication number must no change**
  - . **Parent Grid ID number if user in 4<sup>th</sup> level, then the ID must be 3#**
- In this section user can store the input for this grid level information by selecting from Figure 189 **Load/Save Info** . Input/output file information will display in Figure 189 to let user to store or load the grid information.
- Then user must select **Sub grid Depth Map Scale** to calculate sub grid information and store in inf4.dat for 2D bathymetry interpolation program, Will discuss later.

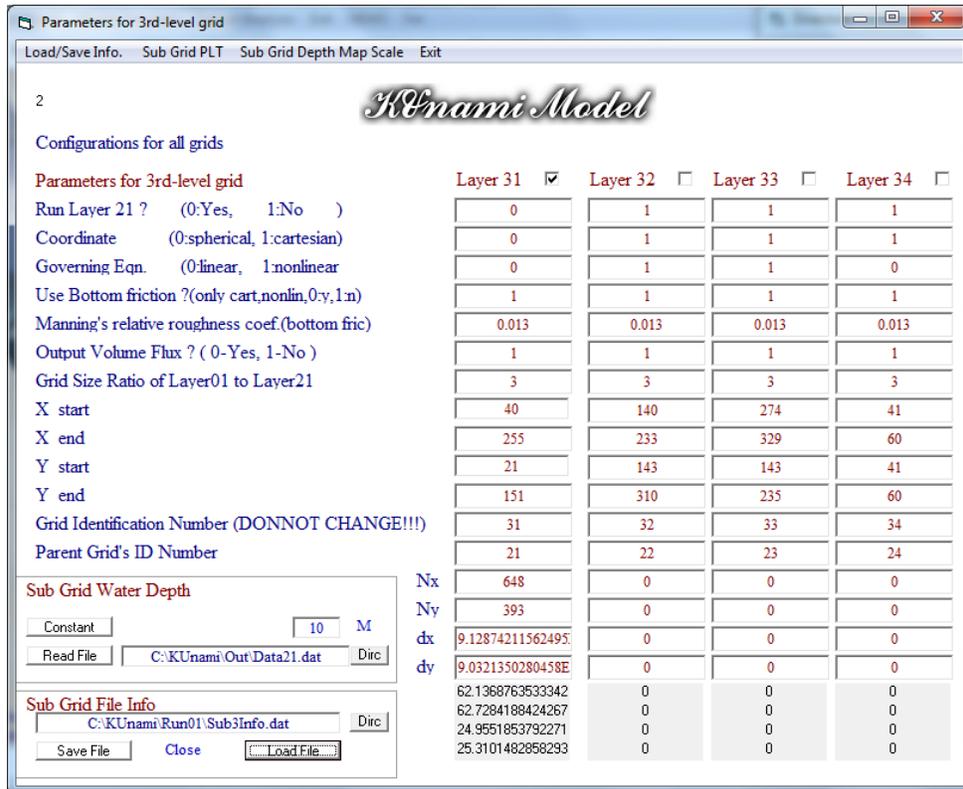


Figure 188. Project for 2nd Level Grid

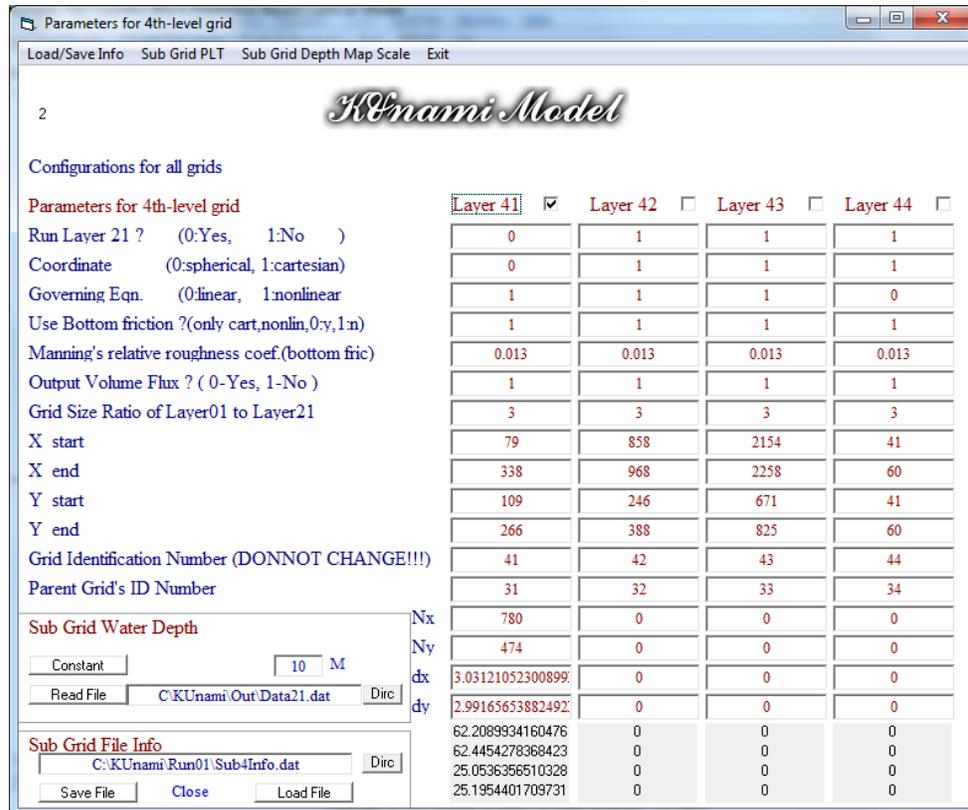
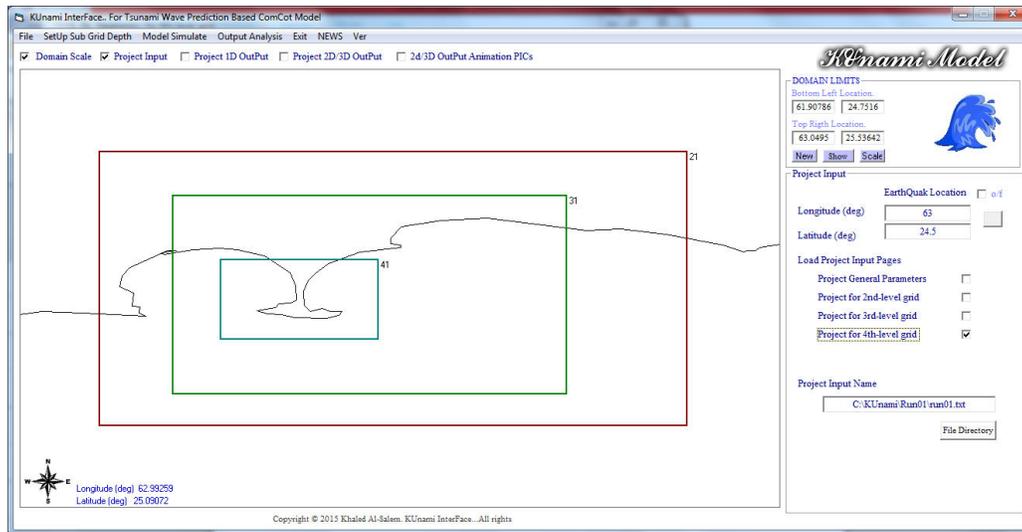


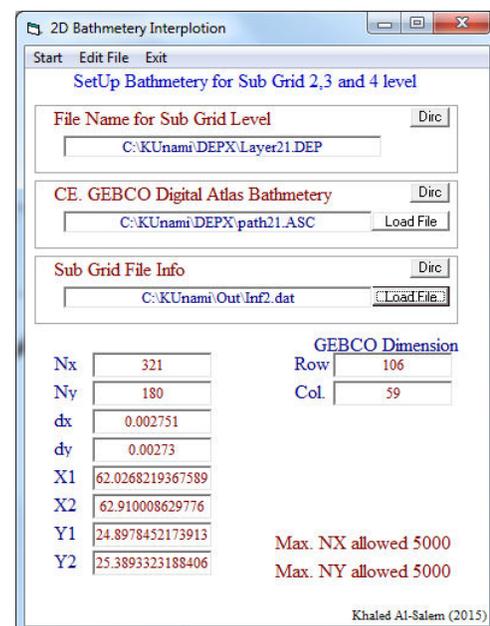
Figure 189. Project for 4th Level Grid



**Figure 190. Project Sub Grid Level (21,31 and 41)**

If user want to include the refined sub grid level inside the system main grid user must select **SetUp Sub Grid Depth** shown in Figure 190 to activate DEPX program for interpolation the 2D bathymetry layer file as shown in Figure 191. There is some step to generate the file as follows:

- User must select the Sub Grid File Info. These default file stored in OUT directory as (for Level 2<sup>nd</sup> file name inf2.dat and for level 3<sup>rd</sup> file name inf3.dat and for level 4<sup>th</sup> file name inf4.dat). Then select Button **Load File** as shown in Figure 191.
- Figure 191 display for user information for the sub grid data dimension and what be the dimension of the bathymetry file collected from Digital atlas bathymetry software as shown in following step.
- User must run **GEBCO program** to generate the bathymetry file by using the map scale shows in Figure 191 ( X1,X2 Y1,Y2) as shown in Figure 192. Then the new row/col must match the rows/col in Figure 191.
- Then user must select the file name in **GEBCO Digital Atlas Bathymetry textbox** which just created from GEBCO program.
- Then assign the file layer level name in **Setup Bathymetry for sub grid 2,3 and 4** and corrected path. Then select **Start** to generate the 2D bathymetry interpolation.



**Figure 191. 2D Bathymetry Interpolation Page**

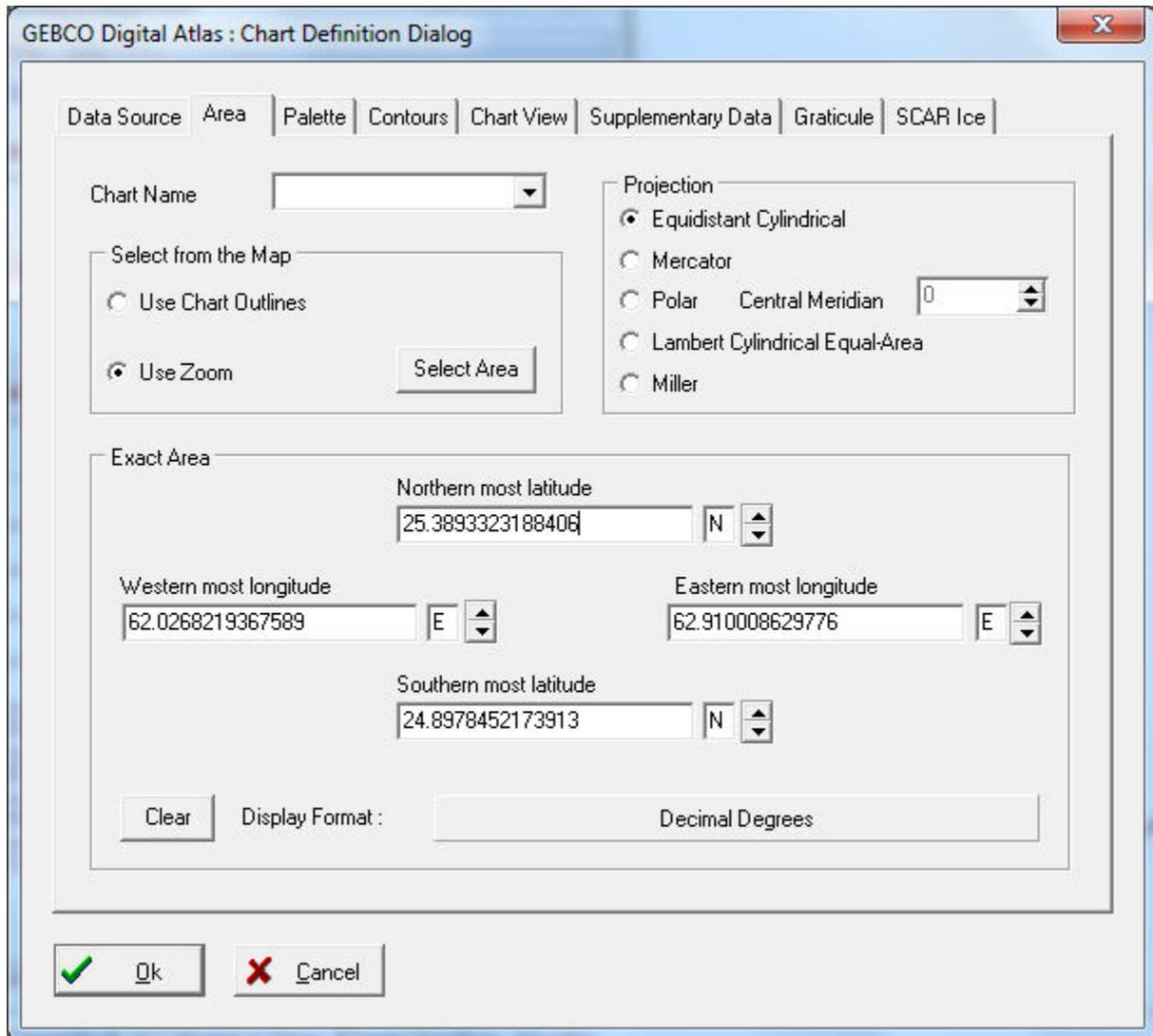
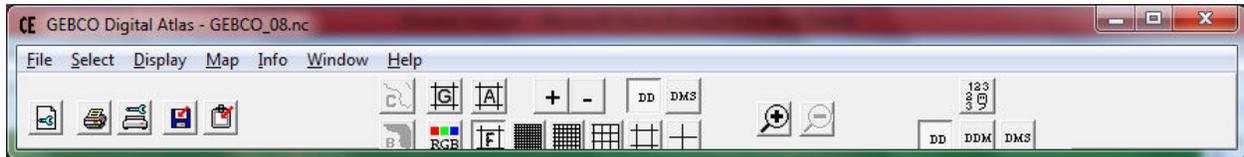
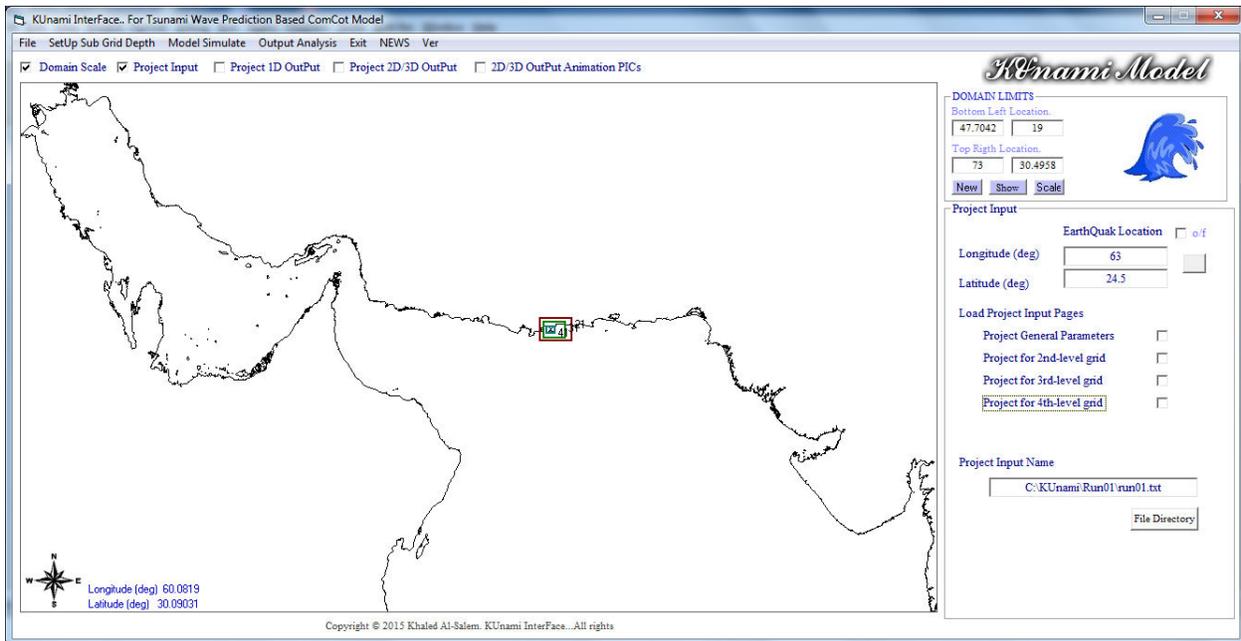


Figure 192. The GEBCO Digital Atlas Bathymetry Program

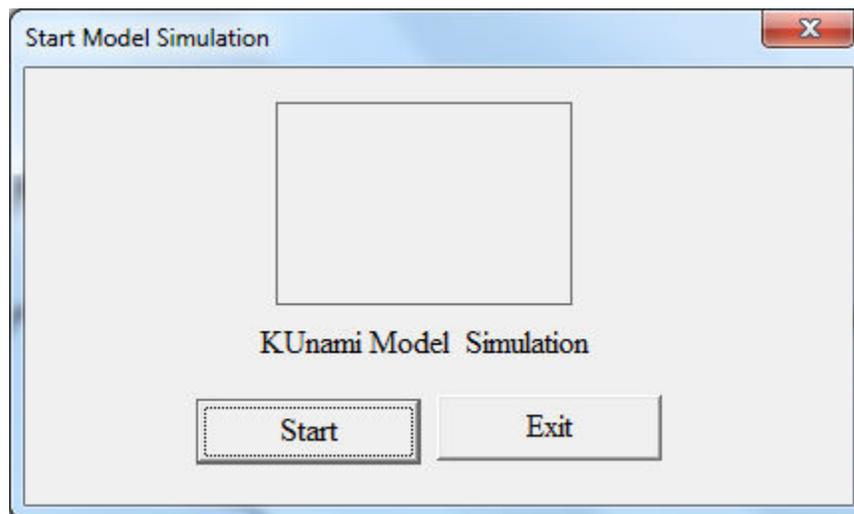
Then in Figure 193 user must select from File & **Save Project Input**  
 Figure 193 also shows the grid system and the sub grid levels (2, 3 and 4).



**Figure 193. Main Grid System and sub Level grids of (2,3 and 4)**

### Comcot Model simulation

To start simulate Comcot model for tsunami wave prediction. User must select from Figure 193 **Model simulation**. Then the **Sim** program will activate to run Comcot model as shown in Figure 194.



**Figure 194. The Sim Program Page.**

## KUnami Interface Main Grid system Results Personation

### Project 1D Output Presentation

From Figurer 195 user should select the checkbox of **Project 1D output**, then Figure 196 will display with a number of inputs for user to select from time serious file to plot and also a drop down list of the grid type now user must select grid 01. Which is the main grid system as follows

- 1- User can select **Dirc** button to see the output file stored.
  - 2- User should select Start Time and End time and time step for the output files.
  - 3- User must Input the Directory Path for the Input files
  - 4- User must select the output directory location for the converted files.
  - 5- Then user must select **Start** button prepare the output files
  - 6- Then User select the location of plot output file with extension \*.bln
- Now user ready to select the set of point locations from the map for plotting as
- 7-User must enter the **Number of Location** then activate the checkbox of On/OFF.
  - 8- Move the mouse over the Map then click on the desire location for all location selected, then  
When all location is selected the checkbox will turn OFF.
  - 9-User must select **End and Save** button to store the data in the file.
  - 10-To see the location selected (**Edit Location**) button.
  - 11-User Select Extract Data.
  - 12-To See the final plot User must select as

A- Create Line Plot from KUnami interface System as shown in Figure 195.

B- Create Line Plot from Surfer Plotting Software.

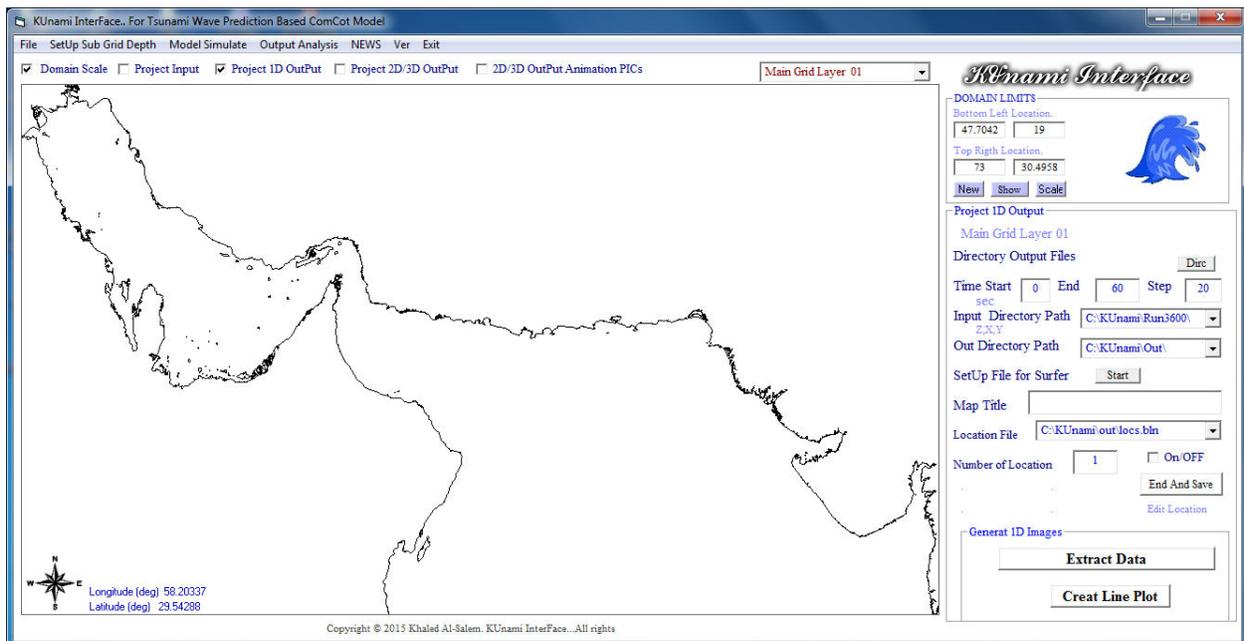


Figure 195. Project 1D output Option

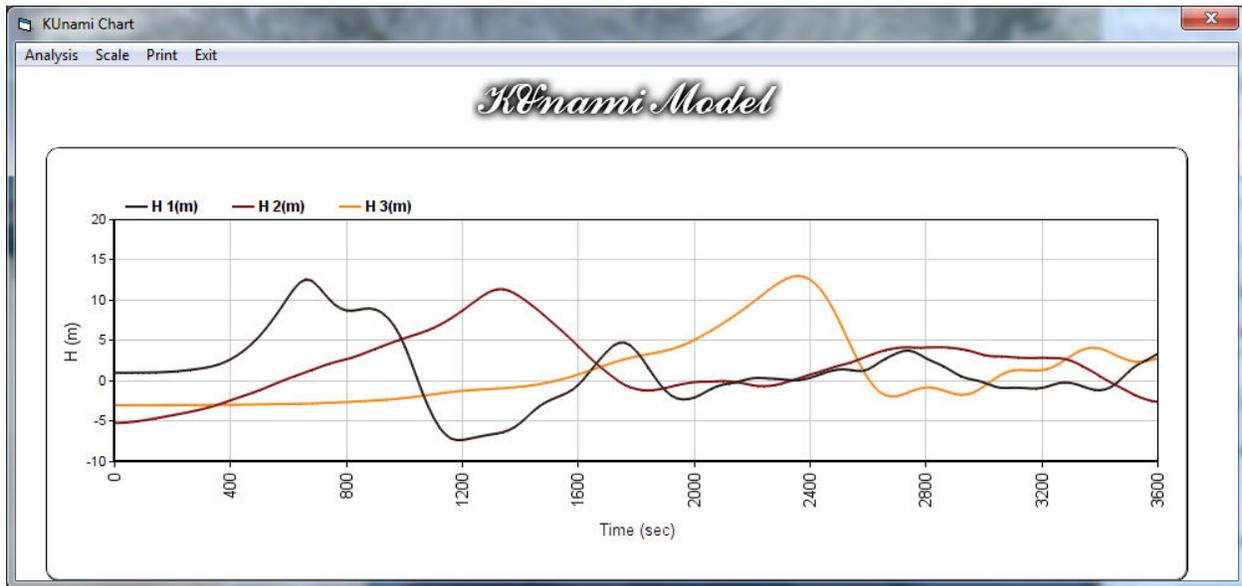


Figure 196. Time serious 1D line for a number of Selected Location for Wave Height.

**Data Analysis option for 1D**

From Figure 197 user has as option called **Analysis** for calculation the time of maximum wave height occur for each selected location. There a number of input require from user as follow:

- 1- From Figure 197 user must select Analysis button then Select **Date/Time**, then Figure 197 will display for user to enter Earth Quake Occur Date and Time.
- 2- From Figure 197 user must select Analysis button then Select **Time of W.H. Max**, then Figure 198 will display for user the Selected location Longitude/Latitude and Date/Time of the maximum wave height occur and the value of the wave height (m)

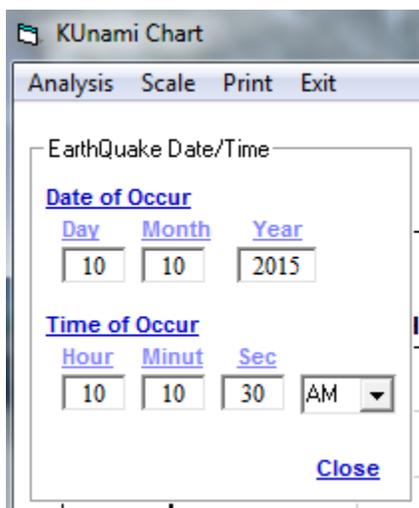


Figure 197. Earth Quake Date/Time

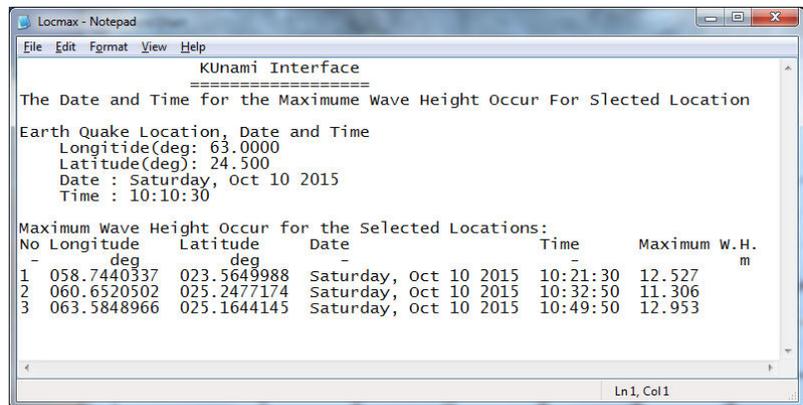


Figure 198. Text File for a list of Selected Location Output.

### Project 2D/3D Output Presentation

In this section user can display an image from selected time step file in two types as:

- 1- 2D Image with coast line background or with satellite map background.
- 2- 3D Image.

From Figure 195 user should select the checkbox of **Project 2D/3D Output**, then Figure 199 will display with a number of inputs for user to select but user must select the type of grid domain as shown in the dropbox list as show in Figure 199 and then user must follow the input requirement as follows:

- 1- User can select **Dir** button to see the output model file locations.
- 2- User should enter location of the Input file name
- 3- User must select Directory Path for the output file
- 4- Then user must select **Start** button prepare the output files
- 5- Then User selects the contour level file for Surfer software.
- 6-User can add text title to Image at MAP plot.

Now user ready to select Plot type as displayed in Figure 200. For user to Plot 2D image user have two options as

- 1-User must select **Create Surfer Plot** (coast line background) as shown in Figure 201
- 2- User must select **Create Surfer Plot with Sat. Image** (map background) as shown in Figure 202

Or user to select 3D image

- 1-User must enter the 3D Color Level file (Default file is col3d.CLR).
- 2-User must select **Create Surfer 3D Image** button as shown in Figure 203.

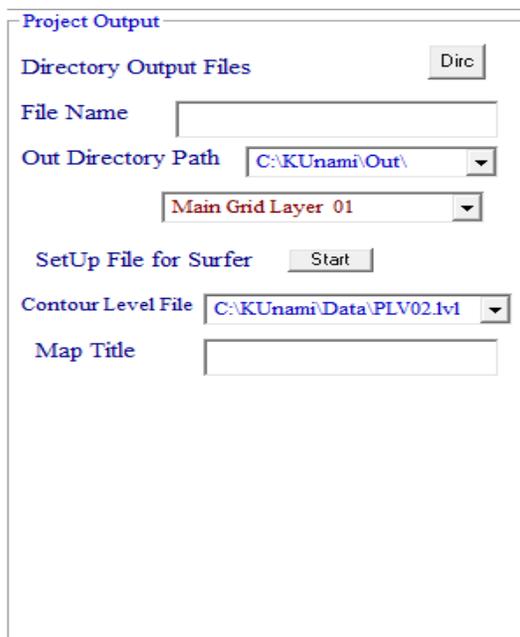


Figure 199. Project Output for 2D/3D Option

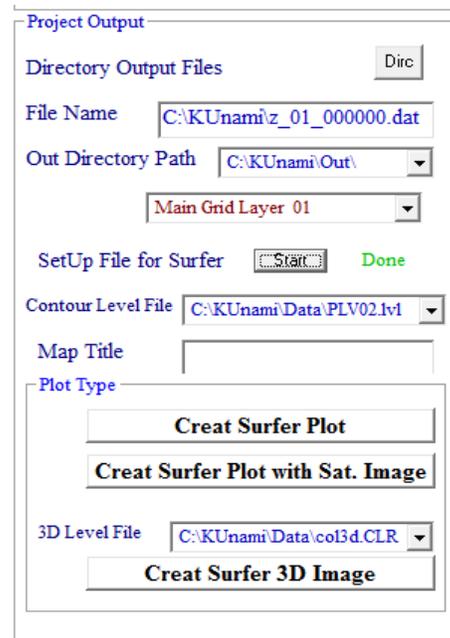


Figure 200. Image Type Selection Option

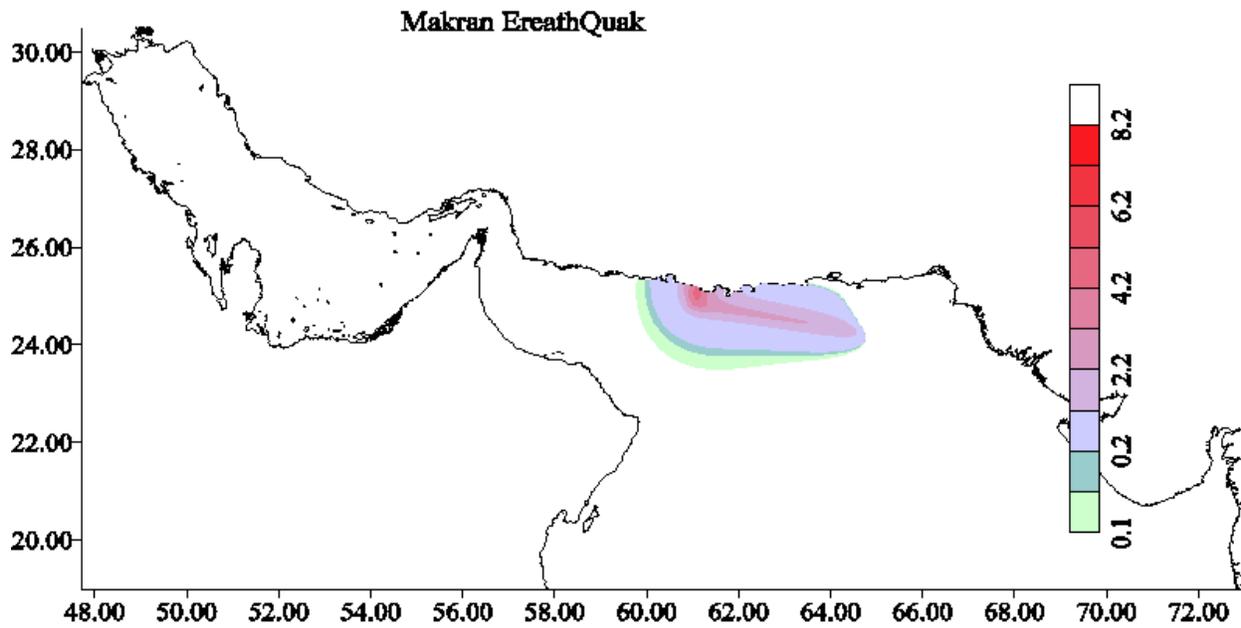


Figure 201. 2D Wave height Contour Plot with Coast line background from Surfer Software

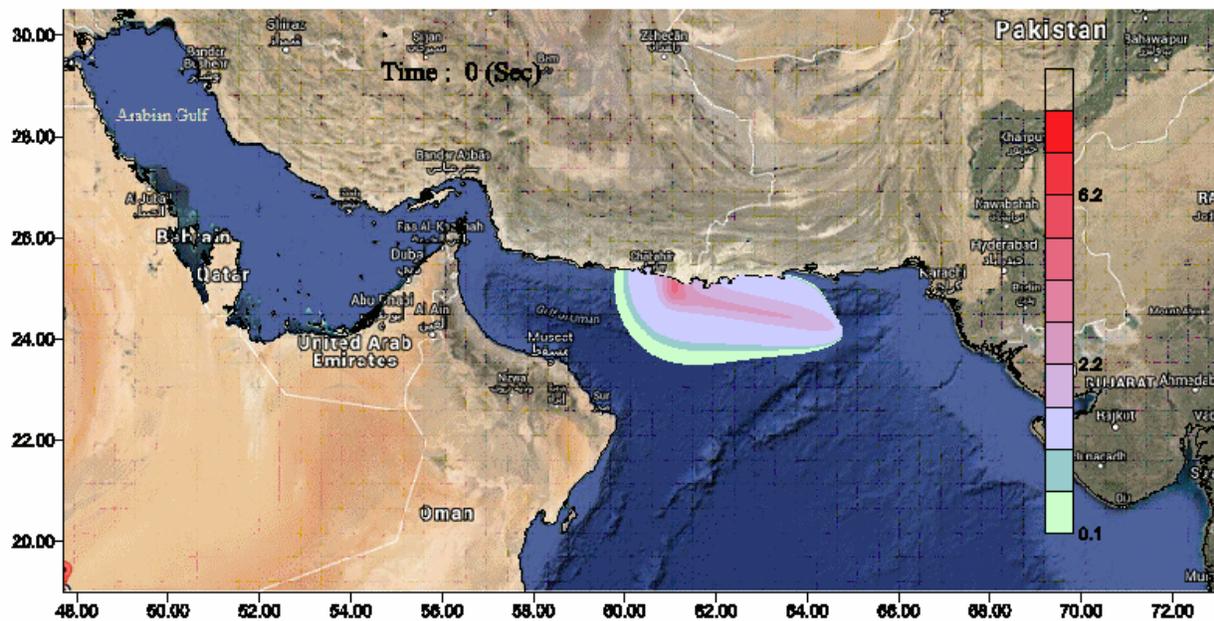


Figure 202. 2D Wave height Contour Plot with Satellite Map background from Surfer Software



(A)



(B)

Figure 203. 3D Wave height Contour Plot Created by Surfer Software for A at 600 sec and B for 1200 sec.



### *Project 2D/3D Output Animation Pics*

In this section user can create a set of images from selected time step file. From this images user can create a media file by using media program to generate video animation such as:

- Movie Maker program
- ImageToGif animation program
- .....
- Other program

The two type Animation are follows:

- 1- 2D Animation with coast line background or with satellite map background.
- 2- 3D Animation.

From Figurer 195 user should select the checkbox of **Project 2D/3D Output Animation PICS**, then Figure 204 will display with a number of input of inputs for user to select but user must select the type of grid domain as shown in the dropbox list as show in Figure 204 and then user must follow the input requirement as follows:

- 1- User can select **Dirc** button to see the output model file locations.
- 2- User should select start time, end time and time step
- 2- User must enter Directory Path input file
- 3- User must enter Directory Path output file
- 4- Then user must select **Start** button prepare the output files
- 5- Then User selects the contour level file for Surfer software.
- 6-User can Add text title to Image at MAP plot.

Now user ready to select Image type for animation as displayed in Figure 205. For user to create 2D images for Animation user have two options as

- 1-User must select **Create Surfer Plot with coast line** (background) images
- 2- User must select **Create Surfer Plot with Sat. Image** (background) images

Or user to select 3D images for Animation

- 1-User must enter the 3D Color Level file (Default file is col3d.CLR) .
- 2-User must select **Create Surfer 3D Image** for Animation.

If user used Movie Maker Program from Microsoft to generate Animation file from a set of Images that create from the above option were shown in Figure 206. Which shows the main page of the Movie Maker program with all selected images loaded and ready to compile or generate the animation file.

**Project Output Animation**

Directory Output Files

Time Start  End  Step   
sec

Input Directory Path

Out Directory Path

SetUp File for Surfer

Contour Level File

Map Title

**Figure 204. Project Output for 2D/3D Animation Option**

**Project Output Animation**

Directory Output Files

Time Start  End  Step   
sec

Input Directory Path

Out Directory Path

SetUp File for Surfer  Done

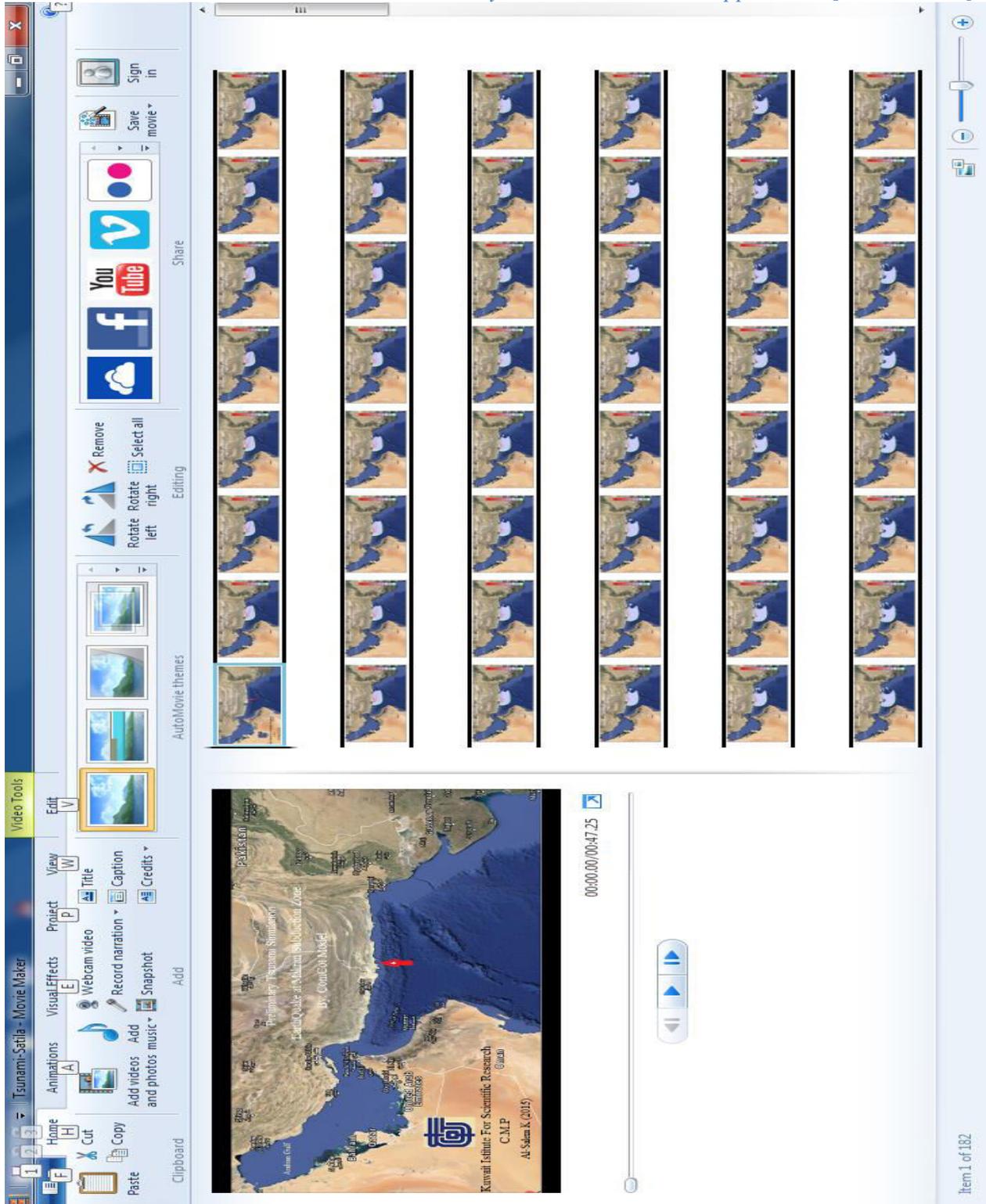
Contour Level File

Map Title

**Generat Animation Images**

3D Level File

**Figure 205. Create Surfer 3D Images for Animation**



**Figure 206. Main Page Of Movie Maker Program With All Selected images Loaded  
KUNAMI Interface Sub Grid system Results Personation**



Presentation for results from simulation of ComCot model for Sub grid (refine grid) system require some input from user as follows:

### **1- Sub Grid 1D Output Presentation for (Layer21 to 44)**

From Figure 195 user must select and follow these steps as:

- From the dropbox the Type of sub grid system
- Then base on the sub grid select user must follow as:
  - If user select to present sub grid layer (21,22,23,24) user must activate the layer number by select from Figure 207 the **Sub Grid Dimension** to show and calculate the (NX,NY,DX,DY and the Scale for the sub grid selected) as shown in Figure 207.
  - To Show or plot the sub grid user must check the checkbox at the top of layer selected then click on **Sub Grid Plt.**
  - If user select to present sub grid layer (31,32,33,34) user must activate the layer number by select from Figure 208 . Then user must select **Load/Save Info** to load the (NX,NY,DX,DY and the Scale for the sub grid selected) as shown in Figure 208
  - Same If user select to present sub grid layer (41,42,43,44)
- User can select **Dirc** button to see the output file stored.
- User should select Start Time and End time and time step for the output files.
- User must Input the Directory Path for the Input files
- User must select the output directory location for the converted files.
- Then user must select **Start** button prepare the output files
- Then User select the location of plot output file with extension \*.bln
- Now user ready to select the set of point locations from the map for plotting as
- User must enter the **Number of Location** then activate the checkbox of On/OFF.
- Move the mouse over the Map then click on the desire location for all location selected, then
- When all location is selected the checkbox will turn OFF.
- User must select **End and Save** button to store the data in the file.
- To see the location selected (**Edit Location**) button.
- Now user ready to extract the data from the input file selected as

*User Select Extract Data.*

To See the final plot User must select as

- A- Create Line Plot from KUnami interface System.
- B- Create Line Plot from Surfer Plotting Software.

Parameters for 2nd-level grid

Sub Grid Plt Sub Grid Dimension Sub Grid Depth Map Scale Exit

### *K&Nami Model*

Configurations for all grids

Parameters for 2nd-level grid

	Layer 21 <input type="checkbox"/>	Layer 22 <input type="checkbox"/>	Layer 23 <input type="checkbox"/>	Layer 24 <input type="checkbox"/>
Run Layer 21 ? (0:Yes, 1:No )	1	1	1	1
Coordinate (0:spherical, 1:cartesian)	0	1	1	1
Governing Eqn. (0:linear, 1:nonlinear)	0	0	0	0
Use Bottom friction?(only cart,nonlin,0:y,1:n)	1	1	1	1
Manning's relative roughness coef.(bottom fric)	0.013	0.013	0.013	0.013
Output Volume Flux ? ( 0-Yes, 1-No )	1	1	1	1
Grid Size Ratio of Layer01 to Layer21-4	3	3	3	3
X start	1719	11	11	61
X end	1825	30	30	80
Y start	708	11	11	61
Y end	767	30	30	80
Grid Identification Number (DONNOT CHANGE!!!)	21	22	23	24
Parent Grid's ID Number	1	1	1	1
Nx	321	60	60	60
Ny	180	60	60	60
dx	.002751	.002638	.002638	.002638
dy	.00273	.002638	.002638	.002638
	62.0268219367589	47.7958514492754	47.7958514492754	48.2124489459816
	62.910008629776	47.9541584980237	47.9541584980237	48.3707559947299
	24.8978452173913	19.0916331884058	19.0916331884058	19.5081476811594
	25.3893323188406	19.2499086956522	19.2499086956522	19.6664231884058

Figure 207: Activate Layer Sub Grid (21,22,23,24)

Parameters for 3rd-level grid

Load/Save Info. Sub Grid PLT Sub Grid Depth Map Scale Exit

### KUnami Model

Configurations for all grids

Parameters for 3rd-level grid

	Layer 31 <input type="checkbox"/>	Layer 32 <input type="checkbox"/>	Layer 33 <input type="checkbox"/>	Layer 34 <input type="checkbox"/>
Run Layer 21 ? (0:Yes, 1:No )	1	1	1	1
Coordinate (0:spherical, 1:cartesian)	0	1	1	1
Governing Eqn. (0:linear, 1:nonlinear)	0	1	1	0
Use Bottom friction ?(only cart,nonlin,0:y,1:n)	1	1	1	1
Manning's relative roughness coef.(bottom fric)	0.013	0.013	0.013	0.013
Output Volume Flux ? ( 0-Yes, 1-No )	1	1	1	1
Grid Size Ratio of Layer01 to Layer21	3	3	3	3
X start	40	140	274	41
X end	255	233	329	60
Y start	21	143	143	41
Y end	151	310	235	60
Grid Identification Number (DONNOT CHANGE!!!)	31	32	33	34
Parent Grid's ID Number	21	22	23	24
Nx	648	0	0	0
Ny	393	0	0	0
dx	9.12874211562495	0	0	0
dy	9.0321350280458E	0	0	0
	62.1368763533342	0	0	0
	62.7284188424267	0	0	0
	24.9551853792271	0	0	0
	25.3101482858293	0	0	0

Sub Grid File Info

C:\KUnami\Run01\Sub3Info.dat

Figure 208: Activate Layer Sub Grid (31,32,33,34)



## 2- Sub Grid 2D/3D Output Presentation for (Layer21 to 44)

From Figure 199 user must select and follow these steps as:

- From the dropbox the Type of sub grid system
- Then base on the sub grid select user must follow as:
  - If user select to present sub grid layer (21,22,23,24) user must activate the layer number by select from Figure 207 the **Sub Grid Dimension** to show and calculate the (NX,NY,DX,DY and the Scale for the sub grid selected) as shown in Figure 207.
  - To Show or plot the sub grid user must check the checkbox at the top of layer selected then click on **Sub Grid Plt.**
  - If user select to present sub grid layer (31,32,33,34) user must activate the layer number by select from Figure 208 . Then user must select **Load/Save Info** to load the (NX,NY,DX,DY and the Scale for the sub grid selected) as shown in Figure 208
  - Same If user select to present sub grid layer (41,42,43,44)

Then User must follow same step in [*Project 2D/3D Output Presentation*] for the rest of the selection.

## 3- Setup Ini Surface Deformation File

Kunami Interface will Simulate the Comcot model by default in one Fault case as shown in Figure 186 by using the parameters for Fault model entry data section. But user want to start the simulation with an initial deformation surface user must follows as:

- From Figure 2 user must select at section (**General Parameters for Simulation**) the **specify ini surface as 1**. This to tell the model the ini-surface data read from file name data.
- From Figure 186 user must select **SetUp INI\_Surface Deform File** option. To setup the require input data for creating the ini-surface deform file. Figure 209 will display.
- In Figure 209 shows a number of required data must enter as follows:
  - 1-General fault parameter data for number of events and number of Fault segments and (single as 0 or multi as 1 fault events). User allowed changing.
  - 2-General Domain dimension for number of events and number of domain grid in x and y and grid size in x and y. User not allowed to change.
  - 3-Main Domain Axis its (x,y) data for lower left corner and Top right corner of the main domain grid system for KUnami interface. User not allowed to change.
- Now user ready to enter the fault data by click on **General Input Fault Data** button. Then Figure 210 will display for user to enter the fault data. When finished entry user must save the file as default name (Don't change the file name or save as other name. it must be save as default name).

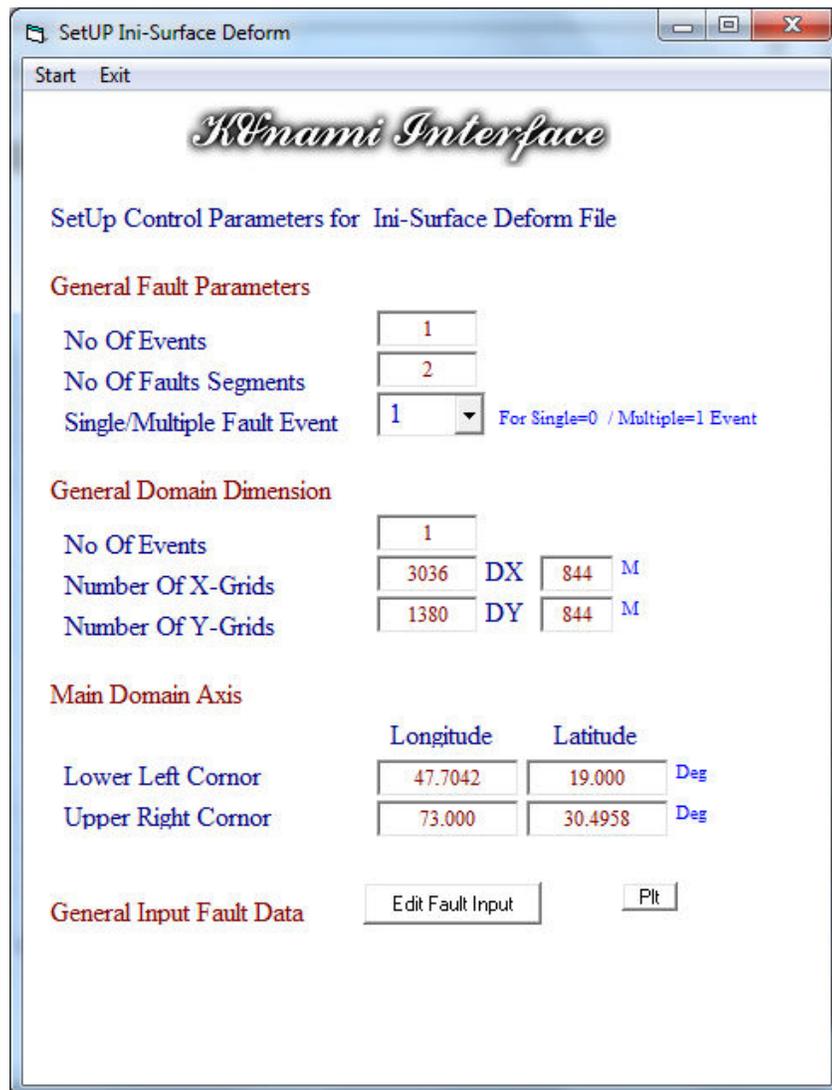


Figure 209: SetUp Ini Surface deformation Page

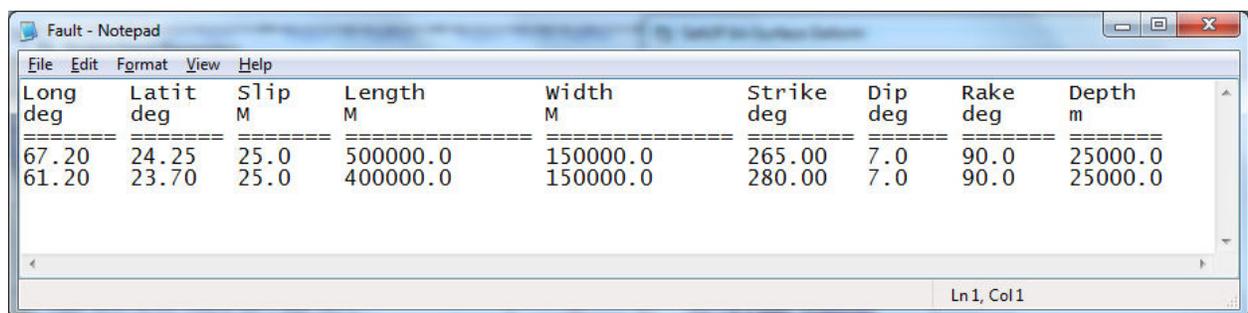


Figure 210: Entry Page for Deformation Fault Data



### **Volume Flux 1D Output Presentation**

Volume Flux Presentation for results from simulation of ComCot model for main grid and Sub grid (refine grid) system require some input from user as follows:

From Figure 185 user must select the check box for **Volume Flux 1D Output** then Figure 211 will display to user to follow these steps as:

- From the dropbox the Type of sub grid system
- Then base on the sub grid select user must follow as:
  - If user select to present sub grid layer (21,22,23,24) user must activate the layer number by select from Figure 207 the **Sub Grid Dimension** to show and calculate the (NX,NY,DX,DY and the Scale for the sub grid selected) as shown in Figure 207.
  - To Show or plot the sub grid user must check the checkbox at the top of layer selected then click on **Sub Grid Plt.**
  - If user select to present sub grid layer (31,32,33,34) user must activate the layer number by select from Figure 208 . Then user must select **Load/Save Info** to load the (NX,NY,DX,DY and the Scale for the sub grid selected) as shown in Figure 208
  - Same If user select to present sub grid layer (41,42,43,44)
- User can select **Dirc** button to see the output file stored.
- User should select Start Time and End time and time step for the output files.
- User must Input the Directory Path for the Input files
- User must select the output directory location for the converted files.
- Then user must select **Start** button prepare the output files
- Then default location of plot output file with extension locVF.blm as shown in Figure 211.
- Now user ready to select the set of point locations from the map for plotting as
- User must enter the **Number of Location** then activate the checkbox of On/OFF.
- Move the mouse over the Map then click on the desire location for all location selected, then
- When all location is selected the checkbox will turn OFF.
- User must select **End and Save** button to store the data in the file.
- To see the location selected (**Edit Location**) button.
- Now user ready to extract the data from the input file selected as

User Select Extract Data.

To See the final plot User must select as

- A- Create Line Plot from KUnami interface System as shown in Figure 212.
- B- Create Line Plot from Surfer Plotting Software.



Figure 211. Vulme Flux 1D Outout page

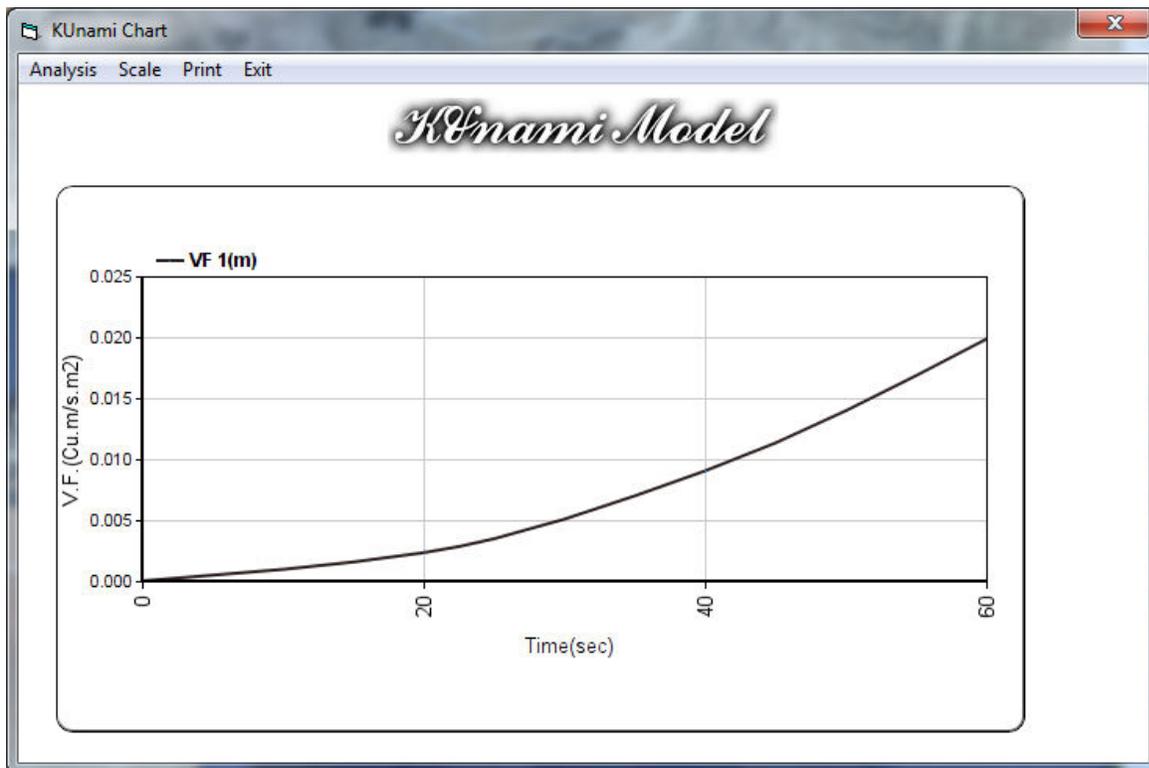


Figure 212. 1D Volume Flux for a selected Location

## KUnami Output Presentation at A Remote Website

<http://www.hceatkuwait.net/>

<http://www.hceatkuwait.net/>, It's a Remote website hold the KUnami Interface awareness system for a selected location in Arabian Gulf, Gulf of Oman and Arabian Sea waters. The system will hold the posted awareness data in the system is for 6 hours. The awareness data for selected location will display for user the select as shown in Figure 213.

The system will start at the following website Address:

<http://www.hceatkuwait.net/KUnami/KUnami.aspx>

Figure 214 will display for user when there are no Tsunami Hazard data post and the system is in standby mode and no posted Pins on the Google map.

Figure 215 will display for user when system received a Tsunami Hazard data at selected location from the operator and the posted location will be on the Google map.

From Figure 215 user can select  to show the time serious data posted for each location as shown in Figure 216 and 217.

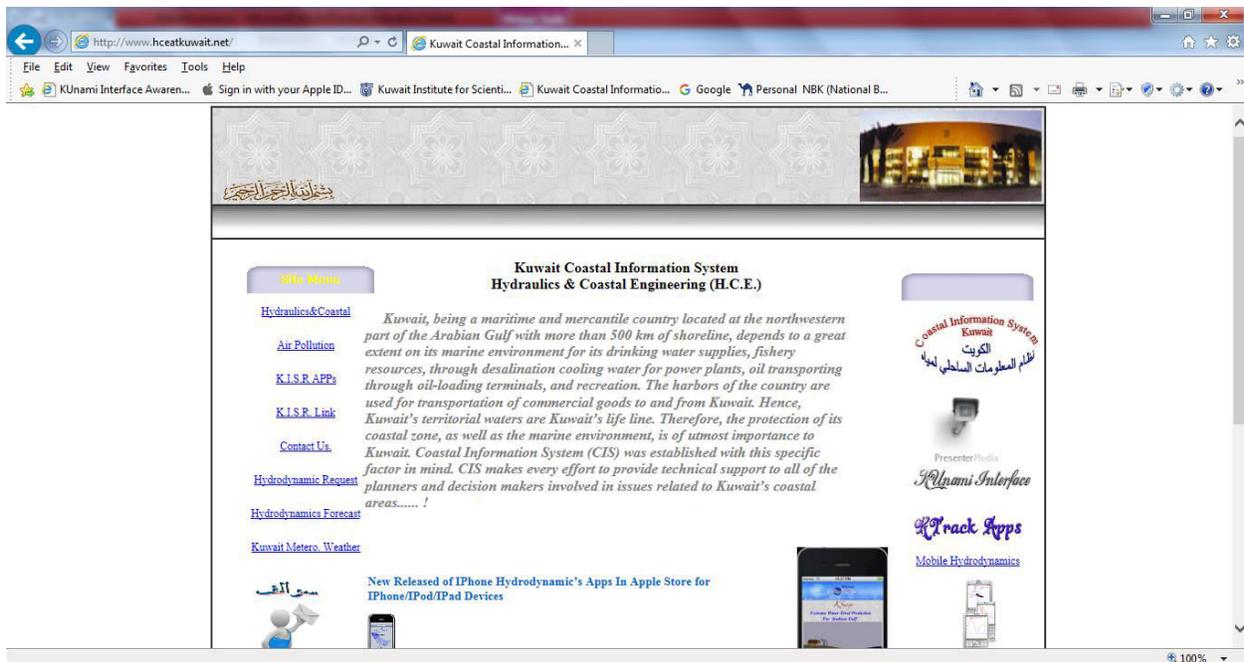


Figure 213. Main Remote Website Page.

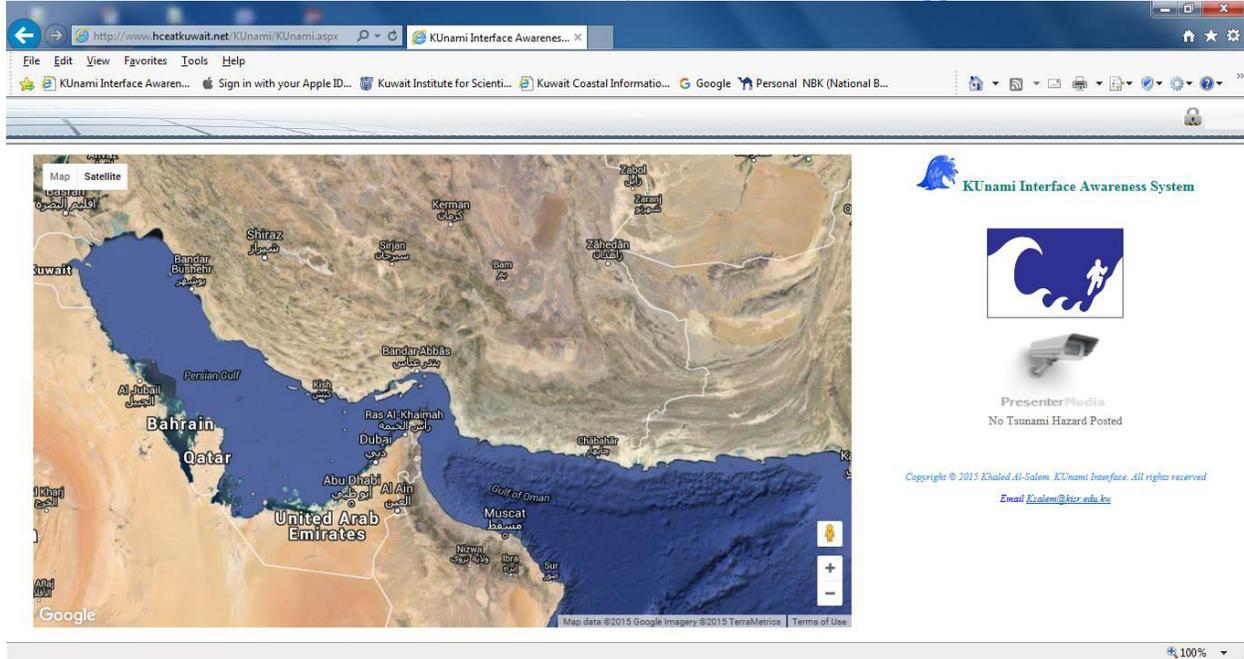


Figure 214. KUnami Interface Remote website (Standby mode)

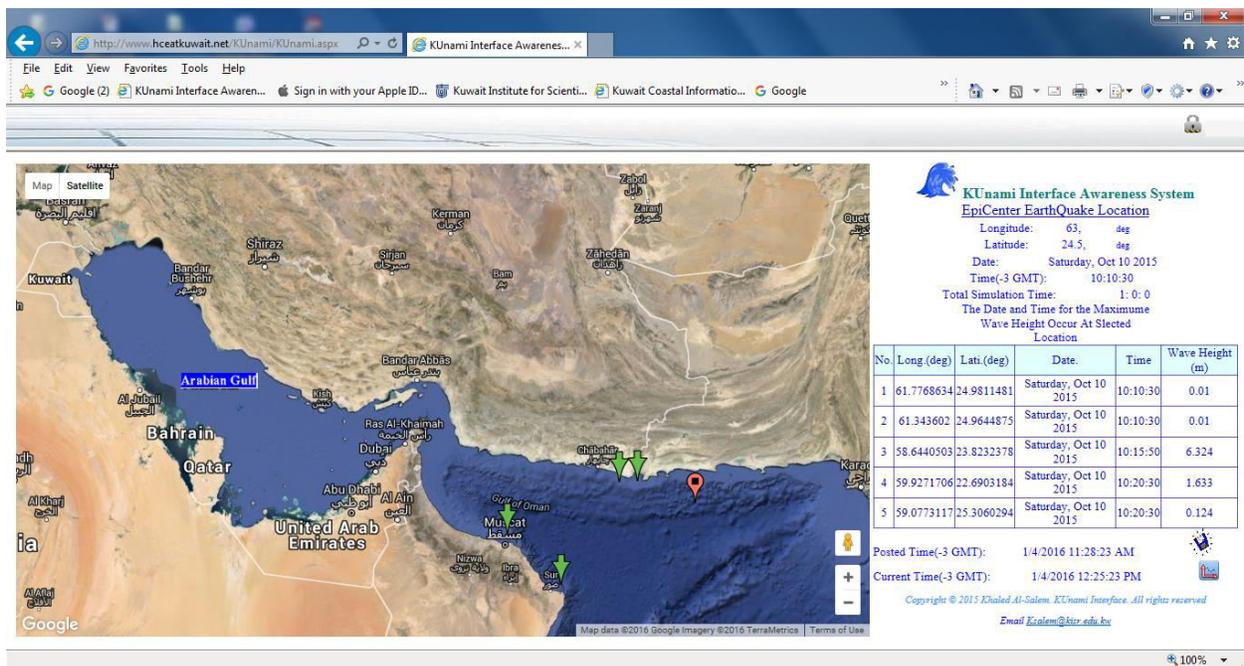


Figure 215. KUnami Interface Remote website with awareness hazard data posted



Figure 216. Selection of Time serious Data Location

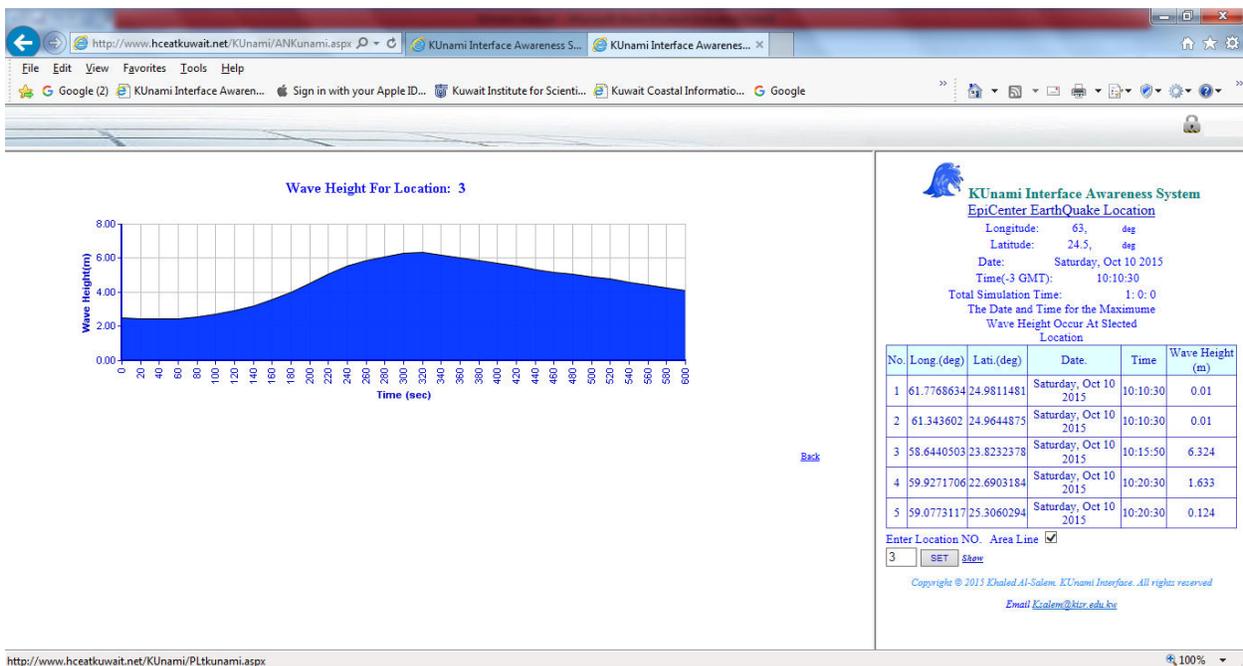


Figure 217. KUnami Interface Remote website with Time serious data Plot Posted

[Khaled Al-Salem 2016]

KUnami Apps, It's a mobile apps that hold the KUnami Interface awareness system for selected location in Arabian Gulf, Gulf of Oman and Arabian Sea waters as shown in Figure 218. The system will hold the posted awareness data in the system is for by default a 6 hours or more. The awareness data for selected location will display for user as shown in Figure 220.

The system will start after user select **Monitor button** as show in Figure 219, Figure 219 will stay and display for user when there are no Tsunami Hazard data post and the system is in standby mode and no posted Pins on the Google map.

Figure 220 will display for user when system received a Tsunami Hazard data at selected location from the operator and the posted location will be on the Google map.

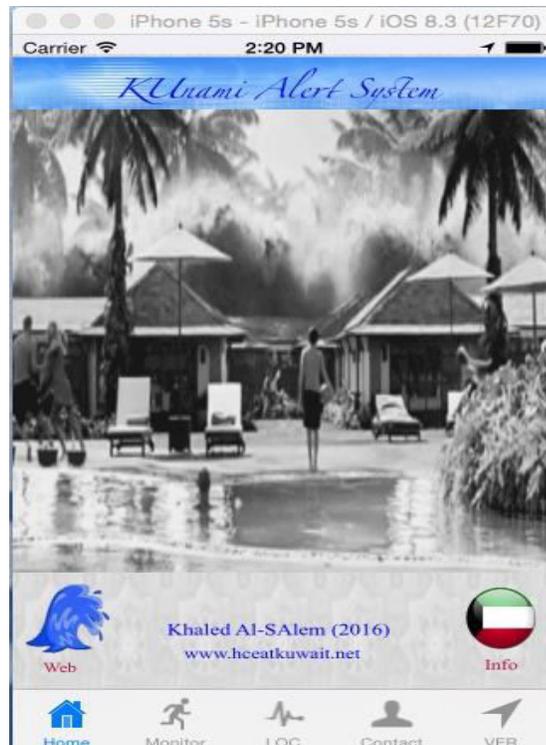
From Figure 221 user can select **LOC Bottun** the earth quake information. If user want display the time serious data posted location user must select the following:

- 1- Post location number.
- 2-Time interval for the plot as(1 for sec, 60 for mint and 3600 for hrs)

Then user must select  button to show the time serious data posted for each location as shown in Figure 222.

User can send the Tsunami Hazard post data from selection **Contact Button** as shown Figure 223. There are two option for communication which

- 1- user can send data by SMS system.
- 2-User can send data by Email system as shown in Figure 224



**Figure 218. KUnami Apps main Page.**

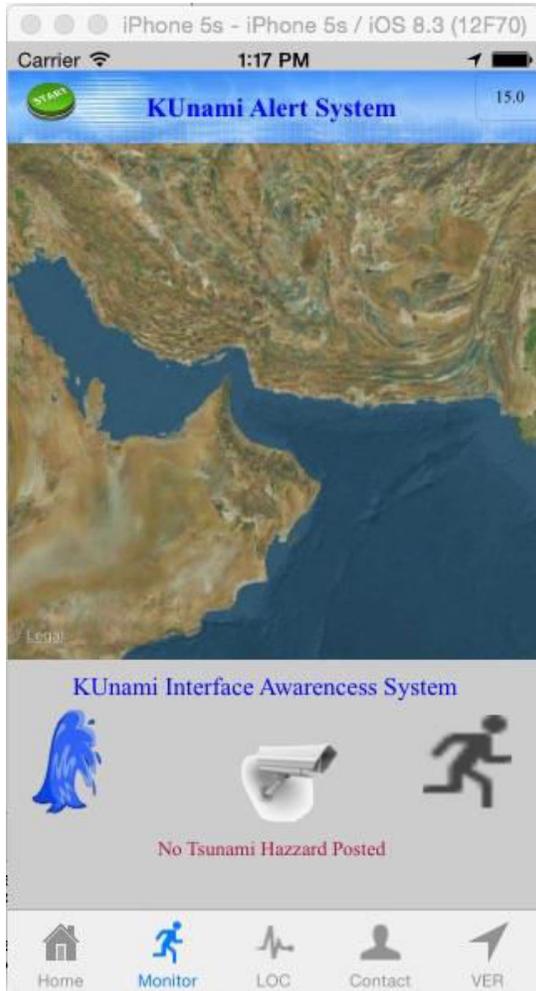


Figure 219. Stand by



Figure 220. Posted Locations



Figure 221. Earth Quake Information

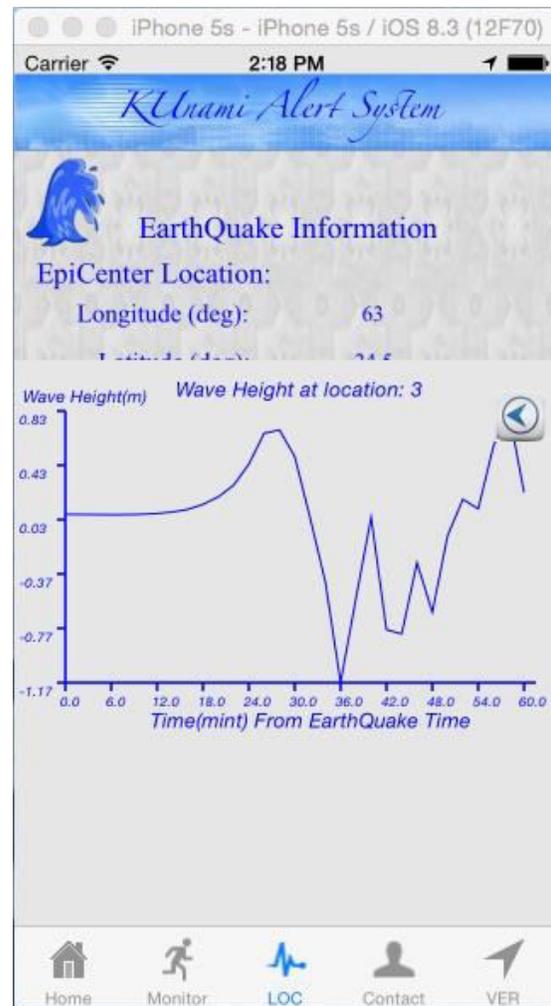


Figure 222. Plot Time Serious Data for a location



Figure 223. Communication Page

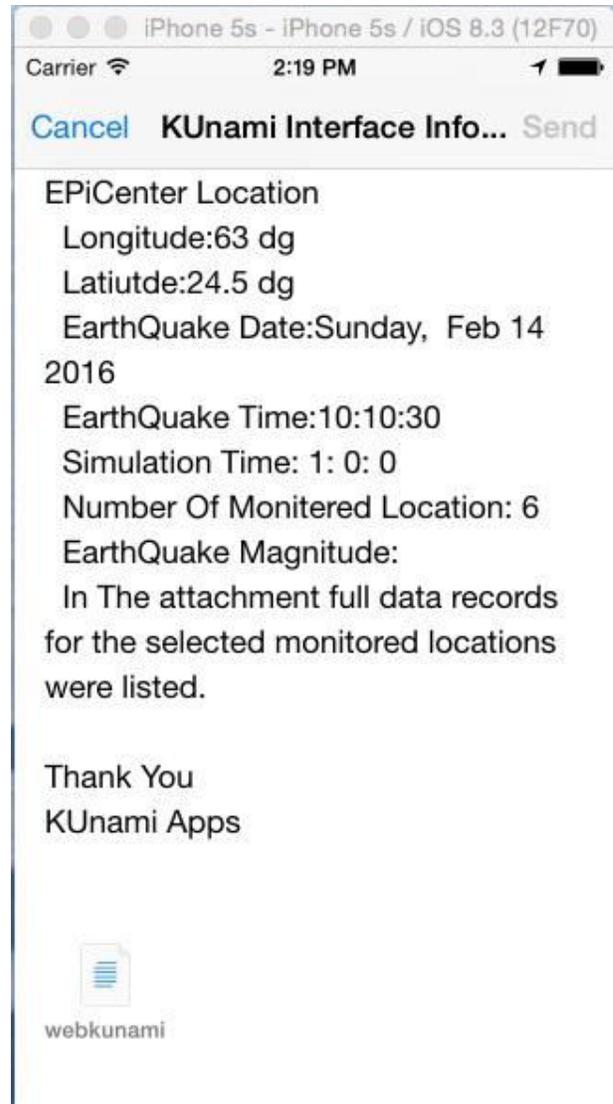


Figure 224. Email Page

## 4.8 Gaussian Plume Dispersion [KBlum Model]

[Khaled Al-Salem 2009] [Pc version 1]

### Methodology

The Gaussian Plume Model is the most common air pollutant model. It is based on a formula that describes the three-dimensional concentration field generated by point source under stationary meteorological and emission condition [CE 524. 2011]. The Gaussian plume is visualized in Figure 1. Also Gaussian plume model is the most frequently used atmospheric dispersion model. It is well validated and easy to parameterize. It can be modified to account for different atmospheric stability and surface properties. Gaussian plume dispersion model have a number of fundamental rules has to be followed as:

- Stack gas transported downstream. Concentrations are symmetric about y-axis and z axis.
- Dispersion in vertical direction governed by atmospheric stability
- Dispersion in horizontal plane governed by molecular and eddy diffusion
- x, z, y-axis are oriented to wind direction, vertically upwards and transverse to the wind

By applying the new smart mobile technology to determine the pollutant concentrations beneath an elevated plume involves two main steps; first, the height to which the plume rises at a given downwind distance from the plume source is calculated. The calculated plume rise is added to the height of the plume's source point to obtain the so-called "effective stack height" as shown in Figure 1. The ground-level pollutant concentration beneath the plume at a given downwind distance is predicted using the Gaussian dispersion equation. Second, is the general Gaussian distribution with dispersion that corresponds to the turbulent activity by applying the Lagrangian Plume movement Particles for 3D air concentration dispersion.

### Gaussian Plume dispersion modeling

The Gaussian plume model is the most commonly used dispersion model to estimate the concentration of a pollutant at a certain point because of its simplicity. The model describes the transport and mixing of pollutants. Gaussian plume dispersion equation has been derived from basic advective/diffusive equation describing the transfer and diffusion of pollutants from instantaneous point [Khare , 2002 and CE 524. 2011]. The concentration of pollutants (C) at location (x, y, z) from a continuous elevated point source with an effective height of H is given in following equation [1]:

$$C(x, y, z) = \frac{Q}{2\pi\sigma_y\sigma_z\bar{u}} \exp\left(-\frac{(y-y_s)^2}{2\sigma_y^2}\right) \times \left[\exp\left(-\frac{(z-z_p)^2}{2\sigma_z^2}\right) + \exp\left(-\frac{(z+z_p)^2}{2\sigma_z^2}\right)\right]. \quad [1]$$

Where, Q is the source emission rate, given in mass per second, u is the mean wind velocity, and y and z are the Gaussian plume standard deviations in the horizontal (crosswind) and vertical directions. The coordinate y refers to the crosswind horizontal direction, and  $y_s$  is the source coordinate in that direction. The coordinate z refers to the vertical coordinate and  $z_p$  is the plume height above ground. Where,  $\sigma_y$ ,  $\sigma_z$  are the y direction plume standard deviation and , z direction plume standard deviation Concentration distributions from a continuous point source of effective height H as explain in Gaussian Plume Equation [Seinfeld, 1975], Where

C: downwind concentration

Q: pollution source emission rate

- U: average wind speed
- $\sigma_y, \sigma_z$ : y and z direction plume standard deviation
- x: position in the x direction or downwind direction
- y,z: position in the y and z direction
- H: effective stack height

Plume contaminant concentration at ground level can be written as:

$$C(x, y, 0) = \frac{Q}{\pi \sigma_y \sigma_z} e^{-\frac{y^2}{2\sigma_y^2}} e^{-\frac{H^2}{2\sigma_z^2}} \quad [2]$$

Where the plume Effective stack height can calculate as follows:

The plume rise as referred as ( $\Delta H$ ) in equation [3].

$$\Delta H = d \left( \frac{V_s}{U} \right)^{1.4} \left( 1 + \frac{\Delta T}{T_s} \right) \quad [3]$$

Where, d is inside stack diameter (m),  $V_s$  is stack velocity and U is wind velocity in (m/sec),  $T_s$  is temperature of the effluent (K),  $\Delta T = T_s - T$  (ambient temperature in K) and  $h_{physical}$  if the stack height in meter. Where the effective stack height H can be calculated as:

$$H = h_{physical} + \Delta h$$

### Lagrangian Plume Movement Particles

Lagrangian particles dispersion mathematically follows pollution plume particles as the particles move in the atmosphere and also uses a moving frame of reference as the particles moves from their initial location. The particles movement calculates the air pollution dispersion by computing the trajectories of a large number of the pollution plume particles. The motion of the particles is known as a random walk process [Druxler, 1998], [Sutton, 1932] and [Peter 1994]. It looks at the subsequent coordinates (trajectories) of a number of individual property particles that are advected (transported) by wind. When the wind field is known then we may add diffusion as random walks  $Rnd(\ )$  that have in general Gaussian distribution with dispersion that corresponds to turbulent activity as shown in Figure 2. The Lagrangian discrete parcel algorithm shown in equation [4] will be used to predict the pollutant trajectory in air. For a particle numbered  $i$  we get:-

$$\begin{aligned} dx_i &= u(x_i, y_i, z_i, t)dt + Rnd_x(i) \\ dy_i &= v(x_i, y_i, z_i, t)dt + Rnd_y(i) \\ dz_i &= w(x_i, y_i, z_i, t)dt + Rnd_z(i) \end{aligned} \quad [4]$$

Though the method contains a number of heuristic elements, it has all the advantages of a Gaussian plume dispersion and Lagrangian formulation. It is shown that it is possible to formulate and apply Gaussian plume dispersion and a Lagrangian moving partials which is able to recover the classical formulations for plume rise in the environment and to accommodate more recent Eulerian formulations in a turbulent environment. Moreover, the method offers excellent possibilities to include the turbulent characteristics of the plume's environment [Pasquale 2002].



These facts make it attractive for various practical applications. Some examples and Apps results validation will be given to illustrate.

### Model Descriptions

Model was rewritten to calculate the air Pollution over UM-ALHaiman City from from Multi-Source system location.

To start model user must select [ ] Fig 225 will display for user to inter a number of require information as shown Fig 226 as follows:

User check box [Plot Parameter] to show wind on simulation map

User check box [Stability Info] to select the stability type

User check box [Source Info] to select source location and source parameters and activation

Then user must prepare Wind Data by select [Extract wind Data] Fig 227 will display for user to inter the shown information to extract wind data from Costal information System Database[CIS].

Then user must interpolate wind data by [Wind file] to interpolate wind data. Data will store in a default wind data name [Windhr.dat] used in simulation.

Then user select [Start] to start simulation.

To show any concentration over UM ALHaiman city while simulation in Running by check [ Um Al-Haiman Conce] as shown in 228

Fig 229 display final analysis of concentration Over Um ALHaiman city.



**Figure 225**

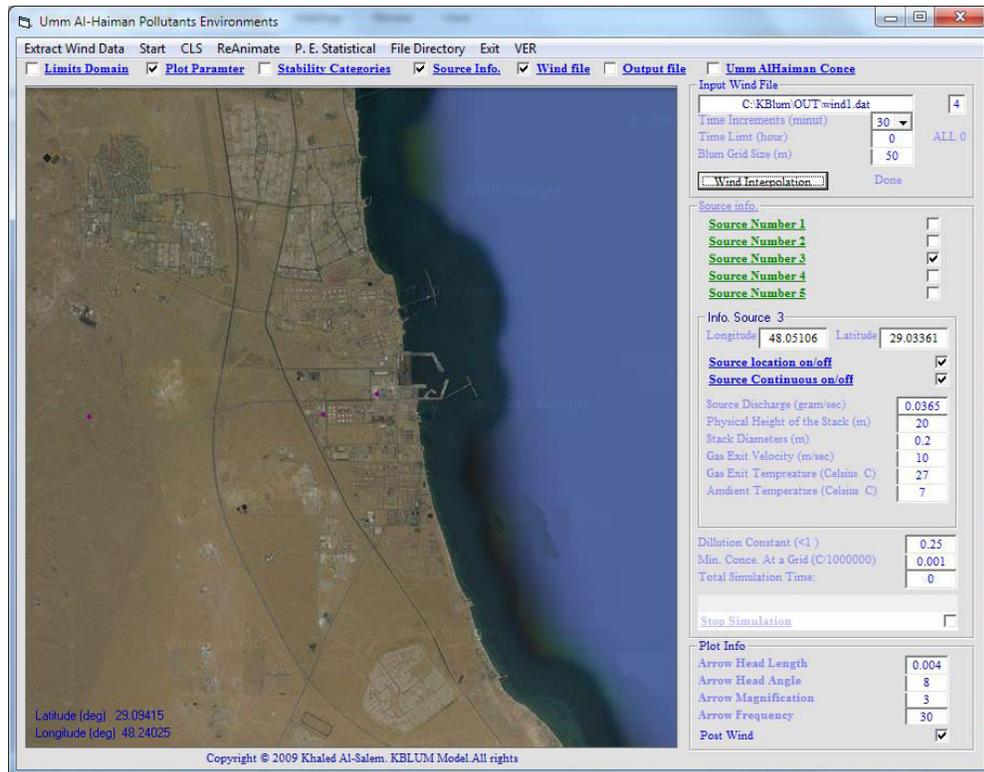


Figure 226

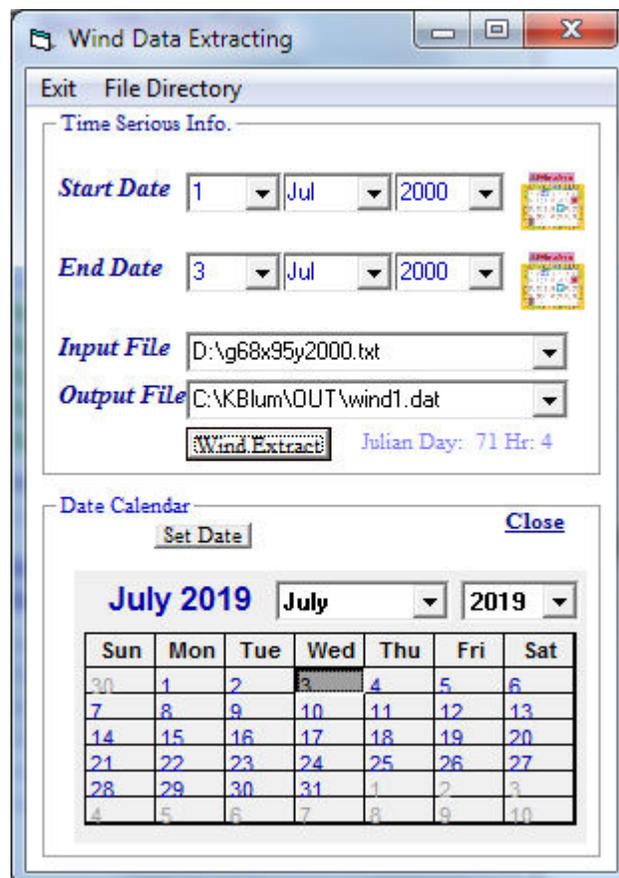


Figure 227

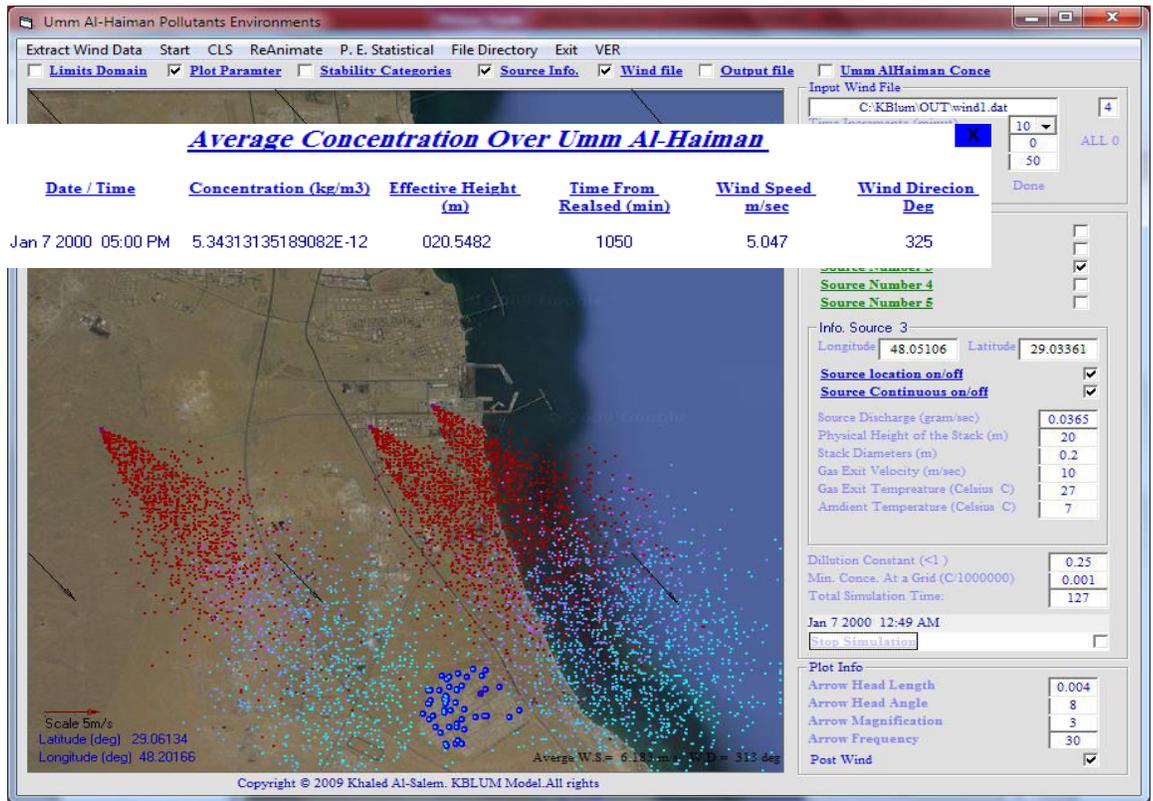


Figure 228

**Pollutants Environmental Statistical**

**Simulation Time**

**Jan 7 2000 12:30 AM To Jan 7 2000 09:00 PM**

	Date/ Time	Concentrstion (kg/m <sup>3</sup> )	Effective height(m)	Wind Speed (m/s)	Wind Direc. (deg)
<b>Max.</b>	Jan 7 2000 05:40 AM	3.32953793382967E-11	20.343	8.067	325
<b>Min.</b>	Jan 7 2000 03:29 PM	1.06030880834547E-21	21.03992	2.661	338

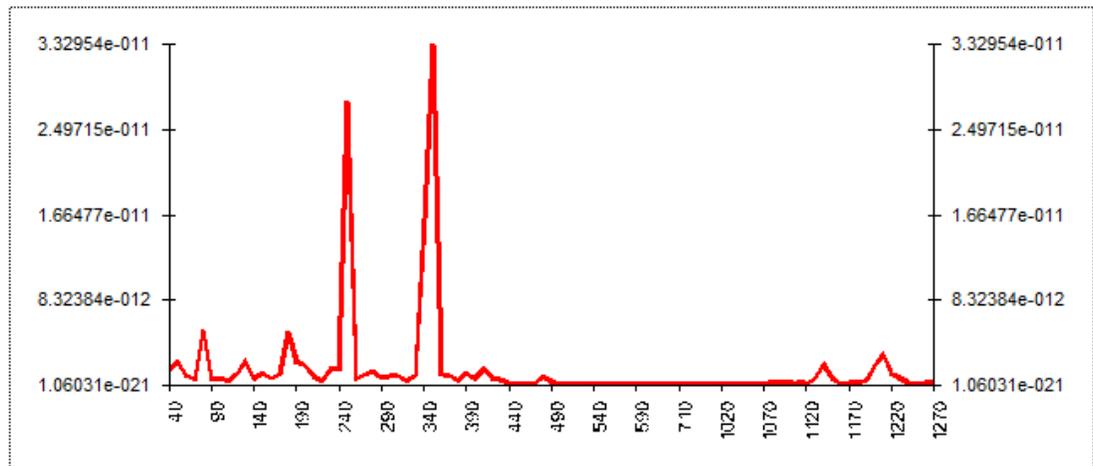


Figure 229



## 5. Hydraulics Costal Tools

Computational hydraulics is an applied science aiming at the simulation by computers of various physical processes involved in sea. As the current state-of-the-art hydraulic marine models are becoming increasingly complex numerical model. The following tools programs are to carry out numerical experiments in designing and testing Nature-Based Solutions and presenting output tools. Moreover, these tools will work on more applied and/or detailed modeling

### 5.1 1D/2D Output Presentation On Google Map [KGMap Model]

[Khaled Al-Salem 2018]

Google Maps has been around for a while, but too many people are unaware of the full extent of the services that the service can afford.

[KGMap model] uses Google map utilities to presents a simulated 1D/2D output result from different model in Costal Information System Interface on Satellite image.

[This model Need Internet Connection]

#### Model Discription

To demonstrate how to run the model is by select [**KGMap** ] Fig 232 [ 1D/2D output presentation by Google Map] will display Main Page of KGMap.

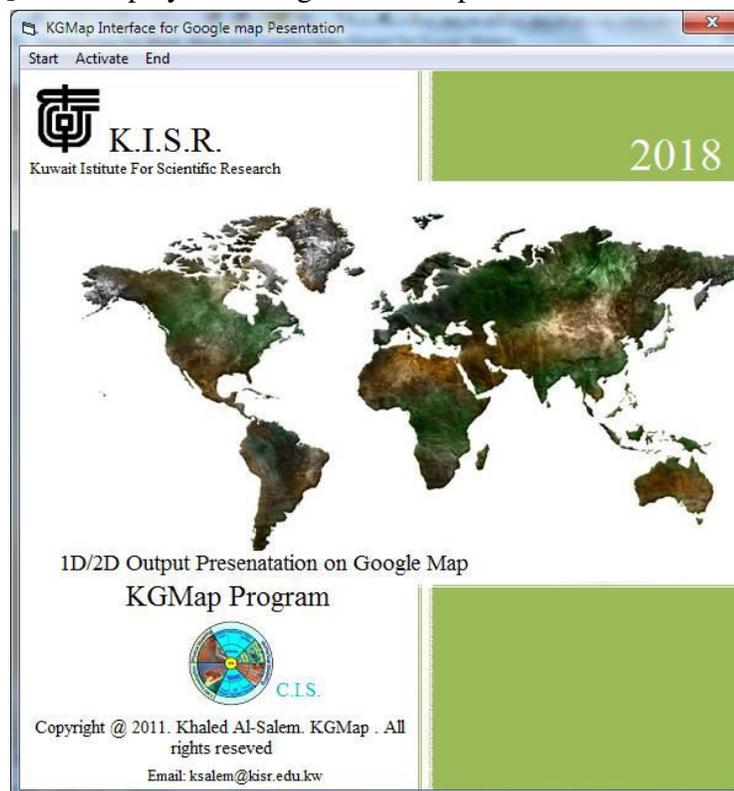
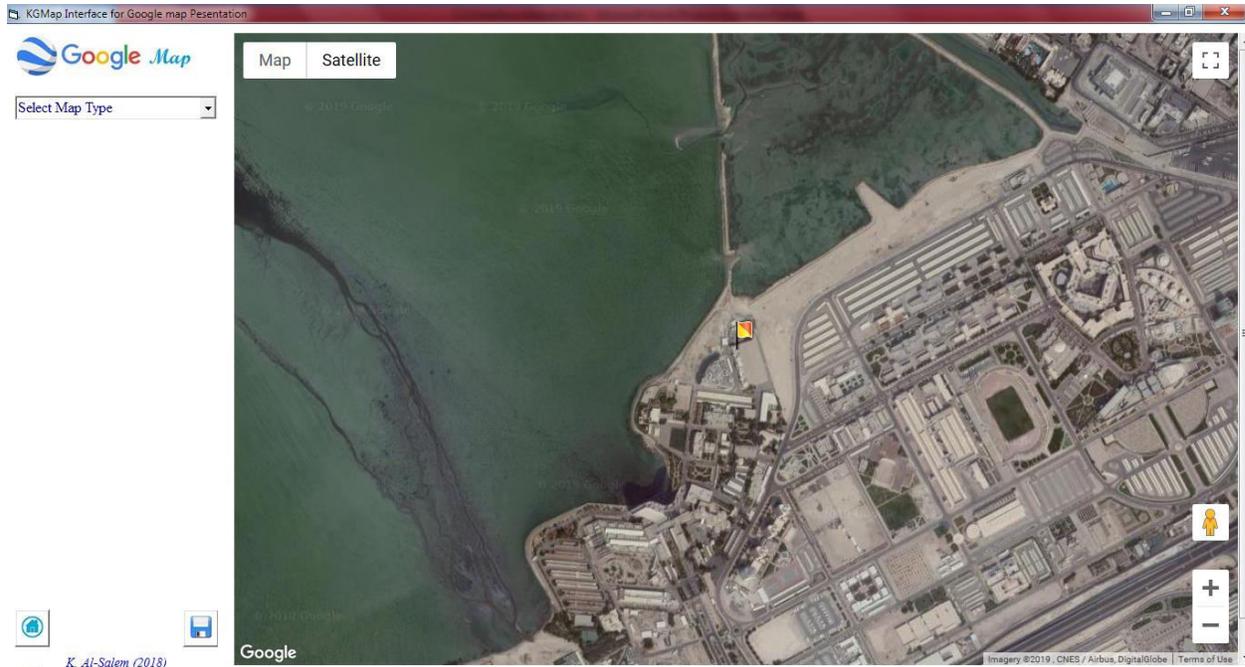


Figure 232

From Fig 232 user must select [ **Start** ]. Fig 233 will display a map of KISR on Google map with a number of options user should select from dropdown list as follow:

1. *1D Map*
2. *2D Map*
3. *My office*
4. *File Optimizing*



**Figure 233**

### *Sub\_option 1*

If user select [**ID map**] as shown in Fig 234 a number of information require to enter as follows:  
User must select data format as:

- X,Y data
- X,Y,Z data

User must select [**input file name**]

User allow to set the Google map Zooming by select from dropdown list in [**Map zoom Fator**]

Then to show the data on Google map by Select [ **Display Google Map** ] Fig 235 will display for user the data place on Google Map and Map Center Location [Longitude/Latitude in Degrees].

To Export or print the image map user must select [**SAVE**] a new Frame will appear as shown in Fig 236 for user to Select the following:

- *Print Image*
- *Save AS HTML file [To create HTML file for present Google map as standalone file]*

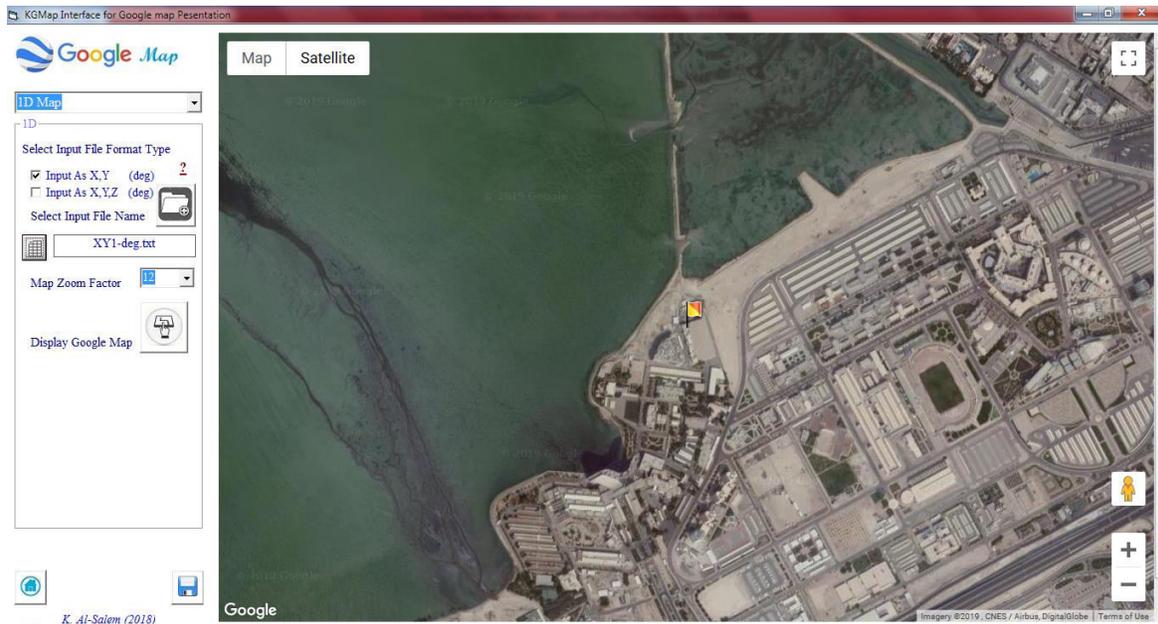


Figure 234

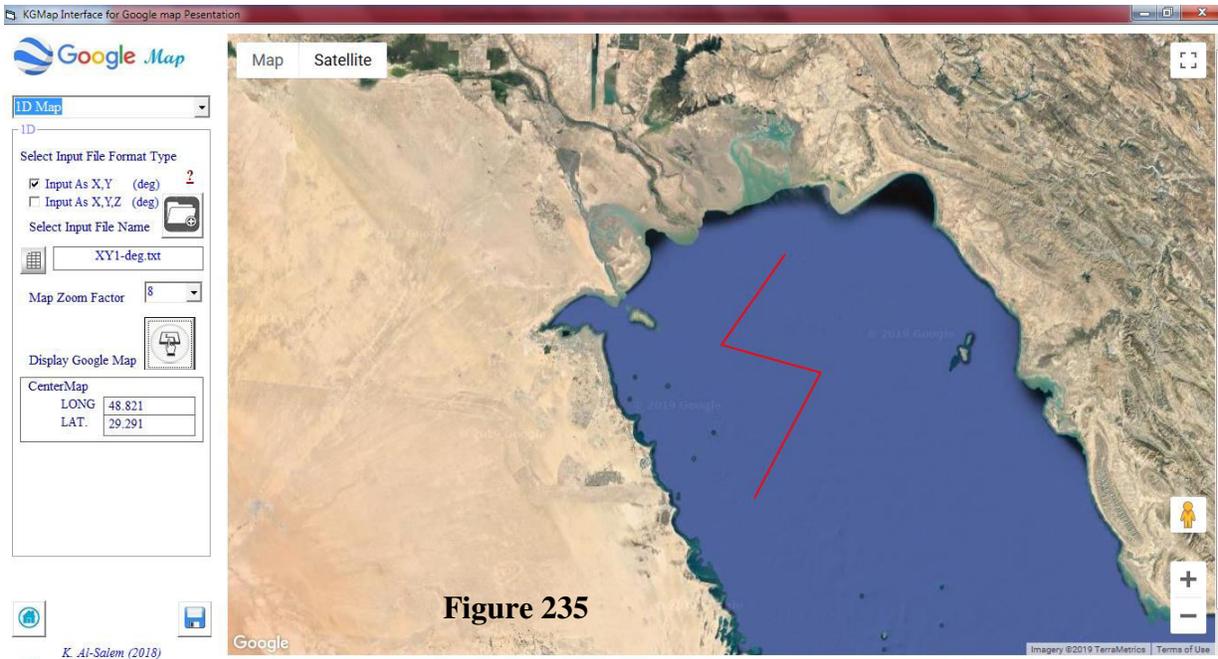


Figure 235



Figure 236

K. Al-Salem (2018)

### Sub\_option 2

If user select [**2D map**] as shown in Fig 233 a number of information require to enter as follows:  
User must select data format as:

- X,Y data
- X,Y,Z data
- Input as 2D

User must select [*input file name*].

User allow to set the Google map Zooming by select from dropdown list in [*Map zoom Fator*]

User must select [ Minimum Data] as follow:

Manual Enter the minimum data values by **CHECK ON**

Model calculate the minimum value by **CHECK OFF**

To convert the input from UTM to Degree user Check On [*in main data was in UTM*] Fig 237

Then user must Select [ **LOAD** ] to start setup the data for Google map presentation.

To show the data on Google map user have check on of the following:

- Contour Map as shown in Fig 238
- Contour Dot Map as shown in 239

To Export or print the image map user must select [**SAVE** ] a new Frame will appear as shown in Fig 237 for user to Select the following:

- *Print Image*
- *Save AS HTML file [To create HTML file for present Google map as standalone file]*

*Sample of HTML file AUTO-created from KGMap model list below.*

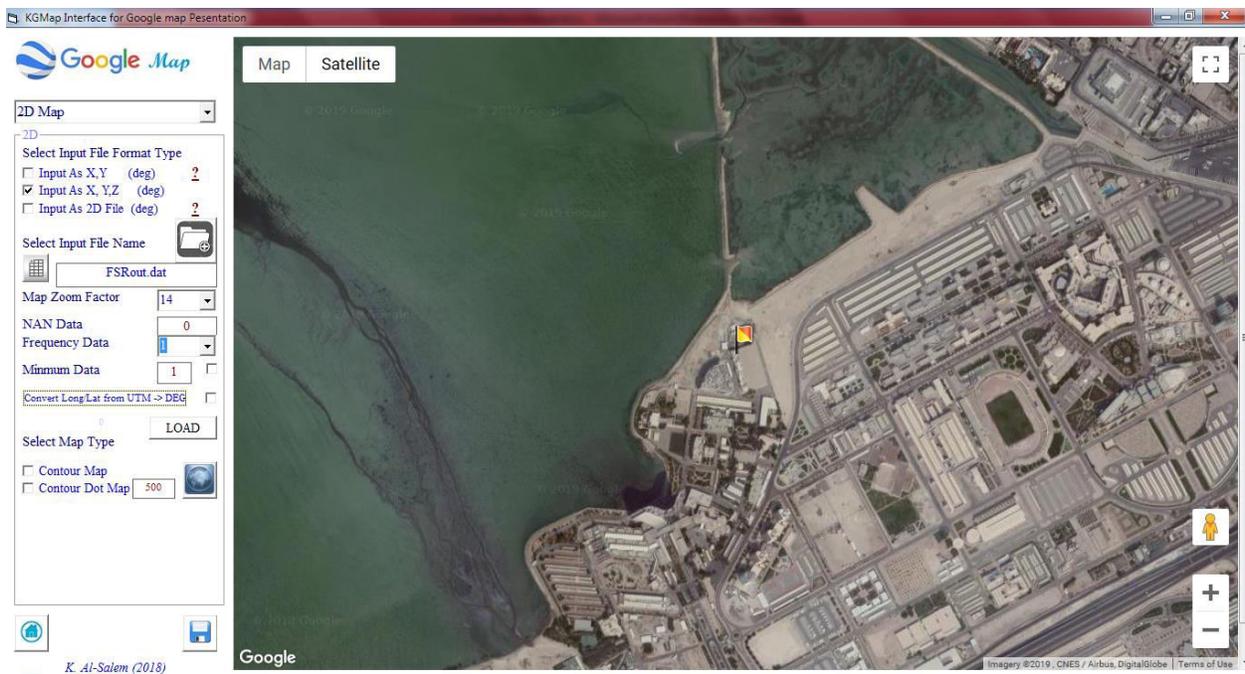


Figure 237



Figure 238

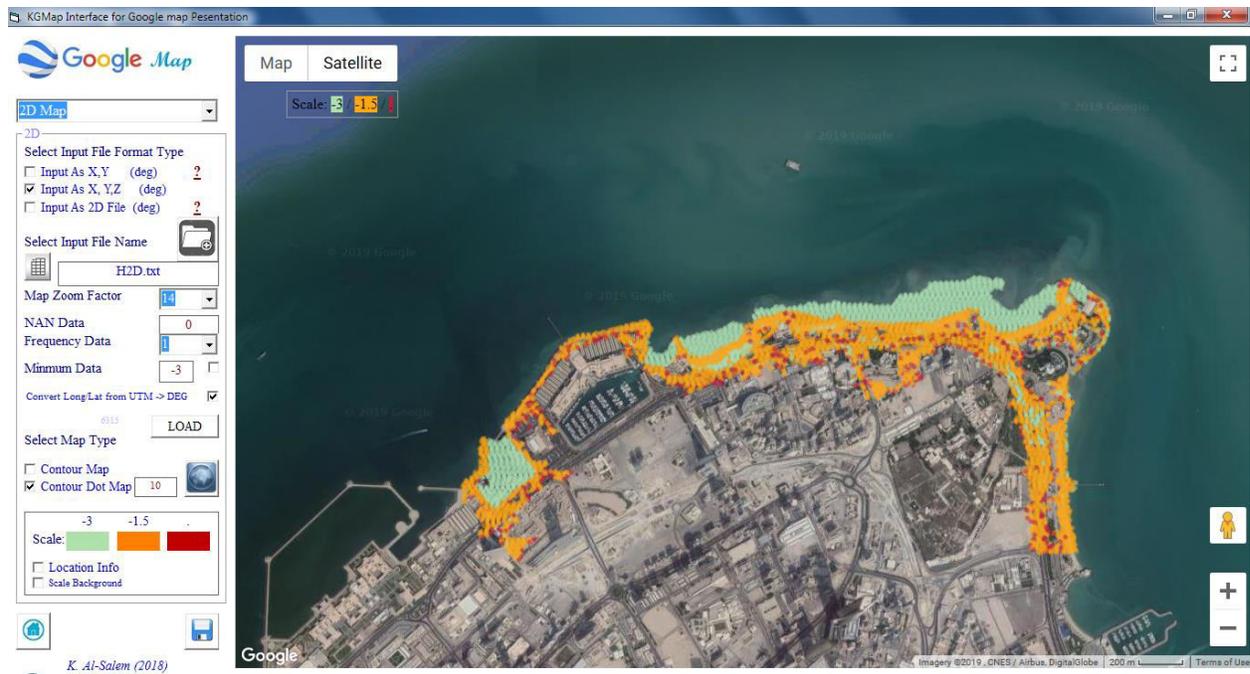


Figure 239



### Sample of HTML file Created from KGMap model

```
<!DOCTYPE html>
<html>
<head>
<meta http-equiv="content-type" content="text/html;charset=utf-8"/>
<meta http-equiv="X-UA-Compatible" content="IE=edge">

<title>C.I.S.</title>
<style>
#map { height: 100%;
}
html, body {
height: 100%;
margin: 0;
padding: 0;
}
</style>
</head>
<script>
function initMap() {
var map = new google.maps.Map(document.getElementById("map"), {
zoom:8,
center: {lat: 29.291,lng: 48.821},
mapTypeId: "satellite"
});
var flightPlanCoordinates = [
new google.maps.LatLng(29.772,49.214),
new google.maps.LatLng(29.291,48.821),
new google.maps.LatLng(29.142,49.431),
new google.maps.LatLng(28.467,49.027)
];
var flightPath = new google.maps.Polyline({
path: flightPlanCoordinates,
geodesic: true,
strokeColor: "#FF0000",
strokeOpacity: 1.0,
strokeWeight: 2
});
flightPath.setMap(map);
}
</script><script src="http://maps.googleapis.com/maps/api/js?key=AIzaSyBG5W9UEomYpNK38QmpobKVRk6YKZ4ICy0"
type="text/javascript">
</script>
<body onload="initMap()" >
<div id="map" ></div>
<br clear="all"/>
<br/>

</body>
</html>
```

#### Sub Option 4

File optimizing it is Toole to reduce the file data records since we are dealing with internet option with Google maple it not except large number of data to plot on Google map.

If user select [*File Optimized*] as shown in Fig 240 a number of information require to enter as follows:

User must select data format as:



X,Y data

X,Y,Z data

User must select [*input file name*]

User must select [*Output file name*]

User must select [*First line Ndata On/OFF*]

User must select the approximate minimum value [Select big –value if water example -100]

User allow to select [*Frequency Data*] that will user select how much the will reduce.

Then user must select [ *Update*]. A number of information will appear in Fig 161 as follows:

- *Updated Recodes*
- *Original Records*
- *Min- Z value*
- *Max Z Value*

*Then that new create output File should use in Sub-Option 1 or 2 Google map Presentation*

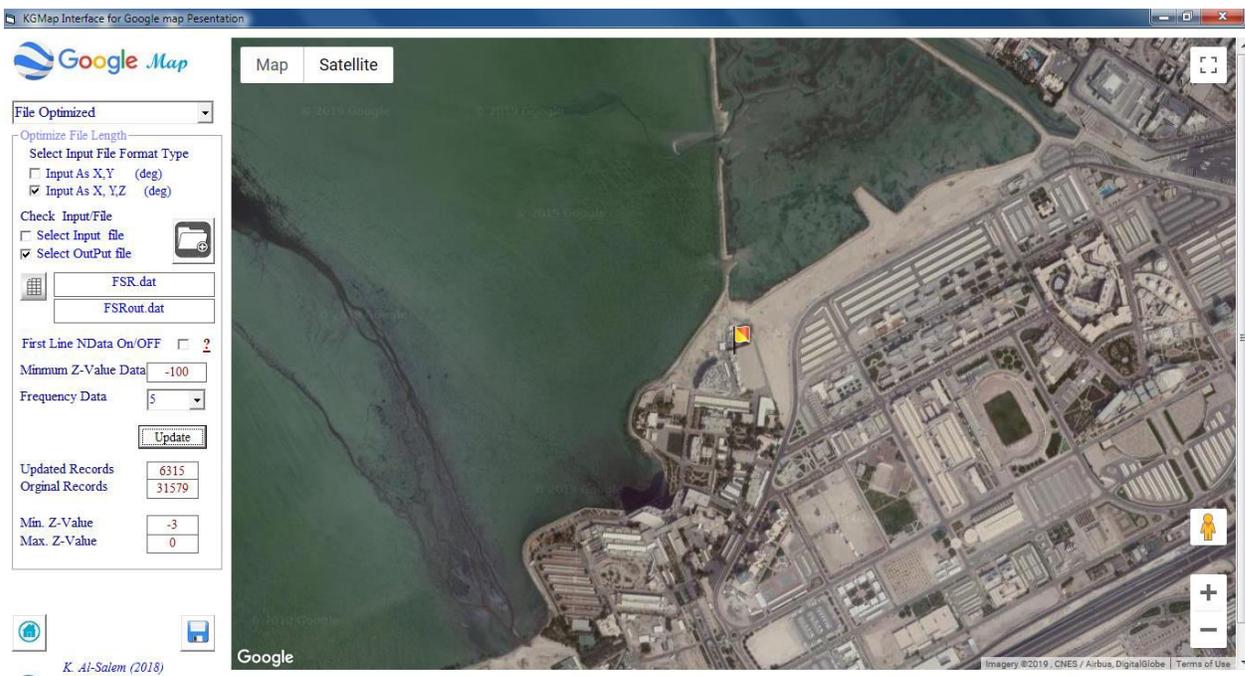


Figure 240

## 5.2 Create Map File for RMA10 /KHarbor [ KMap program]

[Khaled Al-Salem 2010]

### Model Description

KMap program it is numerical tool for seting up an input data from the following model:

- RMA10 model
- KHarbor model
- A bathymetry data for a request
- KSurge model

To Run the program user must select [**KMap**] a Fig 241 will display

Then user Select [**File**] a number of option will display for the following:

- Digitize MAP . Figs 242 and 243 will display for Coastline and Bathymetry Digitize
- RMA-R10. Fig 244 and 245 will display for user to create R10 file for RMA10 model
- EOMAP. Fig 246 will display for user to extract 2D bathymetry and topography data .

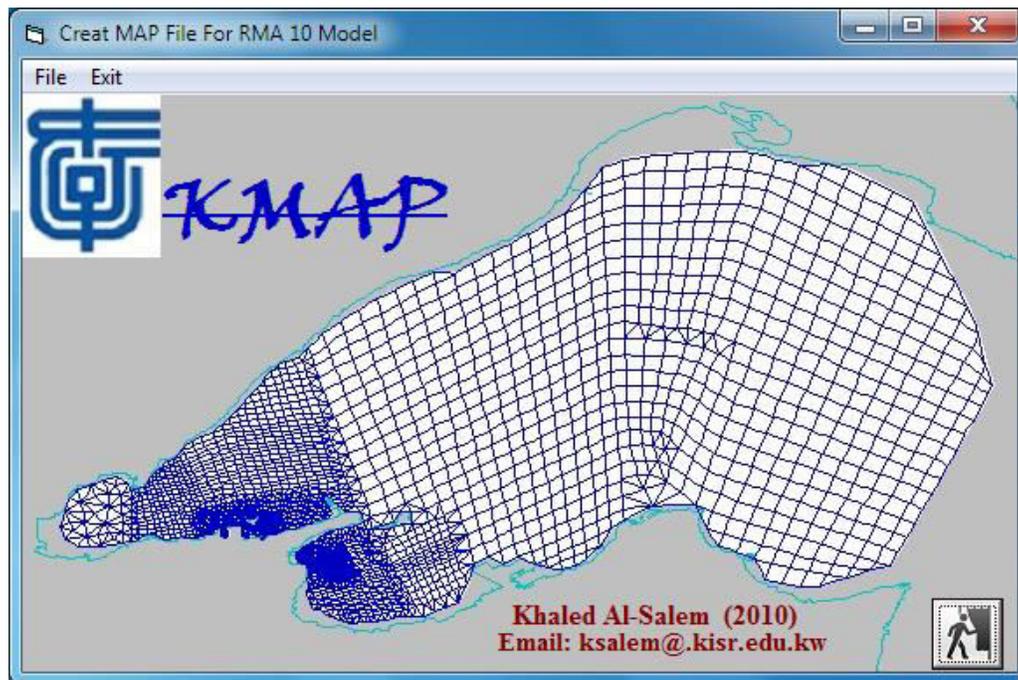


Figure 241

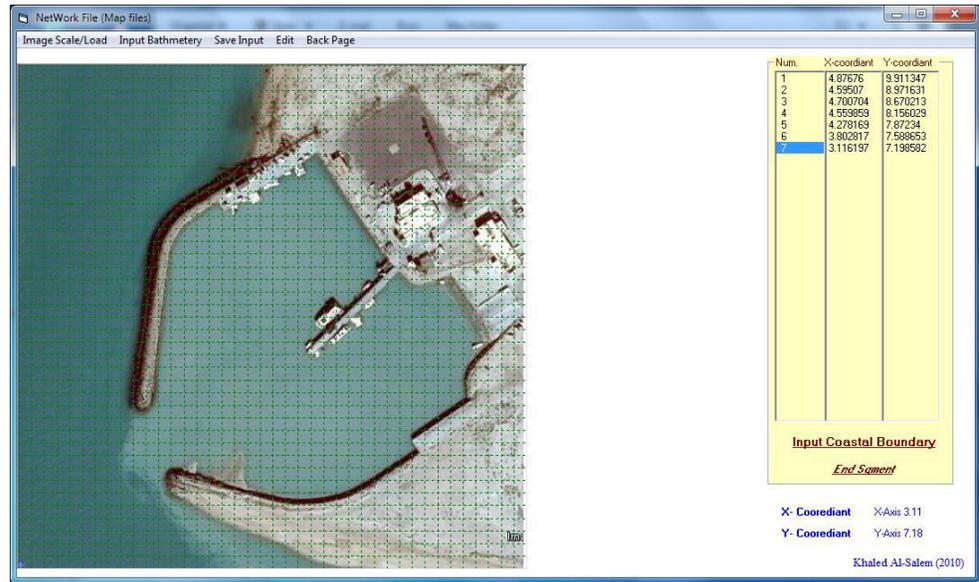


Figure 242

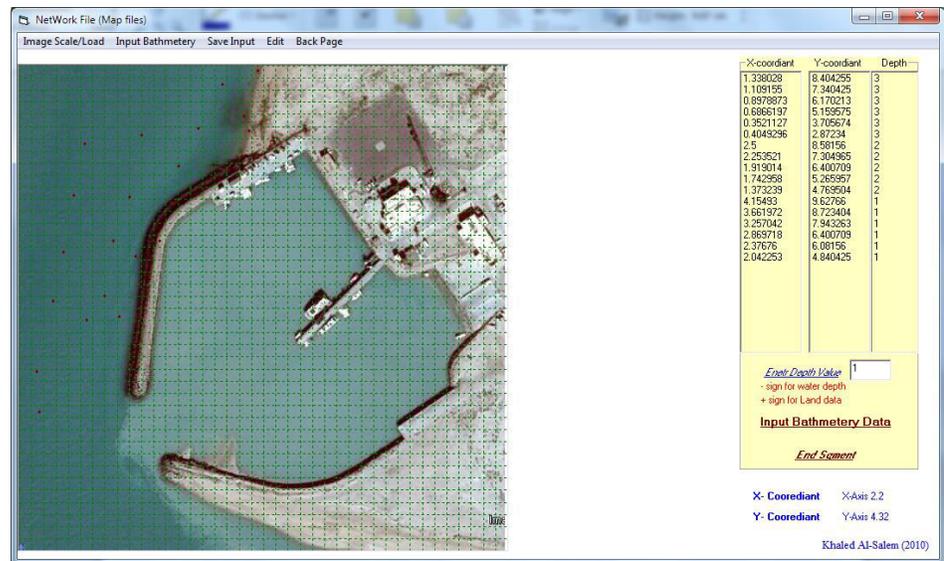


Figure 243

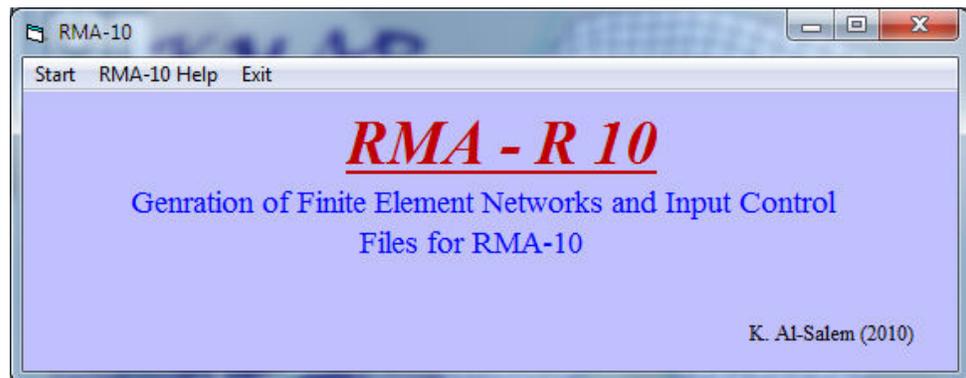


Figure 244

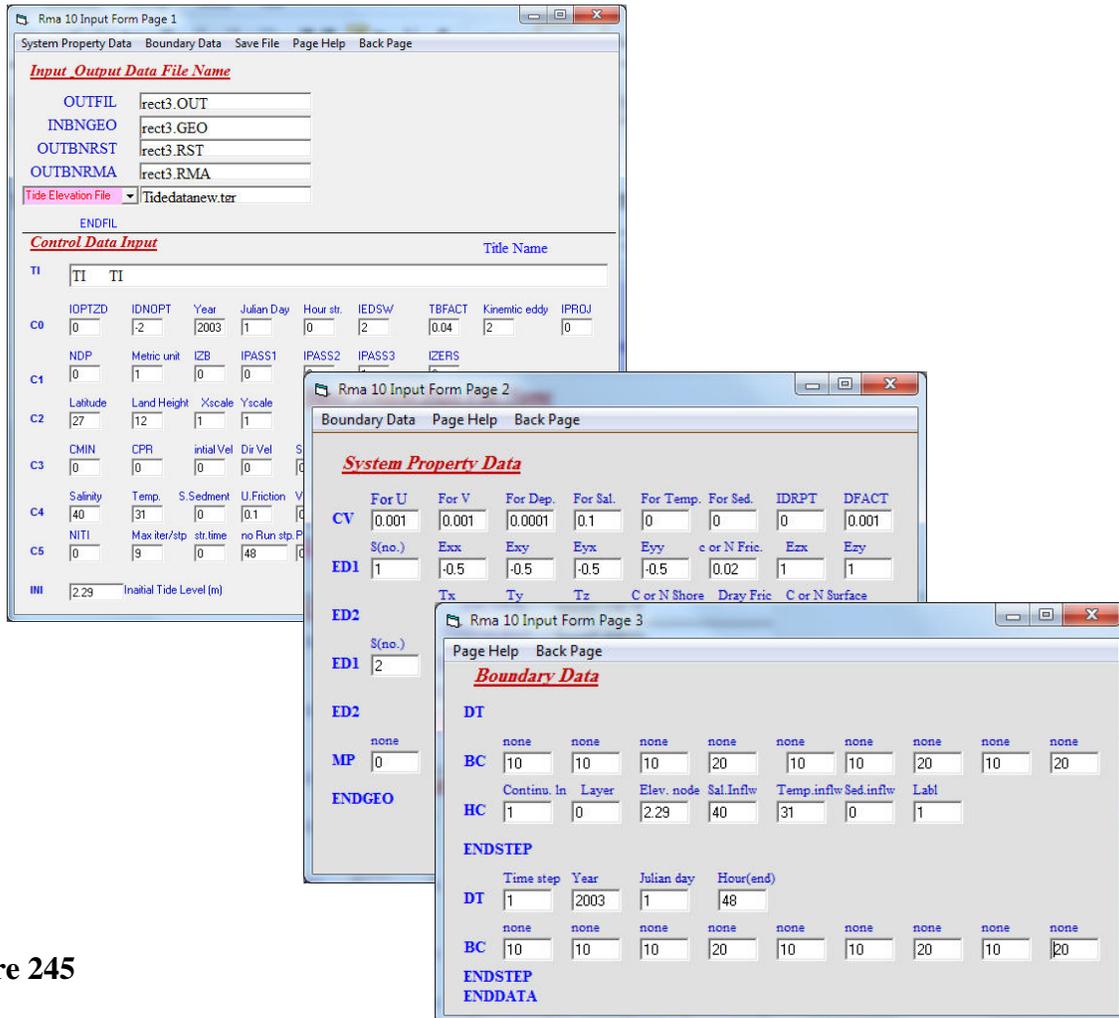


Figure 245

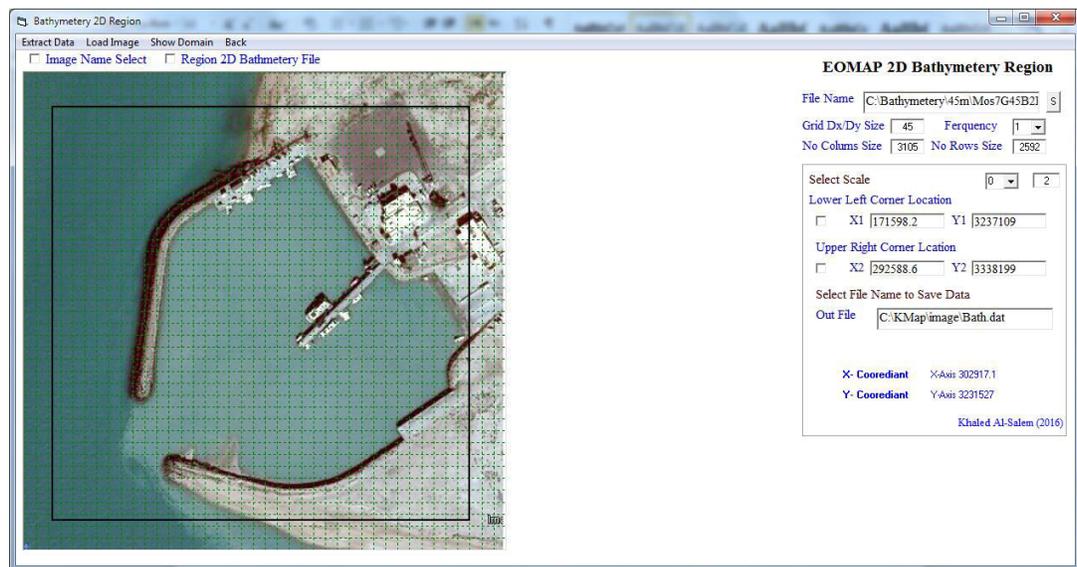


Figure 246

### 5.3 Geographical Conversion Model [KUtM Program]

[Khaled Al-Salem 2009]

KUtM program it is conversion tools for the following:

- I. Map information
  - Point on map conversion as shown in Fig 247
  - Find map distance and conversion as shown in Fig 248
- II. Data Conversion as shown in Fig 249
  - Geographical to UTM
  - UTM To Geographical
  - Geographical To KUDAMS/KTM

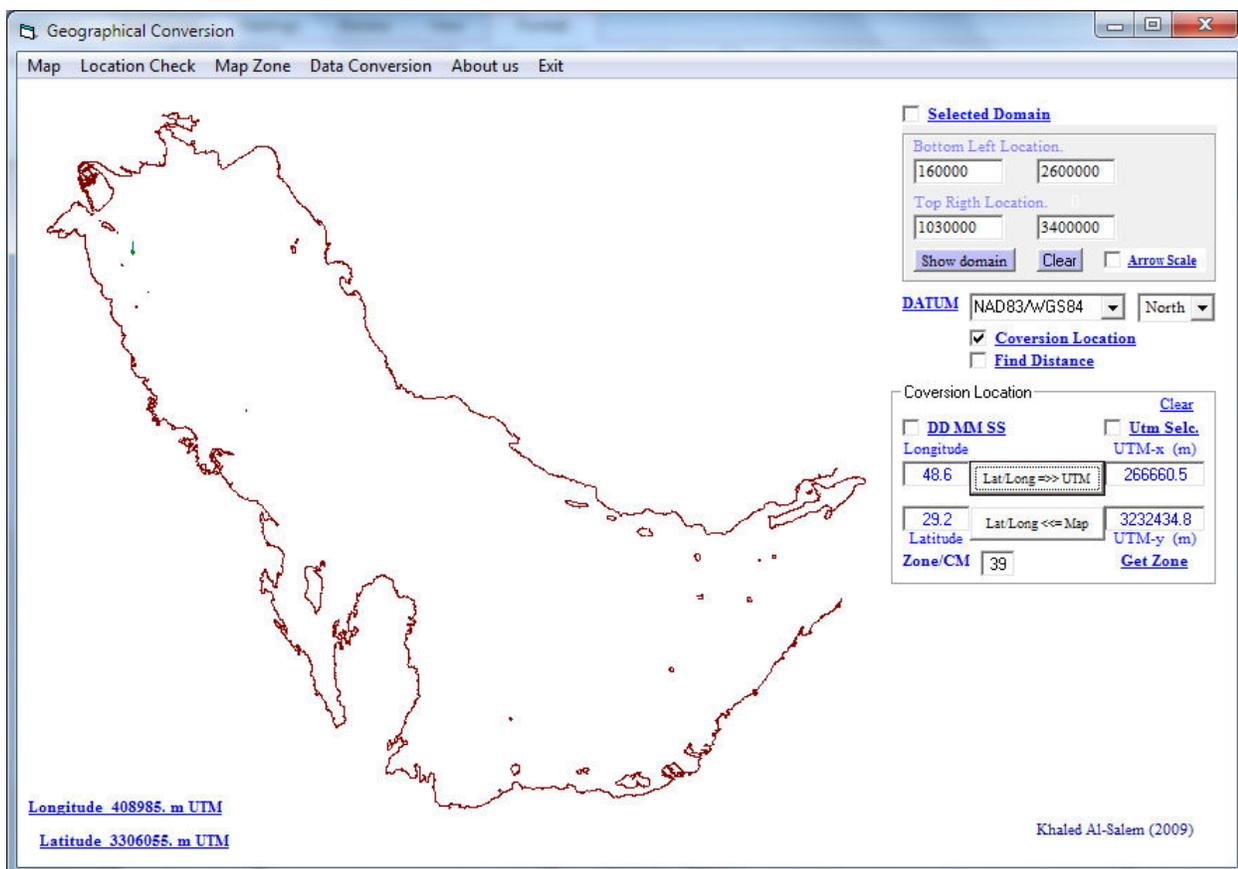


Figure 247

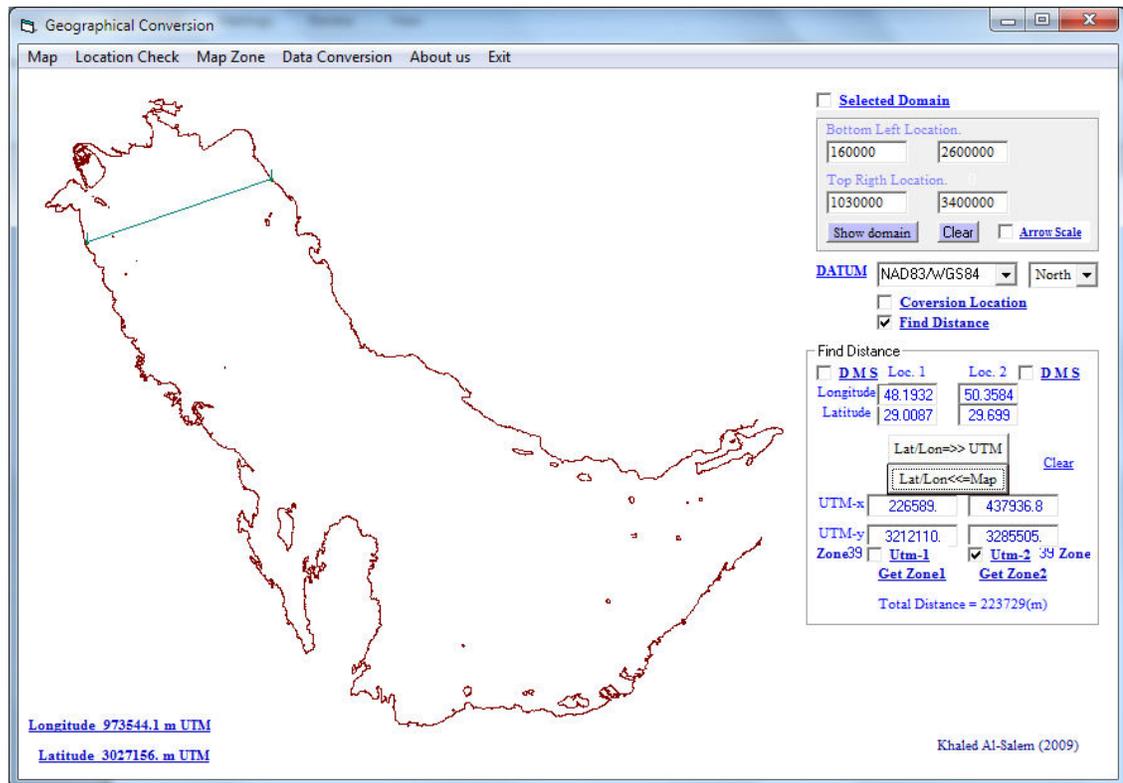


Figure 248

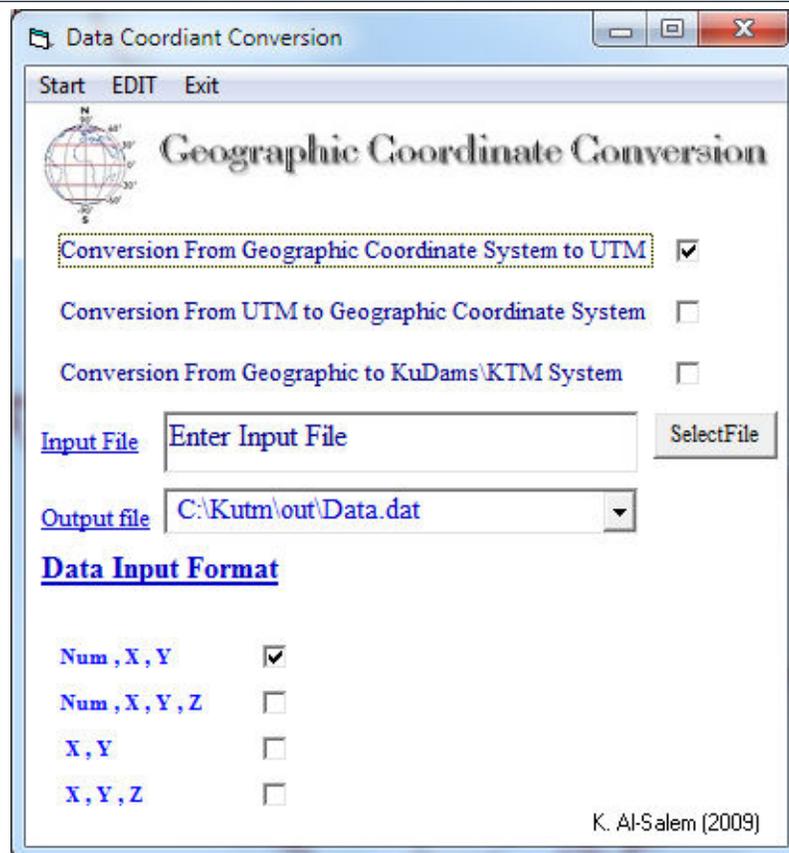


Figure 249



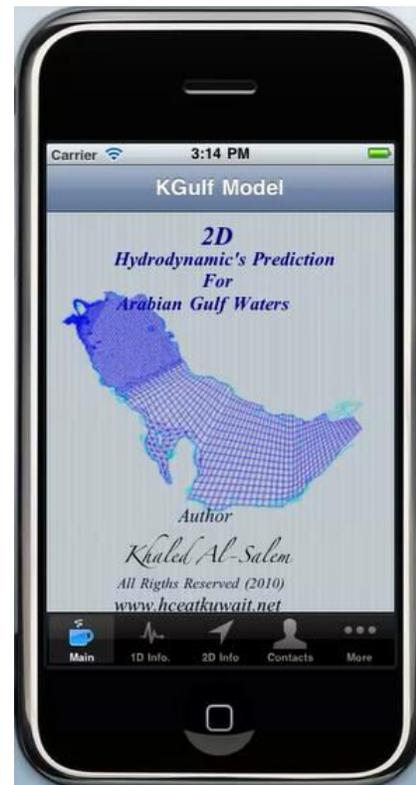
## **6. Hydraulics Costal Engineering application On Smart Devices**

### **[Mobil application]**

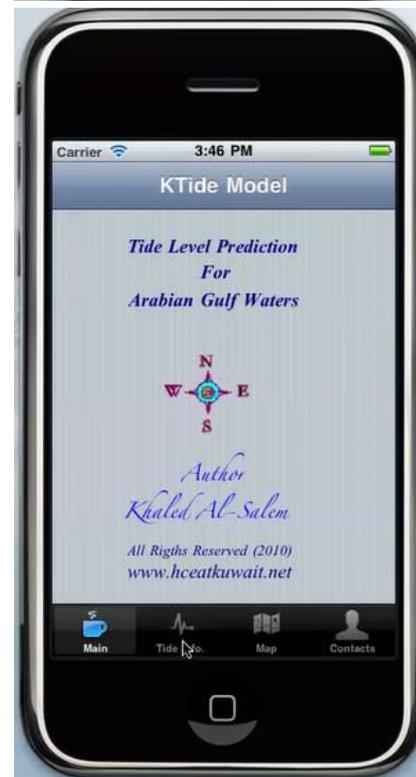
*[Khaled Al-Salem 2007-2017]*

Hydraulics Costal engineering application was developed on Smart Devices for the following:

*[KGulf Apps 2D, 2011]* hydrodynamic prediction for Arabian Gulf



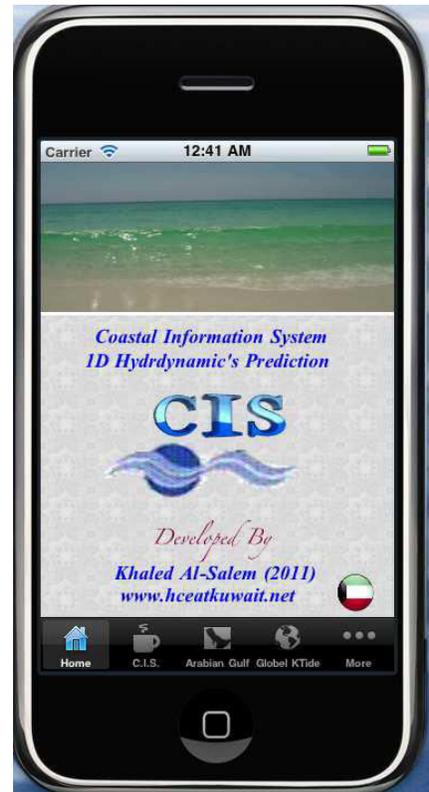
*[KTide Apps 2010]* For Water level Prediction for Kuwait and Arabian Gulf Water





*Hydraulic And Coastal Application [H.C.A. 2004]*

[O8CIS Apps 2011] For Global Water level Prediction and 1D Hydrodynamic For Arabian Gulf waters



[KBrod Apps 2012] For Online Broadcast for hydrodynamic and Met Forecast for GCC and Kuwait

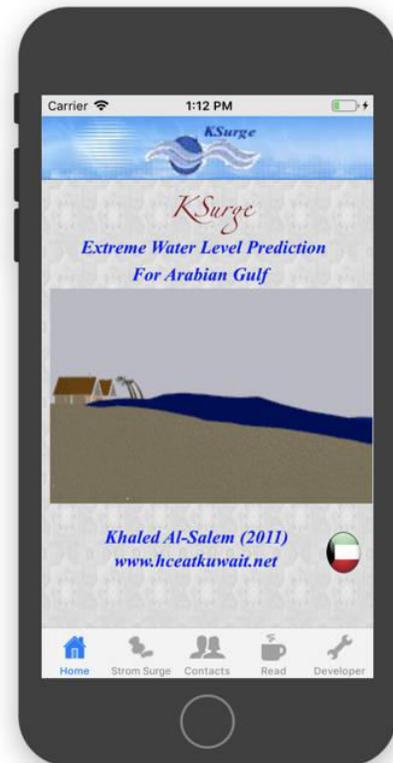




[KForc Apps 2011] For Kuwait Waters Hydrodynamic Forecast



[KSurge Apps 2011] For Extreme water Level Prediction for Arabian Gulf

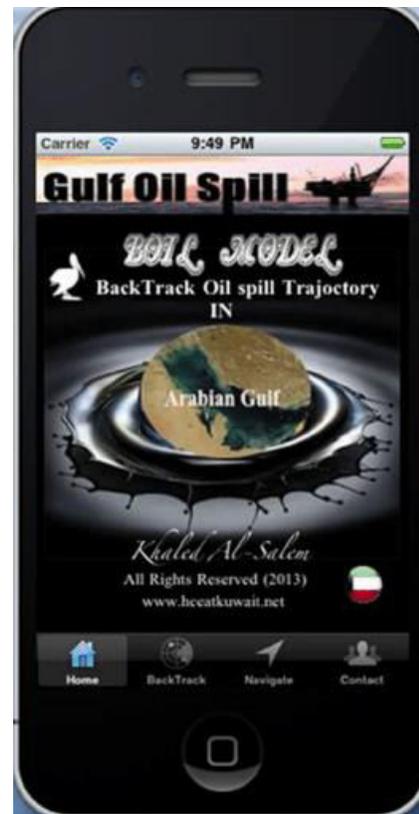




[*KOil Apps 2011*] For Oil Spill Trajectory Prediction in Arabian Gulf waters



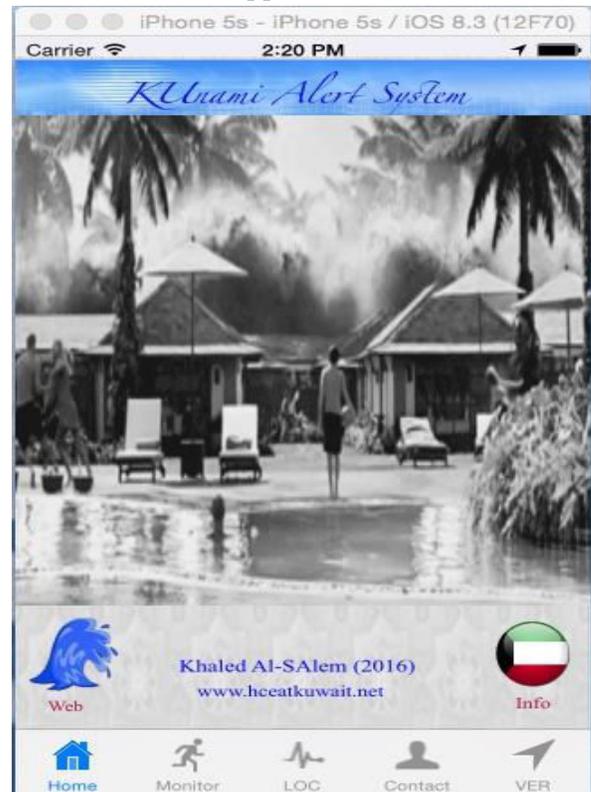
[*BOil Apps 2013*] For Back Track Oil Spill In Arabian Gulf





[KUnami Apps 2016] For Tsunami Warning System

*Hydraulic And Coastal Application [H.C.A. 2004]*



[KPlume Apps 2011] For Gaussian Plume Dispersion application





[KTrack Apps 2013] for Record Geographical Location and online track location





## 7. Hydraulics Costal Engineering application on [[http://www.hceatkuwait.net/web\\_pas/main.aspx](http://www.hceatkuwait.net/web_pas/main.aspx)] [Khaled Al-Salem 2006]

**Hceatkuwait.net** it is a remote website for Hydrodynamic Prediction and Forecast for Arabian Gulf and Kuwait Waters numerical models

**Kuwait Institute for Scientific Research**

**Kuwait Coastal Information System  
Hydraulics & Coastal Engineering (H.C.E.)**

**Site Menu**

- [Hydraulics&Coastal](#)
- [K.I.S.R. Link](#)
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- [Hvdrodynamics Forecast](#)

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**Hydrodynamic Data**

*Kuwait, being a maritime and mercantile country located at the northwestern part of the Arabian Gulf with more than 500 km of shoreline, depends to a great extent on its marine environment for its drinking water supplies, fishery resources, through desalination cooling water for power plants, oil transporting through oil-loading terminals, and recreation. The harbors of the country are used for transportation of commercial goods to and from Kuwait. Hence, Kuwait's territorial waters are Kuwait's life line. Therefore, the protection of its coastal zone, as well as the marine environment, is of utmost importance to Kuwait. Coastal Information System (CIS) was established with this specific factor in mind. CIS makes every effort to provide technical support to all of the planners and decision makers involved in issues related to Kuwait's coastal areas..... !*

**Coastal Information System  
Kuwait**  
نظام المعلومات الساحلي لكويت

Presenter/Khalid  
*Hydrami Interface*

**Track Apps**  
Mobile Hydrodynamics

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Created by: [Khaled Al-Salem](#) Email: [Khaled@kicr.edu.kw](mailto:Khaled@kicr.edu.kw)

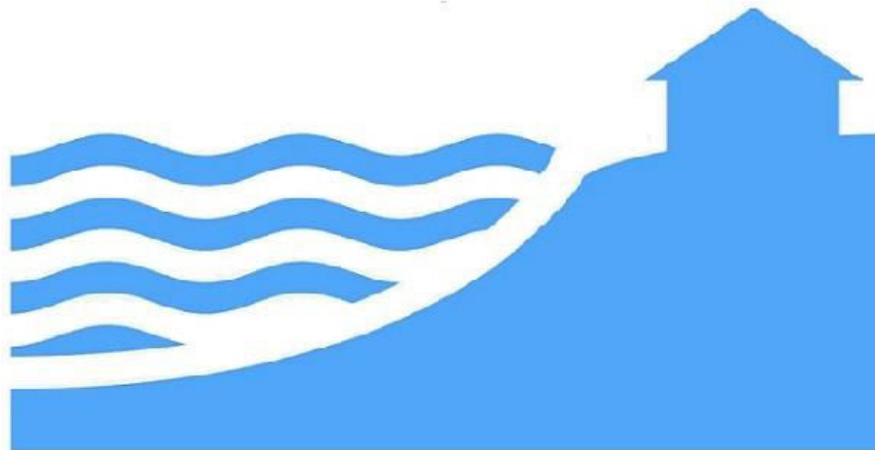




## Technical Report



2020



ANNUAL LONGSHORE SEDIMENT  
TRANSPORT

**KSED Model**

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Email: [ksms001@gmail.com](mailto:ksms001@gmail.com)

[WWW.hceatkuwait.net](http://WWW.hceatkuwait.net)

## Annual Long shore Sediments Transport For Kuwait and Arabian Gulf Waters

**Khaled Al-Salem**

Email: [ksms001@gmail.com](mailto:ksms001@gmail.com)

Website: [WWW.hceatkuwait.net/Web\\_pas/KSED/Ksed.aspx](http://WWW.hceatkuwait.net/Web_pas/KSED/Ksed.aspx)

Tel: 965 9901 6700

Oct. 2020



## **ABSTRACT**

Annual longshore sediment transport rate and its cross-shore distribution in the surf zone are essential to many coastal engineering and science studies. Practical engineering applications such as beach response in the vicinity of coastal structures, beach-fill evolution and re-nourishment requirements, and sedimentation rates in navigation channels all require accurate predictions of longshore sediment transport rates. Formula proposed by Kamphuis (1991), which includes wave period, a factor that influences breaking, gave good estimates. Examination of the cross-shore distribution of longshore sediment transport indicates that there are three distinct zones of transport: the incipient breaker zone, the inner surf zone, and the swash zone, with each zone contributing a different fraction to the total transport rate. Transport in the incipient breaker zone was influenced by breaker type, transport in the inner surf zone was controlled by depth, and transport in the swash zone showed dependencies on wave height and, in particular, wave period. Swash zone transport was found to have a significant contribution to the total transport rate. Arguably the most widely used model for estimating total longshore sediment transport rate is the “CERC” formula (Shore Protection Manual, 1984). The model was based on the assumption that the total longshore sediment transport rate is proportional to longshore energy flux.

## **INTRODUCTION**

The prediction of reliable estimates of longshore sediment transport is of considerable practical importance in coastal engineering. An example is the evaluation of sediment budgets for coastal areas with and without structures (breakwaters, groins). Another example is the long-term stability of beach protections and beach nourishments. Most research on longshore transport has concentrated on sand sized sediment, but research on longshore transport along gravel/shingle beaches, which are quite common along mid- and high-latitude (formerly glaciated) parts of the world, has been very limited.

The most widely used formula for longshore transport (LT) is the CERC equation (Shore Protection Manual, US Army Corps of Engineers, 1984). This method is based on the principle that the longshore transport rate (LT, incl. bed load and suspended load) is proportional to longshore wave power  $P$  per unit length of beach;  $LT=K P$ , with  $K$ =calibration coefficient. The CERC formula has been calibrated using field data from sand beaches. The CERC formula does not account for particle size and beach slope. It is only valid for sandy conditions. Sediment transport occurs in two ways:

- 1- Bed load transport, where particles roll or move in small jumps in a small layer close to the bed.
- 2- Suspended load transport, where particles are suspended in the water without contact with the bed. Bed load transport typically occurs for low bed shear stresses, obviously still above the critical value, while suspended load occurs with higher bed shear stresses.

In coastal waters the sediment transport processes are strongly affected by the high-frequency waves introducing oscillatory motions acting on the particles. The high-frequency (short) waves generally act as sediment stirring agents; the sediments are then transported by the mean current.

## THEORETICAL ANALYSIS

In coastal waters the sediment transport processes are strongly affected by the high-frequency waves introducing oscillatory motions acting on the particles. The high-frequency (short) waves generally act as sediment stirring agents; the sediments are then transported by the mean current. Field experience over a long period of time in the coastal zone has led to the notion that storm waves cause sediments to move offshore while fair-weather waves and swell return the sediments shorewards. During conditions with low non-breaking waves, onshore-directed transport processes related to wave-asymmetry and wave-induced streaming are dominant, usually resulting in accretion processes in the beach zone. During high-energy conditions with breaking waves (storm cycles), the beach and dune zone of the coast are attacked severely by the incoming waves, usually resulting in erosion processes. For practical reasons the suspended transport in coastal waters will be subdivided into current-related and wave-related transport components. The net annual longshore transport (in m<sup>3</sup> per year) of sand, gravel or shingle at the beach based on an annual offshore wave climate as input (total 365 days including days without wind  $H=0$ ). The angle of the wave propagation vector is defined with respect to the north, see Figure 1, this direction differs 180 degrees from the direction from which the waves are coming. Similarly, the angle of the shore normal is also defined with respect to the north. Refraction theory is used to determine the nearshore wave climate. Three longshore transport formulas as [ CERC, Kamphuis and van Rijn] will be used in KSED program for prediction of Annual longshore sediments transport.

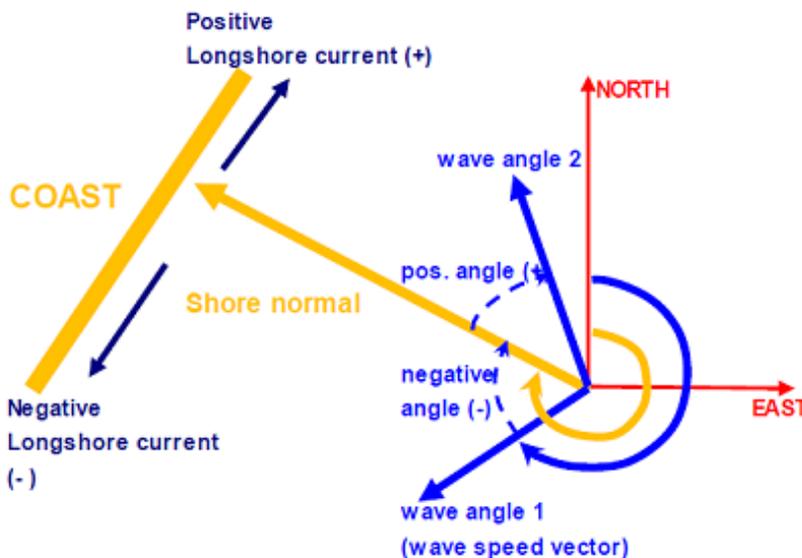


Figure 1 Definition of the angle of wave propagation with respect to the coast.

The Kamphuis (1991) method is given by:

$$Q_{t-mass} = 2.33\rho_s/(\rho_s - \rho)(T_p)^{1.5}(\tan\beta)^{0.75}(d_{50})^{-0.25}(H_{s,br})^2[\sin(2\theta_{br})]^{0.6}$$

Where:

- $Q_{t-mass}$  = longshore sediment (dry mass in kg/s)
- $H_{s,br}$  = significant wave height at breaker line (m);
- $\theta_{br}$  = wave angle at breaker line ( $^\circ$ )
- $d_{50}$  = median particle size in surf zone (m)
- $\tan\beta$  = beach slope
- $T_p$  = peak wave period
- $p$  = porosity factor (0.4).

The modified Kamphuis (Mil-Homens et al., 2013) method is given by:

$$Q_{t-mass} = 1.5\rho_s/(\rho_s - \rho)(T_p)^{0.89}(\tan\beta)^{0.86}(d_{50})^{-0.69}(H_{s,br})^{2.75}[\sin(2\theta_{br})]^{0.5}$$

In CERC formula (Shore Protection Manual, 1984) the model, based on the assumption that the total longshore sediment transport rate is proportional to longshore energy flux, is given as:

$$Q_{t,mass} = 0.023(1 - p)\rho_s g^{0.5}(\gamma_{br})(H_{s,br})^{\frac{5}{2}}[\sin(2\theta_{br})]$$

Using:

- $p$  = porosity = 0.4
- $\rho_s$  = 2650 kg/m<sup>3</sup>
- $\gamma_{br}$  = breaking coefficient = 0.8

$$Q_{t,mass} = 128(H_{s,br})^{\frac{5}{2}}[\sin(2\theta_{br})]$$

with:

- $Q_{t,mass}$  = longshore transport rate (dry mass, in kg/s),
- $H_{s,br}$  = significant wave height at breaker line;
- $\theta_{br}$  = wave angle at breaker line (between wave crest line and coastline; or between wave Propagation direction and shore normal direction).

The coefficient 128 has dimensions and  $H_{s,br}$  is in meters. The most important parameters are the wave height and the wave angle. The second equation is a rather crude formula, not showing any influence of the particle diameter and the beach/surf zone slope. Therefore, the CERC-formula is only valid for a narrow range of conditions as represented by the calibration data. The formula is most valid for sandy ocean coasts.

Formula of Van Rijn (2014) is given, which is a simple general expression for the computation of longshore transport of sand, gravel, and shingle (0.1 to 100 mm). The effects of additional currents due to tide and wind are included. The longshore sediment transport according to Van Rijn (2014) is:



$$Q_{t,mass} = 0.00018K_{swell}\rho_s g^{0.5} (\tan\beta)^{0.4} (d_{50})^{-0.6} (H_{s,br})^{3.1} [\sin(2\theta_{br})]$$

With:

$K_{swell}$  = Swell factor.

The above equation includes the effect of swell waves. Low-period swell waves in the range of 1 to 2 m produce significantly larger transport rates (factor 1.5) compared to wind waves of the same height ( $H_{rms} = H$ ). This effect can to some extent be taken into account by using a correction factor to the longshore transport rate, if the percentage of swell waves (in terms of wave height) of the total wave height record is known. Herein, it is proposed to use a swell factor, as follows:

$$K_{swell} = 1.5 \left( \frac{p_{swell}}{100} \right) + 1 \left( 1 - \frac{p_{swell}}{100} \right) = 0.015 p_{swell} + (1 - 0.01 p_{swell})$$

With:

$p_{swell}$  = percentage of low-period swell wave heights of the total wave height record (about 10% to 20% for sea coasts and 20% to 30% for ocean coasts). Some values are:  $K_{swell} = 1.05$  for  $p_{swell} = 10\%$ ;  $K_{swell} = 1.1$  for  $p_{swell} = 20\%$  and  $K_{swell} = 1.5$  for  $p_{swell} = 100\%$ . If swell is absent (or unknown), then  $K_{swell} = 1$ . The equation can also be expressed, as:

$$Q_{t,mass} = 0.0006K_{swell}\rho_s (\tan\beta)^{0.4} (d_{50})^{-0.6} (H_{s,br})^{2.6} [V_{wave}]$$

Where

$$V_{wave} = 0.3(gH_{s,br})^{0.5} (\sin 2\theta_{br})$$

with:

$V_{wave}$  = wave-induced longshore current velocity (m/s) averaged over the cross-section of the surf zone based on the work of Bagnold (1963) and Komar (1979).

This equation is linear in velocity. Additional velocities in the surf zone due to tide and wind can be simply taken into account by schematizing the tidal period in two blocks, as follows

$$V_{total} = V_{wave} + 0.01p_1V_1 + 0.01p_2V_2$$

Where

$V_1$  = representative velocity in positive longshore direction due to wind and tide.

$V_2$  = representative tidal velocity in negative longshore direction due to wind and tide.

$p_1$  = percentage of time with positive flow (about 50%).

$p_2$  = percentage of time with negative flow (about 50%).

The peak longshore velocities in the surf zone due to wind and tide are approximately in the range of 0.1 m/s for micro-tidal to 0.5 m/s for macro-tidal conditions. Generally, there is a slight asymmetry in the wind-generated velocities in the main wave (wind) direction. Using this approach, a slight asymmetry in the velocities due to wind and tide ( $V_1$  larger than  $V_2$  or reversed) can be taken into account.

The effect is zero in fully symmetric tidal flow ( $p_1 = 50\%$ ,  $p_2 = 50\%$ ,  $V_1 = -V_2$ ).

## KSED Model Demonstration

### Internet Version

Website: [WWW.hceatkuwait.net/Web\\_pas/KSED/KSed.aspx](http://WWW.hceatkuwait.net/Web_pas/KSED/KSed.aspx)

User must login to website address at: [WWW.hceatkuwait.net/Web\\_pas/KSED/KSed.aspx](http://WWW.hceatkuwait.net/Web_pas/KSED/KSed.aspx)  
Then Figure 1 will display the main KSED website page on internet as follows:

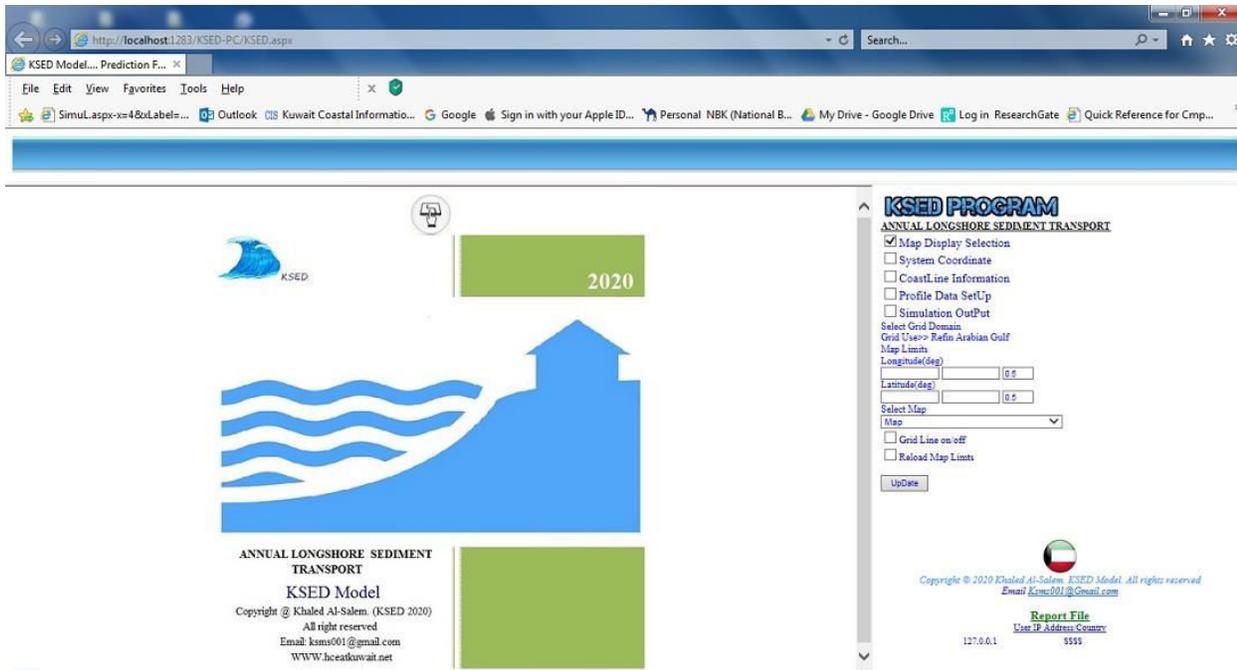


Figure 1. KSED model Website main Page.

### MAP Display Selection

User should display the Arabian Gulf/Kuwait Coast map by select [Map Display Selection Check box] from Figure 1 then a number of option will display as:

1. Selection of Different coast map of Arabian Gulf Water from [**DropBox**]
2. Check for Display X/Y axis grid line as check box[**Check On/ Uncheck OFF**]
3. If user want to reload the previous map select check on the Chekbox for [**Reload Map**]

Then from Figure 1 user must select { **UPDATE** }Button to Load and store data the selection Then new button for Display the map will show as [ **MAP SHOW** ] as shown in Figure 2

### System Coordinate Information

User from Figure 1 check on [**System coordinate CheckBox**] Figure 3 will display for user to set The coastal line information as follows

1. Coastline Reference Coordinate
2. Origin Coordinate
3. Coastline System Orientation

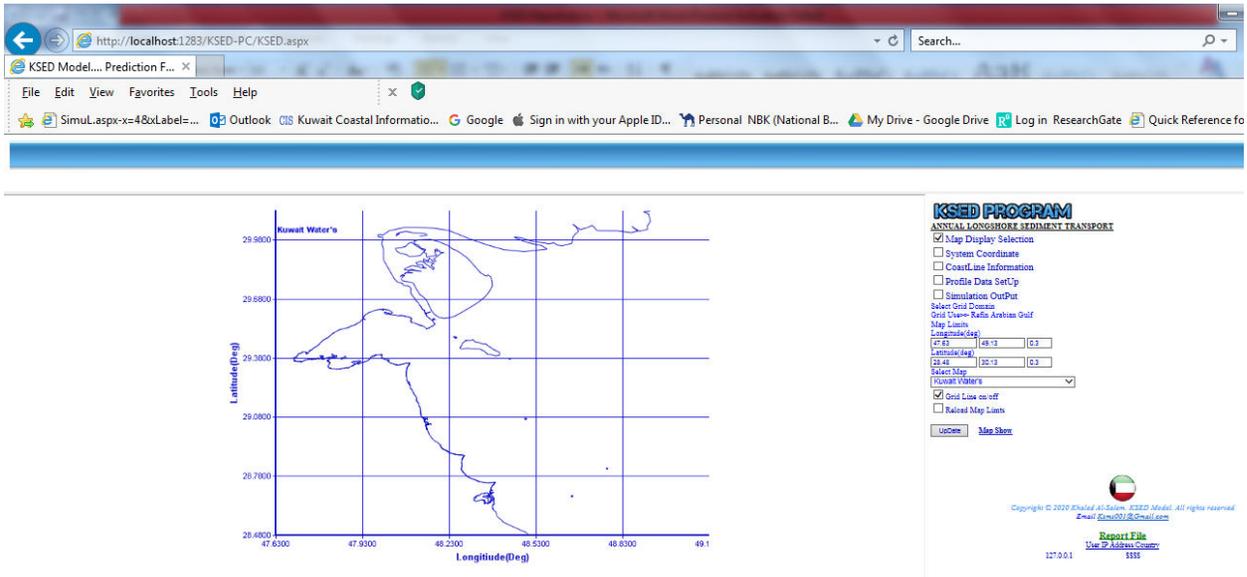


Figure 2. Map Display

In this setup user should select the coastline parameters data as follows

- The Upper/Lower corner data are the coastline reference map
- Origin coordinate is points close to coastline were to calculation the Azimuth Angle as shows in Figure 3.
- Enter the [**Coastline Angle From North**] is the angle axis of shoreline orientation from TURE North as discussed and display in Figure 3. Figure 4 display how to calculate the Azimuth angle for north.
- Enter the [**Axis-L:**] is the axis shoreline length (just for display on map for user)
- Shoreline Data should be entered as formatted data(x,y) in meters. To display a sample discussed data user select [  ] info button Figure 4 will display to data format.
- Coastline data can be upload as file to the system But for security this option can be done only by Operator [ksms001@gmail.com]. Send data to upload for user work.

User can display the coastline and the orientation of the axis by select [  ] as shown in

Figure 5. Also user can update the coastline data select [  ].

Last option in this section is to assign the entered data to select profile location. A profile location is a location at coastline where the beach profile will collect to find the BEACH SLOPE angle. In KSED model can be assign up to 5 profiles location. From [**Setup Profile**] a droplist of 5 profile to select as shown in Figure 3. But user can Manually enter profile data will be discussed next sections.

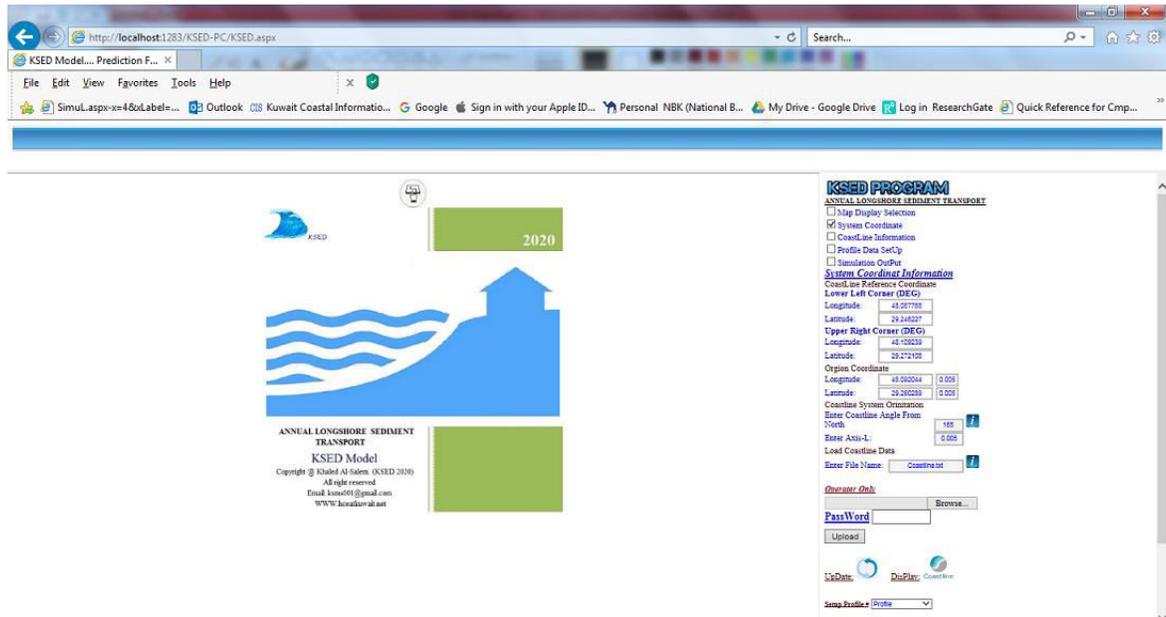


Figure 3. System Coordinate Information for Selected Coastline

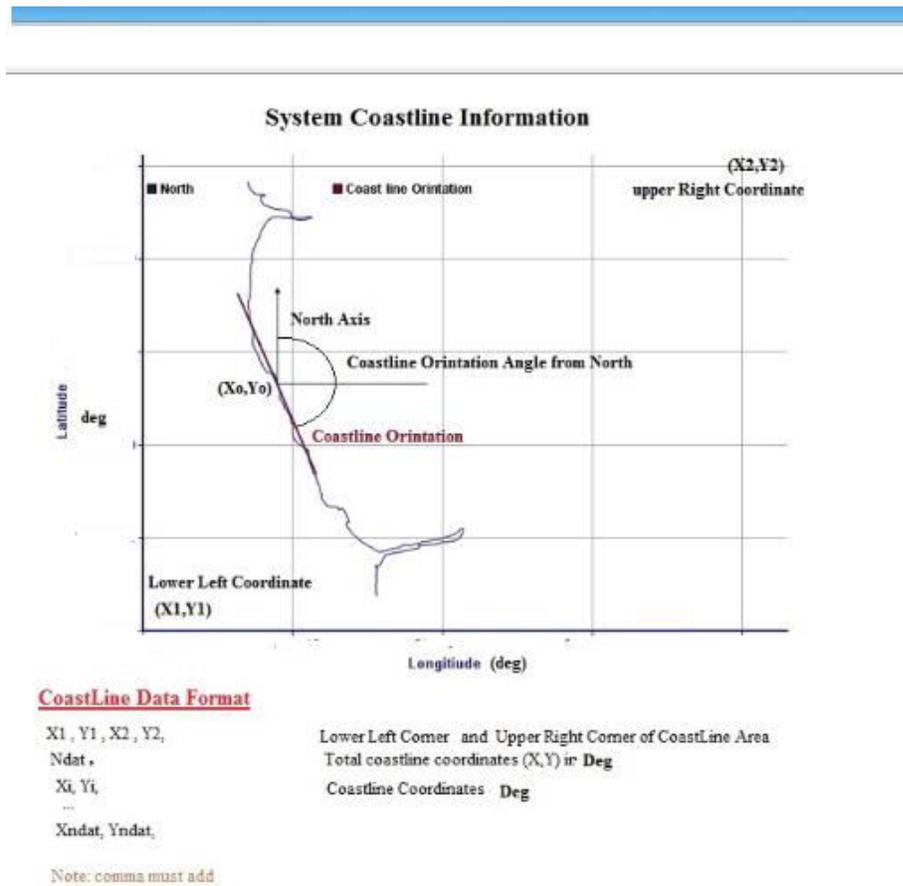


Figure 4

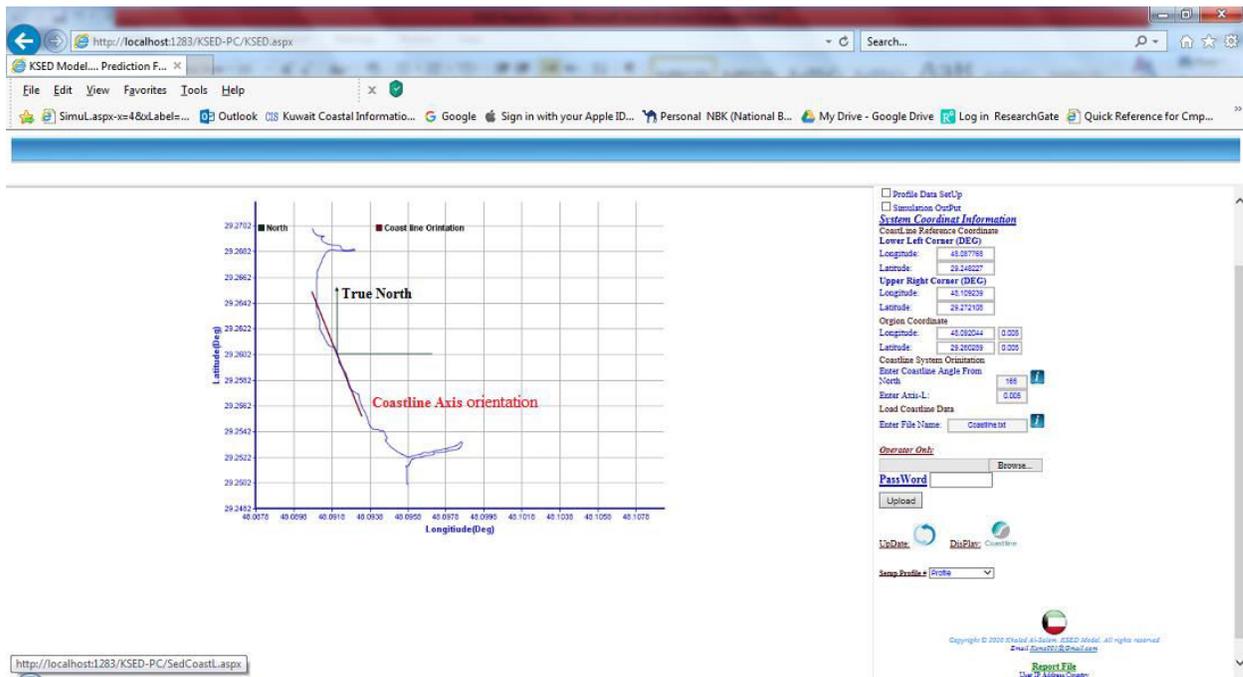


Figure 5. Coastline Axis Orientation Display

### Coast Line Information

From Figure 3 user should check on [**Coast Line Information**] Check box to display the selected coastal parameters for sediment and Longshore currents as shown in Figure 6 for the following:

- Sediment Density.
  - Bulk density of sand bed.
  - Percentage of mud in bed (range of 0 to 20%).
  - Percentage of offshore swell waves ( $H > 1\text{m}$ ,  $T > 10\text{s}$ ).
  - Positive Tidal current vel. (50% of time).
  - Negative Tidal current vel. (50% of time).
- (Tidal velocities are only applied in method Van Rijn)*

Then user must save the data. The system will load the file in simulation later.

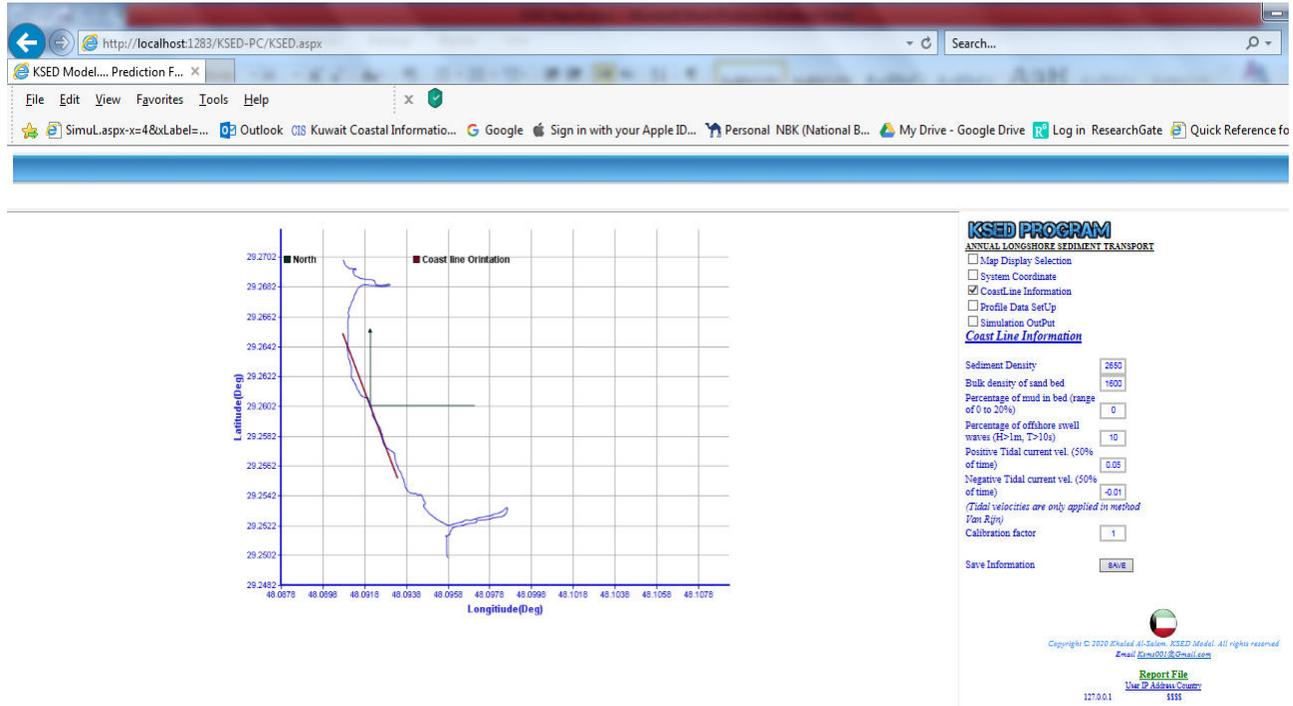


Figure 6

### LONGSHORE SEDIMENT TRANSPORT

From Figure 6 user must check [**LongShore Sediment Transport**] checkbox Figure 7 will display for user to continue setup calculation sediment transport process. In this section user must enter profile data and number of profiles to be simulated or can be reload from previous run as follow:

- User should enter Number of Profile location to be simulated
- From Droplist user select a profile parameter to be open to update data as shown in Figure 8

Data each profile selected as:

#### **Profile 1**

1. Slope surf zone (slope from waterline to depth)tanB
2. Shore Normal angle to North (deg)
3. Sediment Size (D50) (m)
4. Offshore wave water Depth (Ho) (m)

#### **Profile Location**

- Longitude
- Latitude:

To find the profile slope angle for selected beach location slope of the surf zone is by select option . From Figure 9 user calculated the slope of the surf zone of selected beach profile by the following:

1. User must enter data of the beach profile by:
  - Enter number of Point as [NO , ]
  - Enter X,Y point for beach profile as [ NOx , NOy , ] in meter
  - Note: a **comma** must follows each number
2. Or user can copy and passed the data in the text area
3. User must select  to calculate the Profile Slop in Degree and the best fit line equation display at Figure 9.
4. User must get the slop angle to select Profile no.

Or user can Reload data from Previous Run by select [**Reload previous profile data**]

When all data profile are entered user must select [**Load Wave Index Data** ] to load Wave height, period and direction data recorded for each profile location from the database of KSED model system and analysis the wave data for KSED model simulation.

To start simulation user must enter [**ASSIGN PASSWORD**] the select   
To display the result user must checkbox [**Simulation Output**] From Figure 8. Figure 10 will display for user a number of options to select as follows:

#### OutPut Simulation Display

1. Display Report File   
To display simulation output file as shown in Figure 11
2. Download Report File   
To download simulation output file

#### Plot Simulation Display

- Calculation Methods    
Select a simulation method to plot Annual GROSS sediment transport and Net Annual sediments transport as Bar graph as shown in Figure 12
- Display==>>   
To display a select Plot as shown in Figure xxx

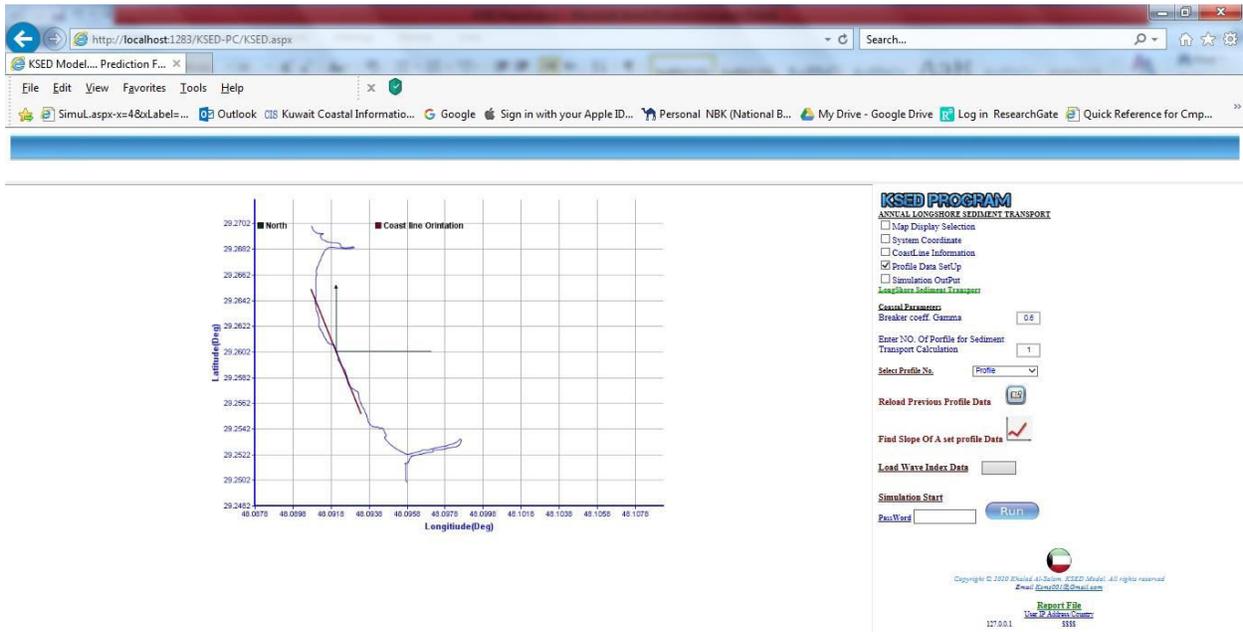


Figure 7

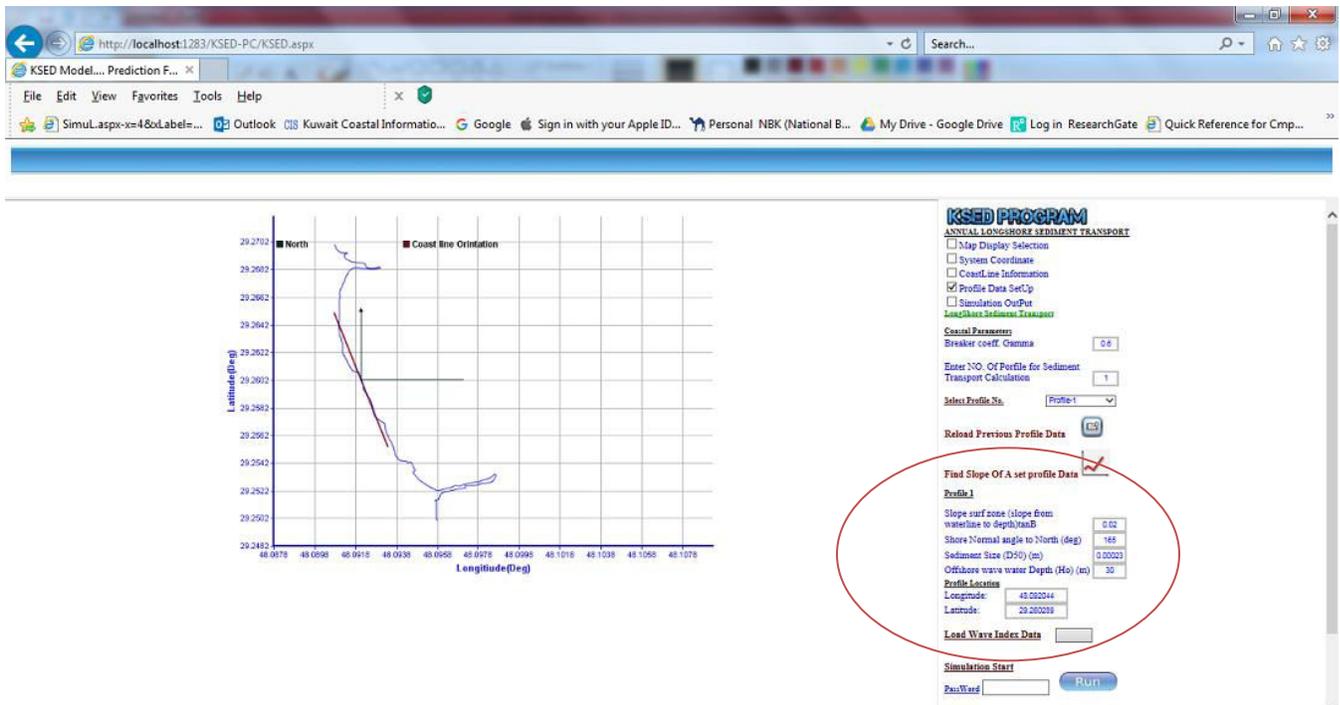


Figure 8

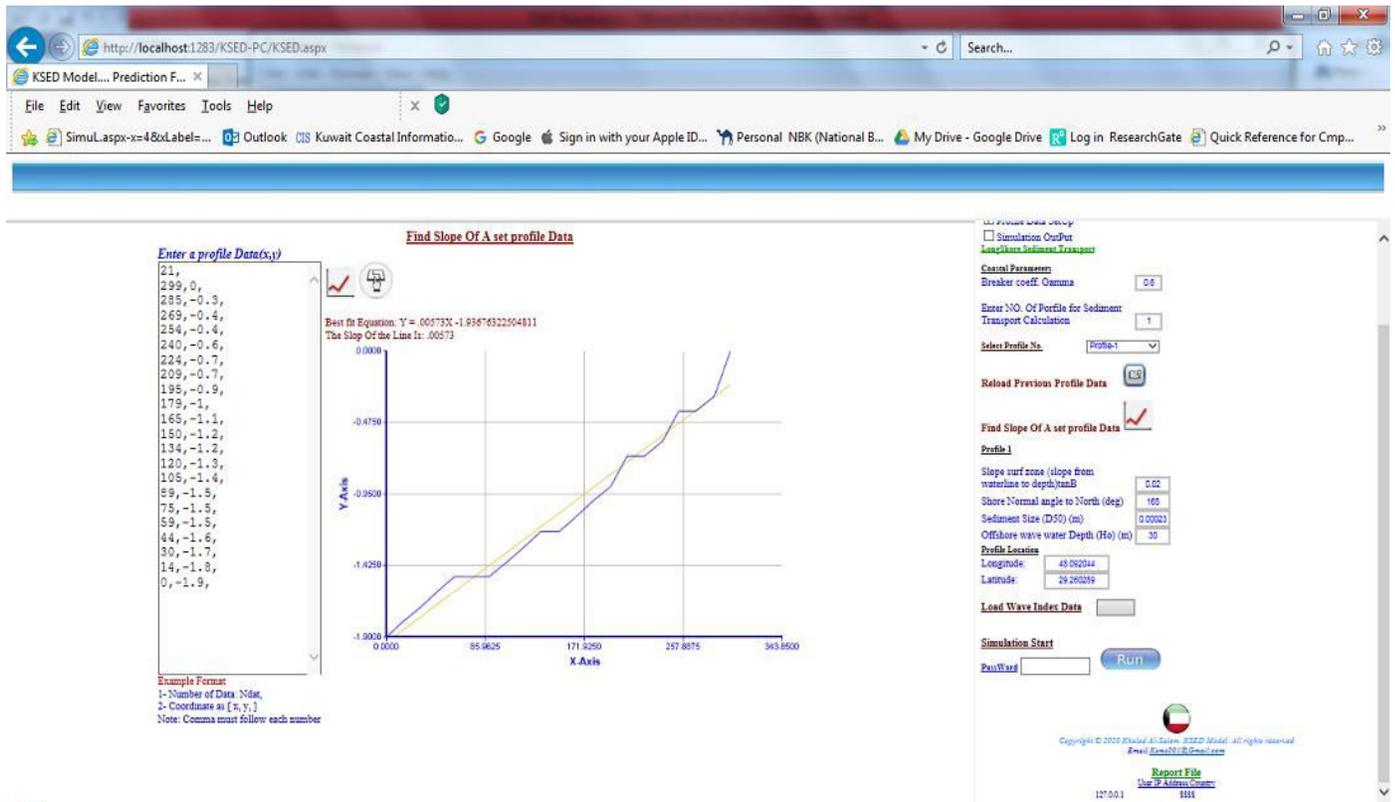


Figure 9

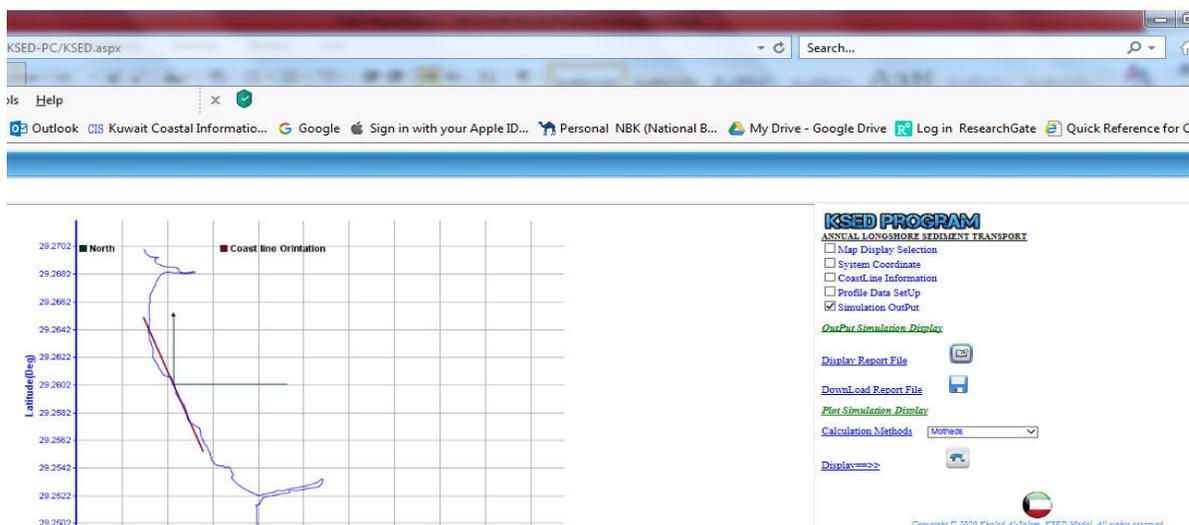


Figure 10

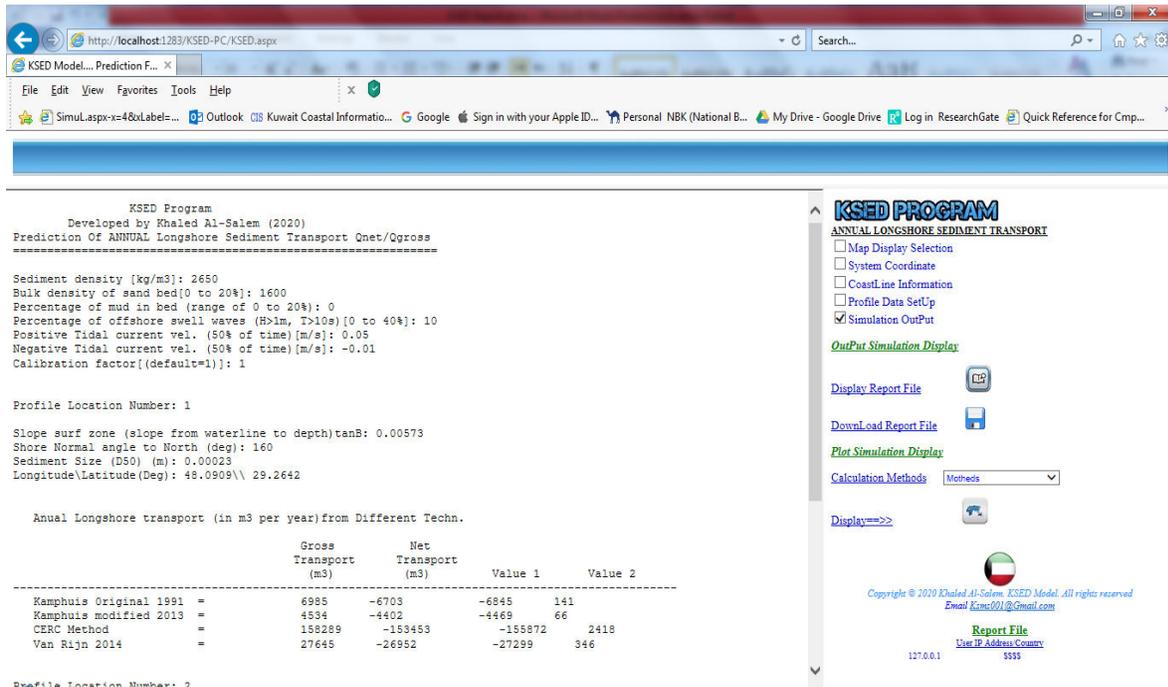


Figure 11

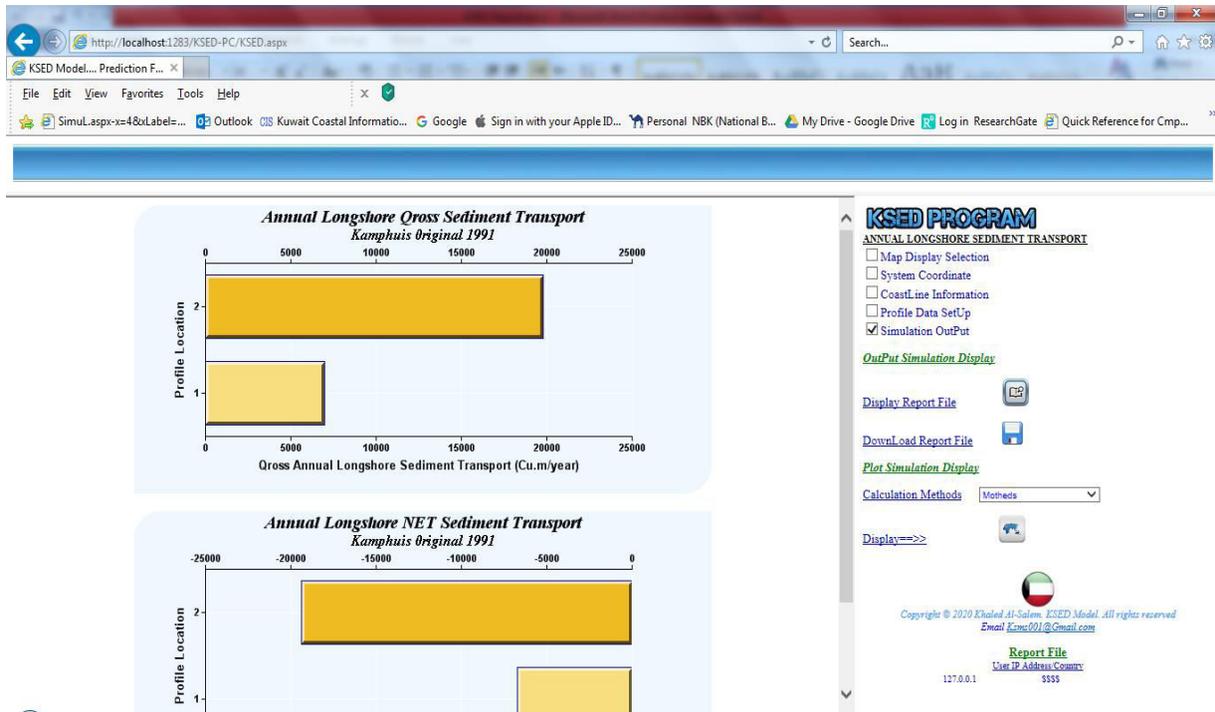
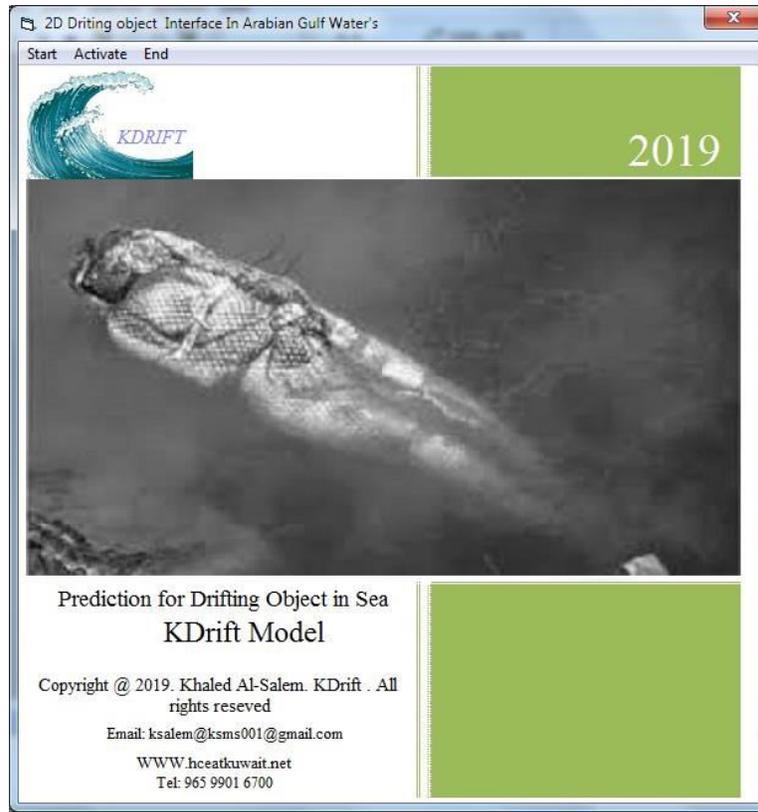


Figure 12

## Technical Report



### Numerical model for Drift Floating Object In Kuwait and Arabian Gulf Waters

**Khaled Al-Salem  
Abdulaziz Al-Rashed**

Email: ksms001@gmail.com  
Website: [WWW.hceatkuwait.net](http://WWW.hceatkuwait.net)  
Tel: 965 9901 6700

**Oct 2019**



## **ABSTRACT**

Search for and rescue of persons or floating Object in distress on the high seas requires the capability to accurately predict the position of the survivors or to locate the object. The current approach used to predict the drift is based on an empirical correlation between wind speed and search object motion derived from available field data [like 2D tidal current and wave height]. Prior to this study, no drift data were available for persons or floating object in sea, which are widely used in distress situations. In an effort to help mitigate these uncertainties, [Al-Salem 2019] developed a mathematical model to predict the drift of object, person in sea and life raft for given environmental conditions. Subsequently, the model was simplified for operational use in search and rescue mission planning for disabled boats and drifting life rafts.

## **INTRODUCTION**

Many factors affect the drift of life rafts, disabled boats or a person at sea. Successful Search and Rescue missions, therefore, depend on human intelligence, on intuition and insight gained from many years at sea, and on tools developed for the task. Since 1944, numerous efforts have been made to investigate the effects of surface current (Tomczak, 1964; James, 1966; and Meyer et al., 1967) and wind velocity (Pingree, 1944; Chapline, 1960; Hufford and Broida, 1974; Morgan et al., 1977; Morgan 1978, Scobie and Thompson, 1979; Osmer, Edwards, and Breitler, 1982; and Nash and Willcox, 1985) on drifting objects. Drift motion is defined as the movement of the search object through water, caused by the action of the wind on the exposed surfaces of the object (National Search and Rescue Manual, 1991). As a vector quantity referenced to the local wind, tidal current, directions and wave height may be expressed in terms of drift speed and angle also wave height will be considered. The rate of a drifting object refers to the ratio of the drift speed of the object to the local surface wind speed, tidal current and wave height. The study has provided a better understanding of the dynamical processes of drifting objects in the Sea. A reliable drift prediction model has been developed to expected the result in improved efficiency in search and rescue missions. This report covers the work carried out in the study.

## **THEORETICAL ANALYSIS**

Drifting objects in Sea are very complex technical systems, controlled by general mathematical models analysis of performances for floating objects requires detailed knowledge of its dynamics. The basis of the general mathematical model is analysis of conditions and energetic balances, prevailing during moving of object throughout the water. On the basis of known relations of hydrodynamics and floating object in the ambient water, A general mathematical model of dynamics of floating object is reached. By solving an obtained system of complex equations within a time unit, actual condition of floating object in space has been provided. The aim of the model is to predict the probable drifted area or path of an object or (drown body) in sea after certain order of time. The drifting is due wave, current and wind action.

In This study a number technical of theoretical solution will be apply for develop a drift floating object in Arabian Gulf waters as:

### Lagrangian Movements of Particles

A Lagrangian discrete-parcel algorithm is used. In this algorithm, the floating object is viewed as a large ensemble of small parcels. It looks at the subsequent coordinates (trajectories) of a number of individual fluid or fluid property particles that are advected (transported) by currents, Wind Speed and Wave height action. When the hydrodynamics field is known then we may add turbulent diffusion as random walks  $Rnd(\ )$  that have in general Gaussian distribution with dispersion that corresponds to turbulent activity. For a particle numbered  $i$  we get

$$\begin{aligned} dx_i &= u(x_i, y_i, z_i, t)dt + Rnd_x(i) \\ dy_i &= v(x_i, y_i, z_i, t)dt + Rnd_y(i) \\ dz_i &= w(x_i, y_i, z_i, t)dt + Rnd_z(i) \end{aligned} \quad [1]$$

Where

$(u, v)$  represent drift velocity related to wind speed, tidal current and wave height. To compute the wave drift velocity we applied the surface Stokes drift formula using significant wave height  $H_s$ , period  $T_p$  and  $g$  is gravity ( $9.8 \text{ m/s}^2$ ).  $U_s$  is represent the Stokes Surface drift velocity as follows:

$$u_s = g^{-1} \pi^3 H_s^2 T_p^{-3} \quad [2]$$

### LeeWay theory for Object Drift in Water

Forces exerted on a solid body when fluid flows around it or when it moves through a fluid are termed the drag and the lift, depending on whether the force is parallel to the motion or at right angles to it. The general expression of the drag force  $F_D$  is

$$F_D = \frac{1}{2} C_D \rho V |V| \quad [3]$$

where  $C_D$  is the drag coefficient,  $\rho$  is the density of the fluid,  $A$  is the cross-sectional area of the body perpendicular to the direction of the flow, and  $V$ , is the velocity of the fluid relative to that of the drifting body. The primary forces acting on a drifting object are wind forcing and current retardation. A steady drift velocity  $V$  is achieved when the forces balance, as expressed by

$$F_A = \frac{1}{2} C_a A_c |V_a - V| (V_a - V) \quad \text{Drift Force relate to wind speed} \quad [4]$$

$$F_c = \frac{1}{2} C_c A_c |V_c - V| (V_c - V) \quad \text{Drift Force relate to tidal current} \quad [5]$$

Equations 4 and 5 combined as shown in Figure 1 will yield as

$$\frac{1}{2} C_a \rho_a A_c |V_a - V| (V_a - V) + \frac{1}{2} C_c \rho_c A_c |V_c - V| (V_c - V) = 0 \quad [6]$$

Assuming both Reynolds numbers,  $Ra$ , and  $Rc$ , to be large, then  $C_a$ , and  $C_c$  are constant. The

drift velocity  $V$  due to wind speed and tidal current action can be solved easily from equation 6 as:

$$V = \frac{\gamma}{1+\gamma} V_a + \frac{1}{1+\gamma} V_c \tag{7}$$

Where

$$\gamma = \frac{\gamma_a}{\gamma_c} \text{ at } \gamma_a = \sqrt{C_a \rho_a A_a} \text{ and } \gamma_c = \sqrt{C_c \rho_c A_c}$$

$\rho_a$  Air density: 1.226 kg/m<sup>3</sup>     $\rho_c$  Water density: 1025.9 kg/m<sup>3</sup>

$A_a$  object area above sea level     $A_c$  object area below sea level as shown in Fig 1

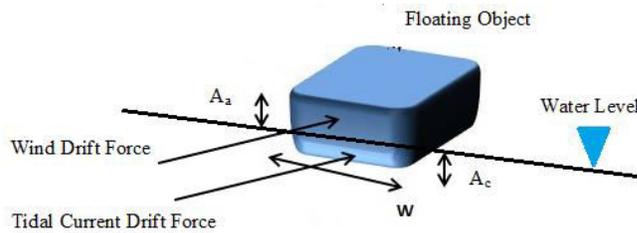


Figure 1

$C_a$  Drag Coefficient for Wind speed on Floating Object as shown in table 1.

Table 1. Drag coefficient for Wind speed  $C_a$

Type of body	Reference area $S$	Reynolds number $Re$	Drag coefficient $C_D$	
Cube		$S = D^2$	$Re > 10^4$	1.05
		$S = D^2$	$Re > 10^4$	0.8
Solid hemisphere		$S = \pi D^2 / 4$	$Re > 10^4$	→ 0.42 ← 1.17
Hollow hemisphere		$S = \pi D^2 / 4$	$Re > 10^4$	→ 0.38 ← 1.42
Thin disk		$S = \pi D^2 / 4$	$Re > 10^3$	1.1
Circular disk		$S = \pi D^2 / 4$	$Re \leq 1$ $Re > 10^4$	20.4/Re 1
Sphere		$S = \pi D^2 / 4$	$Re \leq 1$ $1 < Re \leq 2 \times 10^5$ $Re > 2 \times 10^5$	24.0/Re 0.45 0.2
Streamlined body		$S = \pi D^2 / 4$	$Re > 10^5$	0.04

Source: Elsayed S. Aziz 2008. Conference American Society for Engineering Education, 2008

**Wave Effect**

Hufford and Broida (1974) reported that drift object appears to increase up to about 15% with increasing sea state. The relationship has not yet been quantitatively established, however.

This section contains a simple derivation to account for the wave effect on drift.

The wave drift force can be expressed by

$$F_h = \frac{1}{2} C_h \rho_w g L \left(\frac{H}{2}\right)^2 \quad \text{Drift Force relate to wave height} \quad [8]$$

where  $C_h$  denotes the wave drift coefficient,  $g$  is the acceleration due to gravity ( $9.8 \text{ m/s}^2$ ),  $L$  is a Characteristic length of the drifting objects, and  $\frac{H}{2}$  is the wave amplitude which is equal to one half the wave heights. The force acts in the direction of the wave propagation. The wave drift coefficient in a regular wave pattern is a function of the frequency of the incoming waves and may reach a value of order 1 in some cases. Including the wave drift force in the balance equation 6, and assuming that the wind, current, and wave forces act in the same direction as shown in Fig 2, we obtain the following:

$$\frac{1}{2} C_a \rho_a A_a (V_a - V)^2 + \frac{1}{2} C_c \rho_c A_c (V_c - V)^2 + \frac{1}{2} C_h \rho_w g L \left(\frac{H}{2}\right)^2 = 0 \quad [9]$$

This quadratic equation can be solved to yield

$$V = V_o - \frac{(V_o - V_c)}{1 - \gamma} + \left\{ \left( \frac{V_o - V_c}{1 - \gamma} \right)^2 + \frac{\alpha}{1 - \gamma^2} \right\}^{1/2} \quad [10]$$

$V_o$  is the solution of equation 6 when  $H/2 = 0$  and  $C_h$  is the Drag coefficient for wave height as shown in table 2; thus, [11]

$$V_o = \frac{\gamma}{1 + \gamma} V_a + \frac{1}{1 + \gamma V_c} V_c$$

$$\alpha = \frac{C_h G L a^2}{C_c A_c}$$

For large  $a$ , the effect of wave drift is considerable as indicated in equation 6. With small  $\alpha$ , assuming  $\alpha \ll |V_o - V_c|$  equation 6 can be reduced to yield

$$V = V_o + \frac{1}{2} \left( \frac{\alpha}{(1 + \gamma)(V_o - V_a)} \right) \quad [12]$$

**Table 2. Drag coefficient for Wave Height  $C_h$**

Beaufort classes	Wave Period: T(s)	Wave No: k	$C_{D3}$
0	0	1	1
1	0.78	6.615	1
2	1.87	1.151	1
3	3.06	0.43	0.997
4	4.62	0.189	0.99
5	6.21	0.104	0.971
6	7.7	0.068	0.908
7	9.24	0.047	0.784
8	10.81	0.034	0.615
9	12.44	0.026	0.411
10	14.09	0.02	0.24
11	15.79	0.016	0.123

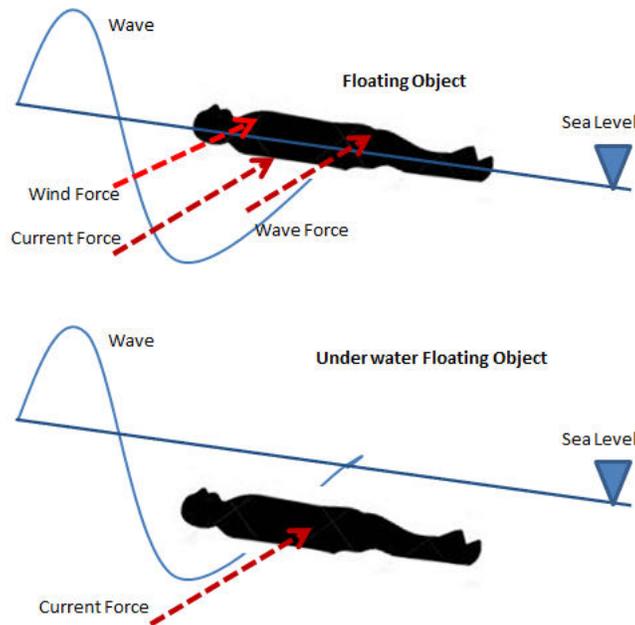
Source: Report No.18591.620/TECH\_DOC/2 [Marian]. [https://www.iala-aism.org/wiki/iwrap/images/6/65/Contact\\_drift.pdf](https://www.iala-aism.org/wiki/iwrap/images/6/65/Contact_drift.pdf)

A theoretical analysis and laboratory experiments were investigate the drift and leeway characteristics can be simplified to leeway expression, developed from theoretical considerations, indicated that the leeway velocity should be directly proportional to the difference between the true wind velocity at the drift object and the true current at the object. This relationship should hold over a wide range of wind speeds. The leeway velocity,  $V$ , was estimated to by

$$V_i = 0.0323(V_a - V_w) \quad [13]$$

Where

$V_a$  is Wind speed Drift Velocity,  $V_w$  is Tidal Surface Current.

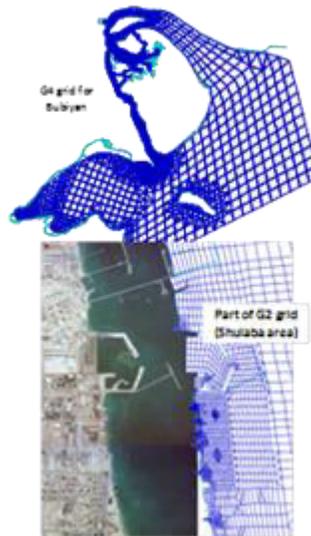


**Figure 2. Drift Forces Acted on floating body on water**

### 1D/2D Hydrodynamics prediction model [KGulf Model]

Hydrodynamic models (HD) represent the core of any simulation for flow field, water quality, erosion and siltation, and morphological studies. HD models vary from fully three dimensional (3D) to simpler one dimensional (1D) models. For such models they may differ in the choice of the numerical grid, the discretization method, the time difference scheme, the solution technique, and the treatment of boundary conditions. Finite difference models using Cartesian grids require the application of several nested models in order to model a certain area with a fine grid. Finite element models have the advantage that an unstructured grid can be used thus providing fine grid resolution in the areas of interest only. But the disadvantage with this method is that the computation takes much time for simulation. Many researchers have modeled the Arabian Gulf (e.g., Blain, 2000; AlHajri et

al., 1997, Chu et al., 1988, and Proctor et al. 1994). It is essential for Kuwait to have its own HD model for the Arabian Gulf. Lo and Al-Salem (1999) attempted to develop such a model for the Kuwait Institute for Scientific Research (KISR) by setting up two models. The two models they used however were based on the finite difference technique and thus require the use of nested models to provide a finer grid resolution in the Kuwaiti territorial waters. A new Tidal Current prediction technique is developed for hind-cast, now-cast and forecasting of Tidal current conditions over the Kuwaiti territorial water and the Arabian gulf. It is an interactive online model (K. Al-Salem ,2012). The computer simulation time required for this model technique for Tidal Current history prediction is very little. The present technique is validated with RMA 10 model and with measured field data. The model is named as KGulf model .In this study, the KGulf model is setup to predict the water level variations and the currents induced by tides. The grid resolution is finer in the Kuwaiti territorial waters in order to get accurate useful data for Kuwait. A snap shot of grid system used in KGulf model as shown in Fig. 1. The KGulf model is a two dimensional (2D) and is based on the calculated grid constituents values, which is stored and linked as database to the model. The model is capable of simulating 2D tidal current and water level at any selected grid inside the Arabian Gulf waters starting from the year 1970 to 2035 with hourly output results (K. Al-Salem ,2012).



**Figure 3. Sample of grids used for Kuwaiti territorial waters**

### **Prediction of Significant Wave Height using an Empirical Relation for Kuwaiti Territorial Waters [Al-Salem 2009]**

It is well known that wind speed and fetch (depends on wind direction) dominate the generation of water waves in the sea. Apart from this, the water depth, the bathymetry and the location of the point of interest are all important. The wind speed at 10 meter above the sea level, wind direction, and water depth are considered as primary forcing parameters for the present technique. All wind wave models such as the WAM model also require the wind speeds and the bathymetry. These types of models however, require spatial and temporal wind data over the water body. The WAM model needs to be applied to the full Arabian Gulf and thus takes

considerable computer time. In this study an empirical model is developed for the Kuwaiti territorial waters to provide an efficient and prediction of wave parameters. This technique can be useful in providing wave conditions from wind data at a single point 1D and 2D. It is expected that the technique can provide good predictions for storm conditions. For swell conditions, it will not provide good results. Due to the relatively small water body of the Arabian Gulf in most cases the wind will not vary considerably over the full Arabian Gulf. For more accurate wave forecasting it is recommended to have a local wind model for the Arabian Gulf to provide data to an operational WAM model. To demonstrate the method developed the results for one location is provided. This location is offshore Al-Fintas at longitude E 48.2° and latitude N 29.1° in Kuwait's territorial waters as shown in Fig. 4. A wave Buoy was placed at this location for about three years and the data from this buoy were used in the WAM model validation (Al-Salem et al., 2005). The water depth was 14 m. Equation 9 was used to determine the significant wave height ( $H_s$ ) for a certain wind speed ' $v$ ' class and direction ' $\alpha$ ' class.

$$H_s(v, \alpha) = \frac{k \sum_{i=1}^n C_H H_{si}}{m} \quad (9)$$

where the weighting factor  $C_H$  is calculated according to,

$$C_H = 1.0 \quad \text{if} \begin{cases} v_{\min} < v < v_{\max} \\ \alpha_{\min} < \alpha < \alpha_{\max} \end{cases} \quad (10)$$

$$C_H = 0.0 \quad \text{otherwise}$$

where ' $n$ ' is the total number of data values available and ' $m$ ' is the number of data values with  $C_H=1.0$ . The minimum and maximum values for ' $v$ ' and ' $\alpha$ ' are the limits for each class.  $K$  is the constant of 1.2. The wind classes were taken every 1.0 m/s till 20.0 m/s (3.6 km/h to 72 km/h). For the directions a class of 45 degree was used. Hourly data for two full years (1993-1994) were used to determine the value of  $H_s$  for each ' $v$ ' and ' $\alpha$ ' class. A similar relation was used for the mean wave period ( $T_m$ ),

$$T_m(v, \alpha) = \frac{k \sum_{i=1}^n C_T T_{mi}}{m} \quad (11)$$

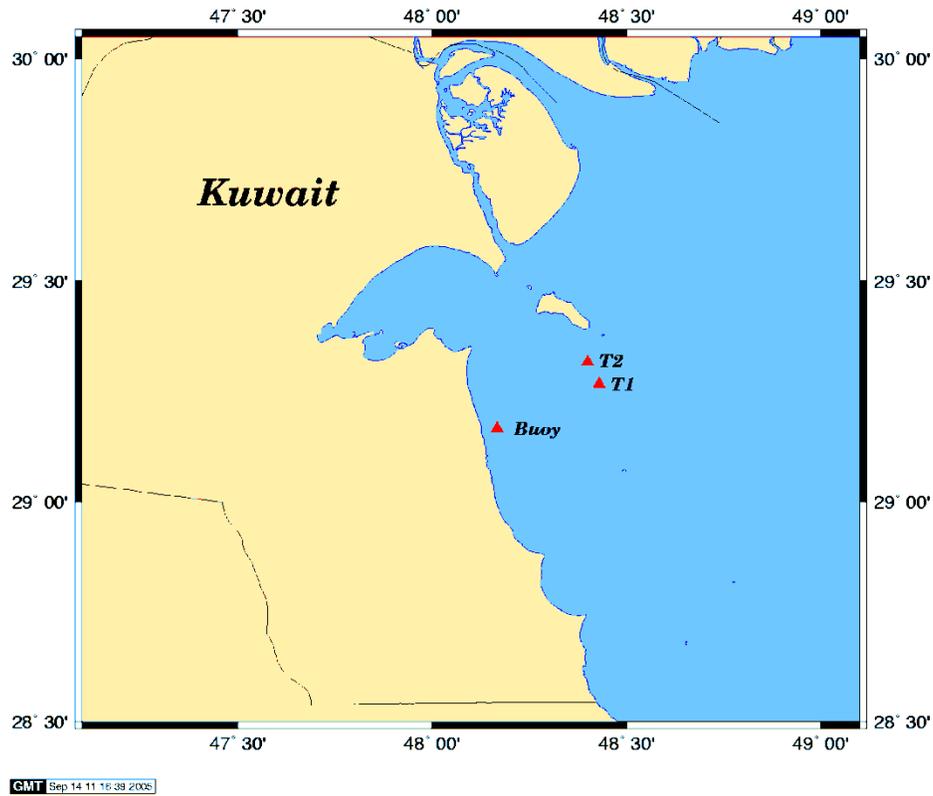
where the weighting factor  $C_T$  is calculated according to,

$$C_T = 1.0 \quad \text{if} \begin{cases} v_{\min} < v < v_{\max} \\ \alpha_{\min} < \alpha < \alpha_{\max} \end{cases} \quad (12)$$

$$C_T = 0.0 \quad \text{otherwise}$$

In this study a wave model [ **KWave** ] was developed by [Al-Salem 2009] to predict the wave conditions from local wind records will be used. The model was validated and calibrated using data from a two dimensional WAM model for the Arabian Gulf and a measured data recodes

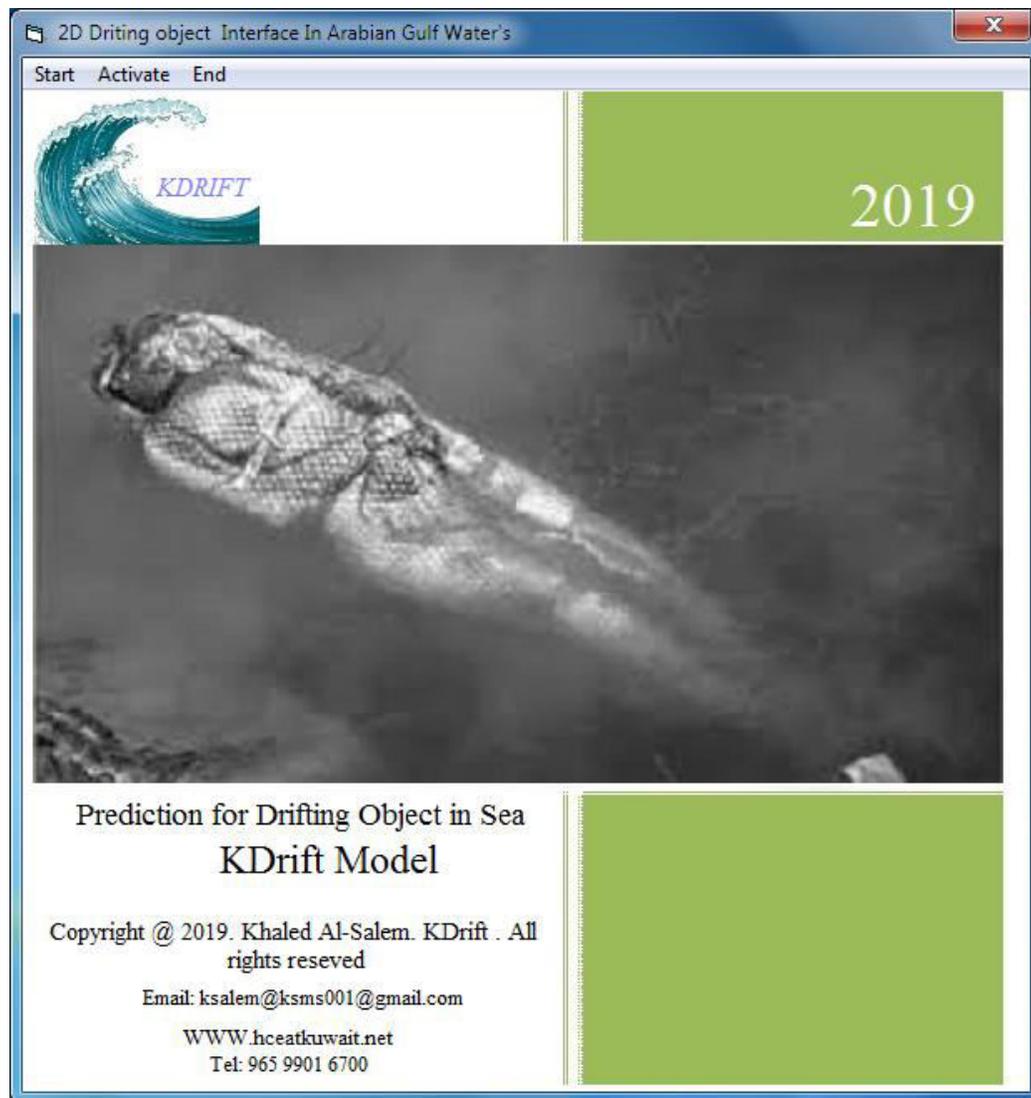
from the Bouy deployed at al-Fintas coast in Arabian Gulf. The KWave model was shown to provide good results for the wave height, period and direction.



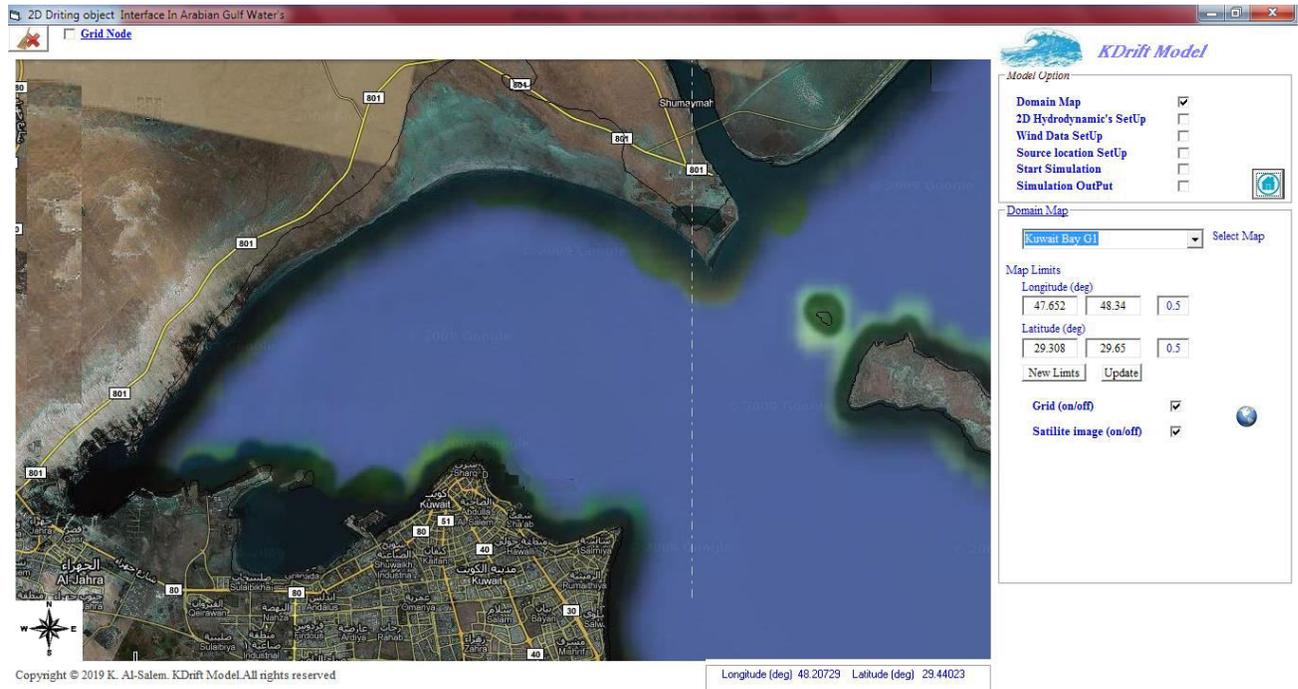
**Figure 4. Map of Kuwait showing the locations where measured data was available.**

## KDrift Model Demonstration [ PC Version ]

[Internet Version => [http://www.hceatkuwait.net/web\\_pas/kdrift/kdrift.aspx](http://www.hceatkuwait.net/web_pas/kdrift/kdrift.aspx)]



User should Press on Start Fig A1 will display as follows



**Figure A1**

Figure A1 display a number of model Options for user to setup new project as follows:

1. Domain Map; Option for user to select the display main map by dropdown list of pre-saved satellites image map of Kuwait water. User can select {  } image to display the selected map on Google map [Internet require] as shown In Fig A2
2. 2D hydrodynamic Setup; Option for user to setup Start and end Time for hydrodynamics prediction [2D Tidal current and water level] .And user can select simulation time step in (min) as shown in Fig A3.
3. Wind Data Setup. This option allow user to load wind data to the simulation as shown in Fig A4 by following:
  - Constant Wind Speed and wind Direction
  - Variable Wind Speed and wind Direction in two ways
    - 1- Load Wind data From Pre-saved File as { Wind speed/Direction }
    - 2-Load online Wind Speed Data from Remote website address [hceatkuwait.net]. Data stored for coming 6 days.
4. Source Location Setup; Option to enter the object Location and Type Of Object for simulation As shown in Fig A5. Figure A6 shows the type on Object to be simulated.
5. Start Simulation; Option to start project simulation by three different theories as shown in Fig A7 for follows:
  - Lagrangian Moving Particles theory [Result show in Fig A8]

Figure A9 display result on Google Map

- Leeway Drift Method [Result show in Fig A10]

Figure A11 display result on Google Map

- Monte Carlo statistical methods [Result show in Fig A12]

Figure A13 display result on Google Map

6. Simulation Output; to display the result and reanimate the simulation for the following:

- Reanimate the Drift object simulation
- Display The simulation output Files as shown in Fig A16 and A17



Figure A2. Display Selected Image on Google Map



Figure A3. 2D hydrodynamic time setup



Figure A4. Wind Speed Data setup



Figure 5. Object Initial Location And Object Type

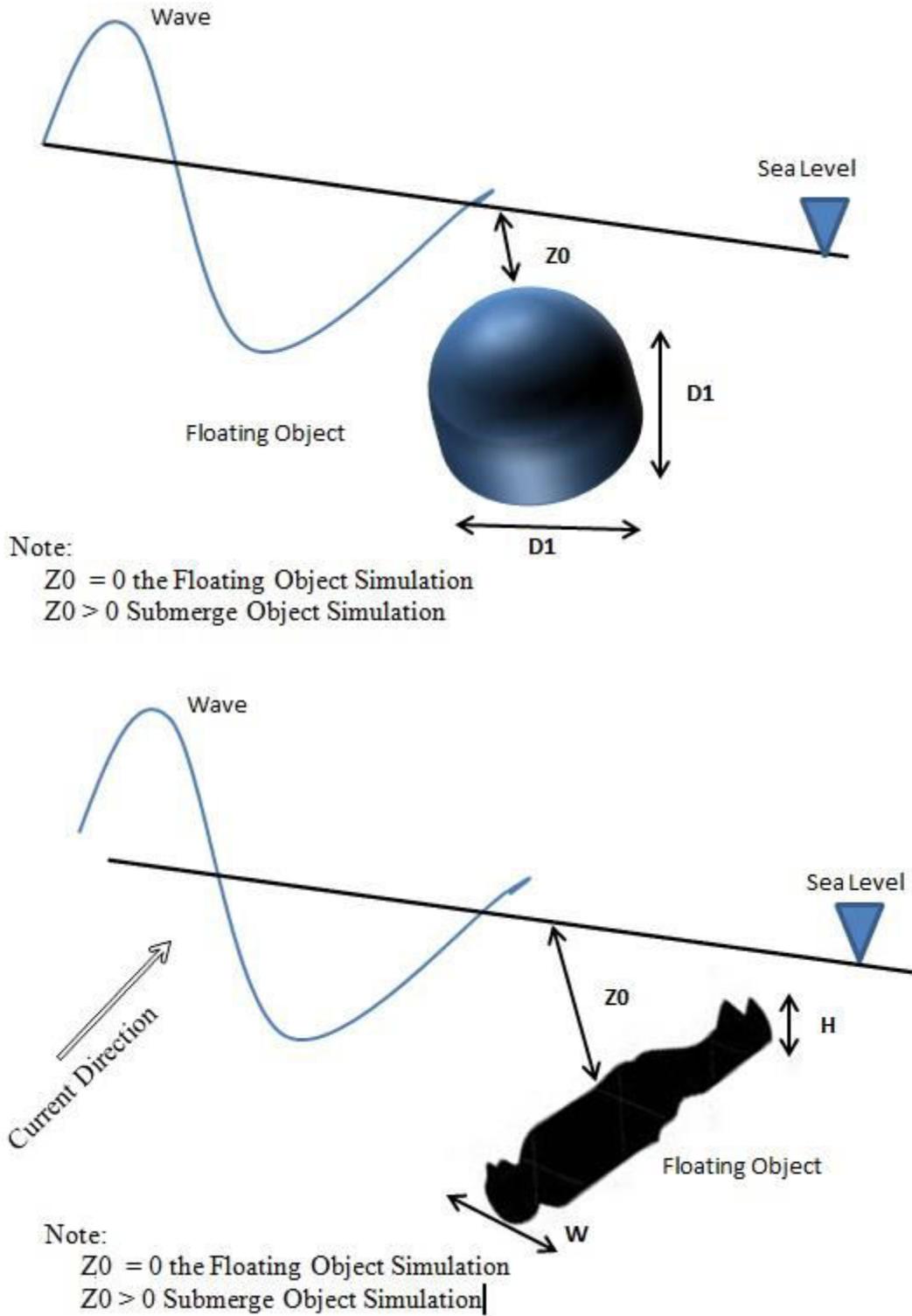


Figure A6 Type of Drifted Object in the model



Figure A7. Project simulation Window



Figure 8. Drift Object Simulation by Lagrangian Moving Particles theory

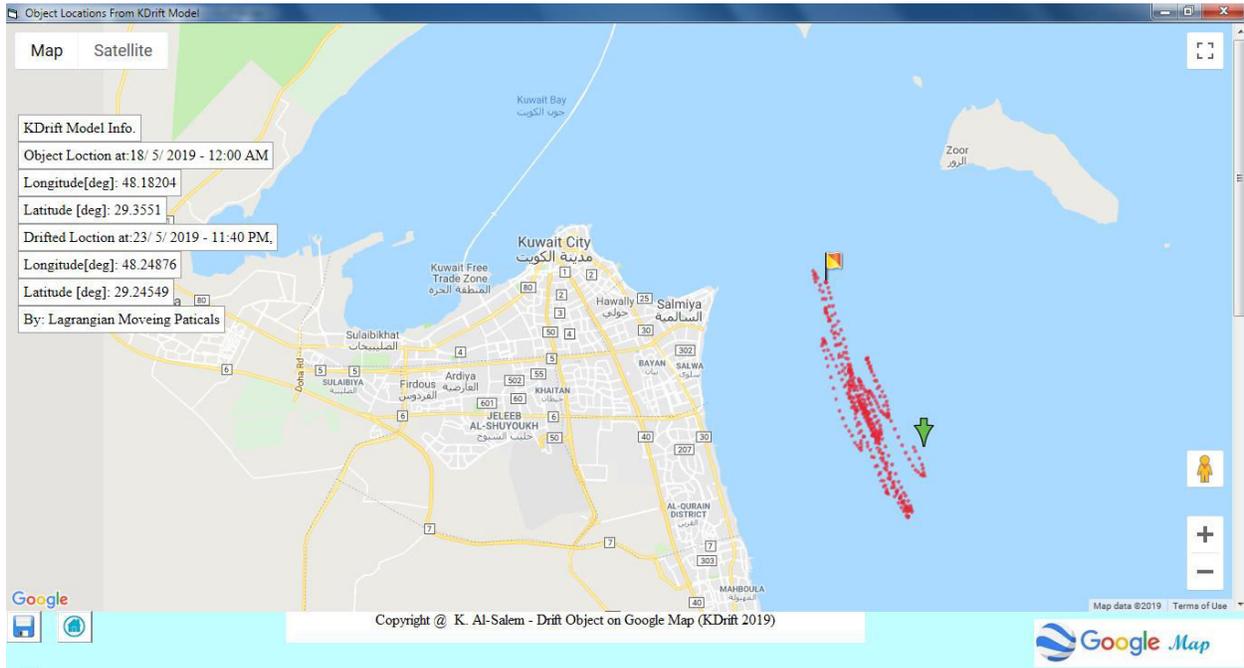


Figure 9. Drift Object Simulation by Lagrangian Moving Particles theory displayed on Google Map



Figure 10. Drift Object Simulation by Leeway Drift Method

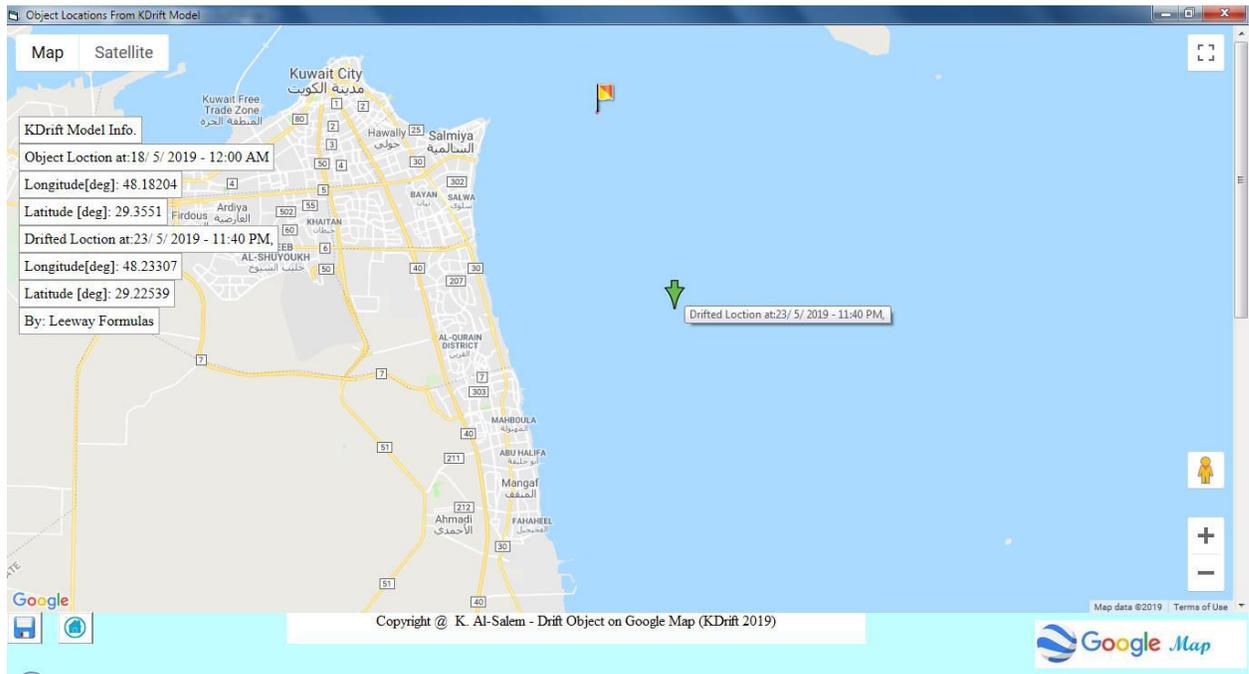


Figure 11. Drift Object Simulation by Leeway Drift Method displayed on Google Map



Figure 12. Drift Object Simulation by Monte Carlo statistical methods

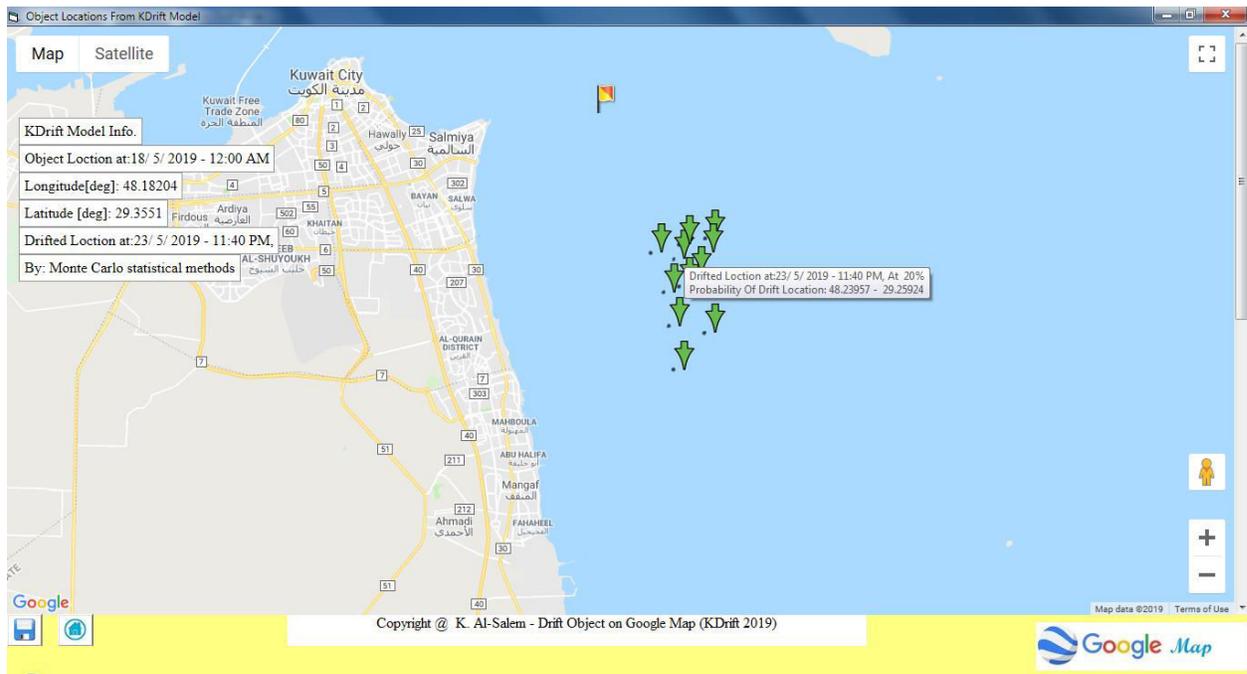


Figure 13. Drift Object Simulation by Monte Carlo statistical methods display on Google map

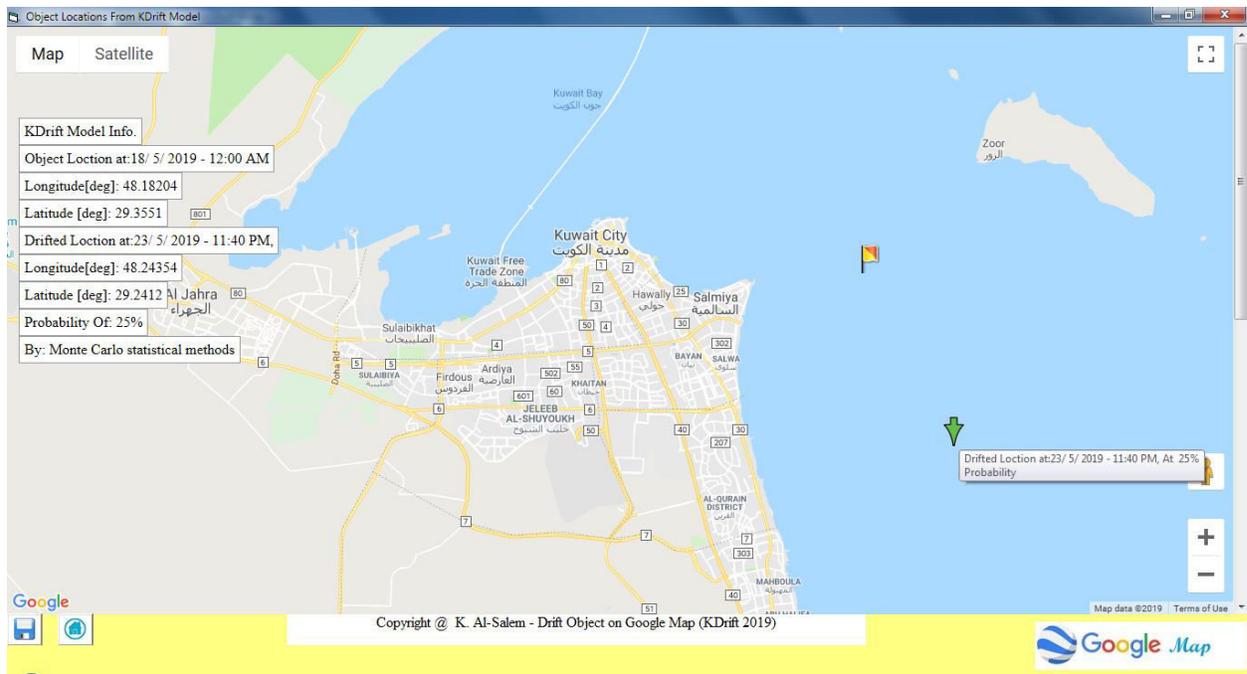
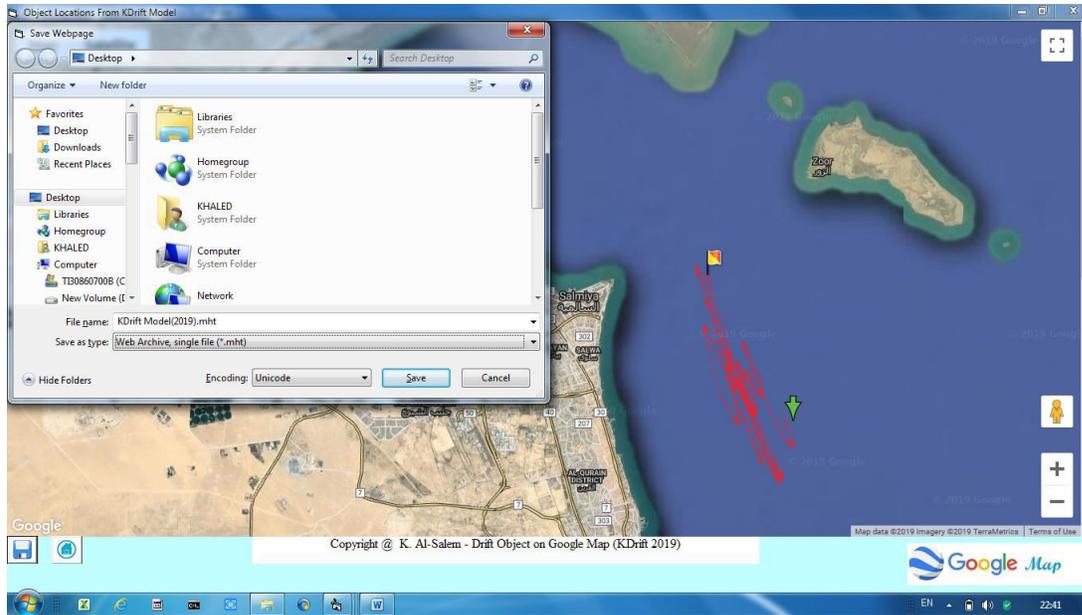


Figure 13. Display Highest Prbability of Drift Object by Monte Carlo statistical methods display on Google map

To Create HTML file for the select Simulation as shown in Fig A14. Figure A15 displays a part on the HTML file create by KDrift Model to Redisplay the Drift Result.



**Figure 14. To Save HTML file for the select Simulation from Google Map Option.**

```

<head>
  <meta http-equiv='content-type'
  content='text/html;charset=utf-8'/>
  <meta http-equiv='X-UA-Compatible' content='IE=edge'>
  <title>KDrift Model(2019)</title>
  <style>
    #map {
      height: 100%;
    }
    html, body {
      height: 100%;
      margin: 0;
      padding: 0;
    }
    #floating-pantit {
      background-color: #fff;
      border: 1px solid #999;
      left: 1%;
      padding: 5px;
      position: absolute;
  
```

**Figure 15. A Snap of a part of HTML Created by KDrift model..**

Report.txt - Notepad

File Edit Format View Help

Numerical model for Drift Floating Object  
 In Arabian Gulf waters  
 KDrift Model  
 K. Al-Salem 2019  
 Version 1.0

Drift Option: Circular Object  
 Object Parameter:  
 D1-H [m]: 0.5  
 D2-W [m]: 1.0  
 ZO [m]: 0 [ ZO > 0 then submerge Object ]

Drift Simulation Start: May18,2019  
 End: May23,2019  
 Total simulation Time (hrs):, 144  
 Simulation Time Step (min):, 20  
 Object Location:  
 Longitude (deg): 48.18204  
 Latitude (deg): 29.3551  
 Water Depth: 9.551m

Simulation Typr used: Lagragian Moving Paticals

Date	Time	Object Longitude	Object Latitude	Water Level	Drift Speed	Tidal Cur	Current Direc	Wind Wn	Speed Direc	Wave Height	Period	Dirac
	HR	Deg	Deg	m[MSL]	m/s	m/s	deg	m/s	Deg	m	sec	Deg
18/ 5/ 2019	12:00 AM,	048.18225	029.35421	000.7	000.09	00.13	350.7	001.20	257.04	00.05	02.3	067.7
18/ 5/ 2019	12:20 AM,	048.18249	029.35397	000.7	000.03	00.05	333.7	001.20	257.04	00.05	02.3	067.7
18/ 5/ 2019	12:40 AM,	048.18273	029.35373	000.7	000.03	00.05	333.7	001.20	257.04	00.05	02.3	067.7
18/ 5/ 2019	01:00 AM,	048.18413	029.35045	000.4	000.33	00.43	336.3	000.50	324.84	00.05	02.5	037.2
18/ 5/ 2019	01:20 AM,	048.18519	029.34714	000.4	000.32	00.40	339.2	001.24	028.79	00.05	02.6	084.2
18/ 5/ 2019	01:40 AM,	048.18617	029.34373	000.4	000.33	00.40	339.2	002.30	040.01	00.09	02.5	073.6
18/ 5/ 2019	02:00 AM,	048.18777	029.33841	000.0	000.51	00.63	340.7	002.32	059.04	00.09	02.5	073.6
18/ 5/ 2019	02:20 AM,	048.18946	029.33331	000.0	000.50	00.60	339.2	002.57	076.01	00.15	02.9	109.7
18/ 5/ 2019	02:40 AM,	048.19161	029.32813	000.0	000.52	00.62	335.4	003.00	089.04	00.15	02.9	109.7
18/ 5/ 2019	03:00 AM,	048.19379	029.32267	-000.3	000.55	00.65	336.9	002.80	179.05	00.10	02.7	095.3
18/ 5/ 2019	03:20 AM,	048.19600	029.31649	-000.3	000.61	00.73	339.5	002.60	176.74	00.10	02.7	095.3
18/ 5/ 2019	03:40 AM,	048.19760	029.31140	-000.4	000.49	00.59	342.0	002.40	174.05	00.10	02.7	095.3
18/ 5/ 2019	04:00 AM,	048.19783	029.30754	-000.6	000.36	00.42	357.4	002.33	171.22	00.10	02.7	095.3
18/ 5/ 2019	04:20 AM,	048.19915	029.30363	-000.6	000.38	00.45	341.1	002.26	168.22	00.10	02.7	095.3
18/ 5/ 2019	04:40 AM,	048.20049	029.29974	-000.6	000.38	00.45	341.1	002.20	165.05	00.10	02.7	095.3
18/ 5/ 2019	05:00 AM,	048.20114	029.29816	-000.7	000.16	00.16	335.5	002.43	167.83	00.10	02.7	095.3
18/ 5/ 2019	05:20 AM,	048.20179	029.29655	-000.7	000.16	00.16	335.5	002.66	170.13	00.10	02.7	095.3
18/ 5/ 2019	05:40 AM,	048.20236	029.29410	-000.6	000.23	00.25	346.2	002.90	172.05	00.10	02.7	095.3
18/ 5/ 2019	06:00 AM,	048.20174	029.29479	-000.5	000.09	00.16	118.5	003.33	172.89	00.17	02.8	105.0
18/ 5/ 2019	06:20 AM,	048.20112	029.29542	-000.5	000.08	00.16	118.5	003.77	173.54	00.17	02.8	105.0
18/ 5/ 2019	06:40 AM,	048.20072	029.29591	-000.5	000.06	00.16	118.5	004.20	174.05	00.34	02.7	106.8
18/ 5/ 2019	07:00 AM,	048.19909	029.29977	-000.1	000.39	00.58	112.0	004.43	175.89	00.34	02.7	106.8
18/ 5/ 2019	07:20 AM,	048.19755	029.30395	-000.1	000.41	00.62	109.5	004.66	177.55	00.34	02.7	106.8
18/ 5/ 2019	07:40 AM,	048.19588	029.30775	-000.1	000.38	00.58	112.0	004.90	179.05	00.34	02.7	106.8
18/ 5/ 2019	08:00 AM,	048.19365	029.31355	000.3	000.58	00.82	110.3	004.30	179.77	00.34	02.7	106.8
18/ 5/ 2019	08:20 AM,	048.19200	029.31988	000.3	000.61	00.84	103.3	003.70	089.36	00.15	02.6	090.0
18/ 5/ 2019	08:40 AM,	048.18956	029.32590	000.3	000.60	00.82	110.3	003.10	088.04	00.15	02.6	090.0
18/ 5/ 2019	09:00 AM,	048.18725	029.33194	000.8	000.60	00.80	109.2	002.96	084.70	00.15	02.9	109.7
18/ 5/ 2019	09:20 AM,	048.18492	029.33800	000.8	000.60	00.80	109.2	002.82	081.04	00.15	02.9	109.7

Ln1, Col1

Figure 16. Display Drift Object Result file by Lagrangian Moving Particles theory or Leeway Drift Method

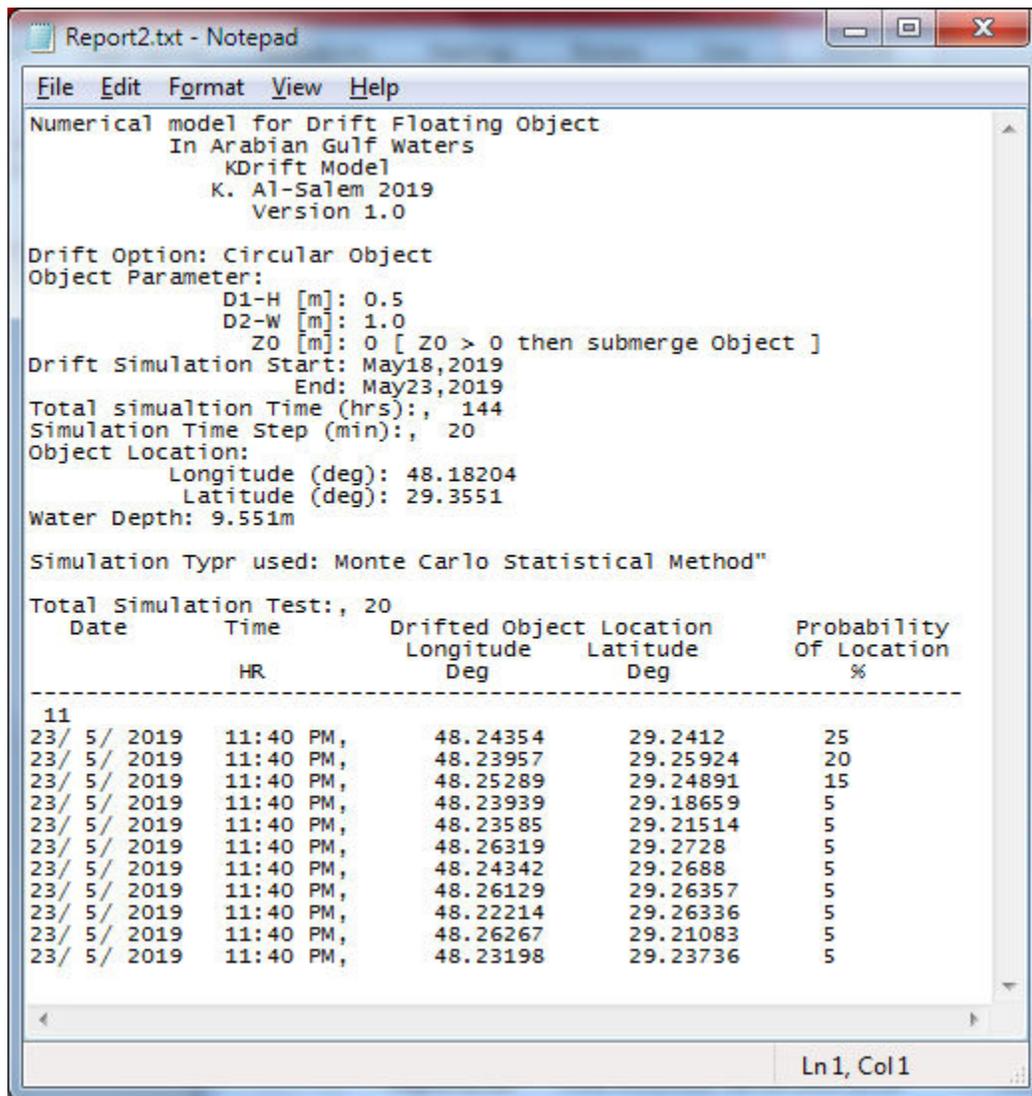


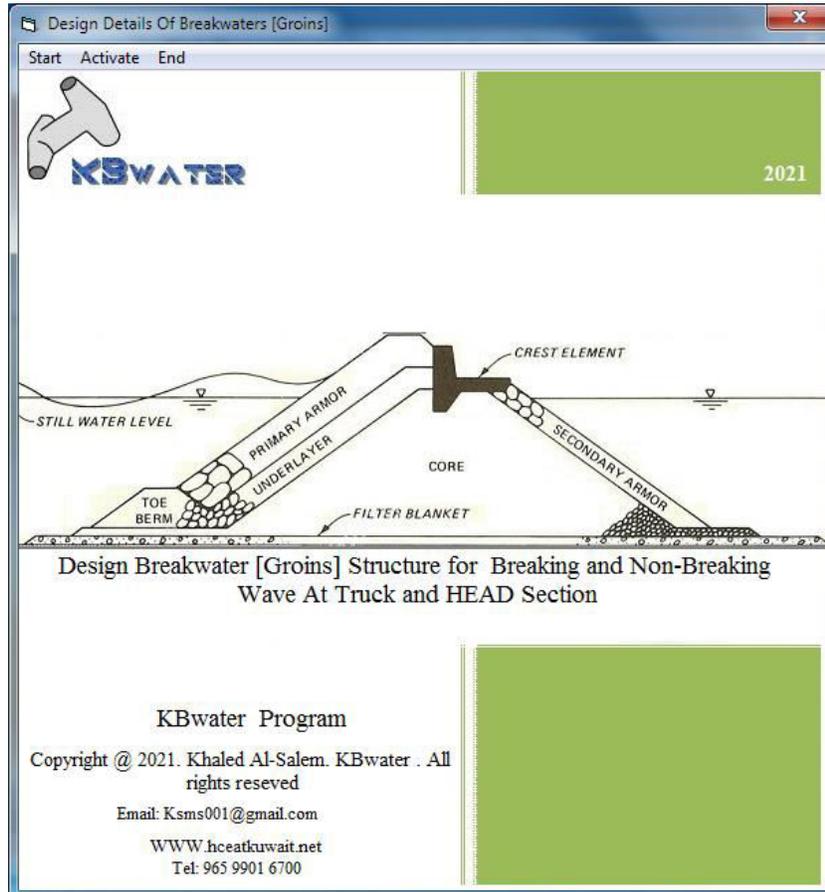
Figure 17. Display Prbability of Drift Object Result file by Monte Carlo statistical methods

**Reference**

- Al-Salem K, 2009.** (Prediction of Significant Wave Height using an Empirical Relation for Kuwaiti Territorial Waters). The Second Gulf Conference & Exhibition On Environment and Sustainability Environmental Impacts Assessment, Risk & Crisis Management 16-19/February/2009 State of Kuwait
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**KBwater** *Technical Report*



***DETAILS DESIGN PRINCIPLES OF BREAKWATERS***

**Khaled Al-Salem**  
[www.hceatkuwait.net/KBwater/kbw.aspx](http://www.hceatkuwait.net/KBwater/kbw.aspx)  
Phone : (965) 99016700  
email : [Ksms001@gmail.com](mailto:Ksms001@gmail.com)

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### Introduction

Breakwaters are structures constructed on coasts as part of coastal management or to protect an anchorage from the effects of both weather and longshore. Breakwater is the oldest coastal structure used by human being. A thorough knowledge of the basics of the dynamics of waves, currents, tides, cyclones, storm surges and its influence on the breakwater in terms of disturbing actions, scours and response are essential for a successful design of breakwater.

Breakwaters are basically classified as

- Rubble mound Breakwaters and Vertical breakwaters
- Composite Breakwaters (Horizontally composite and Vertically Composite)
- Floating breakwaters and Special type of breakwaters.

Rubble mound breakwaters are built using natural rubbles *Figure 1* and they are good energy dissipaters.

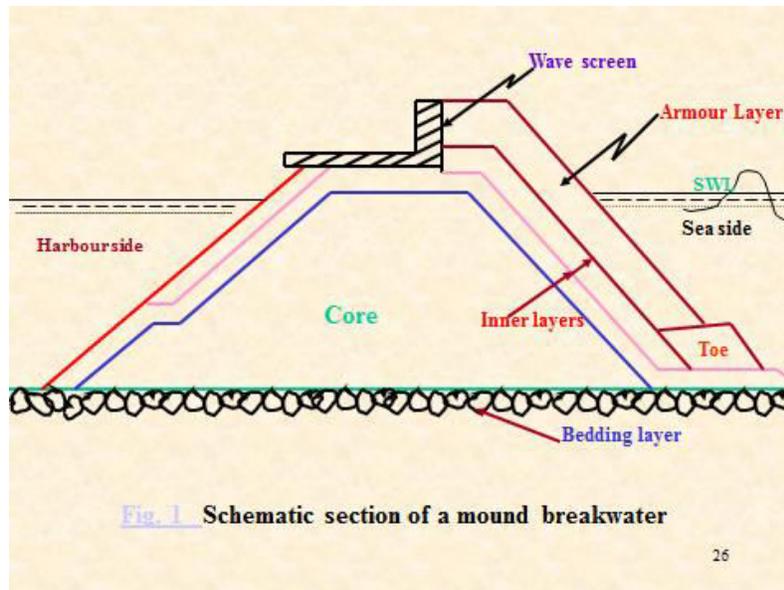


Figure 1. Schematic section of a rubble mound breakwater.

Many different concrete shapes have been developed as armor units for rubble structures. The major advantage of concrete armor units is that they usually have a higher stability coefficient value and thus permit the use of steeper slopes or a lighter weight of armor unit. This advantage has particular value when quarrystone of the required size is not available. Some of the prominent concrete armor units are shown in *Figure.2* including rubble in Fig. 5a.

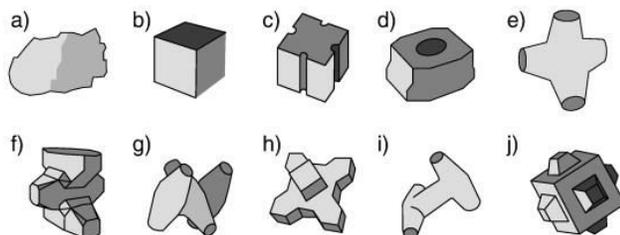


Figure 2. Some artificial armor units (b. Cube; c. Antifer; d. HaroR; e.Tetrapod; f.

Accropode; g. Core-loc; h. XblocR; i. Dolos; and j. CubipodR.

The rubble structure is normally composed of a bedding layer and a core of quarry run stone covered by one or more layers of large stones and an exterior layer or layers of quarrystone (armor) or concrete armor units. Typical rubble mound cross sections are shown in *Figure 3* (Source: Shore Protection Manual, 1984). This breakwater is exposed to wave actions on one side (Seaside) and intended to allow minimal wave to the lee-side. Breakwaters of this type are usually designed with crests elevated such that overtopping occurs only in very severe storms.

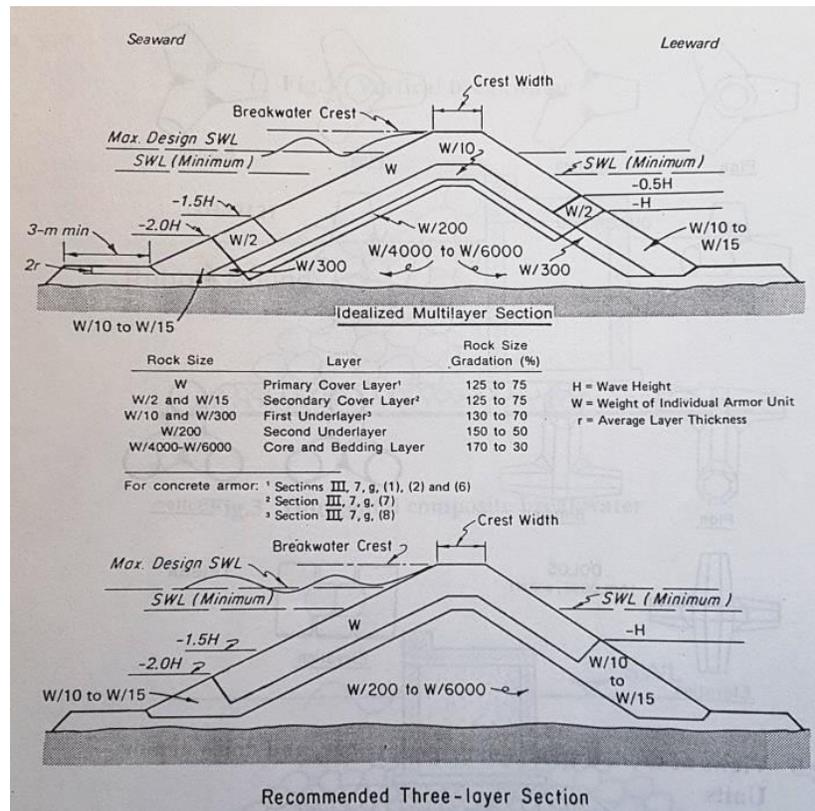


Figure 3. Rubble mound Section for save wave exposure with zero tp moderate overtopping Conditions

### **Methodology of design breakwaters [groins] structure**

The rubble structure is normally composed of a bedding layer and a core of quarry run stone covered by one or more layers of large stones and an exterior layer or layers of quarrystone (armor) or concrete armor units. This breakwater is exposed to wave actions on one side (Seaside) and intended to allow minimal wave to the lee-side. Breakwaters of this type are usually designed with crests elevated such that overtopping occurs only in very severe storms. If it is exposed for substantial wave action from both sides (Example: outer portions of jetties). The recommended cross section takes into account some of the practical problems involved in constructing submerged features. According to this principle, the size of pore at any layer must be smaller than the size of the inner material so that the inner material should not be finding its way to escape out due to the dynamic activity of the waves.



**WEIGHT OF THE PRIMARY LAYER**

The stable weight of the armor stone, W is estimated by using Hudson formula.

$$W = w_r H^3 / (K_D (S_r - 1)^3 \cot \theta) \tag{1}$$

Where

- $w_r$  : unit weight of armor unit ( $N/m^3$ )
- $H$  : design wave height at the structure (m)
- $K_D$  : Stability Coefficient

(Varies with the shape of the armor units, roughness of the armor unit surface, sharpness of edges, degree of interlocking obtained in placement) (Refer Table 1)

$S_r$  : Specific gravity of the armor unit, relative to the water at the structure ( $w_r / w_w$ )

$W_w$  : Unit weight of water ( $N/m^3$ )

$\theta$  : Angle of structure slope measured from horizontal in Degrees

Eqn.1. is intended for conditions when the crest of the structure is high enough to prevent major overtopping. The slope of the cover layer can be partly determined on the basis of stone sizes economically available. Cover layer slopes steeper than 1 V: 1.5 H is not recommended. Eqn.1 determines the weight of armor unit of nearly uniform size. For graded riprap armor stone, the eqn. is modified as

$$W_{50} = w_r H^3 / (K_{RR} (S_r - 1)^3 \cot \theta) \tag{2}$$

Where  $W_{50}$  is the weight of the 50% size in the gradation. The maximum weight of graded rock is 4.0  $W_{50}$  and the minimum is 0.125  $W_{50}$ .  $K_{RR}$  is a stability coefficient for angular, graded riprap and is shown in Table 1. These values allow for 5% damage as shown in Table 2. Use of graded riprap cover layers is generally more applicable to revetments than to breakwaters or jetties. A limitation for the use of graded riprap is that the design wave height should be less than about 1.5 m. For waves higher than 1.5 m, it is usually more economical to use uniform-size armor units as specified by eqn.1.

**WEIGHT OF THE FIRST UNDERLAYER AND SECONDARY COVER LAYER**

= W/10 to W/15

**WEIGHT OF CORE AND BEDDING LAYER**

= W/200 to W/6000

Gradation Layers Details Table shown in Table 3

**CREST ELEVATION**

Select the crest elevation such that overtopping of water is allowed only 2% of the time during a storm.

$$\begin{aligned} Ru_{2\%} / H_s &= 0.83 \xi_p && \text{for } \xi_p < 2 \\ \text{Consider } H_s &= \text{Maximum wave height / (2\% of 90\%)} \\ &= 0.78 \times H_s / (1.8) \end{aligned}$$

$$\begin{aligned} \xi_p &= \text{Surf Similarity parameter} \\ &= \tan \theta / (H_s / L_{op})^{1/2} \end{aligned}$$

As a first approximation, run-up height can be predicted using the above eqn.

$$Ru_{2\%} = 0.83 \times \xi_p \times H_s$$

Which mean that crest elevation of the structure is at  $Ru_{2\%}$  (m), then only 2% of the waves during a storm will overtop the breakwater.



CREST WIDTH

The minimum crest width, B should be equal to the combined width of three armor units (n=3).

i.e.  $B = n k_{\Delta} (W/w_r)^{1/3}$

Where

B = Crest width (m)

n = No. of stones (n=3 is recommended minimum)

$k_{\Delta}$  = layer coefficient (1.02 from Table 4)

Use crest width of B m in order to facilitate movements of machines and trucks during construction recommend (B <= 4m)

ARMOUR LAYER THICKNESS, r

$$R = n k_{\Delta} (W/w_r)^{1/3}$$

Where

n = No. of stones (n=2 is recommended)

$k_{\Delta}$  = layer coefficient (1.02 from Table 4)

W = Weight of armor unit in primary cover layer, Tons

$w_r$  = Unit weight of armor unit, Ton/m<sup>3</sup>

TOE BERM FOR COVER LAYER STABILITY

Weight of the stone = W/10

Width of the toe Berm = 3 r,

Where :  $r = k_{\Delta} (W/w_r)^{1/3}$

Height of the Berm = 2r

UNDERLAYER THICKNESS

Thickness of the under layer = 2 r,

Where:  $r = k_{\Delta} (W/w_r)^{1/3}$

**Table 1. Suggested  $K_D$  values for use in determining armor unit weight (Shore Protection Manual)**

No- Damage Criteria and Minor Overtopping							
Armor Units	N <sup>III</sup>	Placement	Structure Trunk		Structure Head		Slope
			K <sub>D</sub> <sup>II</sup>		K <sub>D</sub>		Cot θ
			BW	NBW	BW	NBW	
QUARRYSTONE							
Smooth rounded	2	Random	1.2	2.4	1.1	1.9	1.5-3
Smooth rounded	>3	Random	1.6	3.2	1.4	2.3	V
Rough angular	1	Random <sup>IV</sup>	IV	2.9	IV	2.3	V
Rough Angular	2	Random	2.0	4.0	1.9 1.6 1.3	3.2 2.8 2.3	1.5 2.0 3.0
Rough Angular	>3	Random	2.2	4.5	2.1	4.2	V
Rough Angular	2	Special <sup>VI</sup>	5.8	7.0	5.3	6.4	V
Parallelepiped <sup>VII</sup>	2	Special <sup>I</sup>	7.0 – 20.0	8.5 – 24.0	---	---	
TETRAPOD & QUADRIPOD	2	Random	7.0	8.0	5.0 4.5 3.5	6.0 5.5 4.0	1.5 2.0 3.0
TRIBAR	2	Random	9.0	10.0	8.3 7.8 6.0	9.0 8.5 6.5	1.5 2.0 3.0
DOLOS	2	Random	15.8 <sup>VIII</sup>	31.8 <sup>VIII</sup>	8.0 7.0	16.0 14.0	2.0 <sup>IX</sup> 3.0
MODIFIED CUBE	2	Random	6.5	7.5	---	5.0	V
HEXAPOD	2	Random	8.0	9.5	5.0	7.0	V
TOSKANE	2	Random	11.0	22.0	---	---	V
TRIBAR	1	Uniform	12.0	15.0	7.5	9.5	V
QUARRYSTONE (K <sub>RR</sub> ) Graded Angular	---	Random	2.2	2.5	---	---	

BW : Breaking Wave  
NBW : Non Breaking Wave

**Table 2.  $H/H_{D=0}$  as a function of cover-layer damage and type of armor unit <sup>1</sup>.**

Unit		Damage (D) in Percent						
		0 - 5	5 -10	10-15	15-20	20-30	30-40	40-50
Quarrystone (Smooth)	$H/H_{D=0}$	1.00	1.08	1.14	1.20	1.29	1.41	1.54
Quarrystone (Rough)	$H/H_{D=0}$	1.00	1.08	1.19	1.27	1.37	1.47	<i>1.56<sup>II</sup></i>
Tetrapods & Quadripods	$H/H_{D=0}$	1.00	1.09	1.17 <sup>III</sup>	1.24 <sup>III</sup>	1.32 <sup>III</sup>	1.41 <sup>III</sup>	1.50 <sup>III</sup>
Tribar	$H/H_{D=0}$	1.00	1.11	1.25 <sup>III</sup>	1.36 <sup>III</sup>	1.50 <sup>III</sup>	1.59 <sup>III</sup>	1.64 <sup>III</sup>
Dolos	$H/H_{D=0}$	1.00	1.10	1.14 <sup>III</sup>	1.17 <sup>III</sup>	1.20 <sup>III</sup>	1.24 <sup>III</sup>	1.27 <sup>III</sup>

<sup>1</sup> Breakwater Trunk,  $n=2$ , random placed armor units, non breaking waves, and no overtopping conditions

<sup>II</sup> Values in italics are interpolated or extrapolated.

<sup>III</sup> Caution: Tests did not include possible effects of unit breakage. Waves exceeding the design wave height conditions by more than 10% may result in considerably more damage than the values tabulated.

**Table.3. Rock-size gradation as a percent of the rock size**

LAYER	ROCK SIZE	GRADATION (%)
Primary Cover Layer	W	75 to 125
Secondary Cover Layer	W/2 and W/15	75 to 125
First Under layer	W/10 and W/300	70 to 130
Second Under layer	W/200	50 to 150
Core and Bedding Layer	W/4000 to W/6000	30 to 170

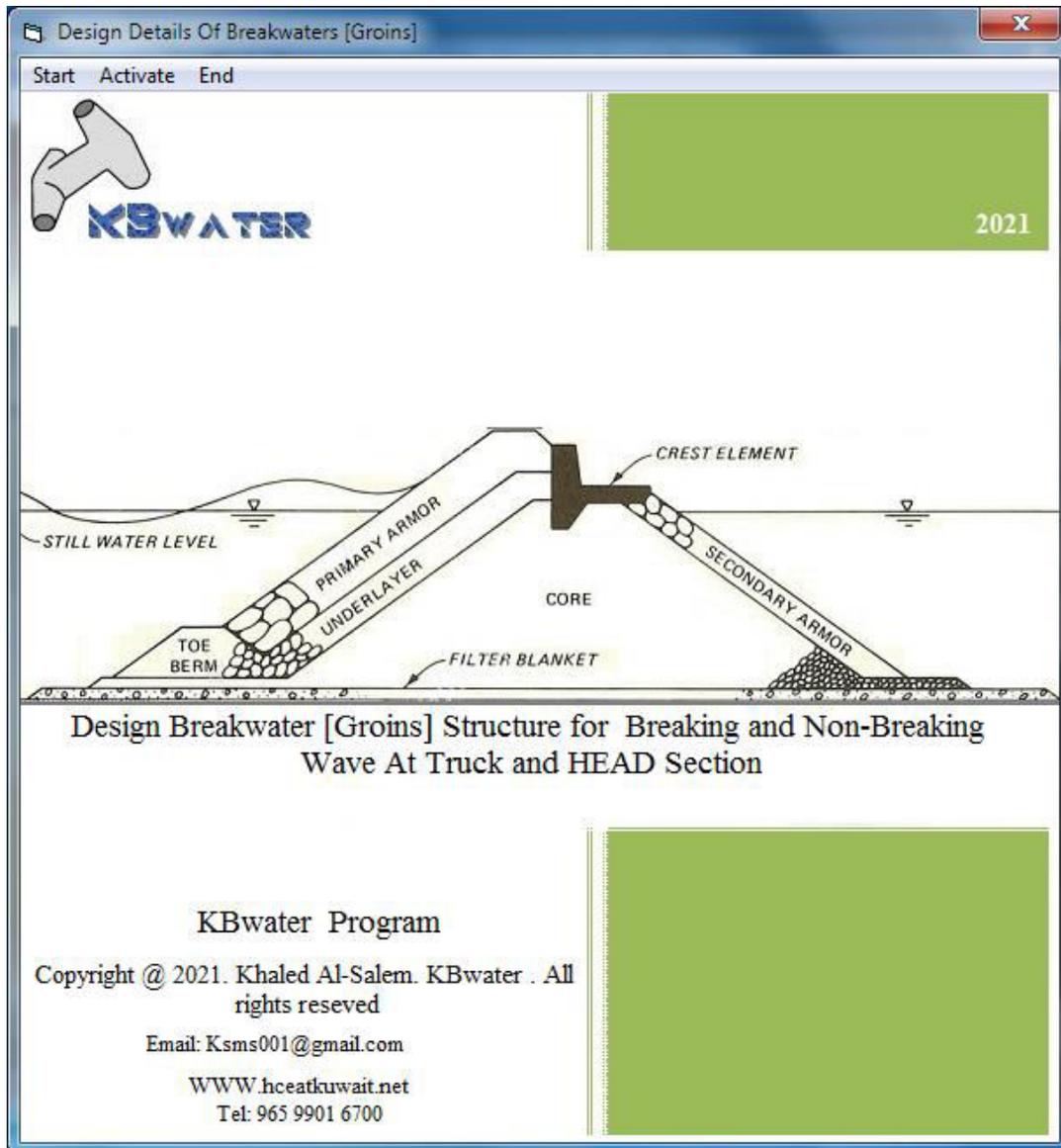
**Table 4. Layer Coefficient and Porosity for various armor units**

Armor Unit	n	Placement	Layer Coefficient $k_{\Delta}$	Porosity (P) in %
Quarrystone (Smooth)	2	Random	1.02	38
Quarrystone (Rough)	2	Random	1.15	37
Quarrystone (Rough)	>3	Random	1.10	40
Cube (modified)	2	Random	1.10	47
Tetrapod	2	Random	1.04	50
Quadripod	2	Random	0.95	49
Hexapod	2	Random	1.15	47
Tribar	2	Random	1.02	54
Dolos	2	Random	1.00	63
Tribar	1	Uniform	1.13	47
Quarrystone	graded	Random	----	37

**KBwater Model Demonstration  
Internet Version**

Website: [WWW.hceatkuwait.net\KBwater\kbw.aspx](http://WWW.hceatkuwait.net\KBwater\kbw.aspx)

User must login to website address at: [WWW.hceatkuwait.net\KBwater\kbw.aspx](http://WWW.hceatkuwait.net\KBwater\kbw.aspx)  
Then Figure 4 will display the main KBwater website page on internet as follows:



*Figure 4*

User must select [  ] to start the model for new project. Figure 5 will display for new project setup.



Figure 5 display for user to setup structural design for breakwater for the following Section

1- Design Breakwater section

- Trunk Section of Breakwater as shown in Figure 10 [On the Right Of Figure 5]
- Head Section of Breakwater as shown in Figure 10 [On Left of Figure 5]

2- Type of wave to design

- Breaking Wave
- Non-Breaking Wave

User must enter the following Parameter of the design as

1. Design Depth [m] D
2. Design Wave Height [m] [Extreme wave height] Hs
3. Design Corresponding wave periods [sec] Pr

The from these model will decided the design based on [Breaking and NON-breaking] as followings:

$H_s > 0.78D$  [Breaking wave design]

as shown in Figure 6 after user select [ *Press-Check Case* ].

4. Select Armor type [From Drop list]

5. Select Layer Coefficient [ Ka ] by two ways:

- From Armor type selection
- From select [*Table Ka*] manual enter value.

6. Armor units weight [KN/m<sup>3</sup> Or Tons]

7. Select structure trunk[ Kd ] by select [*Table Kd*] manual enter value

8. Select Breakwater Slop as **V-vertical direction** and **H Horizontal direction**

**HEAD SECTION SAME WAY OF DATA PARAMETER INPUTS**

When all Data input for Trunk and Head section of breakwater are done user must enter [**An ACCESS CODE** ].

User can get ACCESS CODE from Developer at [Ksms001@Gmail.com].

Figure 7 will display for user a complete structural design of the breakwater.

From Figure 7 user can display the Cross section of breakwater structural design detail in graphically by select the [check box] next to each section the design?

Then select map icon [  ] to display the cross section of the breakwater as shown in:

- Figure 8 TRUNK Cross section of breakwater
- Figure 9 HEAD Cross section of breakwater

A sample project Report display at the end for user by Selecting from Figure 7 Icon[  ].

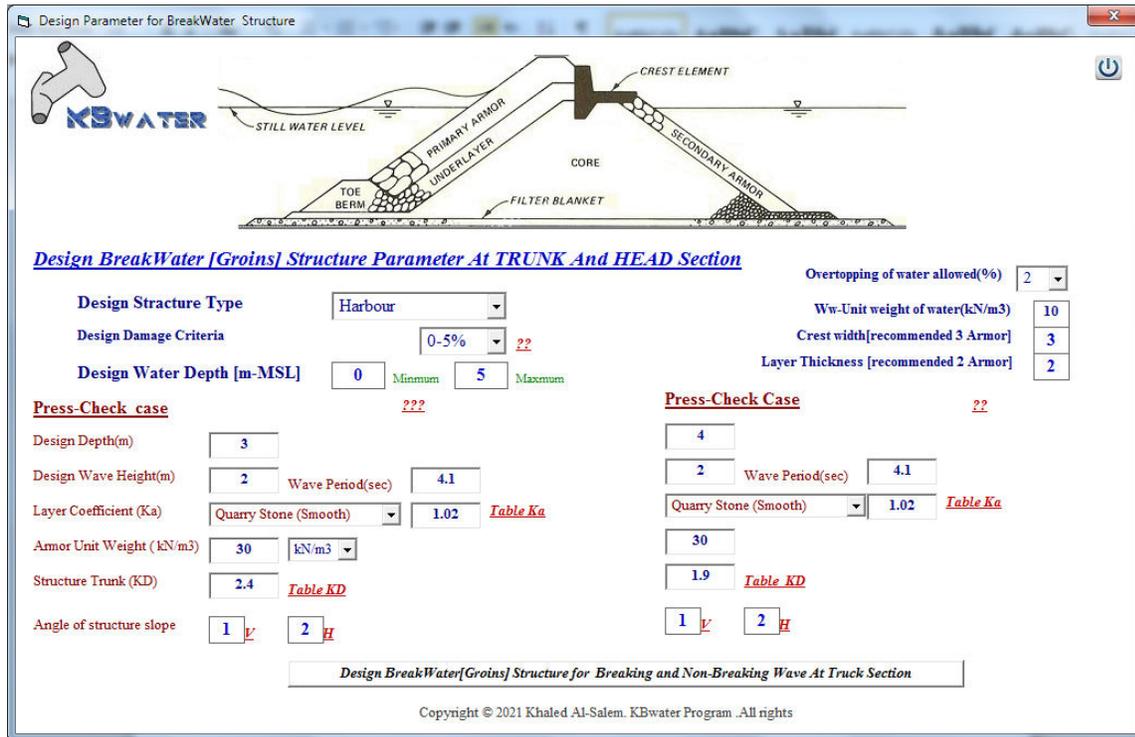


Figure 5

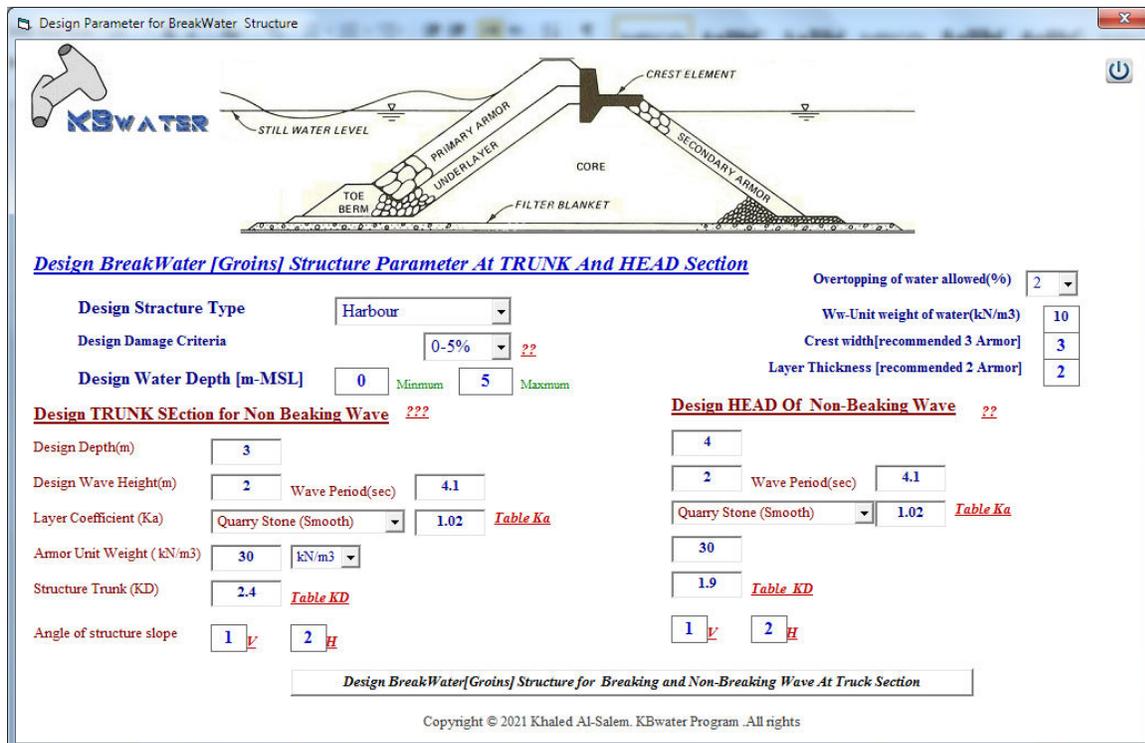


Figure 6

Design Sheet for WEIGHT OF ARMOR UNIT at Structure Trunk of BreakWater

**Design Details Sheet**

For BreakWater [Groins] Structure at Trunk Section

**WEIGHT OF ARMOR UNIT for Breakwater Trunk Section**

Design Armor Units weight (K-Tons)

Weight of the First UnderLayer and Secondary Cover Layer W/10 to W/15  (K-Tons)  (K-Tons)

Weight of Core and Bedding Layer W/200 to W/6000  (K-Tons)  (K-Tons)

**WEIGHT OF ARMOR UNIT Breakwater HEAD Section**

Design Armor Units weight (K-Tons)

Weight of the First UnderLayer and Secondary Cover Layer W/10 to W/15  (K-Tons)  (K-Tons)

Weight of Core and Bedding Layer W/200 to W/6000  (K-Tons)  (K-Tons)

**Armor Details**

Layer	Rock Size (K-Tons)	GRADATION (%)
Primary Cover Layer	W 6	125 To 75% 7.5 to 4.5
Secondary cover Layer, First under Layer	W/10 To W/15 .6 To .4	130 To 70% .78 to .28
Core and Bedding Layer	W/200 To W/6000 .03 To .001	170 To 30% .051 to .0003

**Breakwater Details**

Crest Elevation [r-m]	<input type="text" value="2"/>	only 2% of the waves during a storm will overtop the breakwater.
Crest Width [B-m]	<input type="text" value="2"/>	Armor units Recommend used (n=3) for facilitate movements of machines
Armour Layer Thickness	<input type="text" value="1"/>	r-(m) Recommended # Armour unit n=2

**TOE BERM FOR COVER LAYER STABILITY**

Stone Weight [Kn]	<input type="text" value="0.6"/>	Width Toe Berm [m]	<input type="text" value="2"/>	Height of the Berm [m]	<input type="text" value="1.255"/>
Underlayer Thickness [r-(m)]	<input type="text" value="1.255"/>				

Design Damage Wave = 2m      Damage Criteria = 0.5%

**Armor Details**

Layer	Rock Size (K-Tons)	GRADATION (%)
Primary Cover Layer	W 8	125 To 75% 10 to 6
Secondary cover Layer, First under Layer	W/10 To W/15 .8 To .5333	130 To 70% 1.04 to .37331
Core and Bedding Layer	W/200 To W/6000 .04 To .0013	170 To 30% .068 to .00039

**Breakwater Details**

Crest Elevation [r-m]	<input type="text" value="3"/>	only 2% of the waves during a storm will overtop the breakwater.
Crest Width [B-m]	<input type="text" value="2"/>	Armor units Recommend used (n=3) for facilitate movements of machines
Armour Layer Thickness	<input type="text" value="1"/>	r-(m) Recommended # Armour unit n=2

**TOE BERM FOR COVER LAYER STABILITY**

Stone Weight [Kn]	<input type="text" value="0.8"/>	Width Toe Berm [m]	<input type="text" value="1"/>	Height of the Berm [m]	<input type="text" value="0.609"/>
Underlayer Thickness [r-(m)]	<input type="text" value="0.609"/>				

Design Damage Wave = 2m      Damage Criteria = 0.5%

Figure 7

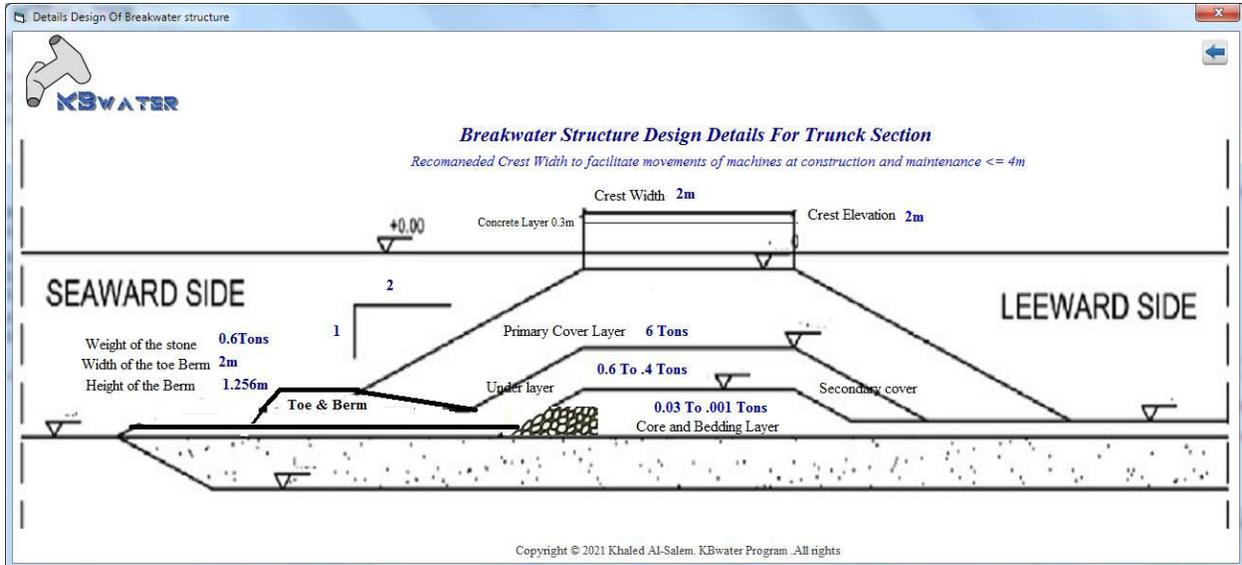


Figure 8

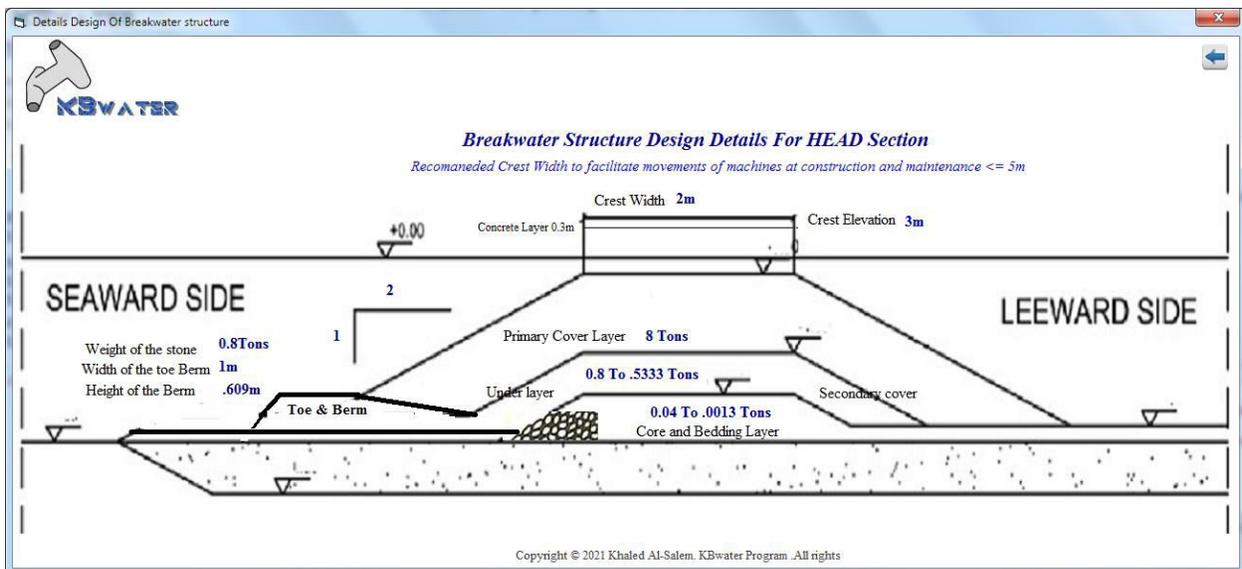


Figure 9

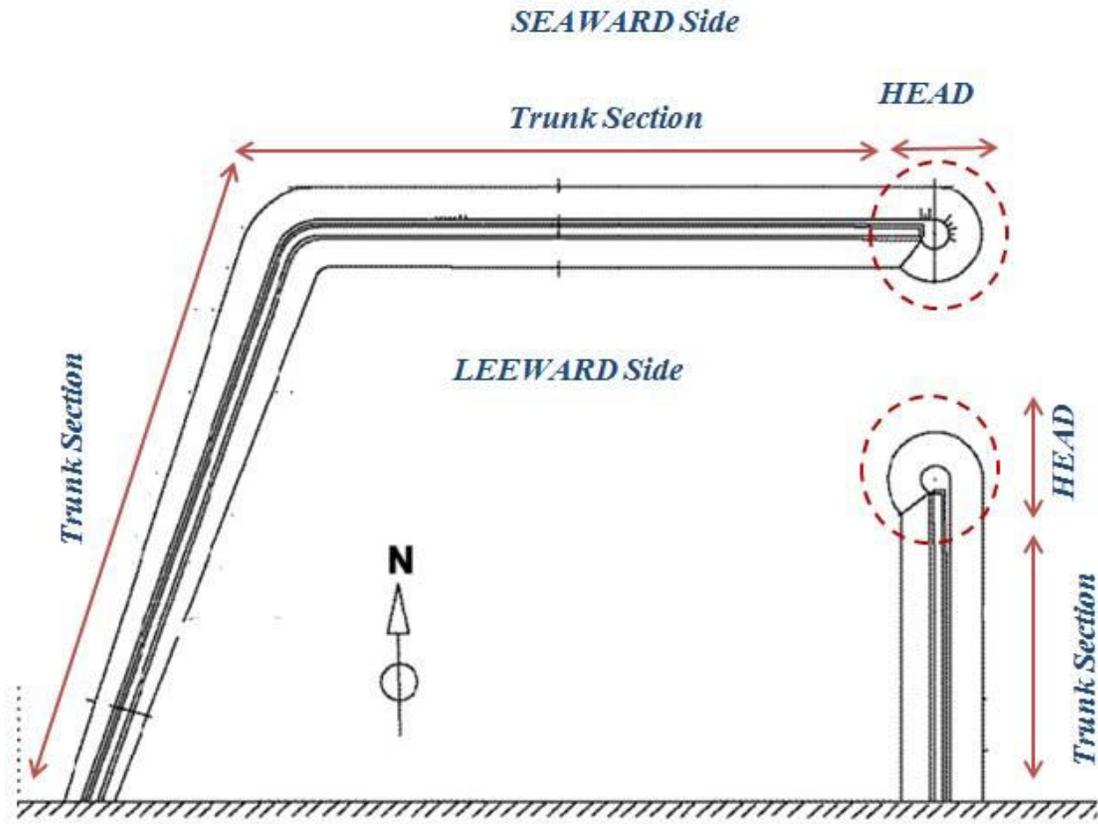


Figure 10



## DETAILS DESIGN FOR BREAKWATERS STRUCTURE

*KBWater Model*  
:Khaled Al-Salem (2021)  
Email: Ksms001@Gmail.com  
WWW.hceatkuwait.net  
Phone:(965) 99016700

Basically the weight of the stable armor stone/artificial unit is first estimated in the design. Then the weight of the stones in the inner layers and core needs to be estimated. The weights and sizes of the inner layers and core need to be selected based on the inverse filter principle. According to this principle, the size of pore at any layer must be smaller than the size of the inner material so that the inner material should not be finding its way to escape out due to the dynamic activity of the waves.

### Details Design Breakwater Parameter

-----

#### Breakwater Parameters Inputs

Breakwater Slow-Depth (m) : 0  
Breakwater Deeper-Depth (m) : 5  
Overtopping of Water Allowed(%) : 2  
Unit Weight of Water(Kn/m<sup>3</sup>) : 10  
Crest width [Recommended use n Amours : 3  
Layer Thickness [Recommended used n Amours]: 2  
Selected Damage Criteria(%) : 0-5%

### Parameter Selected For TRUNK SECTION As shown In Figure 10

=====

Design TRUNK Section for Non Breaking Wave as shown in Figure 6  
Selected Depth For Breakwater TRUNK Section(m) : 3  
Selected Significant Wave Height [Used Extreme Wave H](m): 2  
Selected Wave Period(sec) : 4.1  
Selected Layer Type : Quarry Stone (Smooth)  
Layer coefficient (Ka) :1.02  
Selected Armor Unit Weight [kN/m<sup>3</sup>] : 30  
Selected Structure TRUNK (KD) : 2.4  
Selected Angle Of Structure Slop: V :1m and H:2m

### Details stone Layer and Breakwater information Design For Construction at TRUNK Section

#### Layer Design Selected For TRUNK SECTION As shown In Figure 7.

##### Armor Details

Design Armor Units weight [W](Tons) : 7  
Secondary cover Layer , First under Layer [W/10 => W/15](Ton) : 0.6 => .4  
Weight of the First UnderLayer and Secondary Cover Layer[W/200 => W/6000](Ton): 0.03 => .001



*Table For GRADATION DETAILS*

<i>Layer</i>	<i>Rock Size(K-Ton)</i>	<i>GRADATION(%)</i>
<i>Weight of Core and Bedding Layer</i>	<i>W</i>	<i>75% to 125%</i>
	<i>6</i>	<i>7.5 to 4.5</i>
<i>Secondary cover Layer , First under Layer</i>	<i>W/10 =&gt; W/15</i>	<i>70% to 130%</i>
	<i>0.6 =&gt; .4</i>	<i>.78 to .28</i>
<i>Core and Bedding Layer</i>	<i>W/200 =&gt; W/6000</i>	<i>30% to 170%</i>
	<i>0.03 =&gt; .001</i>	<i>.051 to .0003</i>

**BREAKWATER DETAILS**

*Crest Elevation[m] : 2 Note: only 2% of the waves during a storm will overtop the breakwater.*  
*Crest Width[m] : 2 Note: Armor units Recommend used (n=3) for facilitate movements of machines*  
*Amour Layer Thickness [m]: 1 Note: r-( m) Recommended # Armor unit n=2*

**TOE BERM FOR COVER LAYER STABILITY**

*Stone Weight [Kn] : 0.6*  
*Width Toe Berm [m] : 2*  
*Height of the Berm [m] : 1.25590203030453*  
*Underlayer Thickness [r-(m)]: 1.25590203030453*  
*Wave Height Damaged Criteria*  
*Design Damage Wave = 2m*  
*Damage Criteria = 0-5%*

*Figure 8 display Cross Section of Breakwater Details Design for TRUNK Section*

**Parameter Selected For HEAD SECTION As shown In Figure 10**

=====

*Design HEAD Of Non-Breaking Wave as shown in Figure 6*  
*Selected Depth For Breakwater Head Section(m) : 4*  
*Selected Significant Wave Height[Used Extreme Wave H](m): 2*  
*Selected Wave Period(sec) : 4.1*  
*Selected Layer Type : Quarry Stone (Smooth)*  
*Layer coefficient (Ka) :1.02*  
*Selected Armor Unit Weight [kN/m3] : 30*  
*Selected Structure TRUNK (KD) : 1.9*  
*Selected Angle Of Structure Slop: V :1m and H:2m*

*Details stone Layer and Breakwater information Design For Construction at HEAD Section*

-----

**Layer Design Selected For HEAD SECTION As shown In Figure 7.**

**Amour Details**

*Design Armor Units weight [W](Tons) : 8*  
*Secondary cover Layer , First under Layer [W/10 => W/15](Ton) : 0.8 => .5333*  
*Weight of the First UnderLayer and Secondary Cover Layer[W/200 => W/6000](Ton): 0.04 => .0013*

*Table For GRADATION DETAILS*



*Hydraulic And Coastal Application [H.C.A. 2004]*

<i>Layer</i>	<i>Rock Size(K-Ton)</i>	<i>GRADATION(%)</i>
<i>Weight of Core and Bedding Layer</i>	<i>W</i> 8	<i>75% to 125%</i> <i>10 to 6</i>
<i>Secondary cover Layer , First under Layer</i>	<i>W/10 =&gt; W/15</i> <i>0.8 =&gt; .5333</i>	<i>70% to 130%</i> <i>1.04 to .37331</i>
<i>Core and Bedding Layer</i>	<i>W/200 =&gt; W/6000</i> <i>0.04 =&gt; .0013</i>	<i>30% to 170%</i> <i>.068 to .00039</i>

**BREAKWATER DETAILS**

*Crest Elevation[m] : 3 Note: only 2% of the waves during a storm will overtop the breakwater.*  
*Crest Width[m] : 2 Note: Armor units Recommend used (n=3) for facilitate movements of machines*  
*Amour Layer Thickness [m]: 1 Note: r-( m) Recommended # Armor unit n=2*

**TOE BERM FOR COVER LAYER STABILITY**

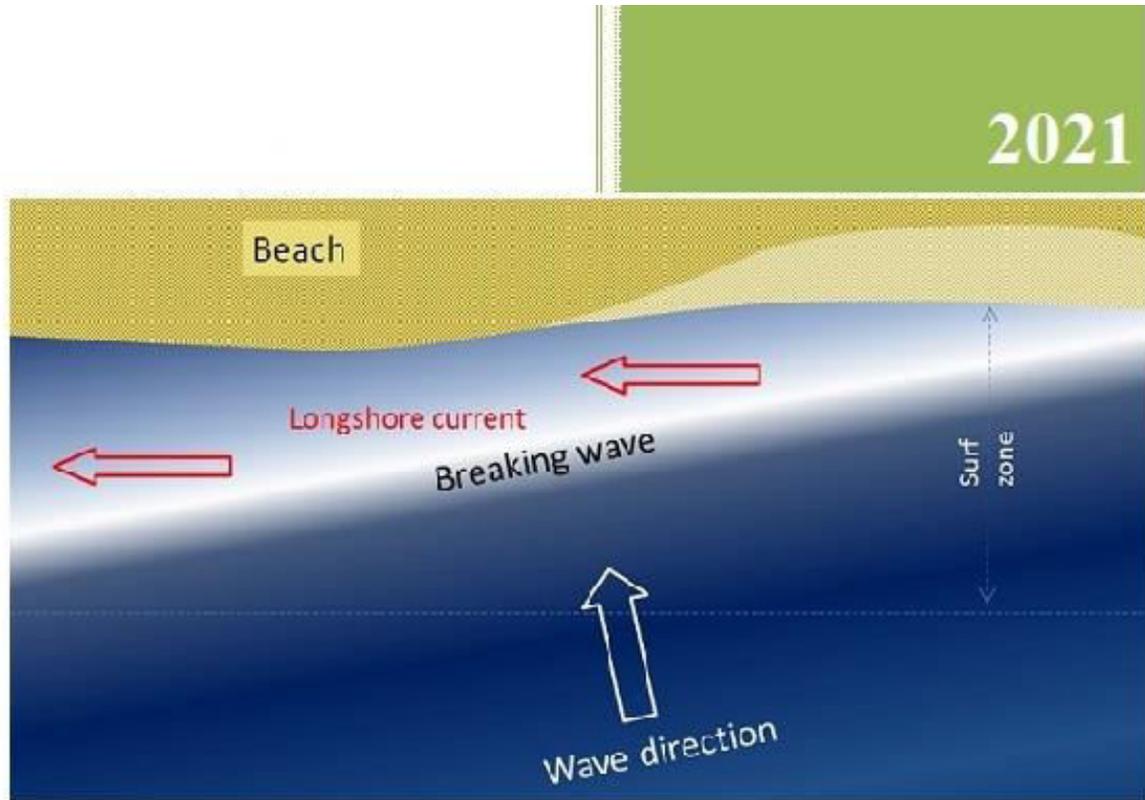
*Stone Weight [Kn] : 0.8*  
*Width Toe Berm [m] : 1*  
*Height of the Berm [m] : 0.609471045531774*  
*Underlayer Thickness [r-(m)]: 0.609471045531774*  
*Wave Height Damaged Criteria*  
*Design Damage Wave = 2m*  
*Damage Criteria = 0-5%*

*Figure 9 display Cross Section of Breakwater Details Design For HEAD Section*



Hydraulic And Coastal Application [H.C.A. 2004]

## PREDICTION OF LONGSHORE CURRENTS AND SEDIMENT TRANSPORT



### PREDICTION OF LONGSHORE CURRENTS AND SEDIMENT TRANSPORT

#### KLSC Program

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reseved ]

Email: [Ksms001@gmial.com](mailto:Ksms001@gmial.com)

[WWW.hceatkuwait.net](http://WWW.hceatkuwait.net)

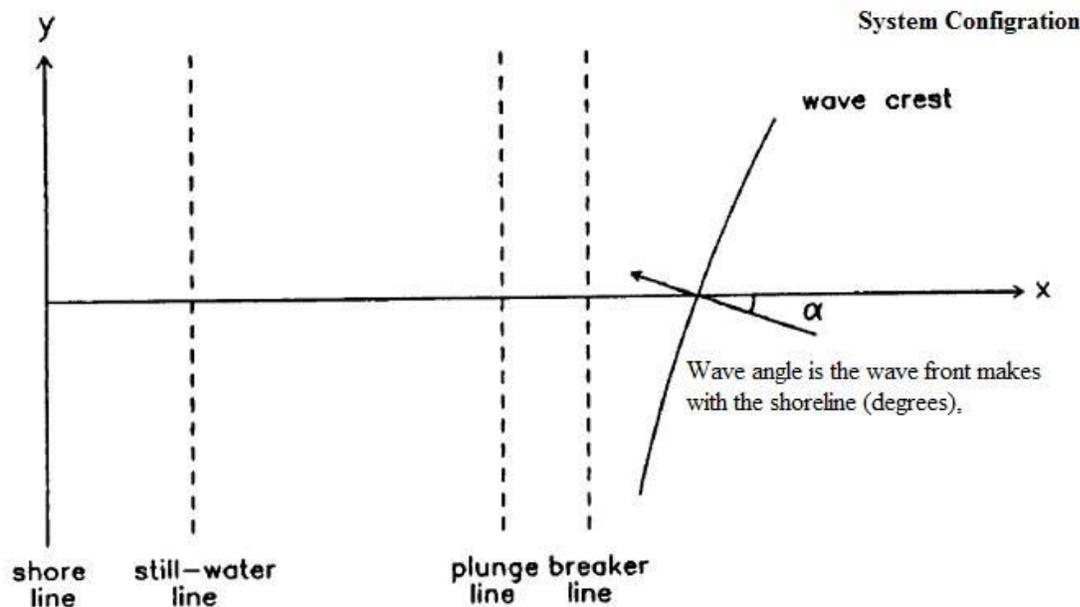
Tel: 965 9901 6700

Costal Information System [C.I.S.]  
Jan 2021

#### Introduction

Breaking waves approach a straight coastline at an oblique angle, they induce a longshore current in the surf zone. The current acts somewhat analogous to beach line, transporting sediment mobilized by the breaking waves, and confined to a zone with a width of two to three times the width of the surf zone. The prediction of such longshore currents and the associated sediment transport is of prime importance for coastal engineers. The purpose of this study is to present a numerical model of longshore current in combination with some of the known formulae for predicting sediment transport which can be used for engineering purposes. Breaker wave Types as shown in Figure 1 shows the slope of the lower beach depends on the type of waves (in beaches of uniform composition).

- Spilling Breaker: Gentle beach slope, waves break far from shore and surf gently rolls over the front of the wave.
- Plunging Breaker: Moderately steep beach slope, less steep wave, slightly longer period, wave curls over forming a tunnel until the wave breaks.
- Surging Breaker: Steep beach slope, low wave of long period, doesn't actually break, wave rolls onto the beach.



**Figure 1. illustrative of Breaker wave Types.**

*Longshore Current:*

Sand moves to or from the beach in an onshore-offshore direction, but it also moves along the shoreline ("longshore"). This longshore sand transport is referred to as longshore drift as shown in Figure 2. The longshore current moves the sand along the beach. At a particular time, the longshore drift of the sand by the longshore current may be in either direction along the beach. Over the course of a year and at most locations, the volume of sand moved in one direction will exceed the amount moved in the opposite direction. The difference in the amounts of longshore drift between the two directions over a period of one year is called the annual net longshore drift. The longshore current, the movement of water along the shoreline, is caused by

- Waves approaching at an angle to the shoreline.

- Tidal currents.
- Wind pushing water along the beach.

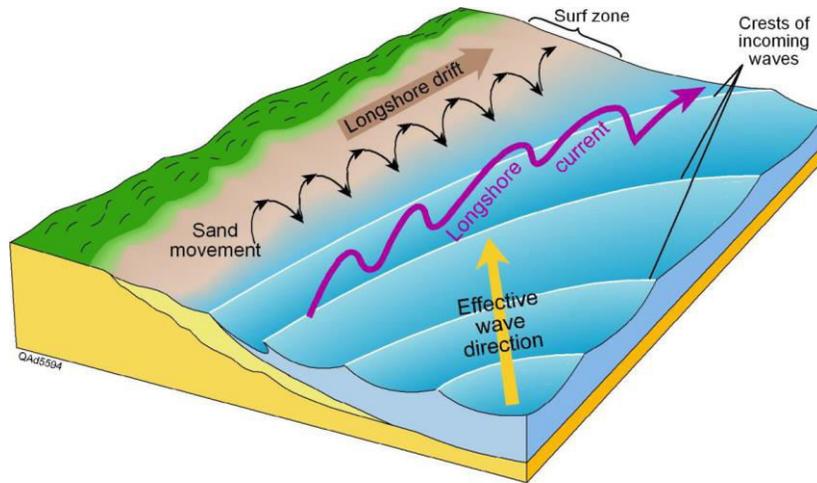


Figure 2. illustrative of longshore current.

### Methodology

A numerical model for the steady-state profile of the longshore current induced by regular, obliquely incident, breaking waves will be presented. The wave parameters must be given at an arbitrary depth. A rapid convergent numerical algorithm is described for the solution of the governing equation. This model is solved using a nonlinear bottom friction law in which the friction coefficients are a function of the bottom roughness which is computed at each point using an empirical formula. The predicted current profiles are combined with some of the known formulae for sediment transport computations. According to the generally employed assumptions in longshore current modeling as:

- Longshore uniformity in waves and bottom topography.
- Negligible bottom friction in the cross-shore direction.
- Applicability of linear-wave theory.

the vertically integrated, time-averaged momentum equations for nearshore water motion (Mei, 1983) become as follows:

$$\rho g d \frac{dn}{dx} = - \frac{dS_{xx}}{dx}$$

$$\frac{d}{dx} \left[ A_n d \frac{dV}{dx} \right] - \frac{\tau_{by}}{\rho} = \frac{1}{\rho} \frac{dS_{xy}}{dx}$$

Where

- the cross-shore X component and for the longshore Y component respectively as shown in Figure 2.
- $\rho$  is the water density,
- $g$  the acceleration resulting from gravity.
- $d = h + \eta$  the mean water depth.

- $h$  Still water depth,
- $\eta$  Elevation of the free surface above the still water level,
- $A_h$  the eddy viscosity coefficient,
- $V$  the longshore current velocity
- $\tau_{by}$  Bottom frictional stress.
- $S_{xx}$  and  $S_{xy}$  Radiation stress components are given by the following:

$$S_{xx} = E \left[ n(\cos^2 \alpha + 1) - \frac{1}{2} \right]$$

$$S_{xy} = \frac{\sin(\alpha)}{C} F_x$$

Where

$C$  is the phase velocity of waves

$$n = \frac{1}{2} + (kd/5h2kd)$$

$\alpha$  is the that wave front with the shoreline

$E = \frac{1}{2} \rho g H^2$  is the energy density of the waves per unit area

$H$  is the wave height in meter

$k = 2\pi/L$  wave number

$L$  wavelength

$$C = \sqrt{gd(1 - \frac{d}{L_0})} \quad \text{as } \frac{d}{L_0} \leq 0.36$$

OR

$$C = \frac{gT}{2\pi} = C_0 \quad \text{as } \frac{d}{L_0} \geq 0.36$$

$T$  is the wave period (sec)

$L_0$  wavelength at deep water [o for deep water values]

The specific assumptions of this study as following:

- Constant beach slope.
- Proportionality between the wave height and the mean water depth in the surf zone  $H=\lambda d$ .
- Negligible wave set-down offshore of the plunge line  $X_p$ .
- Applicability of the shallow water approximation  $\eta=1$ ,  $\cos \alpha =1$  and  $C = \sqrt{gd}$

The mean water surface displacement can be integrated to obtain

$$\eta = Ks(X_p - X) \quad \text{Where} \quad K = \left(1 + \frac{8}{3\gamma^2}\right)^{-1}$$

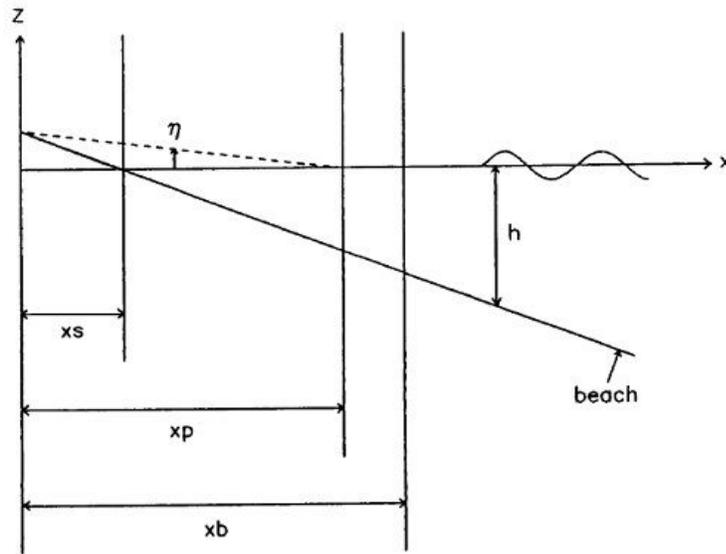
$\lambda$  breaker index

$s$  beach slope.

For  $X=X_s$  then  $X_s = KX_p$  where  $X_s$  is the line of maximum wave set-up as shown in Figure 3.

Where Plunge line  $X_p = X_b - 3H_b$  [  $H_b$  breaking wave height]

The breaker zone width  $X_b = \frac{d_0}{s} + X_s$  where  $d_0$  depth at breaking [ $d_0 = H_b/\gamma$ ]. Figure 3 display the definition sketch for coordinate system and nearshore region parameters.



**Figure 3. Definition sketch for coordinate system and nearshore region**

Under the combined action of waves and currents the time-averaged bottom friction in longshore direction can be expressed as

$$\frac{\tau_{by}}{\rho} = \frac{1}{8} F \frac{1}{T} \int_0^T [V^2 + 2\xi u_m V \sin \alpha \cos \omega t + (\xi u_m)^2 \cos^2 \omega t]^{1/2} * (V + \xi u_m \sin \alpha \cos \omega t) dt$$

Where

$$\omega = \frac{2\pi}{T} \text{ Angular frequency}$$

$u_m$  maximum orbital velocity near the bottom

$$\xi = 2 \left[ \frac{F_w}{F} \right]^{1/2} \quad \text{where } F_w \text{ Jonsson friction coefficient } F \text{ Darcy-Weisbach friction coefficient}$$

By solving the longshore current numerically the square wave approximation introduced by Nishimura (1988) is used the time-averaged bottom friction in longshore direction becomes:

$$\frac{\tau_{by}}{\rho} = \frac{1}{8} F \left( Z + \frac{z^2 \sin^2 \alpha}{Z} \right) V$$

Where

$$Z = \frac{1}{2} [(V^2 + z^2 + 2zV \sin \alpha)^{1/2} + (V^2 + z^2 - 2zV \sin \alpha)^{1/2}]$$

$$z = \left( \frac{2}{\pi} \right) \xi u_m$$

The friction coefficients  $F_w$

$$F_w = \exp[-5.977 + 5.213 \left( \frac{r}{a_b} \right)^{0.194}] \quad \text{for } \frac{r}{a_b} \leq 0.63$$

or

$$F_w = 0.3 \quad \text{for } \frac{r}{a_b} > 0.63$$

$$F = 8 \left[ 2.5 \ln \frac{12d}{r} \right]^{-2}$$

Where



$a_b = u_m/\omega$  is the horizontal water particle excursion at the bottom

$r$  equivalent diameter of the roughness elements as  $r = 190D\sqrt{(\theta - 0.05)} + 8\frac{\eta_r^2}{\gamma_r}$

$\gamma_r$  ripple length

$\eta_r$  ripple height

$D$  mean sediment grain diameter

$\theta = \frac{1}{2} F_w \psi$  so-called skin friction Shields parameter

$F_w$  Jonsson friction coefficient  $r=2.5D$

$\psi = \mu_m^2 [(s - 1)gD]$  is mobility parameter

$s$  relative sediment density [ $s = \rho_s/\rho$  where  $\rho_s$  sediment density]

To simulate the appropriate breaker index for random waves [Thornton, Wu, and Guza (1984)] presented criteria for random breaking waves based on field and laboratory data for the following:

$$\gamma_s = 0.603 + 2.147s (30.685s - 5.192) \left[ \frac{H_{0s}}{L_0} \right] \quad \text{Based on significant wave height}$$

Where the correlation coefficient is 0.99.

For a Rayleigh wave height probability distribution, the relationship between significant wave height and root-mean square wave height is  $H_s = \sqrt{2}H_{rms}$ , where  $H_{rms}$  is root - mean square wave height. Then  $\gamma_{rms}$  breaker index based on root-mean square wave height as follows:

$$\gamma_{rms} = \frac{\gamma_s}{\sqrt{2}}$$

When the input conditions are those at the breaker line a simple predictive formula is used to estimate the deep water wave height prior to determining the breaker index (Larson and Kraus, 1989).

$$H_{bs} = 0.53H_{0s} \left[ \frac{H_{0s}}{L_0} \right]^{-0.24}$$

where,

$H_{bs}$  is the significant breaking wave height at breaker line

$H_{0s}$  is the significant breaking wave height at deep water

A new numerically program was developed to solve the prediction of Longshore current and sediments transport. The program will be called [K.L.S.C. model] using the above formulation for longshore current prediction. The user will request to input the following parameters:

- The significant wave height (Hs in meters) or the root-mean square wave height (Ha ..... in meters).
- The angle of the wave front makes with the shoreline (degrees)
- The wave period (seconds) as shown Figure 1.
- The depth in which wave measurements were made (meters). If the wave conditions are not at the breaker line.
- The beach slope.
- The mean sediment diameter (D in millimeters).
- The particle diameter D90 if it available (10% by weight exceeded in size, millimeters) which is not strictly necessary for the program to be run.
- The sediment density (kilogram per cubic meter).

With these parameters the program computes the following:



- LongShore current [m/s]
- Sediment transport distributions rate in [m<sup>3</sup>/s and m<sup>3</sup>/day]

**Discussion Result and Model validation process**

**Case I:** Computed longshore current distribution for Thornton and Guza (1986, 1989-4 Feb) Data and compared with KLSC model result using the input wave parameters list in Table 1. In [Model results] shows the simulation output for sediments transport rate and Figure 4 display the computed longshore current distribution from Thornton and Guza (1986, 1989) and KLSC model (AL-Salem K. 2021) shows satisfying agreements.

**Table 1 Model input parameters**

Root-mean square wave height	0.52 m
Significant wave height	0.735m
Wave period	14.2 sec
The wave front makes with the shoreline ( $\alpha$ in degrees) see Figure 1	7.8 <sup>0</sup>
Beach slope [1 : 26]	0.038
Mean sediment diameter $D_{50}$	0.23 mm
Sediment density	2650 kg/ m <sup>3</sup>
if the wave conditions are not at the breaker [Depth in which wave measurements were made]	At Breaker D> no need

Thornton and Guza (1989) Field Measurements of 4 February (Slope from Profile 0.038)

Distance from Shoreline (m)	Depth (m)
10.39	0.52
13.39	0.65
16.45	0.78
19.41	0.89
22.21	1.01
25.34	1.16
28.26	1.24
31.31	1.34
34.46	1.42
38.58	1.56
43.16	1.7
60.62	2.37
72.42	3.03
84.16	3.79

Data Source: <https://erdc-library.erdcdren.mil/jspui/bitstream/11681/4585/1/13150.pdf>

*“Dredging Research Program: NMLONG: Numerical Model for Simulating the Longshore Current. Report 1. Model Development and Tests”*



Model results:

**KLSC Program**

Prediction Of Longshore Current and Sediment Transport

Developed By Khaled; Al-Salem(2021)

Email: Ksms001@gmail.com

www.hceatkuwait.net

Tel:964 9901 6700

=====

Parameter Wave Input:

Input Wave Type =Root-Mean Square Wave Height

Wave Height(m) = 0.76

Wave Angle(deg) = 7.8

Wave Period(sec) = 14.2

Beach Slope = 0.038

Mean sediment Diameter(mm) = 0.23

Simulation Condition at The Beaker Line =YES

Is the sediment diameter D90 available =NO

D90[mm] = 0

Sediment Density[ kg/cub.m ] = 2650

Parameter Simulated:

Root-mean square wave height at the breaker line= 0.76

Angle of incidence of wave at the breaker line= 7.8

Period of wave = 14.2

The Breaker zone width[m] = 45.0422385050969

The distance from shoreline to plunge line[m] = 42.7622385050969

The distance from shoreline to still-water[m] = 3.40529669304591

The depth at breaking Wave[m] = 1.58220378885794

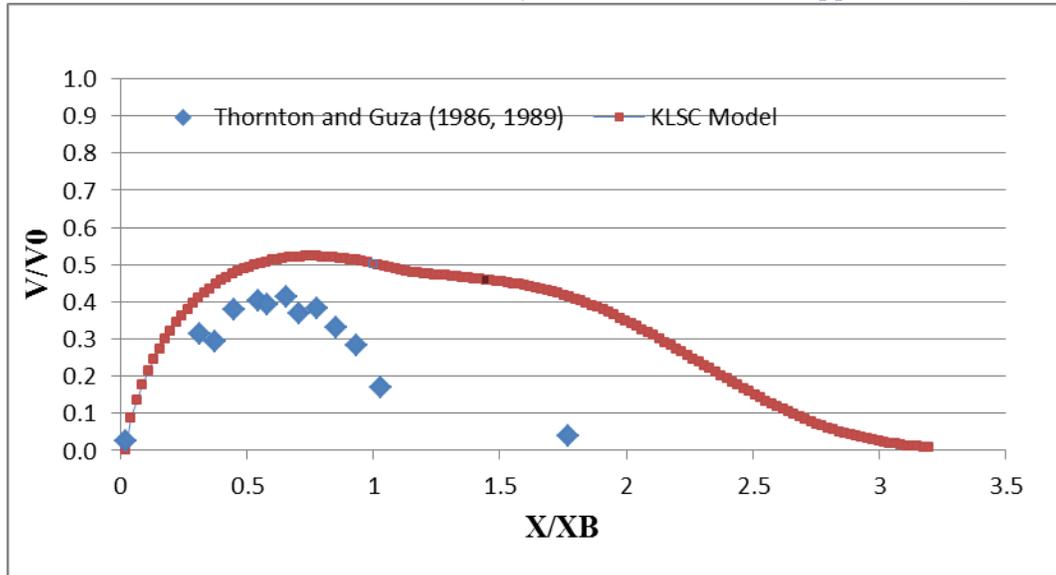
Breaker index = 0.480342674788171

Vo[m/s] = 1.16510770909339

Mean longshore current velocity[m/s] = 0.437607942872251

Sediment transport (m3/sec And m3/Day)

	m3/sec	m3/Day
Adapted Engelund-Hansen formula =	.00199	172
Watanabe formula =	.01177	1017
CERC formula =	.02242	1936



**Figure 4. Computed longshore current distribution for Thornton and Guza (1986, 1989 data Feb.4) and KLSC model (AL-Salem K. 2021).**

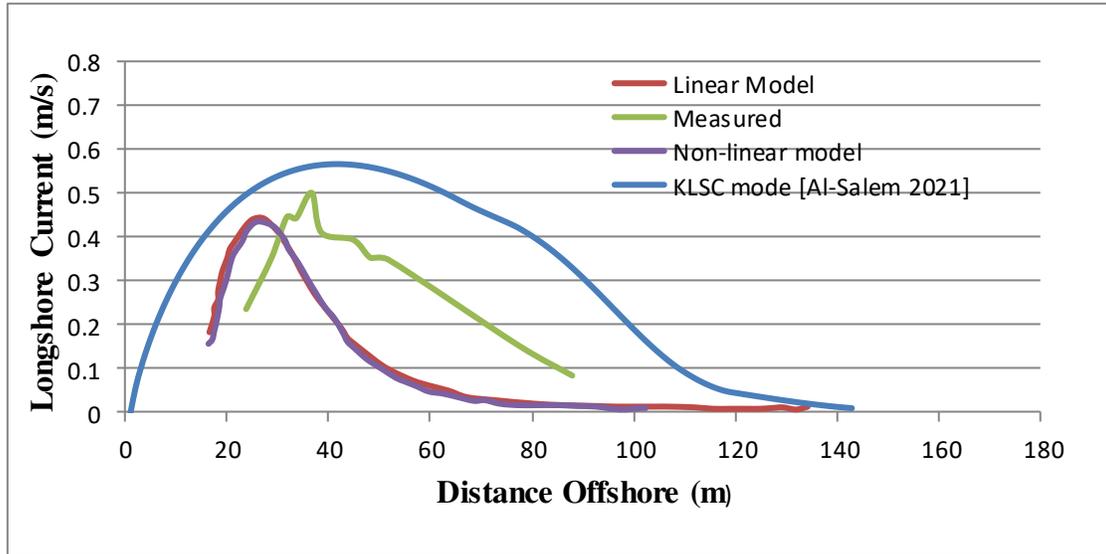
**Case 2:** Computed longshore current distribution for [Thornton and Guza (1986-89) -3 Feb)] Data and compared with KLSC model result using the input wave parameters list in Table 2. Figure 5 display the computed longshore current distribution from Thornton and Guza (1986-Feb. 3 data) and KLSC model (AL-Salem K. 2021) shows satisfying agreements.

**Table 2 Model input parameters [Thornton and Guza (1986) -3 Feb)]**

Root-mean square wave height	0.55 m
Wave period	14.3 sec
The wave front makes with the shoreline ( $\alpha$ in degrees) see Figure 1	$7.8^0$
Beach slope [1 : 28]	0.035
Mean sediment diameter $D_{50}$	0.23 mm
Sediment density	$2650 \text{ kg/ m}^3$
if the wave conditions are not at the breaker	At Breaker
[Depth in which wave measurements were made]	D> no need

Data Source: <https://apps.dtic.mil/dtic/tr/fulltext/u2/a408263.pdf>

*“Dredging Research Program: NMLONG: Numerical Model for Simulating the Longshore Current. Report 1. Model Development and Tests”*



**Figure 5. Computed longshore current distribution for Thornton and Guza (1986, 1989 Data Feb.3) and KLSC model (AL-Salem K. 2021).**

**Case 3.** Input Data used from Report of:

“A SIMPLE GENERAL EXPRESSION FOR LONGSHORE TRANSPORT OF SAND, GRAVEL AND SHINGLE”. Leo C. van Rijn. [ <https://www.leovanrijn-sediment.com/papers/Longshoretransport2013.pdf>].

Comparison of measured and predicted with computed longshore transport predicted from KLSC model for coarse-grained beaches (0.68-1 mm) shows in Table 3 for coarse-grained beaches more than 7-19mm predicted zero transport. All computed transport rates of the measured values, predicted and KLSC model prediction as shown in Table 3. The new longshore transport formula used in KLSC model yields rather good results compared to laboratory experiments and predicted with small irregular waves and shingle type sediment under a very steep slope of 1 to 1.5. From table 2 KLSC model show a good agreements with field sites measurements and laboratory experiments data.

**Conclusion**

A numerical modeling system called KLSC was developed [Al-Salem 2021] that has the capability to calculate the longshore current and sediments transport rate trough beach profile. The calculated longshore current is time-averaged and depth-integrated. A major practical restriction on the modeling system is the requirement of longshore uniformity, meaning that the beach topography and wave conditions should be uniform alongshore. The three Cases calculation components of the modeling system were verified separately. The longshore current and sediments transport calculation was verified with data from small-scale laboratory experiments involving regular wave’s incident at an angle to the beach. the longshore current calculation was verified with laboratory measurements and two field data sets.

**Table 3. Longshore transport data of coarse-grained field sites, laboratory experiments and Predicted from KLSC model [al-Salem 2021]**

<i>Field and laboratory data</i>	<i>Input wave parameters</i>					<i>Q<sub>t-max</sub></i>		
	<i>D50</i>	<i>Tan(β)</i>	<i>Hs</i>	<i>α</i>	<i>Tp</i>	<i>Mea-Sured</i>	<i>Pred-icted</i>	<i>KLSC model</i>
	<i>mm</i>		<i>m</i>	<i>deg</i>	<i>sec</i>	<i>(kg/s)</i>	<i>(kg/s)</i>	<i>(kg/s)</i>
Onslow beach, NC,USA(Wang,1998)	2.25	0.094	0.85	12	6	5.3	5.5	8.3
Canaveral beach, FL,USA(Wang,1998)	0.9	0.115	0.65	9	3.5	2.4	3.4	3.7
Melbourne beach, FL,USA(Wang,1998)	1.5	0.158	0.7	2.5	3.5	0.75	1.02	0.62
Lido Key beach, FL,USA(Wang,1998)	0.68	0.105	0.53	14	3.7	4.9	3.2	4.02
Redington beach, FL,USA(Wang,1998)	0.85	0.125	0.5	8.4	4.5	1.9	1.5	1.45
Redington beach, FL,USA(Wang,1998)	0.9	0.026	0.45	19.2	4.5	1.05	1.21	2.5
Indian Rocks, FL,USA(Wang,1998)	1.38	0.191	0.27	10	2.8	0.35	0.21	0.6
Indian Rocks, FL,USA(Wang,1998)	1.29	0.152	0.2	8.2	3.8	0.25	0.073	0.12
Cape Thompson(Moore and Cole 1960)	1	0.091	1.66	25	5.5	67	133	346
Lab. Exp. Ir. Waves G-H; Burcharth 1988	19	0.2	0.13	15-30	1.8-2.5	0.005	0.01	0-0

**D50** particle size; **tanβ** beach/surf zone slope; **Hs**, significant wave height at breaker line;

**α** wave angle to shore normal at breaker line; **Tp** peak wave period,

[Q(m<sup>3</sup>/sec) => 739 Q (kg/sec)]

Q-predicted from KLSC model used based [Watanabe formula]

**Data source:**[ <https://www.leovanrijn-sediment.com/papers/Longshoretransport2013.pdf>].



*Hydraulic And Coastal Application [H.C.A. 2004]*

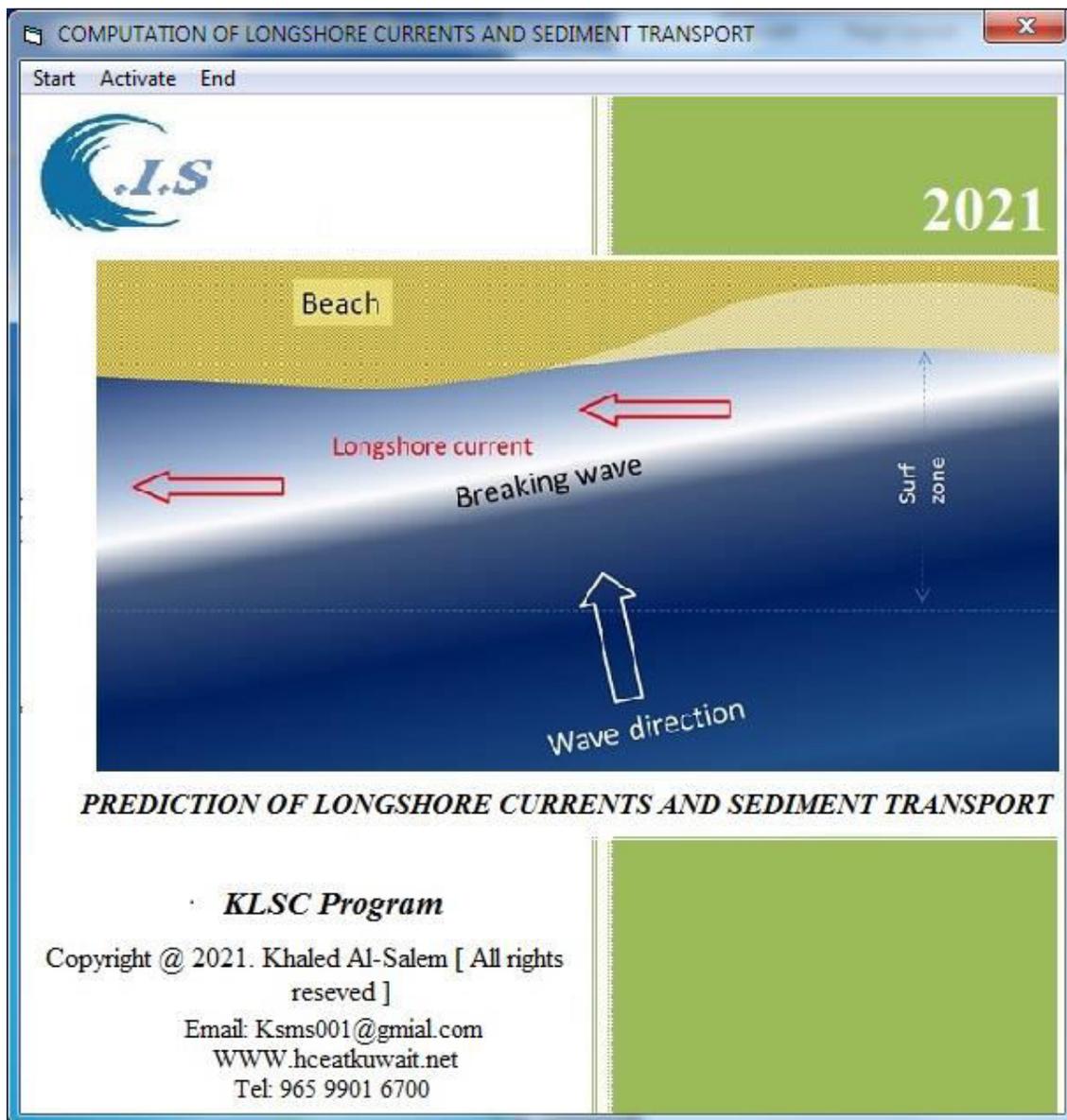
**K.L.S.C. Model Demonstration**  
**PREDICTION OF LONGSHORE CURRENTS AND**  
**SEDIMENT TRANSPORT**

[Al-Salem K 2021]

PC Version

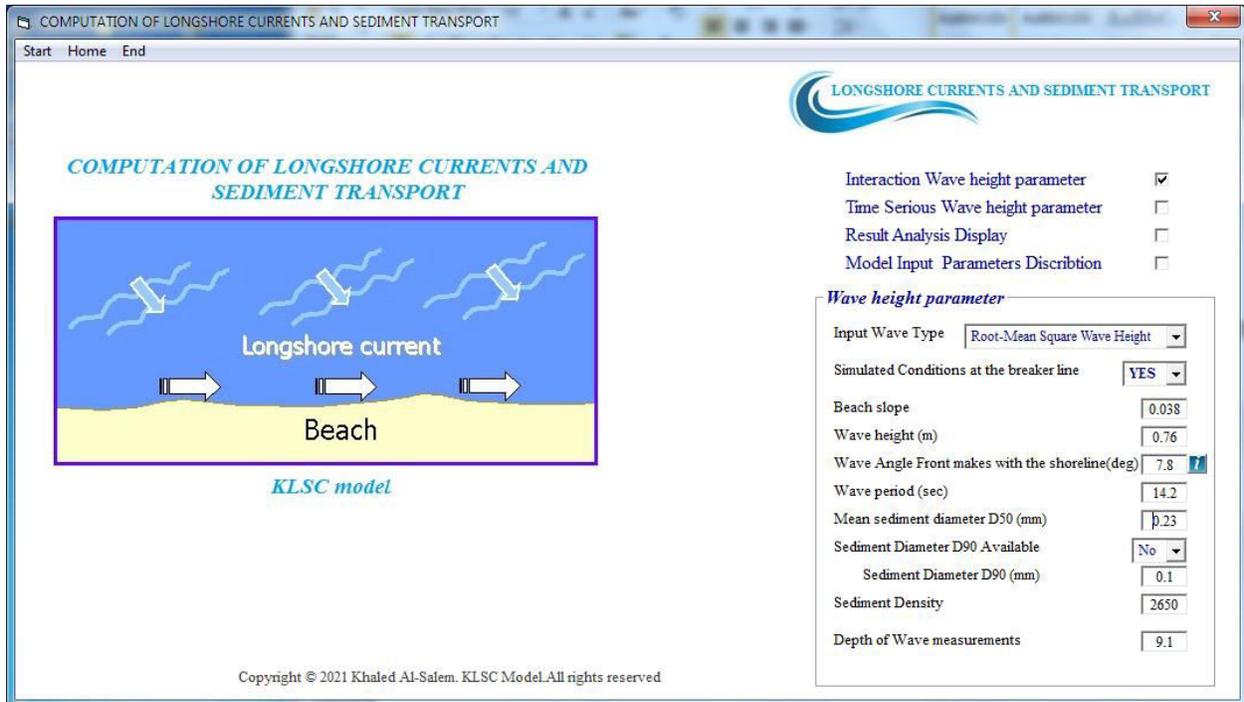
Website version: [WWW.hceatkuwait.net/KLSC/KLSC.aspx](http://WWW.hceatkuwait.net/KLSC/KLSC.aspx)

User can run the KLSC model from CIS interface under [Hydrodynamics sub]. Then Figure A1 will display the main KLSC main page as follows:



**Figure A1**

User must select Start to Run. Then Figure A2 will display for user to select a number of options:



**Figure A2**

Figure A2 display a number of option for user to select as follows:

- Interactions Wave height parameter check box

If user check in this option shows in Figure A2.

Then a wave parameter Screen will display as in figure A2. Showing The Wave input parameter need to Run as follows:

1. Type of wave height [meter] as
    - Significant wave height [  $H_s$  ]
    - Root mean Square Wave height [  $H_{rms}$  ].
  2. Select the Condition for simulation at Breaker Line [Yes Or No].
  3. Beach Slope
  4. Wave Height [m]
  5. Wave Angle Front makes with the shoreline [deg] as shown in Figure 1
  6. Wave period [sec]
  7. Mean sediment diameter  $D_{50}$  [mm]
  8. Sediment Diameter  $D_{90}$  Available [Yes Or No]
  9. If Yes then in Value of  $D_{90}$  [mm]
  10. Sediment Density [  $\frac{kg}{m^3}$  ]
  11. Depth of Wave measurements [m] [if Condition for simulation Not at Breaker Line]
- Time Serious Wave height parameter check box

Then a wave parameter Screen will display as in figure A2. Showing The Wave input parameter need to Run as follows:

1. Type of wave height [meter] as
    - Significant wave height [  $H_s$  ]
    - Root mean Square Wave height [  $H_{rms}$  ].
  2. Select the Condition for simulation at Breaker Line [Yes Or No].
  3. Input Wave Height and Period Data File
  4. Beach Slope
    5. Wave Angle Front makes with the shoreline [deg]
    6. Mean sediment diameter  $D_{50}$  [mm]
    7. Sediment Diameter  $D_{90}$  Available [Yes Or No]
    8. If Yes then in Value of  $D_{90}$  [mm]
    9. Sediment Density [  $\frac{kg}{m^3}$  ]
    10. Depth of Wave measurements [m] [if Condition for simulation Not at Breaker Line]
      - Result analysis display
- To display the simulation graphically
- Model input Parameters Discretion

Is user select Option 1 for [ **Interactions Wave height parameter checkbox** ]

After user entered wave data parameter then select [ **Start** ]. Two options will display for user. Then user select [ **Interaction Wave height parameter** ] start simulated the model as shown in Figure A3.

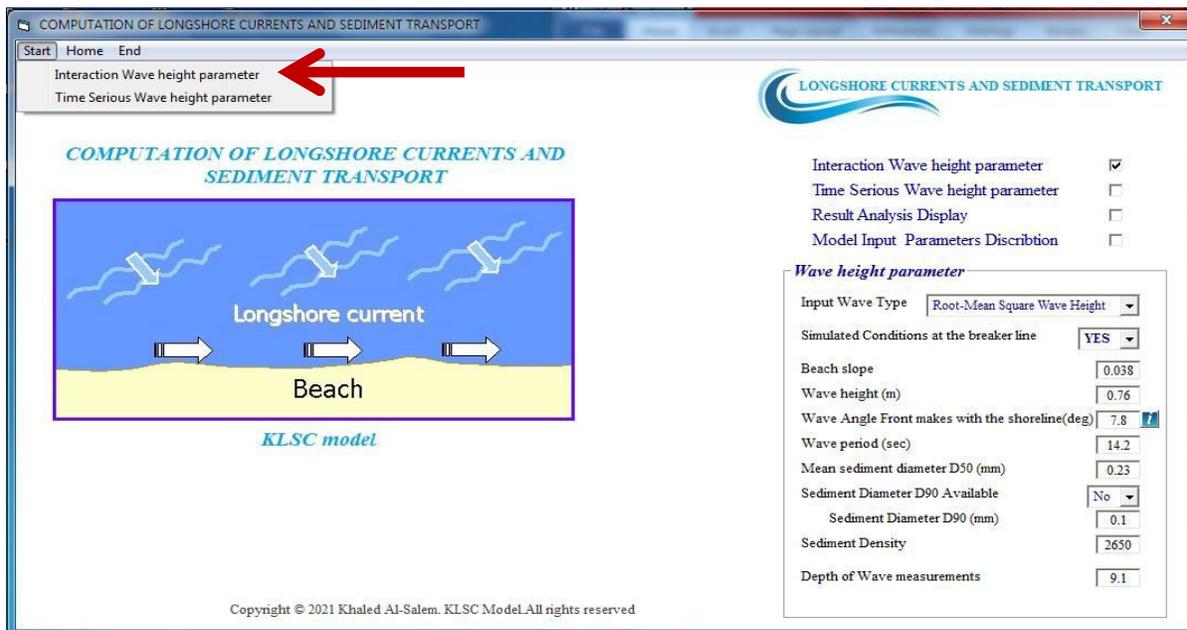
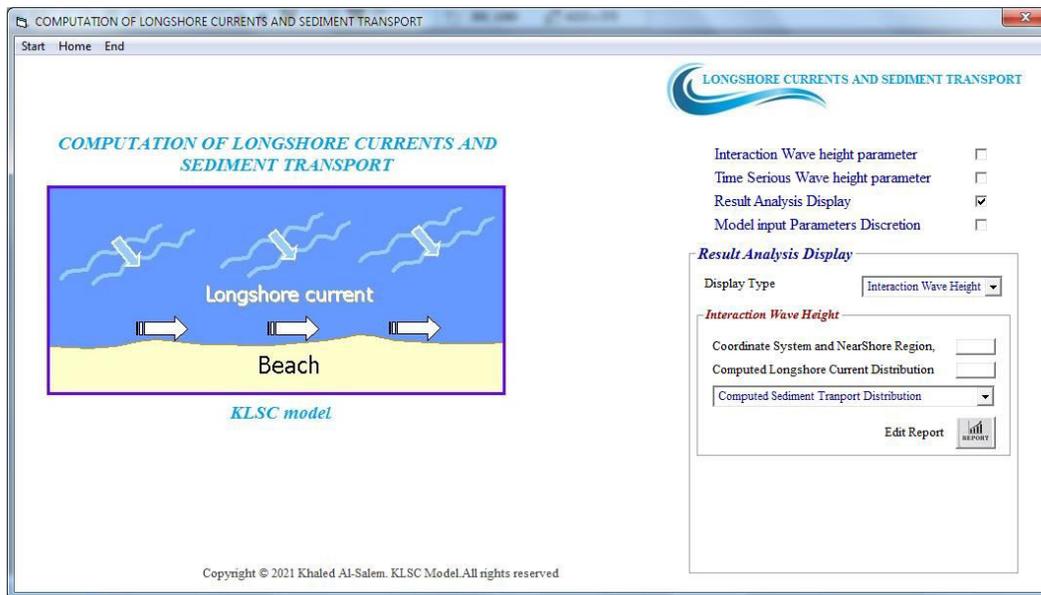


Figure A3

After simulation Done. User must select [**Result Analysis Display option**] shown in Figure A3. Figure A4 will display for user. In Figure A4 two display options user must select one from Droplist. By default option will be selected for [**Interactions Wave height parameter** ] simulation case.



**Figure A4**

User have a number of result display option as follows:

1. Display [Coordinate System and NearShore Region] as shown in Figure A5
2. Computed Longshore Current Distribution as shown in Figure A6
- 3-Sediments transport from CoastLine to Breaker Zone offshore based on Different Formula displayed in Figure A7.
  - BiJker formula
  - Adapted Engelund-Hansen formula
  - Watanabe formula
4. Display the simulation Report [EDIT REPORT] as show in Figure A8

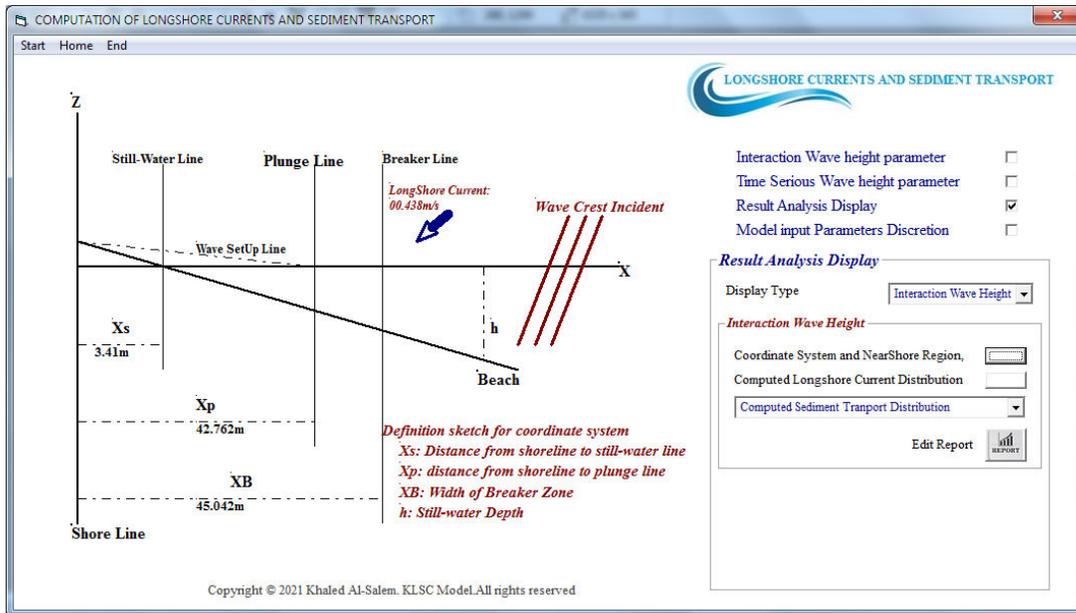


Figure A5

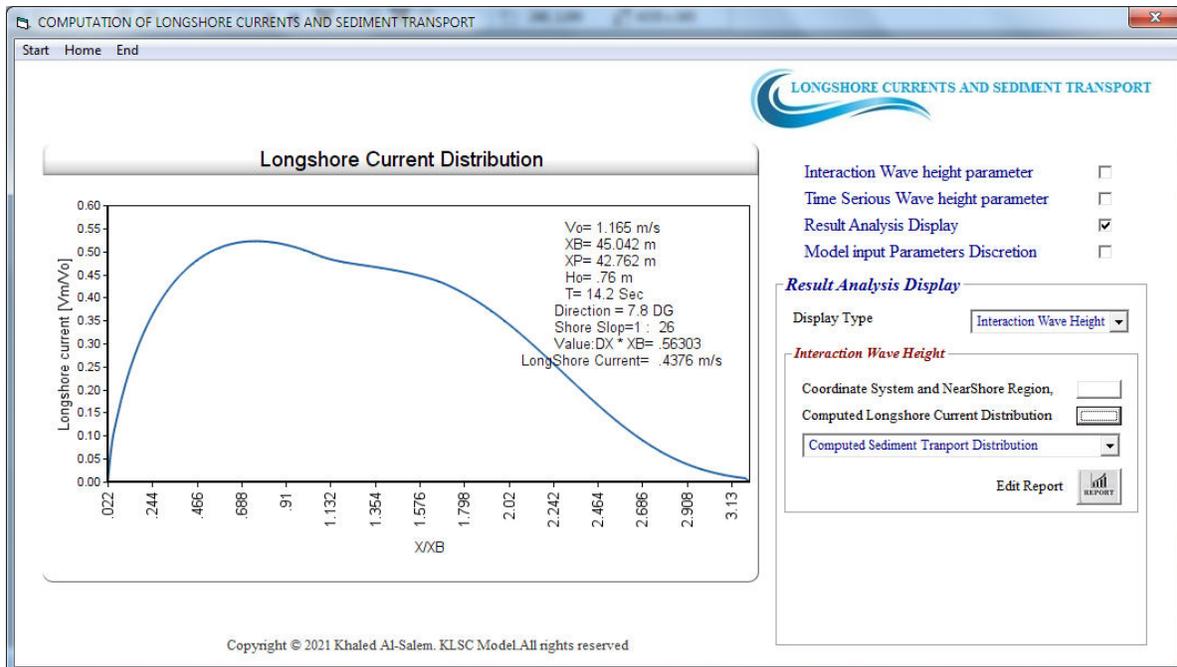


Figure A6

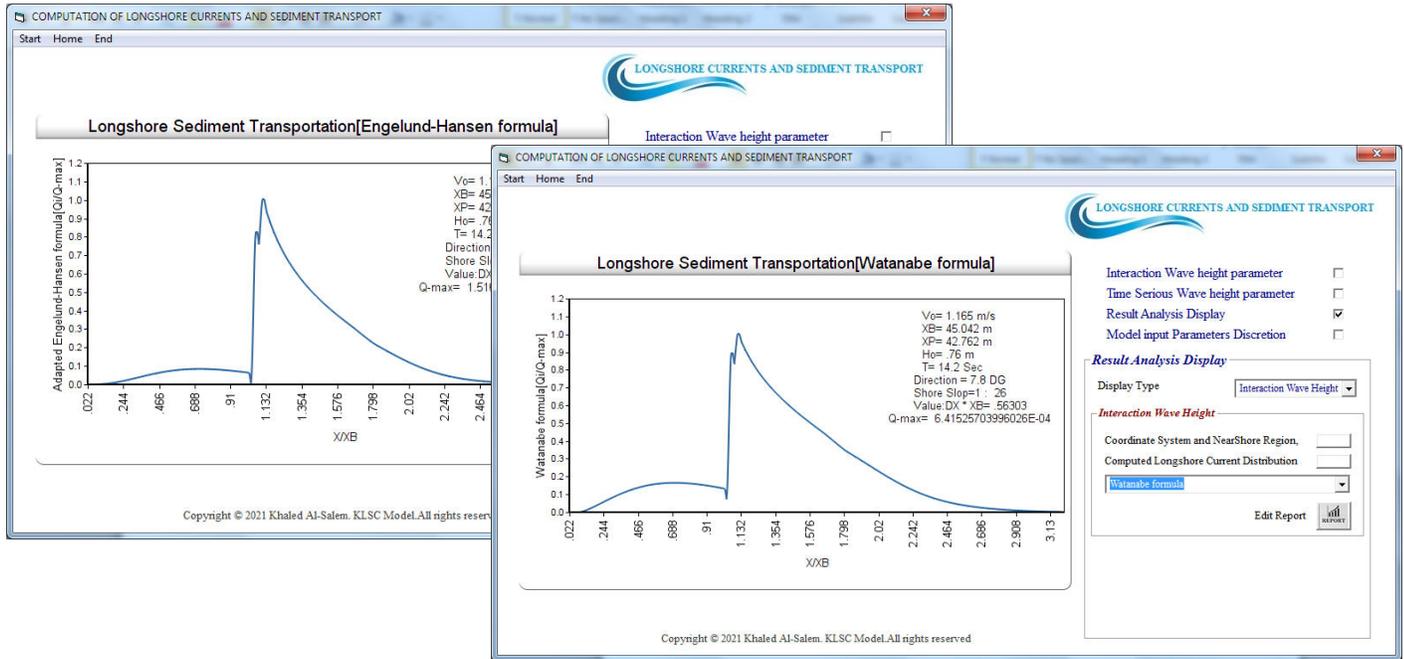


Figure A7

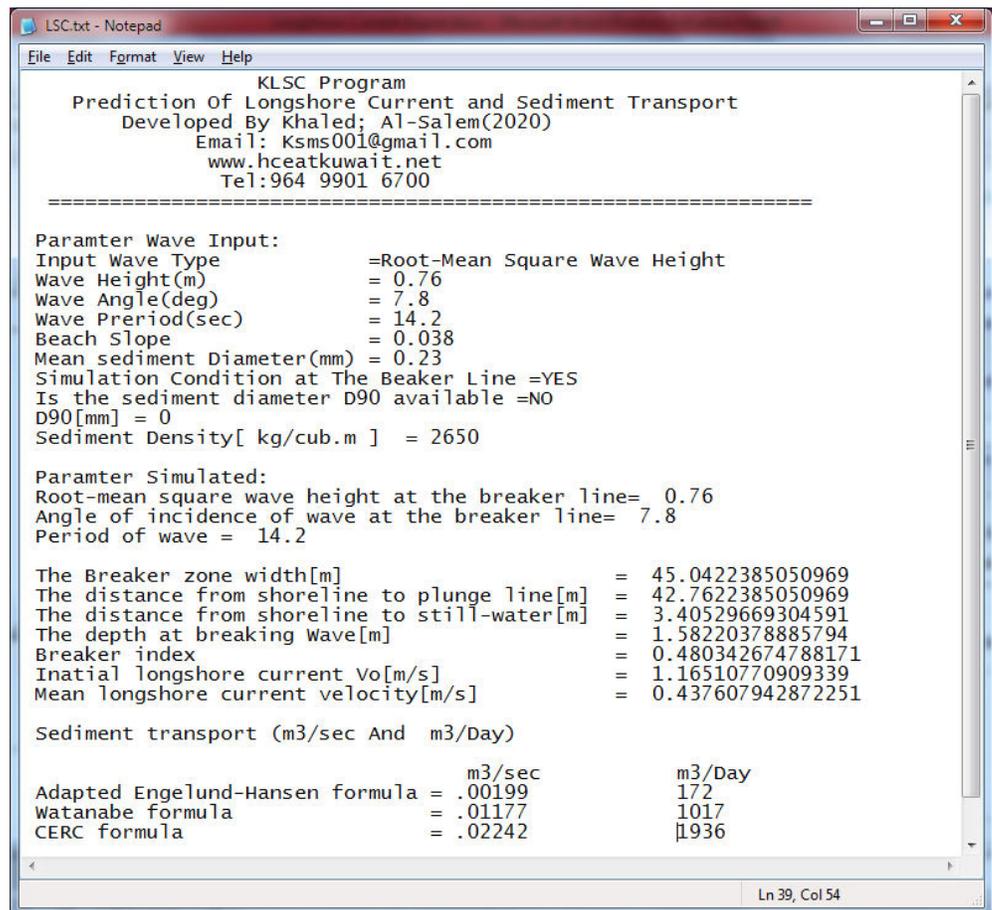


Figure A8

Is user select Option 2 for [Time Serious Wave height parameter checkbox]

After user entered wave data parameter then select [ Start ] as shown in Figure A9.

Then user select [Time Serious Wave height parameter] start simulated the model as shown in Figure A9.

After simulation Done. Use must select [Result Analysis Display option] shown in Figure A9. Figure A10 will display for user. In Figure A10 two display options for user must select one from Droplist. User must select for [Time Serious Wave height parameter] simulation case.

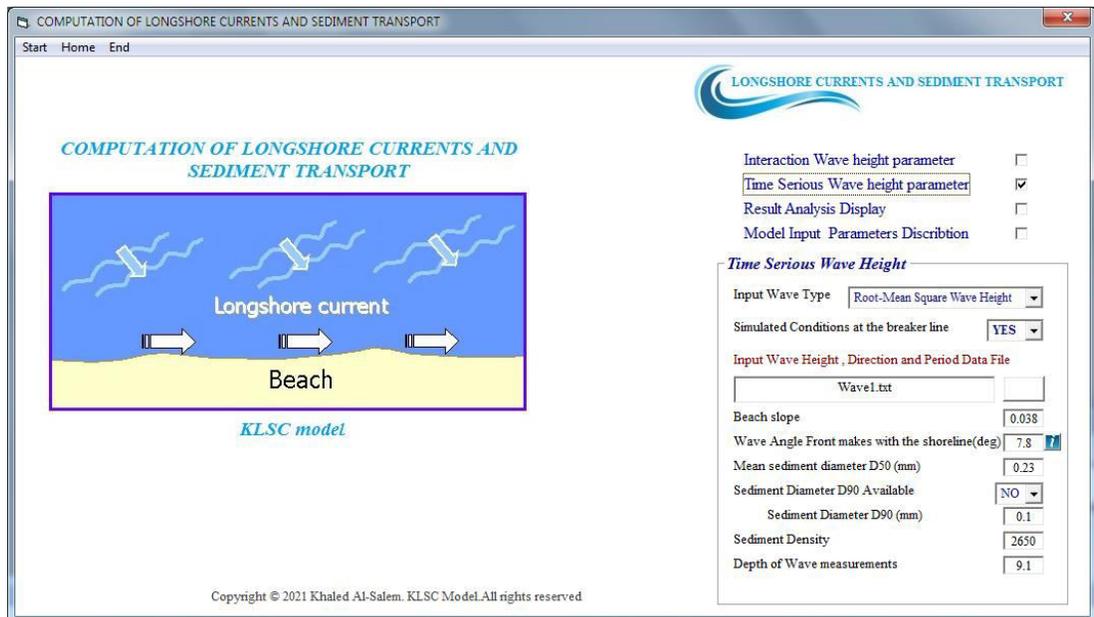


Figure A9

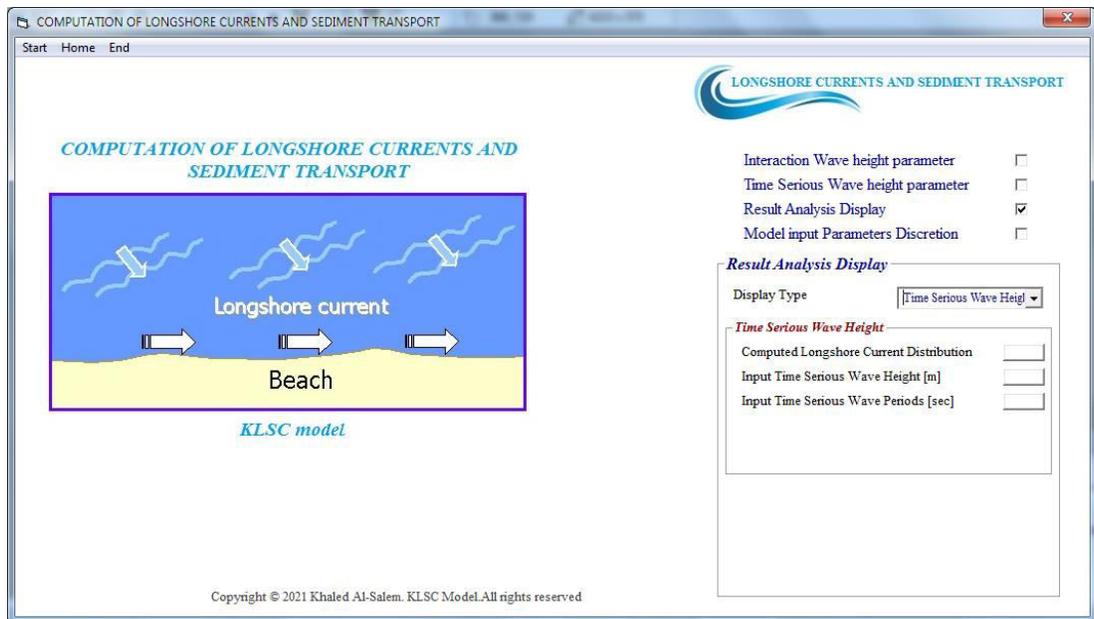


Figure A10

User have a number of result display option as follows:

1. Computed Longshore Current Distribution as shown in Figure A11
- 2- Input Wave heights data as shown in Figure A12
- 3- Input Wave Periods data as shown in Figure A13

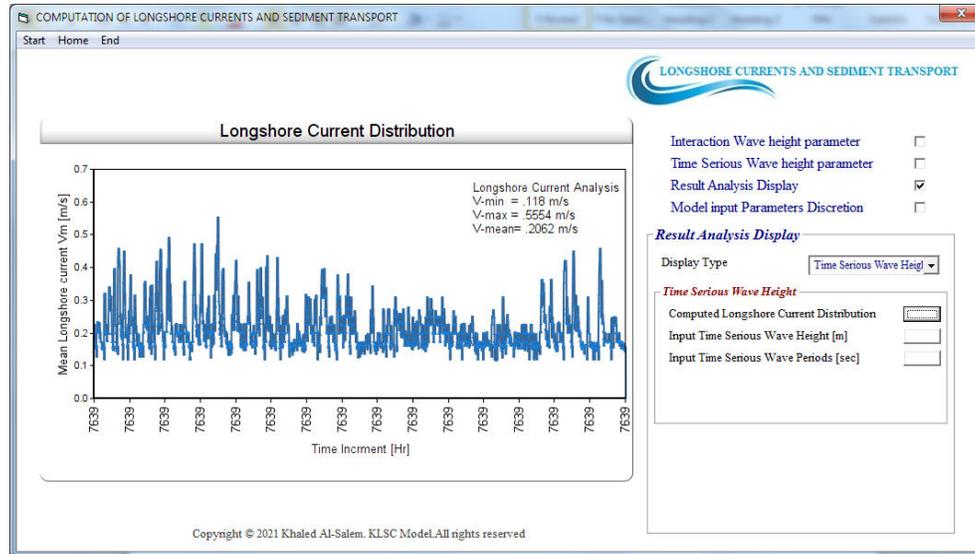


Figure A10

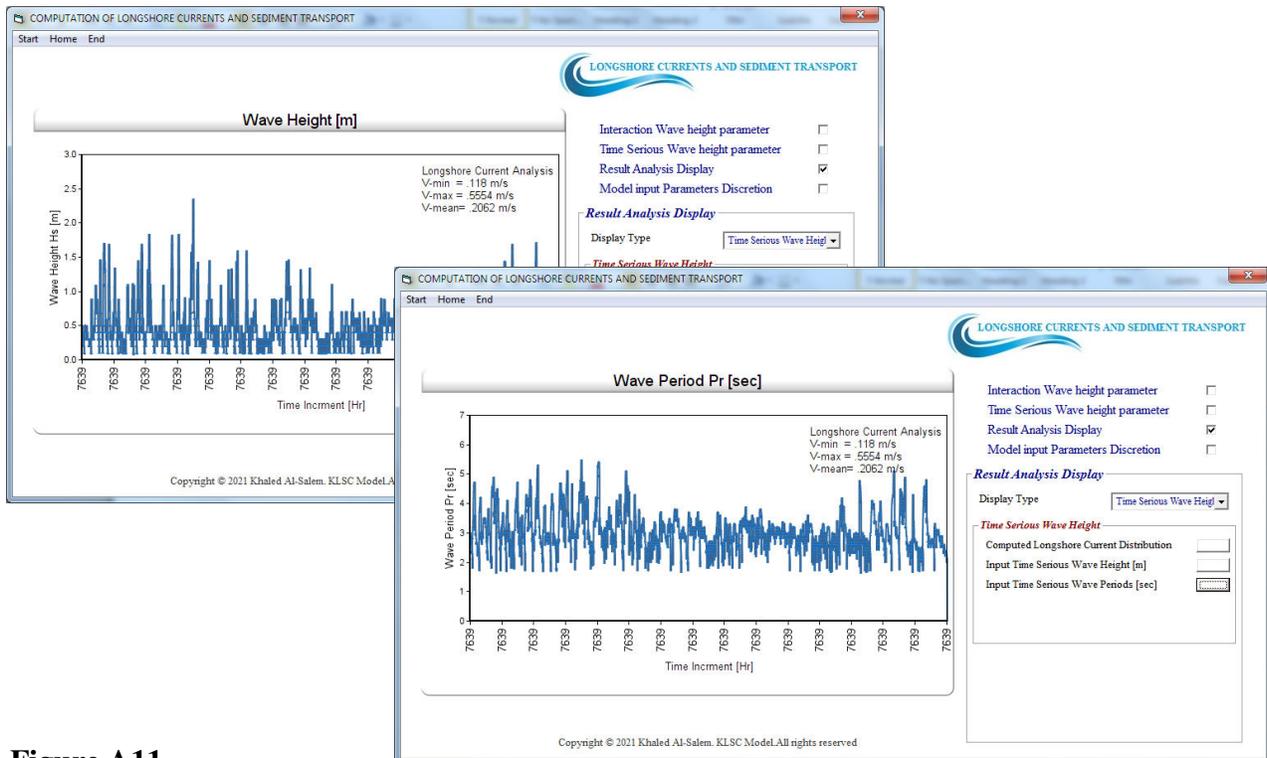
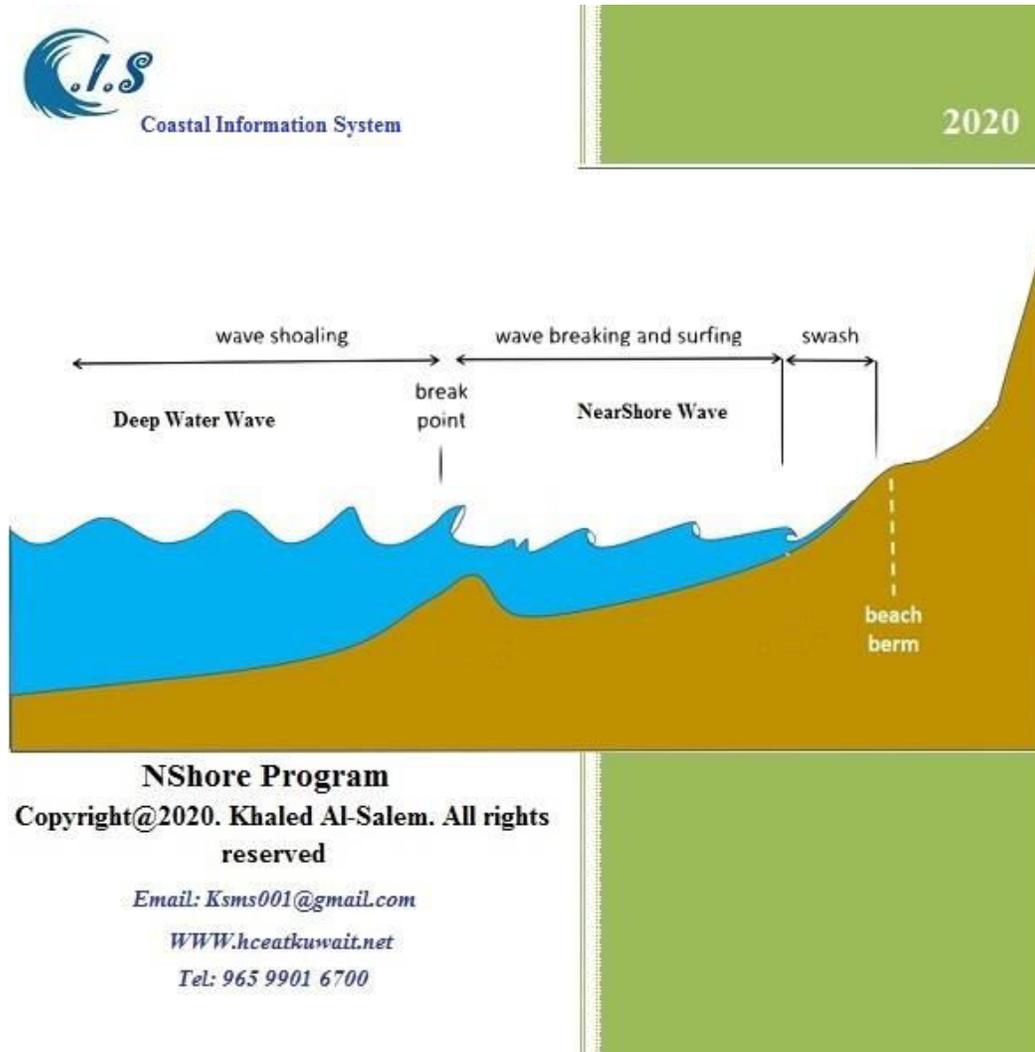


Figure A11

## Technical Report



### Prediction of NearShore Wave Height Conditions for Irregular Deep Water Waves Height

**Khaled Al-Salem**  
**AbdulAziz Al-Rashed**

Email: [ksms001@gmail.com](mailto:ksms001@gmail.com)  
Website: [WWW.hceatkuwait.net/Nshore.aspx](http://WWW.hceatkuwait.net/Nshore.aspx)  
Tel: 965 9901 6700  
**2022**



## **ABSTRACT**

NShore model presents state-of-the-art NearShore wave height prediction from irregular deep water wave height techniques developed by [Al-Salem K. 2022] based on Goda (1975a, 1975b). Methods for estimating nearshore irregular wave height conditions for the case of continuously shallowing bottom contours, given the bottom slope and offshore wave height characteristics, are presented. The methods are based on the work of Goda (1975a, 1975b) and Goda, Takayama, and Suzuki (1978). NShore model was developed for running in two operation system [PC version and Internet version at website address WWW.hceatkuwait.net].

## **INTRODUCTION**

Waves are often irregular in height, period, and direction with some or most of the waves breaking or near the point of breaking during extreme wave conditions. Procedures for predicting design wave conditions for irregular waves are not discussed in the Shore Protection Manual (SPM) (U.S. Army, Corps of Engineers, Coastal Engineering Research Center, 1977). Much of the information in this report are supplements state-of-the-art irregular wave prediction techniques developed by Goda (1975a, 1975b) and suggested by Goda, Takayama, and Suzuki (1978). Easy-to-use methods for estimating nearshore wave height, angle of approach, and resulting water level setup for irregular waves are presented. The methods are intended for open sections of the coast with continuously shallowing depth contours. Wave setup due to narrow band frequency spectra and surf beat is considered but other forms of wave-wave and wave current interaction and spectral shape factors have been neglected. Design curves and examples of estimating the nearshore significant wave height are also available in Seelig (1979).

The transformation and attenuation of waves propagating from deep water to a beach is a problem of considerable difficulty because of a lack of field data and a poor theoretical understanding of the complex wave deformation process. The methods presented in this report are empirical in nature with the physics of the actual problem only partially understood. The results, based on laboratory and limited field data, are considered promising enough to recommend their application in selected field calculations. The results of calculations should be carefully examined to assure that the basic assumptions of the method have will be violated.

## **THEORETICAL ANALYSIS**

The directional spreading of a wave energy model suggested by Goda, Takayama, and Suzuki (1978) is used to predict the refraction coefficient and refracted wave height for the nearshore point of interest. The height is then used, as input to the surf zone wave height distribution model developed by Goda (1975a, 1975b) to estimate the nearshore wave conditions and setup. The input information necessary for the application of these prediction techniques includes the deep water significant wave height, wave period of peak energy density and dominant wave direction,



the directional spreading of wave energy parameter,  $S^*$ , beach slope, and water depth at the point of interest.

The confused sea state in deep water may be described as the sum of wave simultaneously moving in various directions. As this wave move toward the coast, the waves with the largest angles between their crest and the bottom contours refract the most, so that nearshore waves appear to be less confused. The reason for the directional spreading of wave energy in refraction Calculations for the case of straight parallel bottom contours are discussed in this section as:

- **Wave Refraction Analysis.**

Refraction calculations are based on the energy-weighted superposition of refraction coefficients obtained from linear theory. If  $E_i$  and  $K_{Ri}$  are the wave energy and refraction coefficient, respectively, for a wave direction,  $i$ , then the composite refraction coefficient for waves from several simultaneous directions is taken as

$$K_R = \sqrt{\frac{\sum_{i=1}^N E_i K_{Ri}^2}{\sum_{i=1}^N E_i}} \quad [1]$$

where

$N$  is the number of wave directions

The use of equation [1] in the calculation is to obtain a better estimate of refraction coefficients for irregular waves then would be obtained if a single value of the refraction coefficient obtained from linear theory were used.

Calculation of refraction coefficients and nearshore wave direction angles using the design curves as in Fig 1 requires the dominant deep water parameter conditions as

- wave direction angle,  $\alpha_0$ ,
- Type of deep water wave condition  $S^*$ .
- Deep water wave period  $T_s$
- Shallow water location depth  $d$
- Acceleration due to gravity  $g=9.8 \text{ m}^2/\text{s}$

$E_i$  is the density of wave energy in a given direction,  $i$ .

Longuet-Higgins, Cartwright, and Smith (1963) suggest the following density function for wave energy:

$$E_\theta = K[\cos \frac{\theta}{2}]^2 S_* \quad [2]$$

where

$\theta$  = wave direction angle with respect to the dominant deep water direction,  $\alpha_0$  (Fig. 2; note that  $\alpha_0$  is measured from a line perpendicular to the shoreline)

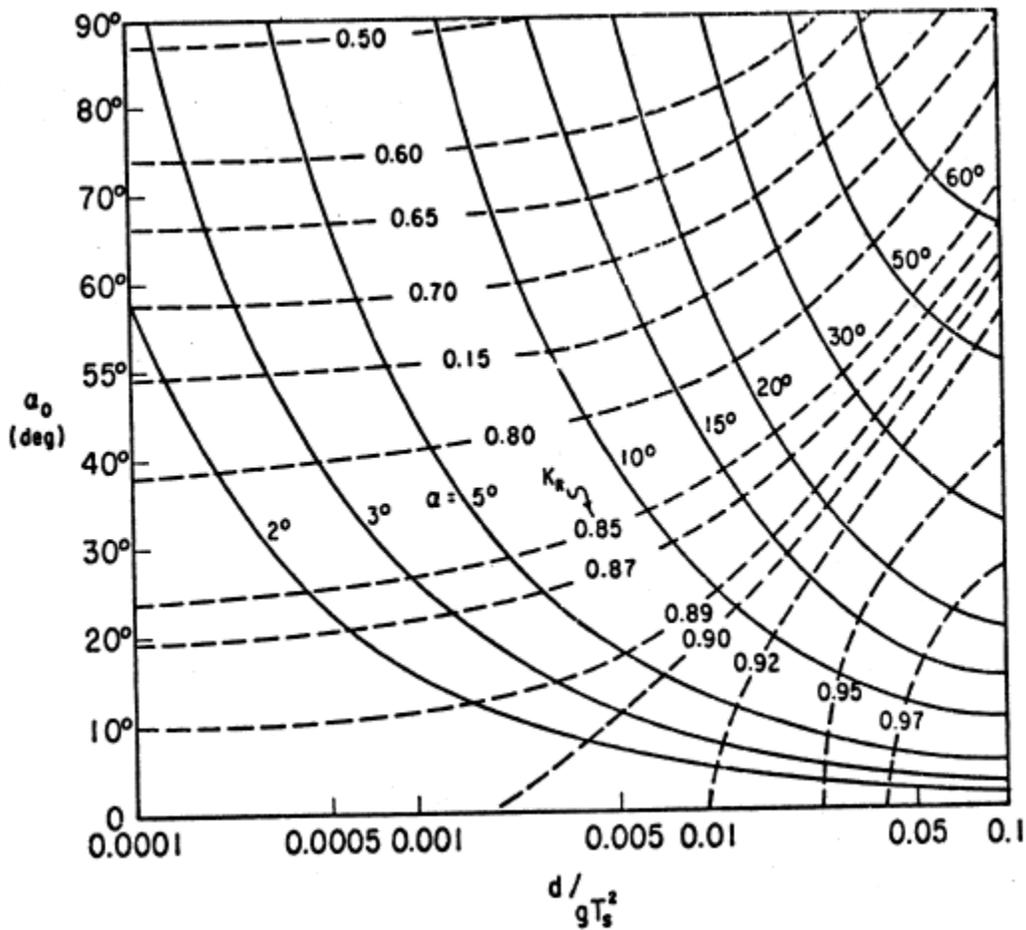
$K$  = a constant used to define the total wave energy

$E_\theta$  = the density of wave energy in a given direction,  $\theta$

$S_*$  = a parameter that defines the variation of energy level with wave direction. Smaller values of  $S_*$  yield higher amounts of directional spreading of wave energy. Goda, Takayama, and Suzuki recommend the values of  $S_*$  in Table 1 for design purposes.

**Table 1. Recommended values of  $S_*$ .**

$S_*$	Wave condition
4	Wind waves
12	Swell (short-to-moderate decay distances)
37	Swell (moderate-to-long decay distances)



**Figure 1. Design Curve for Wave Refraction For  $S_* = 4$**

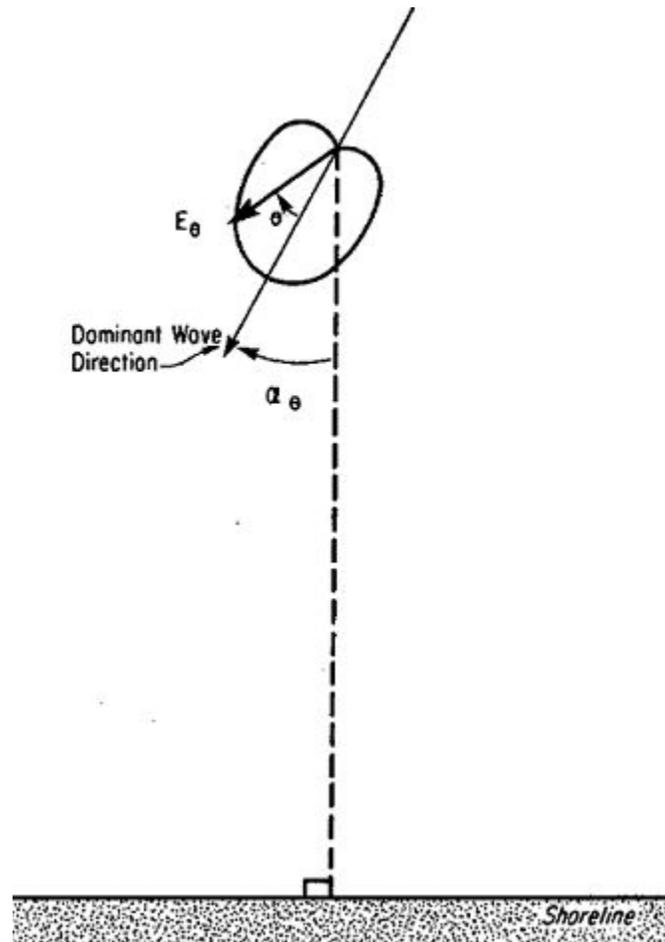


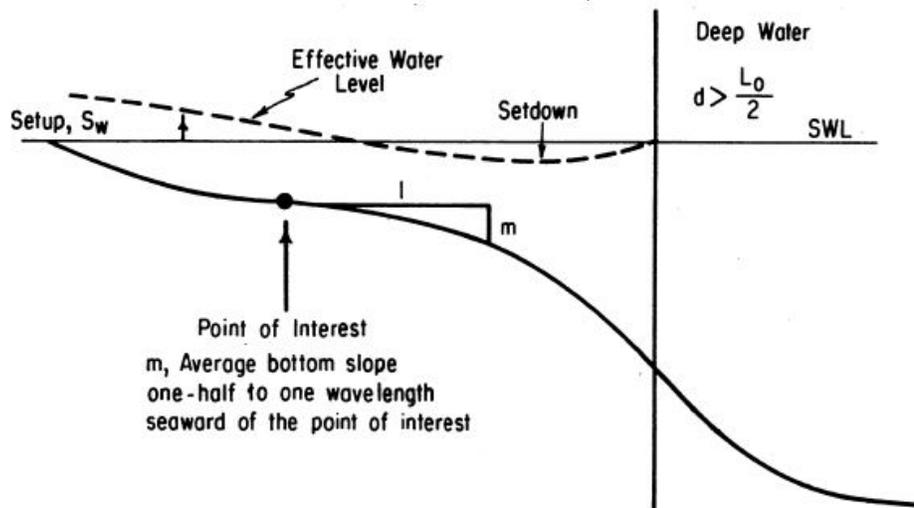
Figure 2. Wave refraction including directional spreading of wave energy

- **NEARSHORE WAVE BREAKIN ANALYSIS**

Goda (1975a, 1975b) developed a nearshore wave height prediction model for irregular waves that accounts for wave breaking, nonlinear wave shoaling, irregular wave setup, and surf beat. Surf beat is the longer period component of water level oscillation. Goda assumed that the deep water significant wave height,  $H_0$ , and the average period of the significant waves,  $T_s$ , are known or can be estimated. The wave heights are assumed to have a Rayleigh distribution in deep water and this distribution is used to characterize wave heights as the waves move into shallower water until a depth is reached where the waves begin breaking. Goda's approach allows the broken waves to reform at a lower height, so that the wave height.

Distribution is no longer described by the Rayleigh distribution. As the waves move into shallower water the nonlinear method developed by Shuto (1974) is used to estimate wave shoaling coefficients. Shuto's method of calculating shoaling coefficients usually gives somewhat higher waves than would be predicted using the conventional linear shoaling method.

Nonlinear shoaling is consistent with the observed behavior of waves in shallow water and is conservative when compared to linear shoaling. The offshore beach profile is assumed to be represented by a straight plane surface. Dissipation of wave energy by bottom friction is usually very small for typical sand beaches; therefore, bottom dissipation is neglected. Wave setup or setdown and surf beat are related to the wave breaking process and are accounted for. The radiation stress of the waves progressing toward the shore causes wave setup which can either increase or decrease the local water depth; a decrease is often referred to as setdown. Setdown occurs seaward of the breaker zone and setup occurs shoreward from the point where a significant number of the waves break. Surf beat is the longer period component of water level oscillation (periods from 20 seconds to several minutes) due to longer period irregularities in wave action. The magnitude of the surf beat is amplified in shallow water. Figure 3 shows the conditions used in this model.



**Figure 3. Definition.**

The equivalent deep water wave height,  $H'_0$  is determined from

$$H'_0 = K_R H_0 \quad [3]$$

where  $H_0$  is defined as the deep water significant wave height  $H'_0$  should also include diffraction or any other loss coefficients if they are significant.

The shallow water wave height condition parameters prediction by using a design curves obtained from Goda's analytical model (Seelig, 1978). The design curve described the five variables in the nearshore zone as:

- (a) The maximum wave height,  $H_i$ , defined as the mean of the highest 1% of the waves.
- (b) the significant wave height,  $H_s$ , defined as the mean of the highest one-third waves (the significant wave height is approximately equal to four times the root-mean-square (rms) surface elevation of a water level record).



- (c) The root-mean-square (rms) wave height,  $H_{rms}$ .
- (d) The mean wave height  $\bar{H}$ .
- (e) the wave setup,  $S_w$

All of these variables are divided by the deep water significant wave height. The five variables are corresponded to the ordinate versus the ratio of the local Stillwater depth,  $d$ , to the deep water significant wave height,  $H'_0$ , on the abscissa. The design curves data is available for each wave steepness and for each **beach Slope [S]**.

The ratio of the local Stillwater depth, =  $\frac{d}{(gT_s^2)}$

The Offshore Wave Steepness  $H'_0/L_0$   
Depth-to-Height Ratio  $d/H'_0$

Where

$L_0$  Deepwater wavelength =  $1.56 T_s^2$   
 $d$  water depth at the point of interest

*All design curve for all deep water wave types  $S^*$  were converted to A Database linked to [NShore model – AL-Salem 2022].*

To evaluate the nearshore parameters in NShore model, use the Design curves having the offshore slope,  $m$ , and offshore wave steepness ( $H'_0/L_0$ ) closest to the values of interest. Enter the value of  $d/H'_0$ , and select the curve of the parameter of interest. Five dimensionless parameters option can be predicted are presented as:

1.  $\frac{S_w}{H'_0}$  Wave Setup / equivalent deep water wave height
2.  $\frac{H_{rms}}{H'_0}$  Root-mean-square wave height / equivalent deep water wave height
3.  $\frac{\bar{H}}{H'_0}$  Mean wave height / equivalent deep water wave height
4.  $\frac{H_S}{H'_0}$  Significant wave height or average of the highest one-third waves / equivalent Deep water wave height
5.  $\frac{H_1}{H'_0}$  Average of the highest 1-percent waves / equivalent deep water wave height

## DISCUSSION RESULT AND MODEL VALIDATION PROCESS

Data source from Goda (1975a, 1975b) developed a nearshore wave height prediction model for irregular waves that accounts for wave breaking nonlinear wave shoaling, irregular wave setup by [NShore model].

### Wave Refraction analysis

GIVEN

The wave period,  $T_s = 10$  seconds

The Dominant deep water wave angle  $\alpha_0 = 40^\circ$



The Significant wave height,  $H_0 = 2.0$  meters.  
Wave condition selected [S\*] is wind/wave data  
Beach slop [ 1 /100 ] 0.01  
Shallow water depth 1.0 m

**SOLUTION for  $K_R$  [refraction coefficient]**

Run NShore model at interactive option as shown in Fig 4 shows  
Input Deep water and Shallow water parameters then [RUN]

The wave refraction  $K_R = 0.80$

The angle of nearshore wave energy vector  $\alpha = 5.0^\circ$ .

The deep water equivalent wave height [ $H'_0$ ] is 1.6 m as shown in Equation 3.

Significant wave height at shallow water selected  $H_s = 0.747$  m

Input Deep water wave Parameter		Input Shallow water Parameter	
Wave Height $W_0$ [m]	2	Near Shore Slop	0.01 (1 / 100)
Wave Period $T_0$ [sec]	10	Water Depth [m]	1.0
Wave Direction $A_0$ [Deg]	40		
Water Depth [m]	4		
?? Angle Shoreline to North Direction	0		
?? Wave Condition	Wind-Wave		

Output Shallow water wave Parameter	
Wave Angle Front makes with the shoreline $A_{os}$ [deg]	40
Refraction Coefficient [ $K_r$ ]	0.8
NearShore angle of the wave energy vector [ $A_s$ ]	5
Deep Water Equivalent wave [ $H'_0$ ]	1.6
Wave Setup $S_w$ [m]	.109
Root mean square wave height $H_{rms}$ [m]	.654
Mean wave height [m]	.514
Average Of the highest 1% waves $H_i$ [m]	.993
Significant wave height $H_s$ [m]	.747
Mean water level [m]	1.109

Figure 4. NShore model interactive option page with [ $H_0:2m$   $T_0:10sec$   $A_0:40^\circ$ ]



### Nearshore Wave Heights and Water Level Parameters

**GIVEN**

- The wave period,  $T_s = 14$  seconds
- The Dominant deep water wave angle  $\alpha_0 = 0^\circ$
- The Significant wave height,  $H_0 = 3.0$  meters.
- Wave condition selected [ $S_*$ ] is wind/wave data
- Beach slop [ 1 /100 ] 0.01
- Shallow water depth 6.0 m

**SOLUTION for  $H_s$**

- Run NShore model at interactive option as shown in Fig 5 shows
- The wave refraction KR = 0.97
- The angle of nearshore wave energy vector  $\alpha = 2.0^\circ$ .
- The deep water equivalent wave height [ $H'_0$ ] is 2.91 m as shown in Equation 3.
- Significant wave height at shallow water selected  $H_s = 3.611$  m

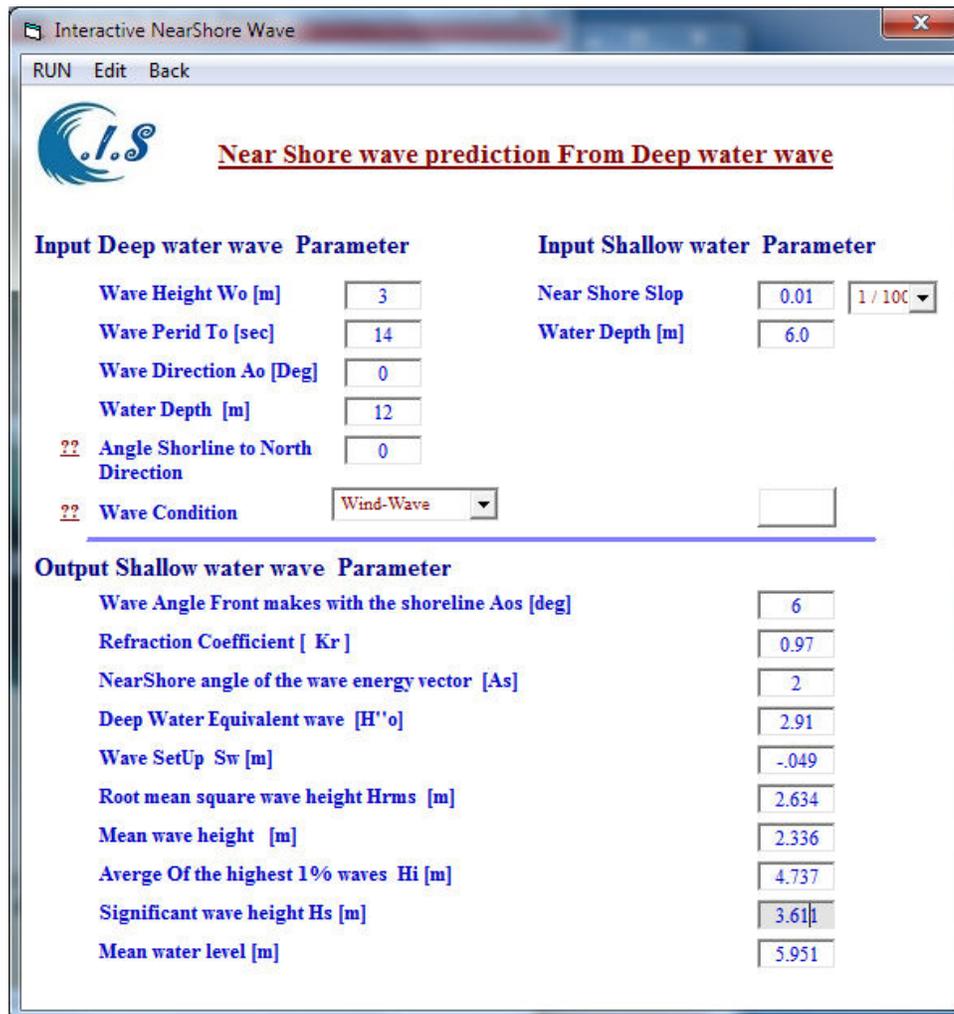


Figure 5. NShore model interactive option page with [ $H_0:3m$   $T_0:14sec$   $A_0:0^\circ$ ]

**Sensitivity Analysis for NearShore wave height prediction for a selected Deepwater condition.**

Data source from Goda (1975a, 1975b) to develop a nearshore wave height prediction. In any given design situation the quality of the input information may vary. An important question to ask when predicting nearshore wave conditions is How sensitive are the predicted conditions to errors of uncertainty in the input parameters. The sensitivity of the predicted nearshore significant wave height to input parameters is illustrated below with an examples. A reference condition is chosen and nearshore significant wave heights are estimated. Each of the input parameters is then systematically varied and the results compared to the reference condition.

**Case 1**

The reference condition was selected to have the following input parameters:

- $H_0$  = Deep water significant wave height (5.15 meters)
- $H'_0$  = Deep water equivalent wave height 5.0 m as shown in Equation 3.
- $T_0$  = Wave period (10 seconds)
- $d$  = Nearshore water depths (1.0 to 3 meters)
- $s$  = Beach Slope (1/100)

From the reference condition the predicted nearshore significant wave height is slightly less than the deep water wave height for water depth of 1, 3 and 5 meters due to wave setdown as shown in Table 2 from God (1975a, 1975b) and Result predicted from NShore model [AL-Salem 2022].

**Table 2. NShore model interactive option page to predict  $H_s$  with Reference Parameters [ $H_0$ :5.15m  $H'_0$ :5m  $T_0$ :10sec  $A_0$ :0° and beach slop 1/100] no refraction.**

	Goda (1975a, 1975b) Model data			[AL-Salem 2022] NShore Model			
Stillwater depth (m)	1.0	3.0	5.0	1.0	3.0	5.0	
Reference $d/H'_0$	0.2	0.6	1.0	0.2	0.6	1.0	
Condition							
Reference value	0.96	2.1	3.2	.994	2.187	3.204	Fig-6
Variation							
Water 1 m deeper	1.6	2.7	3.8	1.620	2.614	3.645	Fig 7
1/20 slope	1.3	2.6	3.9	1.286	2.726	3.710	Fig 8
$H'_0 = 6m$	0.9	2.2	3.3	1.158	2.110	3.217	Fig 9
$H'_0 = 4m$	0.9	2.1	3.1	0.797	2.082	3.101	Fig 10
$\alpha_0 = 45^\circ, S^* = 4$	0.9	2.0	3.1	0.995	2.174	3.206	Fig 11
$T_0 = 6$ sec	0.8	1.9	2.8	0.984	1.878	2.835	Fig 12
$T_0 = 18$ sec	1.1	2.3	3.5	1.252	2.356	3.829	Fig 13

The predicted height decreases in shallow water to a value of 0.96 meter in a 1-meter water depth (still-water level). Systematic variations are made from the reference condition and from the resulting predicted nearshore wave heights given in Table 2. Comparisons with the reference



condition and NShore model [Al-Salem 2022] were displayed in Table 2. Figures 6 to 13 display NShore model result with varying input parameter condition showing a good agreement with [Goda (1975a, 1975b)].



Figure 6. NShore model interactive option page with [ $H_0:5.15m$   $T_0:10sec$   $A_0:0^\circ$  at water depth  $d= 1,3,$ and  $5$ ] beach slope [ 1/100]

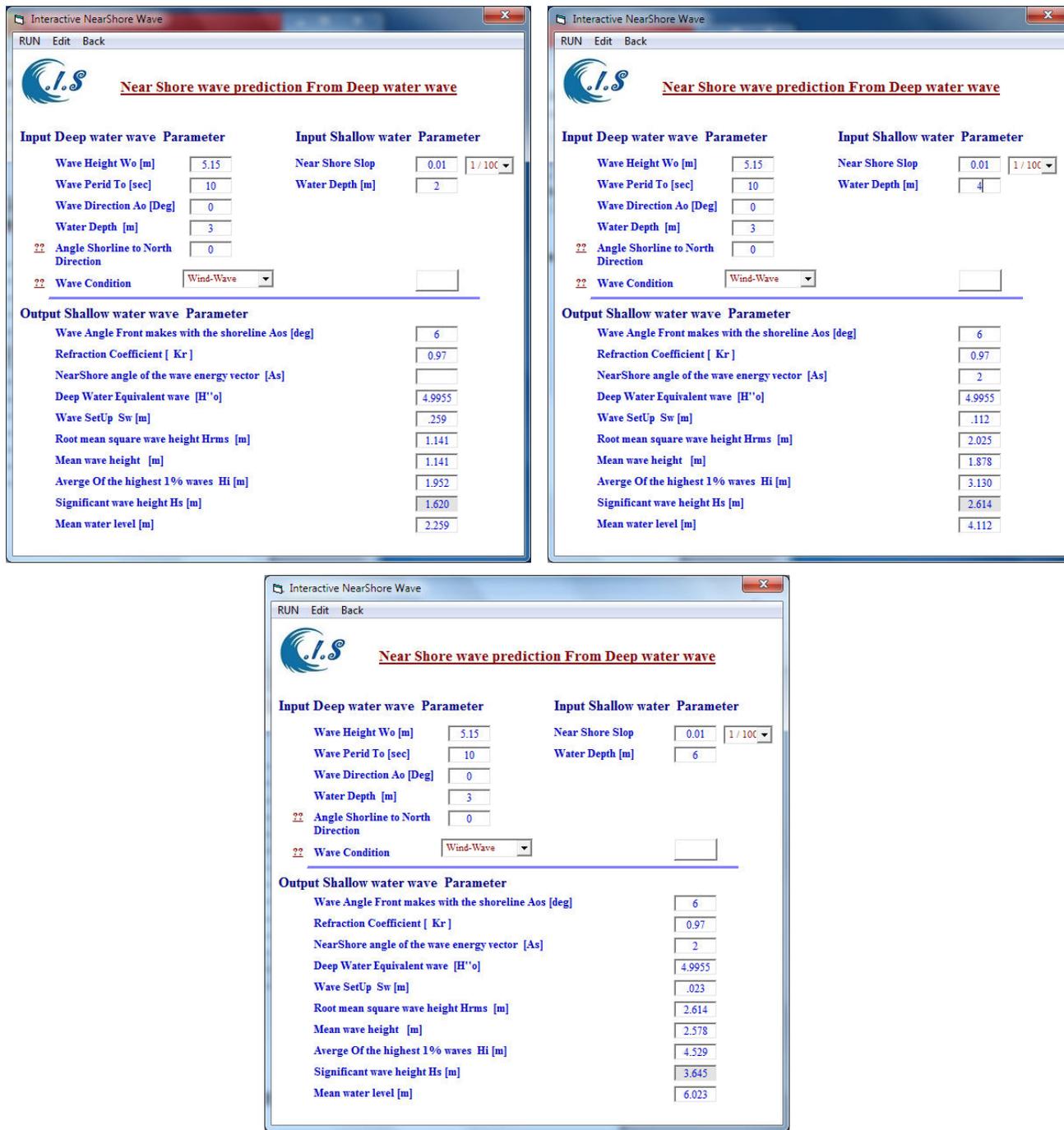


Figure 7. NShore model interactive option page with [ $H_0:5.15$ m  $T_0:10$ sec  $A_0:0^\circ$  at water depth  $d= 2,4,\text{ and } 6$ ] beach slope [ 1/100]

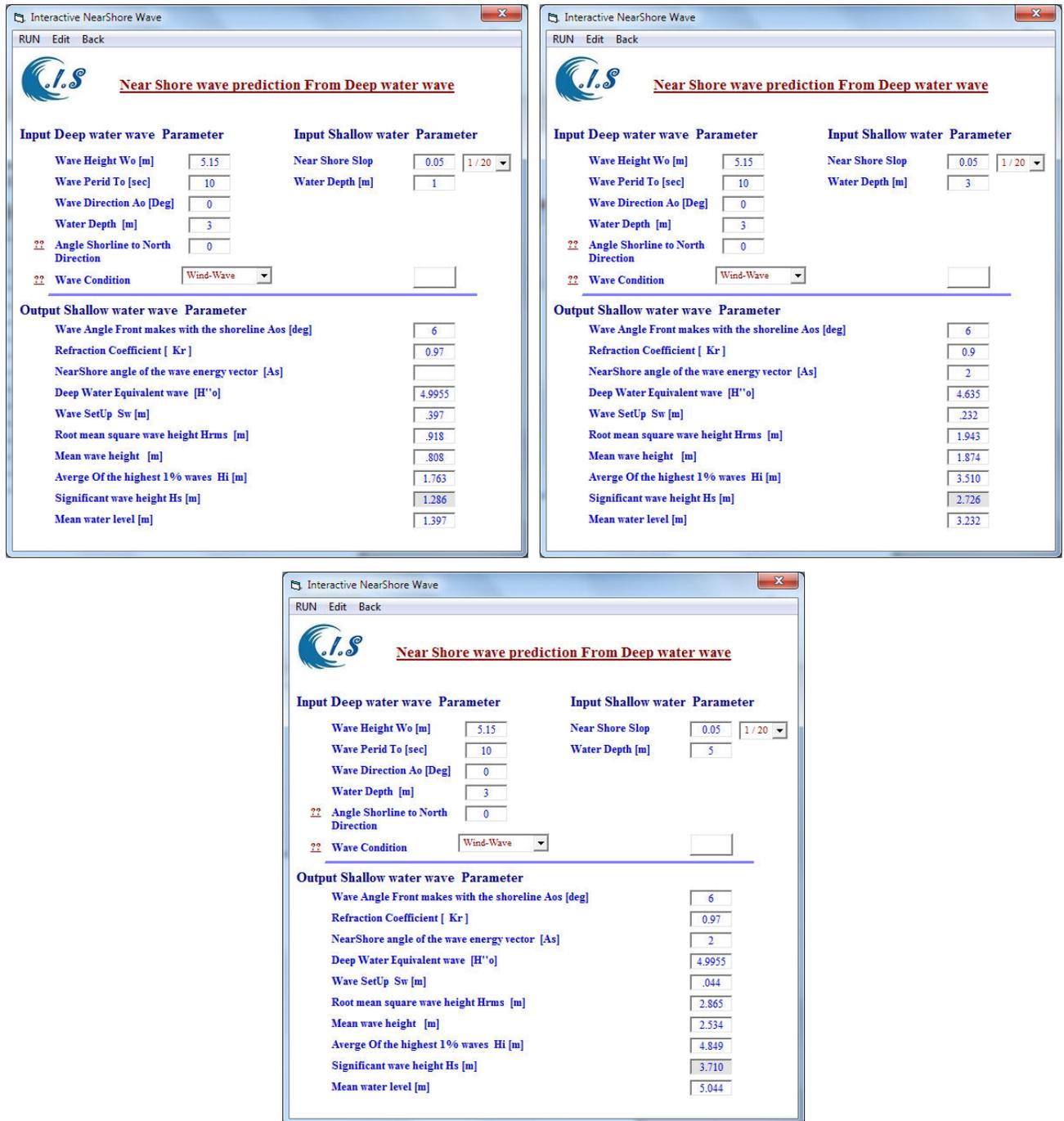


Figure 8. NShore model interactive option page with [ $H_0$ :5.15m  $T_0$ :10sec  $A_0$ :0° at water depth  $d$ = 1,3,and 5] beach slop [ 1/20]

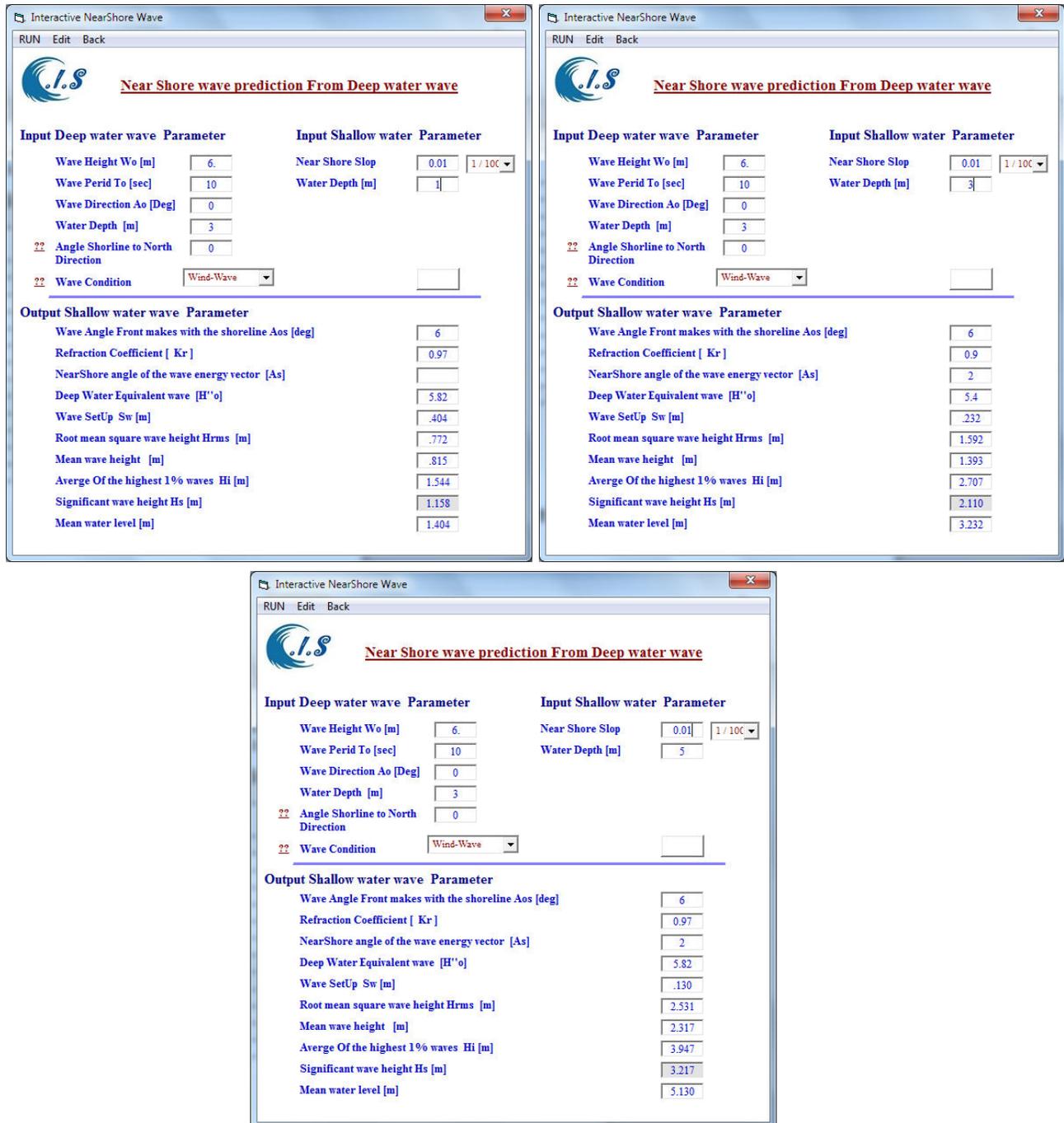


Figure 9. NShore model interactive option page with [ $H_0:6.1\text{m}$   $T_0:10\text{sec}$   $A_0:0^\circ$  at water depth  $d= 1,3,\text{and } 5$ ] beach slop [ 1/100]  $H'_0: 6\text{m}$

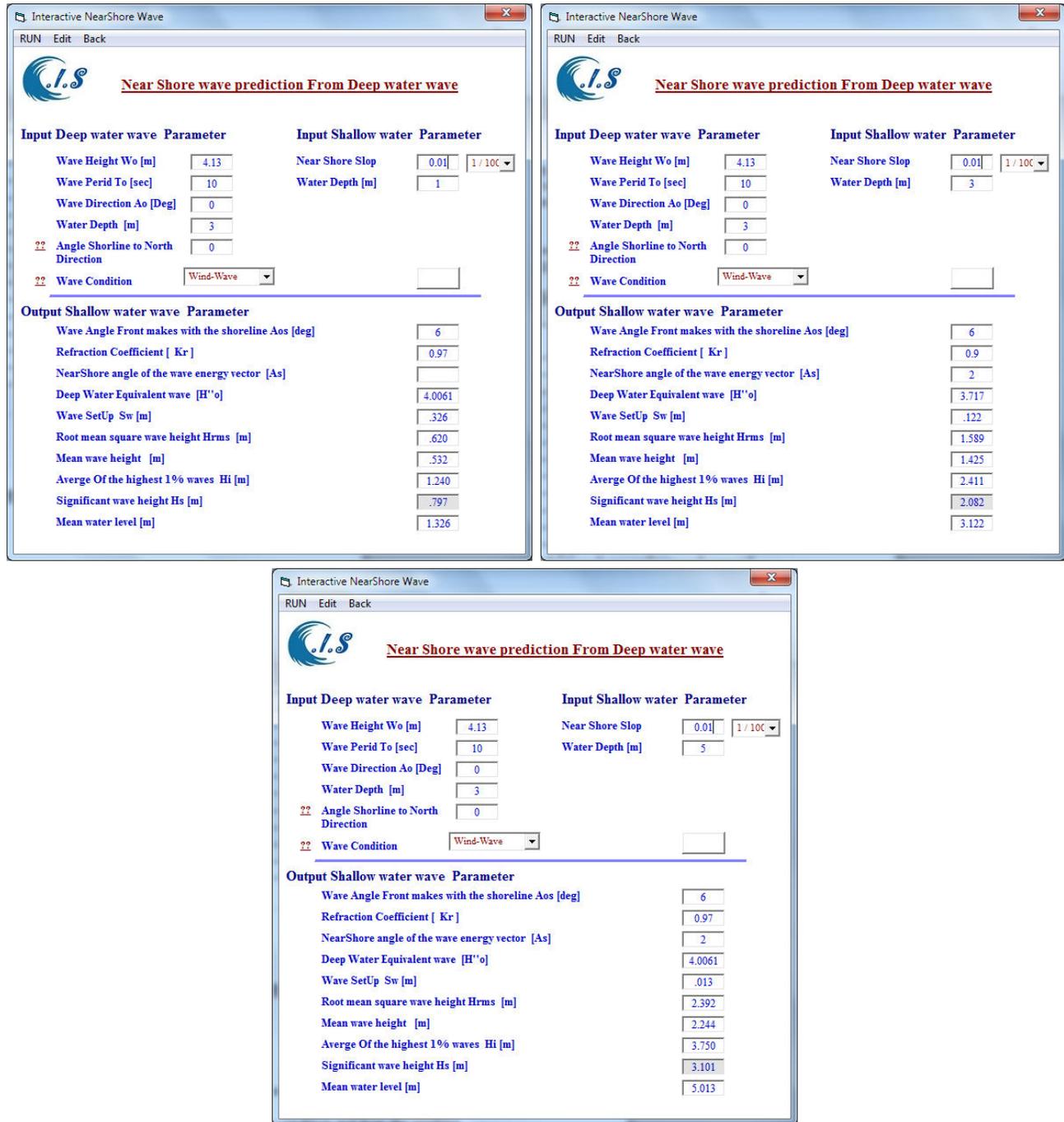


Figure 10. NShore model interactive option page with [ $H_0:4.13m$   $T_0:10sec$   $A_0:0^\circ$  at water depth  $d= 1,3,$ and  $5$ ] beach slope [  $1/100$ ]  $H'_0: 4m$

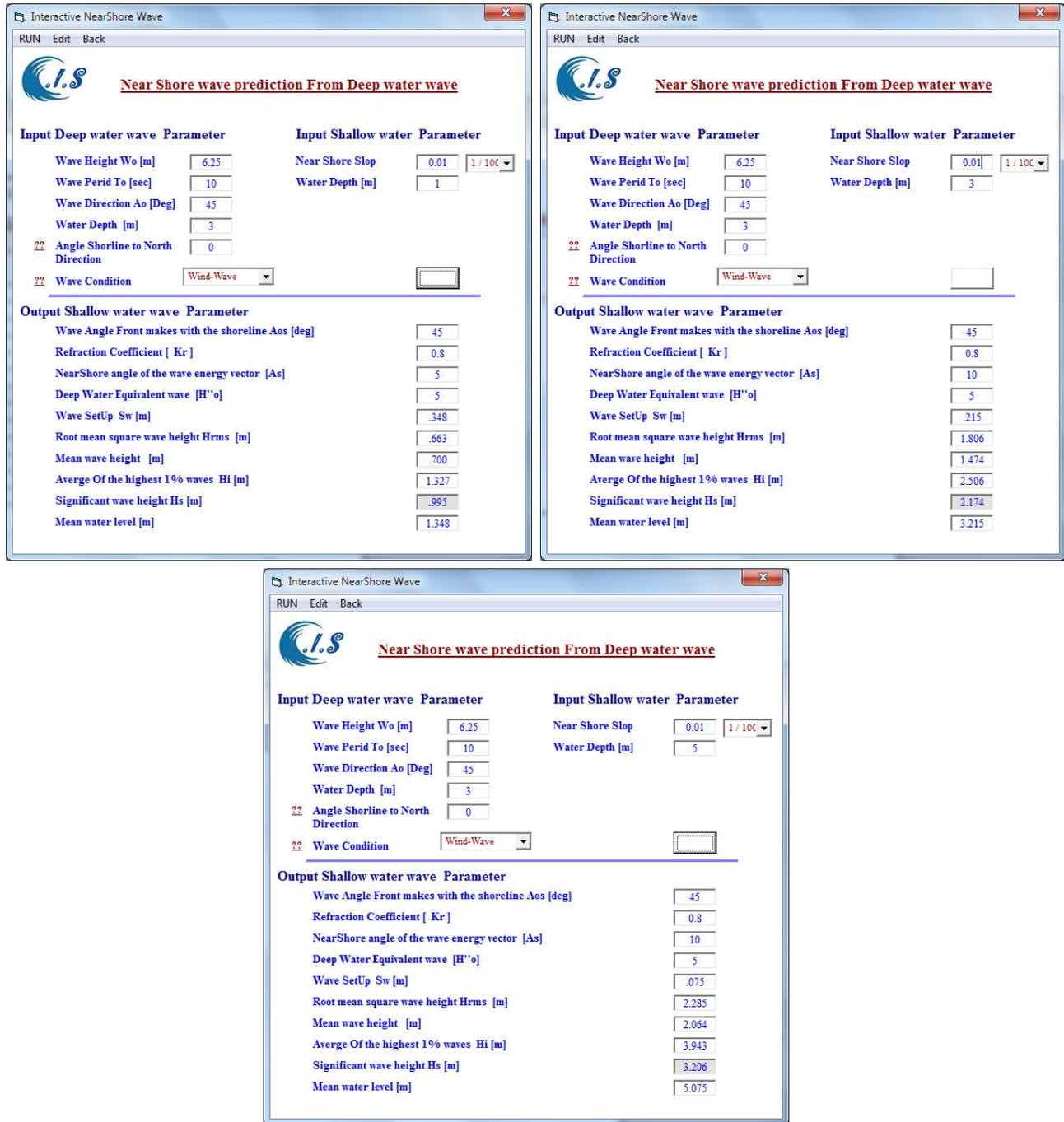


Figure 11. NShore model interactive option page with [ $H_0:6.25m$   $T_0:10sec$   $A_0:45^\circ$  at water depth  $d= 1,3,$ and  $5$ ] beach slop [  $1/100$ ]  $H'_0: 5m$

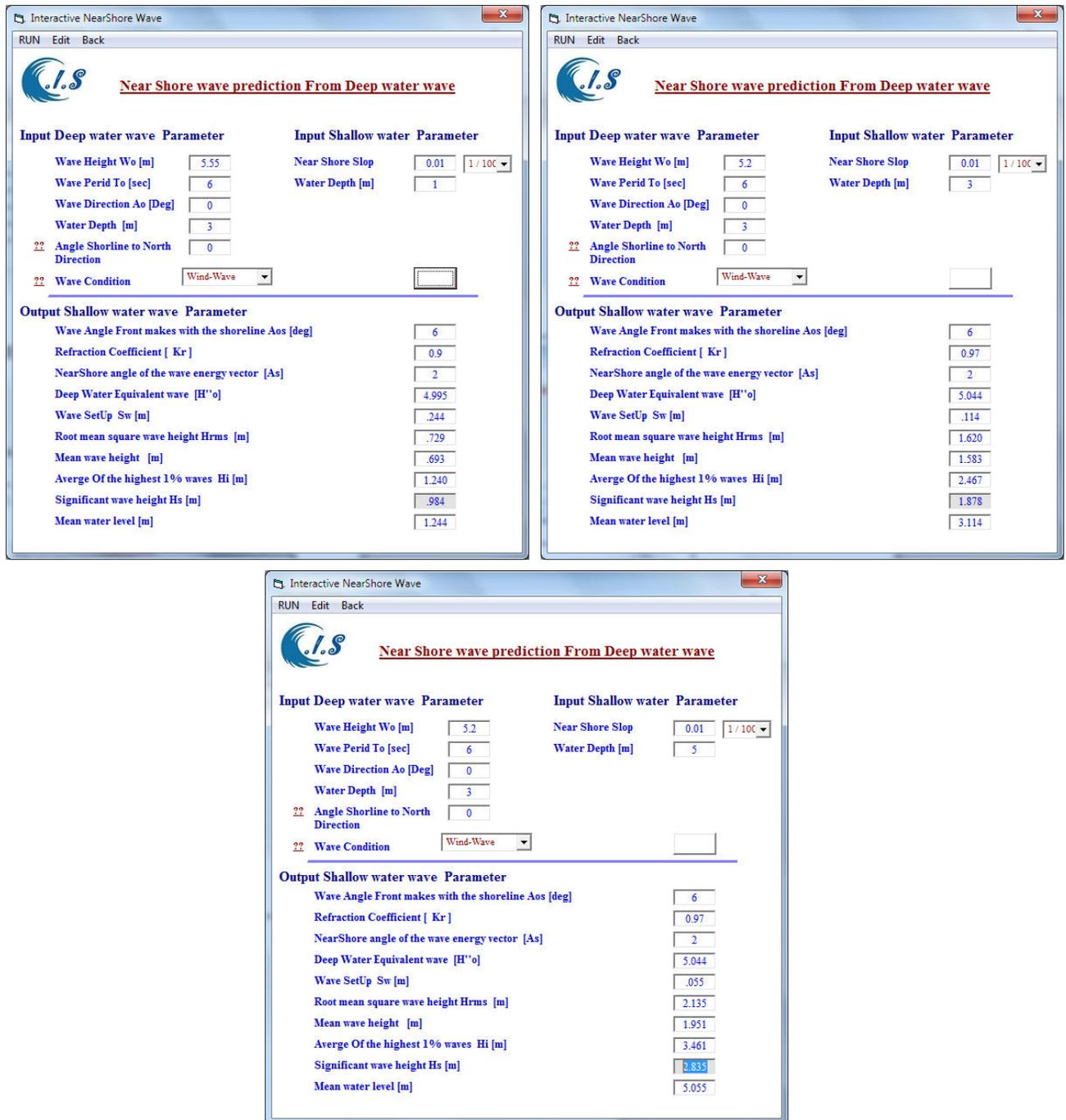


Figure 12. NShore model interactive option page with [ $H_0$ :5.2 m  $T_0$ :6 sec  $A_0$ :0° at water depth  $d$ = 1,3,and 5] beach slop [ 1/100]  $H'_0$ : 5m



Figure 13. NShore model interactive option page with [ $H_0:5.2$  m  $T_0:18$  sec  $A_0:0^\circ$  at water depth  $d= 1,3,$ and  $5$ ] beach slop [  $1/100$ ]  $H'_0: 5$ m

### Case 2

Data source from Goda (1975a, 1975b) to develop a nearshore wave height prediction.

The 13 September 1978 storm, a wave gage 2,250 meters beyond the end of the pier was used to record offshore wave height and period. Radar images were used to estimate dominant wave

direction. Predicted tides and a profile survey of 8 September 1978 were used to determine water depth along the pier. Deep-water wave input parameter as follows:

- Wave hight  $H_0 = 1.66$  m
- Wave Period  $T_0 = 4.52$  sec
- Wave direction  $\alpha_0 = 50^\circ$
- Wave condition  $S^* = \text{Wind-Wave [4]}$
- Beach slop  $s = 1 / 80$

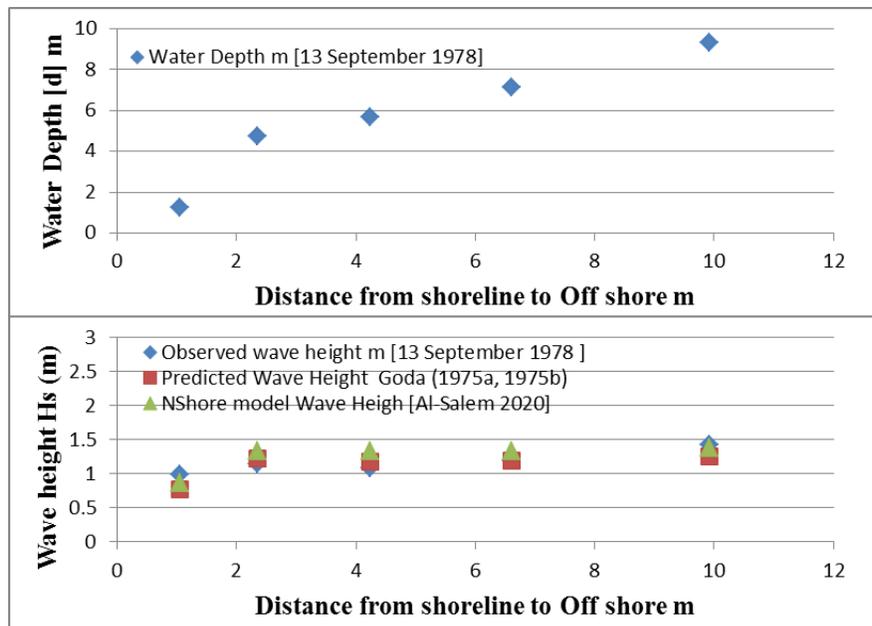
Table 3 and Figure 14 shows nearshore wave conditions. Observed and predicted wave height [Goda (1975a, 1975b)] compared to wave predicted from NShore model [Al-Salem 2022] at the FRF, 13 September 1978 shows a good agreements.

**Table 3. NShore model interactive option page to predict  $H_s$  with Reference Parameters [ $H_0:5.15\text{m}$   $H'_0:5\text{m}$   $T_0:10\text{sec}$   $A_0:0^\circ$  and beach slop  $1/100$ ] no refraction.**

		Observed Wave Conditions	Goda (1975a, 1975b)	Al-Salem 2022
Distance from Shore line	Shallow Water depth $d$ m	Observed wave height $H_s$ m	Predicted Wave Height $H_s$ m	NShore model Wave Height $H_s$ m
1.05068	1.24	0.981651	0.770642	0.852
2.348578	4.76	1.146789	1.211009	1.321
4.239802	5.68	1.082569	1.165138	1.321
6.613102	7.11	1.183486	1.192661	1.331
9.925835	9.33	1.422018	1.256881	1.372

Predicted, observed and NShore model wave heights are similar for most of the wave profile as shown in Fig 14, with the observed wave height in the shallowest water higher than predicted and NShore. Results show that the local significant wave height is primarily controlled by nearshore depth

**Figure 14. Observed and predicted wave height at the FRF, 13 September 1978 from Goda (1975a, 1975b) compared with Nshore model [Al-Salem 2022] for prediction of shallow wave at deffernt water depth**



**Case 3**

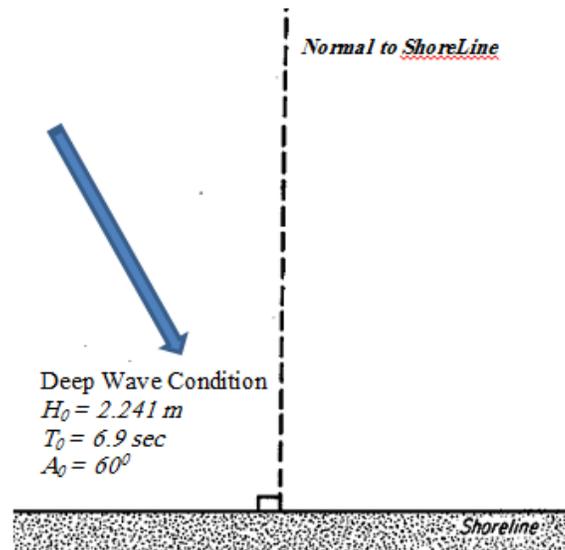
Data source from Goda (1975a, 1975b) to develop a nearshore wave height prediction.

GIVEN:

Figure 15 display deep wave height condition.

. Deep-water wave input parameter as follows:

- Wave height  $H_0 = 2.41$  m
- Wave Period  $T_0 = 6.9$  sec
- Wave direction  $\alpha_0 = 60^\circ$
- Wave condition  $S^* =$  Wind-Wave [4]
- Beach slop  $s = 1 / 100$



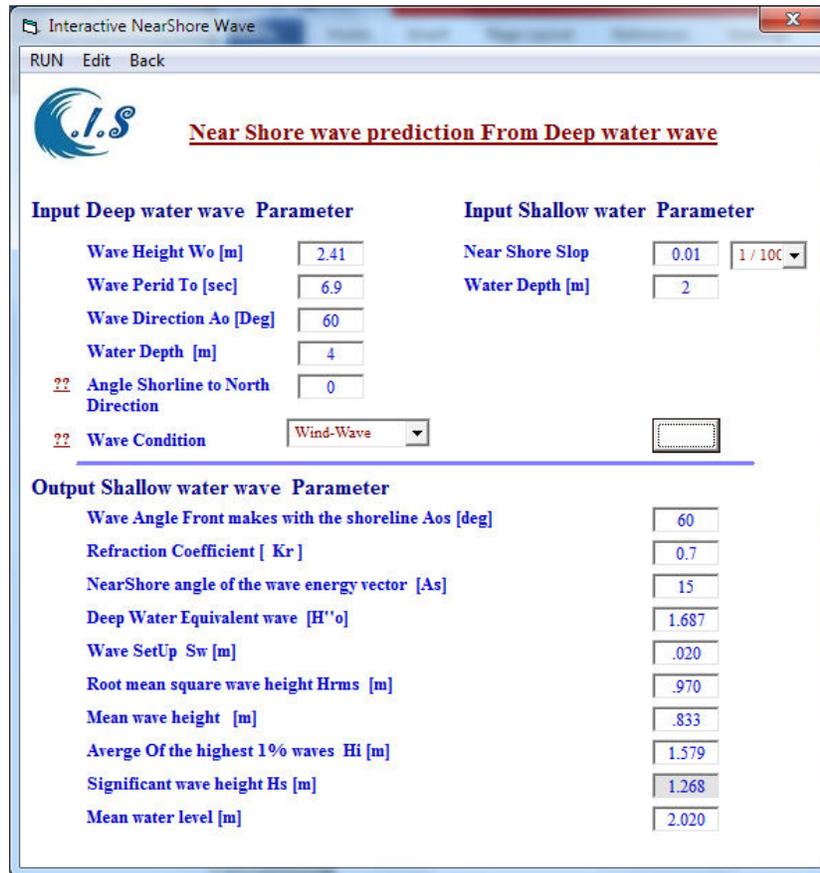
**Figure 15. Deepwater Wave Condition**

**Table 4. NShore model interactive option page to predict  $H_s$  with Reference Parameters [ $H_0:2.41m$   $T_0:6.9sec$   $A_0:60^\circ$  and beach slop 1/100]**

Water Depth $d_{swl}$ m	Goda (1975a, 1975b)			NShore model [Al-Salem 2022]		
	$K_R$	$H'_0$ m	$H_s$ m	$K_R$	$H'_0$ m	$H_s$ m
0.5	0.69	1.66	0.43	0.70	1.687	0.435
1.0	0.69	1.67	0.620	0.70	1.687	0.696
2.0	0.70	1.68	1.28	0.70	1.687	1.268
3.0	0.70	1.69	1.69	0.75	1.8075	1.825
4.0	0.71	1.70	1.75	0.75	1.8075	1.905
6.0	0.72	1.74	1.72	0.75	1.8075	1.825

Results show that the local significant wave height is primarily controlled by depth. In this Case, wave direction, refraction effects, and wave period are relatively unimportant input parameters. Table 4 shows has good agreement with [Goda (1975a, 1975b) ] and NShore model

[Al-Salem 2022] . Figure 16 display sample result for water depth  $d_{swl}$  2.0 m. Figure 17 shows a good agreement of nearshore wave height prediction between NShore and Goda.



**Interactive NearShore Wave**

RUN Edit Back

**Near Shore wave prediction From Deep water wave**

Input Deep water wave Parameter		Input Shallow water Parameter	
Wave Height $H_0$ [m]	2.41	Near Shore Slope	0.01 [ 1 / 100 ]
Wave Period $T_0$ [sec]	6.9	Water Depth [m]	2
Wave Direction $\alpha_0$ [Deg]	60		
Water Depth [m]	4		
Angle Shoreline to North Direction	0		
Wave Condition	Wind-Wave		

---

**Output Shallow water wave Parameter**

Wave Angle Front makes with the shoreline $\alpha_{os}$ [deg]	60
Refraction Coefficient [ $K_r$ ]	0.7
NearShore angle of the wave energy vector [As]	15
Deep Water Equivalent wave [H''o]	1.687
Wave Setup $S_w$ [m]	.020
Root mean square wave height $H_{rms}$ [m]	.970
Mean wave height [m]	.833
Average Of the highest 1% waves $H_i$ [m]	1.579
Significant wave height $H_s$ [m]	1.268
Mean water level [m]	2.020

Figure 16. NShore model interactive option page with [ $H_0$ :2.41 m  $T_0$ :6.9 sec  $\alpha_0$ :60° at water depth  $d_{swl}$  :2.0m] beach slope [ 1/100]

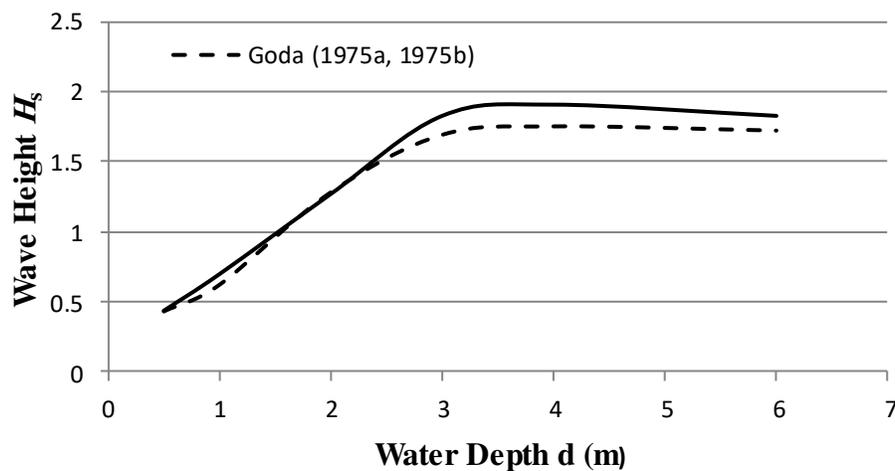


Figure 17. Comparison of Nearshore Wave height  $H_s$  predicted from NShore model to Goda (1975a, 1975b)



## **CONCLUSION**

The NShore numerical model for prediction nearshore wave height by applying the methods developed by Goda (1975a, 1975b) and suggested by Goda, Takayama, and Suzuki (1978) for predicting nearshore irregular wave conditions for the case of continuously shallowing bottom contours have been presented in forms convenient for designers. The NShore model was presented by two operation system As PC version and Website version at web dress [ <http://www.hceatkuwait.net/NShore.aspx>].

A sensitivity analysis as shown in case 3 of the methods shows the relative importance of the input parameters on the predicted nearshore wave height. Comparison with observed wave height changes and prediction wave height were presented at [Goda (1975a, 1975b) ] and NShore model [AL-Salem 2022] at case 2 for data source from FRF, 13 September 1978 shows a good agreements.

## **REFERNCE**

Al-Salem k. and Al-Rashed A. 2022. "Prediction of NearShore Wave Conditions From Irregular Deep water Waves ( NShore model)". Website address: <http://www.hceatkuwait.net/NShore.aspx>.

GODA, Y., "Deformation of Irregular Waves Due to Depth-Controlled Wave Breaking". *Report of the Port and Harbour Research Institute*, Japan, Voi. 14, No.3, Sept. 1975a, pp. 60-106 (in Japanese).

GODA, Y., "Irregular Wave Deformation in the Surf Zone," *Coastal Engineering in Japan*, Voi. 18, 1975b, pp. 13-26.

GODA Y., TAKAYAMA, T., and SUZUKI, Y., "Diffraction Diagrams for Directional Random Waves," *Proceedings of the 16th Conference on Coastal Engineering*, Port and Harbour Research Institute, Japan, 1978.

## NShore Model Demonstration P.C. Version

NShore model was developed based Coastal information system C.I.S. [Al-Salem 2005] for PC version as shown in Figure P1.

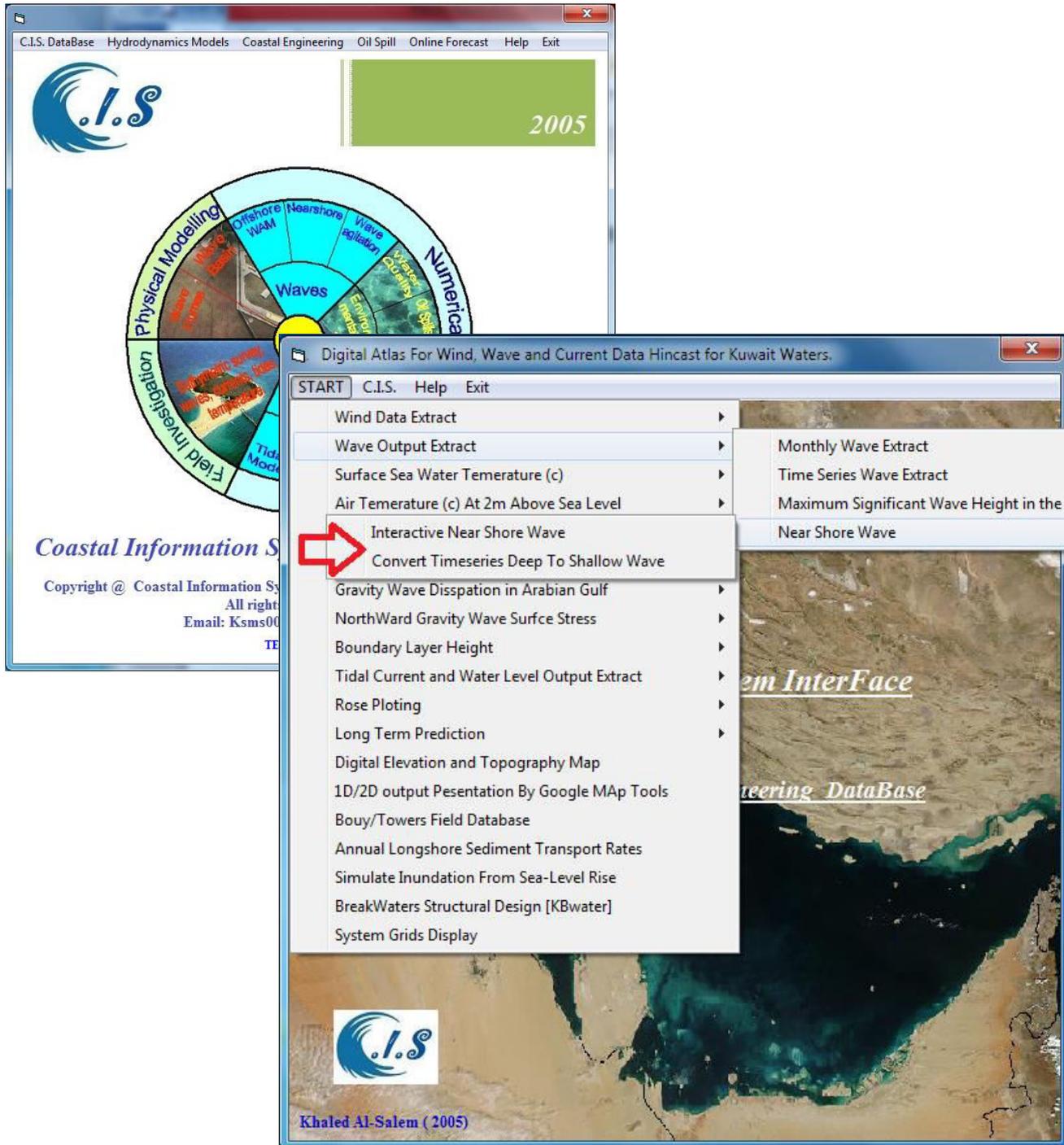


Figure P1. Coastal information system C.I.S



From Figure P1 user can run NShore model by select from drop list at [*Near shore wave*]. Then a new drop list will display as shown in Figure P1 to show that there are two options to run the model which are:

- Interactive NearShore Wave height
- Convert Timeseries Deep water wave height To Shallow Wave height

### **Option 1 [Interactive NearShore Wave]**

If user selects option 1 then new page will display as shown in Figure P2. Then user must input The Deep water wave height Condition as follows:

- Deep water wave Height m
- Deep water Wave Period sec
- Deep water Wave Angle deg
- Angle of Shoreline with respect to True North direction deg. [See Fig 15]
- Beach Slop s
- Shallow water depth [Interest depth location] m
- Wave Condition [ For This version used Wind-Wave]

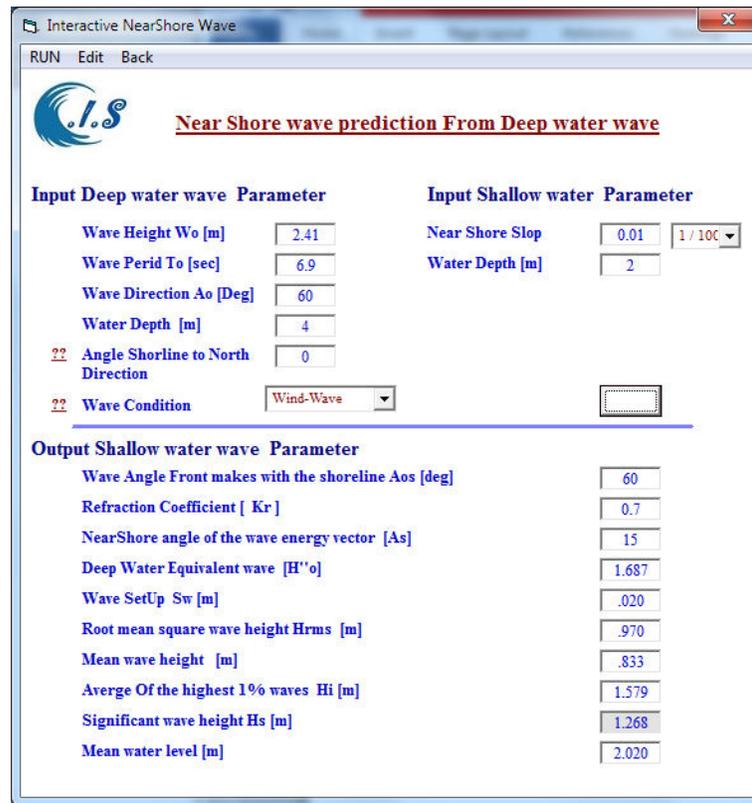
Input Deep water wave Parameter		Input Shallow water Parameter	
Wave Height $W_0$ [m]	<input type="text"/>	Near Shore Slop	<input type="text"/> Type <input type="text"/>
Wave Period $T_0$ [sec]	<input type="text"/>	Water Depth [m]	<input type="text"/>
Wave Direction $A_0$ [Deg]	<input type="text"/>		
Water Depth [m]	<input type="text"/>		
?? Angle Shoreline to North Direction	<input type="text" value="0"/>		
?? Wave Condition	<input type="text" value="Wind-Wave"/>		

Output Shallow water wave Parameter	
Wave Angle Front makes with the shoreline $A_{os}$ [deg]	<input type="text"/>
Refraction Coefficient [ $K_r$ ]	<input type="text"/>
NearShore angle of the wave energy vector [As]	<input type="text"/>
Deep Water Equivalent wave [H'' <sub>o</sub> ]	<input type="text"/>
Wave SetUp $S_w$ [m]	<input type="text"/>
Root mean square wave height $H_{rms}$ [m]	<input type="text"/>
Mean wave height [m]	<input type="text"/>
Average Of the highest 1% waves $H_1$ [m]	<input type="text"/>
Significant wave height $H_s$ [m]	<input type="text"/>
Mean water level [m]	<input type="text"/>

**Figure P2**

When all input data was entered as shown in Figure P3 user can select [RUN] to start the model. Figure P3 display the output simulation. Figure P4 display the output file created by the model



**Interactive NearShore Wave**

RUN Edit Back

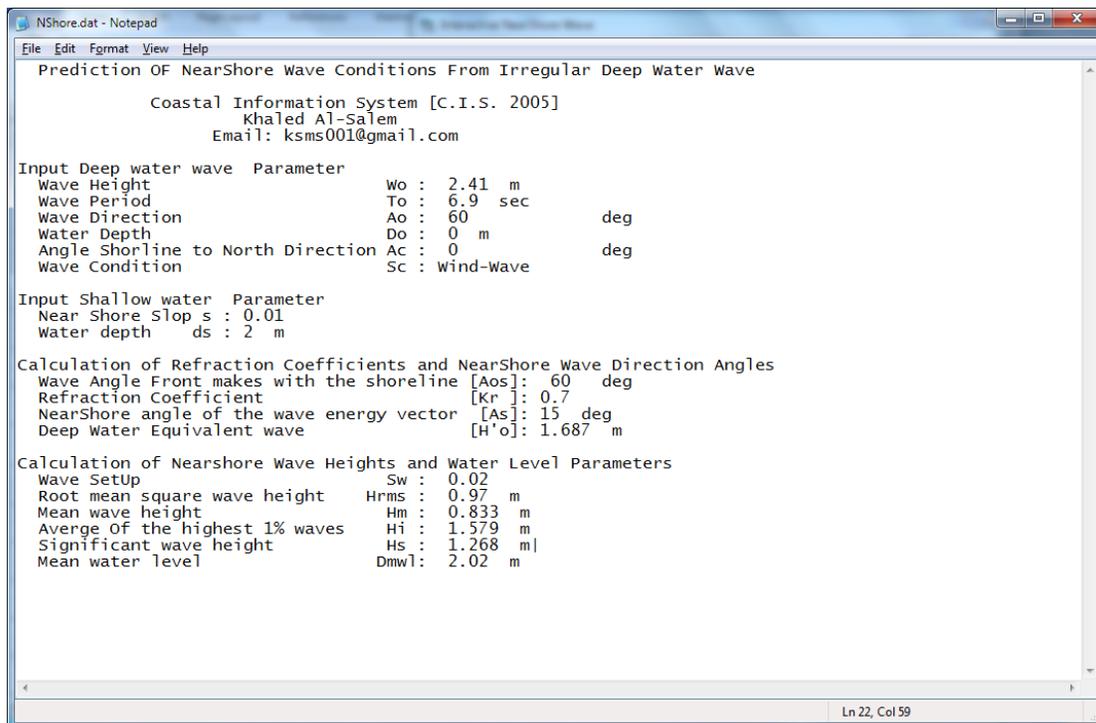
**Near Shore wave prediction From Deep water wave**

Input Deep water wave Parameter	Input Shallow water Parameter			
Wave Height $W_0$ [m]	2.41	Near Shore Slop	0.01	1 / 100
Wave Period $T_0$ [sec]	6.9	Water Depth [m]	2	
Wave Direction $A_0$ [Deg]	60			
Water Depth [m]	4			
Angle Shoreline to North Direction	0			
Wave Condition	Wind-Wave			

Output Shallow water wave Parameter	Value
Wave Angle Front makes with the shoreline $A_{os}$ [deg]	60
Refraction Coefficient [ Kr ]	0.7
NearShore angle of the wave energy vector [As]	15
Deep Water Equivalent wave [H'o]	1.687
Wave Setup $S_w$ [m]	.020
Root mean square wave height $H_{rms}$ [m]	.970
Mean wave height [m]	.833
Average Of the highest 1% waves $H_i$ [m]	1.579
Significant wave height $H_s$ [m]	1.268
Mean water level [m]	2.020

Figure P3



```

NSHore.dat - Notepad
File Edit Format View Help
Prediction Of NearShore Wave Conditions From Irregular Deep Water Wave

Coastal Information System [C.I.S. 2005]
Khaled Al-Salem
Email: ksms001@gmail.com

Input Deep water wave Parameter
Wave Height           Wo : 2.41 m
Wave Period           To : 6.9 sec
Wave Direction        Ao : 60 deg
Water Depth           Do : 0 m
Angle Shoreline to North Direction Ac : 0 deg
Wave Condition        Sc : Wind-Wave

Input Shallow water Parameter
Near Shore Slop s : 0.01
Water depth ds : 2 m

Calculation of Refraction Coefficients and NearShore Wave Direction Angles
Wave Angle Front makes with the shoreline [Aos]: 60 deg
Refraction Coefficient [Kr ]: 0.7
NearShore angle of the wave energy vector [As]: 15 deg
Deep Water Equivalent wave [H'o]: 1.687 m

Calculation of Nearshore Wave Heights and Water Level Parameters
Wave Setup Sw : 0.02
Root mean square wave height Hrms : 0.97 m
Mean wave height Hm : 0.833 m
Average Of the highest 1% waves Hi : 1.579 m
Significant wave height Hs : 1.268 m
Mean water level Dmwl : 2.02 m
    
```

Ln 22, Col 59

Figure P4

### Option 2: Convert Timeseries Deep To Shallow Wave

If user selects option 2; this option was linked to Costal information System CIS database [AL-Salem 2005] for extraction Deep water wave height, direction and period data to do that is by the following steps:

1. Use deep water wave data file extracted from CIS
2. Use Created deep water wave data file by user [  $H_0$ ,  $T_0$ ,  $\alpha_0$  ]

For using option 1 for creating Deep water wave Condition file from CIS user must follows:

- Run CIS interface as shown in Fig P1 then select  
WAVE OUTPUT EXTRACT  
TIME SERIES WAVE EXTRACT
- Figure P5 for user input require parameter as shown in Fig P5 as  
Start Time / End time  
Deep water location [Longitude/Latitude]  
Then run Extract data
- Then user must select EXPORT FILE to create Deep water wave file by select [NEARSHORE] button.
- Then the wave data file will transfer to NShore model by a default name [Wave1.txt) as display in Figure P6
- Figure P7 display sample of deep water wave height created by CIS interface

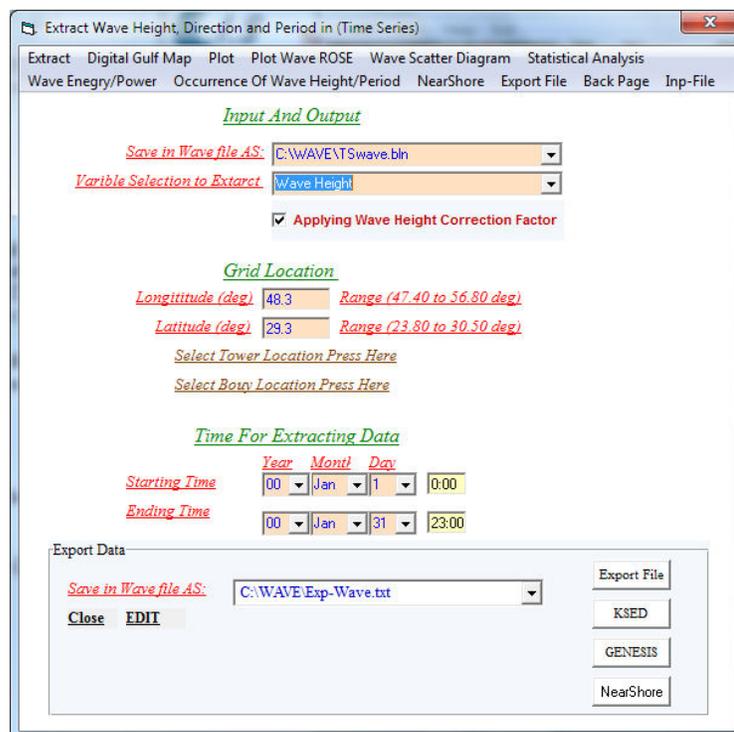


Figure P5

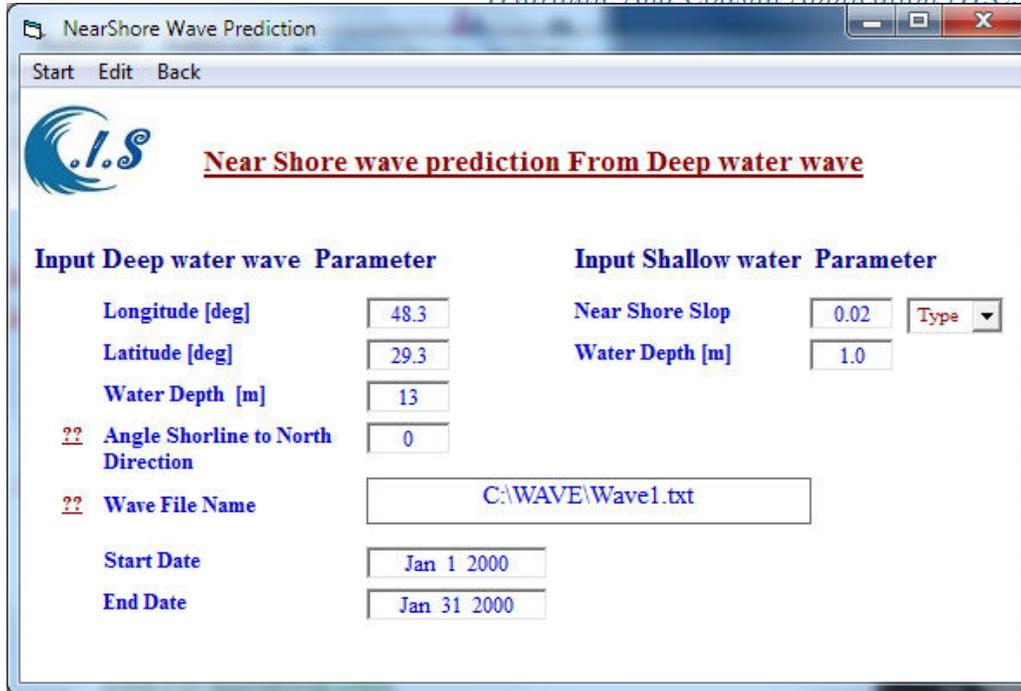


Figure P6

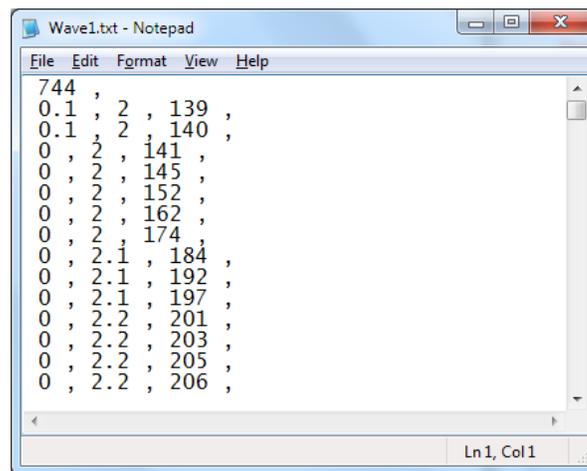


Figure P7

For using Option 2 for creating Deep water wave height Condition file must follows:

- Cerate text file data format must follow:
  - Number of data records ,
  - Deep water wave height , Wave periods , Wave direction ,
- A comma after each number is a must
- Then user must enter the created file Path and name in the [Wave file name] as shown in Fig P6.

After deep water wave file name entered, then user must input the following as in Figure P6:



- Input Deep water wave parameter

Longitude of Deep water location

Latitude of Deep water location

Deep water Depth [not use in Calculation]

Angle of Shoreline to True North [See Figure 15]

- Input Shallow water Parameter

Beach Slop

Water Depth at interested location [ $d$ ]

- Input Wave File name
- Input Start Time
- Input End Time

When all input data was entered as shown in Figure P6 user can select [**START**] to start the model.

Figure P8 display the output file created by the model

```

C.I.S.
Coastal Information System DataBase
PREDICTION OF NEARSHORE WAVE CONDITIONS FROM IRREGULAR
DEEP WATER WAVES

[ Al-Salem K. 2005 ]
Email: Ksms001@gmail.com
Tel : 965 99016700
WWW.hceatkuwait.net

Time Serious for Significant wave height and Periods Data Records
Selected Grid Location:
Longitude: 48 18.00E
Latitude : 29 18.00N
Deep Water Depth: 1.0
Date From: Jan 1 2000
Date To : Jan 31 2000

Input Shallow water Parameter
Near Shore Slop : 0.02
Shallow Water Depth: 1.0

Total Time Records: 744 Hours
Wave Direction Measured From North Clockwise

Discription of Parameters for Nearshore Conditions
Ho : Deepwater Significant Wave Height
To : Wave Period
Ao : Wave Direction
Shore : ShoreLine Orintation angle from North
Normal: Normal direction of wave to shore line
KR : Wave Refraction Coefficient
As : Angle of Nearshore Wave Energy Vector
H'o : DeepWater Equivalent Significant Wave Height
Sw : Wave Setup
Hrms : Root-Mean-Square Wave Height
Hs : Significant Wave Height at Select Water Depth [Shallow]
MWL : Mean water level

Calculation of Nearshore Wave Heights and Water Level Parameters.

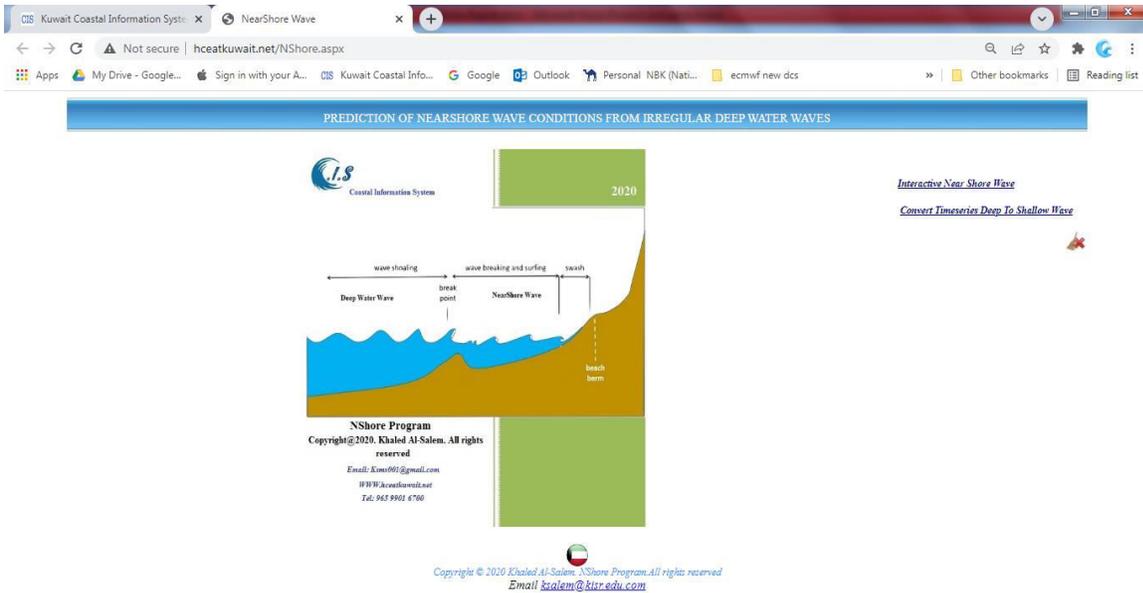
Ho To Ao Shore Normal KR As H'o Wave Hrms Hs MWL
m sec deg Orint Shore Coefi deg m SetUp m m m
00.10 02.00 139.0 00.00 180.00 0.600 03.00 00.060 00.000 00.044 00.064 001.000
00.10 02.00 140.0 00.00 180.00 0.600 03.00 00.060 00.000 00.044 00.064 001.000
00.00 02.00 141.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.00 145.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.00 152.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.00 162.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.00 174.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.10 184.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.10 192.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.10 197.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.20 201.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000
00.00 02.20 203.0 00.00 00.00 0.000 00.00 00.000 00.000 00.000 00.000 000.000

```

**Figure P8**  
**NShore Model Demonstration**  
*Internet Version*

Website: <http://www.hceatkuwait.net/NShore.aspx>

User must login to website address at: <http://www.hceatkuwait.net/NShore.aspx>  
Then Figure V1 will display the main NShore model website page on internet as follows:



**Figure V1**

Figure V1 to shows that there are two options to run the model which are:

- Interactive NearShore Wave
- Convert Timeseries Deep To Shallow Wave height

**Option 1 [Interactive NearShore Wave]**

If user selects option 1 then new page will display as shown in Figure V2.  
Then user must input The Deep water wave height Condition as follows:

- Deep water wave Height m
- Deep water Wave Period sec
- Deep water Wave Angle deg
- Angle of Shoreline with respect to True North direction deg.
- Beach Slope s
- Shallow water depth [Interest water depth location] m
- Wave Condition [ For This version used Wind-Wave]

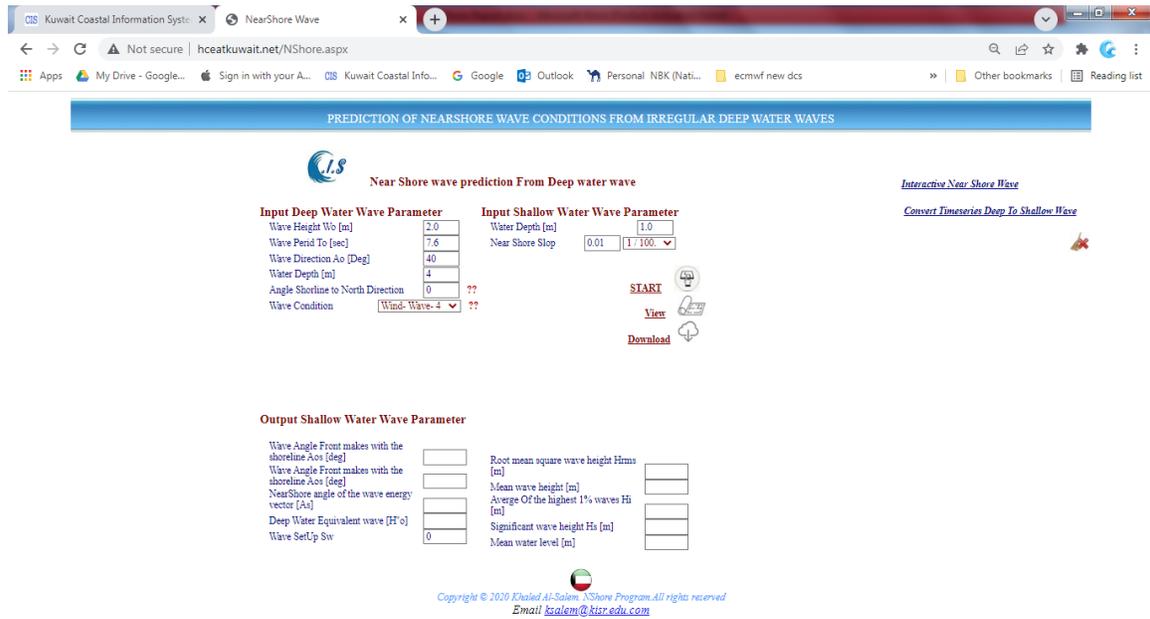


Figure V2

When all input data was entered; User can select [START] to start the model. Figure V3 display the output simulation. From Figure V3 user can do the following:

- View the output file created by the model as shown in Figure V4
- Download output file created by model

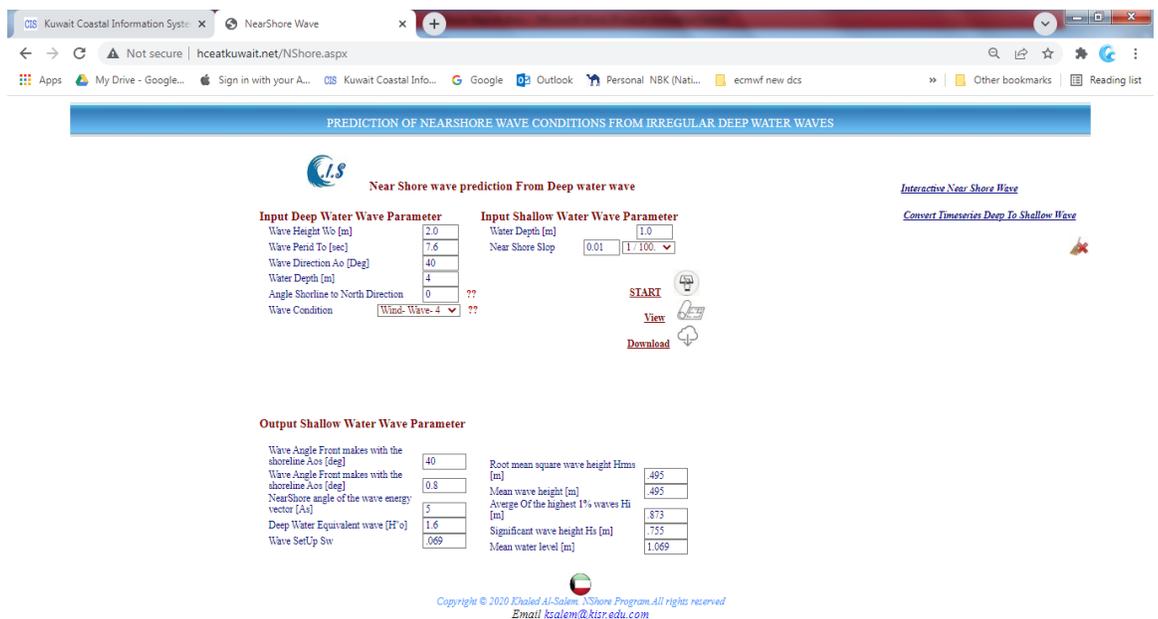


Figure V3

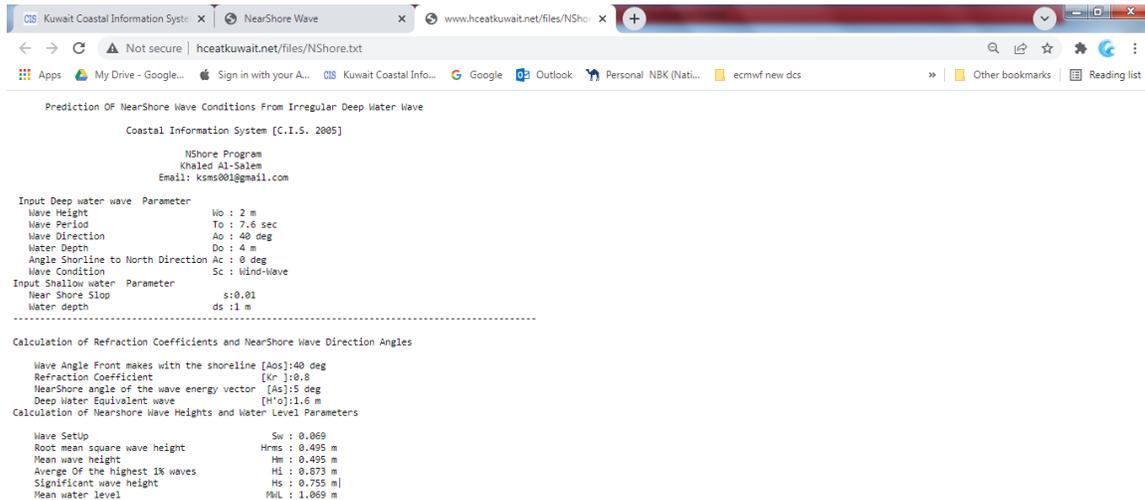


Figure V4

**Option 2: Convert Timeseries Deep To Shallow Wave**

If user selects option 2 as shown in Figure V5;

This option user can prediction nearshore wave height data from time series deep-water wave height data file. The data file can be entered or created by the following:

- [1] Use deep water wave data file extracted from Costal information System CIS database [AL-Salem 2005].
- [2] Use Created deep water wave height data file by user as follows:  

Ndat,	Total records,
[ $H_0, T_0, \alpha_0$ ]	Wave height , period , direction ,
- [3] User can used pre-saved deep wave height data file by select [ **Default Sample Deep Water Wave Data**  ] as shown in Figure V6.

For using option 1 for creating Deep water wave Condition file from CIS user must follows:

Run CIS interface as shown in Fig P5 then select

WAVE OUTPUT EXTRACT  
 TIME SERIES WAVE EXTRACT

Then open the file created. User must copy the all data then pass in Data container as shown in Figure V6.

For using option 2 for creating Deep water wave Condition file by user must do following:

File data enter format as shown in Figure V6:

- [1] Number of Data: **Ndat** ,
- [2] Coordinate as [  **$H_0, T_0, \alpha_0,$**  ]

Note: Comma must follow each number



Note: Maximum Wave Data 8784 records

User can Update the input wave height data file by select [Load data 

Then user must save the data file by select [SAVE data 

User input require parameter for both options as shown in Fig V6 as

Water depth  $d$  [ at interested location]

Beach slope  $s$

Shore line Angle from Normal direction  $\theta$

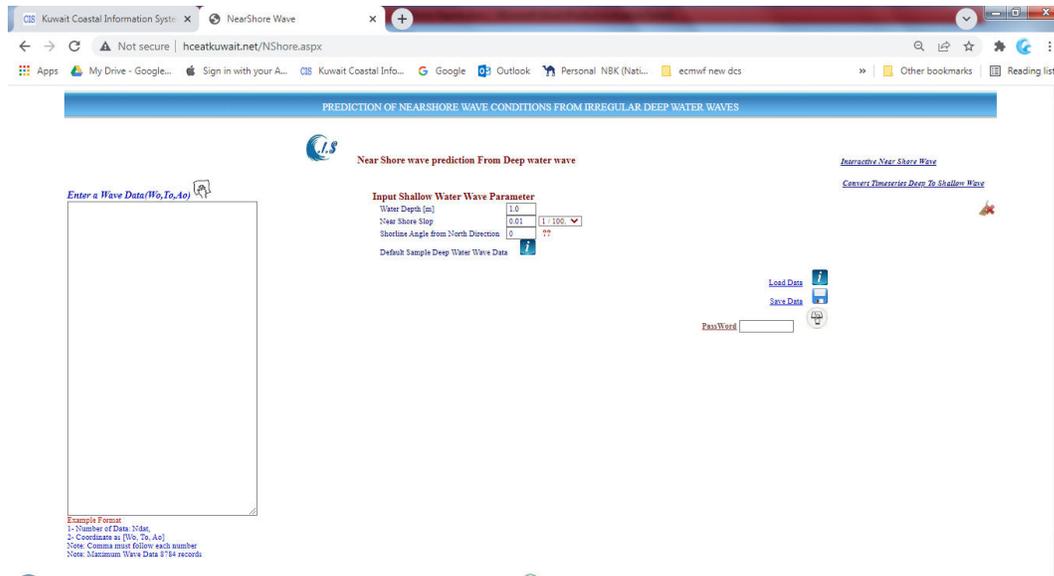


Figure V5

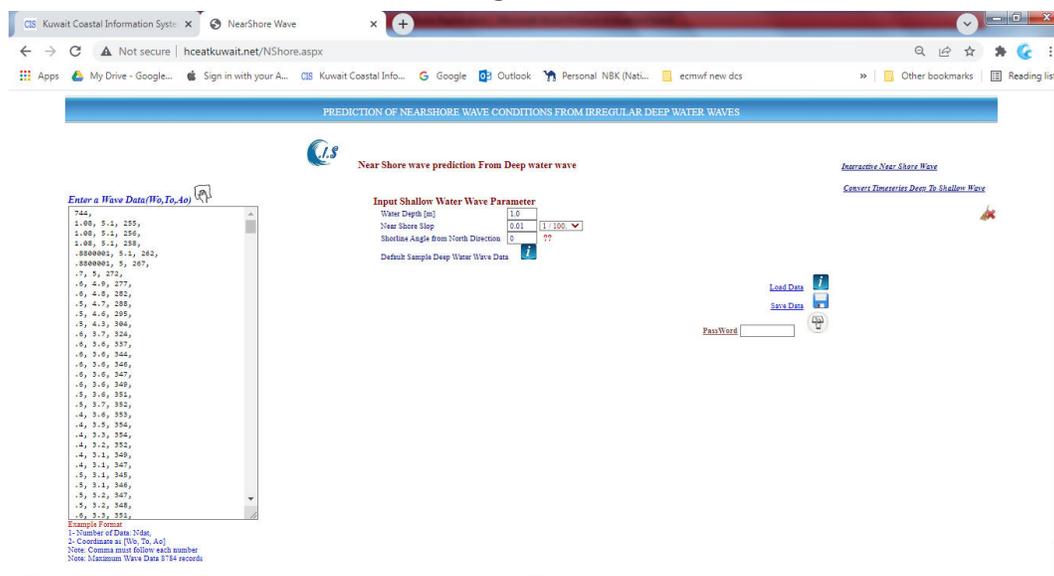


Figure V6

When all input parameters were entered as shown in Figure V6. Then user must enter his access code at [ **PASSWORD** ] to start run the model by select [ Run icon  ].

Figure V7 will display for user to select from **Output Shallow Water Wave** view options follows:

- View simulation data file  [Snapshot from output file shown in Figure V8].  
[User must refresh or reload page to update view file it is internet issue]
- Download simulation data  [Snapshot from output file shown in Figure V8]

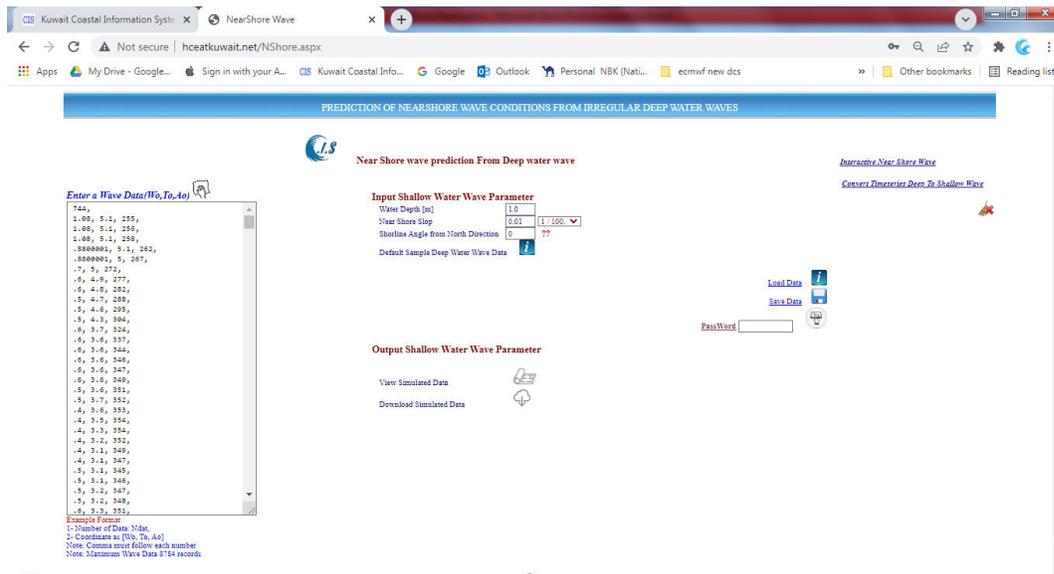


Figure V7

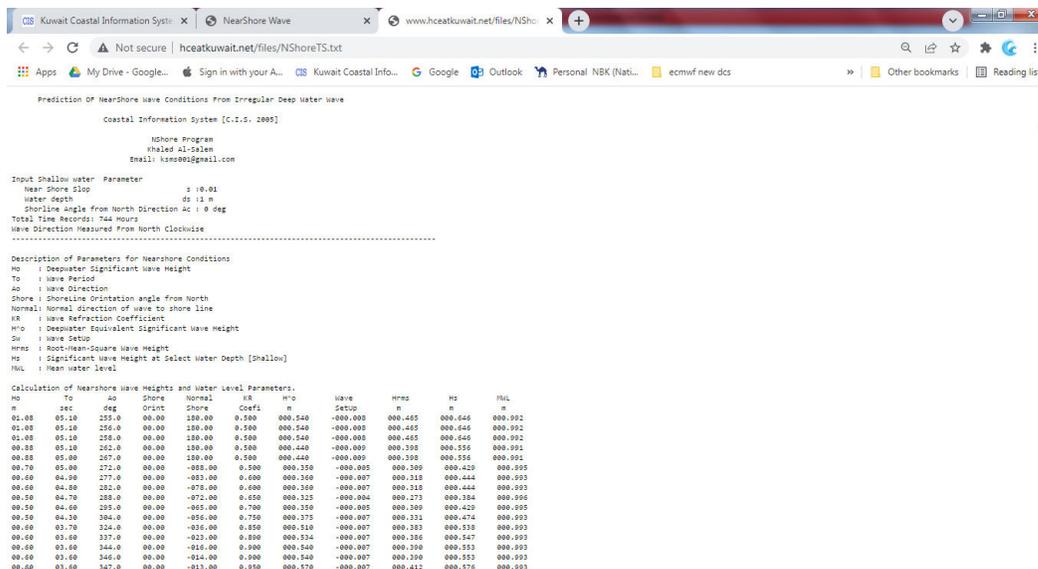


Figure V8

## Appendix

### Section 2.1

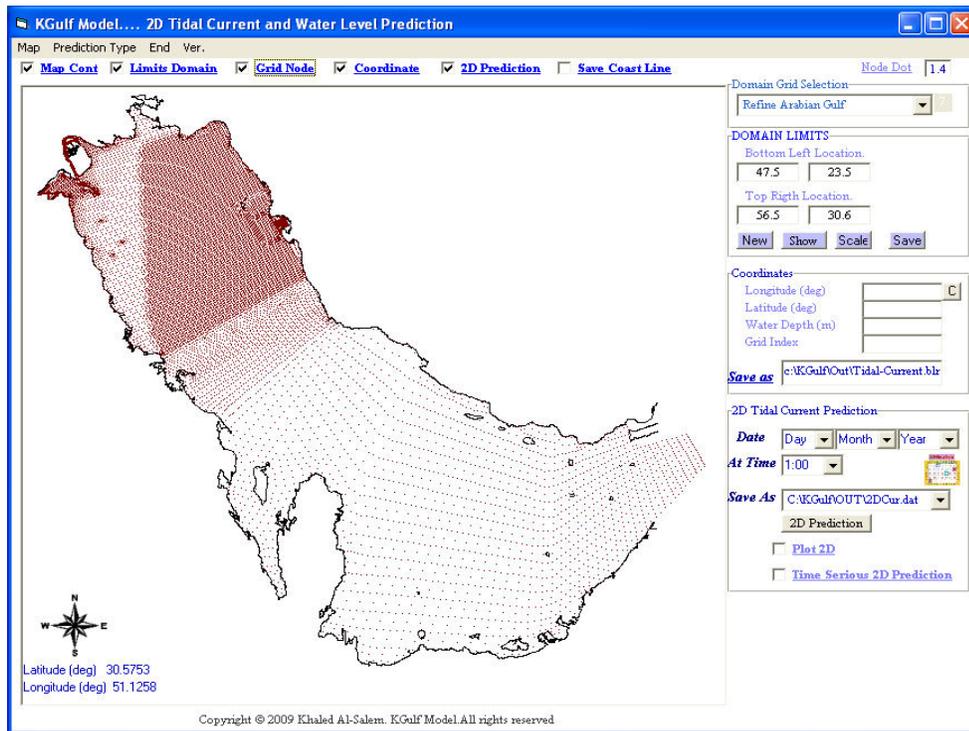


Figure A1

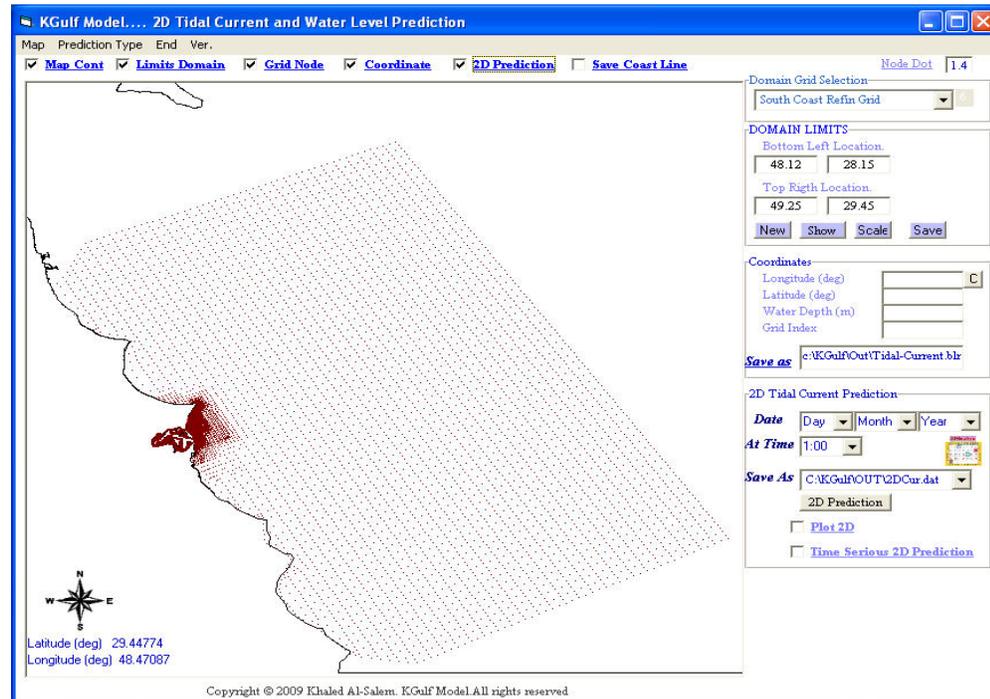


Figure A2

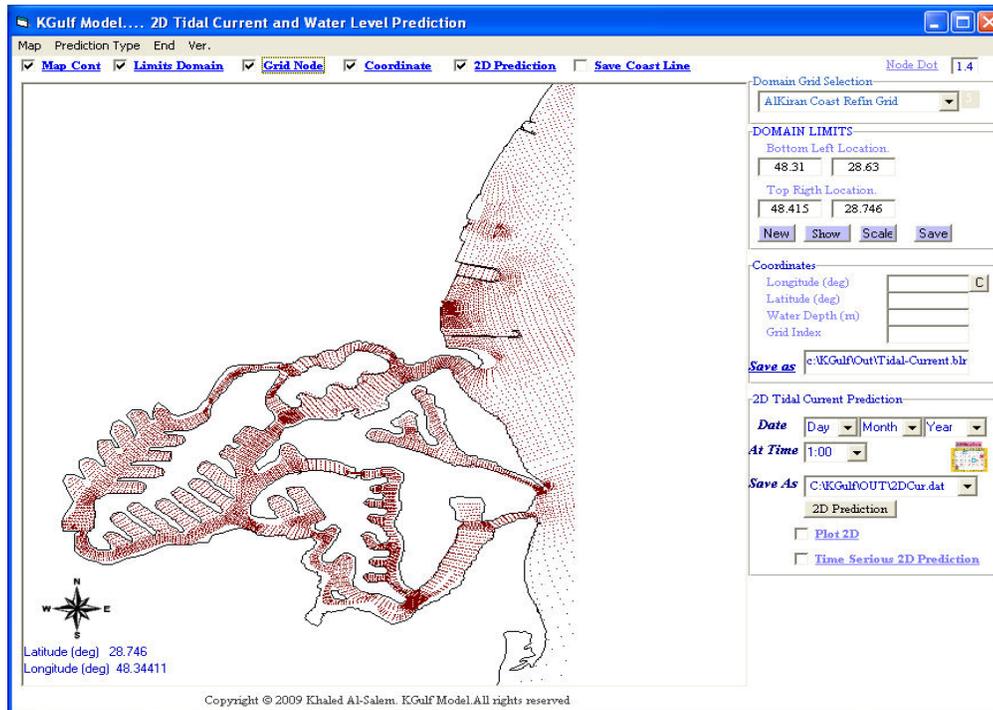


Figure A3

### Section 4.7

#### Important Note for Bathymetry Data

Extremely important to make sure that in water depth file, bathymetry (water area) data takes positive sign and topographical (Land area) data takes negative sign.

#### GS Script Data Input Format From KUnami Interface

The Data are:

Parameters Value	Parameters Value Description
C:\KUnami\Out\filedat.dat	Input data file for plot
C:\KUnami\Out\filegrd.dat	Input Grid file Name Which will create from Surfer Software
C:\KUnami\Out\filebmp.dat	Input Image file Name Which will create from Surfer Software
C:\KUnami\Data\AGcoast.blm	Input Coast Line file Name for Surfer Software
C:\KUnami\Data\AGBLANK.blm	Input Blanking file Name for Surfer Software
C:\KUnami\Data\PLV02.lvl	Input 2D Contour level file Name for Surfer Software
C:\KUnami\Data\col3d.CLR	Input 3D image contour file Name for Surfer Software
3	Total Time
0	Start Time
40	End Time
20	Time Step



0	Type of back ground 0 for coast line 1 for satile image background
Title plot	Plot Title
47.7042	Domain Scale X1
73	Domain Scale X2
19	Domain Scale Y1
30.4958	Domain Scale Y2
2	For 2D plot is 2 and 3D is 3
1	Animation control 1 on 0 off
3036	Total domain Dimension Ny
1380	Total domain Dimension Nx

### **Volume Flux**

In fluid dynamics, the volumetric flux is the rate of volume flow across a unit area ( $m^3 \cdot s^{-1} \cdot m^{-2}$ ). Volumetric flux = liters/(second\*area). The density of a particular property in a fluid's volume, multiplied with the volumetric flux of the fluid, thus defines the Advective flux of that property. The volumetric flux through a porous medium is often modeled using Darcy's law.